

# Wavelet Animation Script User Manual

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# 1 Introduction

This script produces a frame-by-frame reconstruction of a one-dimensional function using discrete wavelet coefficients.<sup>1</sup> It is aimed at educators and researchers who wish to visualise how individual wavelets build up a signal.

Key features:

- Generates random functions of several types (smooth, discontinuous, etc.).
- Supports a wide range of discrete wavelets from PyWavelets.
- Saves high-quality GIF or MP4 animations (optional).
- Logs every execution for reproducibility (`wavelet_history.log`).

## 2 Prerequisites

- **Python**  $\geq 3.8$
- Packages: `numpy`, `matplotlib`, `pywt` (PyWavelets), `argparse` (standard), `pillow`.
- To export MP4 you also need [FFmpeg](#) in your PATH.

Install the scientific stack with:

```
1 pip install numpy matplotlib pywavelets pillow
2
3 # Optional for MP4 export
4 sudo apt-get install ffmpeg # Debian/Ubuntu
```

## 3 Quick Start

```
1 python wavelet.py --wavelet_type db4 --function_type smooth_periodic --save gif
```

This command animates the first 64 db4 wavelets reconstructing a periodic smooth signal and saves a GIF in the working directory.

## 4 Command-Line Options

`-frames_per_wavelet` Frames allocated to each wavelet coefficient. Controls animation speed.  
Default: 12.

`-wavelet_type` Wavelet family used by PyWavelets. Supported: db4, db6, db8, haar, bior2.2, bior4.4, coif2, coif4, sym4, sym8, dmey. Default: haar.

`-function_type` Type of synthetic function: smooth, piecewise\_linear, discontinuous, smooth\_periodic, mix. Default: smooth\_periodic.

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<sup>1</sup>Source file: `wavelet.py`.

-function\_seed Integer seed for reproducible randomness. Default: 38324.  
-number\_wavelets Maximum number of coefficients to animate. Default: 64.  
-save Format for saving animation: gif, mp4, or none. Default: none.

## 5 Output Files

### Animation

When -save is gif or mp4, the script writes a file named:

```
wavelet-<YYYY-MM-DD-HH-MM-SS>-<wavelet>_<func>_<N>w_<seed>s_<F>f.(gif|mp4)
```

### Run History

Each command is logged to wavelet\_history.log. Only the 100 most recent entries are kept.

## 6 Examples

### 1. Fast preview without saving

```
1 python wavelet.py --wavelet_type sym4 --frames_per_wavelet 5 --number_wavelets  
   32
```

### 2. High-quality MP4

```
1 python wavelet.py \  
2   --wavelet_type bior4.4 \  
3   --function_type discontinuous \  
4   --frames_per_wavelet 15 \  
5   --number_wavelets 120 \  
6   --save mp4
```

## 7 Workflow Internals

1. Generate input signal  $f$  using `random_function()`.
2. Compute wavelet decomposition via `pywt.wavedec`.
3. For each animation frame:
  - (a) Build partial coefficient list with added wavelets.

- (b) Reconstruct  $f_{textpartial}$ .
  - (c) Overlay orange fill (wavelet being added) and blue fill (cumulative).
4. Optionally export via Pillow (GIF) or FFmpeg (MP4).

## 8 Troubleshooting

**Missing FFmpeg** Ensure ffmpeg is installed and in your PATH.

**Large GIF files** Increase frames\_per\_wavelet or reduce number\_wavelets.

**Memory errors** Reduce dpi or figure size in the script.

## 9 Extending the Script

- Add new function types by editing random\_function().
- Try other PyWavelets wavelet families.
- Replace generated signal with real data arrays.

## License

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