- Developer

 / Documentation

 / Unreal Engine

 / Unreal Engine 5.4 Documentation

 / Understanding the Basics

 / Project Settings
- / Texture Import

/ Editor

Texture Import

Reference for the Texture Import section of the Unreal Engine Project Settings.



Texture Import Virtual Textures

Section	Description
Auto Virtual Texturing Size	Automatically enables the Virtually Texture Streaming texture setting for textures larger than or equal to this size during the texture import.
	This setting does not affect existing textures in the project.