Performance Analysis

• Time Complexity Analysis

- o Arrays: O(1) for access, O(n) for insertion/deletion.
- o Stacks: O(1) for push/pop/peek.
- Queues: O(1) for enqueue, O(n) for dequeue using array implementation.
- o Linked Lists: O(1) for insertion at head, O(n) for deletion/access.

Trade-offs

- Arrays offer faster access times, while linked lists provide dynamic resizing and ease of insertion/deletion.
- Stacks implemented with arrays may waste space if not carefully managed,
 whereas linked list stacks are more memory efficient.

• Efficiency in Scenarios

- o Arrays can be used for fixed-size collections that needs fast access.
- Linked lists is used for dynamic collections where frequent insertions/deletions occur.

Discussion

• Practical Applications:

- o Arrays: Used in static data storage, image processing.
- o Stacks: Function calls, backtracking algorithms (e.g., depth-first search).
- o Queues: Task scheduling, breadth-first search algorithms.
- Linked Lists: Dynamic memory allocation, implementing complex data structures like hash tables.