Hamish Burke

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github.com/Slaymish

Professional Summary

Cybersecurity-focused Computer Science graduate student with expertise in programming, system security, and machine learning. Recognized on the Dean's List with proven experience in developing full-stack applications, conducting security research, and implementing ML models. Seeking opportunities to leverage technical skills in a challenging cybersecurity or software development role.

Education

Master of Computer Science

Expected April 2026

Victoria University of Wellington, New Zealand

Bachelor of Science, Computer Science

2022-2024

Victoria University of Wellington, New Zealand

- Specialisation: Cybersecurity
- Academic Achievements: Dean's List (2022, 2024); 8.11 GPA (2024)
- Scholarships: Wellington Tangiwai Scholarship (2022)
- Coursework: Cryptography, Network Security, Machine Learning, Software Engineering

NCEA Level 3 (Merit Endorsement)

2017-2021

Tauranga Boys College

• University Coursework: A+ in COMPX101, Waikato University (2021)

Technical Skills

- **Programming:** Java, C++, Python, JavaScript
- Web Development: HTML/CSS, VueJS, NuxtJS
- Cloud & DevOps: AWS, Docker, Git, Git LFS
- Cybersecurity: Malware Analysis, Cryptography, Network Security
- Machine Learning: PyTorch, LightGBM, Adver-

sarial ML

- 3D Graphics: Blender, OpenGL, Procedural Generation
- Game Development: Unreal Engine, Godot
- UI/UX: IMGUI, Material Design, Responsive Design

Research Experience

Data Poisoning Attacks on Malware Detection ML Models

Nov 2024 - Feb 2025

 ${\it Victoria~University~of~Wellington-Independent~Researcher}$

- Conducted research on adversarial machine learning in cybersecurity; developed techniques for perturbing PE file binaries while preserving malware functionality
- Implemented and evaluated multiple attack vectors against malware detection systems
- Created containerised testing environments using Docker for reproducible experiments
- Technologies: PyTorch, LightGBM, Docker, Python, PE File Analysis, LaTeX
- github.com/Slaymish/malware-classifier-backdoors

Professional Experience

Computer Science Tutor

Jul 2023 - Present

Victoria University of Wellington

- Lead programming labs for 20+ students, providing hands-on guidance in Java and object-oriented programming
- Evaluate assignments, provide detailed feedback, and develop supplementary learning materials
- Maintain regular office hours to provide individualised support for struggling students

IT Installation Technician

HQ Limited

- Jan 2024 Apr 2024
- Executed a time-sensitive office relocation project, ensuring minimal disruption to business operations
- Systematically dismantled, transported, and reassembled 50+ computer workstations and peripheral equipment
- Verified network connectivity and documented hardware configurations for future maintenance

Customer Service Representative

Noel Leeming

Dec 2022 - Feb 2023

- Provided expert product knowledge on consumer electronics to diverse clientele
- Processed transactions, maintained accurate inventory records, and optimized product displays

Software Projects

LLM Assistant

Apr 2023 - Oct 2023

Personal Project — Lead Developer

- Engineered a Java-based conversational AI assistant leveraging the OpenAI API
- Implemented a modular architecture with loose coupling for extensibility and maintainability
- Technologies: Java, OpenAI API, REST, JSON
- github.com/Slaymish/Java-GPT-Assistant

Wedding Event Platform

171

Mar 2023 - Jun 2023

 $Personal\ Project\ --\ Full-Stack\ Developer$

- \bullet Developed a responsive event management website with RSVP functionality and guest management
- Implemented secure authentication, form validation, and cloud-based image storage
- Technologies: VueJS, Firebase, Authentication, Cloud Storage

2D Platformer Game

Sep 2022 - Dec 2022

Team Project — Technical Lead

- Led development of a physics-based platformer game with procedurally generated levels
- \bullet Implemented core game mechanics and managed version control workflow for a team of 4
- Technologies: Godot Engine, GDScript, Git LFS

Additional Projects

- Machine Learning Classifier (COMP307): Implemented and evaluated KNN and Decision Tree algorithms for pattern recognition tasks. GitHub
- Finance App UI Design (SWEN303): Created wireframes and interactive prototypes for a personal finance management application following Material Design principles. Hi-Fi Prototype

Professional Interests & References

Professional Interests

- Cybersecurity: Malware analysis, reverse engineering
- 3D Graphics: Procedural generation, shader programming
- Machine Learning: Adversarial attacks, model security
- Robotics: Embedded systems, sensor integration

References

- Dr. Ghassem Narimani Course Coordinator, School of Engineering and Computer Science — Victoria University of Wellington — Contact details available upon request
- Vijyeta Rattan Store Manager Noel Leeming Contact details available upon request