- FR1: Memory manipulation
- FR2: Branching, unconditional and conditional
- FR3: Program should have a RUN/HALT button, especially when loading files
- FR3: Option to memory dump to text file instead of console
- FR4: Accumulator and PC should be displayed, for better real time programming
- FR5: A button, when clicked, should open a file to show README & other info of the system
- FR6: Commands should be enterable using buttons (like a drag and drop)
- FR7: Commenting on files should be supported
- FR8: Run-time error checking for bad operations
- FR9: PC and memory should be reported when run-time error occurs
- FR10: Pre-run-time error checking for invalid character input
- FR11: Memory should be visible at runtime for better real time programming
- FR12: A brief description at startup should display before users can enter programs
- FR13: Print character (ASCII) command should be implemented: (printOp)(2-digitASCIIcode)
- FR14: Memory overflow should cause an immediate HALT and output a message
- FR15: A function should catch all errors and send them to a file