Lecture 1: Introduction to Deep Learning

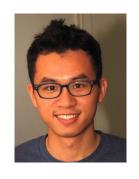
CSE599W: Spring 2018



Lecturers









ML Applications need more than algorithms



Hardware





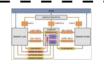














What's this course

- Not about Learning aspect of Deep Learning (except for the first two)
- System aspect of deep learning: faster training, efficient serving, lower memory consumption.

Logistics

- Location/Date: Tue/Thu 11:30 am 12:50pm MUE 153
- Join slack: https://uw-cse.slack.com dlsys channel
- We may use other time and locations for invited speakers.
- Compute Resources: AWS Education, instruction sent via email.
- Office hour by appointment

Homeworks and Projects

Two code assignments

- Group project
 - Two to three person team
 - Poster presentation and write-up

A Crash Course on Deep Learning

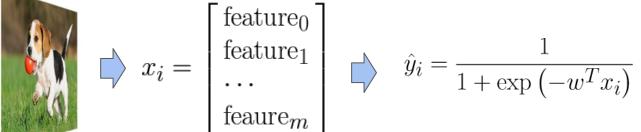


Elements of Machine Learning

Model









$$\hat{y}_i = \frac{1}{1 + \exp\left(-w^T x_i\right)}$$

Objective

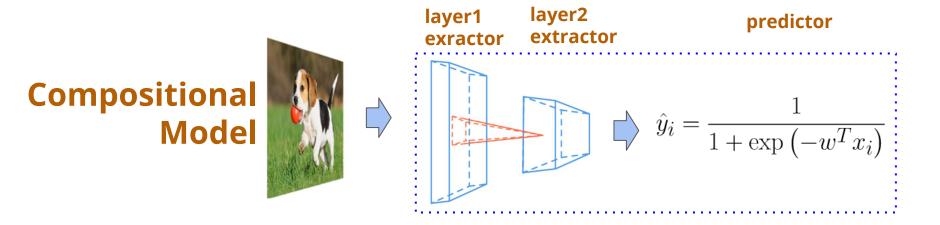
$$L(w) = \sum_{i=1}^{n} l(y_i, \hat{y}_i) + \lambda ||w||^2$$

Training

$$w \leftarrow w - \eta \nabla_w L(w)$$



What's Special About Deep Learning



End to End Training



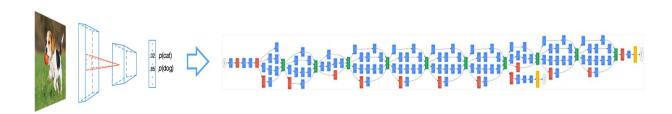
Ingredients in Deep Learning

- Model and architecture
- Objective function, training techniques
 - Which feedback should we use to guide the algorithm?
 - Supervised, RL, adversarial training.
- Regularization, initialization (coupled with modeling)
 - o Dropout, Xavier 初始化训练参数
- Get enough amount of data

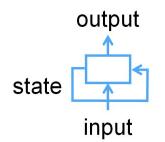


Major Architectures

Image Modeling Convolutional Nets



Language/Speech Recurrent Nets



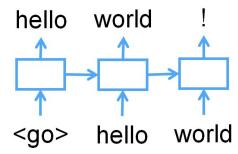
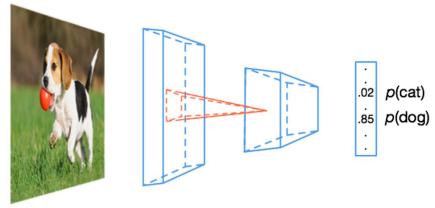




Image Modeling and Convolutional Nets

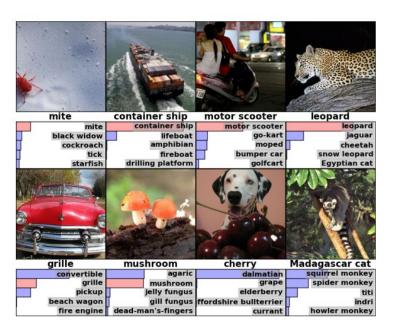


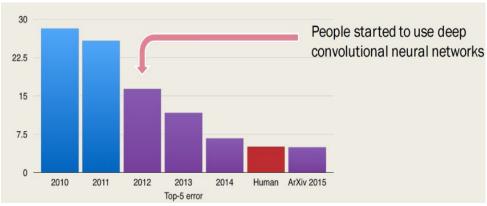
Layer 1 Layer 2 Output

explore spatial information with convolution layers



Breakthrough of Image Classification

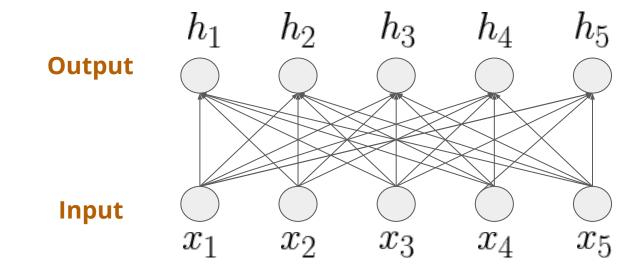




Evolution of ConvNets

- LeNet (LeCun, 1998)
 - Basic structures: convolution, max-pooling, softmax
- Alexnet (Krizhevsky et.al 2012)
 - ReLU, Dropout
- GoogLeNet (Szegedy et.al. 2014)
 - Multi-independent pass way (Sparse weight matrix)
- Inception BN (loffe et.al 2015)
 - Batch normalization
- Residual net (He et.al 2015)
 - Residual pass way

Fully Connected Layer



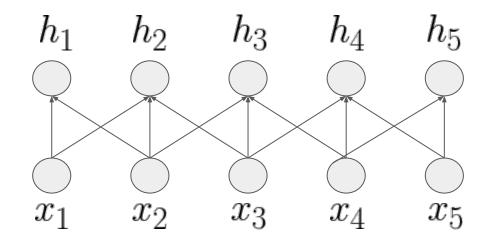
$$h_i = \sum_{j=1}^{3} W_{ij} x_i \qquad h_1$$

$$h_1 = W_{11}x_1 + W_{21}x_2 + W_{31}x_3 + W_{41}x_4 + W_{51}x_5$$



Convolution = Spatial Locality + Sharing

Spatial Locality



Without Sharing

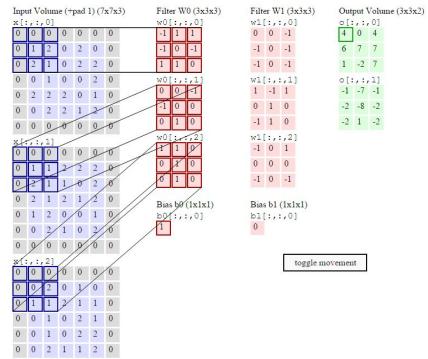
$$h_i = W_{1,i}x_{i-1} + W_{2,i}x_i + W_{3,i}x_{i+1}$$

With Sharing

$$h_i = W_1 x_{i-1} + W_2 x_i + W_3 x_{i+1}$$



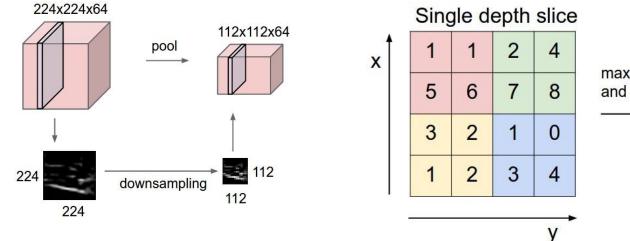
Convolution with Multiple Channels



Source: http://cs231n.github.io/convolutional-networks/

Pooling Layer

Can be replaced by strided convolution



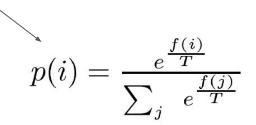
max pool with 2x2 filters and stride 2

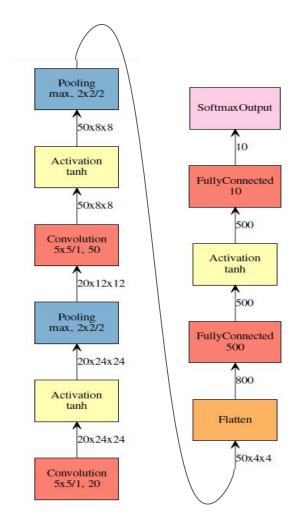
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Source: http://cs231n.github.io/convolutional-networks/

LeNet (LeCun 1998)

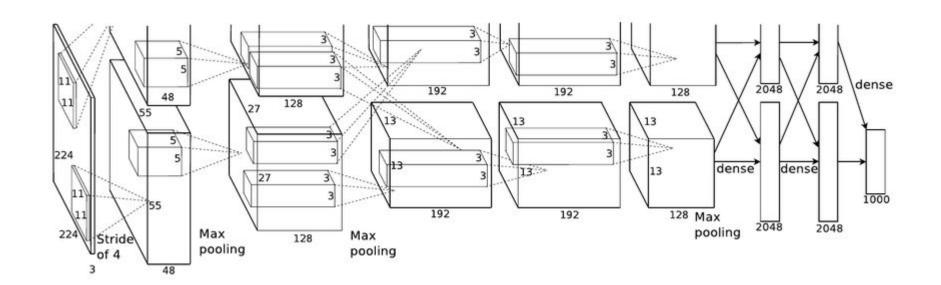
- Convolution
- Pooling
- Flatten
- Fully connected
- Softmax output







AlexNet (Krizhevsky et.al 2012)



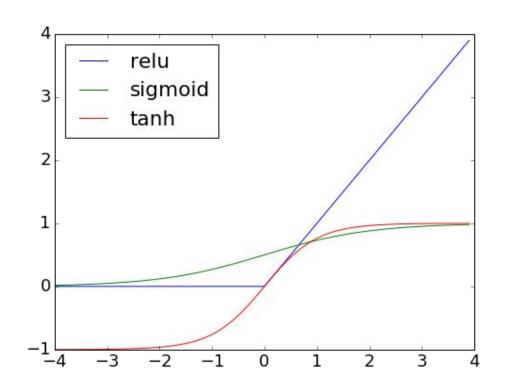
Challenges: From LeNet to AlexNet

- Need much more data: ImageNet
- A lot more computation burdens: GPU
- Overfitting prevention
 - Dropout regularization
- Stable initialization and training
 - Explosive/vanishing gradient problems
 - Requires careful tuning of initialization and data normalization

ReLU Unit

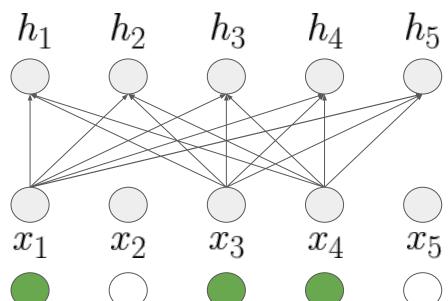
• ReLU y = max(x, 0)

- Why ReLU?
 - Cheap to compute
 - It is roughly linear..



Dropout Regularization

- Randomly zero out neurons with probability 0.5
- During prediction, use expectation value (keep all neurons but scale output by 0.5)



Dropout Mask



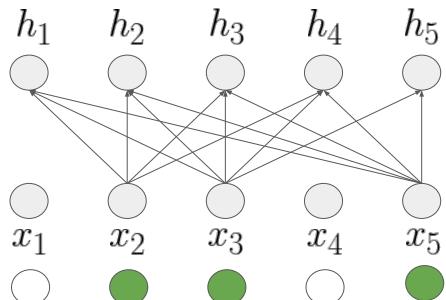






Dropout Regularization

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Dropout Mask





GoogleNet: Multiple Pathways, Less Parameters

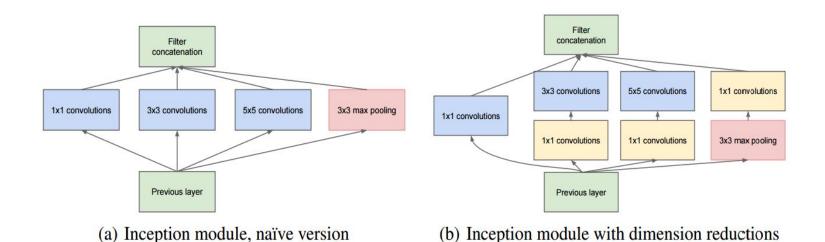
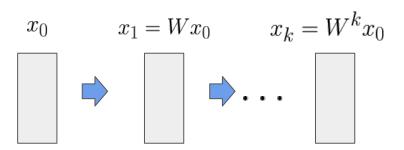


Figure 2: Inception module

Vanishing and Explosive Value Problem

- Imagine each layer multiplies
 Its input by same weight matrix
 - W > 1: exponential explosion
 - W < 1: exponential vanishing



- In ConvNets, the weight are not tied, but their magnitude matters
 - Deep nets training was initialization sensitive

Batch Normalization: Stabilize the Magnitude

- Subtract mean
- Divide by standard deviation
- Output is invariant to input scale!
 - Scale input by a constant
 - Output of BN remains the same
- Impact
 - Easy to tune learning rate
 - Less sensitive initialization

Input: Values of x over a mini-batch: $\mathcal{B} = \{x_{1...m}\}$; Parameters to be learned: γ , β **Output:** $\{y_i = BN_{\gamma,\beta}(x_i)\}$ $\mu_{\mathcal{B}} \leftarrow \frac{1}{m} \sum_{i=1}^{m} x_i$ // mini-batch mean $\sigma_{\mathcal{B}}^2 \leftarrow \frac{1}{m} \sum_{i=1}^m (x_i - \mu_{\mathcal{B}})^2$ // mini-batch variance $\widehat{x}_i \leftarrow \frac{x_i - \mu_B}{\sqrt{\sigma_B^2 + \epsilon}}$ // normalize $y_i \leftarrow \gamma \hat{x}_i + \beta \equiv BN_{\gamma,\beta}(x_i)$ // scale and shift

Algorithm 1: Batch Normalizing Transform, applied to activation x over a mini-batch.

(loffe et.al 2015)

The Scale Normalization (Assumes zero mean)

$$BN(x)_i = \frac{x_i}{\sqrt{\sum_{j=1}^m x_j^2}}$$

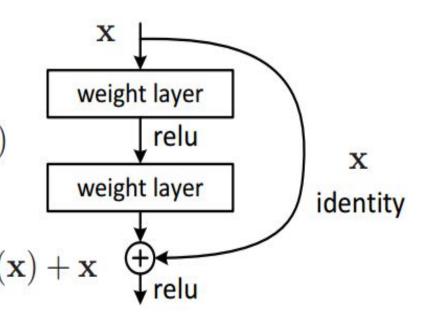
Invariance to Magnitude!

$$BN(\alpha x)_i = \frac{\alpha x_i}{\sqrt{\sum_{j=1}^m (\alpha x_j)^2}} = BN(x)_i$$

Residual Net (He et.al 2015)

 Instead of doing transformation add transformation result to input

 Partly solve vanishing/explosive value problem



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More Resources

- Deep learning book (Goodfellow et. al)
- Stanford CS231n: Convolutional Neural Networks for Visual Recognition
- http://dlsys.cs.washington.edu/materials

Lab1 on Thursday

- Walk through how to implement a simple model for digit recognition using MXNet Gluon
- Focus is on data I/O, model definition and typical training loop
- Familiarize with typical framework APIs for vision tasks
- Before class: sign up for AWS educate credits
- https://aws.amazon.com/education/awseducate/apply/
- Create AWS Educate Starter Account to avoid getting charged
- Will email out instructions, but very simple to DIY, so do it today!

