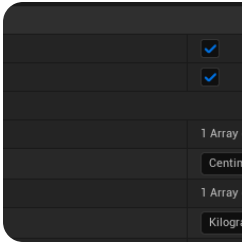


# Mathematical Foundations

Learn about the mathematical foundations of Unreal Engine structures and operations.



Many of the objects in **Unreal Engine** are based on mathematical structures and options to configure and change them correspond to mathematical operations. This section gives you an overview of mathematical structures and concepts that you might find useful as well as connections between these structures and various objects and operations in Unreal Engine.



## Units of Measurement

Measure quantities of interest.