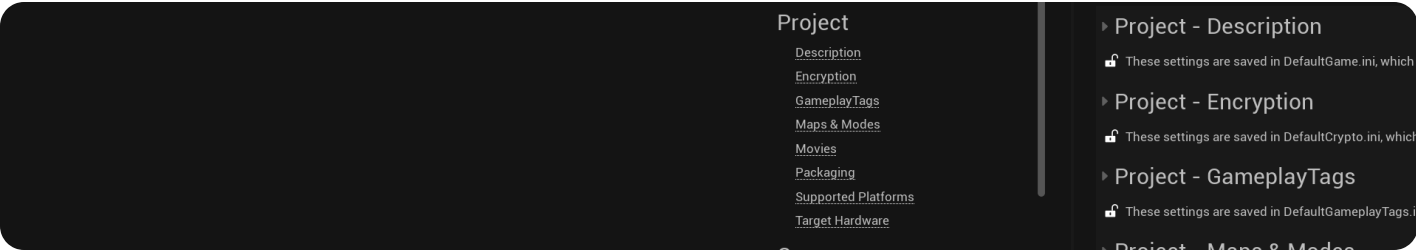# Android SDK

Reference for the Android SDK section of the Unreal Engine Project Settings.

Android SDK

SDK Config

Setting	Description
Location of Android SDK	The on-disk location of Android SDK (falls back to the `ANDROID_HOME` environment variable if this field is blank). The directory usually contains `android-sdk-`.
Location of Android NDK	The on-disk location of Android NDK (falls back to the `NDKROOT` environment variable if this field is blank). The directory usually contains `android-ndk-`.
Location of JAVA	The on-disk location of Java (falls back to the `JAVA_HOME` environment variable if this field is left blank). The directory usually contains `jdk`.
SDK API Level	Define which SDK to package and compile Java with. You can use: • A specific version. • `latest` for latest version on disk. • `matchndk` to match the NDK API Level.
NDK API Level	Define which NDK to compile with (a specific version or `latest` for latest version on disk).

Setting	Description
	ⓘ Choosing `android-21` or any later version will result in the app not running on pre-5.0 devices.