

- No class can have more than 5 couplings with other classes.
- No class can have more than 5 attributes
- No class can have more than 10 methods.
- divide numbers
- add number
- subtract numbers
- multiply numbers
- branch if acc is 0
- branch is acc is negative
- branch to a specific line
- handle errors
- validate input
- print memory
- implement GUI
- 100-word memory