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# Optimizing User Interfaces

Learn about tools and best practices for improving performance in your UI.



## Slate Sleeping and Active Timers

The Active Timer system allows Slate to enter a Sleep state when no UI needs to update.



## Optimization Guidelines

Learn best practices for reducing the amount of resources used in UMG widgets and HUDs.



## UI Invalidation

Save CPU usage by marking widgets to selectively recalculate and repaint when changes happen.