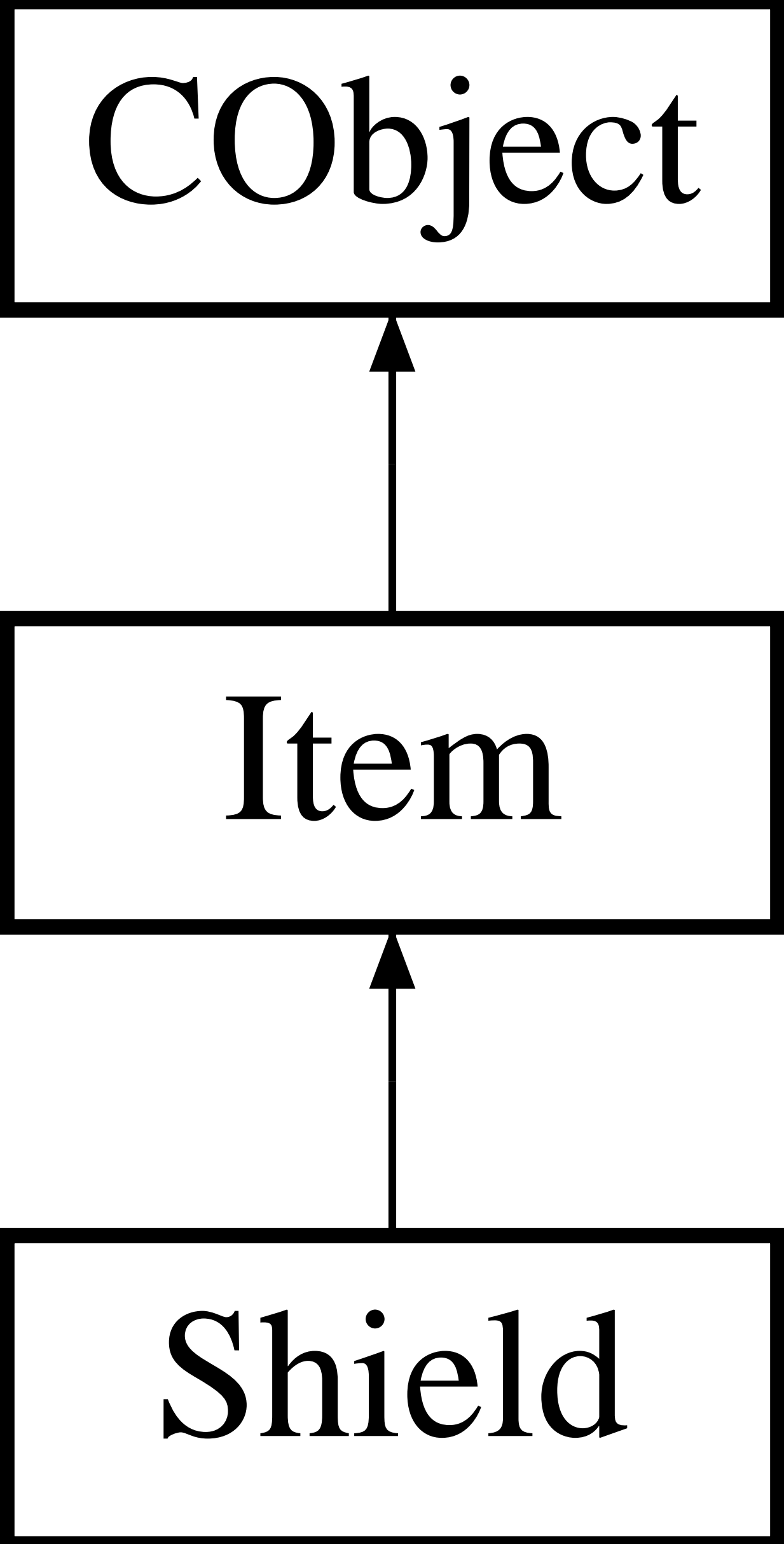


CObject



```
graph BT; Item --> CObject; Armor --> Item;
```

Item

Armor