Computer Graphics, Lab Assignment 6
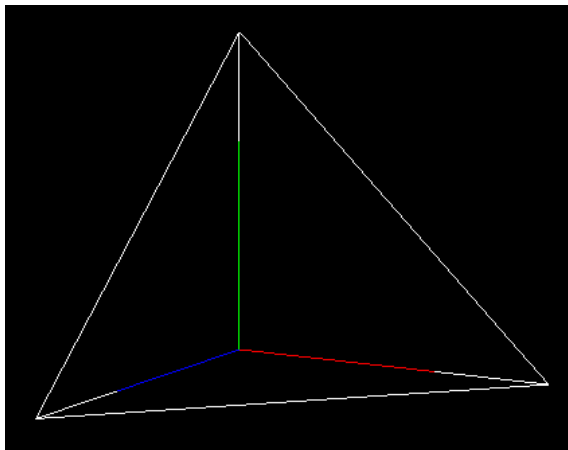
Handed out: May 1, 2019
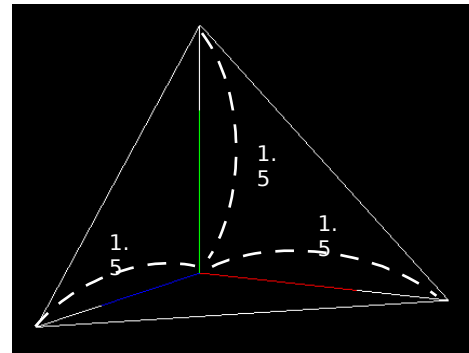
Recommended due: 15:00, May 1, 2019

Hard due: 23:59, May 1, 2019 **(NO SCORE for late submissions!)**

Submit your assignment only through the lecture home at git address.

1. Write down a Python program to draw following triangular pyramid (삼각뿔) by using indexed triangles representation and glDrawElements().

   A.

   B. Start from the code in T5-Mesh slides. Make sure camera manipulation shortcuts '1', '3', '2', 'w' work.

   C. Set the window title to **[studentID]-[assignment#]-[prob#]** and the window size to (480,480).

   D. Submit a single .py file - **[studentID]-[assignment#]-[prob#].py**