

What went well

- Communication with sponsor and establishing feedback cycle
- Fast turnaround and pivot of project priorities and tasking after needing a shift

What didn't go well

- Not enough time to show significantly developed deliverable
- Some delay in between meetings with sponsor due to scheduling conflicts

What could be improved

- App UI design
- Communication between the team, more frequent updates of tasking backlog

Challenges

- Needing to pivot away from preliminary design idea $\frac{3}{4}$ of the way through the sprint
- Defining and then meeting sponsor expectations for design