

Sprint 4 Plan

SlugQuest

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Sprint Start: February 28, 2024

Sprint End: March 12, 2024

Goals

1. Deployment
2. Finish team frontend + backend debug
3. Make frontend look better

Tasks

Priority:

- Finish social features in frontend: friends then teams
- Populate required tables on server initialization
- Have larger test coverage
- End-to-end testing to uncover bugs

Want to have:

- Deployment of frontend and backend
- Better CSS styling on frontend

User Stories:

- As a social person, I want to be able to collaborate with and play games with my friends so that I can stay in touch with them (8)

Initial Task Assignment:

[SlugQuest's Jira Board](#)

- Sneha: Work on deployment, multi-user support debugging
- Ananya: Final check on recurring, populate boss table
- Thomas: Teams stuff, add a button to navigate to calendar view
- Sulayman: Extend filters to work for team/completed tasks + make it all look nice
- Ethan: Work on deployment, integrating recurring tasks
- Alex: Contribute to deployment, Pick up some CSS styling