2D

Reference for the 2D section of the Unreal Engine Project Settings.
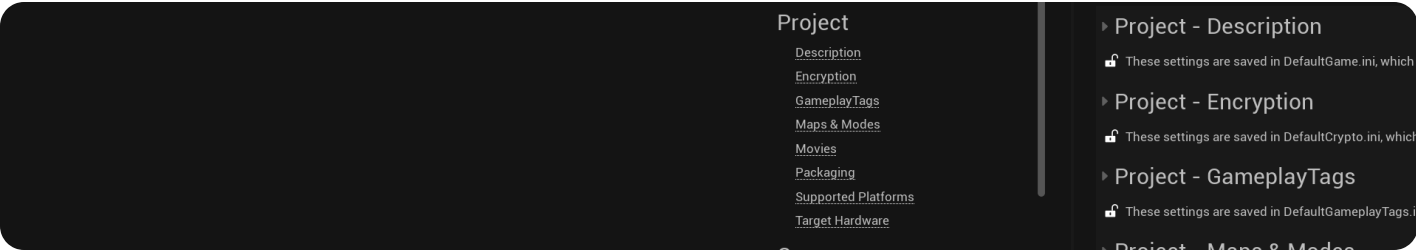
2D

General

Section	Description
Enable 2D Combined Translate + Rotate Widget	If enabled, shows the 2D combined translate and rotate tool in the Viewport Toolbar.

Layer Snapping

Section	Description
Enable Snap Layers	If enabled, shows the 2D layer snapping controls in the Viewport Toolbar.
Snap Axis	Sets the world space axis for 2D snap layers.
Snap Layers	Snap layers that are displayed in the Viewport Toolbar.