- Developer
- / Documentation
- / Unreal Engine ∨
- / Unreal Engine 5.4 Documentation
- / Understanding the Basics
- / Project Settings
- / Editor
- / Hierarchical LOD Mesh Simplification

Hierarchical LOD Mesh Simplification

Reference for the Hierarchical LOD Mesh Simplification Settings section of the Unreal Engine Project Settings.



Hierarchical LOD Mesh Simplification General

Section	Description
Hierarchical LOD Mesh Reduction Plugin	Mesh reduction plugin to use when simplifying mesh geometry for Hierarchical LOD.