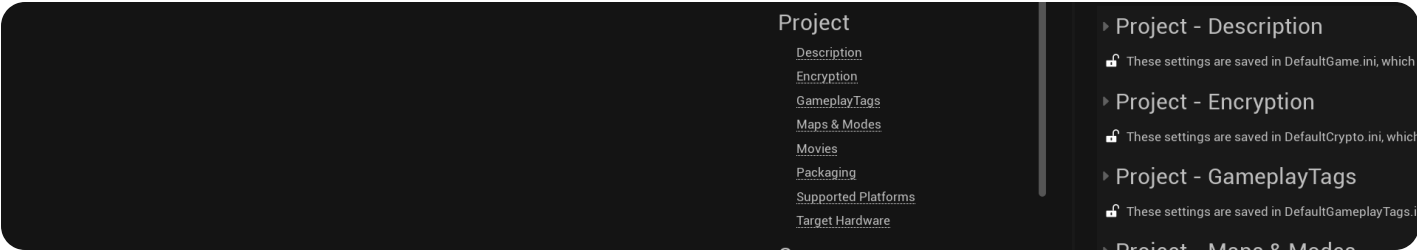


# Source Control Settings

Reference for the Source Control section of the Unreal Engine Project Settings.



## Source Control

Section	Description
Enable Validation Tag	Adds validation a tag to the changelist description on submit.
Should Delete New Files on Revert	<p>If enabled, source control deletes the files that have been marked for add from your computer when the changelist is reverted.</p> <p>If disabled, the files are removed from source control when the changelist is reverted, but they stay on your local drive. This also removes the Add command.</p>
Collection Changelist Tags	List of lines to add to any collection on check-in.
Specific Collection Changelist Tags	Map of collection names and additional text to apply to changelist descriptions when checking them in.