Related Links:

Question Renderer:

- GitHub drdrew42/renderer: PG Renderer for WeBWorK problems [powered by Mojolicious]
- <u>GitHub Ipc0220/standalone-question-renderer: This isolates the features of webwork which simply render</u> a problem, independent of any connection with a database or with a webserver

* Authers Page Wiki:

<u>Authors - WeBWorK_wiki</u> Category:Sample Problems - WeBWorK_wiki

* Basic Perl syntax - WeBWorK_wiki

Sample Problem 2:

This sample shows how to write **three commonly** used problem types: **formulas** making use of **more of the MathObjects Formula functionality**, **multiple choice**, and **string entry problems**.

MathObjects Formula functionality, multiple choice, a PG codes	Explanation
# DESCRIPTION	Tagging and description section
# A simple sample problem that illustrates	ragging and description section
# three common problem types.	All of the tagging information exists to allow the
# WeBWorK problem written by Gavin LaRose,	problem to be easily indexed.
	problem to be easily indexed.
<pre># <glarose(at)umich(dot)edu> # ENDDESCRIPTION</glarose(at)umich(dot)edu></pre>	There is an an line list of surrent shorter and section
# ENDDESCRIPTION	There is an on-line list of current chapter and section
## DDayletaat/IllaDllagKI	names and a similar list of keywords, as well as a page
## DBsubject('WeBWorK')	of <u>best practices for tagging problems</u> .
## DBchapter('Demos')	Civiles as assessed at the section to the section of
<pre>## DBsection('Problem') ## KFN PROBLE(!!)</pre>	Similar as sample 1, there's just only the <i>comment</i>
## KEYWORDS('')	section.
<pre>## TitleText1('')</pre>	
## EditionText1('')	
## AuthorText1('')	
## Section1('')	
## Problem1('')	
## Author('Gavin LaRose')	
## Institution('UMich')	
DOCUMENT();	Initialization section
loadMacros(
"PGstandard.pl",	To use the multiple choice object we use in this
"MathObjects.pl",	problem, we have to add PGchoicemacros.pl to the list
"PGchoicemacros.pl",	of macros files that we load.
);	
# make sure we're in the context we want	Problem set-up section
<pre>Context("Numeric");</pre>	
# INITIALIZATION FOR PART 1	For part 1 , we define a function of the variable t . By
# set up a function for our formula	default, the only defined variable is x , so we first add the
problem.	real variable t to the Context. A list of commonly used
<pre>Context()->variables->are(t=>'Real');</pre>	Context modifications is available. Then we define the
\$a = random(2,9,1);	function, find its derivative, and work out the equation of
<pre>\$func = Formula("cos(\$a t)");</pre>	the tangent line to the function.
<pre>\$funcDeriv = \$func->D('t');</pre>	
<pre>\$m = \$funcDeriv->eval(t=>2);</pre>	Note: we're using a number of characteristics of
<pre>\$y0 = \$func->eval(t=>2);</pre>	Formulas here. \$f->D('t') finds the derivative
\$line = Formula("\$m (t - 2) + \$y0");	of \$f with respect to t.
	Then, \$f->eval(t=>2) evaluates \$f at the point t=2.
	Note that values must be specified for all variables
	when calling eval.
	If $f'(a)$ exists, then $\lim_{x o a} f(x)$
	$x{ ightarrow} a$,
	 A. must exist, but there is not enough information to determine its value. B. is equal to f(a). C. is equal to f'(a). D. might not exist. E. does not exist.

```
For part 2, we define a radio object to include a multiple
# INITIALIZATION FOR PART 2
# set up for a multiple choice problem.
                                                  choice problem.
$radio = new_multiple_choice();
$radio->qa("This problem is", "easy");
                                                  The $radio->qa("question", "correctAnswer") lin
$radio->extra("very easy", "hard");
                                                  e gives the question and answer to the question.
                                                  Then $radio->extra("answer", "answer",...) defi
$radio->makeLast("impossible");
                                                  nes extra (incorrect) answers for the problem.
                                                  By using $radio->makeLast("lastAnswer") we can
                                                  specify which answer is displayed last (all others will be
                                                  presented in a random order).
                                                  To make the correct answer be the last one, just
                                                  call $radio->makeLast("correctAnswer") anytime
                                                  after the
                                                  initial $radio->qa("question", "correctAnswer") c
                                                  all.
# INITIALIZATION FOR PART 3
                                                  For part 3, we are asking the student to enter a String
Context()->strings->add(True=>{},False=>{}
                                                  answer. To avoid error messages we first add to the
                                                  Context all valid strings (in this case, the strings "True"
);
$strAns = String('True');
                                                  and "False"). Then we define a String object which gives
                                                  the correct answer.
TEXT(beginproblem());
                                                  Text section
Context()->texStrings;
                                                  Note that we use a couple of formatting variables
BEGIN TEXT
                                                  here: ${BBOLD} begins a bold section of text,
                                                  and $EBOLD ends it. $BR inserts a line break, and $PAR
${BBOLD}Part 1$EBOLD
                                                  inserts a paragraph break.
$BR
Find the equation of the line tangent to
\(f(t) = func\) at (t=2).
                                                  For Part 1, we display the equation in-line
                                                  with \setminus (f(t) = func \setminus) and then ask for the answer
$BR
(y = ) \ ans_rule(35) \ (note that
                                                  with an answer rule.
this must be a function of \setminus(t\setminus).)
$PAR
                                                  For Part 2, we can just use the radio button object to
${BBOLD}Part 2$EBOLD
                                                  $BR
                                                  executes code in the text section;
\{ $radio->print_q() \}
                                                  $radio->print_q() (and ...print_a()) are methods
                                                  of the radio object that print the question and answers.
\{ $radio->print_a() \}
$PAR
${BBOLD}Part 3$EBOLD
                                                  For Part 3, we just ask a question and insert an answer
                                                  rule.
$BR
(Enter True or False: ) All instructors
love WeBWorK. \{ ans_rule(6) \}
END TEXT
Context()->normalStrings;
```

```
ANS( $line->cmp() );
ANS( radio_cmp( $radio->correct_ans() ) );
ANS( $strAns->cmp() );
Context()->texStrings;
SOLUTION(EV3(<<'END_SOLUTION'));</pre>
$PAR SOLUTION $PAR
${BBOLD}Part 1$EBOLD
$BR
The derivative of (f(t) = func) is
(f'(t) = funcDeriv), so the slope of
the line is \backslash (f'(2) = m \backslash). Then when
(t = 2) we have (f(2) = y0), so the
equation of the line is (y = \frac{1}{n}).
$PAR
${BBOLD}Part 2$EBOLD
$BR
This problem is clearly easy.
$PAR
${BBOLD}Part 3$EBOLD
$BR
A careful study of one WeBWorK
instructor showed that 100% of all
respondents thought this statement
was true.
END SOLUTION
Context()->normalStrings;
```

ENDDOCUMENT();

Answer and solution section

Because there are **three parts** to the question, we have three **ANS()** calls. These evaluate the answer blanks in the order that they appeared in the problem.

For the **first part** of the problem, we want to check that the student entered the right equation for the line. We therefore use the comparison method of the **\$line** Formula we defined.

For the **second part** of the problem we have to check that the student entered the correct (multiple-choice) answer. At the moment this requires that we use an *old-style answer checker*, radio_cmp. This just verifies that the answer that the student submitted is the same as the correct answer to the problem.

For **part 3**, we just check that the answer the student submitted compares with the expected String.

Finally, note that we can use any formatting that we use in the text section of the problem in the solution.