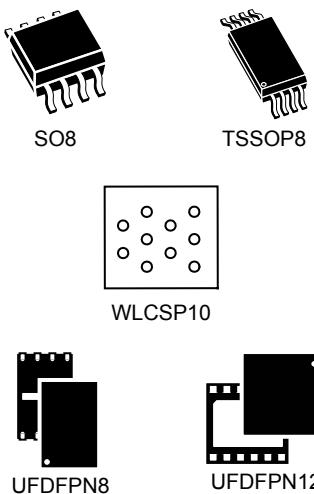


Dynamic NFC/RFID tag IC with 4-, 16-, or 64-Kbit EEPROM, fast transfer mode capability, and optimized I<sup>2</sup>C



## Features

Includes ST state-of-the-art patented technology

### I<sup>2</sup>C interface

- Two-wire I<sup>2</sup>C serial interface supports 1 MHz protocol
- Single supply voltage: 1.8 to 5.5 V
- Multiple byte programming (up to 256 bytes)
- Configurable I<sup>2</sup>C target address

### Contactless interface

- Based on ISO/IEC 15693
- NFC Forum Type 5 tag certified by the NFC Forum
- Support of all ISO/IEC 15693 modulations, coding, subcarrier modes and data rates
- Custom fast read access up to 53 Kbit/s
- Single and multiple blocks read (same for extended commands)
- Single and multiple (up to four) blocks write (same for extended commands)
- Internal tuning capacitance: 28.5 pF

### Memory

- Up to 64 Kbit of EEPROM (depending on version)
- I<sup>2</sup>C interface accesses bytes
- RF interface accesses blocks of 4 bytes
- Write time:
  - From I<sup>2</sup>C: typical 5 ms for 1 up to 16 bytes
  - From RF: typical 5 ms for one block
- Data retention: 40 years
- Write cycles endurance:
  - 1 million at 25 °C
  - 600k at 85 °C
  - 500k at 105 °C
  - 400k at 125 °C

### Fast transfer mode

- Fast data transfer between I<sup>2</sup>C and RF interfaces
- Half-duplex 256 bytes dedicated buffer

### Energy harvesting

- Analog output pin to power external components

### Data protection

- User memory: one to four configurable areas, protectable in read and/or write by three 64-bit passwords in RF and one 64-bit password in I<sup>2</sup>C

Product status
ST25DV04KC
ST25DV16KC
ST25DV64KC

- System configuration: protected in write by a 64-bit password in RF and a 64-bit password in I<sup>2</sup>C

#### GPO

- Interruption pin configurable on multiple RF events (field change, memory write, activity, fast transfer, user set/reset/pulse), and I<sup>2</sup>C events (memory write completed, RF switch off)
- Open drain or CMOS output (depending on version)

#### Low power mode (10-ball and 12-pin packages only)

- Input pin to trigger low power mode

#### RF management

- RF command interpreter enabled/disabled from I<sup>2</sup>C host controller
- I<sup>2</sup>C priority: immediate RF switch off from I<sup>2</sup>C

#### Temperature range

- Range 6:
  - From -40 °C to 85 °C
- Range 8:
  - From -40 °C to 105 °C (UDFPN8 and UDFPN12 only)
  - From -40 °C to 125 °C (SO8N and TSSOP8 only, 105 °C max on RF interface)

#### Package

- 8-pin, 10-ball, and 12-pin
- ECOPACK2 (RoHS compliant)

## 1 Description

The ST25DV04KC, ST25DV16KC, and ST25DV64KC devices (hereinafter referred collectively to as ST25DVxxKC) are NFC RFID tags offering, respectively, 4, 16, and 64-Kbit of electrically erasable programmable memory (EEPROM). These devices feature two interfaces: the first one is an I<sup>2</sup>C serial link that can be operated from a DC power supply, the second one is an RF link activated when the device acts as a contactless memory powered by the received carrier electromagnetic wave.

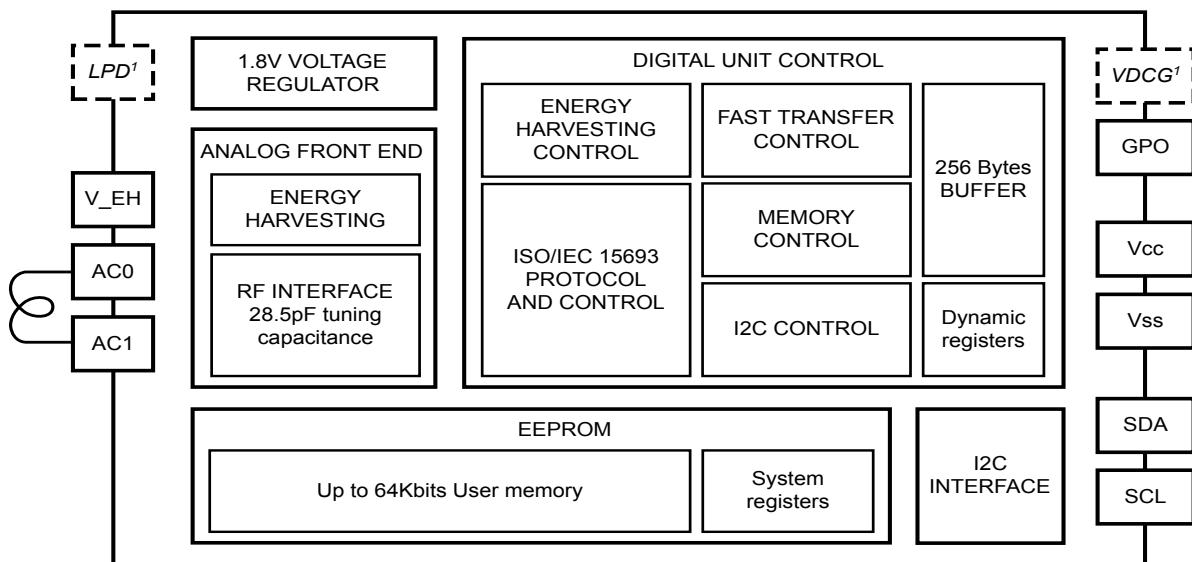
In I<sup>2</sup>C mode, the user memory contains 512 (ST25DV04KC), 2048 (ST25DV16KC), or 8192 (ST25DV64KC) bytes, which can be split in four flexible and protectable areas.

In RF mode, following ISO/IEC 15693 or NFC Forum Type 5 recommendations, the user memory contains 128 (ST25DV04KC), 512 (ST25DV16KC), or 2048 (ST25DV64KC) blocks of 4 bytes, which can be split in four flexible and protectable areas.

These devices offer a fast transfer mode between the RF and contact interfaces, thanks to a 256 bytes volatile buffer (also called mailbox). In addition, the GPO pin provides data about incoming events, like RF field detection, RF activity in progress, or mailbox message availability. An energy harvesting feature is also available.

### 1.1 Block diagram

Figure 1. Block diagram



1. *V<sub>DCG</sub> and LPD are included in the 10-ball and 12-pin packages only.*

## 1.2

### Packaging

The devices are provided in 8-pin, 10-ball, and 12-pin packages:

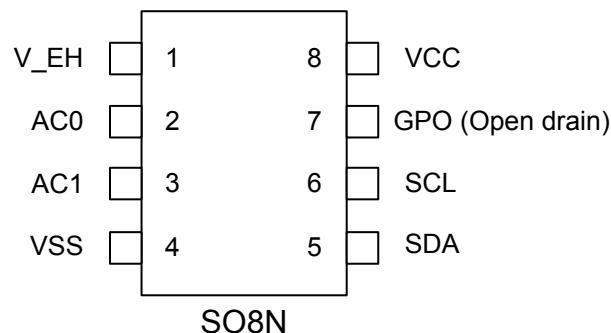
- SO8N, TSSOP8, or UDFPN8 8-pin packages for the open drain version of interrupt output.
- 10-ball (WLCSP) and 12-pin (UDFPN12) for the CMOS version of interrupt output. These packages include an additional LPD pin to minimize the standby consumption.

**Table 1. 8-pin packages signal names**

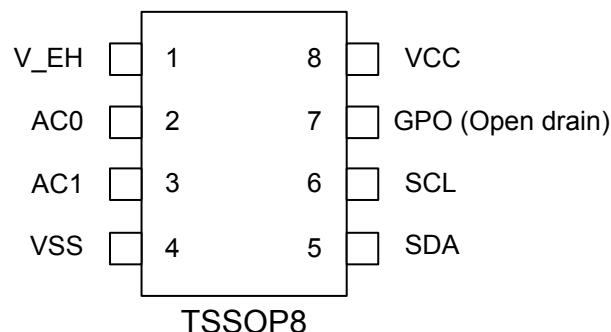
Signal name	Function	Direction
V_EH	Energy harvesting	Power output
GPO	Interrupt output	Output
SDA	Serial data	I/O
SCL	Serial clock	Input
AC0, AC1	Antenna coils	-
V <sub>CC</sub>	Supply voltage	Power
V <sub>SS</sub>	Ground	-
EP <sup>(1)</sup>	Exposed pad	Must be left floating

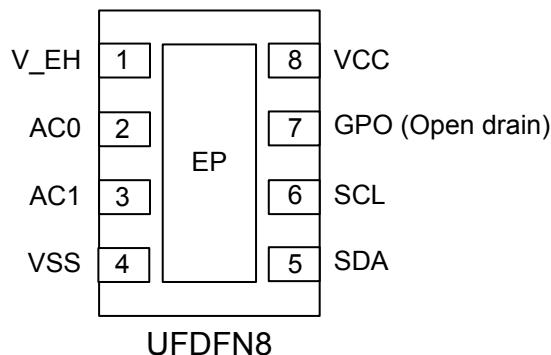
1. Available only on UDFPN8 packages.

**Figure 2. SO8N package connections**

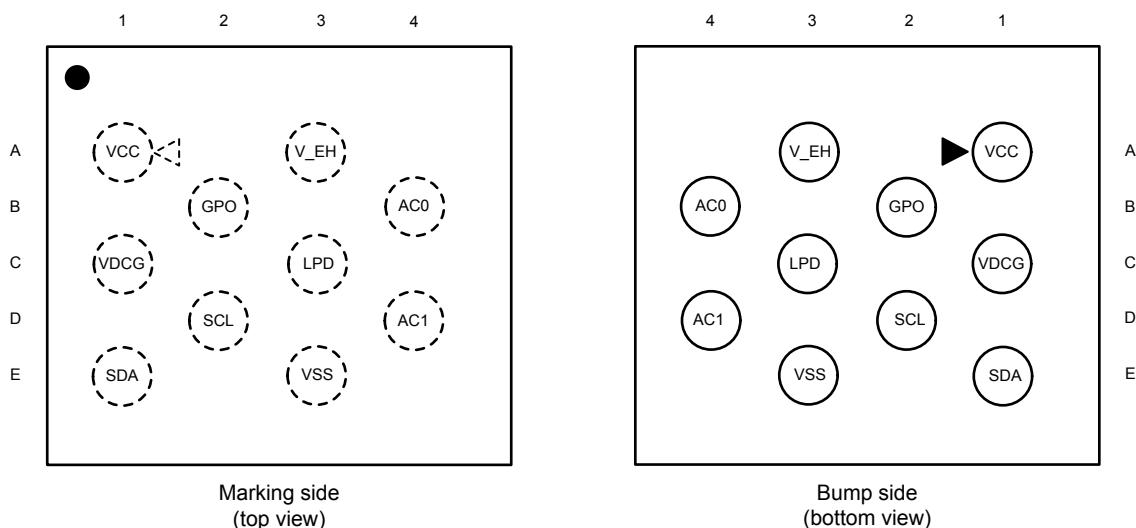


**Figure 3. TSSOP8 package connections**



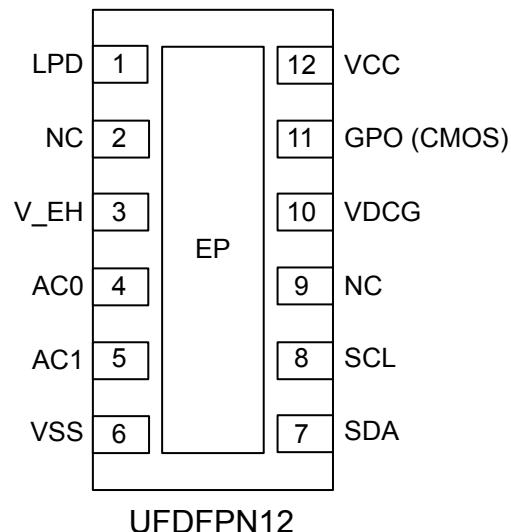
**Figure 4. UFDFN8 package connections**

**Table 2. 10-ball package signal names**

Signal name	Function	Direction
V_EH	Energy harvesting	Power output
GPO	Interrupt output	Output
SDA	Serial data	I/O
SCL	Serial clock	Input
AC0, AC1	Antenna coils	-
V <sub>CC</sub>	Supply voltage	Power
V <sub>SS</sub>	Ground	-
LPD	Low power down mode	Input
V <sub>DG</sub>	Supply voltage for GPO driver	Power

**Figure 5. WLCSP10 package connections**


**Table 3.** 12-pin package signal names

Signal name	Function	Direction
V_EH	Energy harvesting	Power output
GPO	Interrupt output	Output
SDA	Serial data	I/O
SCL	Serial clock	Input
AC0, AC1	Antenna coils	-
V <sub>CC</sub>	Supply voltage	Power
V <sub>SS</sub>	Ground	-
LPD	Low power down mode	Input
V <sub>DCG</sub>	Supply voltage for GPO driver	Power
NC	Not connected	-
EP	Exposed pad	Must be left floating

**Figure 6.** UFDFPN12 package connections

## 2 Signal descriptions

### 2.1 Serial link (SCL, SDA)

#### 2.1.1 Serial clock (SCL)

This input signal is used to strobe all data in and out. In applications where this signal is used by target devices to synchronize the bus to a slower clock, the bus controller must have an open drain output, and a pull-up resistor must be connected from serial clock (SCL) to V<sub>CC</sub>. See [Section 9.2: I<sup>2</sup>C parameters](#) to know how to calculate the value of this resistor.

#### 2.1.2 Serial data (SDA)

This bidirectional signal is used to transfer data in or out. It is an open drain output that may be wire OR-ed with other open drain or open collector signals on the bus. A pull-up resistor must be connected from serial data (SDA) to V<sub>CC</sub> ([Figure 82](#) indicates how to calculate the value of the resistor).

### 2.2 Power control (V<sub>CC</sub>, LPD, V<sub>SS</sub>)

#### 2.2.1 Supply voltage (V<sub>CC</sub>)

This pin can be connected to an external DC supply voltage.

**Note:** An internal voltage regulator allows the external voltage applied on V<sub>CC</sub> to supply the ST25DVxxKC, while preventing the internal power supply (rectified RF waveforms) to output a DC voltage on the V<sub>CC</sub> pin.

#### 2.2.2 Low power down (LPD)

This input signal is used to control an internal 1.8 V regulator delivering the internal supply. When LPD is high, the regulator is shut off, and its consumption is reduced below 1 $\mu$ A. The regulator has a turn on time in the 100  $\mu$ s range, to be added to the boot duration, before the device becomes fully operational. When this pin is set high, the internal pull-down is deactivated if the external impedance applied on it does not exceed 5 k $\Omega$ . The LPD pin is internally pulled-down.

This feature is available only on the 10-ball and 12-pin packages.

#### 2.2.3 Ground (V<sub>SS</sub>)

V<sub>SS</sub> is the reference for the V<sub>CC</sub> and V<sub>DG</sub> supply voltages and V\_EH analogic output voltage.

## 2.3 RF link (AC0 AC1)

### 2.3.1 Antenna coil (AC0, AC1)

These inputs are used to connect the device to an external coil. Do not connect them to any other DC or AC path. When correctly tuned, the coil is used to power and access the device using the ISO/IEC 15693 and ISO 18000-3 mode 1 protocols.

## 2.4 Process control (GPO, V<sub>DCG</sub>)

### 2.4.1 Driver supply voltage (V<sub>DCG</sub>)

This pin, available only on 10-ball and 12-pin packages, can be connected to an external DC supply voltage. It supplies the GPO (CMOS) driver block.

The devices cannot be powered by V<sub>DCG</sub>. If V<sub>DCG</sub> is left floating, there is no information available on the GPO (CMOS) pin.

### 2.4.2 General purpose output (GPO)

The devices feature a configurable output GPO pin used to provide RF and I<sup>2</sup>C activity information to an external device.

Depending on the package, there are two types of GPO output:

- The 8-pin package offers an open drain GPO output. This GPO pin must be connected to an external pull-up resistor ( $> 4.7 \text{ k}\Omega$ ) to operate.
- The 10-ball and 12-pin packages offer a CMOS GPO output, which requires to connect the V<sub>DCG</sub> pin to an external power supply. The interrupt consists in setting the state to a high level, or outputting a positive pulse on the GPO pin.

GPO pin is a configurable output signal, and can mix several interruption modes. By default, the GPO register sets the interruption mode as an RF field change detector. It is able to raise various events, like RF activity, Memory write completion, or fast transfer actions. It can authorize the RF side to directly drive the GPO pin using the Manage GPO command, to set the output state, or emit a single pulse (for example, to wake up an application). See [Section 5.4: GPO](#) for details.

## 2.5 Energy harvesting analog output (V<sub>EH</sub>)

This analog output pin is used to deliver the analog voltage V<sub>EH</sub> available when the Energy harvesting mode is enabled and if the RF field strength is sufficient. When the Energy harvesting mode is disabled or the RF field strength is not sufficient, V<sub>EH</sub> pin is in high-Z state (see [Section 5.5](#) for details).

Energy harvesting voltage output is not regulated.

## 3 Power management

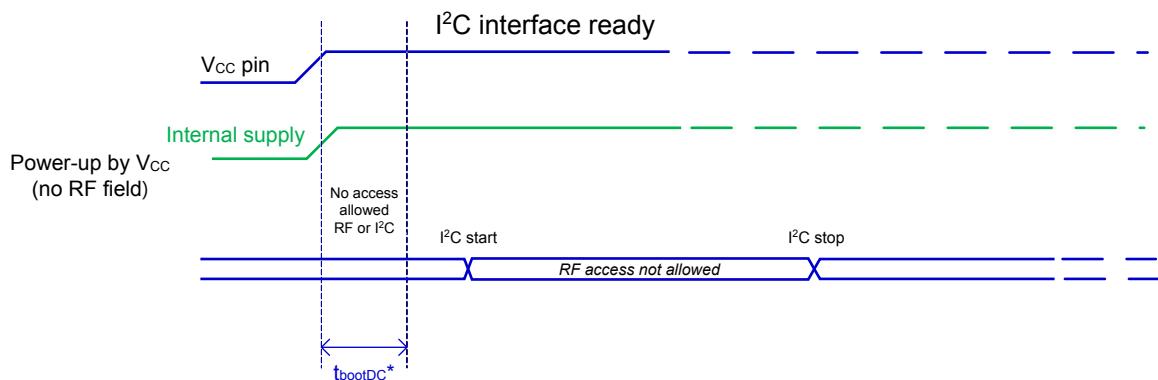
### 3.1 Wired interface

#### Operating supply voltage V<sub>CC</sub>

In contact mode, prior to selecting the memory and issuing instructions to it, a valid and stable V<sub>CC</sub> voltage within the specified [V<sub>CC(min)</sub>, V<sub>CC(max)</sub>] range must be applied (see [Table 246. I<sup>2</sup>C operating conditions](#)). To maintain a stable DC supply voltage, it is recommended to decouple the V<sub>CC</sub> line with a suitable capacitor (usually of the order of 10 nF and 100 nF) close to the V<sub>CC</sub>/V<sub>SS</sub> package pins.

This voltage must remain stable and valid until the end of the transmission of the instruction and, for a Write instruction, until the completion of the internal I<sup>2</sup>C write cycle (t<sub>W</sub>). Instructions are not taken into account until completion of the boot sequence (see the figure below).

**Figure 7. Power-up sequence (no RF field, LPD pin tied to V<sub>SS</sub>, or package without LPD pin)**



\* If the LPD pin follows V<sub>CC</sub> before going low, t<sub>bootDC</sub> is equal to t<sub>boot\_LPD</sub> and starts only when LPD reaches the low level.

\* When RF field is present before V<sub>CC</sub> set up, boot is already done and t<sub>bootDC</sub> is 0.

DT7230

#### Power-up conditions

When the power supply is turned on, V<sub>CC</sub> rises from V<sub>SS</sub> to V<sub>CC</sub>. V<sub>CC</sub> must not rise faster than 1 V/μs.

#### Device reset in I<sup>2</sup>C mode

To prevent inadvertent write operations during power-up, a power-on reset (POR) circuit is included. At power-up the device does not respond to any I<sup>2</sup>C instruction until V<sub>CC</sub> has reached the POR threshold voltage (this threshold is lower than the minimum V<sub>CC</sub> operating voltage defined in [Table 246. I<sup>2</sup>C operating conditions](#)). When V<sub>CC</sub> exceeds this threshold, the device is reset and enters the Standby power mode. The device must not be accessed until V<sub>CC</sub> has reached a valid and stable voltage, within the specified [V<sub>CC(min)</sub>, V<sub>CC(max)</sub>] range, and before the time necessary to set up (t<sub>bootDC</sub>) has passed.

In the version supporting LPD pin, the boot takes place only when LPD goes low.

In a similar way, during power-down, as soon as V<sub>CC</sub> drops below the POR threshold, the device stops responding to any instruction sent to it, and the I<sup>2</sup>C address counter is reset.

#### Power-down mode

During power-down the device must be in Standby power mode (mode reached after decoding a Stop condition, assuming that there is no internal write cycle in progress).

## 3.2 Contactless interface

### Device set in RF mode

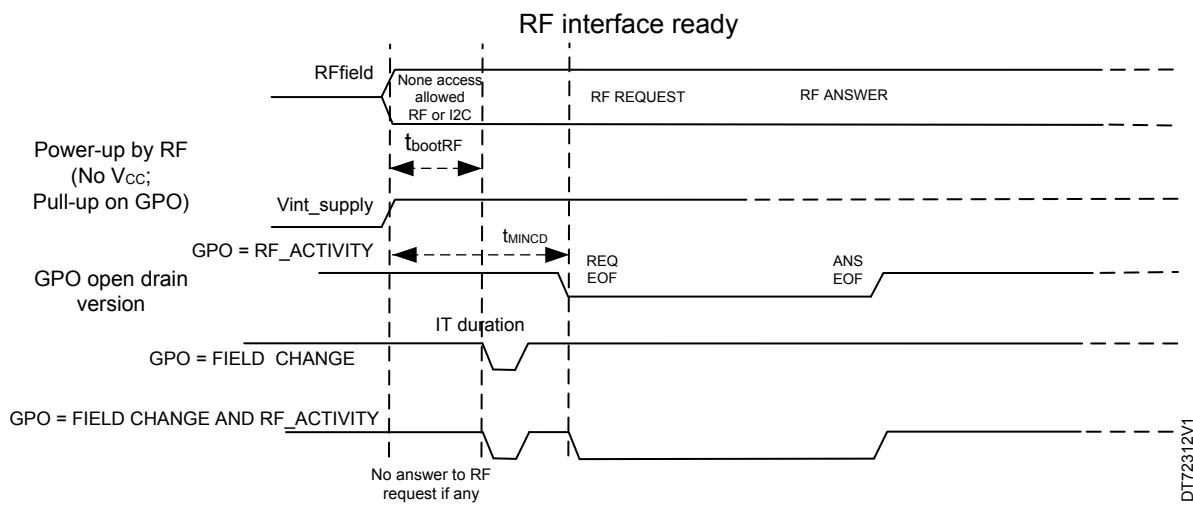
To ensure a proper boot of the RF circuitry, the RF field must be turned ON without any modulation for a minimum period of time  $t_{bootRF}$ . Before this time, the device ignores all received RF commands (see Figure 8).

### Device reset in RF mode

To ensure a proper reset of the RF circuitry, the RF field must be turned off (100% modulation) for a minimum  $t_{RF\_OFF}$  period of time.

The RF access can be temporarily or indefinitely disabled by setting the appropriate value in the RF\_MNGT or RF\_MNGT\_Dyn registers.

Figure 8. RF power-up sequence (no DC supply)



## 4 Memory management

### 4.1 Memory organization overview

The ST25DVxxKC memory is divided in four main areas:

- User memory
- Dynamic registers
- Fast transfer mode buffer
- System configuration area

The user memory can be divided into four flexible user areas. Each area can be individually read- and/or - write-protected with one out of three specific 64-bit password.

The dynamic registers are accessible by RF or I<sup>2</sup>C host and provide dynamic activity status or allow temporary activation or deactivation of some features.

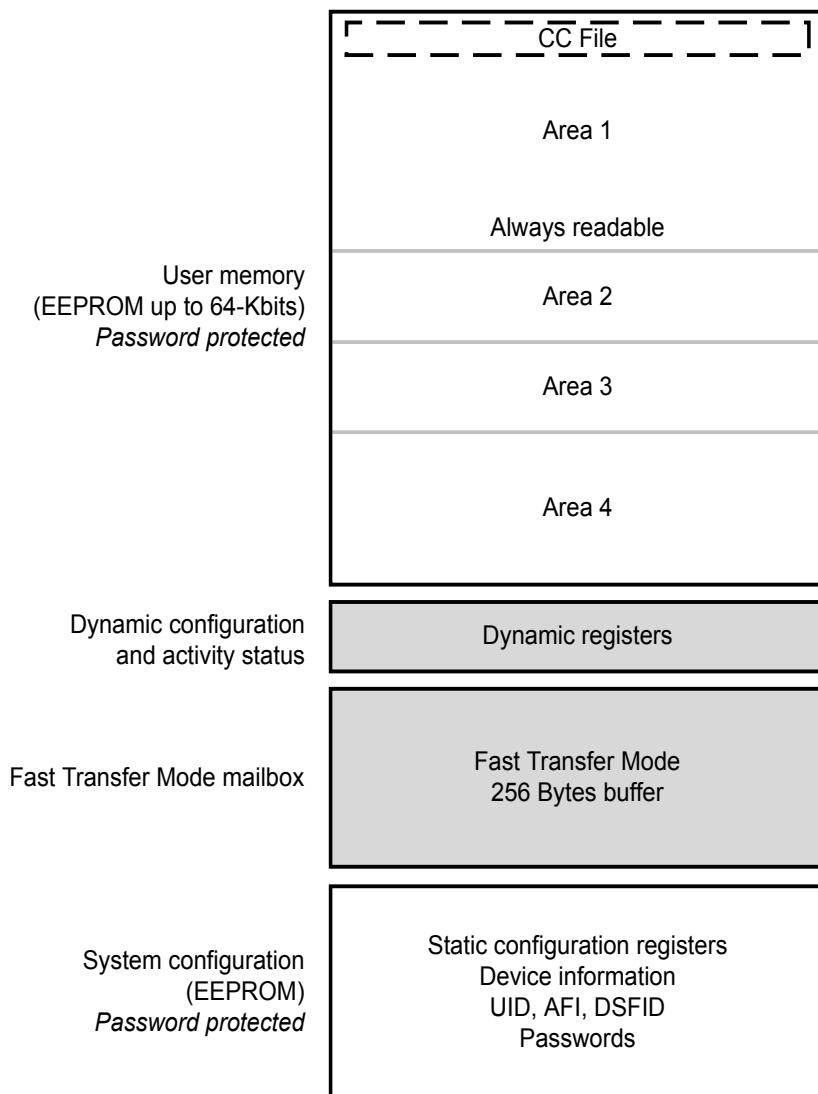
The devices also provide a 256-byte fast transfer mode buffer, acting as a mailbox between RF and I<sup>2</sup>C interface, allowing fast data transfer between contact and contactless worlds.

Finally, the system configuration area contains static registers to configure all device features, which can be tuned by the user. Its access is protected by a 64-bit configuration password.

This system configuration area also includes read-only device information such as IC reference, memory size or IC revision, as well as a 64-bit block used to store the 64-bit unique identifier (UID), the AFI (default 00h) and DSFID (default 00h) registers. The UID is compliant with the ISO 15693 description, and its value is used during the anticollision sequence (Inventory). The UID value is written by ST during manufacturing. The AFI register stores the application family identifier. The DSFID register stores the data storage family identifier used in the anticollision algorithm.

The system configuration area includes five additional 64-bit blocks that store an I<sup>2</sup>C password plus three RF user area access passwords and an RF configuration password.

Figure 9. Memory organization



## 4.2

### User memory

This memory is accessible from both RF contactless and I<sup>2</sup>C wired interfaces.

From RF interface, user memory is addressed as 4-byte blocks, starting at address 0. RF extended read and write commands can be used to address all memory blocks. Other read and write commands address only up to block FFh.

From I<sup>2</sup>C interface, user memory is addressed as bytes, starting at address 0. Device select must set E2 = 0 (see [Section 6.3: Device addressing](#)). User memory can be read in continuity. Unlike the RF interface, there is no roll-over when the requested address reaches the end of the memory capacity.

[Table 4](#) shows how memory is seen from the RF and I<sup>2</sup>C interfaces.

**Table 4. User memory as seen by RF and by I<sup>2</sup>C**

RF command (block addressing)	User memory				I <sup>2</sup> C command (byte addressing)
	RF block (00)00h				
	I <sup>2</sup> C byte 0003h	I <sup>2</sup> C byte 0002h	I <sup>2</sup> C byte 0001h	I <sup>2</sup> C byte 0000h	
Read Single Block	RF block (00)01h				
Read Multiple Blocks	I <sup>2</sup> C byte 0007h	I <sup>2</sup> C byte 0006h	I <sup>2</sup> C byte 0005h	I <sup>2</sup> C byte 0004h	
Fast Read Single Block	RF block (00)02h				
Fast Read Multiple Blocks	I <sup>2</sup> C byte 000Bh	I <sup>2</sup> C byte 000Ah	I <sup>2</sup> C byte 0009h	I <sup>2</sup> C byte 0008h	
Write Single Block	....				
Write Multiple Blocks	RF block (00)7Fh <sup>(1)</sup>				
Ext Read Single Block	I <sup>2</sup> C byte 01FFh	I <sup>2</sup> C byte 01FEh	I <sup>2</sup> C byte 01FDh	I <sup>2</sup> C byte 01FCh	
Ext Read Multiple Blocks	....				
Fast Ext Read Single Block	RF block (00)FFh <sup>(2)</sup>				
Fast Ext Read Multi. Blocks	I <sup>2</sup> C byte 03FFh	I <sup>2</sup> C byte 03FEh	I <sup>2</sup> C byte 03FDh	I <sup>2</sup> C byte 03FCh	
Ext Write Single Block	....				
Ext Write Multiple Blocks	RF block 0100h				
	I <sup>2</sup> C byte 0403h	I <sup>2</sup> C byte 0402h	I <sup>2</sup> C byte 0401h	I <sup>2</sup> C byte 0400h	
Ext Read Single Block	....				
Ext Read Multiple Blocks	RF block 01FFh <sup>(3)</sup>				
Fast Ext Read Single Block	I <sup>2</sup> C byte 07FFh	I <sup>2</sup> C byte 07FEh	I <sup>2</sup> C byte 07FDh	I <sup>2</sup> C byte 07FCh	
Fast Ext Read Multi. Blocks	....				
Ext Write Single Block	RF block 07FFh <sup>(4)</sup>				
Ext Write Multiple Blocks	I <sup>2</sup> C byte 1FFFh	I <sup>2</sup> C byte 1FFEh	I <sup>2</sup> C byte 1FFDh	I <sup>2</sup> C byte 1FFCh	

1. Last block of user memory in ST25DV04KC.
2. Last block accessible with Read Single Block, Read Multiple Blocks, Fast Read Single Block, Fast Read Multiple Blocks, Write Single Block and Write Multiple Blocks RF commands.
3. Last block of user memory in ST25DV16KC.
4. Last block of user memory in ST25DV64KC.

Note: In the factory all blocks of user memory are initialized to 00h.

#### 4.2.1 User memory areas

The user memory can be split into different areas, each one with a distinct access privilege.

RF and I<sup>2</sup>C write commands are legal only within the same area:

- In RF, Write Multiple Blocks and Extended Write Multiple Blocks command are not executed and return the error 0Fh if addresses cross an area border.
- In I<sup>2</sup>C, a sequential write is not executed and all bytes with addresses crossing the area border are not acknowledged.

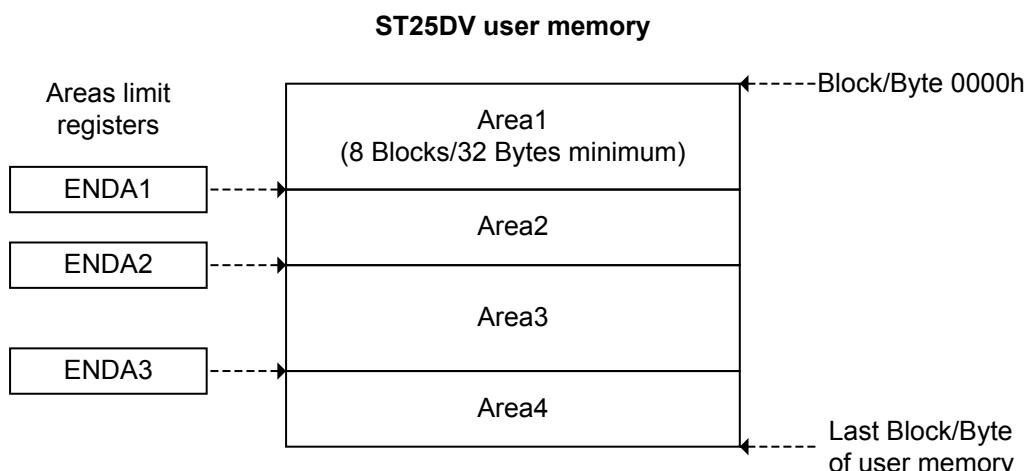
RF and I<sup>2</sup>C read commands are allowed over multiple areas:

- In RF, Read Multiple Blocks and Extended read multiple Blocks (and related Fast commands) are executed and return all readable blocks until reaching a non readable block (address read protected or non available), even if addresses cross area borders.
- In I<sup>2</sup>C, sequential read returns all readable bytes until reaching a non readable byte (address read protected or non available) even if addresses cross area borders. Non readable bytes return value FFh.

Each user memory area is defined by its ending address ENDA. The starting address is implicitly defined by the end of the preceding area.

There are three ENDA registers in the configuration system memory, used to define the end addresses of Area 1, Area 2, and Area 3. The end of Area 4 is always the last block/byte of memory, and is not configurable.

**Figure 10. User memory areas**



On factory delivery all ENDAs are set to maximum value, only Area1 exists and includes the full user memory.

A granularity of 8 blocks (32 bytes) is offered to code area ending points.

Areas end limits are coded in ENDA registers as follows:

- Last RF block address of area =  $8 \times \text{ENDA}_i + 7 \rightarrow \text{ENDA}_i = \text{int}(\text{Last Area}_i \text{ RF block address} / 8)$
- Last I<sup>2</sup>C byte address of area =  $32 \times \text{ENDA}_i + 31 \rightarrow \text{ENDA}_i = \text{int}(\text{Last Area}_i \text{ I}^2\text{C byte address} / 32)$
- As a consequence, ENDA1 = 0 minimum size of Area 1 is 8 blocks (32 bytes).

**Table 5. Maximum user memory block and byte addresses and ENDA<sub>i</sub> value**

Device	Last user memory block address seen by RF	Last user memory byte address seen by I <sup>2</sup> C	Maximum ENDA <sub>i</sub> value
ST25DV04KC	007Fh	01FFh	0Fh
ST25DV16KC	01FFh	07FFh	3Fh
ST25DV64KC	07FFh	1FFFh	FFh

**Table 6. Areas and limit calculation from ENDA<sub>i</sub> registers**

Area	Seen from RF interface	Seen from I <sup>2</sup> C interface
Area 1	Block 0000h	Byte 0000h
	...	...
	Block (ENDA1 * 8) + 7	Byte (ENDA1 * 32) + 31
Area 2	Block (ENDA1 + 1) * 8	Byte (ENDA1 + 1) * 32
	...	...
	Block (ENDA2 * 8) + 7	Byte (ENDA2 * 32) + 31
Area 3	Block (ENDA2 + 1) * 8	Byte (ENDA2 + 1) * 32
	...	...
	Block (ENDA3 * 8) + 7	Byte (ENDA3 * 32) + 31
Area 4	Block (ENDA3 + 1) * 8	Byte (ENDA3 + 1) * 32
	...	...
	Last memory block	Last memory byte

The organization of user memory in areas has the following characteristics:

- At least one area exists (Area1), starting at block/byte address 0000h and finishing at ENDA1, with ENDA1 = ENDA2 = ENDA3 = End of user memory (factory setting).
- Two areas can be defined by setting ENDA1 < ENDA2 = ENDA3 = End of user memory.
- Three areas can be defined by setting ENDA1 < ENDA2 < ENDA3 = End of user memory.
- A maximum of four areas can be defined by setting ENDA1 < ENDA2 < ENDA3 < End of user memory.
- Area 1 specificities
  - Start of Area1 is always block/byte address 0000h.
  - Area1 minimum size is 8 blocks (32 bytes) when ENDA1 = 00h.
  - Area1 is always readable.
- The last area always finishes on the last user memory block/byte address (ENDA4 does not exist).
- All areas are contiguous: end of Area(n) + one block/byte address is always the start of Area(n+1).

### Area size programming

RF user must first open the RF configuration security session to write ENDA<sub>i</sub> registers.

I<sup>2</sup>C host must first open I<sup>2</sup>C security session to write ENDA registers.

When programming an ENDA register, the following rule must be respected:

- ENDA<sub>i</sub> - 1 < ENDA<sub>i</sub> ≤ ENDA<sub>i</sub>+1 = End of memory.

This means that prior to programming any ENDA register, the following one (ENDA<sub>i</sub>+1) must first be programmed to the last block/byte of memory:

- Successful ENDA3 programming condition: ENDA2 < ENDA3 ≤ End of user memory
- Successful ENDA2 programming condition: ENDA1 < ENDA2 ≤ ENDA3 = End of user memory
- Successful ENDA1 programming condition: ENDA1 ≤ ENDA2 = ENDA 3 = End of user memory

If this rule is not respected, an error 0Fh is returned in RF, NoAck is returned in I<sup>2</sup>C, and programming is not done.

To respect this rule, the following procedure is recommended when programming area size (even for changing only one area size):

1. Ends of Areas 3 and 2 must first be set to the end of memory while respecting the following order:
  - a. If ENDA3 ≠ end of user memory, then set ENDA3 = end of memory; else, do not write ENDA3.
  - b. If ENDA2 ≠ end of user memory, then set ENDA2 = end of memory; else, do not write ENDA2.
2. Then, desired area limits can be set respecting the following order:
  - a. Set new ENDA1 value.
  - b. Set new ENDA2 value, with ENDA2 > ENDA1.
  - c. Set new ENDA3 value, with ENDA3 > ENDA2.

Example of successive user memory area setting (for ST25DV64KC):

1. Initial state, two areas are defined:
  - a. ENDA1 = 10h (Last block of Area 1: (10h x 8) + 7 = 0087h)
  - b. ENDA2 = FFh (Last block of Area 2: (FFh x 8) + 7 = 07FFh)
  - c. ENDA3 = FFh (No Area 3)
    - Area 1 from Block 0000h to 0087h (136 blocks)
    - Area 2 from Block 0088h to 07FFh (1912 blocks)
    - There is no Area 3
    - There is no Area 4
2. Split of user memory in four areas:
  - a. ENDA3 is not updated as it is already set to end of memory
  - b. ENDA2 is not updated as it is already set to end of memory
  - c. Set ENDA1 = 3Fh (Last block of Area 1: (3Fh x 8) + 7 = 01FFh)
  - d. Set ENDA2 = 5Fh (Last block of Area 1: (5Fh x 8) + 7 = 02FFh)
  - e. Set ENDA3 = BFh (Last block of Area 1: (BFh x 8) + 7 = 05FFh)
    - Area1 from Block 0000h to 01FFh (512 blocks)
    - Area2 from Block 0200h to 02FFh (256 blocks)
    - Area3 from Block 0300h to 05FFh (768 blocks)
    - Area4 from Block 0600h to 07FFh (512 blocks)
3. Return to a split in two equal areas:
  - a. Set ENDA3 = FFh
  - b. Set ENDA2 = FFh
  - c. Set ENDA1 = 7Fh (Last block of Area 1: (7Fh x 8) + 7 = 03FFh)
    - Area1 from Block 0000h to 03FFh (1024 blocks)
    - Area2 from Block 0400h to 07FFh (1024 blocks)
    - There is no Area3
    - There is no Area 4

Programming ENDA3 to FFh in step 2.a would have resulted in into an error, since rule ENDAi-1 < ENDAi is not respected (ENDA2 = ENDA3 in that case).

#### Registers for user memory area configuration

Table 7. ENDA1 access

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Read Configuration (cmd code A0h) @05h	R always, W if RF configuration security session is open and configuration not locked	E2 = 1, E1 = 1, 0005h	R always, W if I <sup>2</sup> C security session is open
Write Configuration (cmd code A1h) @05h			

**Table 8. ENDA1**

Bit	Name	Function	Factory Value
b7-b0	ENDA1	End Area 1 = 8*ENDA1+7 when expressed in blocks (RF) End Area 1 = 32*ENDA1+31 when expressed in bytes (I <sup>2</sup> C)	ST25DV04KC: 0Fh ST25DV16KC: 3Fh ST25DV64KC: FFh

Note: Refer to Table 13. System configuration memory map for ENDA1 register.

**Table 9. ENDA2 access**

RF		I <sup>2</sup> C	
Command		Type	Type
Read Configuration (cmd code A0h) @07h	Write Configuration (cmd code A1h) @07h	R always, W if RF configuration security session is open and configuration not locked	E2 = 1, E1 = 1, 0007h
			R always, W if I <sup>2</sup> C security session is open

**Table 10. ENDA2**

Bit	Name	Function	Factory Value
b7-b0	ENDA2	End Area 2 = 8 x ENDA2 + 7 when expressed in blocks (RF) End Area 2 = 32*ENDA2 + 31 when expressed in bytes (I <sup>2</sup> C)	ST25DV04KC: 0Fh ST25DV16KC: 3Fh ST25DV64KC: FFh

Note: Refer to Table 13. System configuration memory map for ENDA2 register.

**Table 11. ENDA3 access**

RF		I <sup>2</sup> C	
Command		Type	Type
Read Configuration (cmd code A0h) @09h	Write Configuration (cmd code A1h) @09h	R always, W if RF configuration security session is open and configuration not locked	E2 = 1, E1 = 1, 0009h
			R always, W if I <sup>2</sup> C security session is open

**Table 12. ENDA3**

Bit	Name	Function	Factory Value
b7-b0	ENDA3	End Area 3 = 8 x ENDA3 + 7 when expressed in blocks (RF) End Area 3 = 32 x ENDA3 + 31 when expressed in bytes (I <sup>2</sup> C)	ST25DV04KC: 0Fh ST25DV16KC: 3Fh ST25DV64KC: FFh

Note: Refer to Table 13. System configuration memory map for ENDA3 register.

#### 4.3

#### System configuration area

In addition to EEPROM user memory, ST25DVxxKC includes a set of static registers located in the system configuration area memory (EEPROM nonvolatile registers). Those registers are set during device configuration (that is: area extension), or by the application (that is: area protection). Static registers content is read during the boot sequence and define basic ST25DVxxKC behaviour.

In RF, the static registers located in the system configuration area can be accessed via the dedicated Read Configuration and Write Configuration commands, with a pointer acting as the register address.

The RF configuration security session must first be open, by presenting a valid RF configuration password, to grant write access to system configuration registers.

The system configuration area write access by RF can also be deactivated by I<sup>2</sup>C host.

In I<sup>2</sup>C static registers located in the system configuration area can be accessed with I<sup>2</sup>C read and write commands with device select E2=1, E1=1. Readable system areas could be read in continuity.

I<sup>2</sup>C security session must first be open, by presenting a valid I<sup>2</sup>C password, to grant write access to system configuration registers.

The following table shows the complete map of the system configuration area, as seen by the RF and I<sup>2</sup>C interface.

**Table 13. System configuration memory map**

RF access		Static Register			I <sup>2</sup> C access		
Address	Type	Name	Function		Device select	Address	Type
00h	RW <sup>(1)</sup>	GPO1	Enable/disable GPO output and GPO ITs for RF events		E2=1, E1=1	0000h	RW <sup>(2)</sup>
01h	RW <sup>(1)</sup>	GPO2	Enable/disable GPO ITs for I <sup>2</sup> C events and set Interruption pulse duration		E2=1, E1=1	0001h	RW <sup>(2)</sup>
02h	RW <sup>(1)</sup>	EH_MODE	Energy harvesting default strategy after Power ON		E2=1, E1=1	0002h	RW <sup>(2)</sup>
03h	RW <sup>(1)</sup>	RF_MNGT	RF interface state after power ON		E2=1, E1=1	0003h	RW <sup>(2)</sup>
04h	RW <sup>(1)</sup>	RFA1SS	Area1 RF access protection		E2=1, E1=1	0004h	RW <sup>(2)</sup>
05h	RW <sup>(1)</sup>	ENDA1	Area 1 ending point		E2=1, E1=1	0005h	RW <sup>(2)</sup>
06h	RW <sup>(1)</sup>	RFA2SS	Area2 RF access protection		E2=1, E1=1	0006h	RW <sup>(2)</sup>
07h	RW <sup>(1)</sup>	ENDA2	Area 2 ending point		E2=1, E1=1	0007h	RW <sup>(2)</sup>
08h	RW <sup>(1)</sup>	RFA3SS	Area3 RF access protection		E2=1, E1=1	0008h	RW <sup>(2)</sup>
09h	RW <sup>(1)</sup>	ENDA3	Area 3 ending point		E2=1, E1=1	0009h	RW <sup>(2)</sup>
0Ah	RW <sup>(1)</sup>	RFA4SS	Area4 RF access protection		E2=1, E1=1	000Ah	RW <sup>(2)</sup>
No access		I2CSS	Area 1 to 4 I <sup>2</sup> C access protection		E2=1, E1=1	000Bh	RW <sup>(2)</sup>
N/A	RW <sup>(3) (4)</sup>	LOCK_CCFILe	Blocks 0 and 1 RF Write protection		E2=1, E1=1	000Ch	RW <sup>(2)</sup>
0Dh	RW <sup>(1)</sup>	FTM	Fast transfer mode authorization and watchdog setting.		E2=1, E1=1	000Dh	RW <sup>(2)</sup>
No access		I2C_CFG	I <sup>2</sup> C target address configuration and enable/disable RF switch off from I <sup>2</sup> C.		E2=1, E1=1	000Eh	RW <sup>(2)</sup>
0Fh	RW <sup>(1)</sup>	LOCK_CFG	Protect RF Write to system configuration registers		E2=1, E1=1	000Fh	RW <sup>(2)</sup>
N/A	WO <sup>(5)</sup>	LOCK_DSFID	DSFID lock status		E2=1, E1=1	0010h	RO
NA	WO <sup>(6)</sup>	LOCK_AFI	AFI lock status		E2=1, E1=1	0011h	RO
N/A	RW <sup>(5)</sup>	DSFID	DSFID value		E2=1, E1=1	0012h	RO
N/A	RW <sup>(6)</sup>	AFI	AFI value		E2=1, E1=1	0013h	RO
N/A	RO	MEM_SIZE	Memory size value in blocks, 2 bytes		E2=1, E1=1	0014h to 0015h	RO
	RO	BLK_SIZE	Block size value in bytes		E2=1, E1=1	0016h	RO
N/A	RO	IC_REF	IC reference value		E2=1, E1=1	0017h	RO

RF access		Static Register		I <sup>2</sup> C access		
Address	Type	Name	Function	Device select	Address	Type
NA	RO	UID	Unique identifier, 8 bytes	E2=1, E1=1	0018h to 001Fh	RO
No access		IC_REV	IC revision	E2=1, E1=1	0020h	RO
		-	ST reserved	E2=1, E1=1	0021h	RO
		-	ST reserved	E2=1, E1=1	0022h	RO
		-	ST reserved	E2=1, E1=1	0023h	RO
		I2C_PWD	I <sup>2</sup> C security session password, 8 bytes	E2=1, E1=1	0900h to 0907h	R/W <sup>(7)</sup> <sup>(8)</sup>
N/A	WO <sup>(9)</sup>	RF_PWD_0	RF configuration security session password, 8 bytes	No access		
N/A	WO <sup>(9)</sup>	RF_PWD_1	RF user security session password 1, 8 bytes			
N/A	WO <sup>(9)</sup>	RF_PWD_2	RF user security session password 2, 8 bytes			
N/A	WO <sup>(9)</sup>	RF_PWD_3	RF user security session password 3, 8 bytes			

1. Write access is granted if RF configuration security session is open and configuration is not locked (LOCK\_CFG register equals to 0).
2. Write access if the I<sup>2</sup>C security session is open.
3. Write access to bit 0 if Block 00h is not already locked and to bit 1 if Block 01h is not already locked.
4. LOCK\_CCFFILE content is only readable through reading the Block Security Status of blocks 00h and 001h (see Section 5.6.3: User memory protection)
5. Write access if DSFID is not locked.
6. Write access if the AFI is not locked.
7. Write access with I<sup>2</sup>C Write Password command, only after presenting a correct I<sup>2</sup>C password.
8. Read access is granted if I<sup>2</sup>C security session is open.
9. Write access only if corresponding RF security session is open.

#### 4.4

#### Dynamic configuration

ST25DVxxKC has a set of dynamic registers that allow temporary modification of its behavior or report on its activity. Dynamic registers are volatile and not restored to their previous values after POR.

Some static registers have an image in dynamic registers: dynamic register value is initialized with the static register value and can be updated by the application to temporarily modify the device behavior (for example, to set or reset energy harvesting). When a valid change occurs in a static register, in RF or I<sup>2</sup>C, the corresponding dynamic register is automatically updated.

Other dynamic registers, automatically updated, contain indication on device activity (for instance: IT\_STS\_Dyn gives the interruption's status, MB\_CTRL\_Dyn gives the fast transfer mode mailbox control).

In RF, dynamic registers can be accessed via dedicated (Fast) Read Dynamic Configuration and (Fast) Write Dynamic Configuration commands, with a pointer acting as the register address. No password is needed to access dynamic registers.

In I<sup>2</sup>C, dynamic registers can be accessed with I<sup>2</sup>C read and write commands with device select E2 = 0, E1 = 1. Dynamic registers can be read in continuity, no password is needed to access them. Dynamic registers and fast transfer mode mailbox can be read in continuity, but not written in continuity.

The table below shows the complete map of dynamic registers, as seen by RF and I<sup>2</sup>C interfaces.

Table 14. Dynamic registers memory map

RF access		Dynamic Registers			I <sup>2</sup> C access		
Address	Type	Name	Function	Device select	Address	Type	
00h	RO	GPO_CTRL_Dyn	GPO control	E2 = 0, E1 = 1	2000h	R/W	
No access		-	Reserved	E2 = 0, E1 = 1	2001h	RO	
02h	R/W	EH_CTRL_Dyn	Energy Harvesting management and usage status	E2 = 0, E1 = 1	2002h	R/W	
No access		RF_MNGT_Dyn	RF interface usage management	E2 = 0, E1 = 1	2003h	R/W	
		I2C_SSO_Dyn	I <sup>2</sup> C security session status	E2 = 0, E1 = 1	2004h	RO	
		IT_STS_Dyn	Interruptions status	E2 = 0, E1 = 1	2005h	RO	
0Dh	R/W	MB_CTRL_Dyn	Fast transfer mode control and status	E2 = 0, E1 = 1	2006h	R/W	
NA	RO	MB_LEN_Dyn	Length of fast transfer mode message	E2 = 0, E1 = 1	2007h	RO	

## 4.5 Fast transfer mode mailbox

ST25DVxxKC fast transfer mode uses a dedicated mailbox buffer for transferring messages between RF and I<sup>2</sup>C worlds. This mailbox contains up to 256 Bytes of data which are filled from the first byte.

Fast transfer mode mailbox is accessed in bytes from both RF and I<sup>2</sup>C.

In RF, mailbox is read via a dedicated (Fast) Read Message command. Read can start from any address value inside the mailbox, between 00h and FFh. Writing in the mailbox is done via the (Fast) Write Message command in one shot, always starting at mailbox address 00h. No password is needed to access mailbox from RF, but fast transfer mode must be enabled.

In I<sup>2</sup>C, mailbox read can start from any address value between 2008h and 2107h. Write mailbox MUST start from address 2008h to a max of 2107h. No password is needed to access mailbox from I<sup>2</sup>C, but fast transfer mode must be enabled.

The table below shows the map of fast transfer mode mailbox, as seen by RF interface and by I<sup>2</sup>C interface.

**Table 15. Fast transfer mode mailbox memory map**

RF access		Fast transfer mode buffer		I <sup>2</sup> C access		
Address	Type	Name	Function	Device select	Address	Type
00h	R/W	MB_Dyn Byte 0	Fast transfer mode buffer (256-Bytes)	E2=0, E1=1	2008h	R/W
01h	R/W	MB_Dyn Byte 1		E2=0, E1=1	2009h	R/W
...	...	...		E2=0, E1=1	...	...
FEh	R/W	MB_Dyn Byte 254		E2=0, E1=1	2106h	R/W
FFh	R/W	MB_Dyn Byte 255		E2=0, E1=1	2107h	R/W

## 5 ST25DVxxKC specific features

The devices offer the following features:

- A fast transfer mode (FTM), to achieve a fast link between RF and contact worlds, via a 256-byte buffer called mailbox. This mailbox dynamic buffer of 256 bytes can be filled or emptied via either RF or I<sup>2</sup>C.
- A GPO pin, which indicates incoming events to the contact side, like RF events (RF field changes, RF activity, RF writing completion, or mailbox message availability) or I<sup>2</sup>C events (I<sup>2</sup>C write completion, RF switch off from I<sup>2</sup>C).
- An energy harvesting element to deliver mW of power when external conditions make it possible.
- RF management, which allows ST25DVxxKC to ignore RF requests.

All these features can be programmed by setting the static and/or dynamic registers. The devices can be partially customized using configuration registers located in the system area. These registers are:

- Dedicated to data memory organization and protection: ENDA<sub>i</sub>, I2CSS, RFAiSS, LOCK\_CCFFILE.
- Dedicated to fast transfer mode: FTM
- Dedicated to observation: GPO, IT\_TIME
- Dedicated to RF: RF\_MNGT, EH\_MODE
- Dedicated to the structure: LOCK\_CFG
- Dedicated to I<sup>2</sup>C configuration: I2C\_CFG

A set of additional registers (such as (DSFID, AFI, IC\_REF) allows the user to identify and customize the product .

### In I<sup>2</sup>C

Read accesses to the static configuration register is always allowed, except for passwords. For dedicated registers, write access is granted after prior successful presentation of the I<sup>2</sup>C password. The configuration register is located from address 0000h to 00FFh in the system area.

### In RF

Dedicated commands Read Configuration and Write Configuration must be used to access the static configuration registers. Update is only possible when the access right was granted by presenting the RF configuration password (RF\_PWD\_0), and if the system configuration was not previously locked by the I<sup>2</sup>C host (LOCK\_CFG=1), which acts as a security controller.

After any valid write access to the static configuration registers, the new configuration is immediately applied.

Some of the static registers have a dynamic image (notice \_Dyn) preset with the static register value: GPO\_CTRL\_Dyn, EH\_CTRL\_Dyn, RF\_MNGT\_Dyn and MB\_CTRL\_Dyn.

When it exists, ST25DVxxKC uses the dynamic configuration register to manage its processes. A dynamic configuration register updated by the application recovers its default static value after a power on reset (POR).

Other dynamic registers are dedicated to process monitoring:

- I2C\_SSO\_Dyn is dedicated to data memory protection
- MB\_LEN\_Dyn, MB\_CTRL\_Dyn are dedicated to fast transfer mode
- IT\_STS\_Dyn is dedicated to interrupt

In I<sup>2</sup>C, read and write of the dynamic registers is done using the usual I<sup>2</sup>C read and write command at the dedicated address (E2 = 0 and E1 = 1 in device select).

In RF read or write, accesses to the dynamic registers are associated to the dedicated commands Read Dynamic Configuration, Write Dynamic Configuration, and Read Message Length.

## 5.1 Fast transfer mode (FTM)

### 5.1.1 Fast transfer mode registers

#### Static registers

Table 16. FTM access

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Read Configuration (cmd code A0h) @0Dh	R always, W if RF configuration security session is open and configuration not locked	E2 = 1, E1 = 1, 000Dh	R always, W if I <sup>2</sup> C security session is open
Write Configuration (cmd code A1h) @0Dh			

Table 17. FTM

Bit	Name	Function	Factory value
b0	MB_MODE	0: Enabling fast transfer mode is forbidden. 1: Enabling fast transfer mode is authorized.	0b
b3-b1	MB_WDG	Watchdog duration = $2^{(MB\_WDG - 1)} \times 30$ ms ± 6 ms If MB_WDG = 0 watchdog is disabled	000b
b7-b4	RFU	-	0000b

Note: Refer to Table 13. System configuration memory map for the FTM register.

#### Dynamic registers

Table 18. MB\_CTRL\_Dyn access

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Read Dynamic Configuration (cmd code ADh) @0Dh	b0: R always, W only if MB_MODE = 1 and V <sub>CC</sub> is present	E2 = 0, E1 = 1, 2006h	b0: R always, W only if MB_MODE = 1 and V <sub>CC</sub> is present
Fast Read Dynamic Configuration (cmd code CDh) @0Dh			
Write Dynamic Configuration (cmd code AEh) @0Dh	b7-b1: RO		b7-b1: RO
Fast Write Dynamic Configuration (cmd code CEh) @0Dh			

**Table 19. MB\_CTRL\_Dyn**

Bit	Name	Function	Factory value
b0	MB_EN <sup>(1)</sup>	0: Disable FTM, FTM mailbox is empty 1: Enable FTM	0b
b1	HOST_PUT_MSG	0: No I <sup>2</sup> C message in FTM mailbox 1: I <sup>2</sup> C has Put a message in FTM mailbox	0b
b2	RF_PUT_MSG	0: No RF message in FTM mailbox 1: RF has Put message in FTM mailbox	0b
b3	RFU	-	0b
b4	HOST_MISS_MSG	0: No message missed by I <sup>2</sup> C 1: I <sup>2</sup> C did not read RF message before watchdog time out	0b
b5	RF_MISS_MSG	0: No message missed by RF 1: RF did not read message before watchdog time out	0b
b6	HOST_CURRENT_MSG	0: No message or message not coming from I <sup>2</sup> C 1: Current Message in FTM mailbox comes from I <sup>2</sup> C	0b
b7	RF_CURRENT_MSG	0: No message or message not coming from RF 1: Current Message in FTM mailbox comes from RF	0b

1. MB\_EN bit is automatically reset to 0 if MB\_MODE bit in FTM register is reset to 0.

Note: Refer to [Table 14. Dynamic registers memory map](#) for the MB\_CTRL\_Dyn register.

**Table 20. MB\_LEN\_Dyn access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Read Message Length (cmd code ABh)			
Fast Read Message Length (cmd code CBh)	RO	E2=0, E1=1, 2007h	RO

**Table 21. MB\_LEN\_Dyn**

Bit	Name	Function	Factory value
b7-b0	MB_LEN	Size in byte, minus 1 byte, of message contained in FTM mailbox (automatically set by ST25DVxxKC)	0h

Note: Refer to [Table 14. Dynamic registers memory map](#) for the MB\_LEN\_Dyn register.

### 5.1.2 Fast transfer mode usage

ST25DVxxKC acts as mailbox between RF (reader, smartphone) and an I<sup>2</sup>C host (microcontroller). Each interface can send a message containing up to 256 bytes of data to the other interface through that mailbox.

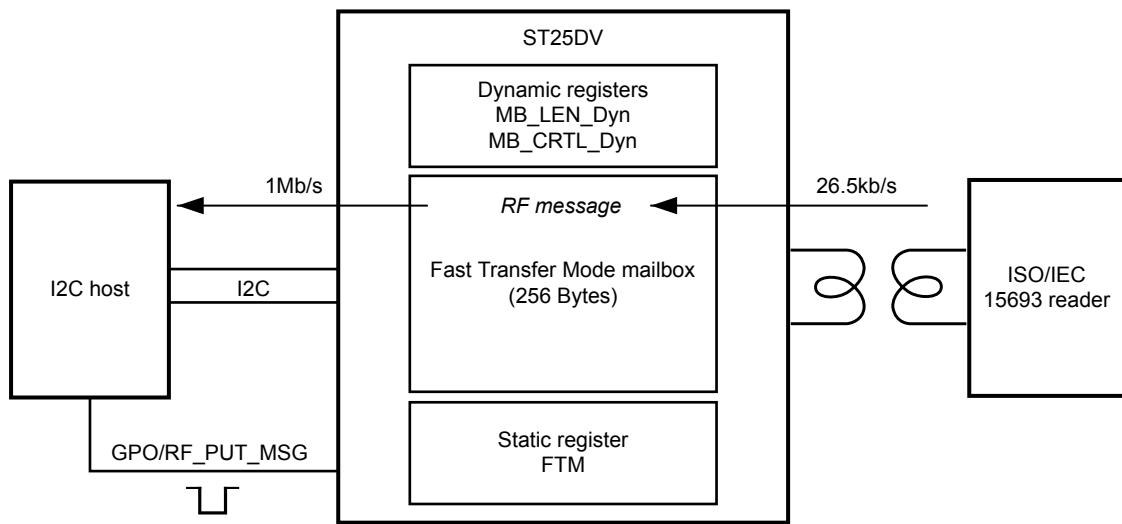
To send data from RF reader to I<sup>2</sup>C host, fast transfer mode must be enabled, the mailbox must be free, V<sub>CC</sub> must be present, and the RF user must first write the message containing data in the mailbox.

I<sup>2</sup>C host is then informed (by interruption on GPO output or polling on MB\_CTRL\_Dyn register) that a message from RF is present in the mailbox.

Once the complete message has been read by I<sup>2</sup>C, mailbox is considered free again and is available for receiving a new message (data is not cleared).

The RF user is informed that the message has been read by the I<sup>2</sup>C host by polling on MB\_CTRL\_Dyn register.

**Figure 11. RF to I<sup>2</sup>C fast transfer mode operation**

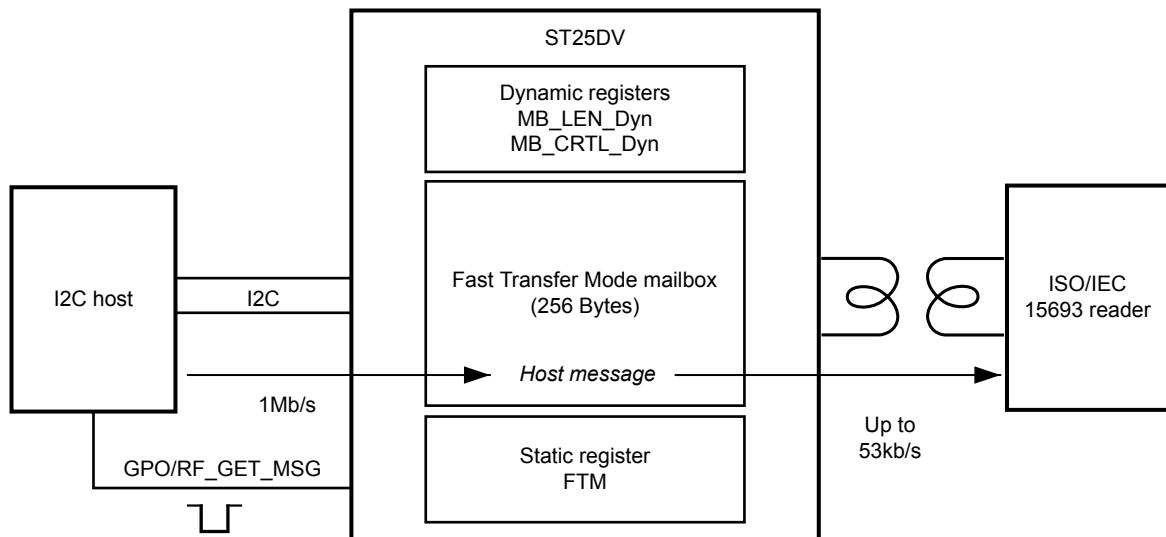


To send data from the I<sup>2</sup>C host to the RF reader, fast transfer mode must be enabled, the mailbox must be free, V<sub>CC</sub> power must be present, and the I<sup>2</sup>C host must first write the message containing data in the mailbox.

The RF user must poll MB\_CTRL\_Dyn register to check for the presence of a message from I<sup>2</sup>C in the mailbox. Once the complete message has been read by RF user, the mailbox is considered free again and is available for receiving a new message (data is not cleared).

The I<sup>2</sup>C host is informed that message has been read by RF user through a GPO interruption or by polling on the MB\_CTRL\_Dyn register.

**Figure 12. I<sup>2</sup>C to RF fast transfer mode operation**



V<sub>CC</sub> supply source is mandatory to activate this feature.

No precedence rule is applied: the first request is served first.

Adding a message is possible only when fast transfer mode is enabled (MB\_EN = 1) and mailbox is free (HOST\_PUT\_MSG and RF\_PUT\_MSG cleared), which is the case after POR or after complete reading of I<sup>2</sup>C message by RF, or complete reading of RF message by I<sup>2</sup>C.

A watchdog limits the message availability in time: when a time-out occurs, the mailbox is considered free, and the HOST\_MISS\_MSG or RF\_MISS\_MSG bits are set into MB\_CTRL\_Dyn register. The data contained in the mailbox is not cleared after a read or after the watchdog has been triggered: message data is still available for read and until fast transfer mode is disabled. HOST\_CURRENT\_MSG and RF\_CURRENT\_MSG bits indicate the source of the current data.

The message is stored in a buffer (256 bytes), and the write operation is done immediately.

**Caution:**

The data written in user memory (EEPROM), either from I<sup>2</sup>C or from RF, transit via the 256-byte buffer. Fast transfer mode must be deactivated (MB\_EN = 0) before starting any write operation in user memory, otherwise the command is NotACK for I<sup>2</sup>C, or gets an answer 0Fh for RF, and programming is not done.

### I<sup>2</sup>C access to mailbox

The access by I<sup>2</sup>C can be done by dedicated address mapping to mailbox (2008h to 2107h) with device select E2 = 0, E1 = 1.

I<sup>2</sup>C reading operation does not support rollover. Therefore data out is set to FFh when the internal address counter reaches the message end.

The RF\_PUT\_MSG is cleared after reaching the STOP that follows the reading of the last message byte, and the mailbox is considered free (but the message is not cleared and it is still present in the mailbox) until a new message is written or the mailbox is deactivated.

An I<sup>2</sup>C reading operation never deletes the HOST\_PUT\_MSG, and the message remains available for RF.

An I<sup>2</sup>C read can start at any address inside the mailbox (between address 2008h and 2107h).

An I<sup>2</sup>C write operation must start from the first mailbox location, at address 2008h. After reaching the mailbox border at address 2107h, all bytes are NACK, and the command is not executed (no rollover).

At the end of a successful I<sup>2</sup>C message write, the message length is automatically set into MB\_LEN\_Dyn register, and HOST\_PUT\_MSG bit is set into MB\_CTRL\_Dyn register, and the write access to the mailbox is not possible until the mailbox has been released again. MB\_LEN\_Dyn contains the size of the message in byte, minus 1.

### RF access to mailbox

The RF control and access to mailbox is possible using dedicated custom commands:

- Read Dynamic Configuration and Fast Read Dynamic Configuration to check availability of mailbox.
- Write Dynamic Configuration and Fast Write Dynamic configuration to enable or disable fast transfer mode.
- Read Message Length and Fast Read Message Length to get the length of the contained message,
- Read Message and Fast Read Message to download the content of the mailbox,
- Write Message and Fast Write Message to put a new message in mailbox. (New length is automatically updated after completion of a successful Write Message or Fast Write Message command).

HOST\_PUT\_MSG is cleared following a valid reading of the last message byte, and mailbox is considered free (but message is not cleared and is still present in the mailbox) until a new message is written or mailbox is deactivated.

An RF read can start at any address of inside the message, but returns an error 0Fh if trying to read after the last byte of the message.

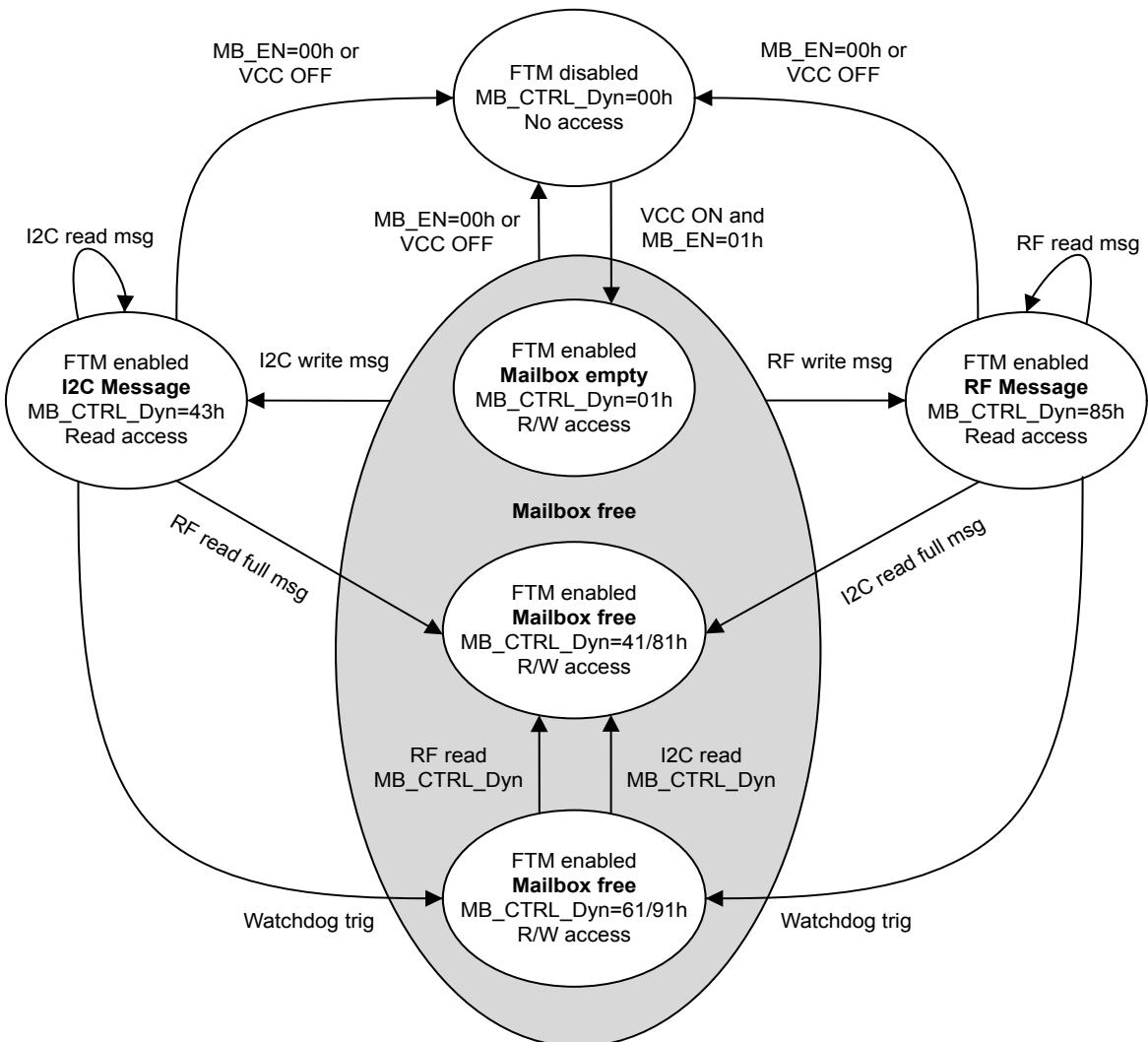
An RF reading operation never deletes the RF\_PUT\_MSG and the message remains available for I<sup>2</sup>C.

At the end of a successful RF message write, the message length is automatically set in MB\_LEN\_Dyn register, RF\_PUT\_MSG bit is set in MB\_CTRL\_Dyn register, and write access to the mailbox is not possible until it has been freed again.

The presence of a DC supply is mandatory to get RF access to the mailbox. VCC\_ON can be checked reading the dynamic register EH\_CTRL\_Dyn.

To get more details about sequences to prepare and initiate a fast transfer, to detect progress of a fast transfer or to control and execute a fast transfer, refer to AN4910 "Data exchange data between wired (I<sup>2</sup>C) and wireless (RF ISO 15693) using fast transfer mode supported by ST25DV-I2C Series".

Figure 13. Fast transfer mode mailbox access management



Note: Assuming  $MB\_MODE = 1b$  and assuming that no error occurred.

## 5.2 RF management feature

### 5.2.1 RF management registers

**Table 22. RF\_MNGT access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Read Configuration (cmd code A0h) @03h	R always, W if RF configuration security session is open and configuration not locked	E2 = 1, E1 = 1, 0003h	R always, W if I <sup>2</sup> C security session is open
Write Configuration (cmd code A1h) @03h			

**Table 23. RF\_MNGT**

Bit	Name	Function	Factory value
b0	RF_DISABLE	0: RF commands executed 1: RF commands not executed (error 0Fh returned)	0b
b1	RF_SLEEP	0: RF communication enabled 1: RF communication disabled (the device remains silent)	0b
b7-b2	RFU	-	000000b

Note: Refer to [Table 13. System configuration memory map](#) for the RF\_MNGT register.

**Table 24. RF\_MNGT\_Dyn access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
No access		E2 = 0, E1 = 1, 2003h	R always, W always

**Table 25. RF\_MNGT\_Dyn**

Bit	Name	Function	Factory value
b0	RF_DISABLE	0: RF mode is defined by RF_OFF and RF_SLEEP bits 1: RF commands not executed (error 0Fh returned)	0b
b1	RF_SLEEP	0: RF mode is defined by RF_OFF and RF_DISABLE bits 1: RF communication disabled (the device remains silent)	0b
b2	RF_OFF	0: RF mode is defined by RF_SLEEP and RF_DISABLE bits 1: RF is reset, and communication disabled (RF security sessions and ISO15693 state are reset, and the device remains silent)	0b
b7-b3	RFU	-	000000b

Note: Refer to [Table 14. Dynamic registers memory map](#) for the RF\_MNGT\_Dyn register.

The RF\_OFF bit access is defined as followed:

- read only with user memory I<sup>2</sup>C target address, followed by memory address of RF\_MNGT\_Dyn register.
- write to 1 only with I<sup>2</sup>C "RFSwitchOff" command.
- write to 0 only with I<sup>2</sup>C "RFSwitchOn" command.
- cannot be accessed by any other I<sup>2</sup>C target address or by RF.

The RF\_DISABLE and RF\_SLEEP bits are accessible in Read and Write with the user memory I<sup>2</sup>C slave address, followed by memory address of RF\_MNGT\_Dyn register.

## 5.2.2

### RF management

Communication capabilities with an RF reader can be controlled by configuring the device in one of the available modes:

- RF normal mode (default mode)
- RF disable mode
- RF sleep mode
- RF off mode

The RF\_MNGT and RF\_MNGT\_Dyn registers are used to configure and control the RF mode.

At boot time, and each time the RF\_MNGT register is updated, content of RF\_MNGT\_Dyn register is copied from the RF\_MNGT register. The content of the register RF\_MNGT\_Dyn can be updated on the fly, to temporarily modify the behavior of the device without affecting the static value of RF\_MNGT register, which is recovered at next POR.

#### RF normal mode:

In normal usage, and if I<sup>2</sup>C interface is not busy (see [Section 5.3: Interface arbitration](#)) , the device processes the RF request and respond accordingly. In this mode, all bits of RF\_MNGT\_Dyn are set to 0.

#### RF disable mode:

In disable mode, RF commands are interpreted but not executed. In case of a valid command, the device responds after t<sub>1</sub> with the error 0Fh, and remains mute to the Inventory command.

ISO15693 state and RF security sessions status are unchanged.

In this mode, bit 0 of RF\_MNGT\_Dyn (RF\_DISABLE) is set to 1 and all other bits are set to 0

#### RF sleep mode:

In sleep mode, all RF communication are disabled and RF interface doesn't interpret any RF commands.

ISO15693 state and RF security sessions status are unchanged.

In this mode, bit 1 of RF\_MNGT\_Dyn, RF\_SLEEP, is set to 1 and bit 2, RF\_OFF, is set to 0 (bit 0, RF\_DISABLE is don't care).

#### RF off mode:

In off mode, all RF communication are disabled and RF interface doesn't interpret any RF commands.

ISO15693 state is reset and RF security sessions are closed.

In this mode, bit 2 of RF\_MNGT\_Dyn, RF\_OFF, is set to 1 and other bits are don't care.

RF sleep and RF disable modes are controlled through writing in RF\_SLEEP and RF\_DISABLE bits in RF\_MNGT register from RF or I<sup>2</sup>C and RF\_MNGT\_Dyn register from I<sup>2</sup>C.

RF off mode is controlled exclusively from I<sup>2</sup>C. RFSwitchOff and RFSwitchOn commands, respectively, allow to switch off and on the RF. Entering RF off mode sets the RF\_MNGT\_Dyn bit 2, RF\_OFF to 1 (see [Section 5.3](#)).

RF off mode has priority over RF sleep mode, which has priority over RF disable mode.

The effect of updating RF\_MNGT or RF\_MNGT\_Dyn registers is immediate.

The Effect of RFSwitchOff command can be immediate or effective at the end of a write in progress in EEPROM, to avoid data corruption. A pulse can be generated on GPO pin to indicate to the I<sup>2</sup>C host exactly when the device enters in RF off mode following a valid RFSwitchOff command.

RF off mode can be exited with the RFSwitchOn command, or by removing the V<sub>CC</sub> power supply. Exiting RF off mode resets bit 2 (RF\_OFF) of RF\_MNGT\_Dyn register. When exiting RF off mode, the state machine is set to Reset to Ready state, and all RF security sessions are closed.

**Table 26. RF modes summary**

RF mode	RF requests treatment	ISO15693 state	RF security sessions
Normal	Executed normally	Changed by relevant RF requests	Changed by relevant RF requests
Disable	Not executed Error 0Fh returned when possible	Unchanged	Unchanged

RF mode	RF requests treatment	ISO15693 state	RF security sessions
Sleep	Not processed, not answered	Unchanged	Unchanged
Off	Not processed, not answered	Reset (back to reset to ready state)	Reset (all sessions closed)

The following table summarizes the effect of RF\_OFF, RF\_SLEEP and RF\_DISABLE bits, as well as the I<sup>2</sup>C busy state on any RF request.

**Table 27. RF modes configuration bits and effect on RF requests**

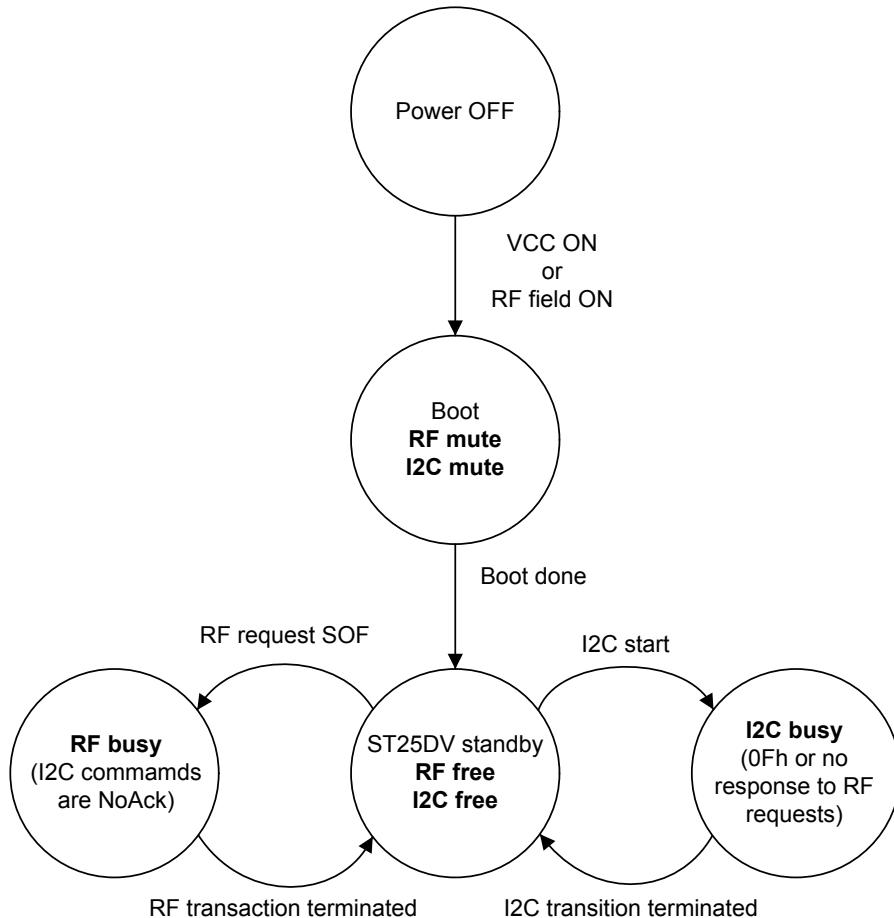
RF_OFF	RF_SLEEP	RF_DISABLE	I <sup>2</sup> C busy	Effect on RF request
0	0	0	0	Processed
0	0	0	1	Not processed and answered with error 0Fh when possible
0	0	1	x	Not processed and answered with error 0Fh when possible
0	1	x	x	Not processed, not answered
1	x	x	x	Not processed, not answered

## 5.3

## Interface arbitration

The device automatically arbitrates the exclusive usage of RF and I<sup>2</sup>C interfaces, according to a *first-talks-first-served* scheme.

Figure 14. Arbitration between RF and I<sup>2</sup>C



RF transaction is terminated:

- at response EOF if answer
- at request EOF if no answer
- at RF field OFF

I<sup>2</sup>C transaction is terminated:

- at the end of EEPROM programming time after the stop condition of a successful write into the user memory or system configuration (see [Section 6.4: I<sup>2</sup>C write operations](#) for write time calculation)
- at stop condition for any other I<sup>2</sup>C transaction
- at V<sub>CC</sub> power off
- at any I<sup>2</sup>C error (terminated before stop condition)
- at I<sup>2</sup>C timeout if it occurs

When RF is busy, I<sup>2</sup>C interface answers by NoAck to all I<sup>2</sup>C commands, except RFSwitchOff and RFSwitchOn.

When I<sup>2</sup>C is busy, RF commands receive no response (Inventory, Stay quiet, addressed commands) or error code 0Fh for any other command.

### 5.3.1 I<sup>2</sup>C priority

When RF is in sleep mode or in off mode, RF commands are not interpreted, and RF cannot be busy. I<sup>2</sup>C is then free to exclusively access the device.

Entering in RF sleep mode implies that the I<sup>2</sup>C host writes into the RF\_MNGT\_Dyn register, which is not possible immediately if RF is busy.

If the I<sup>2</sup>C host needs to get exclusive and immediate access to the device, a switch off (and on) of the RF interface is available.

A specific RFSwitchOff command allows the I<sup>2</sup>C controller to switch off RF immediately, or at the end of an RF write in progress in EEPROM, even if an RF command is ongoing.

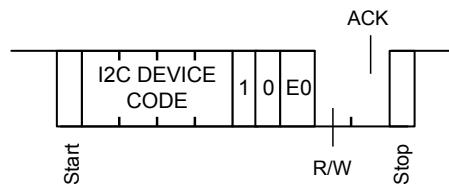
A specific RFSwitchOn command allows the I<sup>2</sup>C controller to switch on the RF immediately (RF returns to RF mode defined by the RF\_MNGT\_Dyn register).

Bit 5 of the I2C\_CFG static register (I2C\_RF\_SWITCHOFF\_EN) allows to authorize or forbid the RF switch off and switch on from I<sup>2</sup>C.

The RFSwitchOff command is defined as follows:

- START condition, followed by the I<sup>2</sup>C "RFSwitchOff" slave address (1 byte), followed by the acknowledge bit from the device, followed by STOP condition.
- See [Section 6.3: Device addressing](#) for I<sup>2</sup>C RFSwitchOff target address value explanation.
- RFSwitchOff slave address is not acknowledged only if I2C\_CFG register bit 5 (I2C\_RF\_SWITCHOFF\_EN) is set to 0, is always acknowledged otherwise (even if RF is busy).

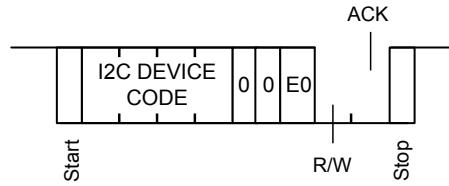
**Figure 15. RFSwitchOff command**



The RFSwitchOn command is defined as follows:

- START condition, followed by RFSwitchOn slave address (1 byte), followed by acknowledge bit from the device, followed by STOP condition.
- See [Section 6.3: Device addressing](#) for I<sup>2</sup>C RFSwitchOn target address value explanation.
- RFSwitchOn slave address is not acknowledged only if I2C\_CFG register bit 5 (I2C\_RF\_SWITCHOFF\_EN) is set to 0, is always acknowledged otherwise (even if RF is busy).

**Figure 16. RFSwitchOn command**



When the device receives the RFSwitchOff command outside of any RF command processing, it sets the RF in off mode (see [Section 5.2.2: RF management](#)). If GPO interruption RF\_OFF is enabled, a pulse is emitted on the GPO pin after the stop condition of the RFSwitchOff command.

When the device receives the RFSwitchOff command concurrently to an RF command, there are two possible cases:

- If there is a write in progress in EEPROM, following an RF write command execution, the RF is set in off mode at the completion of the write in memory. The device does not answer to the RF request, but data are written into memory. If GPO interruption RF\_OFF is enabled, a pulse is emitted on the GPO pin at the end of all write programming cycles.

- If there is no write in progress in EEPROM, the RF is set in RF off mode immediately. The device does not answer to the RF request. If GPO interruption RF\_OFF is enabled, a pulse is emitted on the GPO pin after the stop condition of the RFSwitchOff command.

Once in RF off mode, the I<sup>2</sup>C host gets exclusive access to the device, whatever the incoming RF requests (ignored).

## 5.4

### GPO

This signal is used to alert the I<sup>2</sup>C host of external RF events or device activity, and of specific I<sup>2</sup>C events. A host interruption can be requested for several reasons. RF user can also directly drive GPO pin level using a dedicated RF command.

#### 5.4.1

#### Interrupt capabilities on RF events

The device supports multi interruption mode and can report several events occurring through RF interface.

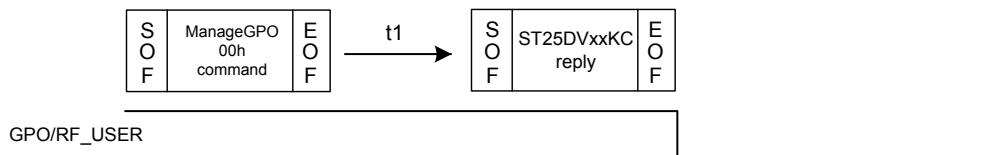
In this section, all drawings refer to the open drain version of GPO output (8-pin packages). The behavior of the CMOS version (12-pin package) is obtained by inverting the GPO curve polarity, and replacing the word “released” or “high-Z” by “pull to ground”.

**RF\_USER**

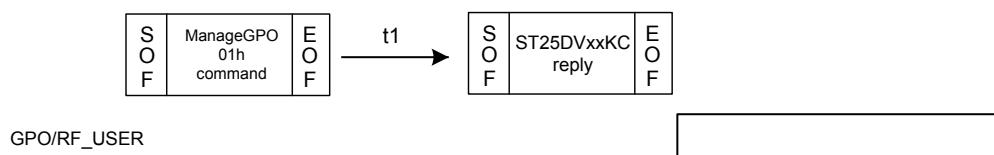
- GPO output level is controlled by Manage GPO command (set or reset)
- When RF\_USER is activated, GPO level is changed after EOF of the device response to a Manage GPO set or reset command (see [Section 7.6.30: Manage GPO](#))
- RF\_USER is prevalent over all other GPO events when set by Manage GPO command (other interrupts are still visible in IT\_STS\_Dyn status register, but do not change GPO output level)

**Figure 17. RF\_USER sequence**

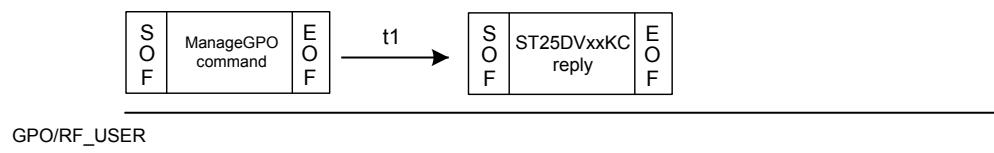
1) VCD sends a ManageGPO command with value 00h (set GPO) and ST25DVxxKC replies.  
GPO/RF\_USER is tied low after ST25DVxxKC response.



2) VCD sends a ManageGPO command with value 01h (reset GPO) and ST25DVxxKC replies.  
GPO/RF\_USER is set high-Z after ST25DVxxKC response.



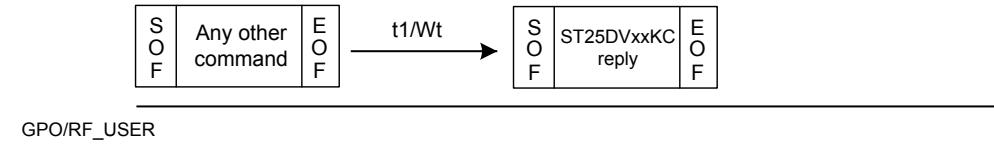
3) VCD sends a ManageGPO command (any value) and ST25DVxxKC replies with error.  
GPO/RF\_USER remains high-Z.



4) VCD sends a ManageGPO command (any value) and ST25DVxxKC stays quiet (command not for this VICC, or quiet state). GPO/RF\_USER remains high-Z.



5) VCD sends any command other than ManageGPO command and ST25DVxxKC replies.  
GPO/RF\_USER remains high-Z.

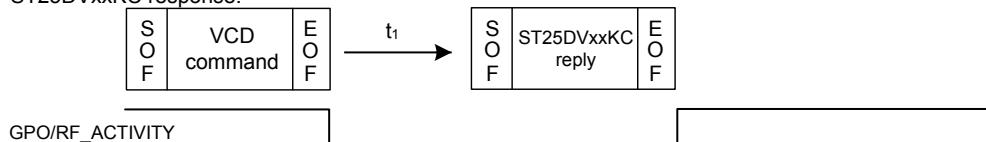


### **RF\_ACTIVITY**

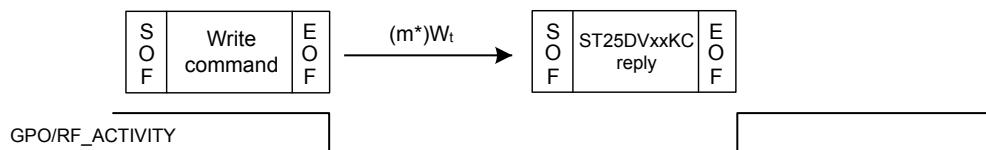
- GPO output level reflects the RF activity
- When RF\_ACTIVITY is activated, a GPO output level changes from RF command EOF to the device response EOF

**Figure 18. RF\_ACTIVITY sequence**

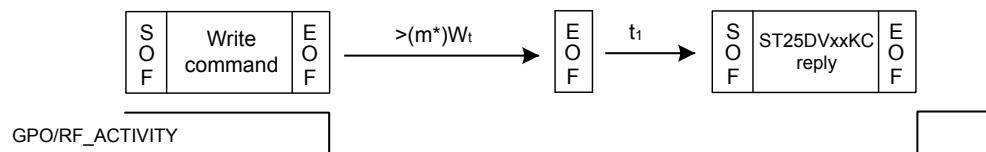
1) VCD sends a command and ST25DVxxKC replies. GPO/RF\_ACTIVITY is released after ST25DVxxKC response.



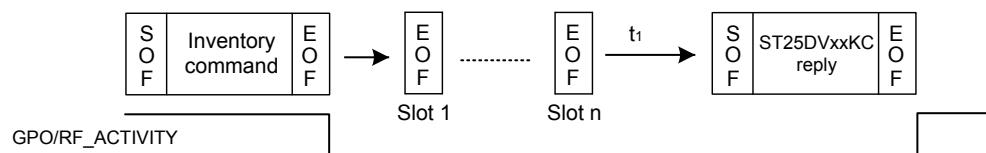
2) VCD sends a write command and ST25DVxxKC replies after write completed. GPO/RF\_ACTIVITY is released after ST25DVxxKC response.



3) VCD sends a write command with option flag set to 1, and ST25DVxxKC replies after receiving EOF. GPO/RF\_ACTIVITY is released after ST25DVxxKC response.



4) VCD sends an Inventory 16 slots command, and ST25DVxxKC replies in its slot. GPO/RF\_ACTIVITY is released after ST25DVxxKC response.



5) VCD sends a command and ST25DVxxKC stays quiet (Stay Quiet command, command not for this VICC, or quiet state). GPO/RF\_ACTIVITY remains high-Z.

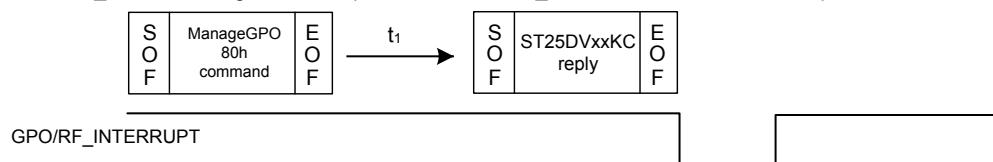


### RF\_INTERRUPT

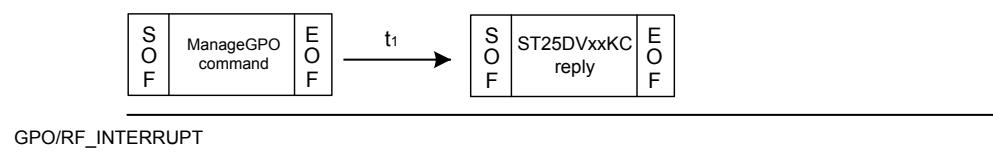
- A pulse is emitted on GPO by Manage GPO command (interrupt).
- When RF\_INTERRUPT is activated, a pulse of duration IT\_TIME is emitted after EOF of ST25DVxxKC response to a Manage GPO interrupt command (see Section 7.6.30: Manage GPO).

Figure 19. RF\_INTERRUPT sequence

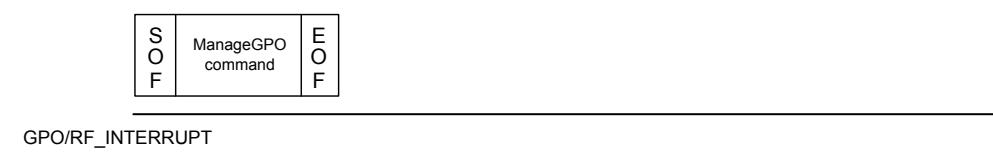
1) VCD sends a ManageGPO command with value 80h (GPO emit pulse) and ST25DVxxKC replies. GPO/RF\_INTERRUPT generates a pulse of duration IT\_TIME after ST25DVxxKC response.



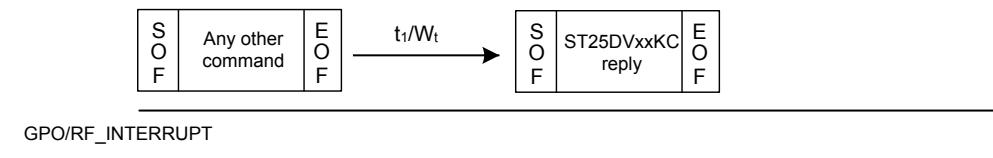
2) VCD sends a ManageGPO command (any value) and ST25DVxxKC replies with error. GPO/RF\_INTERRUPT remains high-Z.



3) VCD sends a ManageGPO command (any value) and ST25DVxxKC stays quiet (command not for this VICC, or quiet state). GPO/RF\_INTERRUPT remains high-Z.



4) VCD sends any command other than ManageGPO command and ST25DVxxKC replies. GPO/RF\_INTERRUPT remains high-Z.



### FIELD\_CHANGE

- A pulse is emitted on GPO to signal a change in RF field state
- When FIELD\_CHANGE is activated, and when RF field appear or disappear, GPO emits a pulse of duration IT\_TIME
- If RF field disappears, the pulse is emitted only if V<sub>CC</sub> power supply is present
- If RF is configured in RF\_SLEEP mode or is in RF\_OFF state, field changes are not reported on GPO, even if FIELD\_CHANGE event is activated, as shown in Table 28

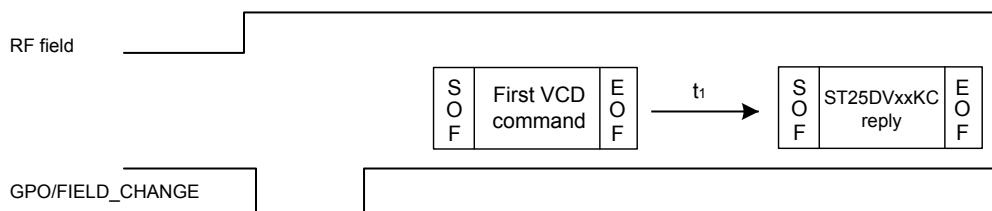
**Table 28. FIELD\_CHANGE when RF is disabled, or in sleep, or off mode**

RF_DISABLE	RF_SLEEP	RF_OFF	GPO behavior when FIELD_CHANGE is enabled
0	0	0	A pulse is emitted on GPO if RF field appears or disappears <sup>(1)</sup>
1	0	0	IT_STS_Dyn register is updated.
X	1	0	GPO remains high-Z (open drain version) or tied to ground (CMOS version).
X	X	1	IT_STS_Dyn register is not updated.

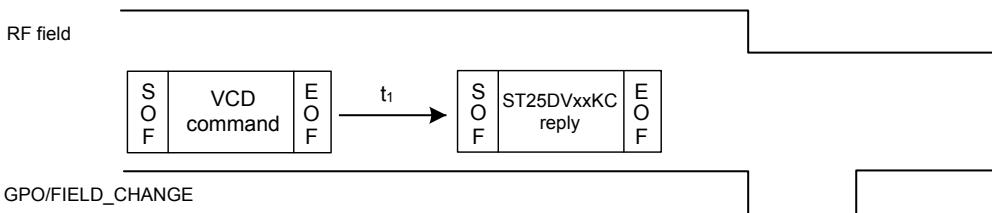
1. assuming that GPO output is enabled (GPO\_EN = 1).

**Figure 20. FIELD\_CHANGE sequence**

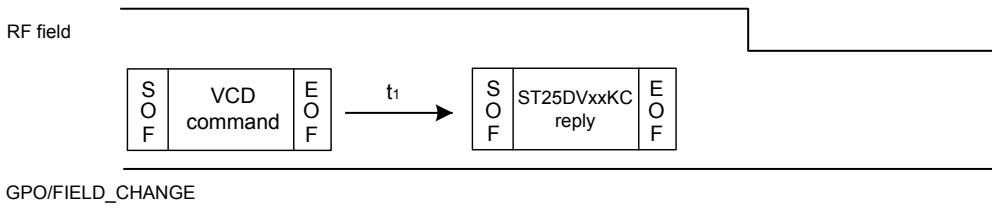
1) RF field appears. GPO/FIELD\_CHANGE generates a pulse during IT\_TIME.



2) RF field disappears and ST25DVxxKC is powered through VCC. GPO/FIELD\_CHANGE generates a pulse during IT\_TIME.



3) RF field disappears and ST25DVxxKC is not powered through VCC. GPO/FIELD\_CHANGE doesn't generate any pulse.

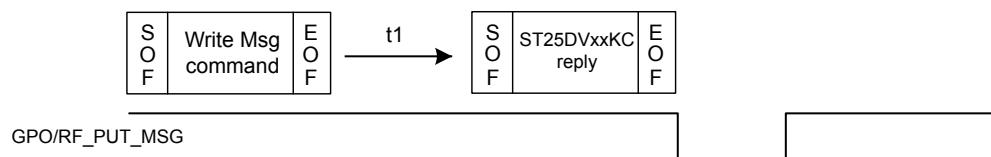


### RF\_PUT\_MSG

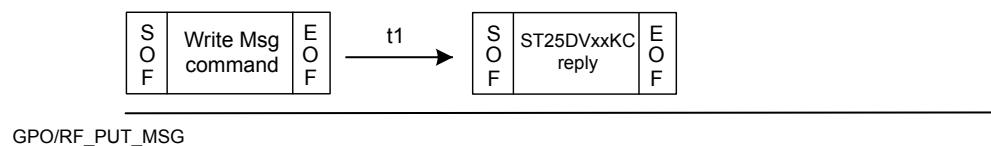
- A pulse is emitted on GPO when a message is successfully written by RF in fast transfer mode mailbox
- When RF\_PUT\_MSG is activated, a pulse of duration IT\_TIME is emitted on GPO at completion of valid Write Message or Fast Write Message commands (after EOF of device response)

Figure 21. RF\_PUT\_MSG sequence

1) VCD sends a Write Message or Fast Write Message command and ST25DVxxKC replies with no error.  
GPO/RF\_PUT\_MSG generates a pulse during IT\_TIME after ST25DVxxKC response.



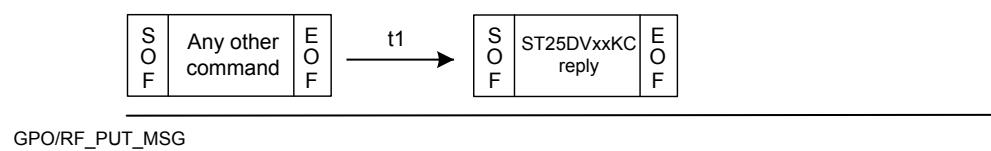
2) VCD sends a Write Message or Fast Write Message command and ST25DVxxKC replies with error.  
GPO/RF\_PUT\_MSG remains high-Z.



3) VCD sends Write Message or Fast Write Message command and ST25DVxxKC stays quiet (command not for this VICC, or quiet state). GPO/RF\_PUT\_MSG stays high-Z.



4) VCD sends a any other command than Write Message or Fast Write Message commands and ST25DVxxKC replies. GPO/RF\_PUT\_MSG remains high-Z.

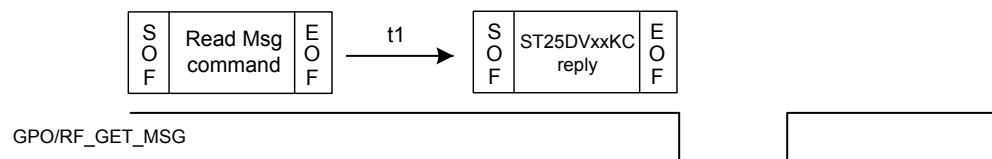


### RF\_GET\_MSG

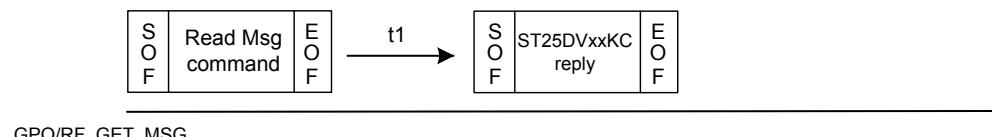
- A pulse is emitted on GPO when RF has successfully read a message, up to its last byte, in fast transfer mode mailbox
- When RF\_GET\_MSG is activated, a pulse of duration IT\_TIME is emitted on GPO at completion of valid Read Message or Fast Read Message commands (after EOF of ST25DVxxKC response), and end of message has been reached

Figure 22. RF\_GET\_MSG sequence

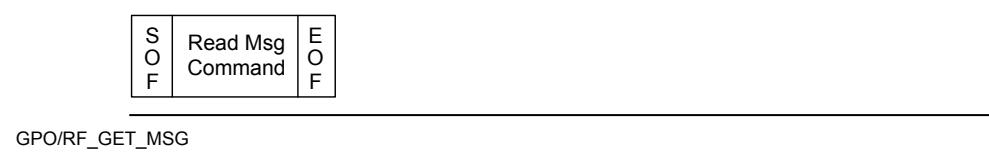
1) VCD sends a Read Message or Fast Read Message command and ST25DVxxKC replies with no error. GPO/RF\_GET\_MSG generates a pulse during IT\_TIME after ST25DVxxKC response.



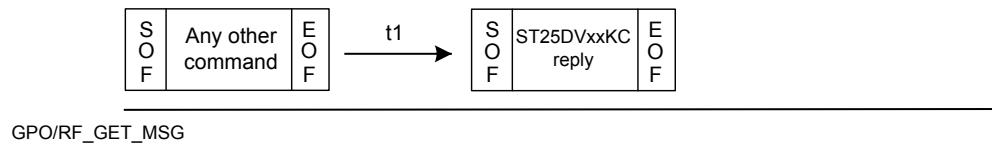
2) VCD sends a Read Message or Fast Read Message command and ST25DVxxKC replies with error. GPO/RF\_GET\_MSG remains high-Z.



3) VCD sends Read Message or Fast Read Message command and ST25DVxxKC stays quiet (command not for this VICC, or quiet state). GPO/RF\_GET\_MSG stays high-Z.



4) VCD sends any other command than Read Message or Fast Read Message commands and ST25DV replies. GPO/RF\_GET\_MSG remains high-Z.

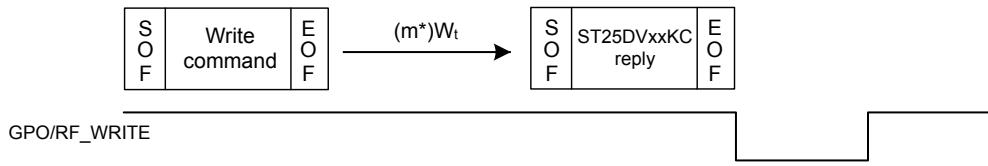


### RF\_WRITE

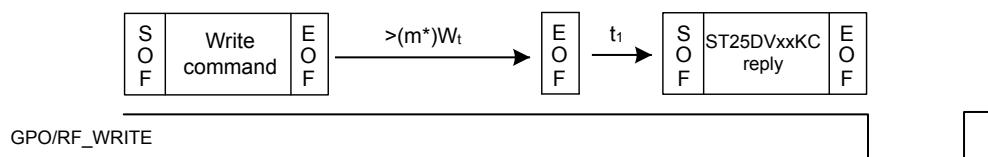
- When RF\_WRITE is activated, a pulse of duration IT\_TIME is emitted at completion of a valid RF write operation in EEPROM (after EOF of ST25DVxxKC response)
- Following commands trigger the RF\_WRITE interrupt after a valid write operation in EEPROM:
  - Write Single Block
  - Extended Write Single Block
  - Write Multiple Block
  - Extended Write Multiple Block
  - Lock Block
  - Extended Lock Block
  - Write AFI
  - Lock AFI
  - Write DSFID
  - Lock DSFID
  - Write Configuration
  - Write Password
- Writing in dynamic registers or fast transfer mode mailbox does not trigger RF\_WRITE interrupt (no write operation in EEPROM)

**Figure 23. RF\_WRITE sequence**

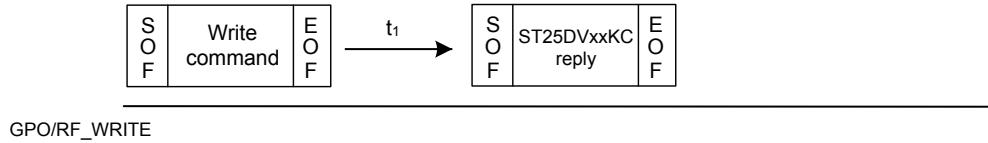
- 1) VCD sends a write command and ST25DVxxKC replies after write completed.  
 GPO/RF\_WRITE generates a pulse during IT\_TIME after ST25DVxxKC response.



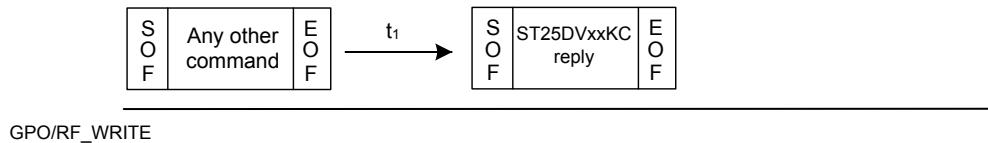
- 2) VCD sends a write command with option flag set to 1, and ST25DVxxKC replies after receiving EOF.  
 GPO/RF\_WRITE generates a pulse during IT\_TIME after ST25DVxxKC response.



- 3) VCD sends a write command and GPO/RF\_REPLY replies with error. GPO/RF\_WRITE remains high-Z.



- 4) VCD sends any command other than a write. GPO/RF\_WRITE remains high-Z.



- 5) VCD sends any command and ST25DV stays quiet (command not for this VICC, or quiet state).  
 GPO/RF\_WRITE remains high-Z.



## 5.4.2 Interrupt capabilities on I<sup>2</sup>C events

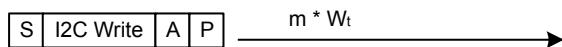
On top of RF events, the device provides two additional I<sup>2</sup>C events that can trigger an interrupt on the GPO pin. In this section, all drawings refer to the open drain version of GPO output (8-pin packages). The behavior of the CMOS version (12-pin package) is obtained by inverting the GPO curve polarity, and replacing the word “released” or “high-Z” by “pull to ground”. The supported events are described in the next subsections.

### I<sup>2</sup>C\_WRITE

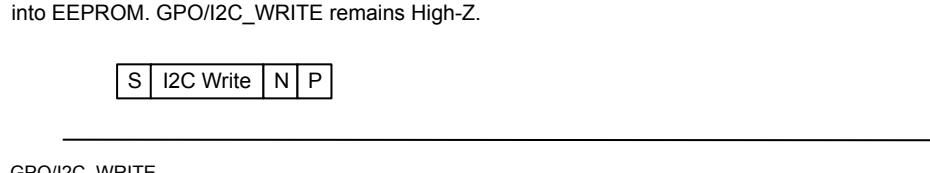
- When I<sup>2</sup>C\_WRITE is activated, a pulse of duration IT\_TIME is emitted at completion of a valid I<sup>2</sup>C write operation in EEPROM (after the I<sup>2</sup>C STOP condition).
- Writing in dynamic registers or fast transfer mode mailbox does not trigger the I<sup>2</sup>C\_WRITE interrupt (no write operation in EEPROM).
- The purpose of this GPO interrupt is to inform the I<sup>2</sup>C host when the I<sup>2</sup>C write programming cycle in EEPROM is completed, meaning the I<sup>2</sup>C bus and RF interface are free for new operation.

Figure 24. GPO/I<sup>2</sup>C\_WRITE sequence

1) I<sup>2</sup>C host sends a valid write command to EEPROM. ST25DVxxKC program the data into EEPROM. GPO/I<sup>2</sup>C\_WRITE generates a pulse during IT\_TIME after programming cycle completion.



2) I<sup>2</sup>C host sends an invalid write command to EEPROM. ST25DVxxKC does not program the data into EEPROM. GPO/I<sup>2</sup>C\_WRITE remains High-Z.



3) I<sup>2</sup>C host sends a valid write command to Dynamic register or Mailbox. ST25DVxxKC program the data with no programming cycle. GPO/I<sup>2</sup>C\_WRITE remains high-Z.

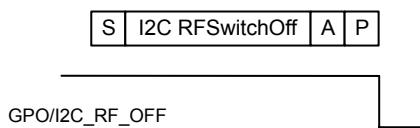


### I2C\_RF\_OFF

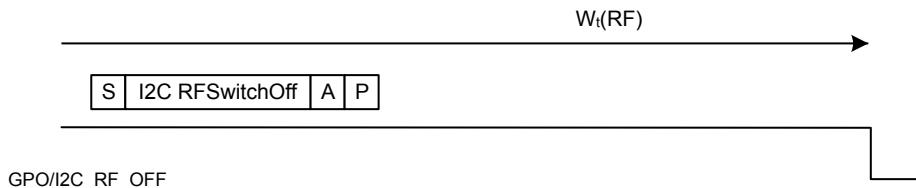
- When I2C\_RF\_OFF is activated, a pulse of duration IT\_TIME is emitted:
  - After the I<sup>2</sup>C STOP condition of a successful I<sup>2</sup>C “RFswitchOff” command if no RF write to EEPROM is ongoing.
  - After the end of all blocks programming if the STOP condition of a successful I<sup>2</sup>C “RFswitchOff” command happens during an RF write to EEPROM.
- The purpose of this GPO interrupt is to inform the I<sup>2</sup>C controller when the I<sup>2</sup>C RFswitchOff command has switched off the RF (RF is in off mode), as the timing action of the I<sup>2</sup>C RFswitchOff can vary if an EEPROM write from the RF is ongoing.

Figure 25. GPO/I2C\_RF\_OFF sequence

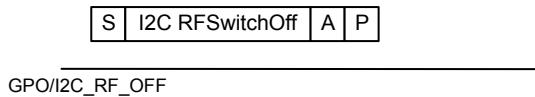
1) I2C host sends a valid I2C RFSwithcOff command and there is no write in progress to EEPROM memory from RF. RF is swithced off immediately and GPO/I2C\_RF\_OFF generates a pulse during IT\_TIME after I2C STOP condition.



2) I2C host sends a valid I2C RFswitchOff command and there is a write in progress to EEPROM memory from RF. RF is switched off and GPO/I2C\_RF\_OFF generates a pulse during IT\_TIME at end of EEPROM programming.



3) I2C host sends a valid I2C RFswitchOff command and I2C\_RF\_SWITCHOFF\_EN = 0. RF is not swithced off and the GPO/I2C\_RF\_OFF remains high-Z.



### 5.4.3 GPO and power supply

When at the same time RF field is present and V<sub>CC</sub> is ON, GPO acts as configured in GPO1, GPO2, and GPO\_CTRL\_Dyn registers. Both RF and I<sup>2</sup>C events are reflected to the GPO pin.

When V<sub>CC</sub> is ON and no RF field is present, GPO acts as configured in GPO2 and GPO\_CTRL\_Dyn registers. Only I<sup>2</sup>C events are reflected on the GPO pin. IT\_STS\_Dyn register is maintained unchanged until next I<sup>2</sup>C read of V<sub>CC</sub> power off.

When RF field is present and V<sub>CC</sub> is OFF, GPO acts as configured in GPO1 (and GPO2 for IT\_TIME configuration only) and GPO\_CTRL\_Dyn registers. Only RF events are reflected on the GPO pin (assuming pull-up resistor is supplied with correct voltage for open drain version, or V<sub>DCG</sub> voltage is supplied for CMOS version). Exception is FIELD\_CHANGE when RF field is falling, which cannot be reported on GPO output if V<sub>CC</sub> is off (no power supply).

**Table 29.** GPO interrupt capabilities according to RF field and V<sub>cc</sub>

RF field	V <sub>cc</sub>	LPD	GPIO pin
OFF	OFF	Don't care	Remains high-Z (open drain version) or is tied to ground (CMOS version)
ON	OFF	Don't care	State is function of RF events <sup>(1)(2)</sup>
OFF	ON	High	Remains high-Z (open drain version) or is tied to ground (CMOS version)
ON	ON	High	State is function of RF events <sup>(1)(2)</sup>
OFF	ON	Low/unconnected	State is function of I <sup>2</sup> C events
ON	ON	Low/unconnected	State is function of both RF and I <sup>2</sup> C events <sup>(1)</sup>

1. *If pull-up resistor is powered (open drain) or V<sub>DCG</sub> is powered (CMOS).*

2. *Except FIELD\_CHANGE in case of RF field falling.*

#### 5.4.4 GPO registers

Four registers are dedicated to this feature, namely two static registers in system configuration, and two dynamic registers.

**Table 30.** GPO1 access

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Read Configuration (cmd code A0h) @00h	R always, W if RF configuration security session is open and configuration not locked	E2 = 1, E1 = 1, 0000h	R always, W if I <sup>2</sup> C security session is open
Write Configuration (cmd code A1h) @00h			

**Table 31.** GPO1

Bit	Name	Function	Factory value
b0	GPO_EN	0: GPO output is disabled. GPO is high-Z (open drain version) or is tied to ground (CMOS version). 1: GPO output is enabled. GPO outputs enabled interrupts.	1b
b1	RF_USER_EN	0: disabled 1: GPO output level is controlled by Manage GPO command (set/reset).	0b
b2	RF_ACTIVITY_EN	0: disabled 1: GPO output level changes from RF command EOF to response EOF.	0b
b3	RF_INTERRUPT_EN	0: disabled 1: GPO output level is controlled by Manage GPO command (pulse).	0b
b4	FIELD_CHANGE_EN	0: disabled 1: A pulse is emitted on GPO, when RF field appears or disappears.	1b
b5	RF_PUT_MSG_EN	0: disabled 1: A pulse is emitted on GPO at completion of valid RF Write Message command.	0b
b6	RF_GET_MSG_EN	0: disabled 1: A pulse is emitted on GPO at completion of valid RF Read Message command if end of message has been reached.	0b
b7	RF_WRITE_EN	0: disabled 1: A pulse is emitted on GPO at completion of valid RF write operation in EEPROM.	0b

**Note:** Refer to [Table 13. System configuration memory map](#) for the GPO1 register:

- Enables the interruption source, and enable GPO output.
- Several interruption sources can be enabled simultaneously.
- The updated value is valid for the next command (except for the RF\_WRITE interrupt, which is valid right after EOF of the Write Configuration command if enabled through RF).
- The GPO\_EN bit (b0) is used to disable GPO output. The interruptions are still reported in IT\_STS\_Dyn register.

**Table 32. GPO2 access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Read Configuration (cmd code A0h) @01h	R always, W if RF configuration security session is open and configuration not locked	E2 = 1, E1 = 1, 0001h	R always, W if I <sup>2</sup> C security session is open
Write Configuration (cmd code A1h) @01h			

**Table 33. GPO2**

Bit	Name	Function	Factory value
b0	I2C_WRITE_EN	0: disabled 1: A pulse is emitted on GPO at completion of valid I <sup>2</sup> C write operation in EEPROM	0b
b1	I2C_RF_OFF_EN	0: disabled 1: A pulse is emitted on GPO when I <sup>2</sup> C host has successfully switched the RF off.	0b
b4-b2	IT_TIME	Pulse duration = 301 µs - IT_TIME x 37.65 µs ± 2 µs	011b
b7-b5	RFU	-	000b

**Note:** Refer to [Table 13. System configuration memory map](#) for the GPO2 register.

- Defines interrupt pulse duration on GPO pin for the flowing events: RF\_INTERRUPT, FIELD\_CHANGE, RF\_PUT\_MSG, RF\_GET\_MSG, RF\_WRITE, I2C\_RF\_OFF\_EN and I2C\_WRITE\_EN.
- See [Eq. \(1\)](#) for interrupt duration calculation.

**Table 34. GPO\_CTRL\_Dyn access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Read Dynamic Configuration (command code ADh) @00h			
Fast Read Dynamic Configuration (command code CDh) @00h	RO	E2 = 0, E1 = 1, 2000h	b7-b1: RO b0 : R always, W always

**Table 35. GPO\_CTRL\_Dyn**

Bit	Name	Function	Factory value
b7-b1	RFU	-	0000000b
b0	GPO_EN	0: GPO output is disabled. GPO is high-Z (open drain version) or is tied to ground (CMOS version). 1: GPO output is enabled. GPO outputs enabled interrupts.	1b

**Note:** Refer to [Table 14. Dynamic registers memory map](#) for the GPO\_CTRL\_Dyn register.

- Allows I<sup>2</sup>C host to dynamically enable or disable GPO output by writing in GPO\_EN bit (b0).

- GPO\_EN bit of GPO\_CTRL\_Dyn register is prevalent over GPO\_EN bit of GPO register.
- At power up, and each time GPO1 register is updated, GPO\_EN bit content is copied from GPO register.
- GPO\_CTRL\_Dyn is a volatile register. Value is maintained only if at least one of the two power sources is present (RF field or V<sub>CC</sub>).
- GPO\_CTRL\_Dyn bit 0 (GPO\_EN) can be written even if I<sup>2</sup>C security session is closed (I<sup>2</sup>C password not presented) but is read only for RF user.
- Modifying GPO\_CTRL\_Dyn bit 0 (GPO\_EN), does not affect the value of GPO register bit 0 GPO\_EN

**Table 36. IT\_STS\_Dyn access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
	No access	E2 = 0, E1 = 1, 2005h	RO

**Table 37. IT\_STS\_Dyn**

Bit	Name	Function	Factory value
b0	RF_USER	0: Manage GPO reset GPO 1: Manage GPO set GPO	0b
b1	RF_ACTIVITY	0: No RF access 1: RF access	0b
b2	RF_INTERRUPT	0: No Manage GPO interrupt request 1: Manage GPO interrupt request	0b
b3	FIELD_FALLING	0: No RF field falling 1: RF Field falling	0b
b4	FIELD_RISING	0: No RF field rising 1: RF field rising	0b
b5	RF_PUT_MSG	0: No message put by RF in FTM mailbox 1: Message put by RF in FTM mailbox	0b
b6	RF_GET_MSG	0: No message read by RF from FTM mailbox 1: Message read by RF from FTM mailbox, and 'end of message' reached	0b
b7	RF_WRITE	0: No write in EEPROM 1: Write in EEPROM	0b

Note: Refer to [Table 14. Dynamic registers memory map](#) for the IT\_STS\_Dyn register.

- Cumulates all events which generate interruptions. It should be checked by I<sup>2</sup>C host to know which event triggered an interrupt on GPO pin.
- When enabled, RF events are reported in IT\_STS\_Dyn register even if GPO output is disabled though the GPO\_EN bit.
- Once read, the IT\_STS\_Dyn register is cleared (set to 00h).
- At power up, IT\_STS\_Dyn content is cleared (set to 00h).
- IT\_STS\_Dyn is a volatile register. Value is maintained only if at least one of the two power sources is present (RF field or V<sub>CC</sub>).

## 5.4.5 Configuring GPO

GPO and interruption pulse duration can be configured by RF user or by I<sup>2</sup>C host. One or more interrupts can be enabled at same time.

RF user can use Read Configuration and Write Configuration commands to set accordingly the GPO1 and GPO2 registers, after presenting a valid RF configuration password to open RF configuration security session.

I<sup>2</sup>C host can write GPO1 and GPO2 registers, after presenting a valid I<sup>2</sup>C password to open I<sup>2</sup>C security session.  
Enabling or disabling GPO output:

- RF user and I<sup>2</sup>C host can disable or enable GPO output at power up time by writing in GPO\_EN bit 0 of GPO1 register (if write access is granted).
- I<sup>2</sup>C host can temporarily enable or disable GPO output at any time by toggling GPO\_EN bit 0 of GPO\_CTRL\_Dyn register. No password is required to write into GPO\_CTRL\_Dyn register.
- Disabling GPO output by writing in GPO\_EN bit (either in GPO1 or in GPO\_CTRL\_Dyn registers) does not disable interruption report in IT\_STS\_Dyn status register.

**Table 38. Enabling or disabling GPO interruptions**

GPO1 bit 0: GPO_EN	GPO_CTRL_Dyn bit 0: GPO_EN	GPO output
0	0	GPO remains high-Z (open drain version) or is tied to ground (CMOS version).
1	0	GPO remains high-Z (open drain version) or is tied to ground (CMOS version).
0	1	Activated RF and I <sup>2</sup> C events are reported on GPO output. <sup>(1)</sup>
1	1	Activated RF and I <sup>2</sup> C events are reported on GPO output. <sup>(1)</sup>

1. If pull-up resistor is powered (open drain version) or V<sub>DCG</sub> is powered (CMOS version).

Interruption pulse duration configuration:

- Interrupt pulse duration is configured by writing pulse duration value in bits 4 to 2 (IT\_TIME) of GPO2 register
- Pulse duration is calculated with the following equation

IT pulse duration equation:

$$IT_{pulse\ duration} = 301\mu s - IT\_TIME \times 37.65\mu s \pm 2\mu s \quad (1)$$

## 5.5 Energy harvesting (EH)

### 5.5.1 Energy harvesting registers

**Table 39. EH\_MODE access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Read Configuration (cmd code A0h) @02h	R always, W if RF configuration security session is open and configuration not locked	E2 = 1, E1 = 1, 0002h	R always, W if I <sup>2</sup> C security session is open
Write Configuration (cmd code A1h) @02h			

**Table 40. EH\_MODE**

Bit	Name	Function	Factory value
b0	EH_MODE	0: EH forced after boot 1: EH on demand only	1b
b7-b1	RFU	-	0000000b

Note: Refer to [Table 13. System configuration memory map](#) for the EH\_MODE register.

**Table 41. EH\_CTRL\_Dyn access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Read Dynamic Configuration (cmd code ADh) @02h			
Fast Read Dynamic Configuration (cmd code CDh) @02h	b0: R always, W always	E2 = 0, E1 = 1, 2002h	b0: R always, W always
Write Dynamic Configuration (cmd code AEh) @02h	b1 - b7: RO		b1-b7 : RO
Fast Write Dynamic Configuration (cmd code CEh) @02h			

**Table 42. EH\_CTRL\_Dyn**

Bit	Name	Function	Factory value
b0	EH_EN	0: Disable EH feature 1: Enable EH feature	0b
b1	EH_ON	0: EH feature is disabled 1: EH feature is enabled	0b
b2	FIELD_ON	0: RF field is not detected 1: RF field is present and ST25DVxxKC may communicate in RF	Depends upon of power source
b3	VCC_ON	0: No DC supply detected on V <sub>CC</sub> pin or Low Power Down mode is forced (LPD is high) 1: V <sub>CC</sub> supply is present and Low Power Down mode is not forced (LPD is low)	Depends upon power source
b7-b4	RFU	-	0b

Note: Refer to [Table 14. Dynamic registers memory map](#) for the EH\_CTRL\_Dyn register.

### 5.5.2 Energy harvesting description

The usage of this element can be defined in configuration register EH\_MODE. When the Energy harvesting mode is disabled or the RF field strength is not sufficient, the energy harvesting analog voltage output V\_EH is in high-Z state.

EH\_MODE static register is used to define the default strategy after boot.

At boot EH\_EN (in EH\_CTRL\_Dyn register) is set depending EH\_MODE value as shown in the following table.

**Table 43. Energy harvesting at power-up**

EH_MODE	EH_EN (at boot)	Energy harvesting at power-up
0	1	EH enabled after boot (when possible)
1	0	EH disabled initially, EH delivered on demand (when possible)

Writing 0 in EH\_MODE at any time after boot sets EH\_EN bit to 1, and activates energy harvesting. Writing 1 in EH\_MODE at any time after boot does not modify EH\_EN bit (until next reboot), and does not modify the current state.

EH\_CTRL\_Dyn allows to activate or deactivate on the fly the Energy harvesting (EH\_EN) and bring information on actual state of EH and state of power supplies :

- EH\_ON set reflects the EH\_EN bit value
- FIELD\_ON is set in presence of an RF field
- VCC\_ON is set when Host power supply is on, and low power-down mode is not forced.

During boot, EH is not delivered to avoid alteration in device configuration.

#### Caution:

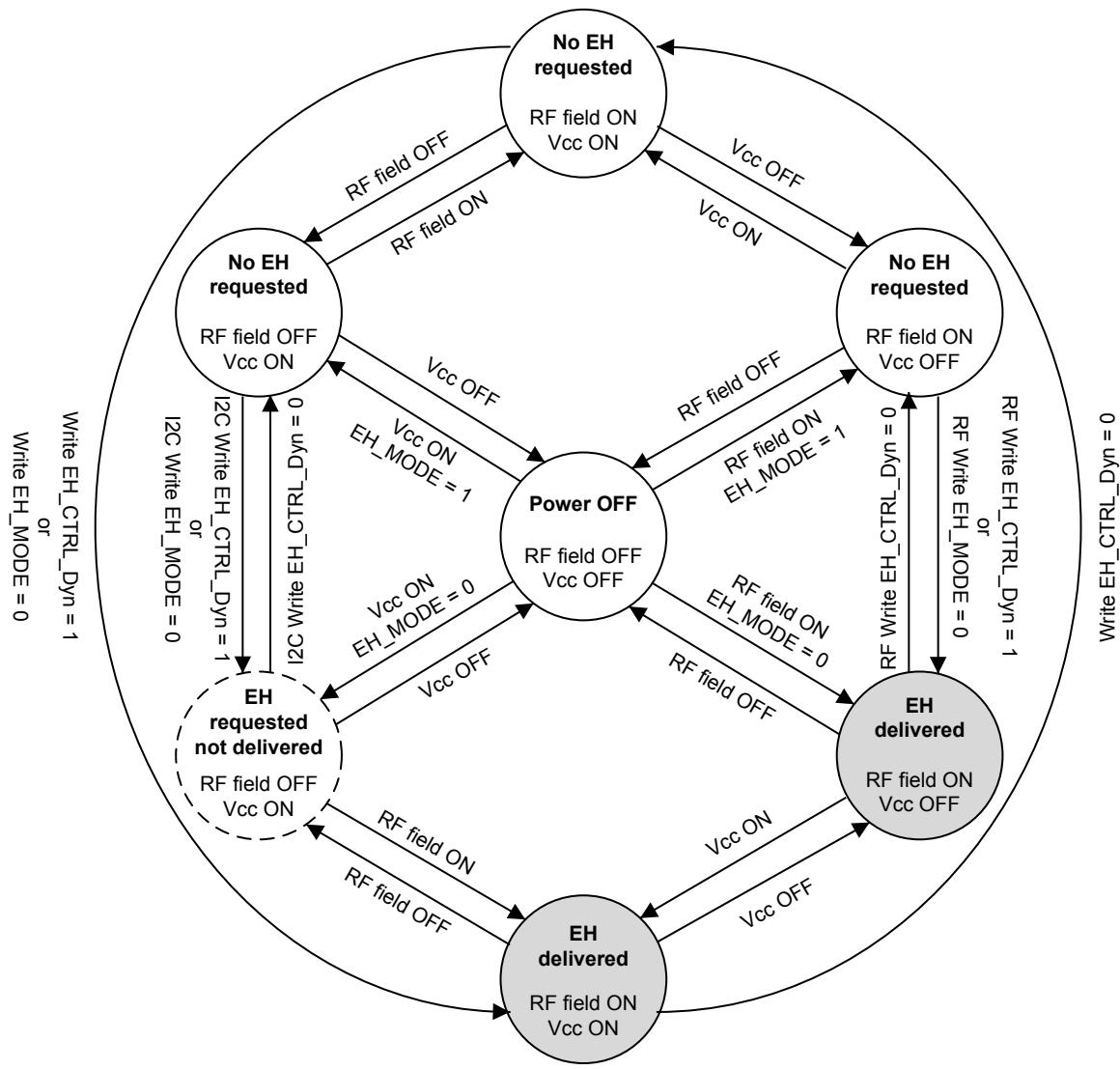
Communication is not guaranteed during EH delivery. Refer to AN4913 "Energy harvesting delivery impact on ST25DV-I2C Series behaviour during RF communication".

Energy harvesting can be set even if the device is in RF disabled, RF Sleep mode, or in Low power modes. In all these cases, the device delivers power on V\_EH pin if RF field is present. Energy harvesting voltage output is not regulated.

### 5.5.3 EH delivery state diagram

Power is delivered on the V\_EH pin only if harvested energy is sufficient to supply the device and there is additional power. In Figure 26 the states where power is delivered are indicated in gray.

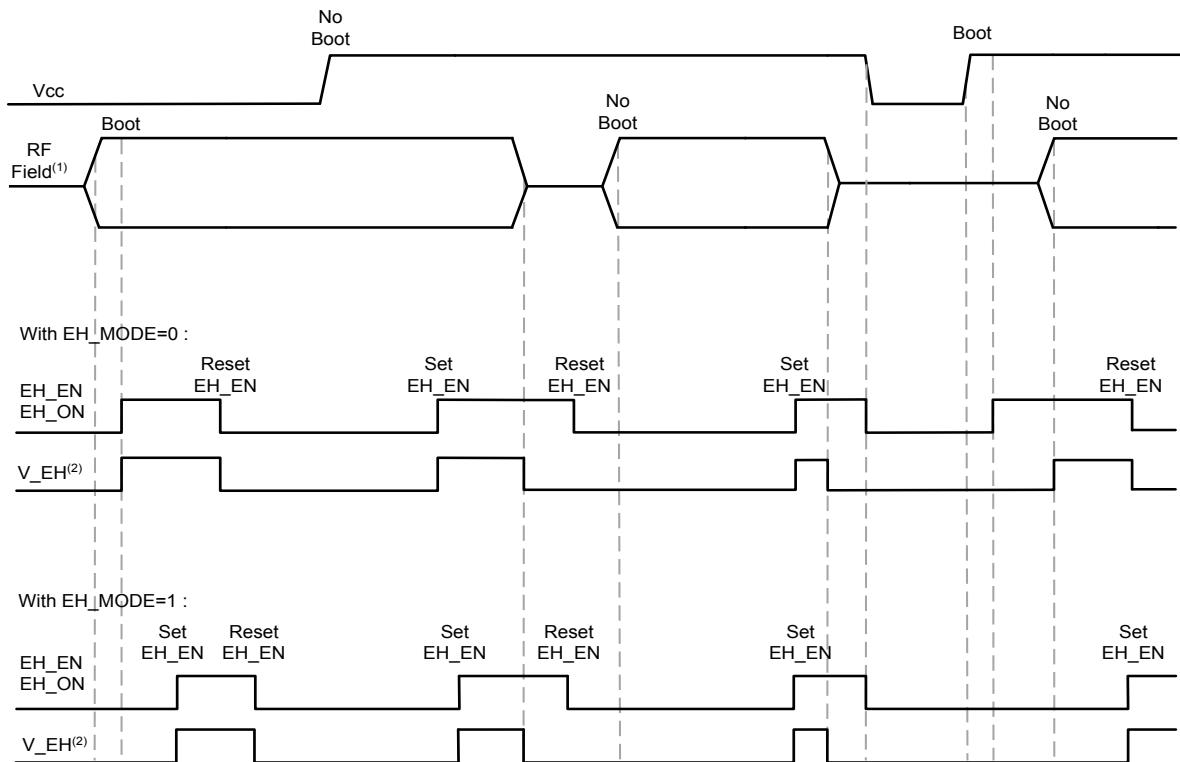
Figure 26. EH delivery state diagram



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### 5.5.4 EH delivery sequence

**Figure 27. ST25DVxxKC Energy Harvesting Delivery Sequence**



1. We suppose that the captured RF power is sufficient to trig EH delivery.
2.  $V_{EH} = 1$  means some  $\mu W$  are available on  $V_{EH}$  pin.  
 $V_{EH} = 0$  means  $V_{EH}$  pin is in high-Z.

## 5.6 Data protection

ST25DVxxKC provides a special data protection mechanism based on passwords that unlock security sessions. User memory can be protected for read and/or write access and system configuration can be protected from write access, both from RF and I<sup>2</sup>C access.

### 5.6.1 Data protection registers

**Table 44. RFA1SS access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Read Configuration (cmd code A0h) @04h	R always, W if RF configuration security session is open and configuration not locked	E2 = 1, E1 = 1, 0004h	R always, W if I <sup>2</sup> C security session is open
Write Configuration (cmd code A1h) @04h			

**Table 45. RFA1SS**

Bit	Name	Function	Factory value
b1-b0	PWD_CTRL_A1	00: Area 1 RF user security session can't be open by password 01: Area 1 RF user security session is open by RF_PWD_1 10: Area 1 RF user security session is open by RF_PWD_2 11: Area 1 RF user security session is open by RF_PWD_3	00b
b3-b2	RW_PROTECTION_A1	00: Area 1 RF access: Read always allowed / Write always allowed 01: Area 1 RF access: Read always allowed, Write allowed if RF user security session is open 10: Area 1 RF access: Read always allowed, Write allowed if RF user security session is open 11: Area 1 RF access: Read always allowed, Write always forbidden	00b
b7-b4	RFU	-	0000b

Note: Refer to [Table 13. System configuration memory map](#) for the RFA1SS register.

**Table 46. RFA2SS access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Read Configuration (cmd code A0h) @06h	R always, W if RF configuration security session is open and configuration not locked	E2 = 1, E1 = 1, 0006h	R always, W if I <sup>2</sup> C security session is open
Write Configuration (cmd code A1h) @06h			

**Table 47. RFA2SS**

Bit	Name	Function	Factory value
b1-b0	PWD_CTRL_A2	00: Area 2 RF user security session cannot be open by password 01: Area 2 RF user security session is open by RF_PWD_1 10: Area 2 RF user security session is open by RF_PWD_2 11: Area 2 RF user security session is open by RF_PWD_3	00b
b3-b2	RW_PROTECTION_A2	00: Area 2 RF access: Read always allowed, Write always allowed 01: Area 2 RF access: Read always allowed, Write allowed if RF user security session is open 10: Area 2 RF access: Read allowed if RF user security session is open, Write allowed if RF user security session is open 11: Area 2 RF access: Read allowed if RF user security session is open, Write always forbidden	00b

Note: Refer to [Table 13. System configuration memory map](#) for the RFA2SS register.

**Table 48. RFA3SS access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Read Configuration (cmd code A0h) @08h	R always, W if RF configuration security session is open and configuration not locked	E2 = 1, E1 = 1, 0008h	R always, W if I <sup>2</sup> C security session is open
Write Configuration (cmd code A1h) @08h			

**Table 49. RFA3SS**

Bit	Name	Function	Factory value
b1-b0	PWD_CTRL_A3	00: Area 3 RF user security session can't be open by password 01: Area 3 RF user security session is open by RF_PWD_1 10: Area 3 RF user security session is open by RF_PWD_2 11: Area 3 RF user security session is open by RF_PWD_3	00b
b3-b2	RW_PROTECTION_A3	00: Area 3 RF access: Read always allowed / Write always allowed 01: Area 3 RF access: Read always allowed, Write allowed if RF user security session is open 10: Area 3 RF access: Read allowed if RF user security session is open, Write allowed if RF user security session is open 11: Area 3 RF access: Read allowed if RF user security session is open, Write always forbidden	00b
b7-b4	RFU	-	0000b

Note: Refer to [Table 13. System configuration memory map](#) for the RFA3SS register.

**Table 50. RFA4SS access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Read Configuration (cmd code A0h) @0Ah	R always, W if RF configuration security session is open and configuration not locked	E2 = 1, E1 = 1, 000Ah	R always, W if I <sup>2</sup> C security session is open
Write Configuration (cmd code A1h) @0Ah			

**Table 51. RFA4SS**

Bit	Name	Function	Factory value
b1-b0	PWD_CTRL_A4	00: Area 4RF user security session can't be open by password 01: Area 4 RF user security session is open by RF_PWD_1 10: Area 4 RF user security session is open by RF_PWD_2 11: Area 4 RF user security session is open by RF_PWD_3	00b
b3-b2	RW_PROTECTION_A4	00: Area 4 RF access: Read always allowed, Write always allowed 01: Area 4 RF access: Read always allowed, Write allowed if RF user security session is open 10: Area 4 RF access: Read allowed if RF user security session is open, Write allowed if RF user security session is open 11: Area 4 RF access: Read allowed if RF user security session is open, Write always forbidden	00b
b7-b4	RFU	-	0000b

Note: Refer to [Table 13. System configuration memory map](#) for the RFA4SS register.

**Table 52. I<sup>2</sup>CSS access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
No access		E2 = 1, E1 = 1, 000Bh	R always, W if I <sup>2</sup> C security session is open

**Table 53. I2CSS**

Bit	Name	Function	Factory value
b1-b0	RW_PROTECTION_A1	00: Area 1 I <sup>2</sup> C access: Read always allowed, Write always allowed 01: Area 1 I <sup>2</sup> C access: Read always allowed, Write allowed if I <sup>2</sup> C user security session is open 10: Area 1 I <sup>2</sup> C access: Read always allowed, Write always allowed 11: Area 1 I <sup>2</sup> C access: Read always allowed, Write allowed if I <sup>2</sup> C user security session is open	00b
b3-b2	RW_PROTECTION_A2	00: Area 2 I <sup>2</sup> C access: Read always allowed, Write always allowed 01: Area 2 I <sup>2</sup> C access: Read always allowed, Write allowed if I <sup>2</sup> C user security session is open 10: Area 2 I <sup>2</sup> C access: Read allowed if I <sup>2</sup> C user security session is open, Write always allowed 11: Area 2 I <sup>2</sup> C access: Read allowed if I <sup>2</sup> C security session is open, Write allowed if I <sup>2</sup> C security session is open	00b
b5-b4	RW_PROTECTION_A3	00: Area 3 I <sup>2</sup> C access: Read always allowed, Write always allowed 01: Area 3 I <sup>2</sup> C access: Read always allowed, Write allowed if I <sup>2</sup> C user security session is open 10: Area 3 I <sup>2</sup> C access: Read allowed if I <sup>2</sup> C user security session is open, Write always allowed 11: Area 3 I <sup>2</sup> C access: Read allowed if I <sup>2</sup> C security session is open, Write allowed if I <sup>2</sup> C security session is open	00b
b7-b6	RW_PROTECTION_A4	00: Area 4 I <sup>2</sup> C access: Read always allowed, Write always allowed 01: Area 4 I <sup>2</sup> C access: Read always allowed, Write allowed if I <sup>2</sup> C user security session is open 10: Area 4 I <sup>2</sup> C access: Read allowed if I <sup>2</sup> C user security session is open, Write always allowed 11: Area 4 I <sup>2</sup> C access: Read allowed if I <sup>2</sup> C security session is open, Write allowed if I <sup>2</sup> C security session is open	00b

Note: Refer to [Table 13. System configuration memory map](#) for the I2CSS register.

**Table 54. LOCK\_CCFILE access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Lock Block (cmd code 22h) @00h/01h <sup>(1)</sup>			
Ext Lock Block (cmd code 32h) @00h/01h			
Read Block (cmd code 20h) @00h/01h			
Fast Read Block <sup>(1)</sup> (cmd code C0h) @00h/01h	R always		
Ext Read Block <sup>(1)</sup> (cmd code 30h) @00h/01h	b0: W if Block 00h is not already locked, b1: W if Block 01h is not already locked.	E2 = 1, E1 = 1, 000Ch	R always, W if I <sup>2</sup> C security session is open
Fast Ext Read Block <sup>(1)</sup> (cmd code C4h) @00h/01h			
Read Multi Block <sup>(1)</sup> (cmd code 23h) @00h/01h			
Ext Read Multi Block <sup>(1)</sup> (cmd code 33h) @00h/01h			
Fast Read Multi Block <sup>(1)</sup> (cmd code C3h) @00h/01h			
Fast Ext Read Multi Block <sup>(1)</sup> (cmd code C5h) @00h/01h			
Get Multi Block SS (cmd code 2Ch) @00h/01h			
Ext Get Multi Block SS (cmd code 3Ch) @00h/01h			

1. With option flag set to 1.

**Table 55. LOCK\_CCFILE**

Bit	Name	Function	Factory value
b0	LCKBCK0	0: Block @ 00h is not Write locked 1: Block @ 00h is Write locked	0b
b1	LCKBCK1	0: Block @ 01h is not Write locked 1: Block @ 01h is Write locked	0b
b7-b2	RFU	-	000000b

Note: Refer to Table 13. System configuration memory map for the LOCK\_CCFILE register.

**Table 56. LOCK\_CFG access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Read Configuration (cmd code A0h) @0Fh	R always, W if RF configuration security session is open and configuration not locked	E2 = 1, E1 = 1, 000Fh	R always, W if I <sup>2</sup> C security session is open
Write Configuration (cmd code A1h) @0Fh			

**Table 57. LOCK\_CFG**

Bit	Name	Function	Factory value
b0	LCK_CFG	0: Configuration is unlocked 1: Configuration is locked for RF write access	0b
b7-b1	RFU	-	0000000b

Note: Refer to Table 13. System configuration memory map for the LOCK\_CFG register.

**Table 58. I2C\_PWD access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
No access		E2 = 1, E1 = 1, 0900h to 0907h, Present/Write password command format.	R if I <sup>2</sup> C security session is open, W if I <sup>2</sup> C security session is open

**Table 59. I2C\_PWD**

I <sup>2</sup> C address	Bit	Name	Function	Factory value
0900h	b7-b0	I2C_PWD	Byte 7 (MSB) of password for I <sup>2</sup> C security session	00h
0901h	b7-b0		Byte 6 of password for I <sup>2</sup> C security session	00h
0902h	b7-b0		Byte 5 of password for I <sup>2</sup> C security session	00h
0903h	b7-b0		Byte 4 of password for I <sup>2</sup> C security session	00h
0904h	b7-b0		Byte 3 of password for I <sup>2</sup> C security session	00h
0905h	b7-b0		Byte 2 of password for I <sup>2</sup> C security session	00h
0906h	b7-b0		Byte 1 of password for I <sup>2</sup> C security session	00h
0907h	b7-b0		Byte 0 (LSB) of password for I <sup>2</sup> C security session	00h

Note: Refer to [Table 13. System configuration memory map](#) for the I2C\_PWD register.

**Table 60. RF\_PWD\_0 access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Present Password (cmd code B3h) Write Password (cmd code B1h)	WO if RF configuration security session is open		No access

**Table 61. RF\_PWD\_0**

Bit	Name	Function	Factory value
b7-b0	RF_PWD_0	Byte 0 (LSB) of password for RF configuration security session	00h
		Byte 1 of password for RF configuration security session	00h
		Byte 2 of password for RF configuration security session	00h
		Byte 3 of password for RF configuration security session	00h
		Byte 4 of password for RF configuration security session	00h
		Byte 5 of password for RF configuration security session	00h
		Byte 6 of password for RF configuration security session	00h
		Byte 7 (MSB) of password for RF configuration security session	00h

Note: Refer to [Table 13. System configuration memory map](#) for the RF\_PWD\_0 register.

**Table 62. RF\_PWD\_1 access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Present Password (cmd code B3h)	WO if RF configuration security session is open with RF password 1		No access
Write Password (cmd code B1h)			

**Table 63. RF\_PWD\_1**

Bit	Name	Function	Factory value
b7-b0	RF_PWD_1	Byte 0 (LSB) of password 1 for RF user security session	00h
		Byte 1 of password 1 for RF user security session	00h
		Byte 2 of password 1 for RF user security session	00h
		Byte 3 of password 1 for RF user security session	00h
		Byte 4 of password 1 for RF user security session	00h
		Byte 5 of password 1 for RF user security session	00h
		Byte 6 of password 1 for RF user security session	00h
		Byte 7 (MSB) of password 1 for RF user security session	00h

Note: Refer to [Table 13. System configuration memory map](#) for the RF\_PWD\_1 register.

**Table 64. RF\_PWD\_2 access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Present Password (cmd code B3h)	WO if RF user security session is open with RF password 2		No access
Write Password (cmd code B1h)			

**Table 65. RF\_PWD\_2**

Bit	Name	Function	Factory value
b7-b0	RF_PWD_2	Byte 0 (LSB) of password 2 for RF user security session	00h
		Byte 1 of password 2 for RF user security session	00h
		Byte 2 of password 2 for RF user security session	00h
		Byte 3 of password 2 for RF user security session	00h
		Byte 4 of password 2 for RF user security session	00h
		Byte 5 of password 2 for RF user security session	00h
		Byte 6 of password 2 for RF user security session	00h
		Byte 7 (MSB) of password 2 for RF user security session	00h

Note: Refer to [Table 13. System configuration memory map](#) for the RF\_PWD\_2 register.

**Table 66. RF\_PWD\_3 access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Present Password (cmd code B3h)	WO if RF user security session is open with RF password 3		No access
Write Password (cmd code B1h)			

**Table 67. RF\_PWD\_3**

Bit	Name	Function	Factory value
b7-b0	RF_PWD_3	Byte 0 (LSB) of password 3 for RF user security session	00h
		Byte 1 of password 3 for RF user security session	00h
		Byte 2 of password 3 for RF user security session	00h
		Byte 3 of password 3 for RF user security session	00h
		Byte 4 of password 3 for RF user security session	00h
		Byte 5 of password 3 for RF user security session	00h
		Byte 6 of password 3 for RF user security session	00h
		Byte 7 (MSB) of password 3 for RF user security session	00h

Note: Refer to [Table 13. System configuration memory map](#) for the RF\_PWD\_3 register.

**Table 68. I<sup>2</sup>C\_SSO\_Dyn access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
No access		E2 = 0, E1 = 1, 2004h	RO

**Table 69. I<sup>2</sup>C\_SSO\_Dyn**

Bit	Name	Function	Factory value
b7-b1	RFU	-	0b
b0	I <sup>2</sup> C_SSO	0: I <sup>2</sup> C security session close 1: I <sup>2</sup> C security session open (set or reset via I <sup>2</sup> C Present password command)	0b

Note: Refer to [Table 13. System configuration memory map](#) for the I<sup>2</sup>C\_SSO\_Dyn register.

## 5.6.2 Passwords and security sessions

The device provides protection of user memory and system configuration static registers. RF user and I<sup>2</sup>C host can access those protected data by opening security sessions with passwords. Access rights are more restricted when security sessions are closed, and less restricted when security sessions are open.

Dynamic registers and fast transfer mode mailbox are not protected by any security session.

There are three type of security sessions, as shown in the following table.

Table 70. Security session type

Security session	Open by presenting	Right granted when security session is open, and until it is closed
RF user	RF password 1, 2 or 3 <sup>(1)</sup> (RF_PWD_1, RF_PWD_2, RF_PWD_3)	RF user access to protected user memory as defined in RFA <sub>SS</sub> registers RF user write access to RF password 1, 2 or 3 <sup>(2)</sup>
RF configuration	RF password 0 (RF_PWD_0)	RF user write access to configuration static registers RF user write access to RF password 0
I <sup>2</sup> C	I <sup>2</sup> C password (I2C_PWD)	I <sup>2</sup> C host access to protected user memory as defined in I2CSS register I <sup>2</sup> C host write access to configuration static registers I <sup>2</sup> C host write access to I <sup>2</sup> C password

1. Password number must be the same as the one selected for protection.

2. Write access to the password number corresponding to the password number presented.

All passwords are 64-bit long, default value is 0000000000000000h.

The passwords management is organized around RF and I<sup>2</sup>C dedicated set of commands to access the dedicated registers in system configuration area where passwords are stored.

The dedicated password commands in RF mode are:

- Write Password command (code B1h): see [Section 7.6.36: Present Password](#).
- Present Password command (code B3h): see [Section 7.6.36: Present Password](#).

RF user possible actions for security sessions are:

- **Open RF user security session:** Present Password command, with password number 1, 2 or 3 and the valid corresponding password
- **Write RF password:** Present Password command, with password number (0, 1, 2 or 3) and the current valid corresponding password. Then Write Password command, with same password number (0, 1, 2 or 3) and the new corresponding password.
- **Close RF user security session:** Present Password command, with a different password number than the one used to open session or any wrong password. Or remove tag from RF field (POR). Presenting a password with an invalid password number doesn't close the session.
- **Open RF configuration security session:** Present Password command, with password number 0 and the valid password 0.
- **Close RF configuration security session:** Present Password command, with a password number different than 0, or password number 0 and wrong password 0. Or remove tag from RF field (POR). Presenting a password with an invalid password number doesn't close the session.

Opening any new RF security session (user or configuration) automatically closes the previously open one.

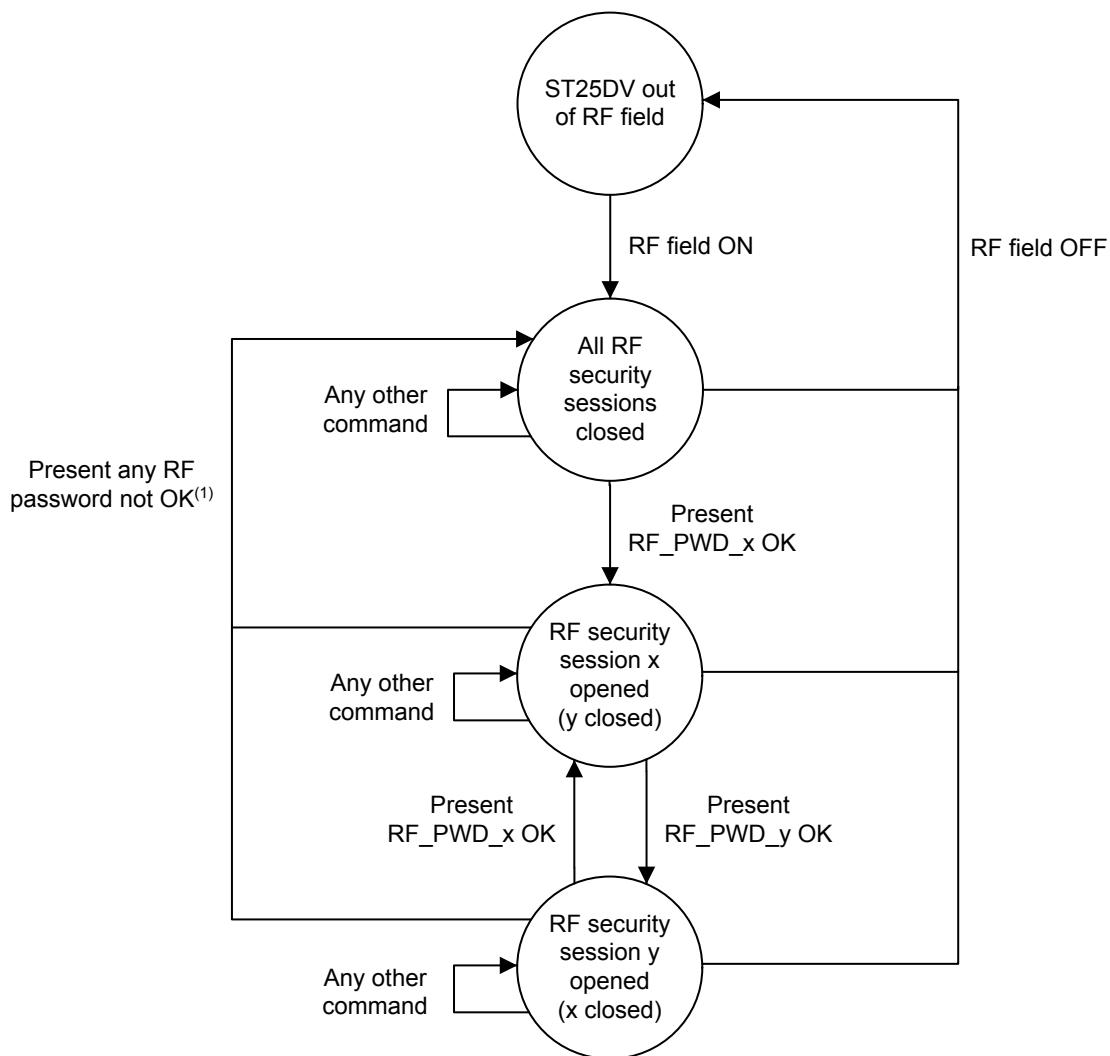
There is no interaction between I<sup>2</sup>C and RF security sessions. Both are independent, and can run in parallel.

**Caution:**

If the device is powered through V<sub>CC</sub>, removing V<sub>CC</sub> during an RF command can abort it. As a consequence, before writing a new password, RF user must check if V<sub>CC</sub> is ON, by reading EH\_CTRL\_Dyn register bit 3 (VCC\_ON), and ask the host to maintain or to shut down V<sub>CC</sub>, before issuing the Write Password command, to avoid password corruption.

To make the application more robust, it is recommended to use addressed or selected mode during write password operations to get the traceability of which tags/UID have been programmed.

Figure 28. RF security sessions management



1. Presenting a password with an invalid password number doesn't close the session.

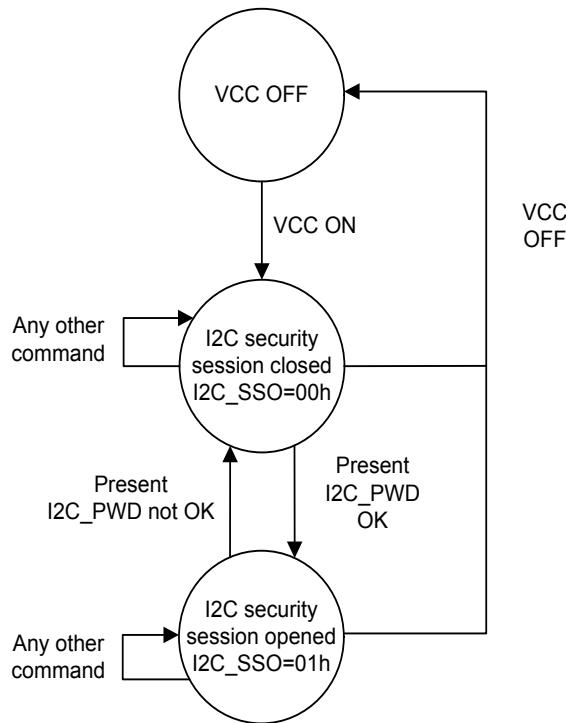
The dedicated password commands in I<sup>2</sup>C mode are:

- I<sup>2</sup>C Write Password command: see [Section 6.6.2: I<sup>2</sup>C write password command description](#).
- I<sup>2</sup>C Present Password command: see [Section 6.6.1: I<sup>2</sup>C present password command description](#).

I<sup>2</sup>C host possible actions for security sessions are:

- **Open I<sup>2</sup>C security session:** I<sup>2</sup>C Present Password command with valid I<sup>2</sup>C password.
- **Write I<sup>2</sup>C password:** I<sup>2</sup>C Present Password command with valid I<sup>2</sup>C password. Then I<sup>2</sup>C Write Password command with new I<sup>2</sup>C password.
- **Close I<sup>2</sup>C security session:** I<sup>2</sup>C Present Password command with wrong I<sup>2</sup>C password. Or remove tag V<sub>CC</sub> power supply (POR).
- **Check if I<sup>2</sup>C security session is open:** I<sup>2</sup>C host can read the current status (open or closed) of I<sup>2</sup>C security session by reading the I<sup>2</sup>C\_SSO\_Dyn register.

There is no interaction between I<sup>2</sup>C and RF security sessions. Both are independent and can run in parallel.

Figure 29. I<sup>2</sup>C security sessions management

### 5.6.3 User memory protection

On factory delivery, areas are not protected.

Each area can be individually protected in read and/or write access from RF and I<sup>2</sup>C.

Area 1 is always readable (from RF and I<sup>2</sup>C).

Furthermore, RF blocks 0 and 1 (I<sup>2</sup>C bytes 0000h to 0007h) can be independently write locked.

#### User memory protection from RF access

In RF mode, each memory area of the ST25DVxxKC can be individually protected by one out of three available passwords (RF password 1, 2 or 3), and each area can also have individual Read/Write access conditions.

For each area, an RFA<sub>i</sub>SS register is used to:

- Select the RF password that unlock the RF user security session for this area
- Select the protection against read and write operations for this area

(See [Table 45. RFA1SS](#), [Table 47. RFA2SS](#), [Table 49. RFA3SS](#), and [Table 51. RFA4SS](#) for details about available read and write protections).

*Note:* Setting 00b in PWD\_CTRL\_A<sub>i</sub> field means that RF user security session cannot be open by any password for the corresponding area.

When updating RFA<sub>i</sub>SS registers, the new protection value is effective immediately after the register write completion.

- Rf blocks 0 and 1 are exceptions to this protection mechanism:
  - RF blocks 0 and 1 can be individually write locked by issuing a (Ext) Lock Single Block RF command. Once locked, they cannot be unlock through RF. LOCK\_CCFILe register is automatically updated when using (Ext) Lock Single Block command.
  - An RF user needs no password to lock blocks 0 and/or 1.
  - Locking blocks 0 and/or 1 is possible even if the configuration is locked (LOCK\_CFG=1).
  - Locking blocks 0 and/or 1 is possible even if the area is write locked.
  - Unlocking area1 (through RFA1SS register) does not unlock blocks 0 and 1 if they have been locked though (Ext) Lock Block command.
  - Once locked, the RF user cannot unlock blocks 0 and/or 1 (can be done by I<sup>2</sup>C host).

*Note:* When areas size are modified (ENDAi registers), RFAiSS registers are not modified.

#### User memory protection from I<sup>2</sup>C access

In I<sup>2</sup>C mode, each area can also have individual Read/Write access conditions, but only one I<sup>2</sup>C password is used to unlock I<sup>2</sup>C security session for all areas.

The I2CSS register is used to set protection against read and write operation for each area (see Table 53. I2CSS for details about available read and write protections).

When updating I2CSS registers, the new protection value is effective immediately after the register write completion.

I<sup>2</sup>C user memory Bytes 0000h to 0003h (RF Block 0) and 0004h to 0007h (RF Block 1) can be individually locked and unlocked by writing in the LOCK\_CCFILe register (by group of 4 Bytes), independently of Area 1 protection. Unlocking Area 1 (through I2CSS register) does not unlock those bytes if they have been locked though the LOCK\_CCFILe register.

*Note:* When areas size are modified (ENDAi registers), I2CSS register is not modified.

#### Retrieve the security status of a user memory block or byte

RF user can read a block security status by issuing following RF commands:

- (Ext) Get Multiple Blocks Security Status command.
- (Ext) (Fast) Read Single Block with option flag set to 1.
- (Ext) (Fast) Read Multiple Blocks with option flag set to 1.

ST25DV responds with a Block security status containing a Lock\_bit flag as specified in ISO 15693 standard. This lock\_bit flag is set to one if block is locked against write.

Lock\_bit flag value may vary if corresponding RF user security session is open or closed.

I<sup>2</sup>C host can retrieve a block security status by reading the I2CSS register to get security status of the corresponding area and by reading the I2C\_SSO\_Dyn register to know if I<sup>2</sup>C security session is open or closed.

For blocks 0 and 1 (Bytes 0000h to 0007h in I<sup>2</sup>C user memory), lock status can also be read in the LOCK\_CCFILe register.

### 5.6.4 System memory protection

By default, system memory (static registers) is write protected, both in RF and I<sup>2</sup>C.

I<sup>2</sup>C host must open the I<sup>2</sup>C security session (by presenting a valid I<sup>2</sup>C password) to enable write access to system configuration static registers.

I<sup>2</sup>C host doesn't have read or write access to RF passwords.

By default, I<sup>2</sup>C host can read all system configuration static registers (except RF passwords)

In RF, to enable write access to system configuration static registers, RF user must open the RF configuration security session (by presenting a valid RF password 0) and system configuration must not be locked (LOCK\_CFG=00h).

RF doesn't have read or write access to I<sup>2</sup>C password.

By default, RF user can read all system configuration static registers, except all passwords, LOCK\_CCFILe, LOCK\_DSFI and LOCK\_AFI.

RF configuration lock:

- RF write access to system configuration static registers can be locked by writing 01h in the LOCK\_CFG register (by RF or I<sup>2</sup>C).
- RF user cannot unlock system configuration if LOCK\_CFG=01h, even after opening RF configuration security session (only I<sup>2</sup>C host can unlock system configuration).
- When system configuration is locked (LOCK\_CFG=01h), it is still possible to change RF passwords (0 to 3).

Device identification registers:

- AFI and DSFID registers can be independently locked by RF user, issuing respectively a Lock AFI and a Lock DSFID command. Lock is definitive: once locked, AFI and DSFID registers cannot be unlocked (either by RF or I<sup>2</sup>C). System configuration locking mechanism (LOCK\_CFG=01h) does not lock AFI and DSFID registers.
- Other device identification registers (MEM\_SIZE, BLK\_SIZE, IC\_REF, UID, IC\_REV) are read only registers for both RF and I<sup>2</sup>C.

## 5.7 Device parameter registers

**Table 71. LOCK\_DSFID access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Lock DSFID (cmd code 2Ah)	WO if DSFID not locked	E2=1, E1=1, 0010h	RO

**Table 72. LOCK\_DSFID**

Bit	Name	Function	Factory value
b0	LOCK_DSFID	0: DSFID is not locked 1: DSFID is locked	0b
b7-b1	RFU	-	0000000b

Note: Refer to Table 13. System configuration memory map for the LOCK\_DSFID register.

**Table 73. LOCK\_AFI access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Lock AFI (cmd code 28h)	WO if AFI not locked	E2=1, E1=1, 0011h	RO

**Table 74. LOCK\_AFI**

Bit	Name	Function	Factory value
b0	LOCK_AFI	0: AFI is not locked 1: AFI is locked	0b
b7-b1	RFU	-	0000000b

Note: Refer to Table 13. System configuration memory map for the LOCK\_AFI register.

**Table 75. DSFID access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Inventory (cmd code 01h)			
Get System Info (cmd code 2Bh)			
Ext Get System Info (cmd code 3Bh)	R always, W if DSFID not locked	E2=1, E1=1, 0012h	RO
Write DSFID (cmd code 28h)			

**Table 76. DSFID**

Bit	Name	Function	Factory value
b7-b0	DSFID	ISO/IEC 15693 Data Storage Format Identifier	00h

Note: Refer to [Table 13. System configuration memory map](#) for the DSFID register.

**Table 77. AFI access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Inventory (cmd code 01h)			
Get System Info (cmd code 2Bh)			
Ext Get System Info (cmd code 3Bh)	R always, W if AFI not locked	E2=1, E1=1, 0013h	RO
Write AFI (cmd code 27h)			

**Table 78. AFI**

Bit	Name	Function	Factory value
b7-b0	AFI	ISO/IEC 15693 Application Family Identifier	00h

Note: Refer to [Table 13. System configuration memory map](#) for the AFI register.

**Table 79. MEM\_SIZE access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Get System Info (cmd code 2Bh) <sup>(1)</sup>	RO	E2=1, E1=1, 0014h to 0015h	RO
Ext Get System Info (cmd code 3Bh)			

1. Only ST25DV04KC

**Table 80. MEM\_SIZE**

I <sup>2</sup> C Address	Bit	Name	Function	Factory value
0014h	b7-b0	MEM_SIZE	Address 0014h: LSB byte of the memory size expressed in RF blocks	ST25DV04KC: 7Fh ST25DV16KC: FFh ST25DV64KC: FFh
0015h	b7-b0		Address 0015h: MSB byte of the memory size expressed in RF blocks	ST25DV04KC: 00h ST25DV16KC: 01h ST25DV64KC: 07h

Note: Refer to [Table 13. System configuration memory map](#) for the MEM\_SIZE register.

**Table 81. BLK\_SIZE access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Get System Info (cmd code 2Bh) <sup>(1)</sup>	RO	E2=1, E1=1, 0016h	RO
Ext Get System Info (cmd code 3Bh)			

1. Only ST25DV04KC

**Table 82. BLK\_SIZE**

Bit	Name	Function	Factory value
b7-b0	BLK_SIZE	RF user memory block size	03h

Note: Refer to [Table 13. System configuration memory map](#) for the BLK\_SIZE register.

**Table 83. IC\_REF access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Get System Info (cmd code 2Bh)	RO	E2=1, E1=1, 0017h	RO
Ext Get System Info (cmd code 3Bh)			

**Table 84. IC\_REF**

Bit	Name	Function	Factory value
b7-b0	IC_REF	ISO/IEC 15693 IC Reference	ST25DV04KC-IE: 50h ST25DV16KC-IE: 51h ST25DV64KC-IE: 51h ST25DV04KC-JF: 50h ST25DV16KC-JF: 51h ST25DV64KC-JF: 51h

Note: Refer to [Table 13. System configuration memory map](#) for the IC\_REF register.

**Table 85. UID access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
Inventory (cmd code 01h)			
Get System Info (cmd code 2Bh)	RO	E2=1, E1=1, 0018h to 001Fh	RO
Ext Get System Info (cmd code 3Bh)			

**Table 86. UID**

I <sup>2</sup> C Address	Bit	Name	Function	Factory <sup>2</sup> value
0018h	b7-b0	UID	ISO/IEC 15693 UID byte 0 (LSB)	IC manufacturer serial number
0019h			ISO/IEC 15693 UID byte 1	
001Ah			ISO/IEC 15693 UID byte 2	
001Bh			ISO/IEC 15693 UID byte 3	
001Ch			ISO/IEC 15693 UID byte 4	
001Dh			ISO/IEC 15693 UID byte 5: ST Product code	ST25DV04KC-IE: 50h ST25DV16KC-IE: 51h ST25DV64KC-IE: 51h ST25DV04KC-JF: 52h ST25DV16KC-JF: 53h ST25DV64KC-JF: 53h
001Eh			ISO/IEC 15693 UID byte 6: IC Mfg code	02h
001Fh			ISO/IEC 15693 UID byte 7 (MSB)	E0h

Note: Refer to [Table 13. System configuration memory map](#) for the UID register.

**Table 87. IC\_REV access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
No access		E2=1, E1=1, 0020h	RO

**Table 88. IC\_REV**

Bit	Name	Function	Factory value
b7-b0	IC_REV	IC revision	Depending on revision

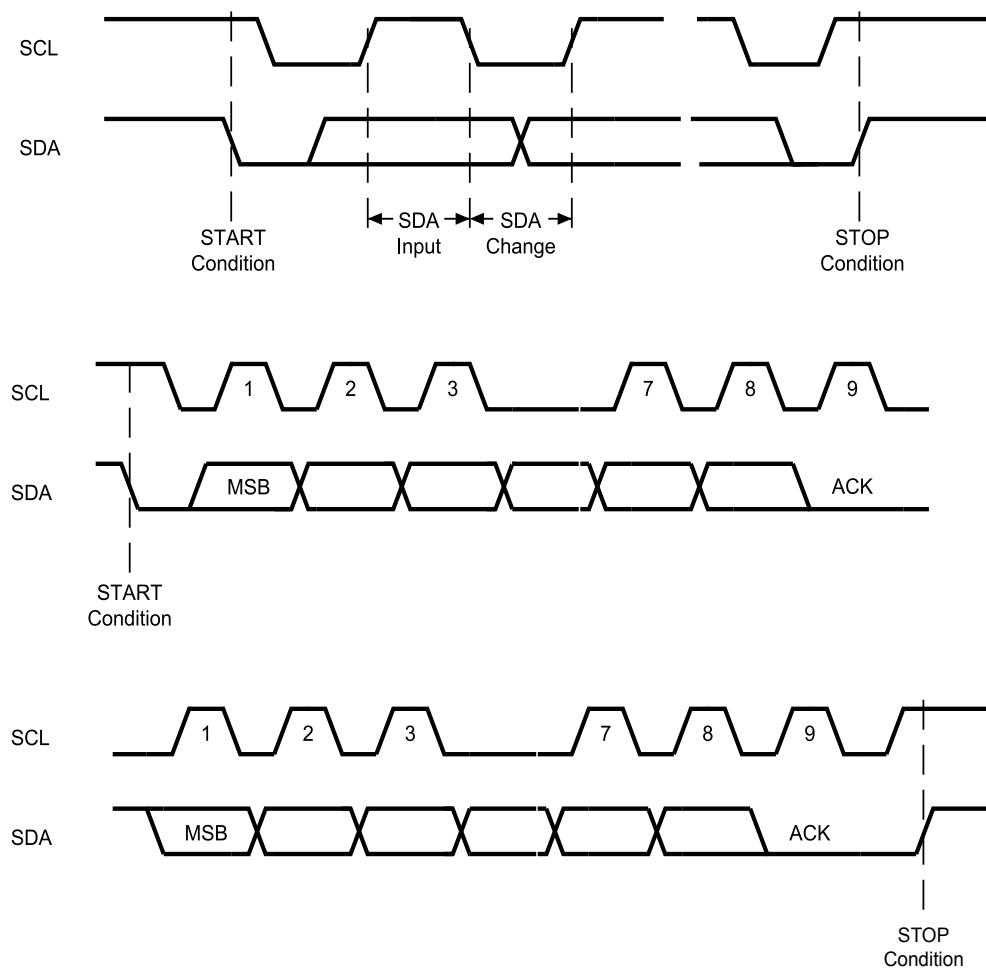
Note: Refer to [Table 13. System configuration memory map](#) for the IC\_REV register.

## 6 I<sup>2</sup>C operation

### 6.1 I<sup>2</sup>C protocol

The device supports the I<sup>2</sup>C protocol. This is summarized in Figure 30. I<sup>2</sup>C bus protocol. Any device that sends data to the bus is defined as a transmitter, and any device that reads data is defined as a receiver. The device that controls the data transfer is known as the bus controller, and the other as the target device. A data transfer can only be initiated by the bus controller, which also provides the serial clock for synchronization. The ST25DVxxKC device is a target in all communications.

Figure 30. I<sup>2</sup>C bus protocol



DT00792BV1

#### 6.1.1 Start condition

Start is identified by a falling edge of serial data (SDA) while the serial clock (SCL) is stable in the high state. A Start condition must precede any data transfer command. The device continuously monitors (except during a write cycle) the SDA and the SCL for a Start condition, and does not respond unless one is given.

### 6.1.2 Stop condition

Stop is identified by a rising edge of serial data (SDA) while the serial clock (SCL) is stable and driven high. A Stop condition terminates communication between the device and the bus controller. A Read command that is followed by NoAck can be followed by a Stop condition to force the device into the Standby mode. A Stop condition at the end of a Write command triggers the internal write cycle.

### 6.1.3 Acknowledge bit (ACK)

The acknowledge bit is used to indicate a successful byte transfer. The bus transmitter, whether a bus controller or a target device, releases the serial data (SDA) after sending eight bits of data. During the ninth clock pulse period, the receiver pulls the SDA low to acknowledge the receipt of the eight data bits.

### 6.1.4 Data input

During data input, the device samples serial data (SDA) on the rising edge of the serial clock (SCL). For correct device operation, the SDA must be stable during the rising edge of the SCL, and the SDA signal must change only when the SCL is driven low.

## 6.2 I<sup>2</sup>C timeout

During the execution of an I<sup>2</sup>C operation, RF communications are not possible.

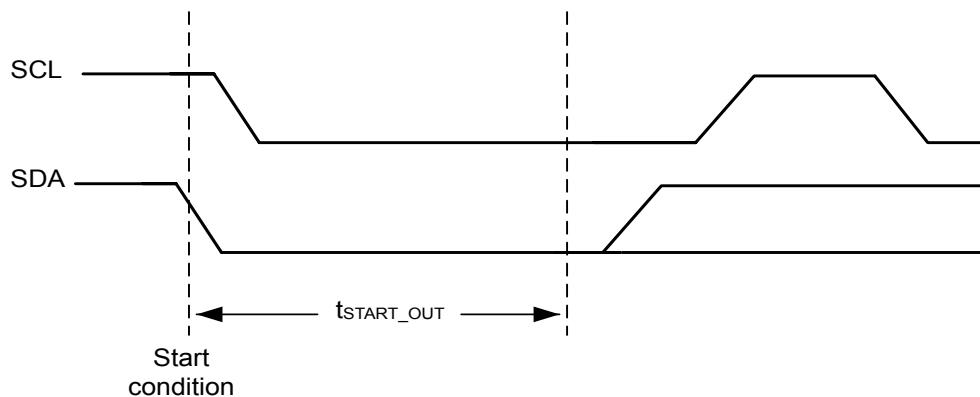
To prevent RF communication freezing due to inadvertent indeterminate instructions sent to the I<sup>2</sup>C bus, the ST25DVxxKC features a timeout mechanism that automatically resets the I<sup>2</sup>C logic block.

### 6.2.1 I<sup>2</sup>C timeout on Start condition

I<sup>2</sup>C communication with the ST25DVxxx starts with a valid Start condition, followed by a device select code.

If the delay between the Start condition and the following rising edge of the serial clock (SCL) that samples the most significant of the device select exceeds the  $t_{START\_OUT}$  time (see [Table 249. I<sup>2</sup>C DC characteristics up to 85 °C](#) and [Table 250. I<sup>2</sup>C DC characteristics up to 125 °C](#)), the I<sup>2</sup>C logic block is reset and further incoming data transfer is ignored until the next valid Start condition.

**Figure 31. I<sup>2</sup>C timeout on Start condition**



### 6.2.2 I<sup>2</sup>C timeout on clock period

During data transfer on the I<sup>2</sup>C bus, if the serial clock pulse width high ( $t_{CHCL}$ ) or serial clock pulse width low ( $t_{CLCH}$ ) exceeds the maximum value specified in [Table 251. I<sup>2</sup>C AC characteristics up to 85 °C](#) and [Table 252. I<sup>2</sup>C AC characteristics up to 125 °C](#), the I<sup>2</sup>C logic block is reset and any further incoming data transfer is ignored until the next valid Start condition.

## 6.3

### Device addressing

To start a communication between the bus controller and the target device, the bus controller must initiate a Start condition. Following this, the bus controller sends the device select code, shown in [Appendix B.1: Device select codes](#) (on serial data (SDA), the most significant bit first).

The device select code consists of a 4-bit device type identifier (I<sup>2</sup>C\_DEVICE\_CODE) and a 3-bit chip enable "Address" (E2, E1, E0). Chip Enable bits E2 and E1 are used to select ST25DVxxKC memory to address (user or system) and to send special I<sup>2</sup>C "RFSwitchOff" and I<sup>2</sup>C "RFSwitchOn" commands.

The eighth bit is the Read/Write bit (RW). It is set to 1 for read and to 0 for write operations. Refer to the table below.

**Table 89. Device select code**

ST25DvxxKC function	I <sup>2</sup> C device type identifier				E2	E1	E0	R/notW
	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
User memory	I <sup>2</sup> C_DEVICE_CODE[3:0]				0	1	I <sup>2</sup> C_E0	1/0
System memory					1	1		1/0
I <sup>2</sup> C RFswitchOn					0	0		0
I <sup>2</sup> C RFswitchOff					1	0		0

The 4-bit device type identifier and the chip enable bit E0 are configurable through the I<sup>2</sup>C\_CFG static register.

**Table 90. I<sup>2</sup>C\_CFG access**

RF		I <sup>2</sup> C	
Command	Type	Address	Type
No access		E2=1, E1=1, 000Eh	R always, W if the I <sup>2</sup> C security session is open

**Table 91. I<sup>2</sup>C\_CFG**

Bit	Name	Function	Factory value
b3-b0	I <sup>2</sup> C_DEVICE_CODE	Device code (bits [7:4]) of I <sup>2</sup> C target address	1010b
b4	I <sup>2</sup> C_E0	E0 bit (bit 1) of I <sup>2</sup> C target address	1b
b5	I <sup>2</sup> C_RF_SWITCHOFF_EN	0: I <sup>2</sup> C cannot switch off/on RF with I <sup>2</sup> C « RFswitchOff/On » commands. 1: I <sup>2</sup> C can switch off/on RF with I <sup>2</sup> C « RFswitchOff/On » commands	0b
b7-b6	RFU	-	00b

Note:

Refer to [Table 13. System configuration memory map](#) for the UID register.

Change in I<sup>2</sup>C\_CFG command is immediate after the STOP condition of the I<sup>2</sup>C write to this register. Next I<sup>2</sup>C accesses shall use the new value of I<sup>2</sup>C\_DEVICE\_CODE and I<sup>2</sup>C\_E0 to address the ST25DVxxKC.

If a match occurs on the device select code, the corresponding device gives an acknowledgment on serial data (SDA) during the ninth bit time. If the device does not match the device select code, it deselects itself from the bus, and goes into Standby mode.

**Table 92. Operating modes**

Mode	RW bit	Bytes	Initial sequence
Current address read	1	1	Start, device select, R <sup>W</sup> = 1
Random address read	0	1	Start, device select, R <sup>W</sup> = 0, address
	1		reStart, device select, R <sup>W</sup> = 1
Sequential read	1	≥ 1	Similar to the current or random address read
Byte write	0	1	Start, device select, R <sup>W</sup> = 0
Sequential write	0	≤ 256 bytes	Start, device select, R <sup>W</sup> = 0

## 6.4

### I<sup>2</sup>C write operations

Following a Start condition, the bus controller sends a device select code with the Read/Write bit (RW) reset to 0. The device acknowledges this, and waits for two address bytes. The device responds to each address byte with an acknowledge bit, and then waits for the data byte.

Each data byte in the memory has a 16-bit (two bytes) address. The most significant byte (see [Table 93](#)) is sent first, followed by the least significant byte (see [Table 94](#)). The bits from b15 to b0 form the address of the byte in memory.

**Table 93. Address most significant byte**

b15	b14	b13	b12	b11	b10	b9	b8
-----	-----	-----	-----	-----	-----	----	----

**Table 94. Address least significant byte**

b7	b6	b5	b4	b3	b2	b1	b0
----	----	----	----	----	----	----	----

When the bus controller generates a Stop condition immediately after the Ack bit (in the tenth-bit time slot), either at the end of a byte write or a sequential write, the internal write cycle is triggered. A Stop condition at any other time slot does not trigger the internal write cycle.

After the Stop condition, the delay t<sub>W</sub>, and the successful completion of a Write operation, the device's internal address counter is incremented automatically, to point to the next byte address after the last one that was modified.

After an unsuccessful write operation, the device enters in I<sup>2</sup>C dead state: the internal address counter is not incremented, and waits for a full new I<sup>2</sup>C instruction (the address counter stops to be incremented after the first NoAck bit).

During the internal write cycle, the serial data (SDA) signal is disabled, and the device does not respond to any requests.

**Caution:**

I<sup>2</sup>C writing data in user memory (EEPROM) transit via the 256 bytes fast transfer mode buffer. Fast transfer mode must be deactivated before starting any write operation in user memory, otherwise the command is not acknowledged, programming is not done, and the device goes in standby mode.

#### 6.4.1

##### I<sup>2</sup>C byte write

After the device select code and the address bytes, the bus controller sends one data byte.

If byte write is not inhibited, the device replies with Ack.

If byte write is inhibited, the device replies with NoAck.

The bus controller terminates the transfer by generating a Stop condition (see [Figure 32. Write mode sequences when write is not inhibited](#)).

For byte write in EEPROM (user memory or system configuration), internal programming starts after the STOP condition, for a duration of t<sub>W</sub> (as defined in [Table 249. I<sup>2</sup>C DC characteristics up to 85 °C](#) and [Table 250. I<sup>2</sup>C DC characteristics up to 125 °C](#)).

For writes in fast transfer mode buffer or dynamic registers, internal programming is immediate at the STOP condition.

If byte write is inhibited, the device replies with NoAck. The bus controller terminates the transfer by generating a Stop condition and the byte location is not modified (see [Figure 33. Write mode sequences when write is inhibited](#)).

Byte write is inhibited if the byte complies with one of the following conditions:

- The byte is in the user memory and is write protected with the LOCK\_CCFFILE register.
- The byte is in the user memory and is write protected with the I2CSS register, and the I<sup>2</sup>C security session is closed.
- The byte is in the user memory and fast transfer mode is activated.
- The byte is in the system memory and is a Read only register.
- The byte is in the system memory and the I<sup>2</sup>C security session is closed.
- The byte is in the fast transfer mode's mailbox and is not the first byte of the mailbox.
- The byte is in the fast transfer mode's mailbox and the mailbox is busy.
- The byte is in the fast transfer mode's mailbox and the fast transfer mode is not activated.
- The byte is in the dynamic registers area and is a Read only register.

#### 6.4.2 I<sup>2</sup>C sequential write

The I<sup>2</sup>C sequential write allows up to 256 bytes to be written in one command, provided they are all located in the same user memory area and are all located in writable addresses.

After each byte is transferred, the internal byte address counter is incremented.

For each byte sent by the bus controller:

- If byte write is not inhibited, the device replies with Ack.
- If byte write is inhibited, the device replies with NoAck.

The transfer is terminated by the bus controller generating a Stop condition:

- For writes in EEPROM (user memory or system configuration), if all bytes have been Ack'ed, internal programming of all bytes starts after the stop condition, for a duration dependent on the number of bytes to write (see below).
- For writes in fast transfer mode buffer or dynamic registers, if all bytes have been Ack'ed, internal programming is done immediately after the stop condition.
- If some bytes have been NotAck'ed, no internal programming is done (0 byte written).

Byte write is inhibited if the byte complies with the conditions described in [Section 6.4.1: I<sup>2</sup>C byte write](#), in addition:

- The byte is in the user memory but does not belong to the same area than the previous received byte (area border crossing is forbidden).
- 256 write occurrences have already been reached in the same sequential write.
- More than one byte is trying to be written in the system area.

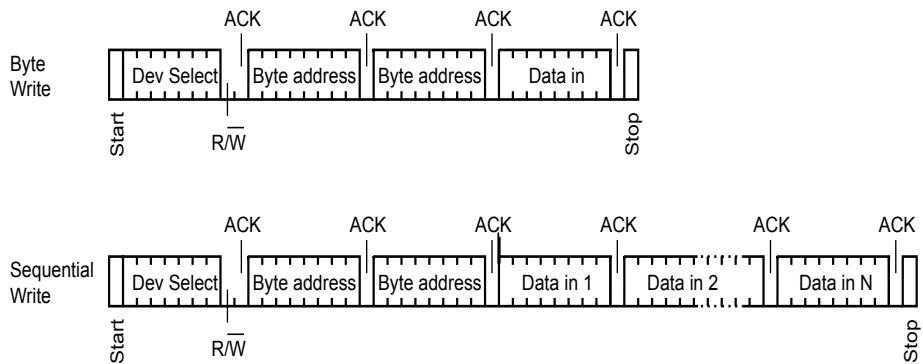
Seen from I<sup>2</sup>C, user memory is internally organized as rows of 16 bytes. Data located in the same row share the same most significant memory address bits b15 to b4.

I<sup>2</sup>C sequential write programming time in the EEPROM memory is dependent on this internal organization: total programming time is the I<sup>2</sup>C write time  $t_W$  (as defined in [Table 249](#) and [Table 250](#)) multiplied by the number of internal EEPROM pages where the data must be programmed, including incomplete pages.

This means an I<sup>2</sup>C sequential write allows from 1 up to 16 bytes to be programmed in EEPROM in  $t_W$ , provided that they all share the same most significant memory address bits b15 to b4.

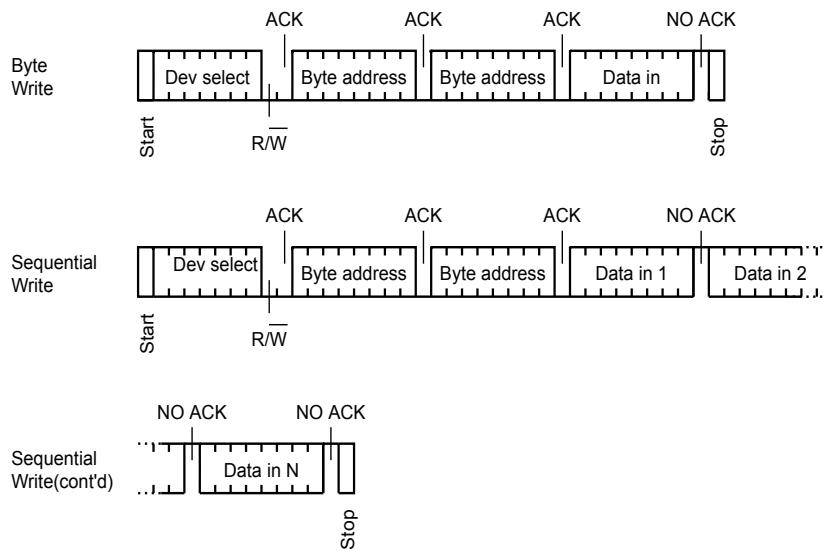
For example, a successful I<sup>2</sup>C sequential write of 40 bytes, starting at address 0010h, has a programming time (starting after the STOP condition) of  $3 \times t_W$ . An I<sup>2</sup>C sequential write of 40 bytes, starting at address 0008h, has a programming time of  $4 \times t_W$ .

**Figure 32. Write mode sequences when write is not inhibited**



Note:  $N \leq 256$

**Figure 33. Write mode sequences when write is inhibited**



Note:  $N \leq 256$

#### 6.4.3

#### Minimizing system delays by polling on ACK

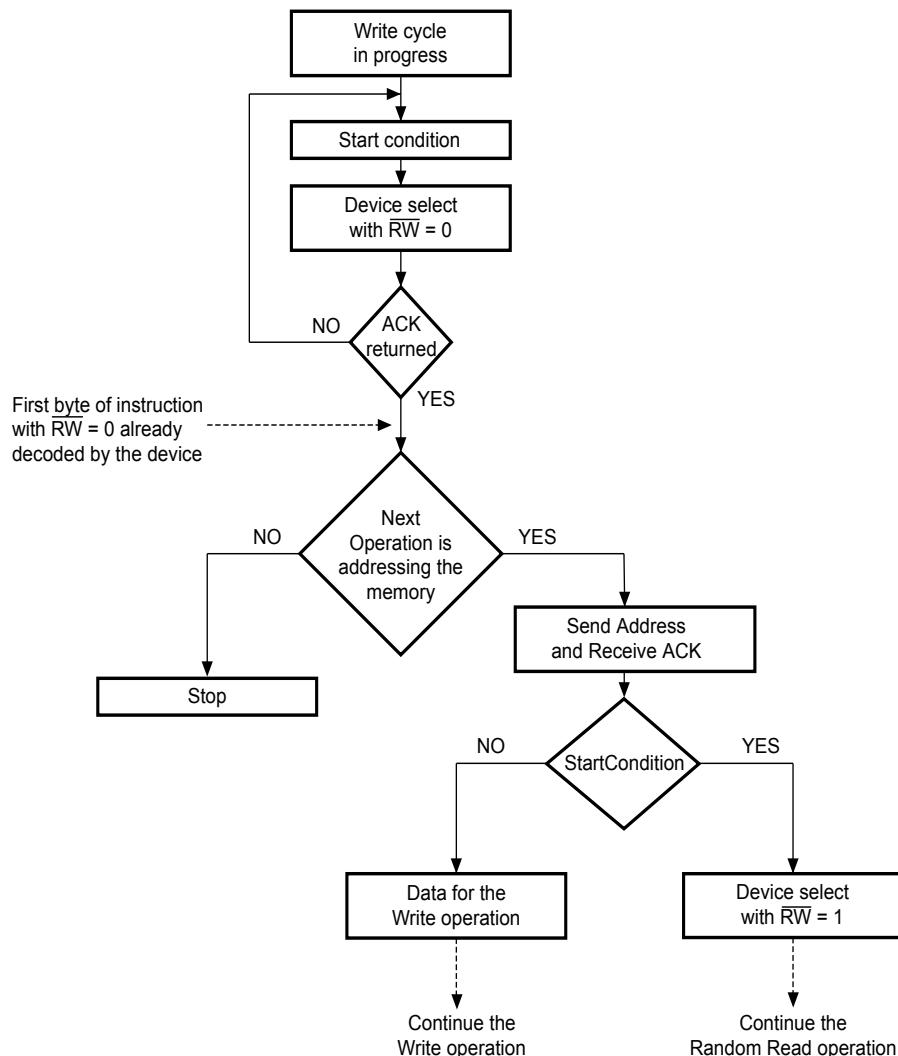
During the internal write cycle, the device disconnects itself from the bus, and writes a copy of the data from its internal latches to the memory cells. The maximum I<sup>2</sup>C write time ( $t_W$ ) is shown in [Table 251. I<sup>2</sup>C AC characteristics up to 85 °C](#) and [Table 252. I<sup>2</sup>C AC characteristics up to 125 °C](#), but the typical time is shorter. To make use of this, a polling sequence can be used by the bus controller.

The sequence, as shown in [Figure 34. Write cycle polling flowchart using ACK](#) is:

- Initial condition: a write cycle is in progress.
- Step 1: the bus controller issues a Start condition followed by a device select code (the first byte of the new instruction).
- Step 2: if the device is busy with the internal write cycle, no Ack is returned and the bus controller goes back to the Step 1. If the device has terminated the internal write cycle, it responds with an Ack, indicating that the device is ready to receive the second part of the instruction (the first byte of this instruction having been sent during Step 1).

Note: There is no need of polling when writing in dynamic registers or in the mailbox, since programming time is null.

**Figure 34. Write cycle polling flowchart using ACK**



## 6.5

### I<sup>2</sup>C read operations

Read operation in user memory is performed successfully only if:

- Area to which the byte belongs is not read protected by the I2CSS register.
- Area to which the byte belongs is read protected by the I2CSS register, but I<sup>2</sup>C security session is open.

Read operations in system memory and dynamic registers are done independently of any protection mechanism, except I2C\_PWD register which needs I<sup>2</sup>C security session to be open first.

Read operation in fast transfer mode's mailbox is performed successfully only if fast transfer mode is activated.

If read is not successful, ST25DVxxKC releases the bus and I<sup>2</sup>C host reads byte value FFh.

After the successful completion of a read operation, the device's internal address counter is incremented by one, to point to the next byte address.

After an unsuccessful read operation, ST25DVxxKC enters in I<sup>2</sup>C dead state: internal address counter is not incremented, and ST25DVxxKC is waiting for a full new I<sup>2</sup>C instruction.

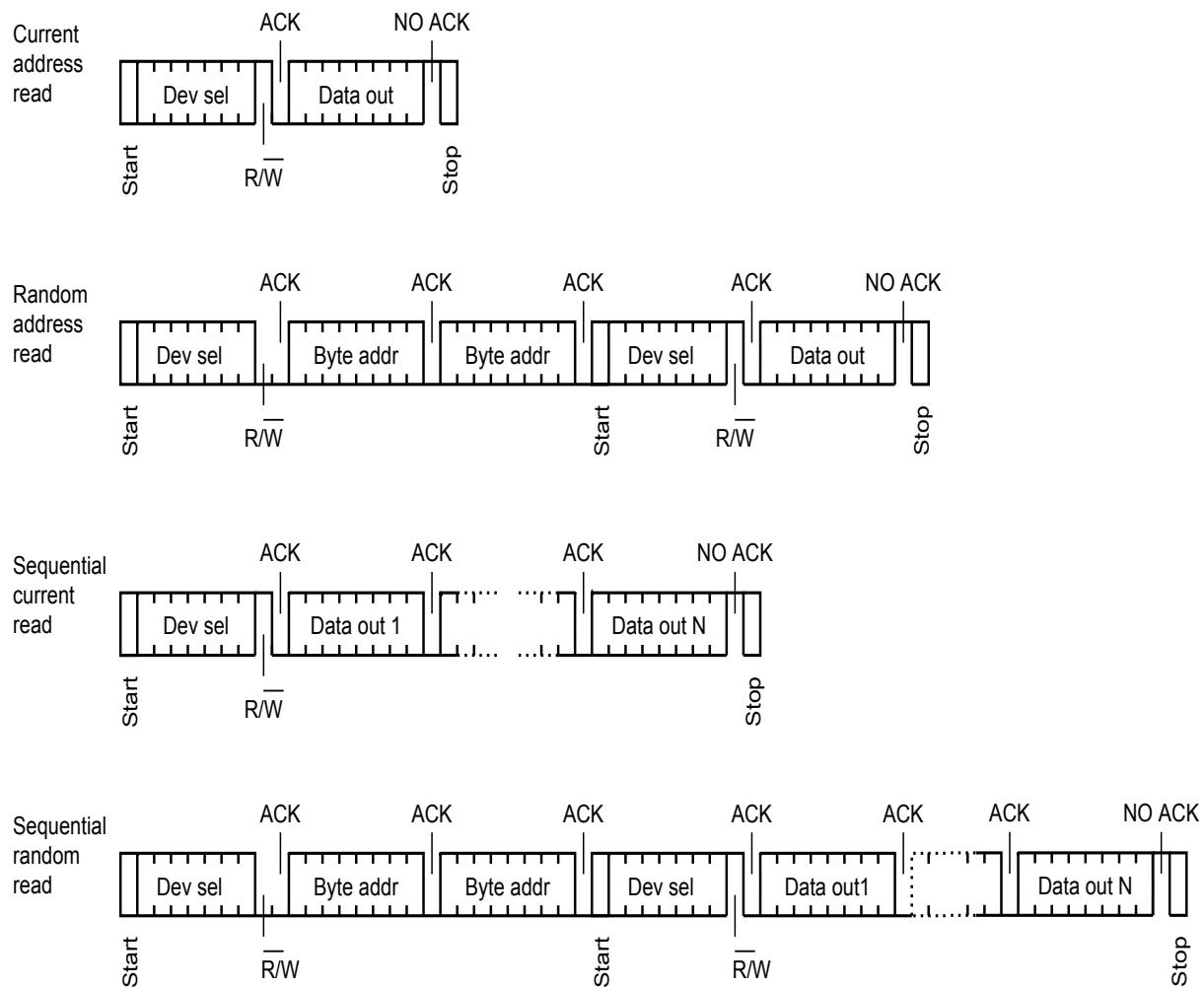
### 6.5.1 Random address read

A dummy write is first performed to load the address into this address counter (as shown in Figure 35), but without sending a Stop condition. Then, the bus controller sends another Start condition (reStart), and repeats the device select code, with the Read/Write bit (RW) set to 1. The device acknowledges this, and outputs the contents of the addressed byte. The bus controller must not acknowledge the byte, and terminates the transfer with a Stop condition.

### 6.5.2 Current address read

Following a Start condition, the bus controller sends only a device select code with the Read/Write bit (RW) set to 1. The device acknowledges this, and outputs the byte addressed by the internal address counter. The counter is then incremented. The bus controller terminates the transfer with a Stop condition, as shown in the figure below, without acknowledging the byte.

Figure 35. Read mode sequences



### 6.5.3

#### Sequential read access

This operation can be used after a Current address read or a Random address read. The bus controller does acknowledge the data byte output, and sends additional clock pulses so that the device continues to output the next byte in sequence. To terminate the stream of bytes, the bus controller must not acknowledge the last byte, and must generate a Stop condition, as shown in [Figure 35](#).

The output data comes from consecutive addresses, with the internal address counter automatically incremented after each byte output.

Sequential read in user memory:

- The Sequential read can cross area borders. The device continues to output data bytes until the internal address counter reaches an unreadable address (either the address that does not exist or if read protected with the I<sup>2</sup>C security session closed).
- When the internal address counter reaches an unreadable address, the device releases the SDA line and continues to output FFh.
- There is no roll-over at the end of user memory. On ST25DV64KC, when the internal address counter reaches the end of user memory, the device continues to output bytes located in the Dynamic registers area, until it reaches an unreadable address.

Sequential read in system memory:

- There is no roll over after reaching the end of system memory (the device returns only FFh after the last system memory byte address).

Sequential read in dynamic registers:

- It is possible to read sequentially dynamic register and fast transfer mode's mailbox (contiguous I<sup>2</sup>C addresses). There is no roll over at the end of the dynamic registers area.

Sequential read in the mailbox:

- There is no roll over at the end of the mailbox (the device returns only FFh after the last mailbox memory byte address).

### 6.5.4

#### Acknowledge in read mode

For all Read commands, the device waits, after each byte read, for an acknowledgment during the ninth bit time. If the bus controller does not drive serial data (SDA) low during this time, the device terminates the data transfer and switches to its Standby mode.

### 6.6

#### I<sup>2</sup>C password management

The device controls I<sup>2</sup>C security session using an I<sup>2</sup>C 64-bit password. This I<sup>2</sup>C password is managed with two I<sup>2</sup>C dedicated commands: I<sup>2</sup>C present password and I<sup>2</sup>C write password.

### 6.6.1

#### I<sup>2</sup>C present password command description

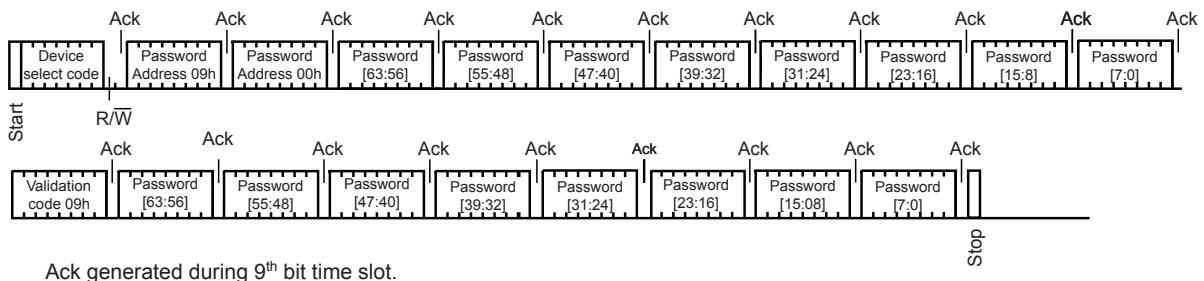
The I<sup>2</sup>C present password command is used in I<sup>2</sup>C mode to present the password to the ST25DVxxKC. This is used to open an I<sup>2</sup>C security session or to allow I<sup>2</sup>C password modification (see [Section 5.6: Data protection](#) for detailed explanation about password usage).

Following a Start condition, the bus controller sends a device select code with the Read/Write bit (R W) reset to 0 and the chip enable bit E2 at 1 and E1 at 1. The device acknowledges this, as shown in [Figure 36](#). I<sup>2</sup>C present password sequence, and waits for two I<sup>2</sup>C password address bytes, 09h and 00h. The device responds to each address byte with an acknowledge bit, and then waits for the eight password data bytes, the validation code, 09h, and a resend of the eight password data bytes. The most significant byte of the password is sent first, followed by the least significant byte.

It is necessary to send the 64-bit password twice to prevent any data corruption during the sequence. If the two 64-bit passwords sent are not exactly the same, the ST25DVxxKC does not start the internal comparison.

When the bus controller generates a Stop condition, immediately after the Ack bit (during the 10<sup>th</sup> bit time slot), the ST25DVxxKC compares the 64 received data bits with the 64 bits of the stored I<sup>2</sup>C password. If the values match, the I<sup>2</sup>C security session is open, and the I2C\_SSO\_Dyn register is set to 01h. If the values do not match, the I<sup>2</sup>C security session is closed and the I2C\_SSO\_dyn register is set to 00h.

I2C\_SSO\_Dyn is a Dynamic register that can be checked via I<sup>2</sup>C host to know if the I<sup>2</sup>C security session is open.

Figure 36. I<sup>2</sup>C present password sequence

### 6.6.2 I<sup>2</sup>C write password command description

The I<sup>2</sup>C write password command is used to update the I<sup>2</sup>C password value (register I2C\_PWD). It cannot be used to update any of the RF passwords. After the write cycle, the new I<sup>2</sup>C password value is automatically activated. The I<sup>2</sup>C password value can only be modified after issuing a valid I<sup>2</sup>C present password command.

Following a Start condition, the bus controller sends a device select code with the Read/Write bit (R/W) reset to 0 and the chip enable bit E2 at 1 and E1 at 1. The device acknowledges this, as shown in Figure 37. I<sup>2</sup>C write password sequence, and waits for the two I<sup>2</sup>C password address bytes, 09h and 00h. The device responds to each address byte with an acknowledge bit, and then waits for the four password data bytes, the validation code, 07h, and a resend of the eight password data bytes. The most significant byte of the password is sent first, followed by the least significant byte.

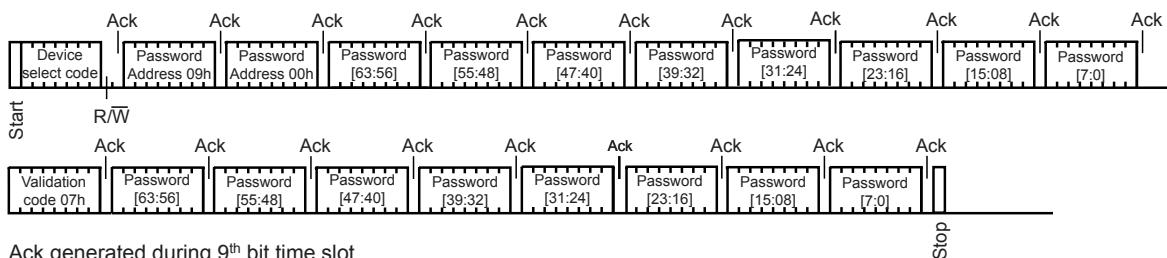
It is necessary to send twice the 64-bit password to prevent any data corruption during the write sequence. If the two 64-bit passwords sent are not exactly the same, the ST25DVxxKC does not modify the I<sup>2</sup>C password value.

When the bus controller generates a Stop condition immediately after the Ack bit (during the 10<sup>th</sup> bit time slot), the internal write cycle is triggered. A Stop condition at any other time does not trigger the internal write cycle.

During the internal write cycle, the serial data (SDA) signal is disabled internally, and the device does not respond to any requests.

**Caution:**

I<sup>2</sup>C write password command data transits via the 256-byte fast transfer mode's buffer. Consequently fast transfer mode must be deactivated before issuing a write password command, otherwise the command is NotACK (after address LSB), and programming is not done and the device goes in Standby mode.

Figure 37. I<sup>2</sup>C write password sequence

## 7

# RF operation

Contactless exchanges are performed in RF mode as specified by ISO/IEC 15693 or NFC Forum Type 5. The device communicates via the 13.56 MHz carrier electromagnetic wave on which incoming data are demodulated from the received signal amplitude modulation (ASK: amplitude shift keying). The received ASK wave is 10% or 100% modulated with a data rate of 1.6 kbit/s using the 1/256 pulse coding mode, or with a data rate of 26 kbit/s using the 1/4 pulse coding mode.

Outgoing data are generated by the ST25DVxxKC load variation using Manchester coding with one or two subcarrier frequencies at 423 and 484 kHz. Data are transferred from the device at 6.6 kbit/s in low data rate mode, and at 26 kbit/s in high data rate mode. The 53 kbit/s in high data rate mode is supported in one subcarrier frequency at 423 kHz.

The ST25DVxxKC follows ISO/IEC 15693 or NFC Forum Type 5 recommendation for radio-frequency power and signal interface and for anticollision and transmission protocol.

## 7.1

### RF communication

#### 7.1.1

#### Access to a ISO/IEC 15693 device

The dialog between the “RF reader” and the ST25DVxxKC takes place as follows:

- activation of the ST25DVxxKC by the RF operating field of the reader
- transmission of a command by the reader (ST25DVxxKC detects carrier amplitude modulation)
- transmission of a response by the ST25DVxxKC using load modulation

These operations use the RF power transfer and communication signal interface described below (see Power transfer, Frequency and Operating field). This technique is called RTF (Reader talk first).

#### Operating field

The ST25DVxxKC operates continuously between the minimum and maximum values of the electromagnetic field H defined in [Table 256. RF characteristics](#). The Reader has to generate a field within these limits.

#### Power transfer

Power is transferred to the ST25DVxxKC by radio frequency at 13.56 MHz via coupling antennas in the ST25DVxxKC and the Reader. The RF operating field of the reader is transformed on the ST25DVxxKC antenna to an AC voltage which is rectified, filtered and internally regulated. During communications, the amplitude modulation (ASK) on this received signal is demodulated by the ASK demodulator

#### Frequency

The ISO 15693 standard defines the carrier frequency ( $f_C$ ) of the operating field as 13.56 MHz  $\pm 7$  kHz.

## 7.2

### RF communication and energy harvesting

As the current consumption can affect the AC signal delivered by the antenna, RF communications with ST25DVxxKC are not guaranteed during voltage delivery on the energy harvesting analog output V\_EH.

## 7.3

### Fast transfer mode mailbox access in RF

Thanks to dedicated commands, the RF interface has the possibility to check Mailbox availability, and the capability to access it directly to put or get a message from it (see [Section 5.1: Fast transfer mode \(FTM\)](#) for specific features).

## 7.4 RF protocol description

### 7.4.1 Protocol description

The transmission protocol (or simply “the protocol”) defines the mechanism used to exchange instructions and data between the VCD (Vicinity Coupling Device) and the ST25DVxxKC in both directions. It is based on the concept of “VCD talks first”.

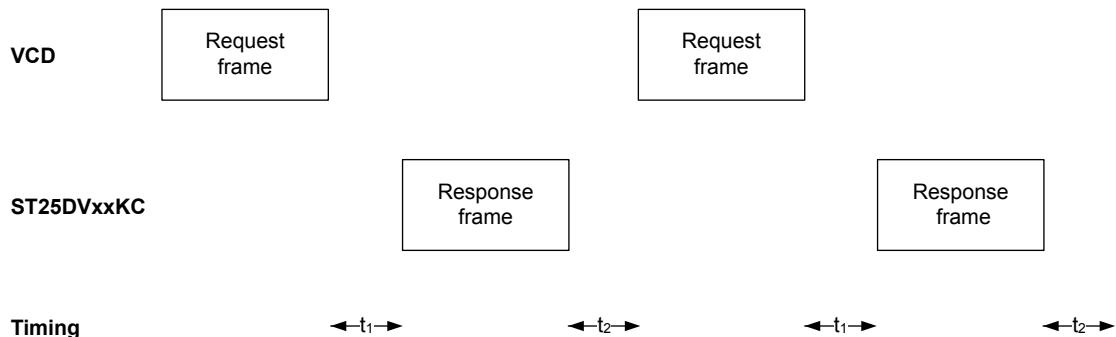
This means that the device does not start transmitting unless it has received and properly decoded an instruction sent by the VCD. The protocol is based on an exchange of a request from the VCD, and a response from the device.

Each request and each response are contained in a frame. The frame is delimited by a Start of Frame (SOF) and End of Frame (EOF).

The protocol is bit-oriented. The number of bits transmitted in a frame is a multiple of eight (8), that is an integer number of bytes.

A single-byte field is transmitted least significant bit (LSBit) first. A multiple-byte field is transmitted least significant byte (LSByte) first, and each byte is transmitted least significant bit (LSBit) first.

Figure 38. Protocol timing



### 7.4.2 States referring to RF protocol

The device can be in Power-off, Ready, Quiet, or Selected state.

Transitions between these states are specified in Figure 39 and Table 95.

#### Power-off state

The device is in this state when it does not receive enough energy from the VCD.

#### Ready state

The device is in this state when it receives enough energy from the VCD. When in the Ready state, it answers any request where the Select\_flag is not set.

#### Quiet state

When in this state, the device answers any request with the Address\_flag set, except for Inventory requests.

#### Selected state

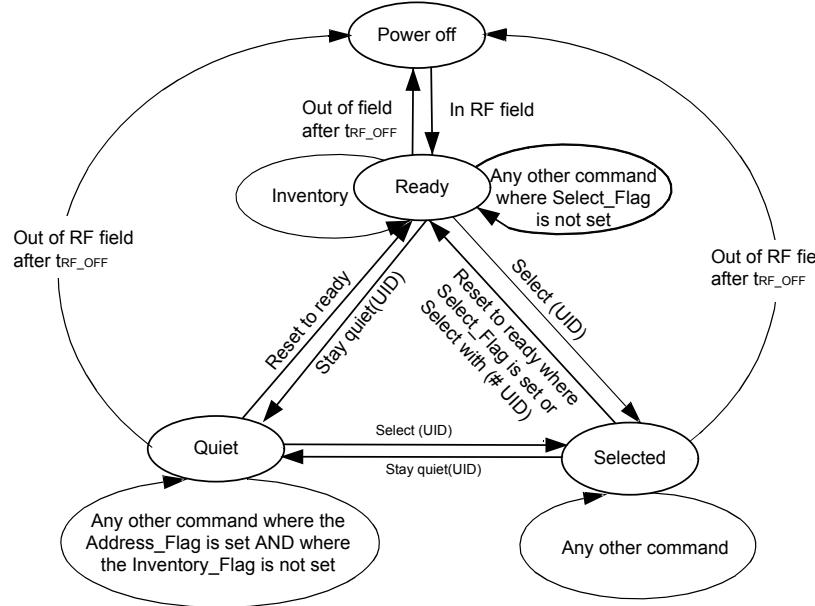
In this state the device answers any request in all modes (see Section 7.4.3: Modes):

- Request in Select mode with the Select\_flag set
- Request in Addressed mode if the UID matches
- Request in Non-Addressed mode as it is the mode for general requests

Table 95. Response dependance upon Request\_flags

Flags	Address_flag		Select_flag	
	1 Addressed	0 Non addressed	1 Selected	0 Non selected
Device in Ready or Selected state (devices in Quiet state do not answer)	-	X	-	X
Device in Selected state	-	X	X	-
Device in Ready, Quiet, or Selected state (the device matching the UID)	X	-	-	X
Error (03h) or no response (command dependent)	X	-	X	-

Figure 39. State transition diagram



DT143017V2

1. The device returns to the Power off state if the tag is out of the RF field for at least  $t_{RF\_OFF}$ .

The intention of the state transition method is that only one device can be in the Selected state at a time.

When the Select\_flag is set to 1, the request must not contain a unique ID.

When the Address\_flag is set to 0, the request must not contain a unique ID.

#### 7.4.3 Modes

The term “mode” refers to the mechanism used in a request to specify the set of ST25DVxxKC devices that shall execute the request.

##### Addressed mode

When the Address\_flag is set to 1 (Addressed mode), the request contains the Unique ID (UID) of the addressed ST25DVxxKC.

Any ST25DVxxKC that receives a request with the Address\_flag set to 1 compares the received Unique ID to its own. If it matches, then the ST25DVxxKC executes the request (if possible) and returns a response to the VCD as specified in the command description.

If the UID does not match, then it remains silent.

### Non-addressed mode (general request)

When the Address\_flag is cleared to 0 (Non-Addressed mode), the request does not contain a Unique ID.

### Select mode

When the Select\_flag is set to 1 (Select mode), the request does not contain a unique ID. The ST25DVxxKC in the Selected state that receives a request with the Select\_flag set to 1 executes it and returns a response to the VCD as specified in the command description.

Only the ST25DVxxKC in the Selected state answers a request where the Select\_flag is set to 1.

The system design ensures that only one ST25DVxxKC can be in the Select state at a time.

#### 7.4.4 Request format

The request consists of:

- an SOF,
- flags,
- a command code,
- parameters and data,
- a CRC,
- an EOF.

**Table 96. General request format**

SOF	Request_flags	Command code	Parameters	Data	2 bytes CRC	EOF
-----	---------------	--------------	------------	------	-------------	-----

#### 7.4.5 Request flags

In a request, the “flags” field specifies the actions to be performed by the ST25DVxxKC and whether corresponding fields are present or not.

The flags field consists of eight bits. Bit 3 (Inventory\_flag) of the request flag defines the contents of the four MSBs (bits 5 to 8). When bit 3 is reset (0), bits 5 to 8 define the selection criteria. When bit 3 is set (1), bits 5 to 8 define the Inventory parameters.

**Table 97. Definition of request flags 1 to 4**

Bit	Flag	Level	Description
1	Subcarrier_flag <sup>(1)</sup>	0	A single subcarrier frequency is used
		1	Two subcarrier frequencies are used
2	Data_rate_flag <sup>(2)</sup>	0	Low data rate is used
		1	High data rate is used
3	Inventory_flag	0	The meaning of flags 5 to 8 is described in Table 98
		1	The meaning of flags 5 to 8 is described in Table 99
4	Protocol_extension_flag	0	No Protocol format extension
		1	Protocol format extension, reserved for future use

1. Subcarrier\_flag refers to the ST25DVxxKC-to-VCD communication.

2. Data\_rate\_flag refers to the ST25DVxxKC-to-VCD communication.

**Table 98. Request flags 5 to 8 when Inventory\_flag (bit 3) = 0**

Bit	Flag	Level	Description
5	Select flag <sup>(1)</sup>	0	The request is executed by any ST25DVxxKC according to the setting of Address_flag
		1	The request is executed only by the ST25DVxxKC in Selected state
6	Address flag	0	The request is not addressed. UID field is not present. The request is executed by all ST25DVxxKCs.
		1	The request is addressed. UID field is present. The request is executed only by the ST25DVxxKC whose UID matches the UID specified in the request.
7	Option flag	0	Option not activated.
		1	Option activated.
8	RFU	0	-

1. If the Select\_flag is set to 1, the Address\_flag is set to 0 and the UID field is not present in the request.

**Table 99. Request flags 5 to 8 when Inventory\_flag (bit 3) = 1**

Bit	Flag	Level	Description
5	AFI flag	0	AFI field is not present
		1	AFI field is present
6	Nb_slots flag	0	16 slots
		1	1 slot
7	Option flag	0	-
8	RFU	0	-

#### 7.4.6 Response format

The response consists of:

- an SOF
- flags
- parameters and data
- a CRC
- an EOF

**Table 100. General response format**

SOF	Response_flags	Parameters	Data	2 byte CRC	EOF
-----	----------------	------------	------	------------	-----

#### 7.4.7 Response flags

In a response, the flags indicate how actions have been performed by the ST25DVxxKC and whether corresponding fields are present or not. The response flags consist of eight bits.

**Table 101. Definitions of response flags 1 to 8**

Bit Nb	Flag	Level	Description
Bit 1	Error_flag	0	No error
		1	Error detected. Error code is in the "Error" field.
Bit 2	ResponseBuffer Validity_flag	0	Not supported, always set to 0
Bit 3	Final response_flag	0	Not supported, always set to 0
Bit 4	Extension flag	0	Not supported, always set to 0
Bit 6-5	Block security status length_flag	0	Not supported, always set to 0
Bit 7	Waiting time extension request_flag	0	Not supported, always set to 0
Bit 8	RFU	0	-

## 7.4.8

### Response and error code

If the Error\_flag is set by the ST25DVxxKC in the response, the Error code field is present and provides information about the error that occurred.

Error codes not specified in [Table 102](#) are reserved for future use.

**Table 102. Response error code definition**

Error code	Meaning
01h	Command is not supported.
02h	Command is not recognized (format error).
03h	The option is not supported.
0Fh	Error with no information given.
10h	The specified block is not available.
11h	The specified block is already locked and thus cannot be locked again.
12h	The specified block is locked and its contents cannot be changed.
13h	The specified block was not successfully programmed.
14h	The specified block was not successfully locked.
15h	The specified block is protected in read.

## 7.5

### Timing definition

#### **t<sub>1</sub>: response delay**

Upon detection of the rising edge of the EOF received from the VCD, the ST25DVxxKC waits for a t<sub>1nom</sub> time before transmitting its response to a VCD request or switching to the next slot during an inventory process. Values of t<sub>1</sub> are given in [Table 103](#).

#### **t<sub>2</sub>: VCD new request delay**

t<sub>2</sub> is the time after which the VCD may send an EOF to switch to the next slot when one or more ST25DVxxKC responses have been received during an Inventory command. It starts from the reception of the EOF from the ST25DVxxKCs.

The EOF sent by the VCD may be either 10% or 100% modulated regardless of the modulation index used for transmitting the VCD request to the ST25DVxxKC.

t<sub>2</sub> is also the time after which the VCD may send a new request to the ST25DVxxKC, as described in [Figure 38](#). Values of t<sub>2</sub> are given in [Table 103](#).

#### **t<sub>3</sub>: VCD new request delay when no response is received from the device**

t<sub>3</sub> is the time after which the VCD may send an EOF to switch to the next slot when no response has been received.

The EOF sent by the VCD may be either 10% or 100% modulated regardless of the modulation index used for transmitting the VCD request to the device.

From the time the VCD has generated the rising edge of an EOF:

- If this EOF is 100% modulated, the VCD waits for a time at least equal to t<sub>3min</sub> for 100% modulation before sending a new EOF.
- If this EOF is 10% modulated, the VCD waits for a time at least equal to t<sub>3min</sub> for 10% modulation before sending a new EOF.

**Table 103. Timing values**

	Minimum (min) values		Nominal (nom) values	Maximum (max) values
	100% modulation	10% modulation		
t <sub>1</sub>	4320 / f <sub>c</sub> = 318.6 µs		4352 / f <sub>c</sub> = 320.9 µs	4384 / f <sub>c</sub> = 323.3 µs <sup>(1)</sup>
t <sub>2</sub>	4192 / f <sub>c</sub> = 309.2 µs		No t <sub>nom</sub>	No t <sub>max</sub>
t <sub>3</sub>	t <sub>1max</sub> <sup>(2)</sup> + t <sub>SOF</sub> <sup>(3)</sup>	t <sub>1max</sub> <sup>(2)</sup> + t <sub>NRT</sub> <sup>(4)</sup> + t <sub>2min</sub>	No t <sub>nom</sub>	No t <sub>max</sub>

1. VCD request is not interpreted during the first milliseconds following the RF field rising.
2. t<sub>1max</sub> does not apply for write-alike requests. Timing conditions for write-alike requests are defined in the command description.
3. t<sub>SOF</sub> is the time taken by the ST25DVxxKC to transmit an SOF to the VCD. t<sub>SOF</sub> depends on the current data rate: High data rate or Low data rate.
4. t<sub>NRT</sub> is the nominal response time of the device, it depends upon the response data rate, subcarrier modulation mode, and size of the expected response frame.

Note: The tolerance of specific timings is  $\pm 32 / f_c$ .

## 7.6 RF commands

### 7.6.1 RF command code list

The device supports the following legacy and extended RF command set:

- **Inventory**, used to perform the anticollision sequence.
- **Stay Quiet**, used to put the ST25DVxxKC in quiet mode, where it does not respond to any inventory command.
- **Select**, used to select the ST25DVxxKC. After this command, the ST25DVxxKC processes all Read/Write commands with Select\_flag set.
- **Reset To Ready**, used to put the ST25DVxxKC in the ready state.
- **Read Single Block** and **Extended Read Single Block**, used to read the 32 bits of the selected block and its locking status.
- **Write Single Block** and **Extended Write Single Block**, used to write and verify the new content for an update of a 32 bit block, provided that it is not in a locked memory area.
- **Read Multiple Blocks** and **Extended Read Multiple Blocks**, used to read the selected blocks, and send back their values.
- **Write Multiple Blocks** and **Extended Write Multiple Blocks**, used to write and verify the new content for an update of up to four blocks located in the same memory area, which was not previously locked for writing.
- **Write AFI**, used to write the 8-bit value in the AFI register.
- **Lock AFI**, used to lock the AFI register.
- **Write DSFID**, used to write the 8-bit value in the DSFID register.
- **Lock DSFID**, used to lock the DSFID register.
- **Get System information** and **Extended Get System Information**, used to provide the system information value.
- **Get Multiple Blocks Security Status** and **Extended Get Multiple Blocks Security Status**, used to provide security status of memory blocks.
- **Write Password**, used to update the 64-bit of the selected areas or configuration password, but only after presenting the current one.
- **Lock Block** and **Extended Lock block**, used to write the security status bits of the first two blocks of the user memory.
- **Present Password**, enables the user to present a password to open a security session.
- **Fast Read Single Block** and **Fast Extended Read Single Block**, used to read the 32 bits of the selected block and its locking status at double data rate.
- **Fast Read Multiple Blocks** and **Fast Extended Read Multiple Blocks**, used to read the selected blocks and send back their value at double data rate.
- **Read Message**, used to read up to 256 byte of the Mailbox.
- **Read Message Length**, used to read the Mailbox message length.
- **Fast Read Message**, used to read up to 256 byte of the mailbox, at double data rate.
- **Write Message**, used to write up to 256 byte in the Mailbox.
- **Fast Read Message Length**, used to read the mailbox length, at double data rate.
- **Fast Write Message**, used to write up to 256 bytes in the mailbox, with answer at double data rate.
- **Read Configuration**, used to read static configuration registers.
- **Write Configuration**, used to write static configuration registers.
- **Read Dynamic Configuration**, used to read dynamic register.
- **Write Dynamic Configuration**, used to write dynamic register.
- **Fast Read Dynamic Configuration**, used to read dynamic register, at double data rate.
- **Fast Write Dynamic Configuration**, used to write dynamic register, with answer at double data rate.
- **Manage GPO**, used to drive GPO output value when corresponding GPO mode is enabled.

## 7.6.2 Command codes list

The ST25DVxxKC supports the commands described in this section. Their codes are given in Table 104.

Table 104. Command codes

Command code standard	Function	Command code custom	Function
01h	Inventory	A0h	Read Configuration
02h	Stay Quiet	A1h	Write Configuration
20h	Read Single Block	A9h	Manage GPO
21h	Write Single Block	AAh	Write Message
22h	Lock Block	ABh	Read Message Length
23h	Read Multiple Blocks	ACh	Read Message
24h	Write Multiple Blocks	ADh	Read Dynamic Configuration
25h	Select	AEh	Write Dynamic Configuration
26h	Reset to Ready	B1h	Write Password
27h	Write AFI	B3h	Present Password
28h	Lock AFI	C0h	Fast Read Single Block
29h	Write DSFID	C3h	Fast Read Multiple Blocks
2Ah	Lock DSFID	CDh	Fast Read Dynamic Configuration
2Bh	Get System Info	CEh	Fast Write Dynamic Configuration
2Ch	Get Multiple Blocks Security Status	-	-
30h	Extended Read Single Block	C4h	Fast Extended Read Single Block
31h	Extended Write Single Block	C5h	Fast Extended Read Multiple Blocks
32h	Extended Lock Block	CAh	Fast Write Message
33h	Extended Read Multiple Blocks	CBh	Fast Read Message Length
34h	Extended Write Multiple Blocks	CCh	Fast Read Message
3Bh	Extended Get System Info	-	-
3Ch	Extended Get Multiple Blocks Security Status	-	-

## 7.6.3 General command rules

In case of a valid command, the following paragraphs describe the expected behaviour for each command.

But in case of an invalid command, in a general manner, the ST25DVxxKC behaves as follows:

1. If flag usage is incorrect, the error code 03h is issued only if the right UID is used in the command, otherwise no response is issued.
2. The error code 02h is issued if the custom command is used with the manufacturer code different from the ST one.

Another case is if I<sup>2</sup>C is busy. In this case, any RF command (except Inventory, Select, Stay quiet and Reset to ready) gets 0Fh error code as response only:

- If select flag and address flags are not set at the same time (except if ST25DVxxKC is in quiet state)
- If select flag is set and ST25DVxxKC is in selected state.

For all other commands, if I<sup>2</sup>C is busy, no response is issued by ST25DVxxKC.

## 7.6.4 Inventory

Upon receiving the Inventory request, the device runs the anticollision sequence. The Inventory\_flag is set to 1. The meaning of flags 5 to 8 is shown in [Table 99](#).

The request contains:

- the flags
- the Inventory command code (01)
- the AFI if the AFI flag is set
- the mask length
- the mask value if mask length is different from 0
- the CRC

The device does not generate any answer in case of error.

**Table 105. Inventory request format**

Request SOF	Request_flags	Inventory	Optional AFI	Mask length	Mask value	CRC16	Request EOF
-	8 bits	01h	8 bits	8 bits	0 - 64 bits	16 bits	-

The response contains:

- the flags
- the Unique ID

**Table 106. Inventory response format**

Response SOF	Response_flags	DSFID	UID	CRC16	Response EOF
-	8 bits	8 bits	64 bits	16 bits	-

During an Inventory process, if the VCD does not receive an RF response, it waits for a time  $t_3$  before sending an EOF to switch to the next slot.  $t_3$  starts from the rising edge of the request EOF sent by the VCD.

- If the VCD sends a 100% modulated EOF, the minimum value of  $t_3$  is:  
 $t_{3min} = 4384 / f_C (323.3 \mu s) + t_{SOF}$
- If the VCD sends a 10% modulated EOF, the minimum value of  $t_3$  is:  
 $t_{3min} = 4384 / f_C (323.3 \mu s) + t_{NRT} + t_{2min}$

where:

- $t_{SOF}$  is the time required by the device to transmit an SOF to the VCD,
- $t_{NRT}$  is the nominal response time of the device.

$t_{NRT}$  and  $t_{SOF}$  are dependent upon the device to VCD data rate and subcarrier modulation mode.

Note:

*In case of error, no response is sent by the device.*

## 7.6.5 Stay Quiet

On receiving this command, the device enters the Quiet state if no error occurs, and does not send back a response. There is no response to the Stay Quiet command even if an error occurs.

The Option\_flag is not supported. The Inventory\_flag must be set to 0.

When in the Quiet state the device does not process any request if the Inventory\_flag is set, and processes any Addressed request.

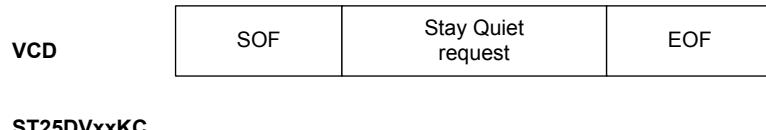
The device exits the Quiet state when:

- it goes out of the RF field (goes to Power off state)
- it receives a Select request (goes to Selected state)
- it receives a Reset to Ready request (goes to the Ready state).

**Table 107. Stay Quiet request format**

Request SOF	Request flags	Stay Quiet	UID	CRC16	Request EOF
-	8 bits	02h	64 bits	16 bits	-

The Stay Quiet command must always be executed in Addressed mode (Select\_flag is reset to 0 and Address\_flag is set to 1).

**Figure 40. Stay Quiet frame exchange**


### 7.6.6 Read Single Block

On receiving this command, the device reads the requested block and sends back its 32-bit value in the response. The Option\_flag is supported, when set response include the Block Security Status. The Inventory\_flag must be set to 0.

Block number is coded on 1 byte and only the first 256 blocks of ST25DV16KC and ST25DV64KC can be addressed using this command.

**Table 108. Read Single Block request format**

Request SOF	Request_flags	Read Single Block	UID <sup>(1)</sup>	Block number	CRC16	Request EOF
-	8 bits	20h	64 bits	8 bits	16 bits	-

1. This field is optional.

Request parameters:

- Request flags
- UID (optional)
- Block number

**Table 109. Read Single Block response format when Error\_flag is not set**

Response SOF	Response_flags	Block security status <sup>(1)</sup>	Data	CRC16	Response EOF
-	8 bits	8 bits	32 bits	16 bits	-

1. This field is optional.

Response parameters:

- Block security status if Option\_flag is set (see Table 110)
- Four bytes of block data

**Table 110. Block security status**

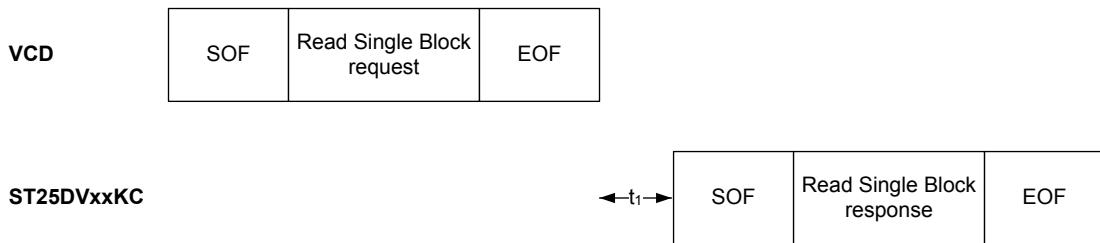
b <sub>7</sub>	b <sub>6</sub>	b <sub>5</sub>	b <sub>4</sub>	b <sub>3</sub>	b <sub>2</sub>	b <sub>1</sub>	b <sub>0</sub>
Reserved for future use.							0: Current block not locked
All at 0.							1: Current block locked

**Table 111.** Read Single Block response format when Error\_flag is set

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set
  - 03h: command option not supported
  - 0Fh: error with no information
  - 10h: the specified block is not available
  - 15h: the specified block is read-protected

**Figure 41.** Read Single Block frame exchange

### 7.6.7 Extended Read Single Block

On receiving this command, the device reads the requested block and sends back its 32-bit value in the response.

When the Option\_flag is set, the response includes the Block Security Status.

Block number is coded on 2 bytes, hence all memory blocks of ST25DV16KC and ST25DV64KC can be addressed.

**Table 112.** Extended Read Single Block request format

Request SOF	Request_flags	Extended Read Single Block	UID <sup>(1)</sup>	Block number	CRC16	Request EOF
-	8 bits	30h	64 bits	16 bits	16 bits	-

1. This field is optional.

Request parameters:

- Request flags
- UID (optional)
- Block number (LSB first)

**Table 113.** Extended Read Single Block response format when Error\_flag is not set

Response SOF	Response_flags	Block security status <sup>(1)</sup>	Data	CRC16	Response EOF
-	8 bits	8 bits	32 bits	16 bits	-

1. This field is optional.

Response parameters:

- Block security status if Option\_flag is set (see Table 114)
- Four bytes of block data

**Table 114. Block security status**

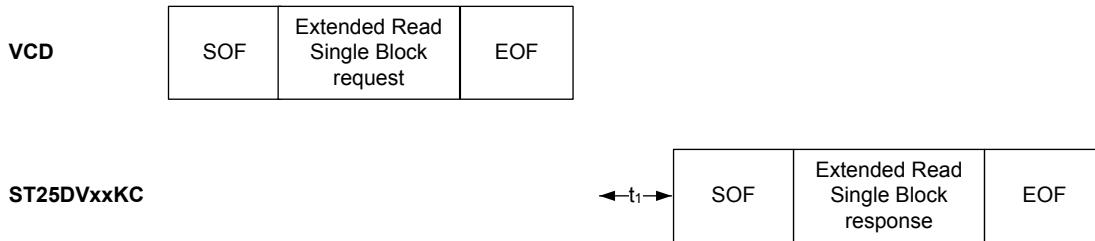
b <sub>7</sub>	b <sub>6</sub>	b <sub>5</sub>	b <sub>4</sub>	b <sub>3</sub>	b <sub>2</sub>	b <sub>1</sub>	b <sub>0</sub>
Reserved for future use.						0: Current block not locked	
All at 0.						1: Current block locked	

**Table 115. Extended Read Single Block response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set
  - 03h: command option not supported or no response
  - 0Fh: error with no information
  - 10h: the specified block is not available
  - 15h: the specified block is read-protected

**Figure 42. Extended Read Single Block frame exchange**


### 7.6.8 Write Single Block

When it receives this command, the device writes the data contained in the request to the targeted block and reports whether the write operation was successful in the response. When the Option\_flag is set, the device waits for an isolated EOF to respond. The Inventory\_flag must be set to 0.

During the RF write cycle W<sub>t</sub>, there must be no modulation, otherwise the device may not program correctly the data into the memory. The W<sub>t</sub> time is equal to t<sub>1nom</sub> + N × 302 µs (N is an integer).

Block number is coded on 1 byte, and only the first 256 blocks of ST25DV16KC and ST25DV64KC can be addressed.

**Table 116. Write Single Block request format**

Request SOF	Request_flags	Write Single Block	UID <sup>(1)</sup>	Block number	Data	CRC16	Request EOF
-	8 bits	21h	64 bits	8 bits	32 bits	16 bits	-

1. This field is optional.

Request parameters:

- Request flags
- UID (optional)
- Block number
- Data

**Table 117.** Write Single Block response format when Error\_flag is not set

Response SOF	Response_flags	CRC16	Response EOF
-	8 bits	16 bits	-

Response parameter:

- No parameter. The response is sent back after the writing cycle.

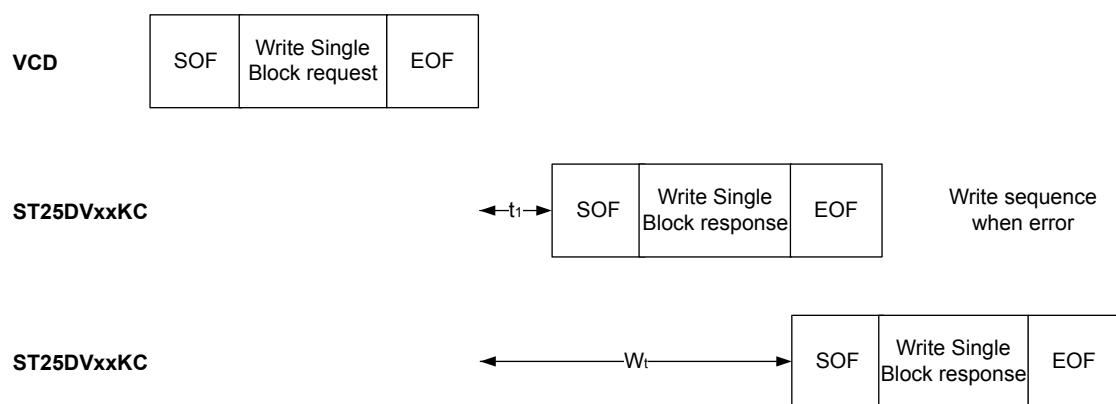
**Table 118.** Write Single Block response format when Error\_flag is set

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set
  - 03h: command option not supported
  - 0Fh: error with no information given
  - 10h: the specified block is not available
  - 12h: the specified block is locked or protected and its contents cannot be changed
  - 13h: the specified block was not successfully programmed

*Note:* For more details, see *Figure 9. Memory organization*.

**Figure 43.** Write Single Block frame exchange

## 7.6.9

**Extended Write Single Block**

When the device receives this command, it writes the data contained in the request to the targeted block, and reports whether the write operation was successful in the response. When the Option\_flag is set, it waits for an isolated EOF to respond.

The Inventory\_flag must be set to 0.

During the RF write cycle  $W_t$ , there must be no modulation, otherwise data may be not correctly programmed into the memory. The  $W_t$  time is equal to  $t_{1\text{nom}} + N \times 302 \mu\text{s}$  ( $N$  is an integer).

Block number is coded on two bytes, all memory blocks of ST25DV16KC and ST25DV64KC can be addressed.

**Table 119. Extended Write Single Block request format**

Request SOF	Request_flags	Extended Write Single Block	UID <sup>(1)</sup>	Block number	Data	CRC16	Request EOF
-	8 bits	31h	64 bits	16 bits	32 bits	16 bits	-

1. This field is optional.

Request parameters:

- Request flags
- UID (optional)
- Block number (LSB first)
- Data

**Table 120. Extended Write Single Block response format when Error\_flag is not set**

Response SOF	Response_flags	CRC16	Response EOF
-	8 bits	16 bits	-

Response parameter:

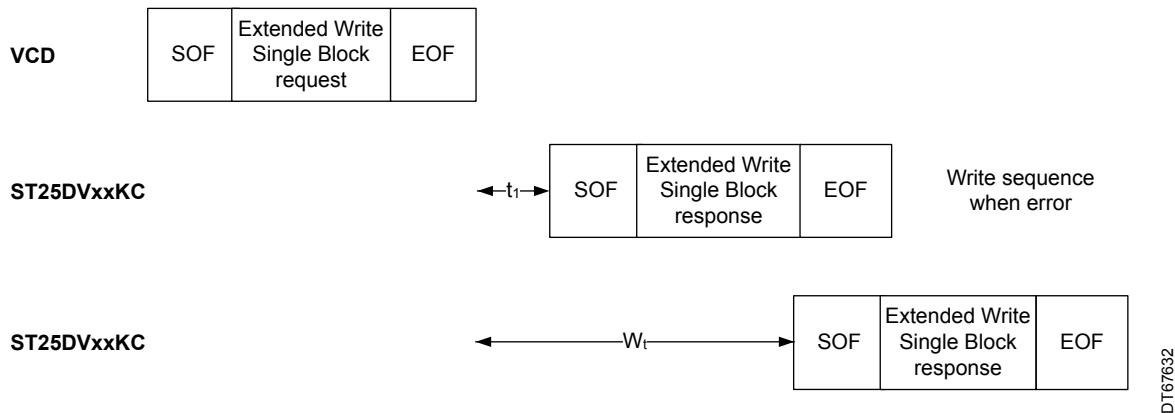
- No parameter. The response is sent back after the writing cycle.

**Table 121. Extended Write Single Block response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 03h: command option not supported
  - 0Fh: error with no information given
  - 10h: the specified block is not available
  - 12h: the specified block is locked and its contents cannot be changed
  - 13h: the specified block was not successfully programmed

**Figure 44. Extended Write Single Block frame exchange**


### 7.6.10 Lock Block

When the device receives this command, it locks the single block value permanently and protects its content against new writings.

This command applies only to blocks 0 and 1, which may include a CC file.

The Option\_flag is supported, when set the device waits for an isolated EOF.

The Inventory\_flag must be set to 0.

During the RF write cycle  $W_t$ , there must be no modulation, otherwise the device may not lock correctly the block value in memory. The  $W_t$  time is equal to  $t_{1\text{nom}} + N \times 302 \mu\text{s}$  ( $N$  is an integer).

**Table 122. Lock block request format**

Request SOF	Request_flags	Lock block	UID <sup>(1)</sup>	block number	CRC16	Request EOF
-	8 bits	22h	64 bits	8 bits	16 bits	-

1. This field is optional.

Request parameter:

- Request flags
- UID (optional)
- Only block numbers 0 and 1 are allowed

**Table 123. Lock block response format when Error\_flag is not set**

Response SOF	Response_flags	CRC16	Response EOF
-	8 bits	16 bits	-

Response parameter:

- No parameter

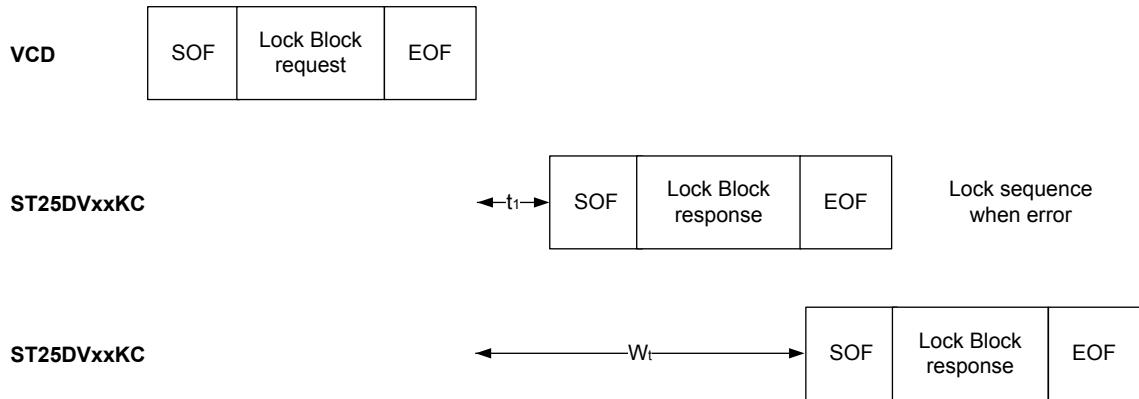
**Table 124. Lock block response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set
  - 03h: command option not supported
  - 10h: block not available
  - 11h: the specified block is already locked and thus cannot be locked again
  - 14h: the specified block was not successfully locked

**Figure 45. Lock Block frame exchange**



### 7.6.11 Extended Lock Block

When receives this command, the device locks a single block value permanently, and protects its content against new writings.

This command applies only to blocks 0 and 1, which may include a CC file.

When the Option\_flag is set, the device waits for an isolated EOF to respond.

The Inventory\_flag must be set to 0.

During the RF write cycle W<sub>t</sub>, there must be no modulation, otherwise the device may not lock correctly the single block value in memory. The W<sub>t</sub> time is equal to t<sub>1nom</sub> + N × 302 µs (N is an integer).

**Table 125. Extended Lock Block request format**

Request SOF	Request_flags	Extended Lock block	UID <sup>(1)</sup>	block number	CRC16	Request EOF
-	8 bits	32h	64 bits	16 bits	16 bits	-

1. The field is optional.

Request parameter:

- Request flags
- UID (optional)
- Only block numbers 0 and 1 are allowed

**Table 126. Extended Lock Block response format when Error\_flag is not set**

Response SOF	Response_flags	CRC16	Response EOF
-	8 bits	16 bits	-

Response parameter:

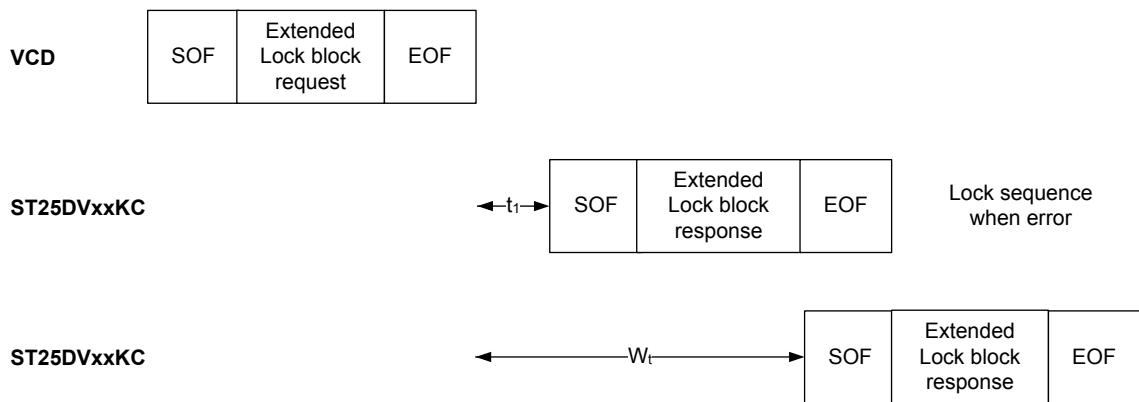
- No parameter

**Table 127. Extended Lock Block response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set
  - 03h: command option not supported
  - 10h: block not available
  - 11h: the specified block is already locked and cannot be locked again
  - 14h: the specified block was not successfully locked

**Figure 46. Extended Lock Block frame exchange**


## 7.6.12 Read Multiple Blocks

When receiving this command, the device reads the selected blocks and sends back their value in multiples of 32 bits in the response. The blocks are numbered from 00h to FFh in the request and the value is minus one (-1) in the field. For example, if the “Number of blocks” field contains the value 06h, seven blocks are read. The maximum number of blocks is fixed at 256. Read Multiple Blocks command can cross areas borders, and returns all blocks until reaching a non readable block (block read protected or out of memory). When the Option\_flag is set, the response returns the Block Security Status.

The Inventory\_flag must be set to 0.

Block number is coded on 1 byte, and only the first 256 blocks of ST25DV16KC and ST25DV64KC can be addressed.

**Table 128. Read Multiple Blocks request format**

Request SOF	Request_flags	Read Multiple Block	UID <sup>(1)</sup>	First block number	Number of blocks	CRC16	Request EOF
-	8 bits	23h	64 bits	8 bits	8 bits	16 bits	-

1. The field is optional.

Request parameters:

- Request flags
- UID (optional)
- First block number
- Number of blocks

**Table 129.** Read Multiple Blocks response format when Error\_flag is not set

Response SOF	Response_flags	Block security status <sup>(1)</sup>	Data	CRC16	Response EOF
-	8 bits	8 bits <sup>(2)</sup>	32 bits <sup>(2)</sup>	16 bits	-

1. The field is optional.

2. Repeated as needed.

Response parameters:

- Block security status if Option\_flag is set (see Table 130)
- N blocks of data

**Table 130.** Block security status

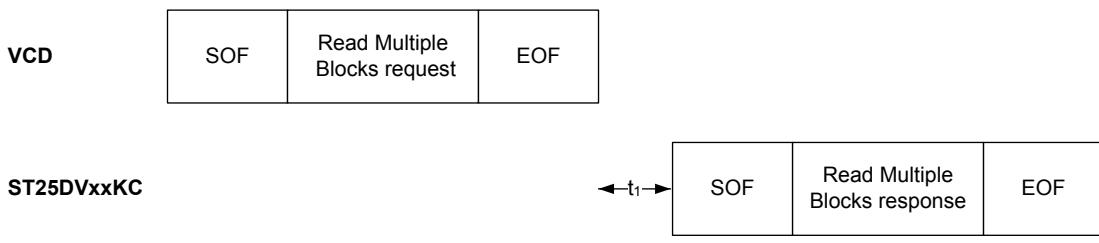
b <sub>7</sub>	b <sub>6</sub>	b <sub>5</sub>	b <sub>4</sub>	b <sub>3</sub>	b <sub>2</sub>	b <sub>1</sub>	b <sub>0</sub>
Reserved for future use.						0: Current block not locked	
All at 0.						1: Current block locked	

**Table 131.** Read Multiple Blocks response format when Error\_flag is set

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 03h: command option is not supported
  - 0Fh: error with no information given
  - 10h: the specified block is not available
  - 15h: the specified block is read-protected

**Figure 47.** Read Multiple Blocks frame exchange

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### 7.6.13

### Extended Read Multiple Blocks

When receives this command, the device reads the selected blocks and sends back their value in multiples of 32 bits in the response. The blocks are numbered from 00h to last block of memory in the request, and the value is minus one (-1) in the field. For example, if the “Number of blocks” field contains the value 06h, seven blocks are read. The maximum number of blocks is fixed at 2047. This command can cross areas borders, and returns all blocks until reaching a non readable block (block read protected or out of memory). When the Option\_flag is set, the response returns the Block Security Status.

The Inventory\_flag must be set to 0.

Block number is coded on two bytes, hence all memory blocks of ST25DV16KC and ST25DV64KC can be addressed..

**Table 132. Extended Read Multiple Blocks request format**

Request SOF	Request_flags	Extended Read Multiple Block	UID <sup>(1)</sup>	First block number	Number of blocks	CRC16	Request EOF
-	8 bits	33h	64 bits	16 bits	16 bits	16 bits	-

1. This field is optional.

Request parameters:

- Request flags
- UID (optional)
- First block number (LSB first)
- Number of blocks (LSB first)

**Table 133. Extended Read Multiple Blocks response format when Error\_flag is not set**

Response SOF	Response_flags	Block security status <sup>(1)</sup>	Data	CRC16	Response EOF
-	8 bits	8 bits <sup>(2)</sup>	32 bits <sup>(2)</sup>	16 bits	-

1. This field is optional.

2. Repeated as needed.

Response parameters:

- Block security status if Option\_flag is set (see Table 130)
- N blocks of data

**Table 134. Block security status**

b <sub>7</sub>	b <sub>6</sub>	b <sub>5</sub>	b <sub>4</sub>	b <sub>3</sub>	b <sub>2</sub>	b <sub>1</sub>	b <sub>0</sub>
Reserved for future use.						0: Current block not locked	
All at 0						1: Current block locked	

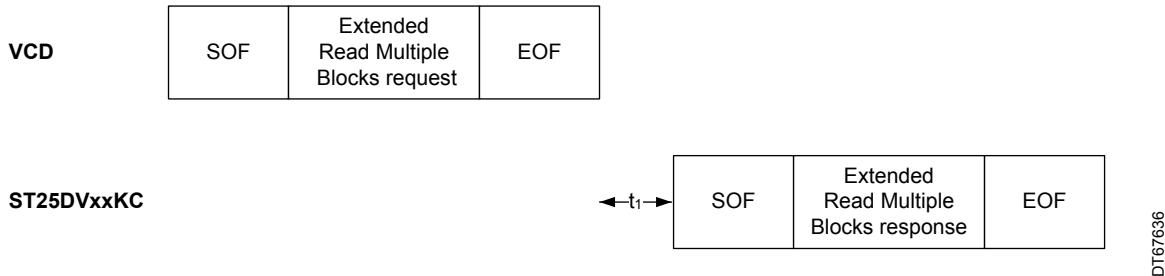
**Table 135. Extended Read Multiple Blocks response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 03h: command option is not supported
  - 0Fh: error with no information given
  - 10h: the specified block is not available
  - 15h: the specified block is read-protected

Figure 48. Extended Read Multiple Blocks frame exchange



### 7.6.14 Write Multiple Blocks

When it receives this command, the device writes the data contained in the request to the requested blocks, and reports whether the write operation is successful in the response. The command supports up to four blocks, data field must be coherent with the number of blocks to program.

The number of blocks in the request is one less than the number of blocks that the device must write (for instance, Number of block = 2 means that 3 blocks must be written).

If some blocks overlap, or overlap end of user memory, the device returns an error code and none of the blocks are programmed. When the Option\_flag is set, the device waits for an isolated EOF to respond. During the RF write cycle  $W_t$ , there must be no modulation, otherwise the device may not program correctly the data into the memory.  $W_t$  is equal to  $t_{1nom} + m \times 302 \text{ } \mu\text{s} < 20 \text{ ms}$  ( $m$  is an integer, function of the number of blocks to program).

The Inventory\_flag must be set to 0.

Block number is coded on one byte, only the first 256 blocks of ST25DV16KC and ST25DV64KC can be addressed.

Table 136. Write Multiple Blocks request format

Request SOF	Request_flags	Write Multiple Blocks	UID <sup>(1)</sup>	First block number	Number of blocks <sup>(2)</sup>	Data	CRC16	Request EOF
-	8 bits	24h	64 bits	8 bits	8 bits	32 bits <sup>(3)</sup>	16 bits	-

1. This field is optional.

2. The number of blocks in the request is the number of blocks that the VICC must write minus 1.

3. Repeated as needed.

Request parameters:

- Request flags
- UID (optional)
- First Block number
- Number of blocks
- Data

Table 137. Write Multiple Blocks response format when Error\_flag is not set

Response SOF	Response_flags	CRC16	Response EOF
-	8 bits	16 bits	-

Response parameter:

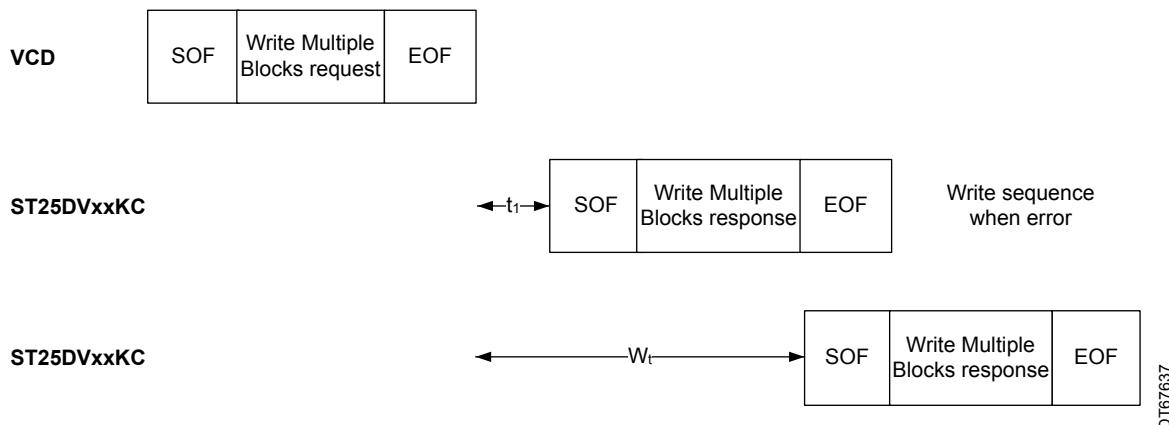
- No parameter. The response is sent back after the writing cycle.

**Table 138. Write Multiple Blocks response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 03h: command option is not supported
  - 0Fh: error with no information given
  - 10h: the specified block is not available
  - 12h: the specified block is locked and its contents cannot be changed
  - 13h: the specified block was not successfully programmed

**Figure 49. Write Multiple Blocks frame exchange**

### 7.6.15 Extended Write Multiple Blocks

When it receives this command, the device writes the data contained in the request to the targeted blocks and reports whether the write operation were successful in the response. Up to four blocks are supported, data field must be coherent with number of blocks to program.

If some blocks overlaps areas, or overlap end of user memory the device returns an error code and none of the blocks are programmed.

The number of blocks in the request is one less than the number of blocks to be written (as an example, Number of block = 2 means 3 blocks to be written).

When the Option\_flag is set, the device waits for an isolated EOF to respond. During the RF write cycle, there must be no modulation, otherwise the device may not program correctly the data into the memory.  $W_t$  is equal to  $t_{1nom} + m \times 302 \mu s < 20 ms$  ( $m$  is an integer function of the number of blocks to program).

The inventory\_flag must be set to 0.

Block number is coded on two bytes, all memory blocks of ST25DV16KC and ST25DV64KC can be addressed.

**Table 139. Extended Write Multiple Block request format**

Request SOF	Request_flags	Extended Write Multiple Blocks	UID <sup>(1)</sup>	First block number	Number of blocks <sup>(2)</sup>	Data	CRC16	Request EOF
-	8 bits	34h	64 bits	16 bits	16 bits	32 bits <sup>(3)</sup>	16 bits	-

1. This field is optional.

2. The number of blocks in the request is one less than the number of blocks that the VICC must write.

3. Repeated as needed.

Request parameters:

- Request flags
- UID (optional)
- First block number (LSB first)
- Number of block (LSB first)
- Data (from first to last block)

**Table 140.** Extended Write Multiple Blocks response format when Error\_flag is not set

Response SOF	Response_flags	CRC16	Response EOF
-	8 bits	16 bits	-

Response parameter:

- No parameter. The response is sent back after the writing cycle.

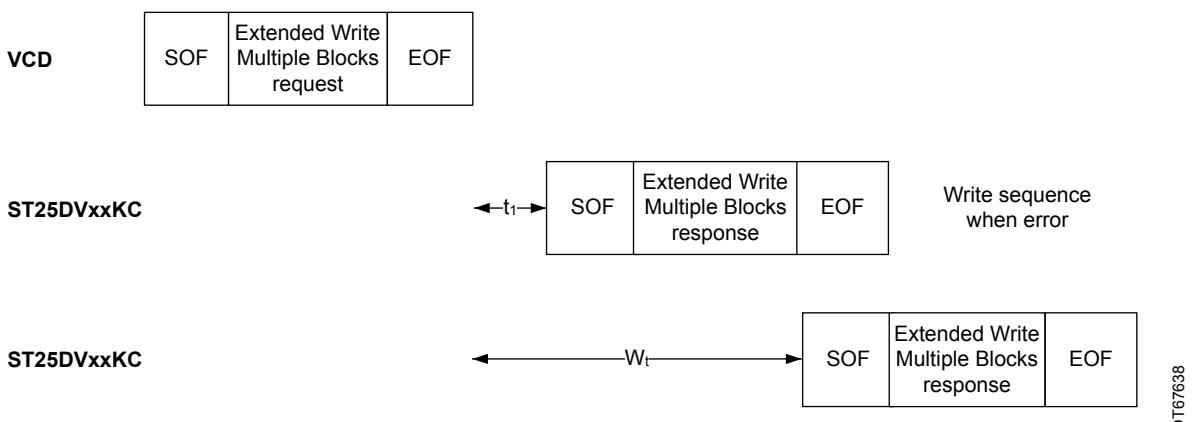
**Table 141.** Extended Write Multiple Blocks response format when Error\_flag is set

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 03h: command option is not supported
  - 0Fh: error with no information given
  - 10h: the specified block is not available
  - 12h: the specified block is locked and its contents cannot be changed
  - 13h: the specified block was not successfully programmed

**Figure 50.** Extended Write Multiple Blocks frame exchange



### 7.6.16 Select

When receiving the Select command:

- If the UID is equal to its own UID, the device enters or stays in the Selected state and sends a response.
- If the UID does not match its own UID, the selected device returns to the Ready state and does not send a response.

The device answers with an error code only if the UID is equal to its own UID. If not, no response is generated. If an error occurs, the device remains in its current state.

The Option\_flag is not supported, and the Inventory\_flag must be set to 0.

**Table 142. Select request format**

Request SOF	Request_flags	Select	UID	CRC16	Request EOF
-	8 bits	25h	64 bits	16 bits	-

Request parameter:

- UID

**Table 143. Select response format when Error\_flag is not set**

Response SOF	Response_flags	CRC16	Response EOF
-	8 bits	16 bits	-

Response parameter:

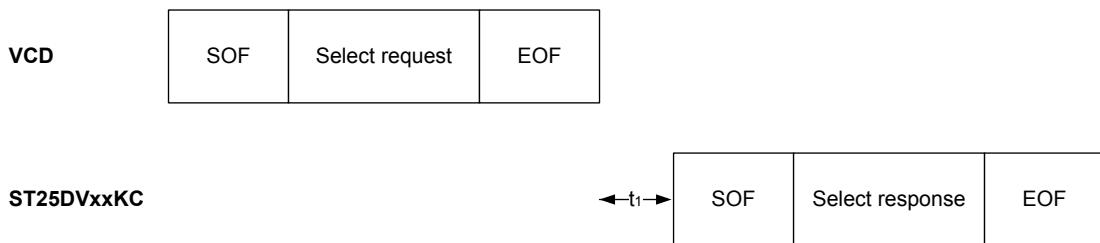
- No parameter

**Table 144. Select response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 03h: the option is not supported
  - 0Fh: error with no information given

**Figure 51. Select frame exchange**

### 7.6.17 Reset to Ready

When it receives this command, the device returns to the Ready state if no error occurs. In the Addressed mode, the device answers an error code only if the UID is equal to its own UID. If not, no response is generated.

The Option\_flag is not supported, and the Inventory\_flag must be set to 0.

**Table 145. Reset to Ready request format**

Request SOF	Request_flags	Reset to Ready	UID <sup>(1)</sup>	CRC16	Request EOF
-	8 bits	26h	64 bits	16 bits	-

1. This field is optional.

Request parameter:

- UID (optional)

**Table 146.** Reset to Ready response format when Error\_flag is not set

Response SOF	Response_flags	CRC16	Response EOF
-	8 bits	16 bits	-

Response parameter:

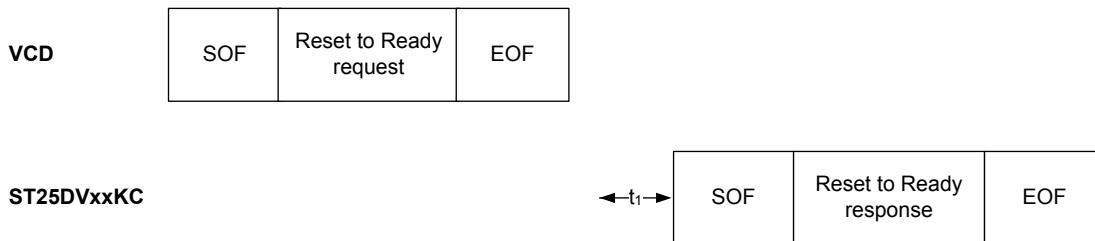
- No parameter

**Table 147.** Reset to Ready response format when Error\_flag is set

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 03h: the option is not supported
  - 0Fh: error with no information given

**Figure 52.** Reset to Ready frame exchange

### 7.6.18 Write AFI

When it receives this request, the device programs the 8-bit AFI value to its memory. When the Option\_flag is set, it waits for an isolated EOF to respond.

The Inventory\_flag must be set to 0.

During the RF write cycle  $W_t$ , there must be no modulation, otherwise the device may not write correctly the AFI value into the memory.  $W_t$  is equal to  $t_{1nom} + N \times 302 \mu s$  ( $N$  is an integer).

**Table 148.** Write AFI request format

Request SOF	Request_flags	Write AFI	UID <sup>(1)</sup>	AFI	CRC16	Request EOF
-	8 bits	27h	64 bits	8 bits	16 bits	-

1. This field is optional.

Request parameter:

- Request flags
- UID (optional)
- AFI

**Table 149.** Write AFI response format when Error\_flag is not set

Response SOF	Response_flags	CRC16	Response EOF
-	8 bits	16 bits	-

Response parameter:

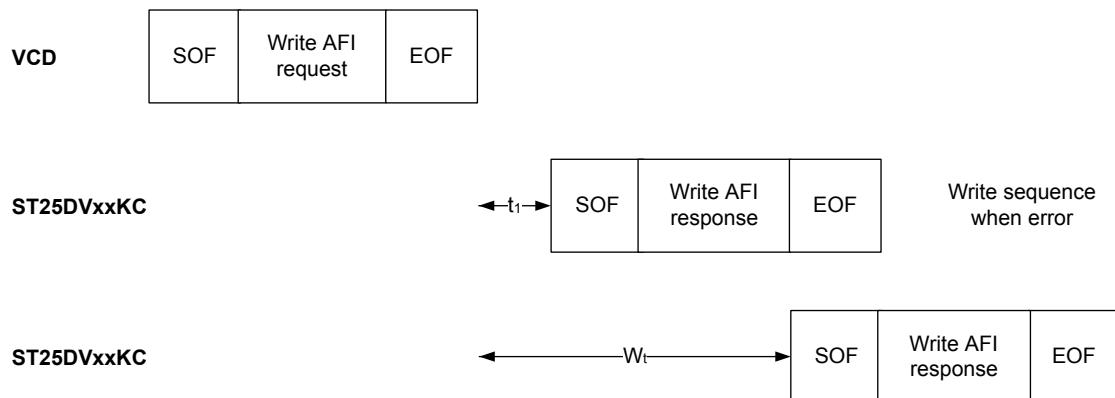
- No parameter

**Table 150.** Write AFI response format when Error\_flag is set

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set
  - 03h: command option is not supported
  - 0Fh: error with no information given
  - 12h: the specified block is locked and its contents cannot be changed
  - 13h: the specified block was not successfully programmed

**Figure 53.** Write AFI frame exchange

### 7.6.19 Lock AFI

When it receives this request, the device locks the AFI value permanently. When the Option\_flag is set, it waits for an isolated EOF to respond.

The Inventory\_flag must be set to 0.

During the RF write cycle  $W_t$ , there must be no modulation, otherwise the device may not write correctly the AFI value into the memory.  $W_t$  is equal to  $t_{1nom} + N \times 302 \mu s$  (N is an integer).

**Table 151.** Lock AFI request format

Request SOF	Request_flags	Lock AFI	UID <sup>(1)</sup>	CRC16	Request EOF
-	8 bits	28h	64 bits	16 bits	-

1. This field is optional.

Request parameter:

- Request Flags
- UID (optional)

**Table 152. Lock AFI response format when Error\_flag is not set**

Response SOF	Response_flags	CRC16	Response EOF
-	8 bits	16 bits	-

Response parameter:

- No parameter

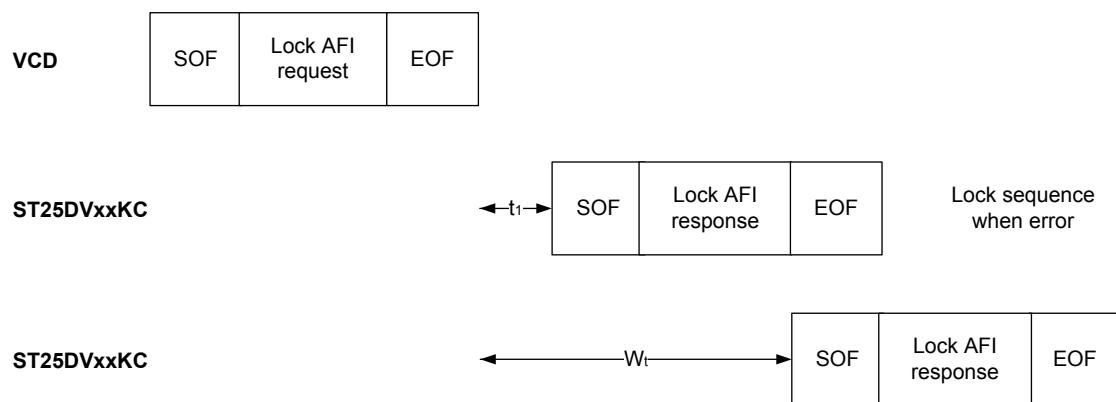
**Table 153. Lock AFI response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set
  - 03h: command option is not supported
  - 0Fh: error with no information given
  - 11h: the specified block is already locked and thus cannot be locked again
  - 14h: the specified block was not successfully locked

**Figure 54. Lock AFI frame exchange**



## 7.6.20 Write DSFID

When it receives this request, the device programs the 8-bit DSFID value to its memory. When the Option\_flag is set, it waits for an isolated EOF to respond.

The Inventory\_flag must be set to 0.

During the RF write cycle W<sub>t</sub>, there must be no modulation, otherwise the device may not write correctly the AFI value into the memory. W<sub>t</sub> is equal to t<sub>1nom</sub> + N × 302 µs (N is an integer).

**Table 154. Write DSFID request format**

Request SOF	Request_flags	Write DSFID	UID <sup>(1)</sup>	DSFID	CRC16	Request EOF
-	8 bits	29h	64 bits	8 bits	16 bits	-

1. This field is optional.

Request parameter:

- Request flags
- UID (optional)
- DSFID

**Table 155. Write DSFID response format when Error\_flag is not set**

Response SOF	Response_flags	CRC16	Response EOF
-	8 bits	16 bits	-

Response parameter:

- No parameter

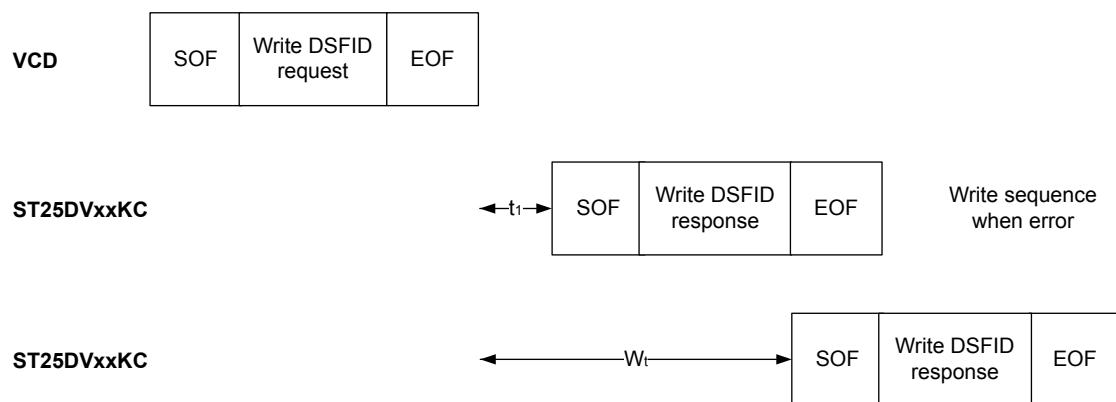
**Table 156. Write DSFID response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set
  - 03h: command option is not supported
  - 0Fh: error with no information given
  - 12h: the specified block is locked and its contents cannot be changed
  - 13h: the specified block was not successfully programmed

**Figure 55. Write DSFID frame exchange**



## 7.6.21 Lock DSFID

When it receives this request, the device locks the DSFID value permanently. When the Option\_flag is set, it waits for an isolated EOF to respond.

The Inventory\_flag must be set to 0.

During the RF write cycle W<sub>t</sub>, there must be no modulation, otherwise the device may not write correctly the AFI value into the memory. W<sub>t</sub> is equal to t<sub>1nom</sub> + N × 302 µs (N is an integer).

**Table 157. Lock DSFID request format**

Request SOF	Request_flags	Lock DSFID	UID <sup>(1)</sup>	CRC16	Request EOF
-	8 bits	2Ah	64 bits	16 bits	-

1. This field is optional.

Request parameter:

- Request flags
- UID (optional)

**Table 158. Lock DSFID response format when Error\_flag is not set**

Response SOF	Response_flags	CRC16	Response EOF
-	8 bits	16 bits	-

Response parameter:

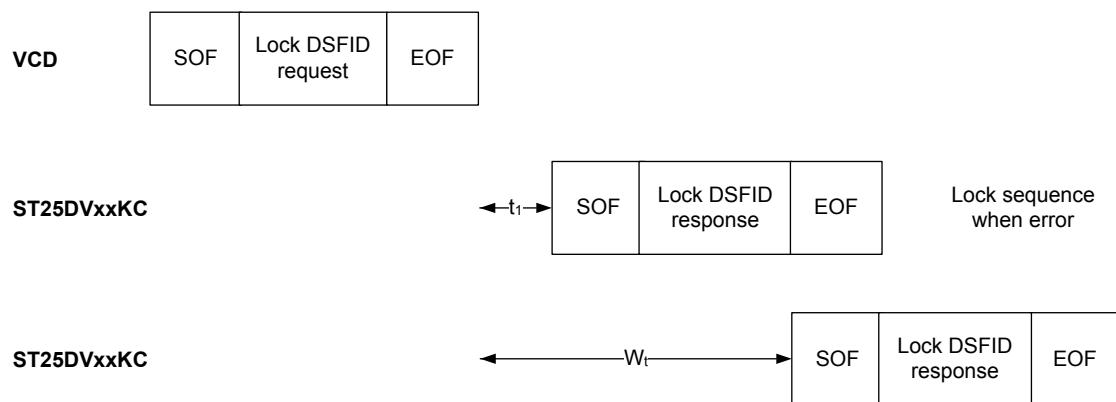
- No parameter.

**Table 159. Lock DSFID response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 03h: command option is not supported
  - 0Fh: error with no information given
  - 11h: the specified block is already locked and thus cannot be locked again
  - 14h: the specified block was not successfully locked

**Figure 56. Lock DSFID frame exchange**

### 7.6.22

### Get System Info

When it receives this command, the device sends back its information data in the response.

The Option\_flag is not supported. The Inventory\_flag must be set to 0. This command can be issued in both Addressed and Non Addressed modes.

**Table 160. Get System Info request format**

Request SOF	Request_flags	Get System Info	UID <sup>(1)</sup>	CRC16	Request EOF
-	8 bits	2Bh	64 bits	16 bits	-

1. This field is optional.

Request parameter:

- Request flags
- UID (optional)

**Table 161. Get System Info response format when Error\_flag is not set**

Device	Response SOF	Response flags	Information flags	UID	DSFID	AFI	Mem. Size	IC ref.	CRC16	Response EOF
ST25DV64KC	-	00h	0Bh	64 bits	8 bits	8 bits	NA <sup>(1)</sup>	51h	16 bits	-
ST25DV16KC			0Fh				037Fh			
ST25DV04KC								50h		

1. Field not present in this configuration

Response parameters:

- Information flags set to 0Bh/0Fh. DSFID, AFI and IC reference fields are present.
- UID code on 64 bits
- DSFID value
- AFI value
- MemSize: block size in bytes and memory size in number of blocks (only for ST25DV04KC configurations)

**Table 162. Memory size**

MSB		LSB	
16	14   13	9   8	1
RFU	Block size in bytes		Number of blocks
0h	03h		7Fh

- ST25DVxxKC IC reference: the 8 bits are significant.

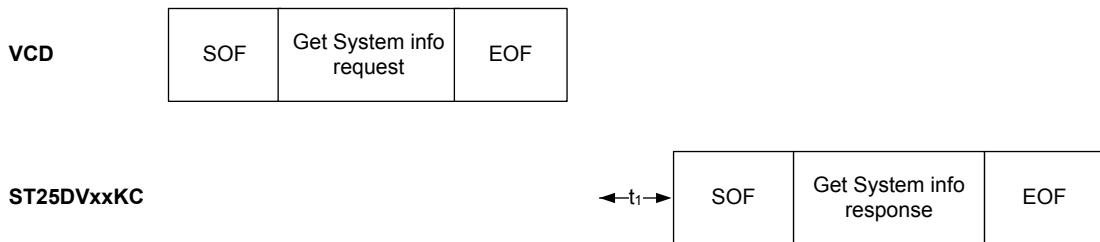
**Table 163. Get System Info response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	01h	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 03h: Option not supported
  - 0Fh: error with no information given

Figure 57. Get System Info frame exchange



### 7.6.23 Extended Get System Info

When it receives this command, the device sends back its information data in the response.

The Option\_flag is not supported. The Inventory\_flag must be set to 0. The command can be issued in both Addressed and Non-Addressed modes.

Table 164. Extended Get System Info request format

Request SOF	Request_flags	Extended Get System Info	Parameter request field	UID <sup>(1)</sup>	CRC16	Request EOF
-	8 bits	3Bh	8 bits	64 bits	16 bits	-

1. This field is optional.

Request parameters:

- Request flags
- UID (optional)

Table 165. Parameter request list

Bit	Flag name	Value	Description
b1	DSFID	0	No request of DSFID
		1	Request of DSFID
b2	AFI	0	No request of AFI
		1	Request of AFI
b3	VICC memory size	0	No request of data field on VICC memory size
		1	Request of data field on VICC memory size
b4	IC reference	0	No request of information on IC reference
		1	Request of information on IC reference
b5	MOI	1	Information on MOI always returned in response flag
b6	VICC command list	0	No request of Data field of all supported commands
		1	Request of Data field of all supported commands
b7	CSI Information	0	No request of CSI list
		1	Request of CSI list
b8	Extended Get System Info parameter Field	0	One byte length of the Extended Get System Info parameter field

**Table 166.** Extended Get System Info response format when Error\_flag is not set

Response SOF	Response_flags	Information flags	UID	DSFID <sup>(1) (2)</sup>	AFI <sup>(1) (2)</sup>	Other fields <sup>(1) (2)</sup>	CRC16	Response EOF
-	00h	8 bits <sup>(1)</sup>	64 bits	8 bits	8 bits	Up to 64 bits <sup>(3)</sup>	16 bits	-

1. See [Table 167](#).
2. This field is optional.
3. The number of bytes is function of the selected parameter list.

Response parameters:

- Information flag defining which fields are present
- UID code on 64 bits
- DSFID value (if requested in Parameters request field)
- AFI value (if requested in Parameters request field)
- Other fields:
  - VICC memory size (if requested in Parameters request field)
  - ICRef (if requested in Parameters request field)
  - VICC command list (if requested in Parameters request field)

**Table 167.** Response information flag

Bit	Meaning if bit is set	Comment	
b1	DSFID	0	DSFID field is not present
		1	DSFID field is present
b2	AFI	0	AFI field is not present
		1	AFI field is present
b3	VICC memory size	0	Data field on VICC memory size is not present.
		1	Data field on VICC memory size is present.
b4	IC reference	0	Information on IC reference field is not present.
		1	Information on IC reference field is present
b5	MOI	0	1 byte addressing
		1	2-byte addressing
b6	VICC command list	0	Data field of all supported commands is not present
		1	Data field of all supported commands is present
b7	CSI information	0	CSI list is not present
b8	Info flag field	0	One byte length of Info flag field

**Table 168.** Response other fields: VICC memory size

MSB					LSB
24	22	21	17	16	01
RFU		Block size in bytes			Number of blocks
0h		03h			007Fh (ST25DV04KC) 01FFh (ST25DV16KC) 07FFh (ST25DV64KC)

**Table 169.** Response other fields: ICRef

1 byte
ICRef
50h (ST25DV04KC)
51h (ST25DV16KC)
51h (ST25DV64KC)

**Table 170.** Response other fields: VICC command list

MSB	LSB						
32	25	24	17	16	09	08	01
Byte 4	Byte 3			Byte 2			Byte 1
00h	3Fh			3Fh			FFh

**Table 171.** Response other fields: VICC command list - Byte 1

Bit	Meaning if bit is set	Comment
b1	Read Single Block is supported	-
b2	Write Single Block is supported	-
b3	Lock Single Block is supported	-
b4	Read Multiple Blocks is supported	-
b5	Write Multiple Blocks is supported	-
b6	Select is supported	Including Select state
b7	Reset to Ready is supported	-
b8	Get Multiple Blocks Security Status is supported	-

**Table 172.** Response other fields: VICC command list - Byte 2

Bit	Meaning if bit is set	Comment
b1	Write AFI is supported	-
b2	Lock AFI is supported	-
b3	Write DSFID is supported	-
b4	Lock DSFID is supported	-
b5	Get System Information is supported	-
b6	Custom commands are supported	-
b7	RFU	0 shall be returned
b8	RFU	0 shall be returned

**Table 173. Response other fields: VICC command list - Byte 3**

Bit	Meaning if bit is set	Comment
b1	Extended Read Single Block is supported	-
b2	Extended Write Single Block is supported	-
b3	Extended Lock Single Block is supported	-
b4	Extended Read Multiple Blocks is supported	-
b5	Extended Write Multiple Blocks is supported	-
b6	Extended Get Multiple Blocks Security Status is supported	-
b7	RFU	0 must be returned
b8	RFU	0 must be returned

**Table 174. Response other fields: VICC command list - Byte 4**

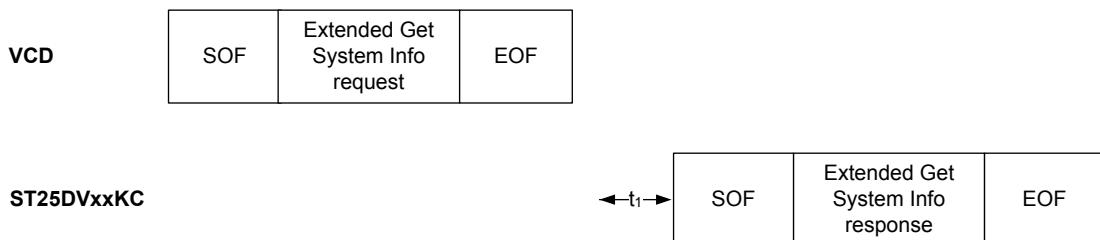
Bit	Meaning if bit is set	Comment
b1	Read Buffer is supported	Response Buffer is supported
b2	Select Secure State is supported	VCD or Mutual authentication are supported
b3	Final Response always includes crypto result	Flag b3 is set in the Final response
b4	AuthComm crypto format is supported	-
b5	SecureComm crypto format is supported	-
b6	KeyUpdate is supported	-
b7	Challenge is supported	-
b8	If set to 1, an additional byte is transmitted	0 must be returned

**Table 175. Extended Get System Info response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	01h	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 03h: Option not supported
  - 0Fh: error with no information given

**Figure 58. Extended Get System Info frame exchange**


## 7.6.24

**Get Multiple Blocks Security Status**

When it receives this command, the device sends back its security status for each address block: 0 when the block is writable, 1 when it is locked for writing. The security status is defined by the area security status (and by LCK\_CCFILE register for blocks 0 and 1). The blocks are numbered from 00h up to the maximum memory block number in the request, and the value is minus one (-1) in the field. For example, a value of "06", in the "Number of blocks" field requests returns the security status of seven blocks. This command does not send an error if number of blocks overlap areas or overlap the end of the user memory.

The number of blocks is coded on 1 byte, only first 256 blocks of ST25DV16KC and ST25DV64KC can be addressed.

The Option\_flag is not supported. The Inventory\_flag must be set to 0.

**Table 176. Get Multiple Blocks Security Status request format**

Request SOF	Request_flags	Get Multiple Blocks Security Status	UID <sup>(1)</sup>	First block number	Number of blocks	CRC16	Request EOF
-	8 bits	2Ch	64 bits	8 bits	8 bits	16 bits	-

1. *This field is optional.*

Request parameter:

- Request flags
- UID (optional)
- First block number
- Number of blocks

**Table 177. Get Multiple Blocks Security Status response format when Error\_flag is not set**

Response SOF	Response_flags	Block security status	CRC16	Response EOF
-	8 bits	8 bits <sup>(1)</sup>	16 bits	-

1. *Repeated as needed.*

Response parameters:

- Block security status

**Table 178. Block security status**

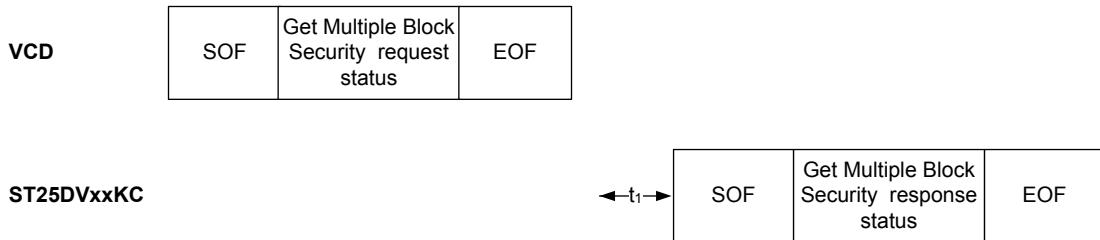
b <sub>7</sub>	b <sub>6</sub>	b <sub>5</sub>	b <sub>4</sub>	b <sub>3</sub>	b <sub>2</sub>	b <sub>1</sub>	b <sub>0</sub>
Reserved for future use						0: Current block not locked	
All at 0						1: Current block locked	

**Table 179. Get Multiple Blocks Security Status response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 03h: the option is not supported
  - 0Fh: error with no information given
  - 10h: the specified block is not available

**Figure 59.** Get Multiple Blocks Security Status frame exchange**7.6.25****Extended Get Multiple Blocks Security Status**

When receiving this command, the device sends back the security status for each address block: 0 when the block is writable, 1 when it is locked for writing. The block security status is defined by the area security status. The blocks are numbered from 00h up to the maximum memory block number in the request, and the value is minus one (-1) in the field. For example, a value of '06' in the "Number of blocks" field requests to return the security status of seven blocks.

This command does not send an error if number of blocks overlap areas or overlap the end of the user memory. The number of blocks is coded on two bytes, all memory blocks of ST25DV16KC and ST25DV64KC can be addressed.

The Option\_flag is not supported. The Inventory\_flag must be set to 0.

**Table 180.** Extended Get Multiple Blocks Security Status request format

Request SOF	Request_flags	Extended Get Multiple Blocks Security Status	UID <sup>(1)</sup>	First block number	Number of blocks	CRC16	Request EOF
-	8 bits	3Ch	64 bits	16 bits	16 bits	16 bits	-

1. This field is optional.

Request parameter:

- Request flags
- UID (optional)
- First block number (LSB first)
- Number of blocks (LSB first)

**Table 181.** Extended Get Multiple Blocks Security Status response format when Error\_flags is not set

Response SOF	Response_flags	Block security status	CRC16	Response EOF
-	8 bits	8 bits <sup>(1)</sup>	16 bits	-

1. Repeated as needed.

Response parameters:

- Block security status

**Table 182.** Block security status

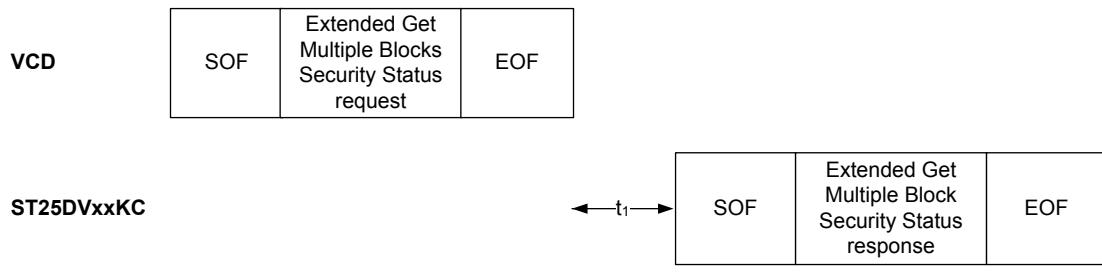
b <sub>7</sub>	b <sub>6</sub>	b <sub>5</sub>	b <sub>4</sub>	b <sub>3</sub>	b <sub>2</sub>	b <sub>1</sub>	b <sub>0</sub>
Reserved for future use						0: Current block not locked	
All at 0						1: Current block locked	

**Table 183. Extended Get Multiple Blocks Security Status response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 03h: the option is not supported
  - 0Fh: error with no information given
  - 10h: the specified block is not available

**Figure 60. Extended Get Multiple Blocks Security Status frame exchange**

### 7.6.26

#### Read Configuration

When it receives this command, the device reads the static system configuration register at the Pointer address and sends back its 8-bit value in the response.

The Option\_flag is not supported. The Inventory\_flag must be set to 0.

**Table 184. Read Configuration request format**

Request SOF	Request_flags	Read Configuration	IC Mfg code	UID <sup>(1)</sup>	Pointer	CRC16	Request EOF
-	8 bits	A0h	02h	64 bits	8 bits	16 bits	-

1. This field is optional.

Note:

Refer to Table 13. System configuration memory map for details on register addresses.

Request parameters:

- System configuration register pointer
- UID (optional)

**Table 185. Read Configuration response format when Error\_flag is not set**

Response SOF	Response_flags	Register value	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameters:

- One byte of data: system configuration register

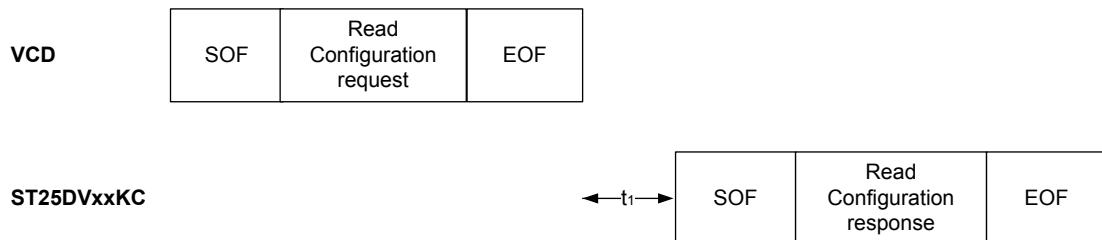
**Table 186. Read Configuration response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set
  - 02h: command not recognized
  - 03h: the option is not supported
  - 10h: block not available
  - 0Fh: error with no information given

**Figure 61. Read Configuration frame exchange**



### 7.6.27

#### Write Configuration

This command is used to write static system configuration register. It must be preceded by a valid presentation of the RF configuration password to open the RF configuration security session.

When it receives the command, the device writes the data contained in the request to the system configuration register at the Pointer address, and reports whether the write operation was successful in the response or not. When the Option\_flag is set, the device waits for an isolated EOF to respond. The Inventory\_flag is not supported. During the RF write cycle  $W_t$ , there must be no modulation, otherwise the device may not program correctly the data into the Configuration byte.  $W_t$  is equal to  $t_{1nom} + N \times 302 \mu s$  ( $N$  is an integer).

**Table 187.** Write Configuration request format

Request SOF	Request_flags	Write Configuration	IC Mfg code	UID <sup>(1)</sup>	Pointer	Register value <sup>(2)</sup>	CRC16	Request EOF
-	8 bits	A1h	02h	64 bits	8 bits	8 bits	16 bits	-

1. This field is optional.

2. Before updating the register value, check the meaning of each bit in previous sections.

Request parameters:

- Request flags
- Register pointer
- Register value
- UID (optional)

**Table 188.** Write Configuration response format when Error\_flag is not set

Response SOF	Response_flags	CRC16	Response EOF
-	8 bits	16 bits	-

Note: Refer to [Table 13. System configuration memory map](#) for details on register addresses.

Response parameter:

- No parameter. The response is sent back after the writing cycle.

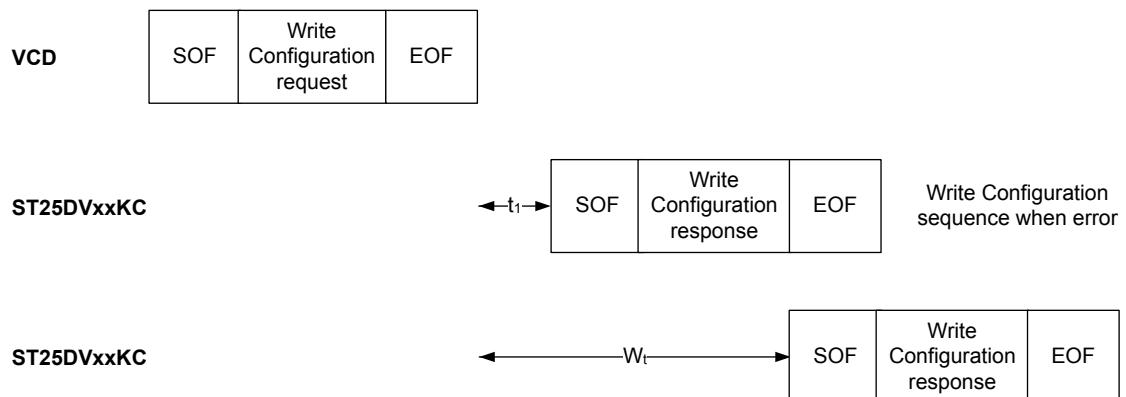
**Table 189.** Write configuration response format when Error\_flag is set

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 02h: command not recognized
  - 03h: command option is not supported
  - 0Fh: error with no information given
  - 10h: block not available
  - 12h: block already locked, content cannot change
  - 13h: the specified block was not successfully programmed

Figure 62. Write Configuration exchange



### 7.6.28 Read Dynamic Configuration

When it receives this command, the device reads the Dynamic register address indicated by the pointer and sends back its 8-bit value in the response.

The Option\_flag is not supported. The Inventory\_flag must be set to 0.

Table 190. Read Dynamic Configuration request format

Request SOF	Request_flags	Read Dynamic Configuration	IC Mfg code	UID <sup>(1)</sup>	Pointer address	CRC16	Request EOF
-	8 bits	ADh	02h	64 bits	8 bits	16 bits	-

1. This field is optional.

Request parameters:

- UID (optional)

Table 191. Read Dynamic Configuration response format when Error\_flag is not set

Response SOF	Response_flags	Data	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameters:

- One byte of data

Note: Refer to Table 13. System configuration memory map for details on register addresses.

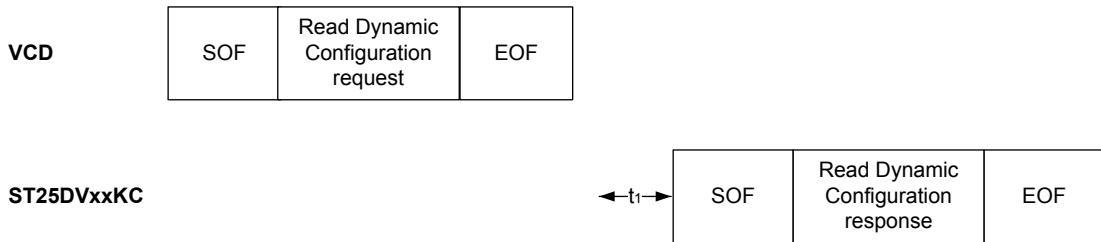
Table 192. Read Dynamic Configuration response format when Error\_flag is set

Response SOF	Response_flags	error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 02h: command not recognized
  - 03h: command option not supported
  - 0Fh: error given with no information
  - 10h: block not available

**Figure 63. Read Dynamic Configuration frame exchange**



### 7.6.29 Write Dynamic Configuration

When it receives this command, the device updates the Dynamic register addressed by the pointer. The Option\_flag is not supported. The Inventory\_flag must be set to 0.

**Table 193. Write Dynamic Configuration request format**

Request SOF	Request_flags	Write Dynamic Configuration	IC Mfg code	UID <sup>(1)</sup>	Pointer address	Register value	CRC16	Request EOF
-	8 bits	AEh	02h	64 bits	8 bits	8 bits	16 bits	-

1. This field is optional.

Request parameters:

- Request flags
- UID (optional)
- Pointer address
- Register value

**Table 194. Write Dynamic Configuration response format when Error\_flag is not set**

Response SOF	Response_flags	CRC16	Response EOF
-	8 bits	16 bits	-

Response parameters:

- No parameter. The response is sent back after t<sub>1</sub>.

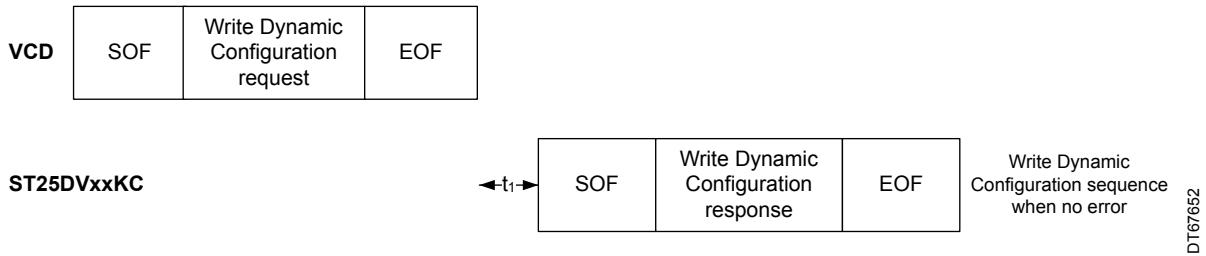
**Table 195. Write Dynamic Configuration response format when Error\_flag is set**

Response SOF	Response_flags	error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 02h: command not recognized
  - 03h: command option not supported
  - 0Fh: error with no information given
  - 10h: block not available

Figure 64. Write Dynamic Configuration frame exchange



### 7.6.30 Manage GPO

Depending upon the command argument, the device forces the GPO output level if RF\_USER interrupt is enabled, or sends a pulse on GPO output if RF\_INTERRUPT is enabled. If neither RF\_USER nor RF\_INTERRUPT are enabled, the command is not executed, and the device responds with an error code 0F. The pulse duration is defined by IT\_TIME (bits 4 to 2) of GPO2 static register, and occurs just after the command response.

For the 12-pin and 10-ball packages version (CMOS GPO output):

- Set means that the GPO pin is driven to a high level ( $V_{DCG}$ )
- Reset pulls the GPO pin to a low level ( $V_{SS}$ )
- The IT corresponds to a transmission of a positive pulse on the GPO pin

For the 8-pin package version (open drain GPO output):

- Set means that the GPO pin is driven to a low level ( $V_{SS}$ )
- Reset releases the GPO (high impedance), thanks to an external pull-up, the high level is recovered
- IT corresponds to the GPO pin driven to ground during the IT duration, then pin is released

Option\_flag is not supported. The Inventory\_flag must be set to 0.

Table 196. Manage GPO request format

Request SOF	Request_flags	Manage GPO	IC Mfg code	UID <sup>(1)</sup>	GPO VAL <sup>(2)</sup>	CRC16	Request EOF
-	8 bits	A9h	02h	64 bits	8 bits	16 bits	-

1. This field is optional.

2. See Table 197. GPOVAL

Table 197. GPOVAL

GPOVAL	IT	GPO pin output
0xxxxxx0b	RF_USER enabled	Pin pull to low level (open drain version), pin driven to high level (CMOS version).
0xxxxxx1b	RF_USER enabled	Pin released (open drain version), pin driven to low level (CMOS version).
1xxxxxxxxb	RF_INTERRUPT enabled	GPO pin pulled to low level during IT time, then released (open drain version). Pin driven to high level during IT time, then to low level (CMOS version).
	Any other condition	GPO pin released (open drain version), or driven to low level (CMOS version).

Request parameters:

- Request flag
- UID (optional)
- Data: Define static or dynamic Interrupt

**Table 198.** Manage GPO response format when Error\_flag is not set

Response SOF	Response_flags	CRC16	Response EOF
-	8 bits	16 bits	-

Response parameter:

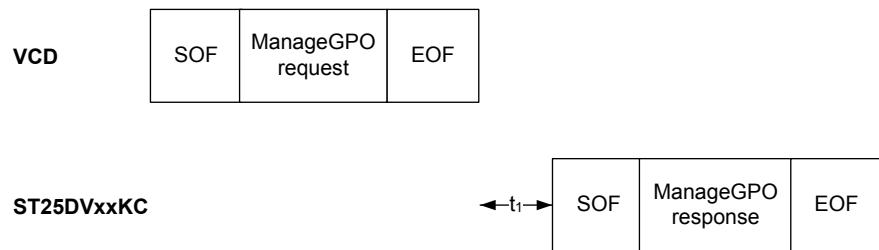
- No parameter. The response is sent back after the write cycle.

**Table 199.** ManageGPO response format when Error\_flag is set

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 02h: command not recognized
  - 13h: the specified block was not successfully programmed (this error is generated if the ManageGPO GPOVAL value is not in line with the GPO interrupts setting as specified in [Table 197](#))

**Figure 65.** Manage GPO frame exchange

### 7.6.31 Write Message

When it receives this command, the device puts the data contained in the request into the Mailbox buffer, updates the MB\_LEN\_Dyn register, and sets bit RF\_PUT\_MSG in MB\_CTRL\_Dyn register. It then reports if the write operation was successful in the response. The mailbox contains up to 256 data bytes, which are filled from the first location 00h. MSGLength parameter of the command is the number of Data bytes minus - 1 (00h for 1 byte of data, FFh for 256 bytes of data). The command can be executed only when the mailbox is accessible by RF (fast transfer mode is enabled, previous RF message was read or time-out occurs, no I<sup>2</sup>C message to be read). User can check it by reading b1 of MB\_CTRL\_Dyn "HOST\_PUT\_MSG" which must be reset to 0. The Option\_flag is not supported (refer to [Section 5.1](#)).

**Table 200.** Write Message request format

Request SOF	Request_flags	Write Message	IC Mfg code	UID <sup>(1)</sup>	MSGLength	Message Data	CRC16	Request EOF
-	8 bits	AAh	02h	64 bits	1 byte	(MSGLength + 1) bytes	16 bits	-

1. This field is optional.

Request parameters:

- Request flags
- UID (optional)
- Message Length
- Message Data

**Table 201.** Write Message response format when Error\_flag is not set

Response SOF	Response_flags	CRC16	Response EOF
-	8 bits	16 bits	-

Response parameter:

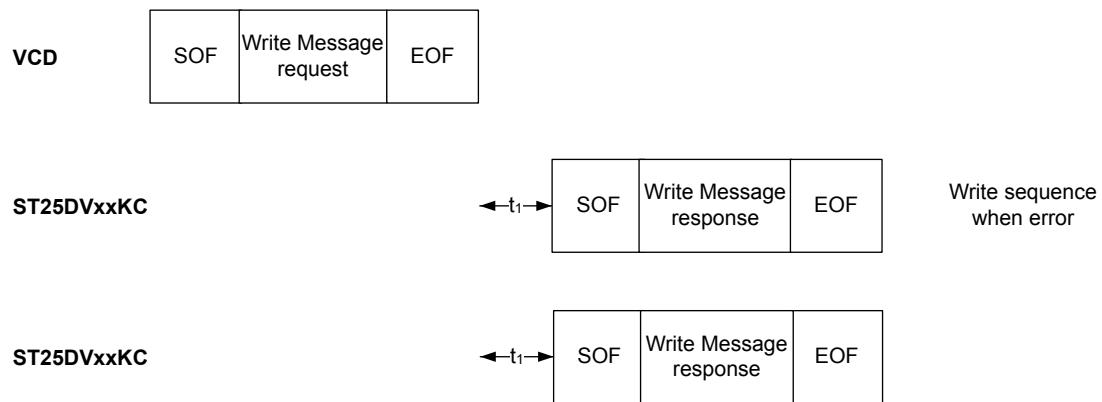
- No parameter. The response is sent back after the write cycle.

**Table 202.** Write Message response format when Error\_flag is set

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 02h: command not recognized
  - 03h: command option not supported
  - 0Fh: error with no information given

**Figure 66.** Write Message frame exchange

### 7.6.32 Read Message Length

When it receives this command, the device reads the MB\_LEN\_Dyn register, which contains the Mailbox message length, and sends back its 8-bit value in the response.

The value of MB\_LEN\_Dyn returned is the size of the message length in bytes - 1.

The Option\_flag is not supported. The Inventory\_flag must be set to 0.

**Table 203.** Read Message Length request format

Request SOF	Request_flags	Read Message Length	IC Mfg code	UID <sup>(1)</sup>	CRC16	Request EOF
-	8 bits	ABh	02h	64 bits	16 bits	-

1. The field is optional.

Request parameters:

- UID (optional)

**Table 204.** Read Message Length response format when Error\_flag is not set

Response SOF	Response_flags	Data	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameters:

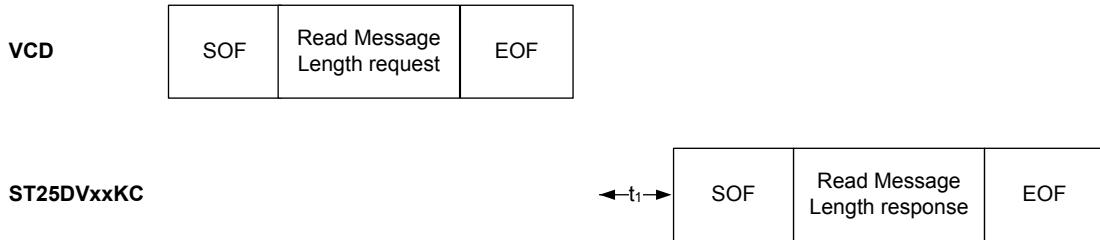
- One byte of data: MB\_LEN\_Dyn register value

**Table 205.** Read Message Length response format when Error\_flag is set

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 02h: command not recognized
  - 03h: command option not supported
  - 0Fh: error given with no information

**Figure 67.** Read Message Length frame exchange

### 7.6.33 Read Message

When it receives this command, the device reads up to 256 bytes in the Mailbox from the location specified by MBpointer, and sends back their value in the response. First MailBox location is '00'. When Number of bytes is set to 00h and MBPointer is 00h, the MB\_LEN bytes of the full message are returned. Otherwise, Read Message command returns (Number of Bytes + 1) bytes (01h returns 2 bytes, FFh returns 256 bytes).

An error is reported if (Pointer + Nb of bytes + 1) is greater than the message length. RF Reading of the last byte of the mailbox message automatically clears b1 of MB\_CTRL\_Dyn "HOST\_PUT\_MSG", and allows RF to put a new message.

The Option\_flag is not supported. The Inventory\_flag must be set to 0.

**Table 206.** Read Message request format

Request SOF	Request_flags	Read Message	IC Mfg code	UID <sup>(1)</sup>	MBpointer	Number of Bytes	CRC16	Request EOF
-	8 bits	ACh	02h	64 bits	8 bits	8 bits	16 bits	-

1. This field is optional.

Request parameters:

- Request flag
- UID (optional)
- Pointer (start at 00h)

- Number of bytes is one less than the requested data

**Table 207.** Read Message response format when Error\_flag is not set

Response SOF	Response_flags	Mailbox content	CRC16	Response EOF
-	8 bits	(Number of bytes + 1) bytes <sup>(1)</sup>	16 bits	-

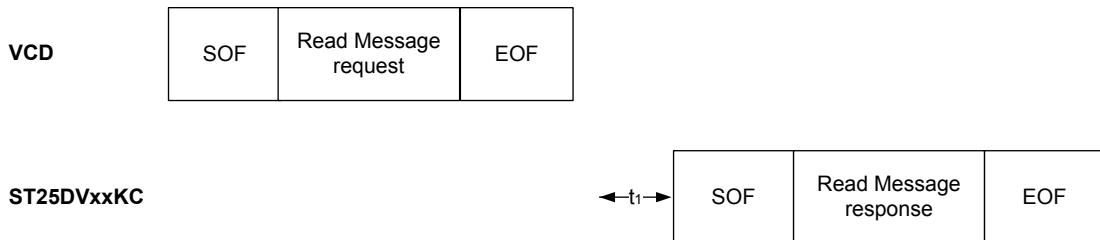
1. Number of message bytes when Number of bytes is set to 00h.

Response parameters:

- (number of data + 1 ) data bytes

Response parameter:

- Error code as Error\_flag is set:
  - 02h: command not recognized
  - 03h: command option not supported
  - 0Fh: error with no information given

**Figure 68.** Read Message frame exchange

### 7.6.34

#### Fast Read Message

On receiving the Fast Read Message command, the ST25DVxxKC reads up to 256 byte in the Mailbox from the location specified by MBpointer and sends back their value in the response. First MailBox location is '00'. When Number of bytes is set to 00h and MBPointer is equals to 00h, the MB\_LEN bytes of the full message are returned. Otherwise, Fast Read Message command returns (Number of Bytes + 1) bytes (i.e. 01h returns 2 bytes, FFh returns 256 bytes).

An error is reported if (Pointer + Nb of bytes + 1) is greater than the message length..

RF Reading of the last byte of mailbox message automatically clears b1 of MB\_CTRL\_Dyn "HOST\_PUT\_MSG" and allows RF to put a new message.

The data rate of the response is multiplied by 2 compared to Read Message.

The subcarrier\_flag should be set to 0, otherwise the ST25DVxxKC answers with an error code. The Option\_flag is not supported, and the Inventory\_flag must be set to 0.

**Table 208.** Fast Read Message request format

Request SOF	Request_flags	Fast Read Message	IC Mfg code	UID <sup>(1)</sup>	MBpointer	Number of Bytes	CRC16	Request EOF
-	8 bits	CCh	02h	64 bits	8 bits	8 bits	16 bits	-

1. This field is optional

Request parameters:

- Request flag
- UID (Optional)
- Pointer (start at 00h)
- Number of bytes is one less than the requested data

**Table 209. Fast Read Message response format when Error\_flag is NOT set**

Response SOF	Response_flags	Mailbox content	CRC16	Response EOF
-	8 bits	(Number of bytes + 1) bytes <sup>(1)</sup>	16 bits	64 bits

1. Number of message Bytes when Number of Bytes is set to 00h

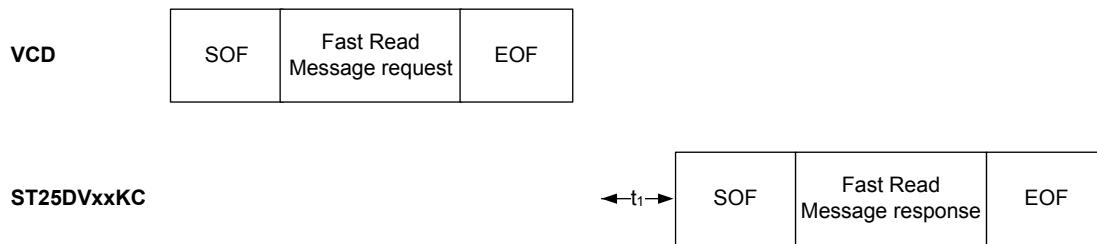
Response parameters:

- (number of bytes + 1) data bytes

Response parameter:

- Error code as Error\_flag is set:
  - 02h: command not recognized
  - 03h: command option not supported
  - 0Fh: error with no information given

**Figure 69. Fast Read Message frame exchange**



### 7.6.35 Write Password

When it receives this command, the device uses the data contained in the request to write the password and reports whether the operation was successful in the response. It is possible to modify a Password value only after issuing a valid Present Password command (of the same password number). When the Option\_flag is set, the device waits for an isolated EOF to respond. Refer to [Section 5.6: Data protection](#) for details on password management. The Inventory\_flag must be set to 0.

During the RF write cycle time,  $W_t$ , there must be no modulation, otherwise the device may not correctly program the data into the memory.

$W_t$  is equal to  $t_{1nom} + N \times 302 \mu s$  ( $N$  is an integer). After a successful write, the new value of the selected password is automatically activated. It is not required to present the new password value until power-down.

**Caution:**

If the device is powered through  $V_{CC}$ , removing it during Write Password command can abort the command. As a consequence, before writing a new password, RF user must check if  $V_{CC}$  is ON, by reading EH\_CTRL\_Dyn register bit 3 (VCC\_ON), and eventually ask host to maintain or to shut down  $V_{CC}$ , during the Write Password command, to avoid password corruption.

To make the application more robust, it is recommended to use addressed or selected mode during write password operations, to get the traceability of programmed tags/UID.

**Table 210. Write Password request format**

Request SOF	Request_flags	Write password	IC Mfg code	UID <sup>(1)</sup>	Password number	Data	CRC16	Request EOF
-	8 bits	B1h	02h	64 bits	8 bits	64 bits	16 bits	-

1. This field is optional.

Request parameter:

- Request flags
- UID (optional)
- Password number:
  - 00h = RF configuration password RF\_PWD\_0,
  - 01h = RF\_PWD\_1,
  - 02h = RF\_PWD\_2,
  - 03h = RF\_PWD\_3,
  - other = Error
- Data

**Table 211. Write Password response format when Error\_flag is not set**

Response SOF	Response_flags	CRC16	Response EOF
-	8 bits	16 bits	-

Response parameter:

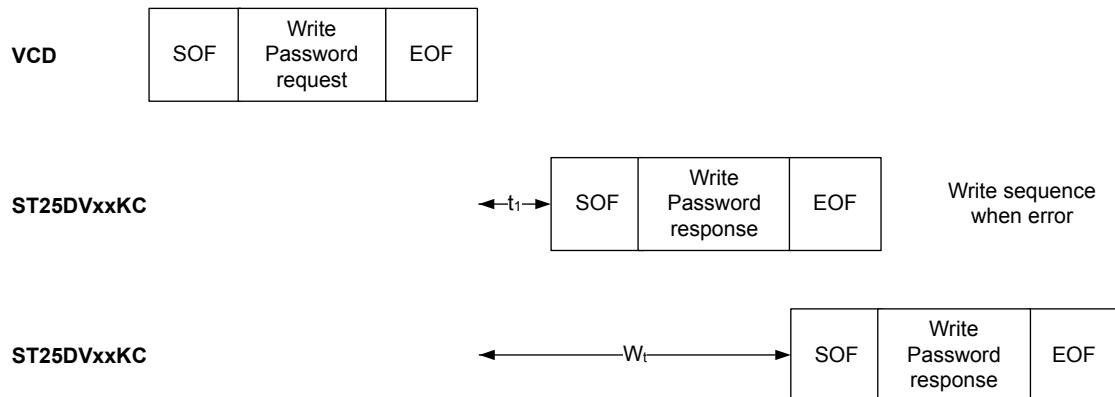
- no parameter.

**Table 212. Write Password response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 02h: command not recognized
  - 03h: command option not supported
  - 10h: the password number is incorrect
  - 12h: update right not granted, Present Password command not previously executed successfully
  - 13h: the specified block was not successfully programmed

**Figure 70. Write Password frame exchange**


### 7.6.36

#### Present Password

When it receives this command, the device compares the requested password with the data contained in the request and reports if the operation has been successful in the response. After a successful command, the security session associate to the password is open as described in [Section 5.6: Data protection](#).

The Option\_flag is not supported, and the Inventory\_flag must be set to 0.

**Table 213. Present Password request format**

Request SOF	Request_flags	Present Password	IC Mfg code	UID <sup>(1)</sup>	Password number	Password	CRC16	Request EOF
-	8 bits	B3h	02h	64 bits	8 bits	64 bits	16 bits	-

1. This field is optional.

Request parameter:

- Request flags
- UID (optional)
- Password Number:
  - 00h = RF configuration password RF\_PWD\_0
  - 01h = RF\_PWD\_1
  - 02h = RF\_PWD\_2
  - 03h = RF\_PWD\_3
  - other = Error
- Password

**Table 214. Present Password response format when Error\_flag is not set**

Response SOF	Response_flags	CRC16	Response EOF
-	8 bits	16 bits	-

Response parameter:

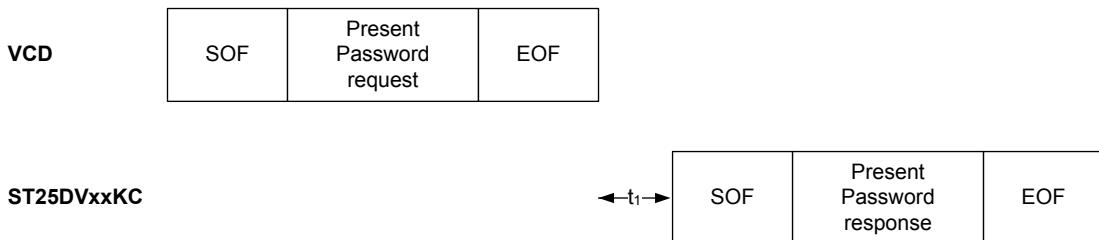
- No parameter. The response is sent back after the write cycle.

**Table 215. Present Password response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 02h: command not recognized
  - 03h: command option not supported
  - 0Fh: the present password is incorrect
  - 10h: the password number is incorrect

**Figure 71. Present Password frame exchange**

### 7.6.37 Fast Read Single Block

When it receives this command, the device reads the requested block and sends back its 32-bit value in the response. When the Option\_flag is set, the response includes the Block Security Status. The data rate of the response is multiplied by 2.

The subcarrier\_flag should be set to 0, otherwise the device answers with an error code.

The Inventory\_flag must be set to 0.

Block number is coded on 1 byte, only the first 256 blocks of ST25DV16KC and ST25DV64KC can be addressed.

**Table 216. Fast Read Single Block request format**

Request SOF	Request_flags	Fast Read Single Block	IC Mfg code	UID <sup>(1)</sup>	Block number	CRC16	Request EOF
-	8 bits	C0h	02h	64 bits	8 bits	16 bits	-

1. This field is optional.

Request parameters:

- Request flags
- UID (optional)
- Block number

**Table 217. Fast Read Single Block response format when Error\_flag is not set**

Response SOF	Response_flags	Block security status <sup>(1)</sup>	Data	CRC16	Response EOF
-	8 bits	8 bits	32 bits	16 bits	-

1. This field is optional.

Response parameters:

- Block security status if Option\_flag is set (see Table 218)

- Four bytes of block data

**Table 218. Block security status**

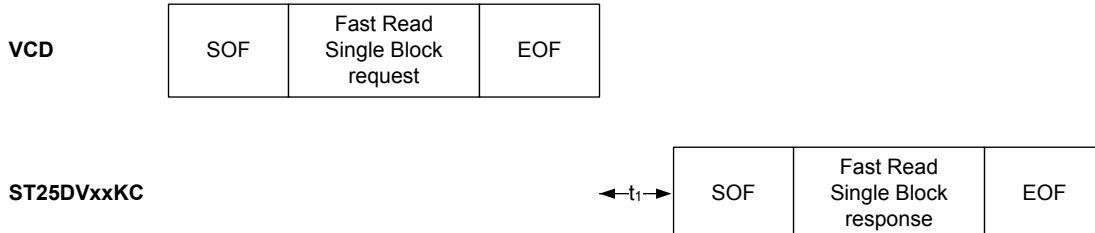
b <sub>7</sub>	b <sub>6</sub>	b <sub>5</sub>	b <sub>4</sub>	b <sub>3</sub>	b <sub>2</sub>	b <sub>1</sub>	b <sub>0</sub>
Reserved for future use						0: Current block not locked	
All at 0						1: Current block locked	

**Table 219. Fast Read Single Block response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 02h: command not recognized
  - 03h: command option not supported
  - 0Fh: error with no information given
  - 10h: the specified block is not available
  - 15h: the specified block is read-protected

**Figure 72. Fast Read Single Block frame exchange**

### 7.6.38

### Fast Extended Read Single Block

When it receives this command, the device reads the requested block and sends back its 32-bit value in the response. When the Option\_flag is set, the response includes the Block Security Status. The data rate of the response is multiplied by 2.

The subcarrier\_flag should be set to 0, otherwise the device answers with an error code.

The Inventory\_flag must be set to 0.

Block number is coded on two bytes, all memory blocks of ST25DV16KC and ST25DV64KC can be addressed.

**Table 220. Fast Extended Read Single Block request format**

Request SOF	Request_flags	Fast Extended Read Single Block	IC Mfg code	UID <sup>(1)</sup>	Block number	CRC16	Request EOF
-	8 bits	C4h	02h	64 bits	16 bits	16 bits	-

1. This field is optional.

Request parameters:

- Request flags
- UID (optional)
- Block number (from LSB byte to MSB byte)

**Table 221.** Fast Extended Read Single Block response format when Error\_flag is not set

Response SOF	Response_flags	Block security status <sup>(1)</sup>	Data	CRC16	Response EOF
-	8 bits	8 bits	32 bits	16 bits	-

1. This field is optional.

Response parameters:

- Block security status if Option\_flag is set (see the table below)
- Four bytes of block data

**Table 222.** Block security status

b <sub>7</sub>	b <sub>6</sub>	b <sub>5</sub>	b <sub>4</sub>	b <sub>3</sub>	b <sub>2</sub>	b <sub>1</sub>	b <sub>0</sub>
Reserved for future use						0: Current block is not locked	
All at 0						1: Current block is locked	

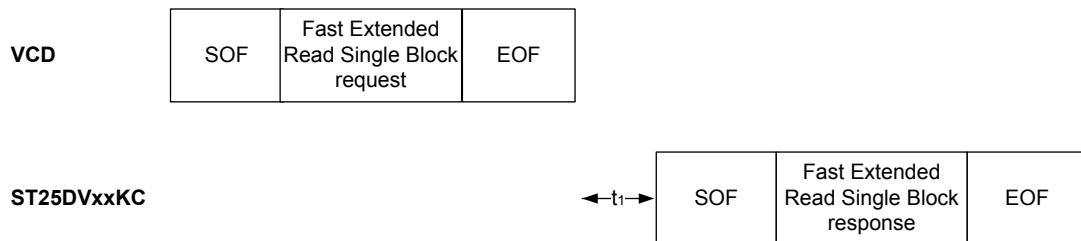
**Table 223.** Fast Extended Read Single Block response format when Error\_flag is set

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 02h: command not recognized
  - 03h: command option not supported
  - 0Fh: error with no information given
  - 10h: the specified block is not available
  - 15h: the specified block is read-protected

**Figure 73.** Fast Extended Read Single Block frame exchange



## 7.6.39

**Fast Read Multiple Blocks**

When it receives this command, the device reads the selected blocks and sends back their value in multiples of 32 bits in the response. The blocks are numbered from 00h up to the last block of user memory in the request, and the value is minus one (-1) in the field. For example, if the “Number of blocks” field contains the value 06h, seven blocks are read. The maximum number of blocks is fixed to 256. This command can cross areas borders, and returns all blocks until reaching a non readable block (block read protected or out of memory).

When the Option\_flag is set, the response includes the Block Security Status. The data rate of the response is multiplied by 2.

The subcarrier\_flag should be set to 0, otherwise the device answers with an error code.

The Inventory\_flag must be set to 0.

Block number is coded on 1 byte, only the first 256 blocks of ST25DV16KC and ST25DV64KC can be addressed.

**Table 224. Fast Read Multiple Blocks request format**

Request SOF	Request_flags	Fast Read Multiple Blocks	IC Mfg code	UID <sup>(1)</sup>	First block number	Number of blocks	CRC16	Request EOF
-	8 bits	C3h	02h	64 bits	8 bits	8 bits	16 bits	-

1. *This field is optional.*

Request parameters:

- Request flag
- UID (optional)
- First block number
- Number of blocks

**Table 225. Fast Read Multiple Blocks response format when Error\_flag is not set**

Response SOF	Response_flags	Block security status <sup>(1)</sup>	Data	CRC16	Response EOF
-	8 bits	8 bits <sup>(2)</sup>	32 bits <sup>(2)</sup>	16 bits	-

1. *This field is optional.*

2. *Repeated as needed.*

Response parameters:

- Block security status if Option\_flag is set (see Table 226)
- N block of data

**Table 226. Block security status if Option\_flag is set**

b <sub>7</sub>	b <sub>6</sub>	b <sub>5</sub>	b <sub>4</sub>	b <sub>3</sub>	b <sub>2</sub>	b <sub>1</sub>	b <sub>0</sub>
Reserved for future use						0: Current not locked	
All at 0						1: Current locked	

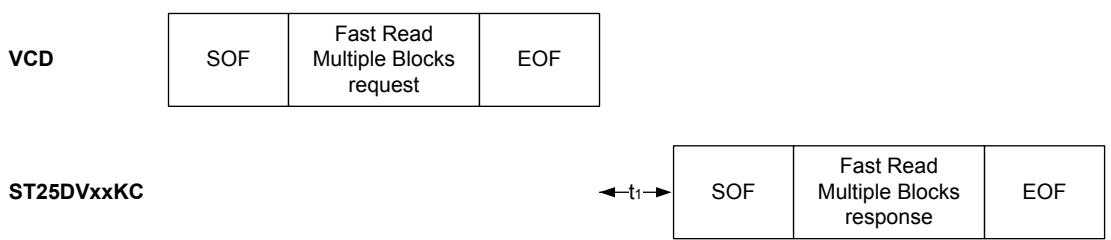
**Table 227. Fast Read Multiple Blocks response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 02h: command not recognized
  - 0Fh: error with no information given
  - 03h: the option is not supported
  - 10h: block address not available
  - 15h: block read-protected

**Figure 74. Fast Read Multiple Blocks frame exchange**



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#### 7.6.40 Fast Extended Read Multiple Blocks

When it receives this command, the device reads the selected blocks and sends back their value in multiples of 32 bits in the response. The blocks are numbered from 00h up to the last block of memory in the request and the value is minus one (-1) in the field. For example, if the “Number of blocks” field contains the value 06h, seven blocks are read. The maximum number of blocks is fixed to 2047. This command can cross areas borders, and returns all blocks until reaching a non readable block (block read protected or out of memory).

When the Option\_flag is set, the response includes the Block Security Status. The data rate of the response is multiplied by 2.

The subcarrier\_flag should be set to 0, otherwise the device answers with an error code.

The Inventory\_flag must be set to 0.

Block number is coded on two bytes, all memory blocks of ST25DV16KC and ST25DV64KC can be addressed.

**Table 228. Fast Extended Read Multiple Blocks request format**

Request SOF	Request_flags	Fast Extended Read Multiple Blocks	IC Mfg code	UID <sup>(1)</sup>	First block number	Block Number	CRC16	Request EOF
-	8 bits	C5h	02h	64 bits	16 bits	16 bits	16 bits	-

1. This field is optional.

Request parameters:

- Request flag
- UID (optional)
- First block number (LSB first)
- Number of blocks (LSB first)

**Table 229. Fast Extended Read Multiple Blocks response format when Error\_flag is not set**

Response SOF	Response_flags	Block security status <sup>(1)</sup>	Data	CRC16	Response EOF
-	8 bits	8 bits <sup>(2)</sup>	32 bits <sup>(2)</sup>	16 bits	-

1. This field is optional.

2. Repeated as needed

Response parameters:

- Block security status if Option\_flag is set (see [Table 230](#))
- N block of data

**Table 230. Block security status if Option\_flag is set**

b <sub>7</sub>	b <sub>6</sub>	b <sub>5</sub>	b <sub>4</sub>	b <sub>3</sub>	b <sub>2</sub>	b <sub>1</sub>	b <sub>0</sub>
Reserved for future use						0: Current not locked	
All at 0						1: Current locked	

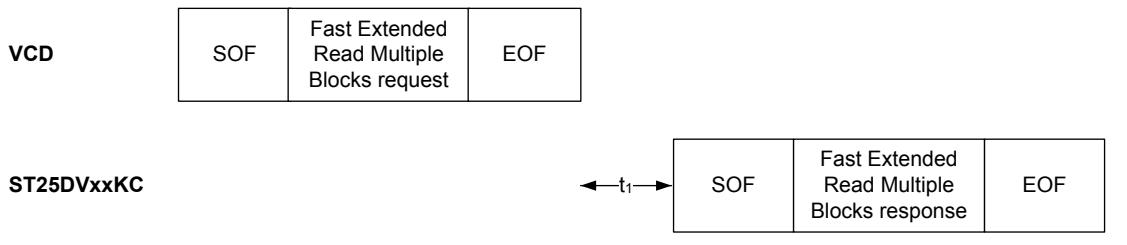
**Table 231. Fast Extended Read Multiple Blocks response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 02h: command not recognized
  - 03h: the option is not supported
  - 0Fh: error with no information given
  - 10h: block address not available
  - 15h: block read-protected

**Figure 75. Fast Extended Read Multiple Blocks frame exchange**



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#### 7.6.41 Fast Write Message

When it receives this command, the device puts the data contained in the request into the mailbox buffer, updates the Message Length register MB\_LEN\_Dyn, and sets Mailbox loaded bit RF\_PUT\_MSG. It then reports if the write operation was successful in the response. The mailbox contains up to 256 data bytes which are filled from the first location 00h. MSGlength is the number of Data bytes minus - 1 (00h for 1 byte of data, FFh for 256 bytes of data). The command can be executed only when Mailbox is accessible by RF (previous RF message was read or time-out occurs, no I<sup>2</sup>C message to be read). User can check it by reading b1 of MB\_CTRL\_Dyn "HOST\_PUT\_MSG", which must be reset to 0. (refer to [Section 5.1: Fast transfer mode \(FTM\)](#)).

- The data rate of the response is multiplied by 2 compared with Write Message command.
- The Option\_flag is not supported.
- The Inventory\_flag must be set to 0.
- The subcarrier\_flag should be set to 0, otherwise the device answers with an error code.

**Table 232. Fast Write Message request format**

Request SOF	Request_flags	Fast Write Message	IC Mfg code	UID <sup>(1)</sup>	MSGLength	Message Data	CRC16	Request EOF
-	8 bits	CAh	02h	64 bits	1 byte	(MsgLength + 1) bytes	16 bits	-

1. This field is optional.

Request parameters:

- Request flag
- UID (optional)
- Message length
- Message data

**Table 233. Fast Write Message response format when Error\_flag is not set**

Response SOF	Response_flags	CRC16	Response EOF
-	8 bits	16 bits	-

Response parameters:

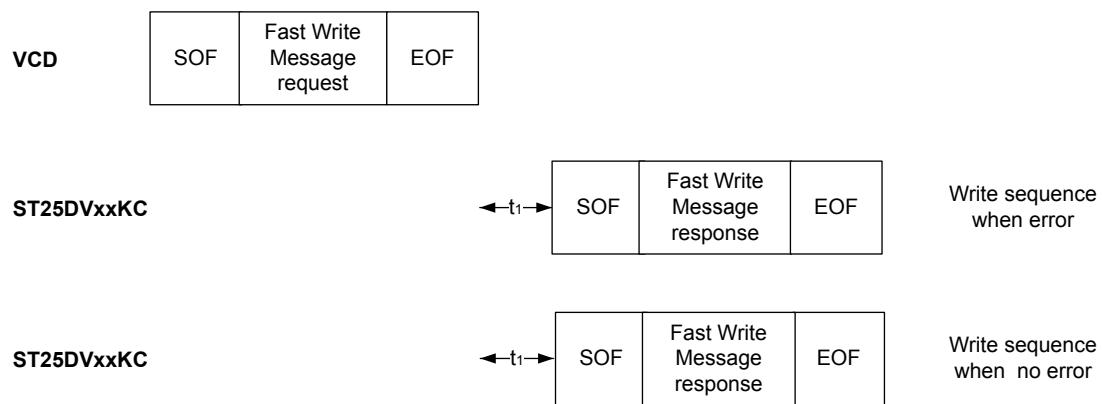
- No parameter. The response is sent back after the write cycle.

**Table 234. Fast Write Message response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 02h: command not recognized
  - 03h: command option not supported
  - 0Fh: error with no information given

**Figure 76. Fast Write Message frame exchange**

## 7.6.42

**Fast Read Message Length**

When it receives this command, the device reads the MB\_LEN\_dyn register, which contains the mailbox message length, and sends back its 8-bit value in the response.

The value of MB\_LEN\_Dyn returned is the size of the message length in bytes - 1.

The Option\_flag is not supported. The Inventory\_flag must be set to 0.

The subcarrier\_flag must be set to 0, otherwise the device answers with an error code.

The data rate of the response is multiplied by 2 compared to Read Message Length command.

**Table 235. Fast Read Message Length request format**

Request SOF	Request_flags	Fast Read Message Length	IC Mfg code	UID <sup>(1)</sup>	CRC16	Request EOF
-	8 bits	CBh	02h	64 bits	16 bits	-

1. This field is optional.

Request parameters:

- Request flag
- UID (optional)

**Table 236. Fast Read Message Length response format when Error\_flag is not set**

Response SOF	Response_flags	Data	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameters:

- One byte of data: volatile Control register.

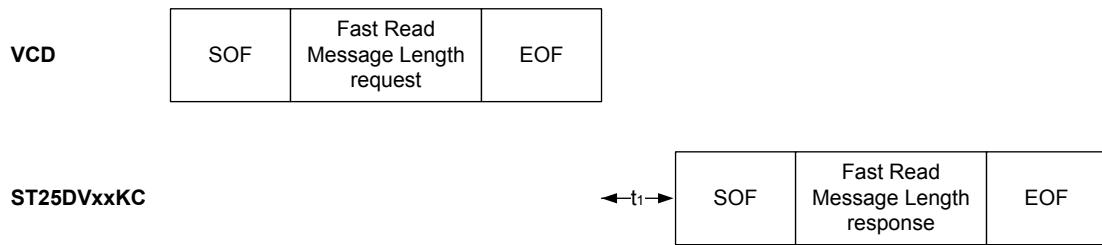
**Table 237. Fast Read Message Length response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 02h: command option not recognized
  - 03h: command not supported
  - 0Fh: error with no information given

**Figure 77. Fast Read Message Length frame exchange**



## 7.6.43

**Fast Read Dynamic Configuration**

When it receives this command, the device reads the Dynamic register address by the pointer and sends back its 8-bit value in the response.

The Option\_flag is not supported. The Inventory\_flag must be set to 0.

The subcarrier\_flag must be set to 0, otherwise the device answers with an error code.

The data rate of the response is multiplied by 2 compared to Read Dynamic configuration command.

**Table 238. Fast Read Dynamic Configuration request format**

Request SOF	Request_flags	Fast Read Dynamic configuration	IC Mfg code	UID <sup>(1)</sup>	Pointer address	CRC16	Request EOF
-	8 bits	CDh	02h	64 bits	8 bits	16 bits	-

1. This field is optional.

Request parameters:

- Request flag
- UID (optional)

**Table 239. Fast Read Dynamic Configuration response format when Error\_flag is not set**

Response SOF	Response_flags	Data	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameters:

- One byte of data

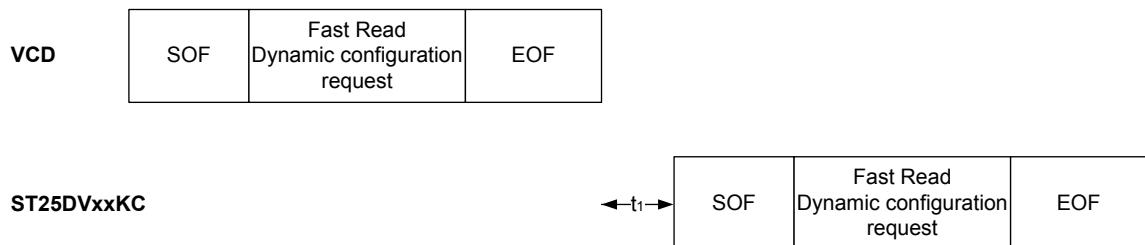
**Table 240. Fast Read Dynamic Configuration response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 02h: command not recognized
  - 03h: command option not supported
  - 0Fh: error with no information given
  - 10h: block not available

**Figure 78. Fast Read Dynamic Configuration frame exchange**



## 7.6.44

**Fast Write Dynamic Configuration**

When it receives this command, the device updates the Dynamic register addressed by the pointer.

The Option\_flag is not supported. The Inventory\_flag must be set to 0.

The data rate of the response is multiplied by 2 compared to Write Dynamic Configuration command.

**Table 241. Fast Write Dynamic Configuration request format**

Request SOF	Request_flags	Fast Write Dynamic Configuration	IC Mfg code	UID <sup>(1)</sup>	Pointer address	Register Value	CRC16	Request EOF
-	8 bits	CEh	02h	64 bits	8 bits	8 bits	16 bits	-

1. This field is optional.

Request parameters:

- Request flag
- UID (optional)
- Pointer address
- Register value

**Table 242. Fast Write Dynamic Configuration response format when Error\_flag is not set**

Response SOF	Response_flags	CRC16	Response EOF
-	8 bits	16 bits	-

Response parameters:

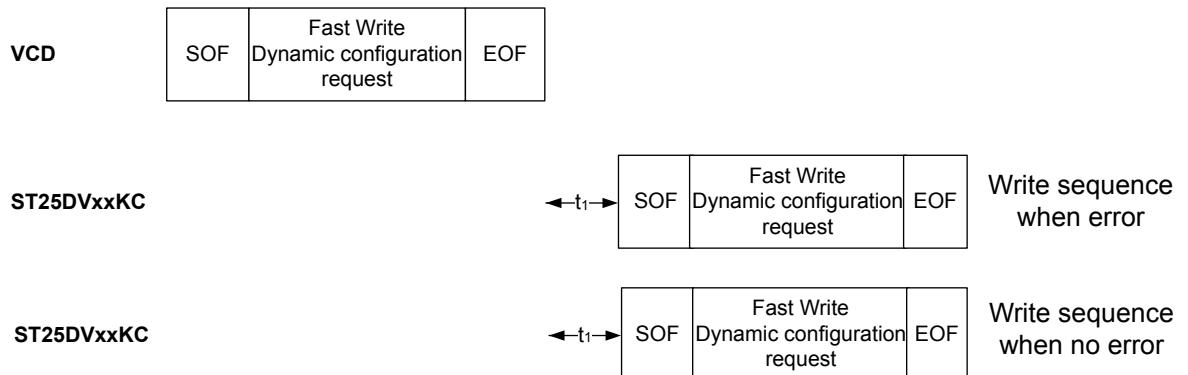
- No parameter. The response is sent back after t<sub>1</sub>.

**Table 243. Fast Write Dynamic Configuration response format when Error\_flag is set**

Response SOF	Response_flags	Error code	CRC16	Response EOF
-	8 bits	8 bits	16 bits	-

Response parameter:

- Error code as Error\_flag is set:
  - 02h: command not recognized
  - 03h: command option not supported
  - 0Fh: error with no information given
  - 10h: block not available

**Figure 79. Fast Write Dynamic Configuration frame exchange**

## 8 Unique identifier (UID)

The device is uniquely identified by a 64-bit unique identifier (UID), which complies with ISO/IEC 15963 and ISO/IEC 7816-6. The UID is a read-only code and comprises:

- eight MSBs with a value of E0h
- the IC manufacturer code “ST 02h” on 8 bits (ISO/IEC 7816-6/AM1)
- the product code on 8 bits
- a unique serial number on 40 bits

**Table 244. UID format**

MSB				LSB			
63	56	55	48	47	40	39	0
0xE0		0x02		ST product code <sup>(1)</sup>		Unique serial number	

1. See [Table 86. UID for ST product code value definition](#).

With the UID, each device can be addressed uniquely and individually during the anticollision loop and for one-to-one exchanges with a VCD.

## 9 Device parameters

### 9.1 Maximum ratings

Stressing the device above the ratings listed in Table 245 may cause permanent damage to the device. These are stress ratings only, and operation of the device, at these or any other conditions above those indicated in the operating sections of this specification, is not implied. Exposure to absolute maximum rating conditions for extended periods may affect the device reliability. Device mission profile (application conditions) is compliant with JEDEC JESD47 qualification standard. Extended mission profiles can be assessed on demand.

Refer also to the STMicroelectronics SURE program and other relevant quality documents.

Table 245. Absolute maximum ratings

Symbol	Parameter				Min.	Max.	Unit	
$T_A$	Ambient operating temperature	Range 6	All packages	RF and I <sup>2</sup> C interfaces	-40	85	°C	
		Range 8	UFDFPN8, UFDFPN12	RF and I <sup>2</sup> C interfaces	-40	105	°C	
			SO8N, TSSOP	RF interface	-40	105	°C	
				I <sup>2</sup> C interface	-40	125	°C	
$T_{STG}$	Storage temperature	UFDFPN8 (MLP8), SO8N, TSSOP8, UFDFPN12, WLCSP10				-65	150	°C
$T_{LEAD}$	Lead temperature during soldering				see note <sup>(1)</sup>		°C	
$V_{IO}$	I <sup>2</sup> C input or output range				-0.50	6.5	V	
$V_{CC}$	I <sup>2</sup> C supply voltage				-0.50	6.5	V	
$I_{OL\_MAX\_SDA}$	DC output current on pin SDA (when equal to 0)				-	5	mA	
$I_{OL\_MAX\_GPO}$	DC output current on pin GPO (when equal to 0)				-	1.5	mA	
$V_{MAX\_1}$	RF input voltage amplitude peak to peak between AC0 and AC1, V <sub>SS</sub> pin left floating <sup>(2)</sup>				$V_{AC0} - V_{AC1}$	-	11	V
$V_{MAX\_2}$	AC voltage between AC0 and V <sub>SS</sub> , or AC1 and V <sub>SS</sub> <sup>(2)</sup>				$V_{AC0} - V_{SS}$ , or $V_{AC1} - V_{SS}$	-0.50	5.5	V
$V_{ESD}$	Electrostatic discharge voltage (human body model) <sup>(3)</sup>				All pins	-	2000	V

1. Compliant with JEDEC Std J-STD-020C (for small body, Sn-Pb or Pb assembly), the ST ECOPACK 7191395 specification, and the European directive on Restrictions on Hazardous Substances (RoHS) 2002/95/EU.

2. Evaluated by characterization – Not tested in production.

3. AEC-Q100-002 (compliant with JEDEC Std JESD22-A114, C1 = 100 pF, R1 = 1500 Ω, R2 = 500 Ω)

## 9.2 I<sup>2</sup>C parameters

This section summarizes the operating and measurement conditions, and the DC and AC characteristics of the device in I<sup>2</sup>C mode. The parameters are derived from tests performed under the measurement conditions summarized in the relevant tables. Check that the operating conditions in the circuit match the measurement conditions when relying on the quoted parameters.

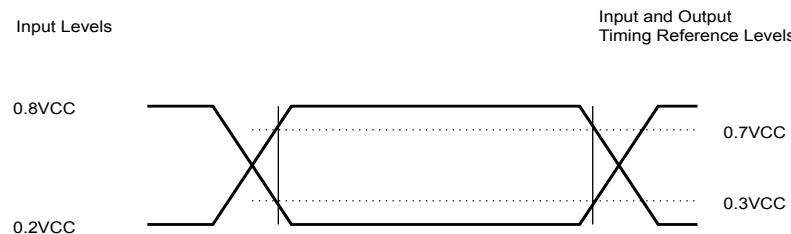
**Table 246. I<sup>2</sup>C operating conditions**

Symbol	Parameter			Min.	Max.	Unit
V <sub>CC</sub>	Supply voltage			1.8	5.5	V
T <sub>A</sub>	Ambient operating temperature	Range 6	All packages	-40	85	°C
		Range 8	UFDFPN8, UFDFPN12	-40	105	°C
			SO8N, TSSOP8	-40	125	°C

**Table 247. AC test measurement conditions**

Symbol	Parameter	Min.	Max.	Unit
C <sub>L</sub>	Load capacitance	100	-	pF
t <sub>r</sub> , t <sub>f</sub>	Input rise and fall times	-	50	ns
V <sub>hi-lo</sub>	Input levels	0.2 V <sub>CC</sub> to 0.8 V <sub>CC</sub>		V
V <sub>ref(t)</sub>	Input and output timing reference levels	0.3 V <sub>CC</sub> to 0.7 V <sub>CC</sub>		V

**Figure 80. AC test measurement I/O waveform**



**Table 248. Input parameters**

Symbol	Parameter	Min.	Max.	Unit
C <sub>IN</sub>	Input capacitance (SDA)	-	8	pF
C <sub>IN</sub>	Input capacitance (other pins)	-	6	pF
t <sub>NS</sub> <sup>(1)</sup>	Pulse width ignored (input filter on SCL and SDA)	-	80	ns

1. Evaluated by characterization – Not tested in production.

**Table 249. I<sup>2</sup>C DC characteristics up to 85 °C**

Symbol	Parameter	Test condition	Min.	Typ.	Max.	Unit
I <sub>LI</sub>	Input leakage current (SCL, SDA)	V <sub>IN</sub> = V <sub>SS</sub> or V <sub>CC</sub> device in Standby mode	-	0.03	0.1	µA
	Input leakage current (LPD)	V <sub>IN</sub> = V <sub>SS</sub> device in Standby mode	-	0.1	0.5	µA
I <sub>LO</sub>	Output leakage current (SDA)	SDA in high-Z, external voltage applied on SDA: V <sub>SS</sub> or V <sub>CC</sub>	-	0.03	0.1	µA
I <sub>CC_E<sup>2</sup></sub>	Operating supply current (device select E <sup>2</sup> address) read <sup>(1)</sup>	V <sub>CC</sub> = 1.8 V, f <sub>C</sub> = 1 MHz (rise/fall time < 50 ns)	-	116	160	µA
		V <sub>CC</sub> = 3.3 V, f <sub>C</sub> = 1 MHz (rise/fall time < 50 ns)	-	220	240	
		V <sub>CC</sub> = 5.5 V, f <sub>C</sub> = 1 MHz (rise/fall time < 50 ns)	-	510	550	
I <sub>CC_MB</sub>	Operating supply current (device select MB address) read <sup>(1)</sup>	V <sub>CC</sub> = 1.8 V, f <sub>C</sub> = 1 MHz (rise/fall time < 50 ns)	-	116	160	µA
		V <sub>CC</sub> = 3.3 V, f <sub>C</sub> = 1 MHz (rise/fall time < 50 ns)	-	220	240	
		V <sub>CC</sub> = 5.5 V, f <sub>C</sub> = 1 MHz (rise/fall time < 50 ns)	-	510	550	
I <sub>CC0</sub>	Operating supply current (device select E <sup>2</sup> address) write <sup>(1)</sup>	V <sub>CC</sub> = 1.8 V, f <sub>C</sub> = 1 MHz (rise/fall time < 50 ns)	-	110	210	µA
		V <sub>CC</sub> = 3.3 V, f <sub>C</sub> = 1 MHz (rise/fall time < 50 ns)	-	110	220	
		V <sub>CC</sub> = 5.5 V, f <sub>C</sub> = 1 MHz (rise/fall time < 50 ns)	-	130	250	
I <sub>CC0_MB</sub>	Operating supply current (device select MB address) write <sup>(1)</sup>	V <sub>CC</sub> = 1.8 V, f <sub>C</sub> = 1 MHz (rise/fall time < 50 ns)	-	170	200	µA
		V <sub>CC</sub> = 3.3 V, f <sub>C</sub> = 1 MHz (rise/fall time < 50 ns)	-	280	300	
		V <sub>CC</sub> = 5.5 V, f <sub>C</sub> = 1 MHz (rise/fall time < 50 ns)	-	520	600	
I <sub>CC1</sub> (LPD = 1)	Low power down supply current	V <sub>CC</sub> = 1.8 V	-	0.84	1.5	µA
		V <sub>CC</sub> = 3.3 V	-	1.3	2	
		V <sub>CC</sub> = 5.5 V	-	1.7	3	
I <sub>CC1_PON</sub> (LPD = 0)	Static standby supply current after power ON or device select stop or time out	V <sub>CC</sub> = 1.8 V	-	72	100	µA
		V <sub>CC</sub> = 3.3 V	-	76	100	
		V <sub>CC</sub> = 5.5 V	-	87	120	
V <sub>IL</sub>	Input low voltage (SDA, SCL)	V <sub>CC</sub> = 1.8 V	-0.45	-	0.25 V <sub>CC</sub>	V
		V <sub>CC</sub> = 3.3 V	-0.45	-	0.3 V <sub>CC</sub>	
		V <sub>CC</sub> = 5.5 V	-0.45	-	0.3 V <sub>CC</sub>	
V <sub>IL_LPDI</sub>	Input low voltage (LPD)	V <sub>CC</sub> = 3.3 V	-0.45	-	0.2 V <sub>CC</sub>	V

Symbol	Parameter	Test condition	Min.	Typ.	Max.	Unit
V <sub>IH</sub>	Input high voltage (SDA, SCL)	V <sub>CC</sub> = 1.8 V	0.75 V <sub>CC</sub>	-	V <sub>CC</sub> + 1	V
		V <sub>CC</sub> = 3.3 V	0.75 V <sub>CC</sub>	-	V <sub>CC</sub> + 1	
		V <sub>CC</sub> = 5.5 V	0.75 V <sub>CC</sub>	-	V <sub>CC</sub> + 1	
V <sub>IH_LPD</sub>	Input high voltage (LPD)	V <sub>CC</sub> = 1.8 V	0.85 V <sub>CC</sub>	-	V <sub>CC</sub> + 1	V
		V <sub>CC</sub> = 3.3 V	0.85 V <sub>CC</sub>	-	V <sub>CC</sub> + 1	
		V <sub>CC</sub> = 5.5 V	0.85 V <sub>CC</sub>	-	V <sub>CC</sub> + 1	
V <sub>OL_SDA</sub>	Output low voltage SDA (1 MHz)	I <sub>OL</sub> = 1 mA, V <sub>CC</sub> = 1.8 V	-	0.05	0.4	V
		I <sub>OL</sub> = 2.1 mA, V <sub>CC</sub> = 3.3 V	-	0.075	0.4	
		I <sub>OL</sub> = 3 mA, V <sub>CC</sub> = 5.5 V	-	0.09	0.4	
V <sub>CC_Power_up</sub>	Device select acknowledge	f <sub>C</sub> = 100 kHz <sup>(2)</sup>	-	1.48	1.7	V

1. SCL, SDA connected to ground or V<sub>CC</sub>. SDA connected to V<sub>CC</sub> through a pull-up resistor.

2. Evaluated by characterization – Not tested in production.

**Table 250. I<sup>2</sup>C DC characteristics up to 125 °C**

Symbol	Parameter	Test condition	Min.	Typ.	Max.	Unit
I <sub>LI</sub>	Input leakage current (SCL, SDA)	V <sub>IN</sub> = V <sub>SS</sub> or V <sub>CC</sub> device in Standby mode	-	0.03	0.1	μA
	Input leakage current (LPD)	V <sub>IN</sub> = V <sub>SS</sub> device in Standby mode	-	0.1	0.5	
I <sub>LO</sub>	Output leakage current (SDA)	SDA in high-Z, external voltage applied on SDA: V <sub>SS</sub> or V <sub>CC</sub>	-	0.03	0.1	μA
I <sub>CC_E<sup>2</sup></sub>	Operating Supply current (Device select E <sup>2</sup> address) Read <sup>(1)</sup>	V <sub>CC</sub> = 1.8 V, f <sub>C</sub> = 1 MHz (rise/fall time < 50 ns)	-	126	180	μA
		V <sub>CC</sub> = 3.3 V, f <sub>C</sub> = 1 MHz (rise/fall time < 50 ns)	-	230	260	
		V <sub>CC</sub> = 5.5 V, f <sub>C</sub> = 1 MHz (rise/fall time < 50 ns)	-	510	550	
I <sub>CC_MB</sub>	Operating supply current (Device select MB Address) Read <sup>(1)</sup>	V <sub>CC</sub> = 1.8 V, f <sub>C</sub> = 1 MHz (rise/fall time < 50 ns)	-	126	180	μA
		V <sub>CC</sub> = 3.3 V, f <sub>C</sub> = 1 MHz (rise/fall time < 50 ns)	-	230	260	
		V <sub>CC</sub> = 5.5 V, f <sub>C</sub> = 1 MHz (rise/fall time < 50 ns)	-	510	550	
I <sub>CC0</sub>	Operating supply current (Device select E <sup>2</sup> address) Write <sup>(1)</sup>	V <sub>CC</sub> = 1.8 V, f <sub>C</sub> = 1 MHz (rise/fall time < 50 ns)	-	120	220	μA
		V <sub>CC</sub> = 3.3 V, f <sub>C</sub> = 1 MHz (rise/fall time < 50 ns)	-	120	230	
		V <sub>CC</sub> = 5.5 V, f <sub>C</sub> = 1 MHz (rise/fall time < 50 ns)	-	140	260	
I <sub>CC0_MB</sub>	Operating Supply current (Device select MB Address) Write <sup>(1)</sup>	V <sub>CC</sub> = 1.8 V, f <sub>C</sub> = 1 MHz (rise/fall time < 50 ns)	-	180	220	μA
		V <sub>CC</sub> = 3.3 V, f <sub>C</sub> = 1 MHz	-	290	320	

Symbol	Parameter	Test condition	Min.	Typ.	Max.	Unit
I <sub>CC0_MB</sub>	Operating Supply current (Device select MB Address) Write <sup>(1)</sup>	(rise/fall time < 50 ns)				
		V <sub>CC</sub> = 5.5 V, f <sub>C</sub> = 1 MHz (rise/fall time < 50 ns)	-	520	600	μA
I <sub>CC1</sub> (LPD = 1)	Low power down supply current	V <sub>CC</sub> = 1.8 V	-	2.5	5	μA
		V <sub>CC</sub> = 3.3 V	-	3	6	
		V <sub>CC</sub> = 5.5 V	-	4	7	
I <sub>CC1_PON</sub> (LPD = 0)	Static Standby supply current after power ON or device select stop or time out	V <sub>CC</sub> = 1.8 V	-	78	110	μA
		V <sub>CC</sub> = 3.3 V	-	82	110	
		V <sub>CC</sub> = 5.5 V	-	95	130	
V <sub>IL</sub>	Input low voltage (SDA, SCL)	V <sub>CC</sub> = 1.8 V	-0.45	-	0.25 V <sub>CC</sub>	V
		V <sub>CC</sub> = 3.3 V	-0.45	-	0.3 V <sub>CC</sub>	
		V <sub>CC</sub> = 5.5 V	-0.45	-	0.3 V <sub>CC</sub>	
V <sub>IL_LPD</sub>	Input low voltage (LPD)	V <sub>CC</sub> = 3.3 V	-0.45	-	0.2 V <sub>CC</sub>	V
V <sub>IH</sub>	Input high voltage (SDA, SCL)	V <sub>CC</sub> = 1.8 V	0.75 V <sub>CC</sub>	-	V <sub>CC</sub> + 1	V
		V <sub>CC</sub> = 3.3 V	0.75 V <sub>CC</sub>	-	V <sub>CC</sub> + 1	
		V <sub>CC</sub> = 5.5 V	0.75 V <sub>CC</sub>	-	V <sub>CC</sub> + 1	
V <sub>IH_LPD</sub>	Input high voltage (LPD)	V <sub>CC</sub> = 1.8 V	0.85 V <sub>CC+1</sub>	-	V <sub>CC</sub> + 1	V
		V <sub>CC</sub> = 3.3 V	0.85 V <sub>CC+1</sub>	-	V <sub>CC</sub> + 1	
		V <sub>CC</sub> = 5.5 V	0.85 V <sub>CC+1</sub>	-	V <sub>CC</sub> + 1	
V <sub>OL_SDA</sub>	Output low voltage SDA (1 MHz)	I <sub>OL</sub> = 1 mA, V <sub>CC</sub> = 1.8 V	-	0.05	0.4	V
		I <sub>OL</sub> = 2.1 mA, V <sub>CC</sub> = 3.3 V	-	0.08	0.4	
		I <sub>OL</sub> = 3 mA, V <sub>CC</sub> = 5.5 V	-	0.1	0.4	
V <sub>CC_Power_up</sub>	Device select acknowledge	f <sub>C</sub> = 100 kHz <sup>(2)</sup>	-	1.48	1.7	V

1. SCL, SDA connected to ground or V<sub>CC</sub>. SDA connected to V<sub>CC</sub> through a pull-up resistor.

2. Evaluated by characterization – Not tested in production.

**Table 251. I<sup>2</sup>C AC characteristics up to 85 °C**

Test conditions specified in Table 246. I <sup>2</sup> C operating conditions					
Symbol	Alt.	Parameter	Min.	Max.	Unit
f <sub>C</sub>	f <sub>SCL</sub>	Clock frequency	0.05	1000	kHz
t <sub>CHCL</sub>	t <sub>HIGH</sub>	Clock pulse width high <sup>(1)</sup>	0.26	25000 <sup>(2)</sup>	μs
t <sub>CLCH</sub>	t <sub>LOW</sub>	Clock pulse width low <sup>(1)</sup>	0.5	25000 <sup>(3)</sup>	μs
t <sub>START_OUT</sub>	-	I <sup>2</sup> C timeout on Start condition <sup>(1)</sup>	35	-	ms
t <sub>XH1XH2</sub>	t <sub>R</sub>	Input signal rise time <sup>(1)</sup>	(4)	(4)	ns
t <sub>XL1XL2</sub>	t <sub>F</sub>	Input signal fall time <sup>(1)</sup>	(4)	(4)	ns
t <sub>DL1DL2</sub>	t <sub>F</sub>	SDA (out) fall time <sup>(1)</sup>	20	120	ns
t <sub>DXCX</sub>	t <sub>SU:DAT</sub>	Data in set up time <sup>(1)</sup>	50	-	ns
t <sub>CLDX</sub>	t <sub>HD:DAT</sub>	Data in hold time	0	-	ns
t <sub>CLQX</sub>	t <sub>DH</sub>	Data out hold time <sup>(5)</sup>	100	-	ns
t <sub>CLQV</sub>	t <sub>AA</sub>	Clock low to next data valid (access time) <sup>(6)</sup>	-	450	ns
t <sub>CHDX</sub>	t <sub>SU:STA</sub>	Start condition set up time <sup>(7)</sup>	250	-	ns
t <sub>DLCL</sub>	t <sub>HD:STA</sub>	Start condition hold time	0.25	35000 <sup>(8)</sup>	μs
t <sub>CHDH</sub>	t <sub>SU:STO</sub>	Stop condition set up time	250	-	ns
t <sub>DHDL</sub>	t <sub>BUF</sub>	Time between Stop condition and next Start condition	1400	-	ns
t <sub>W</sub>	-	I <sup>2</sup> C write time <sup>(9)</sup>	-	5	ms
t <sub>bootDC</sub>	-	RF OFF and LPD = 0 <sup>(1)</sup>	-	0.6	ms
t <sub>bootLPD</sub>	-	RF OFF <sup>(1)</sup>	-	0.6	ms

1. Evaluated by characterization – Not tested in production.
2. t<sub>CHCL</sub> timeout.
3. t<sub>CLCH</sub> timeout.
4. There are no min. or max. values for the input signal rise and fall times. It is recommended by the I<sup>2</sup>C specification that the input signal rise and fall times be less than 120 ns when f<sub>C</sub> < 1 MHz.
5. To avoid spurious Start and Stop conditions, a minimum delay is placed between SCL=1 and the falling or rising edge of SDA.
6. t<sub>CLQV</sub> is the time (from the falling edge of SCL) required by the SDA bus line to reach 0.8 V<sub>CC</sub> in a compatible way with the I<sup>2</sup>C specification (which specifies t<sub>SU:DAT</sub> (min) = 100 ns), assuming that the R<sub>bus</sub> × C<sub>bus</sub> time constant is less than 150 ns (as specified in Figure 82).
7. For a reStart condition, or following a write cycle.
8. t<sub>DLCL</sub> timeout
9. I<sup>2</sup>C write time for 1 byte, up to 16 bytes in EEPROM (user memory), provided they are all located in the same memory row, meaning that the most significant memory address bits (b15-b4) are the same

**Table 252. I<sup>2</sup>C AC characteristics up to 125 °C**

Test conditions specified in Table 246. I <sup>2</sup> C operating conditions					
Symbol	Alt.	Parameter	Min.	Max.	Unit
f <sub>C</sub>	f <sub>SCL</sub>	Clock frequency	0.05	1000	kHz
t <sub>CHCL</sub>	t <sub>HIGH</sub>	Clock pulse width high	0.26	25000 <sup>(1)</sup>	μs
t <sub>CLCH</sub>	t <sub>LOW</sub>	Clock pulse width low	0.5	25000 <sup>(2)</sup>	μs
t <sub>START_OUT</sub>	-	I <sup>2</sup> C timeout on Start condition <sup>(3)</sup>	35	-	ms
t <sub>XH1XH2</sub>	t <sub>R</sub>	Input signal rise time <sup>(3)</sup>	(4)	- <sup>(4)</sup>	ns
t <sub>XL1XL2</sub>	t <sub>F</sub>	Input signal fall time <sup>(3)</sup>	(4)	(4)	ns
t <sub>DL1DL2</sub>	t <sub>F</sub>	SDA (out) fall time <sup>(3)</sup>	20	120	ns
t <sub>DXCX</sub>	t <sub>SU:DAT</sub>	Data in set up time <sup>(3)</sup>	50	-	ns
t <sub>CLDX</sub>	t <sub>HD:DAT</sub>	Data in hold time	0	-	ns
t <sub>CLQX</sub>	t <sub>DH</sub>	Data out hold time <sup>(5)</sup>	100	-	ns
t <sub>CLQV</sub>	t <sub>AA</sub>	Clock low to next data valid (access time) <sup>(6)</sup>	-	450	ns
t <sub>CHDX</sub>	t <sub>SU:STA</sub>	Start condition set up time <sup>(7)</sup>	250	-	ns
t <sub>DLCL</sub>	t <sub>HD:STA</sub>	Start condition hold time	0.25	35000 <sup>(8)</sup>	μs
t <sub>CHDH</sub>	t <sub>SU:STO</sub>	Stop condition set up time	250	-	ns
t <sub>DHDL</sub>	t <sub>BUF</sub>	Time between Stop condition and next Start condition	1400	-	ns
t <sub>W</sub>	-	I <sup>2</sup> C write time <sup>(9)</sup>	-	5.5	ms
t <sub>bootDC</sub>	-	RF OFF and LPD = 0 <sup>(3)</sup>	-	-	ms
t <sub>boot_LPD</sub>	-	RF OFF <sup>(3)</sup>	-	0.6	ms

1. t<sub>CHCL</sub> timeout.

2. t<sub>CLCH</sub> timeout.

3. Evaluated by characterization – Not tested in production.

4. There are no min. or max. values for the input signal rise and fall times. It is recommended by the I<sup>2</sup>C specification that the input signal rise and fall times be less than 120 ns when f<sub>C</sub> < 1 MHz.

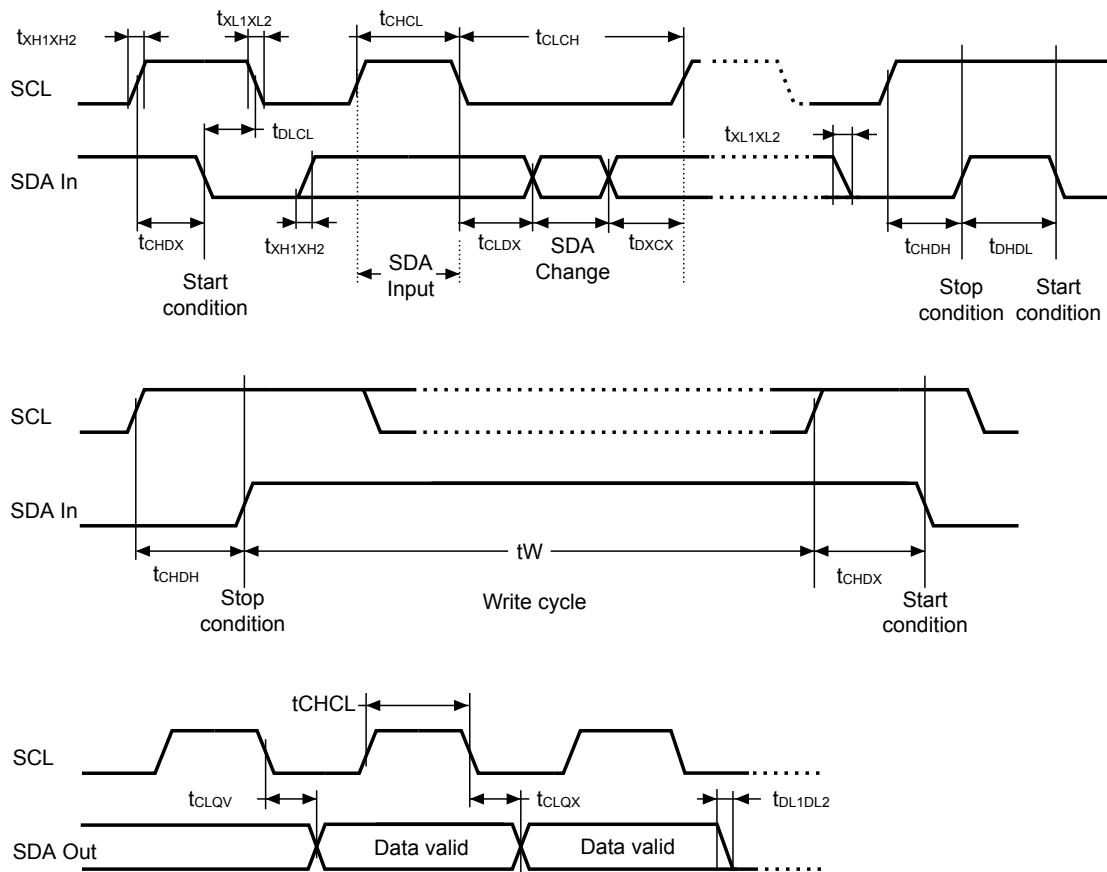
5. To avoid spurious Start and Stop conditions, a minimum delay is placed between SCL=1 and the falling or rising edge of SDA.

6. t<sub>CLQV</sub> is the time (from the falling edge of SCL) required by the SDA bus line to reach 0.8 V<sub>CC</sub> in a compatible way with the I<sup>2</sup>C specification (which specifies t<sub>SU:DAT</sub> (min) = 100 ns), assuming that the R<sub>bus</sub> × C<sub>bus</sub> time constant is less than 150 ns (as specified in the Figure 82. I<sup>2</sup>C Fast mode (f<sub>C</sub> = 1 MHz): maximum R<sub>bus</sub> value versus bus parasitic capacitance (C<sub>bus</sub>) ).

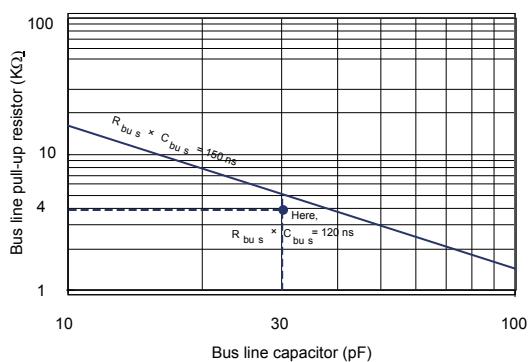
7. For a restart condition, or following a write cycle.

8. t<sub>DLCL</sub> timeout.

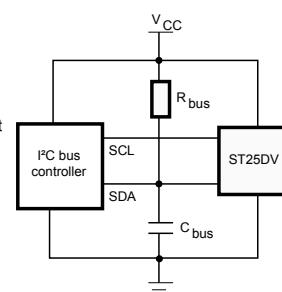
9. I<sup>2</sup>C write time for 1 byte, up to 16 bytes in EEPROM (user memory) provided they are all located in the same memory row, meaning that the most significant memory address bits (b15-b4) are the same.

**Figure 81. I<sup>2</sup>C AC waveforms**


**Figure 82** shows how to calculate the value of the pull-up resistor. In the applications where this method of synchronization is not employed, the pull-up resistor is unnecessary, provided that the bus controller has a push-pull (rather than open drain) output.

**Figure 82. I<sup>2</sup>C Fast mode ( $f_C = 1$  MHz): maximum  $R_{bus}$  value versus bus parasitic capacitance ( $C_{bus}$ )**


The  $R_{bus} \times C_{bus}$  time constant must be below 150 ns.  
The time constant line is represented on the left.



## 9.3 GPO characteristics

This section summarizes the operating and measurement conditions of the GPO feature. The parameters in the DC and AC characteristic tables that follow are derived from tests performed under the measurement conditions summarized in the relevant tables.

**Table 253. GPO DC characteristics up to 85 °C**

Symbol	Parameter	Condition	Min	Typ	Max	Unit
V <sub>OL_GPO_CMOS</sub>	Output low voltage (GPO CMOS)	V <sub>DCG</sub> = 1.8 V, I <sub>OL</sub> = 0.5 mA	-	-	0.4	V
		V <sub>DCG</sub> = 3.3 V, I <sub>OL</sub> = 0.5 mA	-	-	0.4	V
		V <sub>DCG</sub> = 5.5 V, I <sub>OL</sub> = 0.5 mA	-	-	0.4	V
V <sub>OH_GPO_CMOS</sub>	Output high voltage (GPO CMOS)	V <sub>DCG</sub> = 1.8 V, I <sub>OL</sub> = 0.5 mA	V <sub>DCG</sub> -0.4	-	-	V
		V <sub>DCG</sub> = 3.3 V, I <sub>OL</sub> = 0.5 mA	V <sub>DCG</sub> -0.4	-	-	V
		V <sub>DCG</sub> = 5.5 V, I <sub>OL</sub> = 0.5 mA	V <sub>DCG</sub> -0.4	-	-	V
V <sub>OL_GPO_OD</sub>	Output low voltage (GPO open drain)	I <sub>OL</sub> = 1 mA, V <sub>CC</sub> = 1.8 V	-	0.28	0.4	V
		I <sub>OL</sub> = 1 mA, V <sub>CC</sub> = 3.3 V	-	0.2	0.4	
		I <sub>OL</sub> = 1 mA, V <sub>CC</sub> = 5.5 V	-	0.2	0.4	
I <sub>L_GPO_OD</sub>	Output leakage current (GPO open drain)	GPO in Hi-Z, external voltage applied on: GPO, V <sub>SS</sub> or V <sub>CC</sub>	-0.15	0.06	0.15	µA
I <sub>L_VDCG</sub>	Input leakage (V <sub>DCG</sub> )	V <sub>DCG</sub> = 5.5 V	-	-	0.1	µA

**Table 254. GPO DC characteristics up to 125 °C**

Symbol	Parameter	Condition	Min	Typ	Max	Unit
V <sub>OL_GPO_CMOS</sub>	Output low voltage (GPO CMOS)	V <sub>DCG</sub> = 1.8 V, I <sub>OL</sub> = 0.5 mA	-	-	0.4	V
		V <sub>DCG</sub> = 3.3 V, I <sub>OL</sub> = 0.5 mA	-	-	0.4	V
		V <sub>DCG</sub> = 5.5 V, I <sub>OL</sub> = 0.5 mA	-	-	0.4	V
V <sub>OH_GPO_CMOS</sub>	Output high voltage (GPO CMOS)	V <sub>DCG</sub> = 1.8 V, I <sub>OL</sub> = 0.5 mA	V <sub>DCG</sub> -0.4	-	-	V
		V <sub>DCG</sub> = 3.3 V, I <sub>OL</sub> = 0.5 mA	V <sub>DCG</sub> -0.4	-	-	V
		V <sub>DCG</sub> = 5.5 V, I <sub>OL</sub> = 0.5 mA	V <sub>DCG</sub> -0.4	-	-	V
V <sub>OL_GPO_OD</sub>	Output low voltage (GPO open drain)	I <sub>OL</sub> = 1 mA, V <sub>CC</sub> = 1.8 V	-	0.28	0.4	V
		I <sub>OL</sub> = 1 mA, V <sub>CC</sub> = 3.3 V	-	0.22	0.4	
		I <sub>OL</sub> = 1 mA, V <sub>CC</sub> = 5.5 V	-	0.21	0.4	
I <sub>L_GPO_OD</sub>	Output leakage current (GPO open drain)	GPO in Hi-Z, external voltage applied on: GPO, V <sub>SS</sub> or V <sub>CC</sub>	-0.15	0.06	0.15	µA
I <sub>L_VDCG</sub>	Input leakage (V <sub>DCG</sub> )	V <sub>DCG</sub> = 5.5 V	-	-	0.1	µA

**Table 255. GPO AC characteristics**

Symbol	Parameter	Test condition	Min.	Max	Unit
t <sub>r_GPO_CMOS</sub>	Output rise time <sup>(1)</sup>	C <sub>L</sub> = 30 pF, V <sub>DCG</sub> = 1.8 V to 5.5 V	-	50	ns
t <sub>f_GPO_CMOS</sub>	Output fall time <sup>(1)</sup>	C <sub>L</sub> = 30 pF, V <sub>DCG</sub> = 1.8 V to 5.5 V	-	50	ns

1. Evaluated by characterization – Not tested in production.

## 9.4 RF electrical parameters

This section summarizes the operating and measurement conditions, and the DC and AC characteristics of the device in RF mode.

The parameters in the following tables are derived from tests performed under the measurement conditions summarized in the relevant tables. Check that the operating conditions in the circuit match the measurement conditions when relying on the quoted parameters.

**Table 256. RF characteristics**

Symbol	Parameter	Condition		Min	Typ	Max	Unit
f <sub>CC</sub>	External RF signal frequency	-		13.553	13.56	13.567	MHz
H_ISO	Operating field according to ISO <sup>(1)</sup>	Range 6	T <sub>A</sub> = -40 °C to 85 °C	150	-	5000	mA/m
		Range 8	T <sub>A</sub> = -40 °C to 105 °C				
MI <sub>CARRIER</sub>	10% carrier modulation index MI=(A-B)/(A+B) <sup>(1)</sup>	150 mA/m > H_ISO > 1000 mA/m		10	-	30	%
	100% carrier modulation index <sup>(1)</sup>	MI=(A-B)/(A+B)		95	-	100	
t <sub>MINCD</sub>	Minimum time from carrier generation to first data <sup>(1)</sup>	From H-field min		-	-	1	ms
f <sub>SH</sub>	Subcarrier frequency high <sup>(1)</sup>	f <sub>CC</sub> /32		-	423.75	-	kHz
f <sub>SL</sub>	Subcarrier frequency low <sup>(1)</sup>	f <sub>CC</sub> /28		-	484.28	-	kHz
t <sub>1</sub>	Time for ST25DVxxKC response <sup>(1)</sup>	4352/f <sub>CC</sub>		318.6	320.9	323.3	μs
t <sub>2</sub>	Time between commands <sup>(1)</sup>	4192/f <sub>CC</sub>		309	311.5	314	μs
t <sub>3</sub>	Time between commands <sup>(1)</sup>	4384/f <sub>CC</sub>		323.3	-	-	μs
W <sub>t_Block</sub>	RF User memory write time (including internal Verify) <sup>(1)(2)</sup>	1 block		-	5.2	-	ms
		4 blocks		-	19.7	-	ms
W <sub>t_Byte</sub>	RF system memory write time including internal Verify) <sup>(1)(2)</sup>	1 byte		-	4.9	-	ms
W <sub>t_MB</sub>	RF Mailbox write time (from VCD request SOF to ST25DVxxKC response EOF) <sup>(1)(2)</sup>	256 bytes		-	80.7	-	ms
Read_MB	RF Mailbox read time (from VCD request SOF to ST25DVxxKC response EOF) <sup>(1)(2)</sup>	256 bytes		-	81	-	ms
C <sub>TUN</sub>	Internal tuning capacitor <sup>(3)</sup>	f = 13.56 MHz		26.5	28.5	30.5	pF
V <sub>BACK</sub>	Backscattered level as defined by ISO test <sup>(1)</sup>	-		10	-	-	mV
V <sub>MIN_1</sub>	RF input voltage amplitude between AC0 and AC1, V <sub>SS</sub> pin left floating, VAC0-VAC1 peak to peak <sup>(1)</sup>	Inventory and Read operations		-	4.8	-	V
		Write operations		-	5.25	-	V
V <sub>MIN_2</sub>	AC voltage between AC0 and V <sub>SS</sub> or between AC1 and V <sub>SS</sub> <sup>(1)</sup>	Inventory and Read operations		-	2.25	-	V
		Write operations		-	2.7	-	V
t <sub>bootRF</sub>	Without DC supply (No V <sub>CC</sub> ) <sup>(1)</sup>	Set up time		-	0.6	-	ms
t <sub>RF_OFF</sub>	RF OFF time <sup>(1)</sup>	Chip reset		2	-	-	ms

1. Evaluated by characterization – not tested in production.

2. For VCD request coded in 1 out of 4 and ST25DVxxKC response in high data rate, single sub carrier.

3. Evaluated by characterization at 25°C – tested in production at 25 °C by correlating industrial tester measure with characterization results..

Note: All timing characterization were performed on a reference antenna with the following characteristics:

- ISO antenna class 1
- Tuning frequency = 13.7 MHz

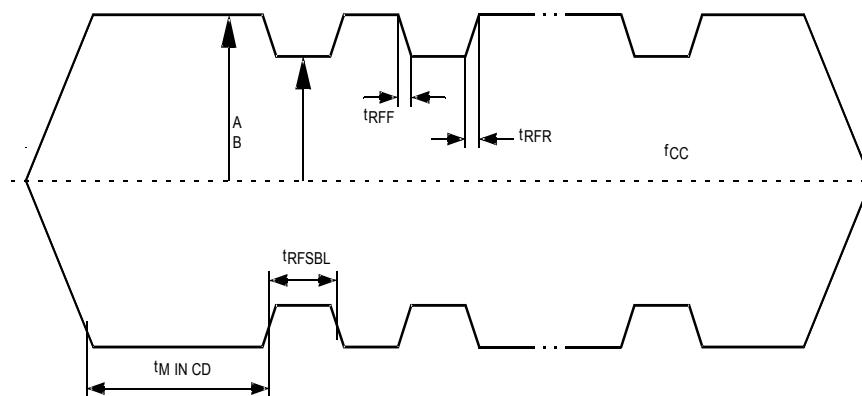
**Table 257. Operating conditions**

Symbol	Parameter	Min.	Max.	Unit
$T_A$	Ambient operating temperature	Range 6	-40	°C
		Range 8	-40	

Figure 83. ASK modulated signal shows an ASK modulated signal from the VCD to the ST25DVxxKC. The test conditions for the AC/DC parameters are:

- Close coupling condition with tester antenna (1 mm)
- ST25DVxxKC performance measured at the tag antenna
- ST25DVxxKC synchronous timing, transmit and receive

**Figure 83. ASK modulated signal**



DT19784V1

## 9.5 Thermal characteristics

**Table 258. Thermal characteristics**

Symbol	Parameter	Value	Unit
$\Theta_{JA}$	Thermal resistance junction-ambient SO8N 4.9 x 6 mm, 1.27 mm pitch package <sup>(1)</sup>	219	°C/W
	Thermal resistance junction-ambient TSSOP8 3 x 6.4 mm, 0.65 mm pitch package <sup>(1)</sup>	255	
	Thermal resistance junction-ambient UFDFN8 2 x 3 mm, 0.5 mm pitch package <sup>(1)(2)</sup>	67	

1. Jedecl JESD51-7 2s2p board
2. Exposed pad soldered to board

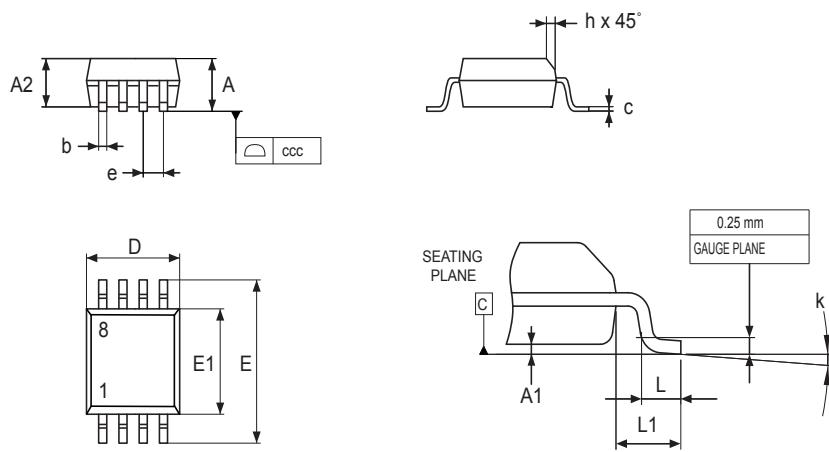
## 10 Package information

In order to meet environmental requirements, ST offers these devices in different grades of ECOPACK packages, depending on their level of environmental compliance. ECOPACK specifications, grade definitions and product status are available at: [www.st.com](http://www.st.com). ECOPACK is an ST trademark.

### 10.1 SO8N package information

This SO8N is an 8-lead, 4.9 x 6 mm, plastic small outline, 150 mils body width, package.

Figure 84. SO8N - Outline



1. Drawing is not to scale.

O7\_SO8\_ME\_V2

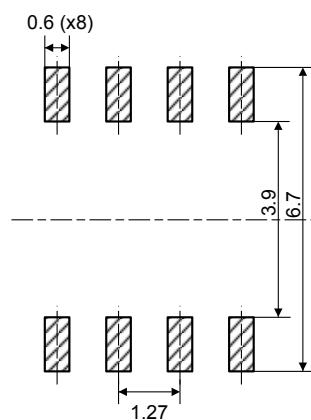
**Table 259. SO8N - Mechanical data**

Symbol	millimeters			inches (1)		
	Min.	Typ.	Max.	Min.	Typ.	Max.
A	-	-	1.750	-	-	0.0689
A1	0.100	-	0.250	0.0039	-	0.0098
A2	1.250	-	-	0.0492	-	-
b	0.280	-	0.480	0.0110	-	0.0189
c	0.170	-	0.230	0.0067	-	0.0091
D <sup>(2)</sup>	4.800	4.900	5.000	0.1890	0.1929	0.1969
E	5.800	6.000	6.200	0.2283	0.2362	0.2441
E1 <sup>(3)</sup>	3.800	3.900	4.000	0.1496	0.1535	0.1575
e	-	1.270	-	-	0.0500	-
h	0.250	-	0.500	0.0098	-	0.0197
k	0°	-	8°	0°	-	8°
L	0.400	-	1.270	0.0157	-	0.0500
L1	-	1.040	-	-	0.0409	-
ccc	-	-	0.100	-	-	0.0039

1. Values in inches are converted from mm and rounded to four decimal digits.
2. Dimension D does not include mold flash, protrusions, or gate burrs. Mold flash, protrusions, or gate burrs shall not exceed 0.15 mm per side
3. Dimension E1 does not include interlead flash or protrusions. Interlead flash or protrusions shall not exceed 0.25 mm per side.

**Note:**

The package top may be smaller than the package bottom. Dimensions D and E1 are determinated at the outermost extremes of the plastic body exclusive of mold flash, tie bar burrs, gate burrs, and interleads flash, but including any mismatch between the top and bottom of the plastic body. The measurement side for mold flash, protusions, or gate burrs is the bottom side.

**Figure 85. SO8N - Footprint example**


07\_SO8N\_FP\_V2

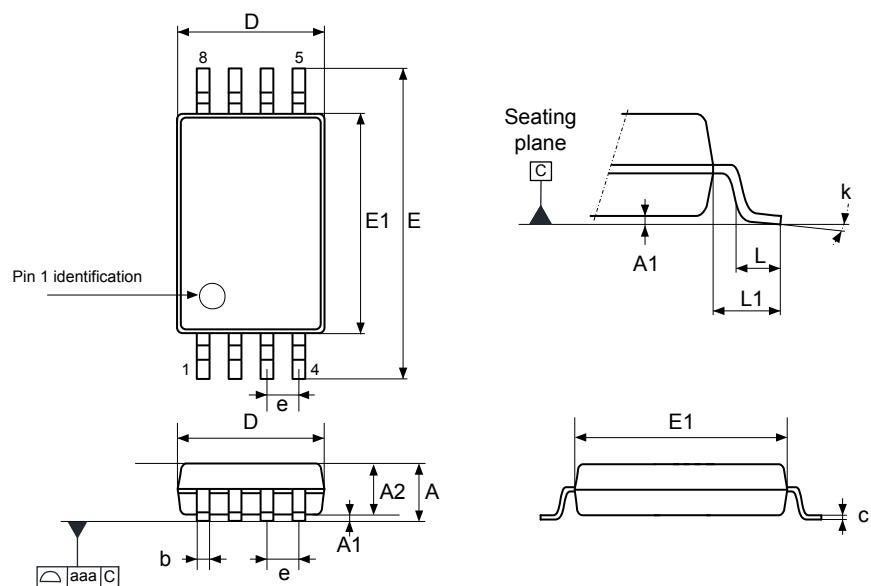
1. Dimensions are expressed in millimeters.

## 10.2

### TSSOP8 package information

This TSSOP is an 8-lead, 3 x 6.4 mm, 0.65 mm pitch, thin shrink small outline package.

**Figure 86. TSSOP8 – Outline**



DT\_6P\_A\_TSSOP8\_ME\_V4

1. Drawing is not to scale.

**Table 260. TSSOP8 - Mechanical data**

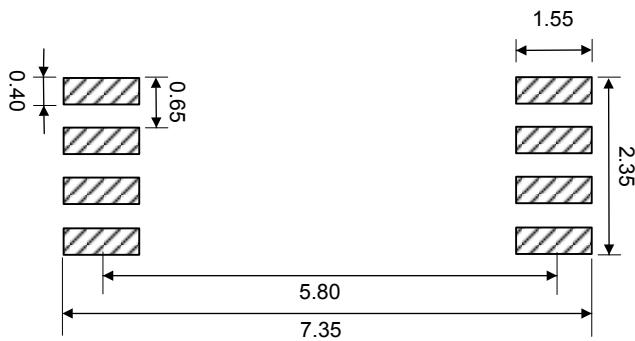
Symbol	millimeters			inches (1)		
	Min.	Typ.	Max.	Min.	Typ.	Max.
A	-	-	1.200	-	-	0.0472
A1	0.050	-	0.150	0.0020	-	0.0059
A2	0.800	1.000	1.050	0.0315	0.0394	0.0413
b	0.190	-	0.300	0.0075	-	0.0118
c	0.090	-	0.200	0.0035	-	0.0079
D <sup>(2)</sup>	2.900	3.000	3.100	0.1142	0.1181	0.1220
e	-	0.650	-	-	0.0256	-
E	6.200	6.400	6.600	0.2441	0.2520	0.2598
E1 <sup>(3)</sup>	4.300	4.400	4.500	0.1693	0.1732	0.1772
L	0.450	0.600	0.750	0.0177	0.0236	0.0295
L1	-	1.000	-	-	0.0394	-
k	0°	-	8°	0°	-	8°
aaa	-	-	0.100	-	-	0.0039

1. Values in inches are converted from mm and rounded to four decimal digits.
2. Dimension D does not include mold flash, protrusions, or gate burrs. Mold flash, protrusions, or gate burrs shall not exceed 0.15 mm per side.
3. Dimension E1 does not include interlead flash or protrusions. Interlead flash or protrusions shall not exceed 0.25 mm per side.

## Note:

The package top may be smaller than the package bottom. Dimensions D and E1 are determinated at the outermost extremes of the plastic body exclusive of the mold flash, tie bar burrs, gate burrs, and interleads flash, but including any mismatch between the top and bottom of the plastic body. The measurement side for the mold flash, protrusions, or gate burrs is the bottom side.

Figure 87. TSSOP8 – Footprint example



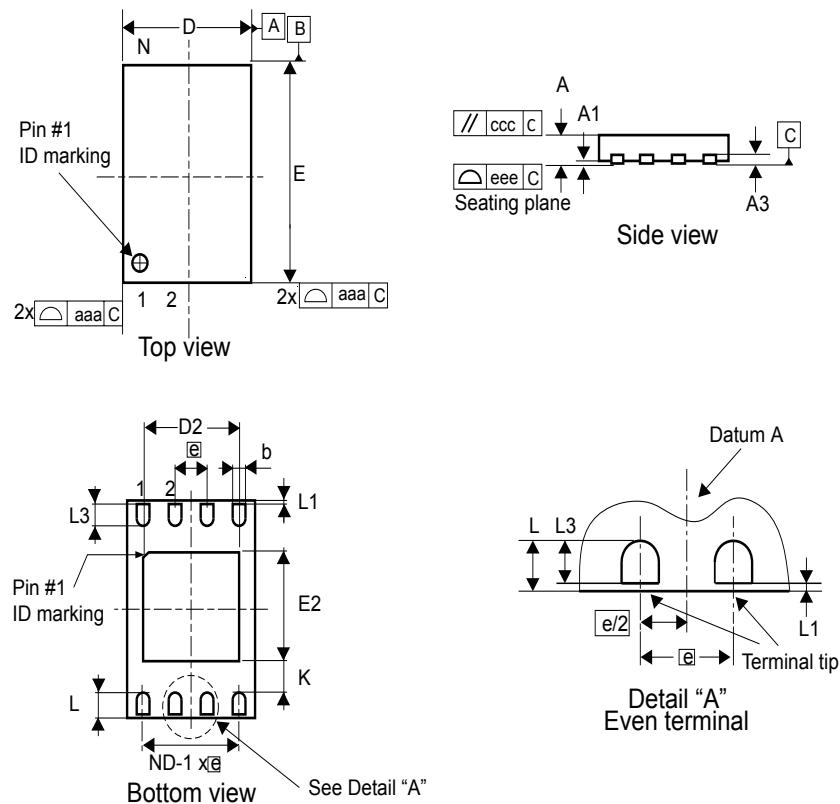
1. Dimensions are expressed in millimeters.

D1 - DS13519 Rev 8

## 10.3 UFDFN8 package information

UFDFPN8 is an 8-lead,  $2 \times 3$  mm, 0.5 mm pitch ultra thin profile fine pitch dual flat package.

Figure 88. UFDFN8 - Outline



1. Max. package warpage is 0.05 mm.
2. Exposed copper is not systematic and can appear partially or totally according to the cross section.
3. Drawing is not to scale.

Table 261. UFDFN8 - Mechanical data

Symbol	millimeters			inches (1)		
	Min	Typ	Max	Min	Typ	Max
A	0.450	0.550	0.600	0.0177	0.0217	0.0236
A1	0.000	0.020	0.050	0.0000	0.0008	0.0020
b <sup>(2)</sup>	0.200	0.250	0.300	0.0079	0.0098	0.0118
D	1.900	2.000	2.100	0.0748	0.0787	0.0827
D2	1.200	-	1.600	0.0472	-	0.0630
E	2.900	3.000	3.100	0.1142	0.1181	0.1220
E2	1.200	-	1.600	0.0472	-	0.0630
e	-	0.500	-	0.0197		
K	0.300	-	-	0.0118	-	-
L	0.300	-	0.500	0.0118	-	0.0197
L1	-	-	0.150	-	-	0.0059
L3	0.300	-	-	0.0118	-	-
aaa	-	-	0.150	-	-	0.0059
bbb	-	-	0.100	-	-	0.0039
ccc	-	-	0.100	-	-	0.0039
ddd	-	-	0.050	-	-	0.0020
eee <sup>(3)</sup>	-	-	0.080	-	-	0.0031

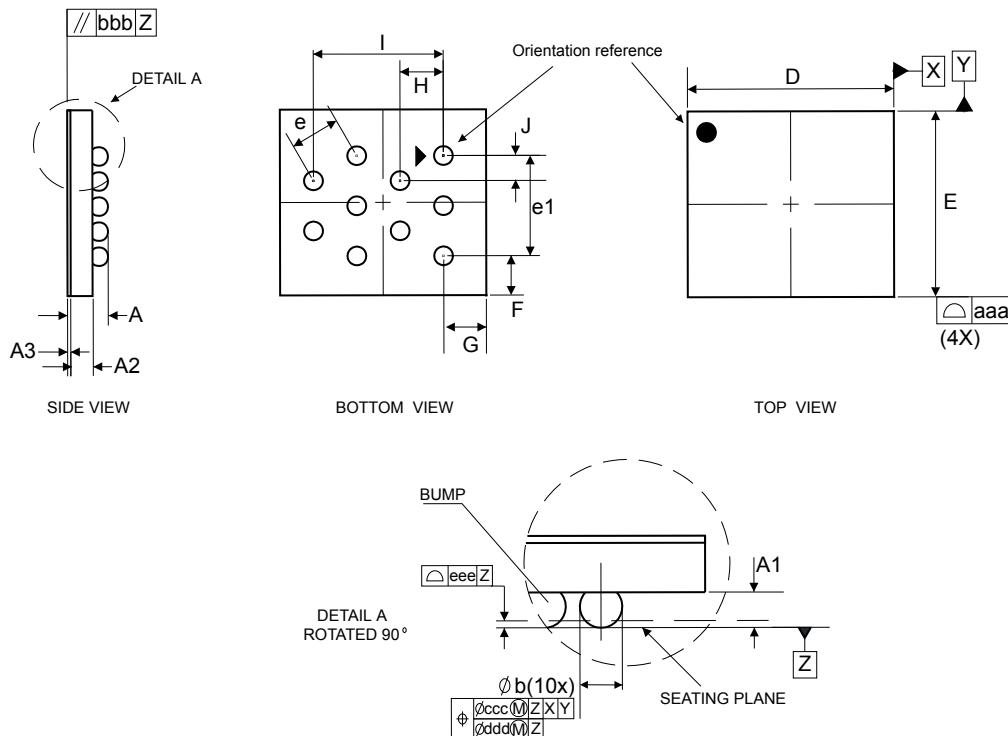
1. Values in inches are converted from mm and rounded to 4 decimal digits.

2. Dimension b applies to plated terminal and is measured between 0.15 and 0.30 mm from the terminal tip.

3. Applied for exposed die paddle and terminals. Exclude embedding part of exposed die paddle from measuring.

## 10.4 WLCSP10 package information

**Figure 89.** WLCSP - 10 balls, 1.649x1.483 mm, 0.4 mm pitch, wafer level chip scale package outline



1. Drawing is not to scale.
2. Dimension is measured at the maximum bump diameter parallel to primary datum Z.
3. Primary datum Z and seating plane are defined by the spherical crowns of the bump.
4. Bump position designation per JEDEC 95-1, SPP-010.

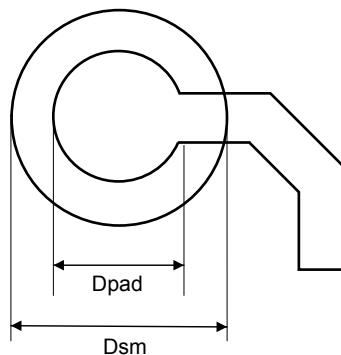
**Table 262.** WLCSP - 10 balls, 1.649x1.483 mm, 0.4 mm pitch, wafer level chip scale mechanical data

Symbol	millimeters			inches (1)		
	Min	Typ	Max	Min	Typ	Max
A	0.265	0.295	0.325	0.0104	0.0116	0.0128
A1	-	0.095	-	-	0.0037	-
A2	-	0.175	-	-	0.0069	-
A3	-	0.025	-	-	0.0010	-
b	-	0.185	-	-	0.0073	-
D	-	1.649	1.669	-	0.0649	0.0657
E	-	1.483	1.503	-	0.0584	0.0592
e	-	0.400	-	-	0.0157	-
e1	-	0.800	-	-	0.0315	-
H	-	0.346	-	-	0.0136	-
I	-	1.039	-	-	0.0409	-
J	-	0.200	-	-	0.0079	-

Symbol	millimeters			inches (1)		
	Min	Typ	Max	Min	Typ	Max
F	-	0.314	-	-	0.0124	-
G	-	0.342	-	-	0.0135	-
aaa	-	0.110	-	-	0.0043	-
bbb	-	0.110	-	-	0.0043	-
ccc	-	0.110	-	-	0.0043	-
ddd	-	0.060	-	-	0.0024	-
eee	-	0.060	-	-	0.0024	-

1. Values in inches are converted from mm and rounded to 4 decimal digits.

**Figure 90. WLCSP - 10 balls, 1.649x1.483 mm, 0.4 mm pitch, wafer level chip scale recommended footprint**



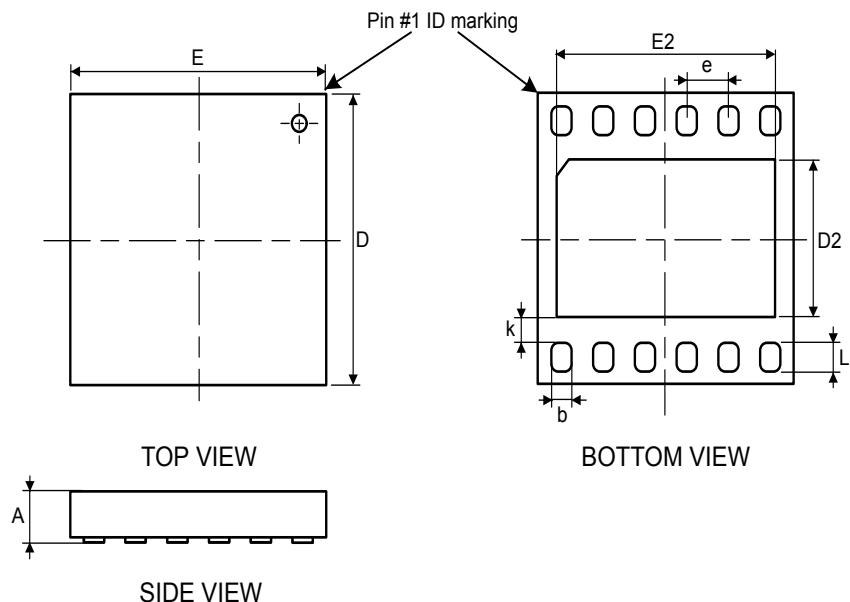
**Table 263. WLCSP10 recommended PCB design rules**

Dimension	Recommended values
Pitch	0.4 mm
Dpad	0,225 mm
Dsm	0.290 mm typ. (depends on soldermask registration tolerance)
Stencil opening	0.250 mm
Stencil thickness	0.100 mm

## 10.5 UFDFPN12 package information

UFDFPN12 is an 12-lead, 3 x 3 mm, 0.5 mm pitch ultra thin profile fine pitch dual flat package.

Figure 91. UFDFPN12 - Outline



1. Drawing is not to scale.

Table 264. UFDFPN12 - Mechanical data

Symbol	millimeters			inches <sup>(1)</sup>		
	Min	Typ	Max	Min	Typ	Max
A <sup>(2)</sup>	0.45	0.55	0.60	0.0177	0.0217	0.0236
b	0.20	0.25	0.30	0.0079	0.0098	0.0118
D	2.95	3.00	3.10	0.1161	0.1181	0.1220
D2	1.35	1.40	1.45	0.0531	0.0551	0.0571
e	0.50			0.0197		
E	2.95	3.00	3.10	0.1161	0.1181	0.1220
E2	2.50	2.55	2.60	0.0984	0.1004	0.1024
L	0.25	0.30	0.35	0.0098	0.0118	0.0138
k	0.40			0.0157		

1. Values in inches are converted from mm and rounded to 4 decimal digits.

2. Package total thickness.

## 11 Ordering information

Table 265. Ordering information scheme

Example:	ST25DV	64K	C	- IE	6	D	3
<b>Device type</b>							
ST25DV = Dynamic NFC/RFID tag based on ISO 15693 and NFC T5T							
<b>Memory size</b>							
04K = 4 Kbits							
16K = 16 Kbits							
64K = 64 Kbits							
<b>Version</b>							
C							
<b>Device Features</b>							
IE = I2C and GPO open drain, fast transfer mode and energy harvesting							
JF = I2C and GPO CMOS, fast transfer mode, energy harvesting and low power mode							
<b>Device grade</b>							
6 = industrial: device tested with standard test flow over - 40 to 85 °C							
8 = industrial device tested with standard test flow over -40 to 105 °C (UFDFPN8 and UFDFPN12 only) or over -40 to 125 °C (SO8N and TSSOP8 only, 105 °C only for RF interface)							
<b>Package</b>							
S = SO8N							
T = TSSOP8							
D = UFDFPN12							
C = UFDFPN8							
L = WLCSP (thin 10 balls) (Only for 04K version)							
<b>Capacitance</b>							
3 = 28.5 pF							

**Note:** Parts marked as "ES" or "E" are not yet qualified and therefore not approved for use in production. ST is not responsible for any consequences resulting from such use. In no event will ST be liable for the customer using any of these engineering samples in production. ST's Quality department must be contacted prior to any decision to use these engineering samples to run a qualification activity.

## Appendix A Bit representation and coding for fast commands

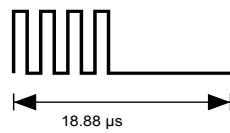
Data bits are encoded using Manchester coding, according to the following schemes. For the low data rate, same subcarrier frequency or frequencies is/are used. In this case, the number of pulses is multiplied by 4 and all times increase by this factor. For the Fast commands using one subcarrier, all pulse numbers and times are divided by 2.

### A.1 Bit coding using one subcarrier

#### A.1.1 High data rate

For the fast commands, a logic 0 starts with four pulses at 423.75 kHz ( $f_C/32$ ) followed by an unmodulated time of 9.44  $\mu$ s, as shown in Figure 92.

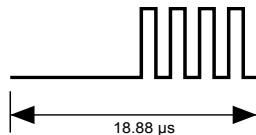
Figure 92. Logic 0, high data rate, fast commands



DT12066bv1

For the Fast commands, a logic 1 starts with an unmodulated time of 9.44  $\mu$ s followed by four pulses of 423.75 kHz ( $f_C/32$ ), as shown in Figure 93.

Figure 93. Logic 1, high data rate, fast commands

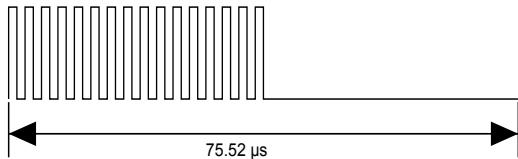


DT12067bv1

#### A.1.2 Low data rate

For the Fast commands, a logic 0 starts with 16 pulses at 423.75 kHz ( $f_C/32$ ) followed by an unmodulated time of 37.76  $\mu$ s, as shown in Figure 94.

Figure 94. Logic 0, low data rate, fast commands



DT12069bv1

For the Fast commands, a logic 1 starts with an unmodulated time of 37.76  $\mu$ s followed by 16 pulses at 423.75 kHz ( $f_C/32$ ), as shown in Figure 95.

Figure 95. Logic 1, low data rate, fast commands



DT12079bv1

Note:

For fast commands, bit coding using two subcarriers is not supported.

## A.2 ST25DVxxKC to VCD frames

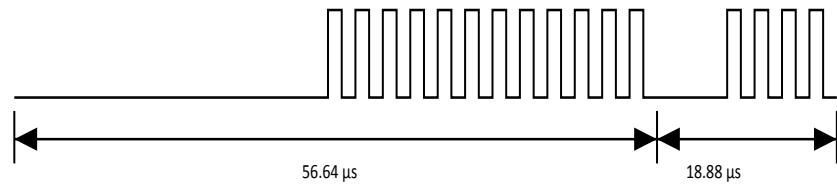
Frames are delimited by an SOF and an EOF. They are implemented using code violation. Unused options are reserved for future use. For the low data rate, the same subcarrier frequency or frequencies is/are used. In this case, the number of pulses is multiplied by 4. For the Fast commands using one subcarrier, all pulse numbers and times are divided by 2.

## A.3 SOF when using one subcarrier

### A.3.1 High data rate

For the Fast commands, the SOF comprises an unmodulated time of 28.32 μs, followed by 12 pulses at 423.75 kHz ( $f_C/32$ ), and a logic 1 that consists of an unmodulated time of 9.44 μs followed by four pulses at 423.75 kHz, as shown in Figure 96.

Figure 96. Start of frame, high data rate, one subcarrier, fast commands

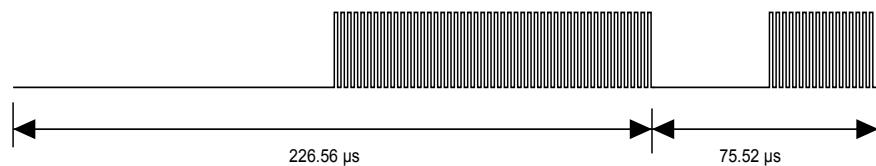


DT12079bv1

### A.3.2 Low data rate

For the Fast commands, the SOF comprises an unmodulated time of 113.28 μs, followed by 48 pulses at 423.75 kHz ( $f_C/32$ ), and a logic 1 that includes an unmodulated time of 37.76 μs followed by 16 pulses at 423.75 kHz, as shown in Figure 97.

Figure 97. Start of frame, low data rate, one subcarrier, fast commands



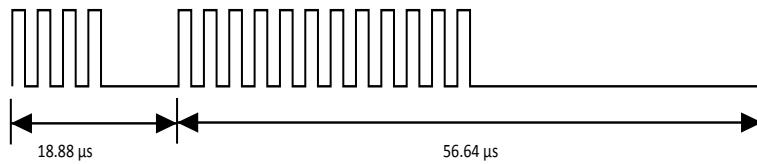
DT12081bv1

## A.4 EOF when using one subcarrier

### A.4.1 High data rate

For the Fast commands, the EOF comprises a logic 0 that includes four pulses at 423.75 kHz and an unmodulated time of 9.44  $\mu$ s, followed by 12 pulses at 423.75 kHz ( $f_C/32$ ) and an unmodulated time of 37.76  $\mu$ s, as shown in Figure 98.

Figure 98. End of frame, high data rate, one subcarrier, fast commands

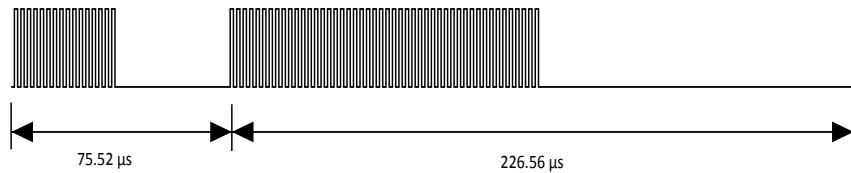


DT12085bV1

### A.4.2 Low data rate

For the Fast commands, the EOF comprises a logic 0 that includes 16 pulses at 423.75 kHz and an unmodulated time of 37.76  $\mu$ s, followed by 48 pulses at 423.75 kHz ( $f_C/32$ ) and an unmodulated time of 113.28  $\mu$ s, as shown in Figure 99.

Figure 99. End of frame, low data rate, one subcarrier, fast commands



DT12087bV1

Note: For SOF and EOF in fast commands, bit coding using two subcarriers is not supported.

## Appendix B I<sup>2</sup>C sequences

### B.1 Device select codes

Following table assumes default values for I2C\_DEVICE\_CODE[3:0] (1010b) and E0 (1b) bits. Device select value should be adapted to I2C\_DEVICE\_CODE[3:0] and E0 values programmed into the I2C\_CFG static register if different from default factory values.

Table 266. Device select usage

Device select value		Comment
Hexadecimal	Binary	
-	1010 E211 R/W	Device select generic E2 = 0b User memory, Dynamic registers, FTM mailbox E2 = 1b System memory
A6h	1010 0110b	User memory, Dynamic registers, FTM mailbox writing
A7h	1010 0111b	User memory, Dynamic registers, FTM mailbox reading
AEh	1010 1110b	System memory writing
AFh	1010 1111b	System memory reading

### B.2 I<sup>2</sup>C Byte writing and polling

#### B.2.1 I<sup>2</sup>C byte write in user memory

Table 267. Byte write in user memory when write operation is allowed

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
Start A6h	-	Device select for writing
-	ACK	Ninth bit
ADDRESS_MSB	-	Send address MSB (1 byte)
-	ACK	Ninth bit
ADDRESS_LSB	-	Send Address LSB (1 byte)
-	ACK	Ninth bit
DATA	-	Send Data (1 byte)
-	ACK	Ninth bit
Stop	-	Start of programming

**Table 268. Polling during programming after byte writing in user memory**

Request/Response Frame		Comment
Controller drives SDA	Target drives SDA	
<b>Start A6h</b>	-	Device select for writing
-	NoACK	Ninth bit Device Busy
<b>Start A6h</b>	-	Device select for writing
-	NoACK	Ninth bit device busy
...	...	... Device select for writing
...	...	... Ninth bit device busy
<b>Start A6h</b>	-	Device select for writing
-	ACK	Ninth bit device ready Programming completed
<b>Stop</b>	-	End of polling

**Table 269. Byte Write in user memory when write operation is not allowed**

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
<b>Start A6h</b>	-	Device select for writing
-	ACK	Ninth bit
ADDRESS_MSB	-	Send Address MSB (1 byte)
-	ACK	Ninth bit
ADDRESS_LSB	-	Send Address LSB (1 byte)
-	ACK	Ninth bit
DATA	-	Send data
-	NoACK	Ninth bit: Write access not granted or FTM activated.
<b>Stop</b>	-	No programming Device return in Standby

## B.2.2 I<sup>2</sup>C byte writing in dynamic registers and polling

**Table 270. Byte Write in dynamic register (if not read only)**

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
<b>Start A6h</b>	-	Device select for writing
-	ACK	Ninth bit
ADDRESS_MSB	-	Send address MSB (1 byte)
-	ACK	Ninth bit
		Send address LSB (1 byte)
Dynamic register ADDRESS_LSB	-	Dynamic register are located from address 2000h to 2007h, some are only readable
-	ACK	Ninth bit
DATA	-	Send data
-	ACK	Ninth bit
<b>Stop</b>	-	<b>Immediate</b> update of Dynamic register

**Table 271. Polling during programming after byte write in dynamic register**

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
<b>Start A6h</b>	-	Device select for writing
-	ACK	Ninth bit device busy
		Dynamic register updates is immediate
<b>Stop</b>	-	End of polling

**Table 272. Byte Write in dynamic register if read only**

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
<b>Start A6h</b>	-	Device select for writing
-	ACK	Ninth bit
20h	-	Send address MSB (1 byte)
-	NoACK	Ninth bit
		Send address LSB (1 byte)
RO Dynamic Register ADDRESS_LSB	-	Addresses 2001h, 2004h, 2005h and 2007h are read only registers.
-	ACK	Ninth bit
DATA	-	Send Data
-	NoACK	Ninth bit
<b>Stop</b>	-	No programming Device returns in Standby

### B.2.3 I<sup>2</sup>C byte write in mailbox and polling

**Table 273.** Byte Write in mailbox when mailbox is free from RF message and fast transfer mode is activated

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
<b>Start A6h</b>	-	Device select for writing
-	ACK	Ninth bit
20h	-	Send mailbox address MSB (1 byte)
-	ACK	Ninth bit
08h	-	Send address LSB (1 byte) Write must be done at the first address of the mailbox
-	ACK	Ninth bit
DATA	-	Send data
-	ACK	Ninth bit
<b>Stop</b>	-	Immediate update of mailbox

**Table 274.** Byte Write in mailbox when mailbox is not free from RF message fast transfer mode is not activated

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
<b>Start A6h</b>	-	Device select for writing
-	ACK	Ninth bit
20h	-	Send mailbox address MSB (1 byte)
-	ACK	Ninth bit
08h	-	Send address LSB (1 byte) Write must be done at the first address of the mailbox
-	ACK	Ninth bit
DATA	-	Send data
-	NoACK	Ninth bit access Mailbox busy or FTM not activated
<b>Stop</b>	-	No programming Device return in Standby

## B.2.4 I<sup>2</sup>C byte write and polling in system memory

**Table 275.** Byte write if I<sup>2</sup>C security session is open and register is not RO

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
<b>Start AEh</b>	-	Device select for writing
-	ACK	Ninth bit
ADDRESS_MSB	-	Send address MSB (1 byte)
-	ACK	Ninth bit
ADDRESS_LSB	-	Send address LSB (1 byte)
-	ACK	Ninth bit
DATA	-	Send data
-	ACK	Ninth bit
<b>Stop</b>	-	Start of programming

**Table 276.** Polling during programming after byte write if I<sup>2</sup>C security session is open and register is not RO

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
<b>Start AEh</b>	-	Device select for writing
-	NoACK	Ninth bit device busy
<b>Start AEh</b>	-	Device select for writing
-	NoACK	Ninth bit device busy
<b>Start AEh</b>	-	Device select for writing
-	...	Ninth bit
<b>Start AEh</b>	-	Device select for writing
-	ACK	Ninth bit device ready Programing completed
<b>Stop</b>	-	End of polling

**Table 277.** Byte write if I<sup>2</sup>C security session is closed or register is RO

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
Start AEh	-	Device select for writing
-	ACK	Ninth bit
ADDRESS_MSB	-	Send address MSB (1 byte)
-	ACK	9th bit
ADDRESS_LSB	-	Send address LSB (1 byte)
-	ACK	Ninth bit
DATA	-	Send data
-	NoACK	Ninth bit
Stop	-	No programming Device return in Standby

## B.3 I<sup>2</sup>C sequential writing and polling

### B.3.1 I<sup>2</sup>C sequential write in user memory and polling

**Table 278.** Sequential write user memory when write operation is allowed and all bytes belong to same area

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
Start A6h	-	Device select for writing
-	ACK	Ninth bit
ADDRESS_MSB	-	Send address MSB (1 byte)
-	ACK	Ninth bit
ADDRESS_LSB	-	Send address LSB (1 byte)
-	ACK	Ninth bit
DATA 0	-	Send Data 0
-	ACK	Ninth bit
DATA 1	-	Send data 1
-	ACK	Ninth bit
...	-	...
-	...	...
DATA n	-	Send data n $n \leq 256$
-	ACK	Ninth bit
Stop	-	Start of programming

**Table 279.** Polling during programming after sequential write in user memory when write operation allowed and all bytes belong to the same area.

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
<b>Start A6h</b>	-	Device select for writing
-	NoACK	Ninth bit device busy
<b>Start A6h</b>	-	Device select for writing
-	NoACK	Ninth bit device busy
<b>Start A6h</b>	-	Device select for writing
-	...	Ninth bit device busy
<b>Start A6h</b>	-	Device select for writing
-	ACK	Ninth bit device ready Programming completed
<b>Stop</b>	-	End of polling

**Table 280.** Sequential write in user memory when write operation is allowed and crossing over area border

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
<b>Start A6h</b>	-	Device select for writing
-	ACK	Ninth bit
ADDRESS_MSB	-	Send address MSB (1 byte)
-	ACK	Ninth bit
ADDRESS_LSB	-	Send address LSB (1 byte)
-	ACK	Ninth bit
DATA 0	-	Send Data 0
-	ACK	Ninth bit
DATA 1	-	Send data 1
-	ACK	Ninth bit
...	-	...
-	...	...
DATA n	-	Send data n Address is located in the next memory area
-	NoACK	Ninth bit
<b>Stop</b>	-	No programming Device return in Standby

**Table 281. Polling during programming after sequential write in user memory when write operation is allowed and crossing over area border**

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
Start A6h	-	Device select for writing
-	ACK	Ninth bit device ready No programming
Stop	-	End of polling

### B.3.2 I<sup>2</sup>C sequential write in mailbox and polling

**Table 282. Sequential write in mailbox when mailbox is free from RF message and fast transfer mode is activated**

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
Start A6h	-	Device select for writing
-	ACK	Ninth bit
ADDRESS_MSB	-	Send mailbox Address MSB (1 byte)
-	ACK	Ninth bit
ADDRESS_LSB	-	Send mailbox address LSB (1 byte)
-	ACK	Ninth bit
DATA 0	-	Send Data 0
-	ACK	Ninth bit
DATA 1	-	Send Data 1
-	ACK	Ninth bit
...	-	...
-	...	...
DATA n	-	Send data n $n \leq 256$
-	ACK	Ninth bit
Stop	-	Immediate mailbox content update

**Table 283. Polling during programming after sequential write in the mailbox**

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
Start A6h	-	Device select for writing
-	ACK	Ninth bit device ready Mailbox is immediately updated
Stop	-	End of polling

## B.4 I<sup>2</sup>C read current address

### B.4.1 I<sup>2</sup>C current address read in user memory

**Table 284.** Current byte read in user memory if read operation is allowed (depending on area protection and RF user security session)

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
Start A7h	-	Device select for reading
-	ACK	Ninth bit
-	DATA	Receive data located on the last pointed address+1, or at address 0 after power-up, in user memory
NO_ACK	-	Ninth bit
Stop	-	End of Reading

**Table 285.** Current Read in user memory if read operation is not allowed (depending on area protection and RF user security session)

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
Start A7h	-	Device select for reading
-	ACK	Ninth bit
-	FFh	Read of data not allowed ST25DV release SDA
NO_ACK	-	Ninth bit
Stop	-	End of Reading

## B.5 I<sup>2</sup>C random address read

### B.5.1 I<sup>2</sup>C random address read in user memory

**Table 286.** Random byte read in user memory if read operation is allowed (depending on area protection and RF user security session)

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
Start A6h	-	Device select for writing
-	ACK	Ninth bit
ADDRESS_MSB	-	Send address MSB (1 byte)
-	ACK	Ninth bit
ADDRESS_LSB	-	Send address LSB (1 byte)
-	ACK	Ninth bit
Start A7h	-	Device select for reading
-	ACK	Ninth bit
-	DATA	Receive data
NO_ACK	-	Ninth bit
Stop	-	End of Reading

**Table 287.** Random byte read in user memory if operation is not allowed (depending on area protection and RF user security)

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
Start A6h	-	Device select for writing
-	ACK	Ninth bit
ADDRESS_MSB	-	Send address MSB (1 byte)
-	ACK	Ninth bit
ADDRESS_LSB	-	Send address LSB (1 byte)
-	ACK	Ninth bit
Start A7h	-	Device select for reading
-	ACK	Ninth bit
-	FFh	Read of data not allowed release SDA
NO_ACK	-	Ninth bit
Stop	-	End of Reading

### B.5.2 I<sup>2</sup>C random address read in system memory

**Table 288.** Byte read system memory (Static register or I<sup>2</sup>C password after a valid Present I<sup>2</sup>C password)

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
<b>Start AEh</b>	-	Device select for writing
-	ACK	Ninth bit
ADDRESS_MSB	-	Send address MSB (1 byte)
-	ACK	Ninth bit
ADDRESS_LSB	-	Send address LSB (1 byte)
-	ACK	Ninth bit
<b>Start AFh</b>	-	Device select for reading
-	ACK	Ninth bit
-	DATA	Receive data
NO_ACK	-	Ninth bit
<b>Stop</b>	-	End of reading

### B.5.3 I<sup>2</sup>C random address read in dynamic registers

**Table 289.** Random byte read in dynamic registers

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
<b>Start A6h</b>	-	Device select for writing
-	ACK	Ninth bit
<b>20h</b>	-	Send address MSB (1 byte)
-	ACK	Ninth bit
ADDRESS_LSB	-	Send address LSB (1 byte)
-	ACK	Ninth bit
<b>Start A7h</b>	-	Device select for reading
-	ACK	Ninth bit
-	DATA	Receive data
NO_ACK	-	Ninth bit
<b>Stop</b>	-	End of reading

## B.6 I<sup>2</sup>C sequential read

### B.6.1 I<sup>2</sup>C sequential read in user memory

**Table 290.** Sequential read user memory if read operation is allowed (depending on area protection and RF user security session) and all bytes belong to the same area

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
Start A6h	-	Device select for writing
-	ACK	Ninth bit
ADDRESS_MSB	-	Send address MSB (1 byte)
-	ACK	Ninth bit
ADDRESS_LSB	-	Send address LSB (1 byte)
-	ACK	Ninth bit
Start A7h0	-	Device select for reading
-	ACK	Ninth bit
-	DATA 0	Receive data 0
ACK	-	Ninth bit
-	DATA 1	Receive data 1
ACK	-	Ninth bit
-	...	...
...	-	...
-	DATA n	Receive data n
NO_ACK	-	Ninth bit
Stop	-	End of Reading

**Table 291. Sequential read user memory if read operation allowed (depending on area protection and RF user security session) but crossing area border**

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
<b>Start A6h</b>	-	Device select for writing
-	ACK	Ninth bit
ADDRESS_MSB	-	Send address MSB (1 byte)
-	ACK	Ninth bit
ADDRESS_LSB	-	Send address LSB (1 byte)
-	ACK	Ninth bit
<b>Start A7h</b>	-	Device select for reading
-	ACK	Ninth bit
-	DATA 0	Receive data 0
ACK	-	Ninth bit
-	DATA 1	Receive data 1
ACK	-	Ninth bit
-	...	...
...	-	...
-	DATA n	Receive data last address available
ACK	-	Ninth bit
-	FFh	Data is located in the next memory area ST25DV release SDA
ACK	-	Ninth bit
-	...	...
...	-	...
-	FFh	Data is located in the next memory area ST25DV release SDA
<b>Stop</b>	-	End of reading

**Table 292.** Sequential Read user memory if read operation is allowed (depending on area protection and RF user security session)

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
<b>Start A6h</b>	-	Device select for writing
-	ACK	Ninth bit
ADDRESS_MSB	-	Send address MSB (1 byte)
-	ACK	Ninth bit
ADDRESS_LSB	-	Send address LSB (1 byte)
-	ACK	Ninth bit
<b>Start A7h</b>	-	Device select for reading
-	ACK	Ninth bit
-	FFh	ST25DV release SDA Reading access not granted
ACK	-	Ninth bit
-	...	...
...	-	...
-	FFh	ST25DV release SDA Reading access not granted
NO_ACK	-	Ninth bit
<b>Stop</b>	-	End of reading

## B.6.2 I<sup>2</sup>C sequential read in system memory

Table 293. Sequential in read system memory (I<sup>2</sup>C security session open if reading I2C\_PWD)

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
Start AEh	-	Device select for writing
-	ACK	Ninth bit
ADDRESS_MSB	-	Send address MSB (1 byte)
-	ACK	Ninth bit
ADDRESS_LSB	-	Send address LSB (1 byte)
-	ACK	Ninth bit
Start AF7h	-	Device select for reading
-	ACK	Ninth bit
-	DATA	Receive data 0
ACK	-	Ninth bit
-	DATA	Receive data 1
ACK	-	Ninth bit
-	...	...
...	-	...
-	DATA	Receive data n
NO_ACK	-	Ninth bit
Stop	-	End of Reading

**Table 294. Sequential Read system memory when access is not granted (I<sup>2</sup>C password I2C\_PWD)**

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
<b>Start AEh</b>	-	Device select for writing
-	ACK	Ninth bit
90h	-	Send address MSB (1 byte)
-	ACK	Ninth bit
ADDRESS_LSB	-	Send address LSB (1 byte)
-	ACK	Ninth bit
<b>Start AFh</b>	-	Device select for reading
-	ACK	Ninth bit
-	DATA	Receive data 0
-	FFh	ST25DV release SDA Reading access is not granted
ACK	-	Ninth bit
-	...	...
...	-	...
-	FFh	ST25DV release SDA Reading access is not granted
NO_ACK	-	Ninth bit
<b>Stop</b>	-	End of reading

### B.6.3 I<sup>2</sup>C sequential read in dynamic registers

Table 295. Sequential read in dynamic register

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
<b>Start A6h</b>	-	Device select for writing
-	ACK	Ninth bit
20h	-	Send address MSB (1 byte)
-	ACK	Ninth bit
		Send address LSB (1 byte)
Dynamic register ADDRESS_LSB	-	Dynamic register is located form address 2000h to 2007
-	ACK	Ninth bit
<b>Start A7h</b>	-	Device select for reading
-	ACK	Ninth bit
-	DATA	Receive data 0
ACK	-	Ninth bit
-	DATA	Receive data 1
ACK	-	Ninth bit
-	...	...
...	-	...
-	Data	Receive data n
NO_ACK	-	Ninth bit
<b>Stop</b>	-	End of reading

**Table 296.** Sequential read in dynamic register and mailbox continuously if fast transfer mode is activated

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
<b>Start A6h</b>	-	Device select for writing
-	ACK	Ninth bit
20h	-	Send address MSB (1 byte)
-	ACK	Ninth bit
Dynamic Register ADDRESS_LSB	-	Send address LSB (1 byte) Dynamic register is located from the address 2000h to 2007h
-	ACK	Ninth bit
<b>Start A7h</b>	-	Device select for reading
-	ACK	Ninth bit
-	DATA 0	Receive data 0
ACK	-	Ninth bit
-	DATA 1	Receive data 1
ACK	-	Ninth bit
-	...	...
...	-	...
-	DATA n	Receive data n (n ≤ 8) Last dynamic register address 2007h
ACK	-	Ninth bit
-	DATA n + 1	Mailbox byte 0
ACK	-	Ninth bit
-	DATA n + 2	Mailbox byte 1
ACK	-	Ninth bit
-	...	...
...	-	...
-	Data n + i	Mailbox byte i (i < 256)
NO_ACK	-	Ninth bit
<b>Stop</b>	-	End of reading

#### B.6.4 I<sup>2</sup>C sequential read in mailbox

Table 297. Sequential in mailbox if fast transfer mode is activated

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
<b>Start A6h</b>	-	Device select for writing
-	ACK	Ninth bit
20h or 21h	-	Send address MSB (1 byte) 2007h < @ 2108h
-	ACK	Ninth bit
ADDRESS_LSB	-	Send address LSB (1 byte) 2007h < @ 2108h
-	ACK	Ninth bit
<b>Start A7h</b>	-	Device select for reading
-	ACK	Ninth bit
-	DATA 0	Receive data 0
ACK	-	Ninth bit
-	DATA 1	Receive data 1
ACK	-	Ninth bit
-	...	...
...	-	...
-	Data n	Receive data n
NO_ACK	-	Ninth bit
<b>Stop</b>	-	End of reading

**Table 298. Sequential read in mailbox if fast transfer mode is not activated**

Request/Response Frame		Comment
Controller drives SDA	Target drives SDA	
<b>Start A6h</b>	-	Device select for writing
-	ACK	Ninth bit
20h or 21h	-	Send address MSB (1 byte) 2007h < @ 2108h
-	ACK	Ninth bit
ADDRESS_LSB	-	Send address LSB (1 byte) 2007h < @ 2108h
-	ACK	Ninth bit
<b>Start A7h</b>	-	Device select for reading
-	ACK	Ninth bit
-	FFh	release SDA
ACK	-	Ninth bit
-	FFh	release SDA
ACK	-	Ninth bit
-	...	...
...	-	...
-	FFh	release SDA
NO_ACK	-	Ninth bit
<b>Stop</b>	-	End of reading

## B.7 I<sup>2</sup>C password relative sequences

### B.7.1 I<sup>2</sup>C write password

**Table 299.** Write password when the I<sup>2</sup>C security session is already open and fast transfer mode is not activated

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
Start AEh	-	Device select for writing
-	ACK	Ninth bit
09h	-	Send I2C_PWD MSB address
-	ACK	Ninth bit
00h	-	Send I2C_PWD LSB address
-	ACK	Ninth bit
I2C_PWD_BYTE_7	-	Send I2C_PWD MSB
-	ACK	Ninth bit
I2C_PWD_BYTE_6	DATA 0	Send data
-	ACK	Ninth bit
...	-	...
-	...	...
I2C_PWD_BYTE_0	-	Send I2C_PWD LSB
-	ACK	Ninth bit
07h	-	Write password command
-	ACK	Ninth bit
I2C_PWD_BYTE_7	-	Send I2C_PWD MSB
-	ACK	Ninth bit
I2C_PWD_BYTE_6	DATA 0	Send data
-	ACK	Ninth bit
...	-	...
-	...	...
I2C_PWD_BYTE_0	-	Send I2C_PWD LSB
-	ACK	Ninth bit
Stop	-	Start of I <sup>2</sup> C password programming

**Table 300.** Write password when the I<sup>2</sup>C security session is not open or fast transfer mode activated

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
Start AEh	-	Device select for writing
-	ACK	Ninth bit
09h	-	Send I2C_PWD MSB address
-	ACK	Ninth bit
00h	-	Send I2C_PWD LSB address
-	NoACK	Ninth bit
Stop	-	No PWD programming Device return in Standby

## B.7.2 I<sup>2</sup>C present password

**Table 301. Present password (whatever status of I<sup>2</sup>C security session or fast transfer mode)**

Request/Response frame		Comment
Controller drives SDA	Target drives SDA	
<b>Start AEh</b>	-	Device select for writing
-	ACK	Ninth bit
09h	-	Send I2C_PWD MSB address
-	ACK	Ninth bit
00h	-	Send I2C_PWD LSB address
-	ACK	Ninth bit
I2C_PWD_BYTE_7	-	Send I2C_PWD MSB
-	ACK	Ninth bit
I2C_PWD_BYTE_6	DATA 0	Send data
-	ACK	Ninth bit
...	-	...
-	...	...
I2C_PWD_BYTE_0	-	Send I2C_PWD LSB
-	ACK	Ninth bit
09h	-	Present password command
-	ACK	Ninth bit
I2C_PWD_BYTE_7	-	Send I2C_PWD MSB
-	ACK	Ninth bit
I2C_PWD_BYTE_6	-	Send data
-	ACK	Ninth bit
...	-	...
-	...	...
I2C_PWD_BYTE_0	-	Send I2C_PWD LSB
-	ACK	Ninth bit
<b>Stop</b>	-	ST25DV with active I2C_PWD. Result is immediate.

## Revision history

Table 302. Document revision history

Date	Revision	Changes
23-Jun-2021	1	Initial release.
22-Jul-2021	2	Modified the title of the document.
09-Feb-2022	3	<p>Added WLCSP10 package</p> <p>Updated:</p> <ul style="list-style-type: none"><li>Features</li><li>Section 1.1: Block diagram</li><li>Section 1.2: Packaging</li><li>Section 2.2.2: Low power down (LPD)</li><li>Section 2.4.1: Driver supply voltage (<math>V_{DCG}</math>)</li><li>Section 2.4.2: General purpose output (GPO)</li></ul>
22-Jul-2022	4	<p>Updated:</p> <ul style="list-style-type: none"><li>Features</li><li>Figure 15. RF SwitchOff command</li><li>Figure 16. RF SwitchOn command</li><li>Section 6.3: Device addressing</li><li>Figure 81. I<sup>2</sup>C AC waveforms</li><li>Section 10.1: SO8N package information</li><li>Section 10.2: TSSOP8 package information</li><li>Table 265. Ordering information scheme</li></ul>
12-Jan-2023	5	<p>Updated:</p> <ul style="list-style-type: none"><li>Features</li><li>Section 3.1: Wired interface</li><li>Section 3.2: Contactless interface</li><li>Section 7.6.23: Extended Get System Info</li><li>Section 7.6.30: Manage GPO</li><li>Section 9.1: Maximum ratings</li><li>Section 9.2: I<sup>2</sup>C parameters</li><li>Section 9.3: GPO characteristics</li><li>Section 9.4: RF electrical parameters</li><li>Table 256. RF characteristics</li></ul>
06-Feb-2023	6	Updated Table 164. Extended Get System Info request format.
05-Oct-2023	7	<p>Updated:</p> <ul style="list-style-type: none"><li>Features</li><li>Table 256. RF characteristics</li><li>Section 10.2: TSSOP8 package information</li><li>Appendix B: I<sup>2</sup>C sequences</li></ul>
30-Jul-2024	8	<p>Updated document title, Section 2.2.2: Low power down (LPD), Section 5.3: Interface arbitration, Section 6.4.2: I<sup>2</sup>C sequential write, Section 6.5.3: Sequential read access, Section 7.6.1: RF command code list, Section 7.6.9: Extended Write Single Block, Section 7.6.10: Lock Block, Section 7.6.11: Extended Lock Block, and Section 7.6.30: Manage GPO.</p> <p>Updated Table 3. 12-pin package signal names, Table 17. FTM, Table 18. MB_CTRL_Dyn access, Table 19. MB_CTRL_Dyn, Table 26. RF modes summary, Table 27. RF modes configuration bits and effect on RF requests, Table 28. FIELD_CHANGE when RF is disabled, or in sleep, or off mode, Table 139. Extended Write Multiple Block request format, Table 197. GPOVAL, Table 251. I<sup>2</sup>C AC characteristics up to 85 °C, Table 252. I<sup>2</sup>C AC characteristics up to 125 °C, and footnotes of Table 103. Timing values.</p> <p>Updated Figure 7. Power-up sequence (no RF field, LPD pin tied to <math>V_{SS}</math>, or package without LPD pin), Figure 17. RF_USER sequence, Figure 23. RF_WRITE sequence, Figure 26. EH delivery state diagram, Figure 35. Read mode sequences, Figure 44. Extended Write Single Block frame exchange, Figure 59. Get Multiple Blocks Security Status frame exchange, Figure 60. Extended Get Multiple Blocks Security Status frame exchange, and Figure 64. Write Dynamic Configuration frame exchange.</p> <p>Minor text edits across the whole document.</p>

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