

C++ development

Lecture 1

About the lecturer



- Martin Kuvandzhiev
- Age 21
- Born in Burgas
- High school of mechanics and electronics
- Technical University of Sofia
- Working for Broadsoft
- Creator of Project Valkyrie

Introduction to corse

What we gonna do ?

Requirements

- Laptop/Mac
- Cpp IDE (Recommended Visual studio / Xcode)
- Imagination

About the course

- 9 lectures
- Exam preparation
- Exam

What you are going to learn

- Extended OOP
- Extended C++ development
- Complex software problem solving
- Multithread software development
- Coding standards
- Code designing

Evaluation

- Exam – 80 %
 - 50 % Cpp tasks
 - 30 % Theory
- Homeworks – 20%

Exam theory

- 100% Test
- No open answers
- Single and multiple choice

Exam tasks

- 5 tasks with different complexity

Homework Evaluation

- 50% is based on the solution of the homework
 - Homework must be submitted before the deadline
 - Homework are evaluated by people who has sent their own homework
- 50% is based on evaluating other people's homework
 - There will be a deadline for the evaluation
 - After evaluation of the homework a feedback

Куешчънс???

VAPROSI ??



Download and install an Cpp IDE

Task 1

Cpp basics

Concept of Cpp

- What is C++ programming language ?
- Object Oriented Programming Language
- One main function – `int main();`

Structure of a Cpp program

- Headers – `<iostream>`
- Main function
- Return

Our first (maybe) C++
program

Data types

Data types

- What is the meaning of "data type" ?
- Look at the data type as a block of memory, not as a word

Int

- Integer
- Base variable type
- Processor architecture
- Limits

Unsigned/Signed

- Meaning of signed and unsigned
- Always check if a value must be signed or not

How to work with bigger
numbers ?

Long / long long

- Long size = 4 bytes
- Long Long size = 2x sizeof(long)
- Unsigned long

What about decimal
numbers ?

Float

- Size = 4 bytes
- Bitmap
 - 1st bit – sign
 - 2nd to 8th bit – exponent
 - 9th to 32nd bit – mantissa
 - Accuracy – 6 decimal places
 - 3.141592

Double

- Size = 8 bytes
- Double precision
- Bitmap
 - 1st bin – sign
 - 2nd – 12th bit – exponent
 - 13 to 63 – mantissa
 - Accuracy – 15 decimal places

Long double

- Size = 10 bytes
- Accuracy – 19 decimal places

Are there other data types ?

Other data types

- Byte = 1 byte (not available at all systems)
- Char = unsigned byte
- Short (short int) = 2 bytes

Arithmetic operators

- +
- -
- *
- /
- %

Arithmetic operators

- $x++$
- $++x$
- $x--$
- $--x$
- $x+=5$
- $x-=5$

Arithmetic operators

- $x^* = 8$
- $x/ = 4$

Task

- $X = 5$
- $Y = 8$
- $Z = x + y^* = 6$
- $X, Y, Z = ?$

Answer

- $Z = X + Y^* = 6$
- $Y = Y * 6 = 48$
- $X = X + Y = 5 + 48 = 53$
- $Z = X = 53$

Task

- Create a program which simplify the solution of the equation
$$x = 1 * 3 - 1 / 1 + 7 \% 3 + 4 + 4 - 8 / 1 + 1 * 2 = 1 + 8 - 2 = 7$$

Answer

- $x = (1 * 3 - 1) / (1 + 7 \% 3) + 4 + 4 - 8 / ((1 + 1) * 2) = 1 + 8 - 2 = 7$

Arrays

- Collection of data
- `int anIntegerArray[10]`

Functions

Functions

- What is a function ?
- Syntax
- Return

Conditional operators

What is a condition

- If (age \geq 18) dringBeer();
else drinkWater();

Complicated conditions

- If / else if / else structure

Operators

- ! - not
- && - and
- || - or
- > - larger
- >= - larger or equal
- < - smaller
- <= - smaller or equal
- == - equal
- != not equal

? Operator

- Not recommended to be used but must be known
- `b = a == 6 ? 1 : 0`
- `if (a == 6) b = 1`
- `else b = 0`

Task

- Write a program which check if a value is larger or smaller than 10. If it larger the program returns "larger" if smaller return "smaller" if equal returns "beer".
- The value is hardcoded in the program.

Loops

Loops

- What is a loop
- Why do we use it
- Types:
 - For
 - While
 - Do / while

For loop

- Declaration
- Condition
- At the end
- Syntax

While

- Condition
- Syntax

Do / while

- Condition
- Syntax

Task

- Write a simple loop that checks if a given string contains the character 'o'. If yes print "YES", else print "NO".

More variables and operators

Casting

- `double a = (int) 3.141592`
- Used when we need exact data type to be passed

Bitwise operators

- Used for making masks
- $X = 0x01 \ll 4 = 10000 \text{ (binary)} = 16$
- $X = 0x10 \gg 4 = 10000 \gg 4 = 00001 \text{ (binary)} = 1$

Input / output functions

Output

- `cout << 1234 ; //` gives 1234 in the console
- `cout << "asdf" ; //` gives the string asdf in the console
- `cout << asdf; //` gives the value of the variable asdf in the console
- `cout << "The value is: " << asdf + 1234 << endl;`

Input

- `int a;`
- `cin >> a`
- `cout << a`

String input

- `#include <string>`
- `string myString;`
- `cin >> myString`

String input

- Try to input "Hello My Name Is Neo"

String input

- `#include <string>`
- `string myString;`
- `getline(cin, myString);`
- `cout << myString`

Daily task

- Make a program that reads line from the keyboard and checks how many upper and lower case letters and other characters are available in the string.