Weekly Meeting

Week 4

Date: 21/08/2021

Start-time: 8pm

End-time: 9pm

Venue: Online Video Call

Present: Dhruv, Dennis, Isaac, Matthew, Rodney

Absent: Josh

Meeting Commences

Isaac Enquires of anyone has played around with unity recently

Dhruv said he played around with unity, he made a ball and a cup

Matthew made progress with blender, trying to get the 3d model of the class going

Matthew could start working on a sandbox environment, and share it to everyone for the team to play around with and start making something

The group feels it would be great to just get together and get a whiteboard to start mapping out how the code will work

Rodney thinks everyone should play around with unity more before the meeting, and come to the meeting with an idea how the code will be laid out

The team feels like it would be great if we could book a room where we had the client meeting, since it has a whiteboard

The group continue to discuss about role distribution for the next sprint

Dennis is interested in undertaking the liaison role for the next spring

The group agreed on Rodney being the group leader for sprint 2

Isaac feels like it might be easier if there is one person who does the non-coding role, but he feels like the person won't have the "full" experience of the project

Isaac Suggested that everyone puts in a copy of their timesheet into a weekly folder, this way it makes it easier to submit it as they're all in one folder

Isaac will take the minutes for Sprint 2

Dhruv will continue being the documentation manager, but Isaac said if Dhruv wanted to take another role, he should

The team would like to ask the client (Michael) if we could use the meeting room, this would be done next week when the role is changed.

The team decided the next meeting would be on Wednesday at 10am

The team decided we would also have a team hangout session after the Wednesday meeting

Meeting formally Closes