

DISCRETE MATHEMATICS AND ITS APPLICATIONS

Series Editor KENNETH H. ROSEN

# Secret History

*The Story of Cryptology*



Craig P. Bauer



CRC Press  
Taylor & Francis Group

A CHAPMAN & HALL BOOK

# CSL 505

## CRYPTOGRAPHY

Lecture 8  
Differential Cryptanalysis  
Finale  
Single-to-Noise Ratio

Instructor  
Dr. Dhiman Saha

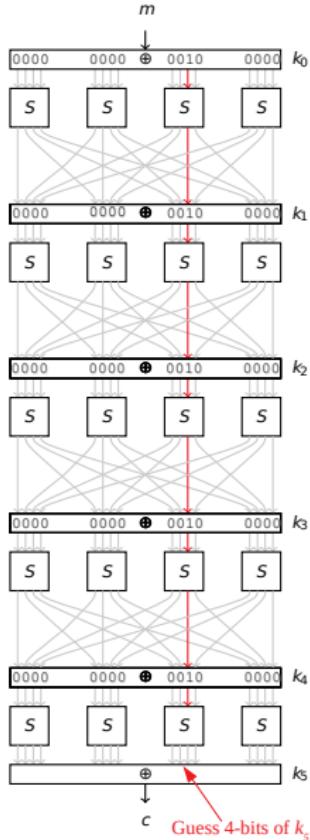
# The Signal-to-Noise Ratio of Differential Cryptanalysis

$$S/N = \frac{m \cdot p}{m \cdot \alpha \cdot \beta \cdot 2^{-k}}$$

At the end of this lecture we will know what this means

Few Slides Earlier

# The Underlying Distinguisher



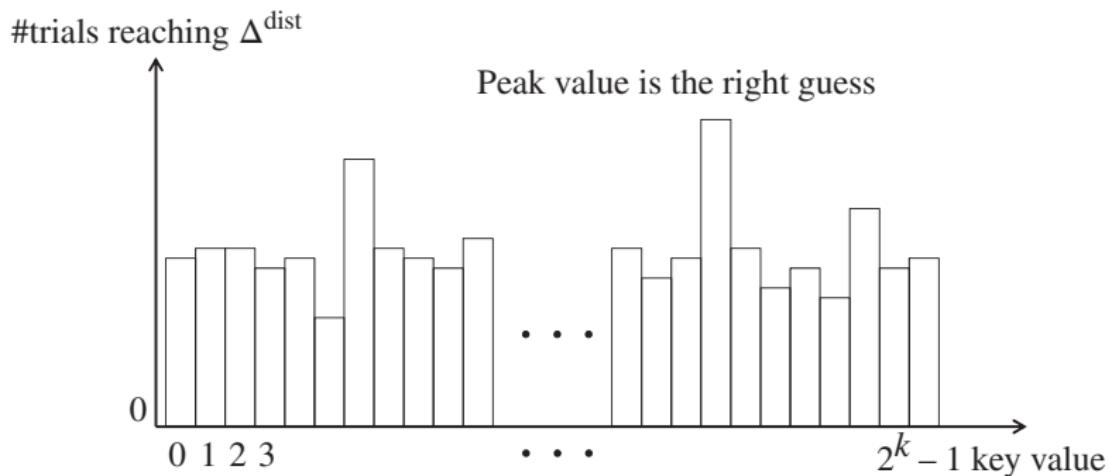
- ▶ Recall the characteristic (left fig) from the last lecture

## Basic aim of DC

To identify a statistically unusual distribution in the differences that occur.

- ▶ We are building a distinguisher based on the devised characteristic
- ▶ Output difference helps in finding the (part of) right (sub) key
- ▶ What are the roadblocks that hinder this identifier/distinguisher?

Guess 4-bits of  $k_5$



Histogram of subkey guess reaching  
the output difference in the characteristic

## Definition (Right Pair)

Pair of messages that satisfy the (differential) characteristic

## Definition (Wrong Pair)

Any pair that is **not** a Right Pair 

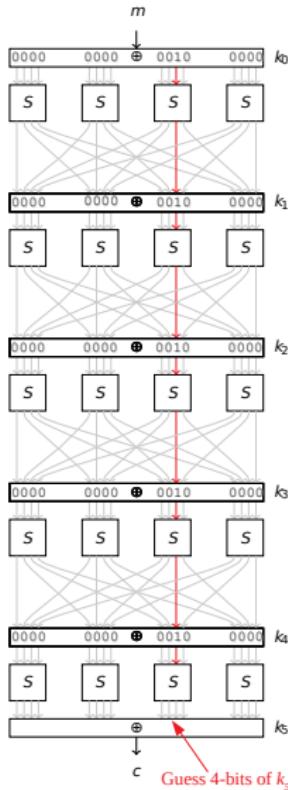
- ▶ i.e, they don't satisfy the (differential) characteristic

## How to increase number of right pairs?

- ▶ Recall the idea of differentials.

# Reacll

# Characteristic Vs Differential



$$(0, 0, 2, 0) \xrightarrow{R} (0, 0, 2, 0) \xrightarrow{R} \dots (0, 0, 2, 0)$$

$$(0, 0, 2, 0) \xrightarrow{R} ? \xrightarrow{R} ? \dots ? \xrightarrow{R} (0, 0, 2, 0)$$



- ▶ Multiple characteristics conforming to a differential
- ▶ Implication: Boosts the probability of getting right pairs

$$(0,0,2,0) \xrightarrow{\mathcal{R}} (0,0,2,0) \xrightarrow{\mathcal{R}} (0,0,2,0) \xrightarrow{\mathcal{R}} (0,0,2,0) \xrightarrow{\mathcal{R}} (0,0,2,0).$$

But it also contains at least three other possible characteristics. They are

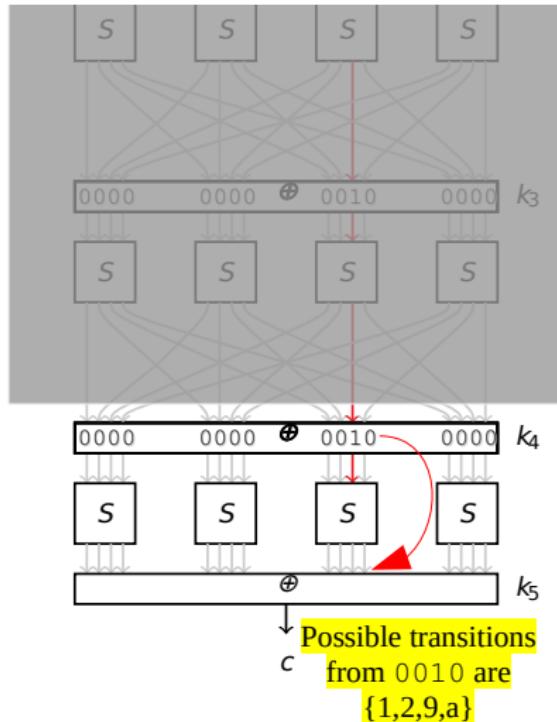
$$\begin{aligned} (0,0,2,0) &\xrightarrow{\mathcal{R}} (0,0,0,2) \xrightarrow{\mathcal{R}} (0,0,0,1) \xrightarrow{\mathcal{R}} (0,0,1,0) \xrightarrow{\mathcal{R}} (0,0,2,0), \\ (0,0,2,0) &\xrightarrow{\mathcal{R}} (0,0,0,2) \xrightarrow{\mathcal{R}} (0,0,1,0) \xrightarrow{\mathcal{R}} (0,0,2,0) \xrightarrow{\mathcal{R}} (0,0,2,0), \text{ and} \\ (0,0,2,0) &\xrightarrow{\mathcal{R}} (0,0,2,0) \xrightarrow{\mathcal{R}} (0,0,0,2) \xrightarrow{\mathcal{R}} (0,0,1,0) \xrightarrow{\mathcal{R}} (0,0,2,0). \end{aligned}$$

## How to decrease number of wrong pairs?

- ▶ Recall the idea of filtering

# Filtering

Are all ciphertexts usable?



- ▶ Filtering?
- ▶ Note: Due to nature of output difference 12-bits in the difference of cipher-texts must be zero
- ▶ Moreover, ciphertexts leading to transitions impossible from 0010 can be discarded

Implication

Reduction in #Wrong-pairs

- ▶ Let output difference of characteristic be  $\Delta_{out}$

Right Pair

- ▶ With right guess **always** satisfies  $\Delta_{out}$
- ▶ With wrong guess probabilistically satisfies  $\Delta_{out}$  

Wrong Pair

- ▶ With right guess probabilistically satisfies  $\Delta_{out}$
- ▶ With wrong guess probabilistically satisfies  $\Delta_{out}$

Only one deterministic event → right pair + right guess 

- ▶ Let output difference of characteristic be  $\Delta_{out}$

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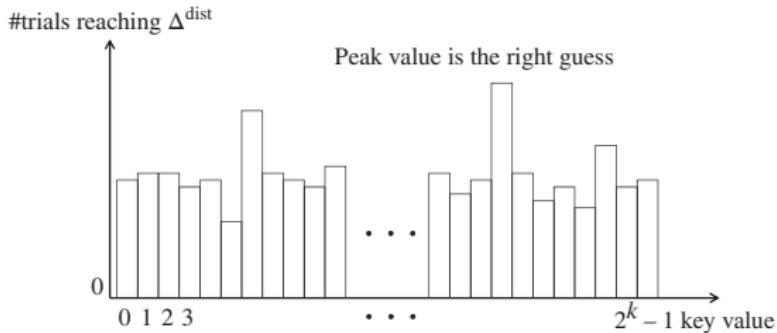
Only one deterministic event → right pair + right guess 

- ▶ The probability that the result of partial decryption probabilistically matches  $\Delta_{out}$  is  $\ll 1$ .
- ▶ So, we analyze **many** pairs including right pairs and wrong pairs
- ▶ We believe the right guess reaches  $\Delta_{out}$  more than any other wrong guess
- ▶ This allows the attacker to detect the right sub-key value.

How many is “many” ?



What factors determine the number of pairs to be analyzed.



- ▶ There might exist wrong key guesses that are close to the peak value.
- ▶ Moreover, the right guess might not be the peak value.

What then?

The Ranking Test 

Test several key candidates that are in a high position in the histogram.

## Towards Signal-to-Noise Ratio

$\beta \leftarrow$  The filtering power

The purpose of filtering is to remove the pairs that cannot satisfy the (differential) characteristic with probability 1.

- ▶ Employed to reduce wrong pairs 
- ▶ Uses properties of the Sbox
- ▶ Eliminate by merely observing the ciphertext pair

### Filtering Power ( $\beta$ )

The probability that a randomly generated ciphertext pair is a candidate of the one satisfying the (differential) characteristic is called **filtering power**

$$\beta = \frac{\# \text{ Used pairs}}{\# \text{ All pairs}}$$

## Towards Signal-to-Noise Ratio

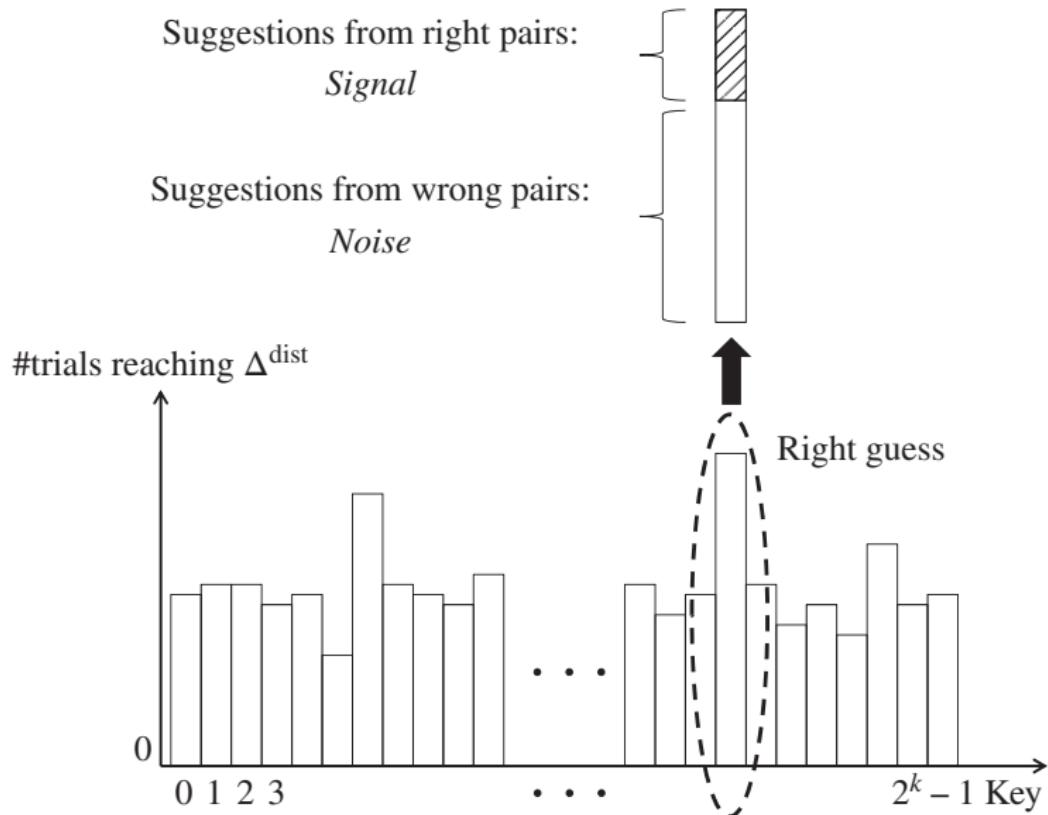
The parameter  $\rightarrow \alpha$

$\alpha$  is the average number of keys suggested by each plaintext-pair

- ▶ This includes both right and wrong ones 
  
- ▶ Recall the key-recovery strategy using the counters
- ▶ The table where  $T_i$  is calculated
- ▶ Every row had some '1's
- ▶ Denoting conformation to output difference of Sbox 

# Finally

# Signal-to-Noise Ratio



## Signal

Signal is the right key suggestion from right pairs 

- ▶ For each right pair, the partial decryption with the right guess is performed once.
- ▶ Hence, the amount of signal is equal to the number of the right pairs.

If  $m$  pairs are queried and the probability of the characteristic is  $p$ , the amount of signal is

$$m \cdot p$$

## Noise

Noise is the right key suggestion

- ▶ from wrong pairs or
  - ▶ from right pairs with a the wrong guess.
- 
- ▶ The number of pairs after filtering  $m \cdot \beta$
  - ▶ The total number of key suggestions from all pairs:  $m \cdot \beta \cdot \alpha$
  - ▶ If number of bits guessed in  $k$ , then the probability that a randomly generated suggestion is for the correct key is  $2^{-k}$

Amount of noise is given by:  $m \cdot \beta \cdot \alpha \cdot 2^{-k}$

## Definition

The signal to noise ratio is defined as the proportion of the probability of the correct key being suggested by a correct pair to the probability of a random key being suggested by a random pair with the input difference of the characteristic.

$$S/N = \frac{m \cdot p}{m \cdot \alpha \cdot \beta \cdot 2^{-k}} = \frac{p \cdot 2^k}{\alpha \cdot \beta}$$

In other words, it is the ratio of the number of good pairs and average number of counts of wrong subkeys

$$S/N = \frac{m \cdot p}{m \cdot \alpha \cdot \beta \cdot 2^{-k}} = \frac{p \cdot 2^k}{\alpha \cdot \beta}$$

- ▶ SNR is independent of the number of pairs used in the attack
- ▶ SNR is parameterized by the guessed key-size
- ▶ The number of **right-pairs** needed is a function of SNR
- ▶ If SNR is high enough, then few occurrences of right pair are needed to uniquely identify the key

The number of pairs needed is roughly  $c \times \frac{1}{p}$ , where  $c \geq 1$  is a function of S/N

**Proposition 3.** [Sel08] Let the correct key  $\mathcal{K}_0$  of length  $k$  is among the top  $r$  values of key counters with probability  $P_s$  when a differential attack with characteristic probability  $p$  is mounted using  $M$  plaintext-ciphertext pairs and signal-to-noise ratio of  $S_N$ . Under the assumptions that the counters corresponding to the wrong keys are independent and follows an identical distribution, the value of  $k$  and  $M$  is too large, then  $M$  can be expressed as a function of the other variables by the following equation:

$$M = \frac{(\sqrt{S_N + 1}\Phi^{-1}(P_s) + \Phi^{-1}(1 - 2^{\log_2 r - k}))^2}{S_N} p^{-1}.$$

- ▶ Need roughly  $M \approx 3 \cdot 1/p$  pairs if  $SNR \gg 2$ ,
- ▶ Or  $M \approx 30 \cdot 1/p$  if  $1 < SNR \leq 2$ .

## Success of DC Attacks

- ▶ Success of differential attacks depends on
  - ▶ probability of (differential) characteristic
  - ▶ number of counters required (number of sub-key bits guessed)
  - ▶ S/N ratio
  - ▶ filtering
  - ▶ time to run the attack