STEPHEN LOQUET

SOFTWARE DEVELOPER

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PROJECTS

BetterBooks

Build an interactive website, in the style of Goodreads, that tracks users favorite books and allows creation of bookshelves to organize users libraries

- Single-page React/Redux app utilizing Ruby on Rails backend
- Implemented user authentication using BCrypt and establish session validation

Fire Chief Squirtle

Sole contributor to browser game inspired by classic console video games

- Constructed using vanilla JavaScript and HTML Canvas
- Backend built with node.js and serves responses from a Mongo database
- Utilized modular, object oriented design for quick rollout of new features

Conneqt

Worked in three person team to develop a mobile application that allows the easy exchange of business and social media information

 Created multiple MongoDB collections that work in tandem to allow a user to update their information and have those changes reflected in another user's contact list

EDUCATION

SUMMER 2017 App Academy

Immersive Software development course which focuses on

full-stack web development.

1000-hour plus curriculum with admission rate below 3%

SPRING 2010 University of California, Irvine

BS International Studies

WORK HISTORY

SPRING 2015-

TEFL Teacher in Suwon, South Korea Taught students ages 6-15 English

2010 - 2015

SUMMER 2016

Target

Starbucks Barista, Brea, California

SKILLS

- Ruby
- Node.js
- SQL

- Ruby on Rails
- React-Native
- HTML5

- JavaScript
- Redux
- CSS3

ReactJS