

LORENZO MIGUEL L. VALEDA

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EDUCATION

iACADEMY

2022-2026

BS Entertainment and Multimedia Computing, Specialization in Game Development

Makati

- Dean's Lister for 7 semesters
- Cumulative GWA of 1.475 (Equivalent to 3.76 GPA)

Lourdes School of Mandaluyong

2017-2022

Humanities and Social Sciences

Mandaluyong

- Graduated with High Honors
- Overall Final Grade Average of 92.57

PROJECTS AND EXPERIENCE

Freelance Baker - Mitsu Bakers (Ongoing)

- Baking and selling pastries, and cookies

Lead Developer - Marine Watch: Diving For Diversity (Ongoing)

- Thesis project in partnership with Marine Wildlife Watch of The Philippines
- 2.5D Narrative Focused Photography Game
- Working with a team of 5 other people

Solo Developer - Mitsu's Cat Cafe (2025)

- 3D Isometric Management game demo for a 15 day kids charity game jam
- Developed in 15 days

Project Leader and Lead Developer - Ant Colony Defense (2024)

- 2.5D Multiplayer Tower Defense Game demo
- Led and worked with a team of 4 other people
- Developed in 10 days

Solo Developer - Shadows of The Plague (2024)

- 3D Survival Horror game demo for a 14 day game jam competition
- Received perfect scores from judges and positive feedback from players
- Developed in 14 days

TECHNICAL SKILLS

Programming and Development: Unity, Visual Studio Code, C#

Design and Art: Adobe Photoshop, Maya, Adobe Substance Painter

Other Tools: Microsoft Office, Github, FL Studio, Adobe Premiere Pro, Figma

INTERESTS

- Studying and analyzing game designs, systems, and balance
- Varsity LoL player and team captain for Elix Esports (iACADEMY)
- Weight training and fitness exercise
- Baking and cooking