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Widget Type Reference

Learn about the different types of widgets available in UMG.



Background Blur Widget

Describes how to use the Background Blur Widget to blur objects beneath a single child widget.



Invalidation Box

An overview of Invalidation Box, which helps developers optimize UI Widgets.



Menu Anchors

Information on using and setting Menu Anchors to keep Pop-up Menus in fixed locations.



Wrap Box

Using a Wrap Box to automatically wrap Widgets when width is exceeded.



Named Slot Widgets

Create easily templated widgets using Named Slots.