

AZ-Delivery

Welcome!

Thank you for purchasing our *AZ-Delivery LDR Light Sensor Module*. On the following pages, you will be introduced to how to use and set-up this handy device.

Have fun!

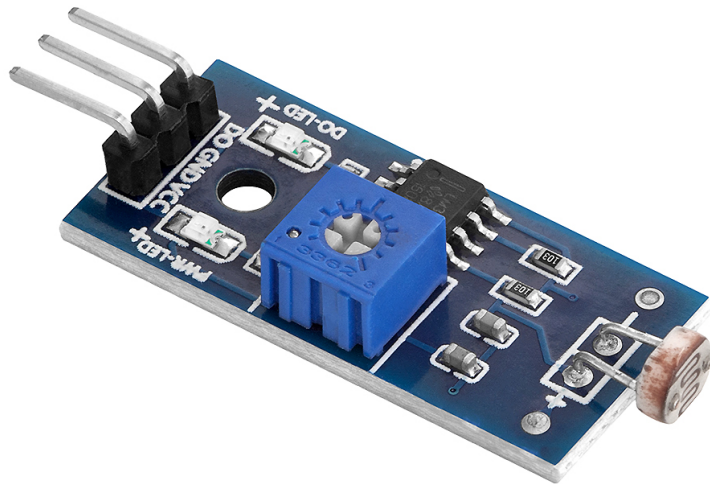




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Introduction

The LDR light sensor module is a device for sensing and detecting the environmental light. A light dependant resistor (LDR) is a light sensitive, photoconductive variable resistor. Its resistance changes with the light intensity to which it is exposed.

The module consists of photosensitive resistor (LDR), LM393 operational amplifier, potentiometer, and several passive elements such as resistors and capacitors and LED diodes for signalization.

The LDR and one additional resistor form a voltage divider. When the LDR is exposed to light, its resistance changes which change the output voltage of the voltage divider. This voltage gets picked up by amplifier. If the voltage reaches a threshold set by a potentiometer, the amplifier puts the DO pin in the HIGH state. Otherwise it puts the DO pin in the LOW state.

The potentiometer is used to adjust the threshold level to which the module is triggered.

Specifications

Operating voltage	from 3.3V up to 5V
Current consumption	15mA
Sensor output	digital (0, 1) logic
Digital output	0, 1
Sensitivity control	via internal trimpot
Dimensions	32x14x17mm (1.2x0.6x0.2in)

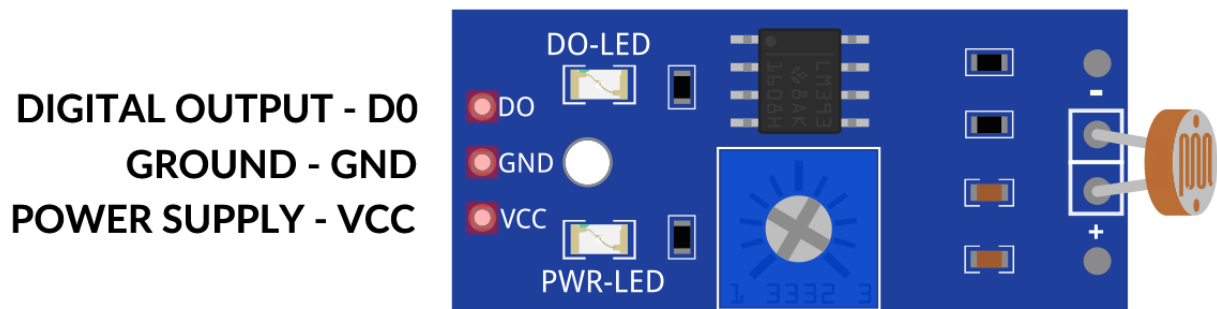
Depending on power supply the IC (LM393) can drive the output pin over than $15mA$, which is enough to drive a small relay. This way the module can be used to make a simple light depending on switching circuit.

The module has on-board LEDs that are used for power and detection indication.

The module sensitivity can be adjusted with an on-board potentiometer. Moving the potentiometer shaft into the clockwise direction increases sensitivity. Moving the shaft of the potentiometer in the counterclockwise direction decreases the sensitivity of the module.

The pinout

The LDR light sensor module has three pins. The pinout is shown on the following image:



The module operates in both the 3.3V and 5V voltage ranges.

NOTE: When using the module with the Raspberry Pi, connect the VCC pin of the module to the 3.3V. Connecting this pin to the 5V could damage the Raspberry Pi.

How to set-up Arduino IDE

If the Arduino IDE is not installed, follow the [link](#) and download the installation file for the operating system of choice.

Download the Arduino IDE



The screenshot shows the Arduino IDE download page. On the left, there is a teal circle with a white infinity symbol containing a minus and a plus sign. To its right, the text reads: **ARDUINO 1.8.9**. Below this, it states: "The open-source Arduino Software (IDE) makes it easy to write code and upload it to the board. It runs on Windows, Mac OS X, and Linux. The environment is written in Java and based on Processing and other open-source software. This software can be used with any Arduino board. Refer to the [Getting Started](#) page for Installation instructions." On the right side of the page, there are links for different operating systems: **Windows** (Installer, for Windows XP and up; ZIP file for non admin install), **Windows app** (Requires Win 8.1 or 10, with a 'Get' button), **Mac OS X** (10.8 Mountain Lion or newer), and **Linux** (32 bits, 64 bits, ARM 32 bits, ARM 64 bits). At the bottom right, there are links for Release Notes, Source Code, and Checksums (sha512).

For *windows* users, double click on the downloaded .exe file and follow the instructions in the installation window.

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For *Linux* users, download a file with the extension `.tar.xz`, which has to be extracted. When it is extracted, go to the extracted directory and open the terminal in that directory. Two `.sh` scripts have to be executed, the first called `arduino-linux-setup.sh` and the second called `install.sh`.

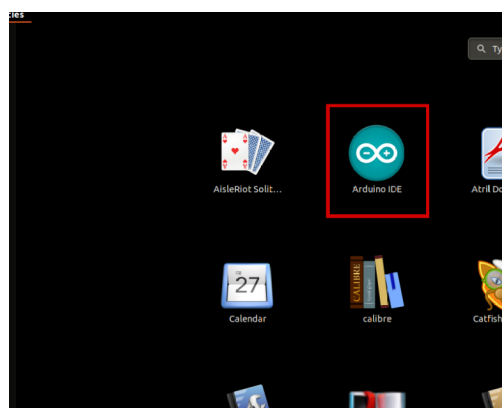
To run the first script in the terminal, open the terminal in the extracted directory and run the following command:

```
sh arduino-linux-setup.sh user_name
```

user_name - is the name of a superuser in the Linux operating system. A password for the superuser has to be entered when the command is started. Wait for a few minutes for the script to complete everything.

The second script, called `install.sh`, has to be used after the installation of the first script. Run the following command in the terminal (extracted directory): **sh install.sh**

After the installation of these scripts, go to the *All Apps*, where the *Arduino IDE* is installed.



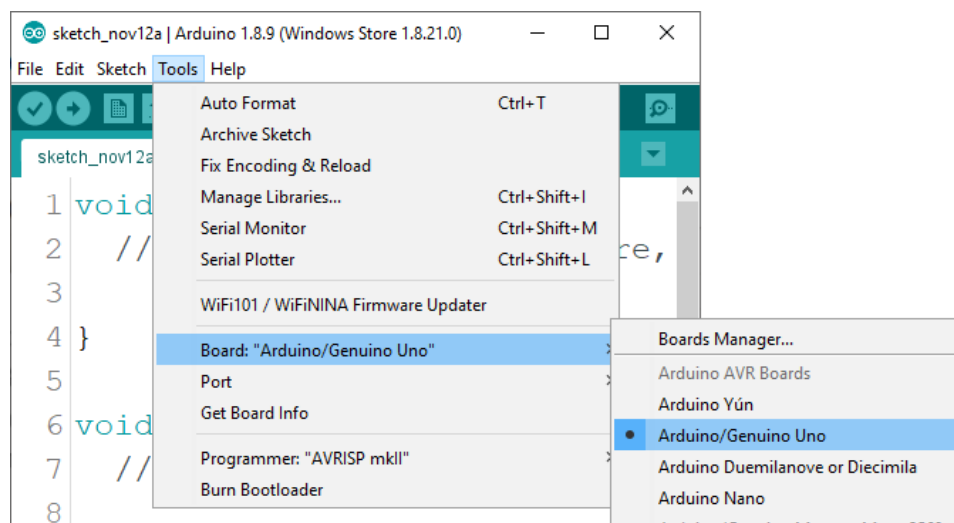
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Almost all operating systems come with a text editor preinstalled (for example, *Windows* comes with *Notepad*, *Linux Ubuntu* comes with *Gedit*, *Linux Raspbian* comes with *Leafpad*, etc.). All of these text editors are perfectly fine for the purpose of the eBook.

Next thing is to check if your PC can detect an Arduino board. Open freshly installed Arduino IDE, and go to:

Tools > Board > {your board name here}

{your board name here} should be the *Arduino/Genuino Uno*, as it can be seen on the following image:

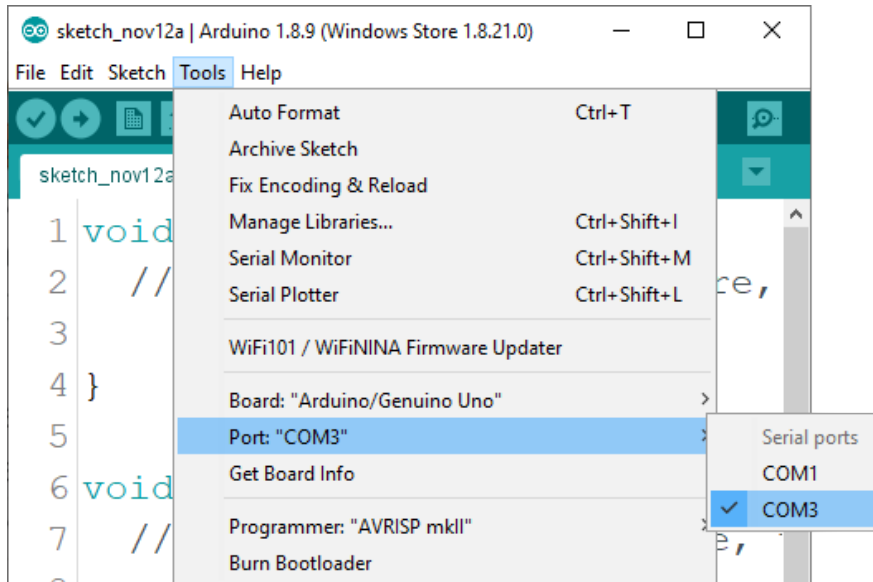


The port to which the Arduino board is connected has to be selected. Go to:

Tools > Port > {port name goes here}

and when the Arduino board is connected to the USB port, the port name can be seen in the drop-down menu on the previous image.

If the Arduino IDE is used on Windows, port names are as follows:



For *Linux* users, for example port name is `/dev/ttyUSBx`, where *x* represents integer number between 0 and 9.



How to set-up the Raspberry Pi and Python

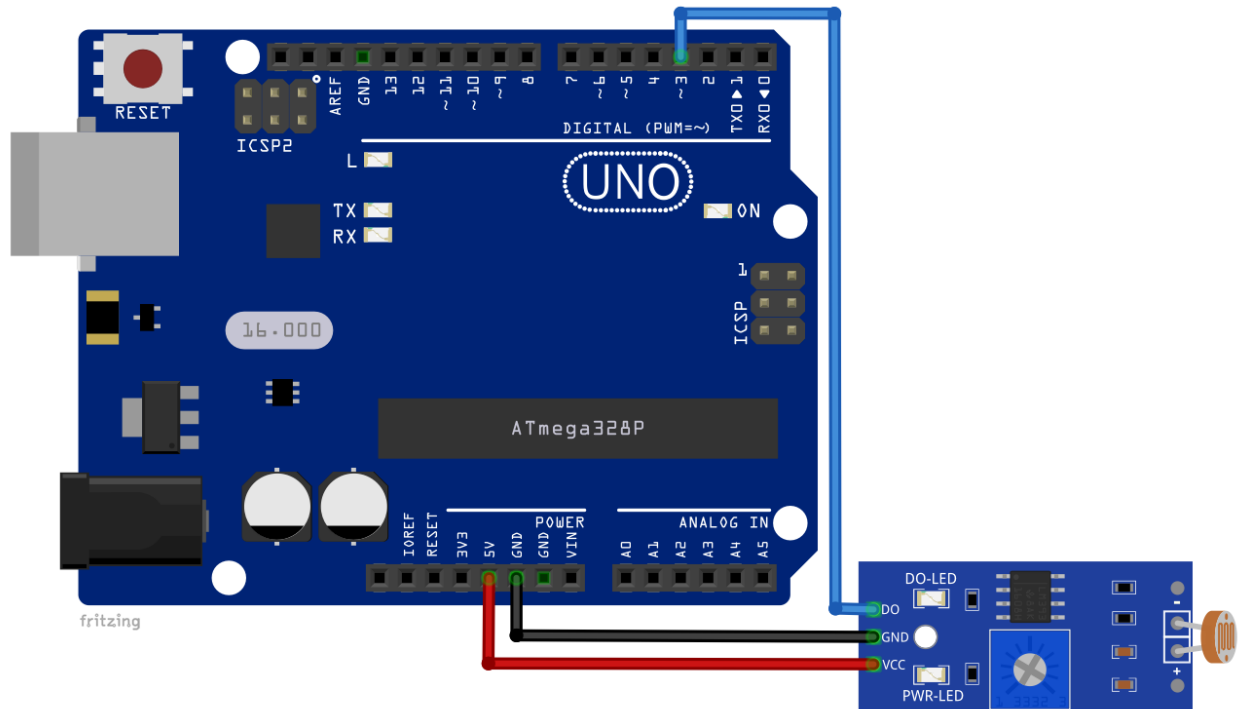
For the Raspberry Pi, first the operating system has to be installed, then everything has to be set-up so that it can be used in the *Headless* mode. The *Headless* mode enables remote connection to the Raspberry Pi, without the need for a *PC* screen Monitor, mouse or keyboard. The only things that are used in this mode are the Raspberry Pi itself, power supply and internet connection. All of this is explained minutely in the free eBook:

[Raspberry Pi Quick Startup Guide](#)

The *Raspbian* operating system comes with *Python* preinstalled.

Connecting the module with Uno

Connect the module with the Uno as shown on the following image:



Module pin	Uno pin	Wire color
DO	D3	Blue wire
GND	GND	Black wire
VCC	5V	Red wire

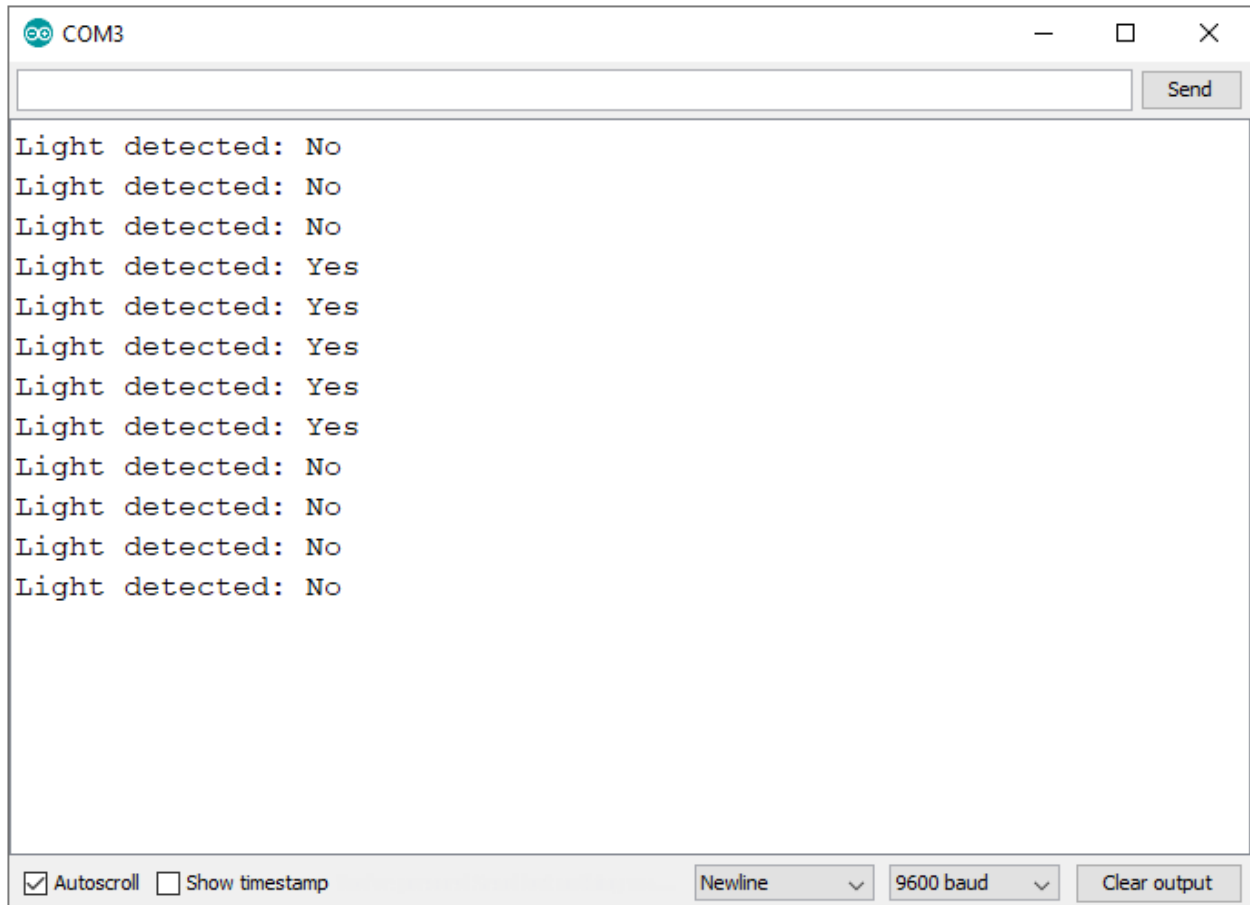
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Sketch example

```
#define DIGITAL_PIN 3
boolean ldr = false;
String light;
void setup() {
  Serial.begin(9600);
  pinMode(DIGITAL_PIN, INPUT);
}
void loop() {
  ldr = digitalRead(DIGITAL_PIN);
  if (ldr) {
    light = "No";
  }
  else {
    light = "Yes";
  }
  Serial.print("Light detected: ");
  Serial.println(light);
  delay(2000);
}
```

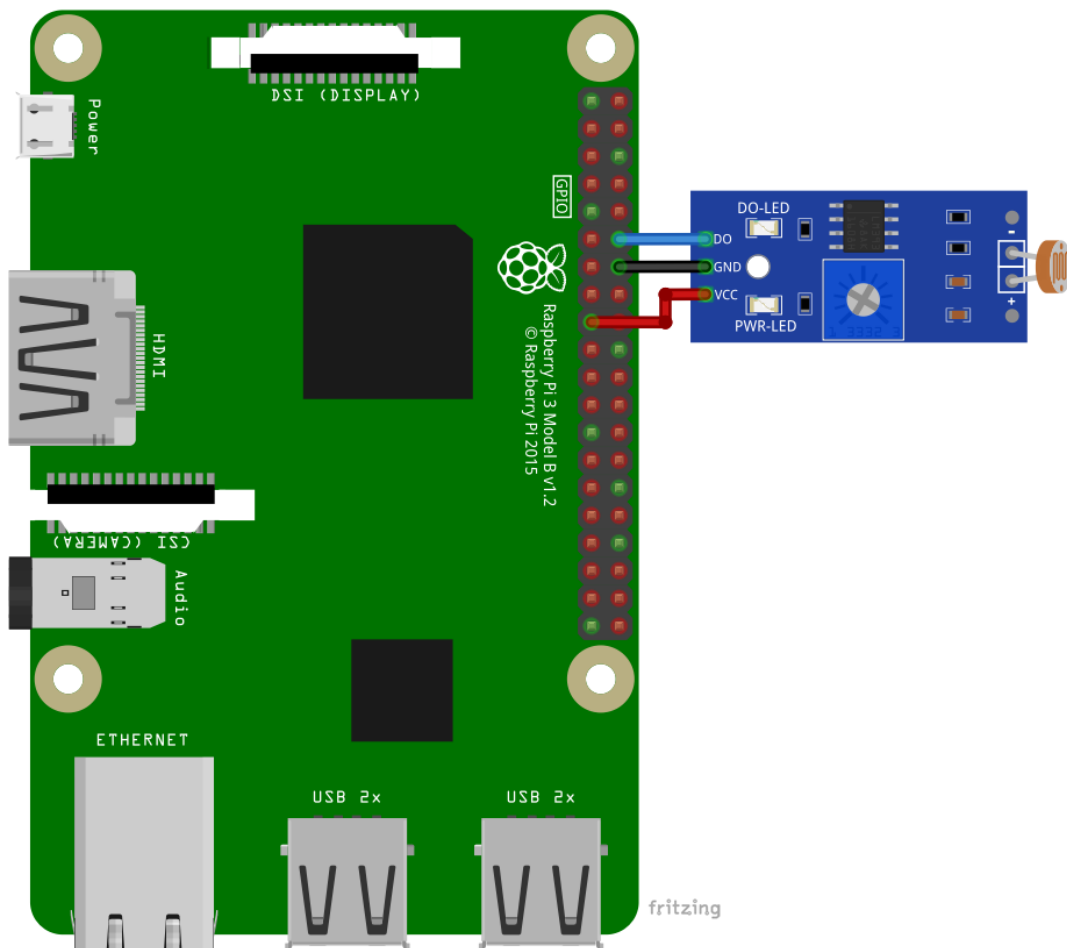
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Upload the sketch to the Uno and run the Serial Monitor (*Tools > Serial Monitor*). The result should look like as on the following image:



Connecting the module with Raspberry Pi

Connect the module with the Raspberry Pi as shown on the following image:



Module pin	Raspberry Pi pin	Physical pin	Wire color
VCC	3.3V	17	Red wire
GND	GND	14	Black wire
DO	GPIO18	12	Blue wire



Libraries and tools for Python

To use the module with the Raspberry Pi, the library RPi.GPIO has to be installed. If the library is already installed, running the installation command only updates the library to a newer version.

To install the library, open the terminal and run the following commands, one by one:

```
sudo apt-get update && sudo apt-get upgrade
```

```
sudo apt-get install python3-rpi.gpio
```

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Python script

```
import time
import RPi.GPIO as GPIO

GPIO.setmode(GPIO.BCM)
GPIO.setwarnings(False)

DIGITAL_PIN = 18
GPIO.setup(DIGITAL_PIN, GPIO.IN)
time.sleep(2)

print('[Press CTRL + C to end the script!]\n')
try: # Main program loop
    while True:
        if GPIO.input(DIGITAL_PIN)==0:
            print('Light detected!\n')
            time.sleep(2)
        else:
            print('No light!\n')
            time.sleep(2)

except KeyboardInterrupt:
    print('\nScript end!\n')

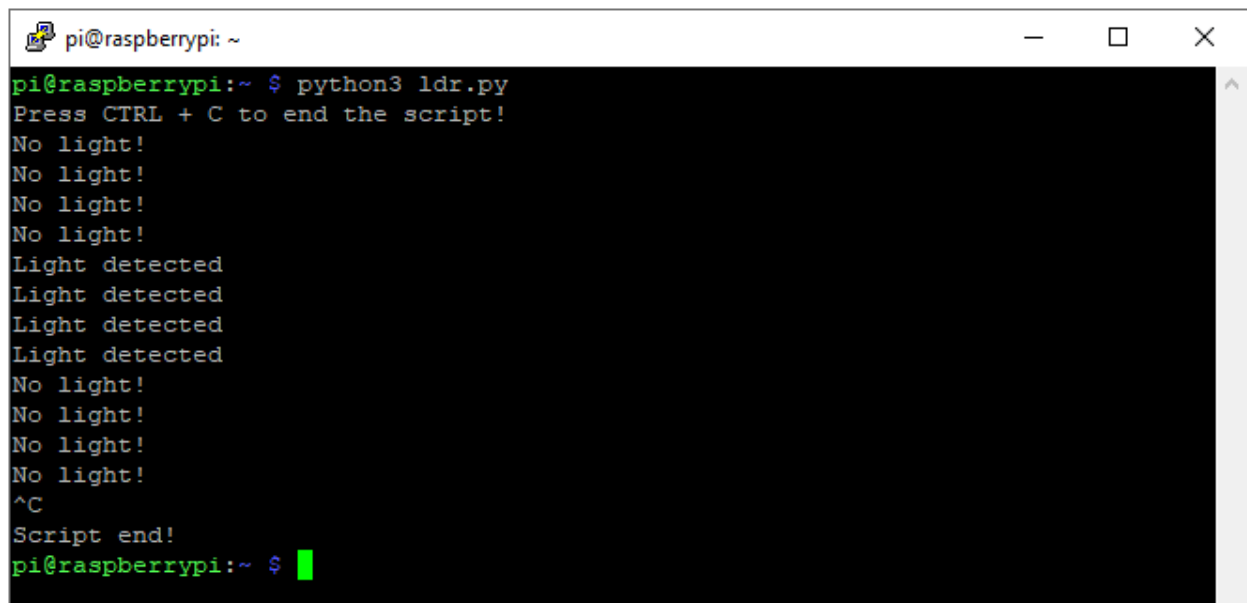
finally:
    GPIO.cleanup()
```


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Save the script by the name `ldr.py`. To run the script, open the terminal in the directory where the script is saved and run the following command:

`python3 ldr.py`

The result should look like as on the following image:

A terminal window titled 'pi@raspberrypi: ~' with standard window controls. The terminal shows the command 'python3 ldr.py' being executed. The script outputs 'Press CTRL + C to end the script!' followed by a series of 'No light!' and 'Light detected' messages. After pressing 'CTRL + C', it shows '^C' and 'Script end!'. The prompt 'pi@raspberrypi:~ \$' is visible with a green cursor.

```
pi@raspberrypi:~ $ python3 ldr.py
Press CTRL + C to end the script!
No light!
No light!
No light!
No light!
Light detected
Light detected
Light detected
Light detected
No light!
No light!
No light!
No light!
^C
Script end!
pi@raspberrypi:~ $
```

To stop the script press 'CTRL + C' on the keyboard.

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Now it is the time to learn and make your own projects. You can do that with the help of many example scripts and other tutorials, which can be found on the Internet.

If you are looking for the high quality products for Arduino and Raspberry Pi, AZ-Delivery Vertriebs GmbH is the right company to get them from. You will be provided with numerous application examples, full installation guides, eBooks, libraries and assistance from our technical experts.

<https://az-delivery.de>

Have Fun!

Impressum

<https://az-delivery.de/pages/about-us>