# CS4760 Team Charter

1. **Team name.** The Critters.

2. **Names, email addresses, and discord usernames for undergrads of the team.**
   - Johnathan Oestringer (he/him) | jtoestri@mtu.edu | Cross#3294
   - Chris Torrey | cwtorrey@mtu.edu | Creepus
   - Devon Gosnick | dzgosnic@mtu.edu | devon#2376
   - Pantaree Prathongkham | pprathon@mtu.edu | pano_p
   - Noah Yacoub | nfyacoub@mtu.edu | mxbean
   - Nick Zimanski (he/any) | nazimans@mtu.edu | slippstream
   - Connor Ward | cfward@mtu.edu | bignasty3743

3. **Team meeting time(s).**

The decided out-of-class weekly meeting is going to be Sunday at 12-1pm. This is based off of the whenIsGood completed on 11 January, 2024.

**4. Team Goals.**

- Get the project done
- Follow the assignment guidelines
- Develop an app for our product that we are proud of
- Become competent in related web development technologies
- If you do not know what to do or are struggling, talk to the team


**5. Personal Goals.**

- Devon Gosnick
    - Gain experience working with technologies new to me - Grails, etc.
    - Improve teamwork skills and help create an app that I can add to my portfolio and talk about during job interviews
- Noah Yacoub
    - Learn front end development
    - Improve understanding of full software product development
- Pan Prathongkham
    - Learning new software
    - Improving teamwork skills
- Nick Zimanski
    - Facilitate a friendly team dynamic.
- Chris Torrey
    - Create an application that is resume / job interview worthy
    - Learn and develop the software capabilities to deploy an app following our software development cycle
- Johnathan Oestringer
    - Learn Javascript/Grail/Groovy
    - Learn how to be a good leader and improve myself
    - Make sure communication is discussed clearly
- Connor Ward
    - Improve communication skills
    - Create an product I'm proud to put on a portfolio
    - Improve upon current front end skills

**6. Individual Commitment.** The commitments of each team member are as follows:
- Noah Yacoub - Committed as I can be as a working student-athlete
- Pan Prathongkham - committed as my schedule allows me
- Nick Zimanski - As committed as I can be at 22 credit-hours.
- Devon Gosnick - As committed as my schedule allows
- Chris Torrey - As committed as my schedule allows
- Johnathan Oestringer - Committed as my schedule allows me
- Connor Ward - As committed as my schedule allows


**7. Other Concerns.** Member Experience with technologies varies, therefore some members will need extra time to complete tasks as an initial learning curve is present.


**8. Team Governance.** For any important decision, a majority vote of the undergraduate team members will be required. A majority is defined as at least half of the undergraduate team members plus one.


**9. Member expectations**: As a key part of this assignment, the team is asked to write a list of behaviors that you expect from all members to ensure a satisfying team experience. Below are some topics to discuss as you formulate your expectations:

• What is your team's expectation for meeting attendance? **Attend the weekly meeting**

• If a member cannot attend a meeting, how and when should they notify the team? **Discord**

• How should members prepare for team meetings? **Agenda of topics to discuss**

• Will your team make use of an emailed or otherwise shared agenda to aid preparation? **Most of the time**

• Do members expect "working meetings" which generally run longer but leave less work to be done between meetings, or do you prefer short meetings to review the work that members have done on their own? **Short**

• How will the team communicate between meetings, such as when draft documents are being reviewed? Will you use email, phone calls, texting, Google docs, Dropbox, etc.? What is the expectation for responding to messages/posts (same day, weekdays only, etc.)? **Discord and Google Suite**

• How will you differentiate a "distress call" requiring immediate response from less urgent communications? **On discord an @*member* differentiates urgency.**

• How will you make sure that everyone gets a chance to discuss issues or raise concerns? **Discord chat is open to everyone, in meetings anyone can speak.**

• How will you resolve differences and make decisions? **Active communication within the group, requesting professor assistance if necessary.**

• How will you change things that are not producing results? **Active communication within the group, requesting professor assistance if necessary.**

**10. Grounds for dismissal.** Members will receive a written warning if any of the following occur:
- Failure to communicate the state of the project. (Announce difficulties, bugs, struggles, failure to do so is warning worthy)
- Failure to attend a team meeting without rendering an excuse within 48 hours.
- Failure to contribute code to the project for a period of one (1) month.

**11. Signatures of all team members.** All members need to sign the charter by typing their names at the bottom of the charter to make it a binding agreement.

- Noah Yacoub
- Devon Gosnick
- Pan Prathongkham
- Chris Torrey
- Nick Zimanski
- Connor Ward
- Johnathan Oestringer