

- Developer
- / Documentation
- / Unreal Engine ▾
- / Unreal Engine 5.4 Documentation
- / Programming and Scripting
- / Blueprints Visual Scripting
- / Blueprint Editor Reference
- / Blueprint User Interface Breakdown

Blueprint User Interface Breakdown

Outlines the Blueprint Editor's Interface elements and its basic usage instructions.



User Interface Breakdown

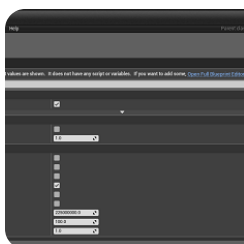
Below you will find a User Interface breakdown for the specific interfaces of the Blueprint Editor.

Topics



Blueprint Editor Blueprint Class UI

A breakdown of the UI elements of the Blueprint Editor when working on Blueprint Classes.



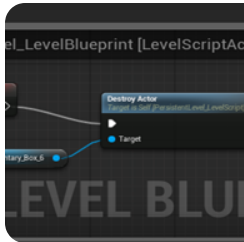
Blueprint Editor Data-Only Blueprint UI

A breakdown of the UI elements of the Blueprint Editor when working on Blueprint Classes where only the class defaults have changed from the parent.



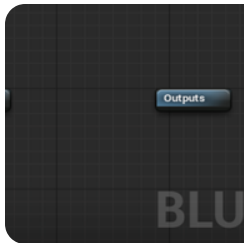
Blueprint Editor Blueprint Interface UI

A breakdown of the UI elements of the Blueprint Editor when working on Blueprint Interfaces.



Blueprint Editor Level Blueprint UI

A breakdown of the UI elements of the Blueprint Editor when working on Level Blueprints.



Blueprint Editor Macro Library UI

A breakdown of the UI elements of the Blueprint Editor when working on Blueprint Macro Libraries.