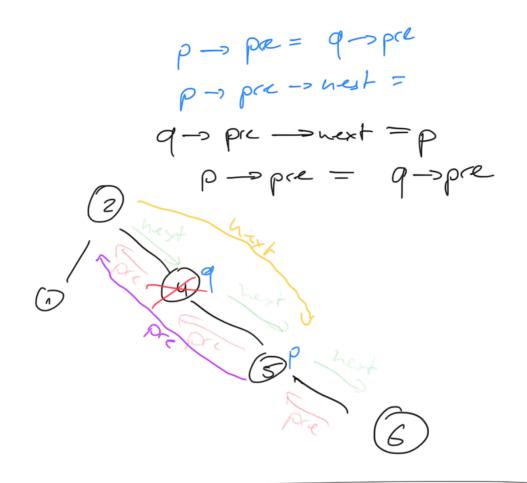
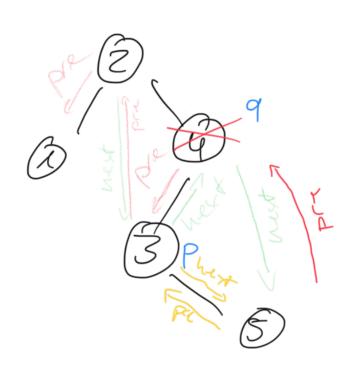
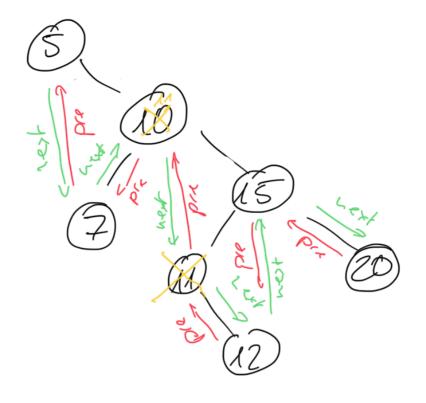
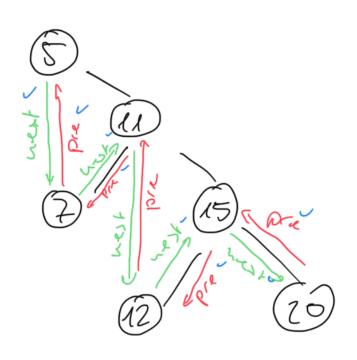
Next and Pre-Pointer on remove



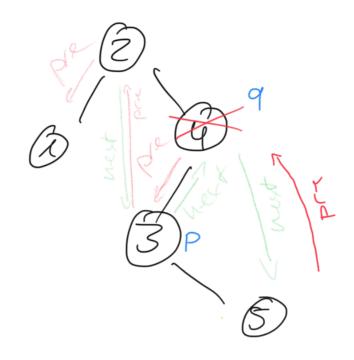


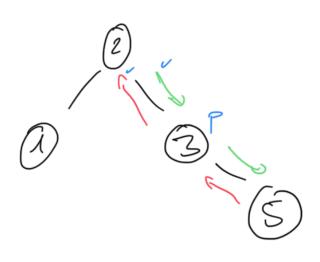
q => pre => nest = q=> right q => pre = qus pre



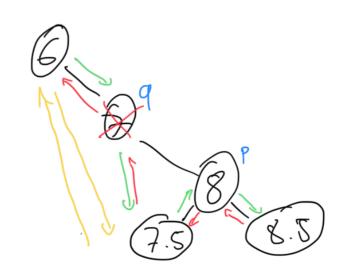


p-snest = min. next p-snest -> pa = p





p -> next = q -> next p -> next -> pre = p



q spre = nest = q s next q s next spre = q spre