ESO207A: Data Structures and Algorithms

Theoretical Assignment 2

Due Date: 7th October, 2023

Total Number of Pages: 3 Total Points 100

Instructions-

- 1. For submission typeset the solution to each problem and compile them in a single pdf file. Hand-written solutions will not be accepted. Use LATEX only for typesetting.
- 2. Start each problem from a new page. Write down your Name, Roll number and problem number clearly for each problem.
- 3. For each question, give the pseudo-code of the algorithm with a clear description of the algorithm. Unclear description will receive less marks. Less optimal solutions will receive only partial marks.
- 4. Don't add any screenshots of code, etc. in your solution.

Question 1. Search Complicated

You are given an array $A[0, \ldots, n-1]$ of n distinct integers. The array has following three properties:

- First (n-k) elements are such that their value increase to some maximum value and then decreases.
- Last k elements are arranged randomly
- Values of last k elements is smaller compared to the values of first n-k elements.
- (a) (10 points) You are given q queries of the variable **Val**. For each query, you have to find out if **Val** is present in the array A or not. Write **pseudo-code** for an $\mathcal{O}(k \log(k) + q \log(n))$ time complexity algorithm to do the task.
 - (Higher time complexity correct algorithms will also receive partial credit)
- (b) (5 points) Explain the correctness of your algorithm and give the complete time complexity analysis for your approach in part (a).

Question 2. Perfect Complete Graph

A directed graph with n vertices is called Perfect Complete Graph if:

- There is exactly one directed edge between every pair of distinct vertices.
- For any three vertices a, b, c, if (a, b) and (b, c) are directed edges, then (a, c) is present in the graph.

Note: Outdegree of a vertex v in a directed graph is denoted by the number of edges going out of v.

- (a) (20 points) Prove that a directed graph is a Perfect Complete Graph if and only if for all $k \in \{0, 1, \dots, n-1\}$, there exist a vertex v in the graph, such that **Outdegree**(v) = k.
- (b) (10 points) Given the adjacency matrix of a directed graph, design an $\mathcal{O}(n^2)$ algorithm to check if it is a perfect complete graph or not. Show the time complexity analysis. You may use the characterization given in part (a).

Question 3. PnC (20 points)

You are given an array $A = [a_1, a_2, a_3, \dots, a_n]$ consisting of n distinct, positive integers. In one operation, you are allowed to swap the elements at any two indices i and j in the **present array** for a cost of $\max(a_i, a_j)$. You are allowed to use this operation any number of times.

Let Π be a permutation of $\{1, 2, ..., n\}$. For an array A of length n, let $A(\Pi)$ be the permuted array $A(\Pi) = [a_{\Pi(1)}, a_{\Pi(2)}, ..., a_{\Pi(n)}]$.

We define the score of an array A of length n as

$$S(A) = \sum_{i=1}^{i=n-1} |a_{i+1} - a_i|$$

(a) (5 points) Explicitly characterise **all** the permutations $A(\Pi_0) = [a_{\Pi_0(1)}, a_{\Pi_0(2)}, a_{\Pi_0(3)}, \dots, a_{\Pi_0(n)}]$ of A such that

$$S(A(\Pi_0)) = \min_{\Pi} S(A(\Pi))$$

We call such permutations, a "good permutation". In short, a good permutation of an array has minimum score over all possible permutations.

(b) (15 points) Provide an algorithm which computes the minimum cost required to transform the given array A into a good permutation, $A(\Pi_0)$.

The cost of a transformation is defined as the sum of costs of each individual operation used in the transformation.

You will only be awarded full marks if your algorithm works correctly in $\mathcal{O}(n \log n)$ in the worst case, otherwise you will only be awarded partial marks, if at all.

(c) (0 points) Bonus: Prove that your algorithm computes the minimum cost of converting any array A into a good permutation.

Some examples are given below for the sake of clarity:

• Regarding the operation:

Array	(i, j)	Cost
A = [7, 2, 5, 4, 1]	(1,3)	$\max(a_1, a_3) = \max(7, 5) = 7$
$P_1 = [5, 2, 7, 4, 1]$	(2,5)	$\max(2,1) = 2$
$P_2 = [5, 1, 7, 4, 2]$	(3, 5)	$\max(7,2) = 7$
Final Array = $[5, 1, 2, 4, 7]$	_	_

In essence, the order of operations contributes significantly to the cost of a transformation.

- Regarding the cost of a transformation: The cost of transforming the array A = [7, 2, 5, 4, 1] to $P_3 = [5, 1, 2, 4, 7]$ using the **exact** sequences of operations mentioned above is 7 + 2 + 7 = 16.
- Regarding permutations: Let Π be such that $[1, 2, 3, 4, 5] \rightarrow [5, 3, 1, 4, 2]$ and A = [7, 2, 5, 4, 1], then $A(\Pi) = [5, 1, 2, 4, 7]$.

Question 4. Mandatory Batman Question

(20 points)

Batman gives you an undirected, unweighted, connected graph G = (V, E) with |V| = n, |E| = m, and two vertices $s, t \in V$.

He wants to know dist(s,t) given that the edge (u,v) is destroyed, for each edge $(u,v) \in E$. In other words, for each $(u,v) \in E$, he wants to know the distance between s and t in the graph G' = (V', E'), where $E' = E \setminus \{(u,v)\}$.

Some constraints:

- The dist definition and notation used is the same as that in lectures.
- It is guaranteed that t is always reachable from s using some sequence of edges in E, even after any edge is destroyed.
- To help you, Batman gives you an $n \times n$ matrix $M_{n \times n}$. You have to update M[u, v] to contain the value of dist(s, t) if the edge (u, v) is destroyed, for each $(u, v) \in E$.
- You can assume that you are provided the edges in adjacency list representation.
- The edge (u, v) is considered the same as the edge (v, u).
- (a) (12 points) Batman expects an algorithm that works in $\mathcal{O}(|V| \cdot (|V| + |E|)) = \mathcal{O}(n \cdot (n+m))$.
- (b) (4 points) He also wants you to provide him with proof of runtime of your algorithm, i.e., a Time-Complexity Analysis of the algorithm you provide.
- (c) (4 points) Lastly, you also need to provide proof of correctness for your algorithm.

Question 5. No Sugar in this Coat

(15 points)

You are given an **undirected**, **unweighted** and **connected** graph G = (V, E), and a vertex $s \in V$, with |V| = n, |E| = m and n = 3k for some integer k. Let distance between u and v be denoted by dist(u, v) (same definition as that in lectures).

G has the following property:

• Let $V_d \subseteq V$ be the set of vertices that are at a distance equal to d from s in G, then

$$\forall i > 0: u \in V_i, v \in V_{i+1} \Rightarrow (u, v) \in E$$

Provide the following:

(a) (10 points) An $\mathcal{O}(|V| + |E|)$ time algorithm to find a vertex $t \in V$, such that the following property holds for every vertex $u \in V$:

$$\min(dist(u, s), dist(u, t)) < k$$

Note that your algorithm can report s as an answer if it satisfies the statement above.

(b) (5 points) Proof of correctness for your algorithm.