

**ΟΙΚΟΝΟΜΙΚΟ  
ΠΑΝΕΠΙΣΤΗΜΙΟ  
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**ATHENS UNIVERSITY  
OF ECONOMICS  
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**Athens University of Economics and Business**

Department of Management Science and Technology

## **Undergraduate Thesis**

**Behavioral Profiling of Popular Messaging Apps  
Using Kernel-Level Tracing with ML Techniques**

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## **Abstract**

This thesis examines kernel-level tracing techniques to create behavioral profiles of popular messaging applications using Machine Learning. The main goal is to analyze the operational characteristics of such apps and employ ML algorithms to detect patterns regarding security. The study covers topics such as kernel-level data collection, big data processing and analysis, and the design of ML models for behavior identification and classification.

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# Chapter 1

## Introduction

Smartphones have become an integral component of modern society, with the number of global users surpassing 5 billion and continuing to grow rapidly [1]. Among the dominant mobile platforms, Android—an open-source operating system developed by Google—holds a stable global market share of approximately 75% [2]. Its open-source nature, flexibility, and widespread adoption have cultivated a vast ecosystem of applications that enhance user productivity and social interaction across various domains.

Among these applications, messaging platforms such as WhatsApp, Telegram, Facebook Messenger, and Signal have gained significant popularity, playing a central role in both personal and professional communication. However, the ubiquitous use of smartphones for such purposes has led to the accumulation of sensitive personal data on user devices, including photos, contact lists, location history, and financial information, thereby raising serious privacy and security concerns [3].

Incidents such as Facebook’s unauthorized collection of SMS texts and call logs from Android devices [3] underscore the vulnerabilities within existing mobile ecosystems. In response, regulatory frameworks like the General Data Protection Regulation (GDPR) and national laws such as the UK Data Protection Act 2018 aim to enforce principles of transparency, data minimization, and user consent in data processing [4, 5].

Despite these legislative efforts, Android’s current permission management system remains insufficient. Users frequently misinterpret the scope and implications of the permissions they grant, inadvertently exposing sensitive data to misuse [6, 7].

To address these challenges, it is essential to analyze application behavior—that is, the actual operations performed by an app, both in the foreground and background. Research has shown that discrepancies often exist between user expectations and actual app behavior, with applications executing hidden or unauthorized tasks [?, 8]. Many detection techniques rely on the assumption that user interface (UI) elements accurately represent application functionality, an assumption that is not always valid [9].

Behavioral analysis methods are typically divided into static and dynamic approaches. Static analysis examines application code without execution, identifying known malicious patterns. However, it is susceptible to evasion through obfuscation and polymorphism [10, 11]. In contrast, dynamic analysis evaluates applications during runtime, monitoring behaviors such as system calls, resource consumption, and network activity [12, 13]. Among these, system call analysis is particularly valuable, offering fine-grained visibility into application interactions with hardware and OS-level services [14].

Kernel-level tracing is a powerful form of dynamic analysis, capable of capturing low-level system interactions with high precision. Android is built on a modified Linux kernel that orchestrates resource management and system processes via system calls [15]. Tools such as **ftrace** and **kprobes** enable developers and researchers to trace kernel-level function calls, execution flows, and resource usage [16, 17].

**Ftrace** is a built-in tracing utility within the Linux kernel, optimized for performance and capable of monitoring execution latency and function call sequences. **Kprobes**, on the other hand, allows for dynamic instrumentation of running kernels, enabling targeted probing of specific code locations during runtime [18].

Applying kernel-level tracing to messaging applications, however, introduces unique technical challenges. These apps typically exhibit complex, multi-threaded behavior, frequent background processing, and diverse interactions with system resources. Accurately profiling such behavior requires collecting and interpreting high-volume, high-resolution kernel data [19, 20].

Despite the growing research interest in Android security and behavioral analysis, existing work has primarily focused on general application profiling or malware detection. Few studies have concentrated specifically on behavioral profiling of messaging apps using kernel-level data [21]. Meanwhile, recent reports concerning the usage of secure messaging apps such as Signal by government and military officials have emphasized the urgent need for transparent, robust behavioral analysis mechanisms [22].

To address these gaps, this thesis proposes a structured methodology for profiling the behavior of popular messaging applications on Android through kernel-level tracing using **ftrace** and **kprobes**. The proposed approach integrates Machine Learning techniques to process and classify behavioral patterns, aiming to enhance security diagnostics, user privacy, and system transparency.

## 1.1 Purpose and Objectives

This section outlines the purpose and objectives of the thesis. It briefly describes how kernel-level analysis can provide critical insights into the behavior of messaging apps and how Machine Learning techniques can help derive meaningful conclusions.

## 1.2 Structure of the Thesis

A brief overview of the structure follows:

- Chapter 2 presents the literature review.
- Chapter 3 describes the research methodology.
- Chapter 4 discusses the results obtained from the proposed methodology.
- Chapter 5 provides a broader discussion of the results in context.
- Chapter 6 presents the conclusions and suggests directions for future research.

# Chapter 2

## Literature Review

### 2.1 Introduction

An overview of the theoretical background:

- Kernel-level tracing techniques.
- Core functionalities and characteristics of popular messaging apps.
- Basic Machine Learning concepts and techniques.

### 2.2 Related Studies and Work

A review of previous research, articles, and studies relevant to this thesis. Emphasis is placed on identifying gaps in current literature and highlighting the thesis's focus areas.



# Chapter 3

## Research Methodology

### 3.1 Data Collection and Preparation

A detailed description of how kernel-level data is collected and the preprocessing steps taken to ensure suitability for ML algorithms.

### 3.2 Machine Learning Algorithms and Tools

An overview of the ML algorithms (e.g., Random Forest, SVM, Neural Networks) and the software tools (e.g., Python, scikit-learn) employed in the study.

### 3.3 Experiment and Setup

A discussion of experimental settings, including how experiments were conducted and what evaluation metrics (e.g., accuracy, precision, recall, F1-score) were used.

# Chapter 4

## Results

### 4.1 Classification or Pattern Recognition Outcomes

Presentation of evaluation tables, charts, and analysis derived from the ML algorithms.

### 4.2 Comparisons and Interpretations

Comparison of different models or configurations, with emphasis on interpreting discrepancies and assessing each model's performance.

# Chapter 5

## Discussion

A detailed discussion of how the findings relate to the initial research objectives and the broader literature. The contribution and limitations of this study are highlighted.

# Chapter 6

## Conclusions

### 6.1 Key Findings

A summary of the main results and how they address the initial research questions.

### 6.2 Future Work

Suggestions for expanding this research, including improvements or new avenues for study.

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# Appendix A

## Appendix A: Additional Data Tables

Any further data tables, graphics, or supplementary material.

# Appendix B

## Appendix B: Code

Source code or additional scripts too extensive to include in the main chapters.