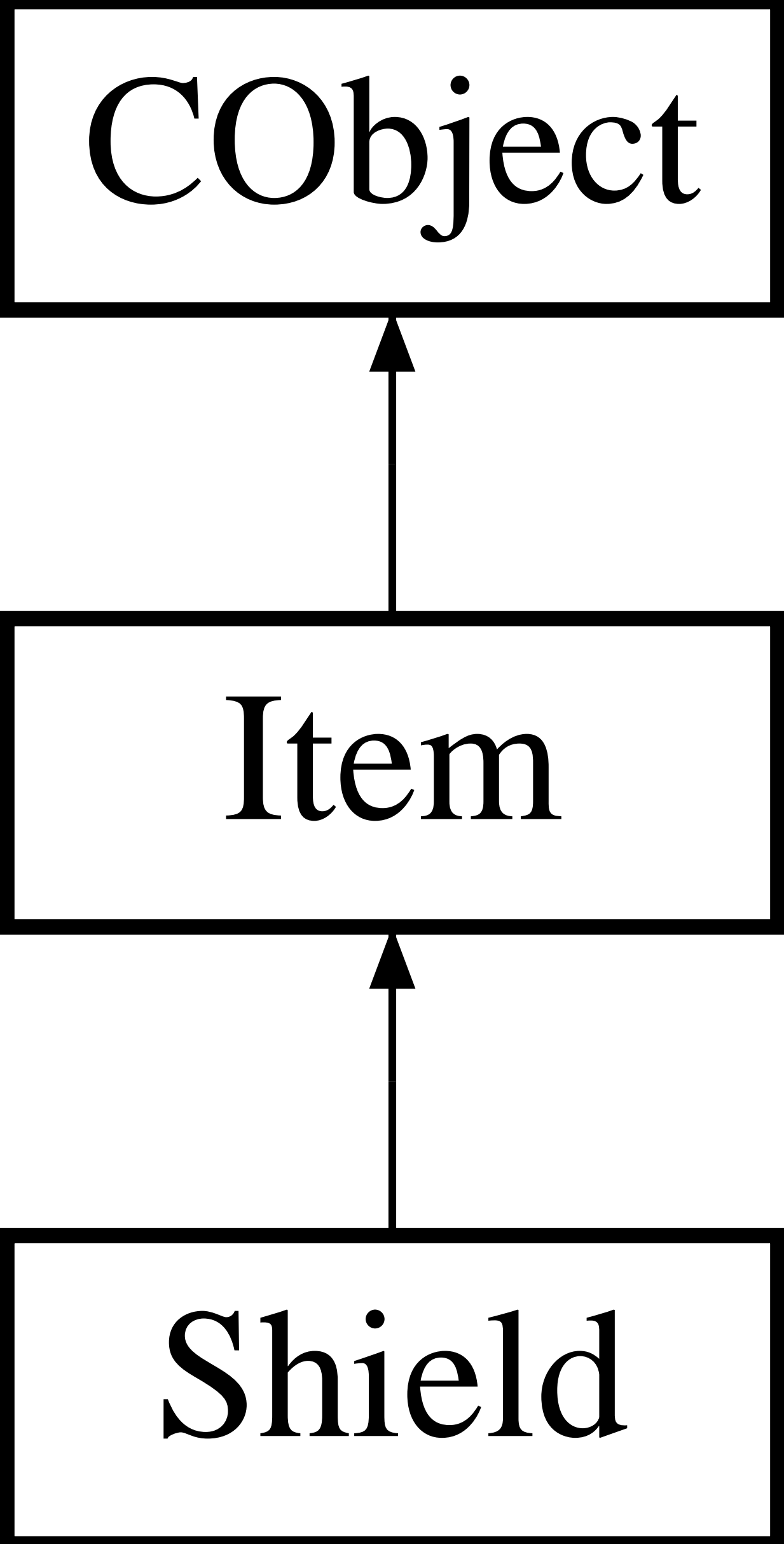


CObject



```
graph BT; Armor --> Item; Item --> CObject
```

Item

Armor