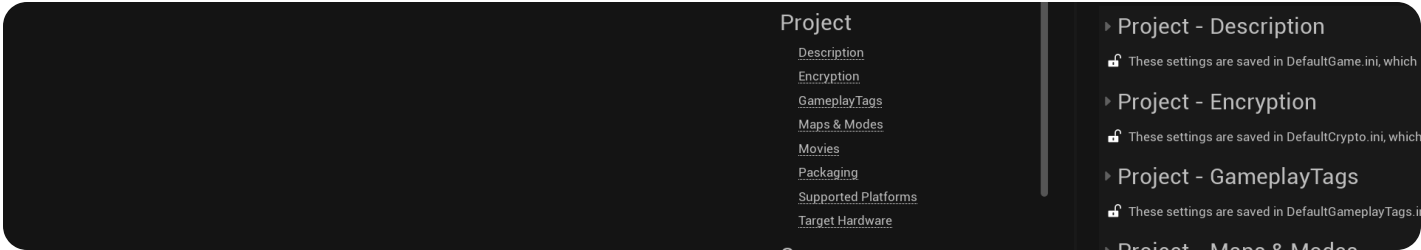


Level Sequences

Reference for the Level Sequences Settings section of the Unreal Engine Project Settings.



Level Sequences Timeline

| Section | Description |
|--------------------|---|
| Default Start Time | The default start time for the new level sequences, in seconds. |
| Default Duration | The default duration for new level sequences, in seconds. |

Shots

| Section | Description |
|-------------------|---|
| Shot Directory | The default directory for the shots. |
| Shot Prefix | The default prefix for shot names. |
| First Shot Number | The first shot number. |
| Shot Increment | The default shot increment. |
| Shot Num Digits | The number of digits for the shot number. |
| Take Num Digits | The number of digits for the take number. |
| First Take Number | The first take number. |

| Section | Description |
|-----------------------|--|
| Take Separator | A single character separator between the shot number and the take number. |
| Subsequence Separator | A single character separator between the take number and the subsequence number. |

Track Settings

| Section | Description |
|--------------|---|
| FBX Settings | Mapping between FBX file property name and property track path. |