



From Trash to Treasure through a Fablab



#FAB23

“Designing Resilient Futures”

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On behalf of the community of Smart Open Lab.





- The global problem of waste management.
- Who we are?
- What can we do?
- How to do it?
- Some examples.
- Conclusions.



The global problem of waste management



- All around the world, **waste** is wildly produced.
 - Construction waste
 - Industrial waste
 - Household waste
 - Plastic waste
 - Textile waste
 - Electronic waste
 - Radioactive waste
 - Sewage
- Run-off waste (fertilizers, pesticides, and oil from for example farms running off into groundwater, rivers, oceans).





The global problem of waste management



- Public policies to protect environment are being developed while industries are quickly evolving.
- Private companies pave the way for public adoption of protocols (i.e., in Spain: clothes, e-waste, oils, PET..).



- Own collection network. In some agreement with policy makers (public spaces, schools,...).
- Own “opaque” reselling, or recycling system.



The global problem of waste management



- European laws enforce municipalities and companies to correctly process their waste. They will be fined if they do not fulfill some criteria.
- Lots of room for improvement at several levels:
 - With biological waste, city councils are committed to classify and process properly since 2022. Work in progress...
 - The same with textile waste. Now in Cáceres, Spain, they released the public contest to cover the service.



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- **Extremadura: tiny economic study**

- Region rich in resources (water, minerals, food, energy...).
- Primary economy now sifting to services: tourism and new technologies.
- Still some problems of centrism/colonialism, even with nuclear waste.



- Inside Spain we are comparatively underdeveloped:
 - Much unemployment, specially for young people.
 - Few industries.
 - Aging and loss of population, specially in small cities and villages.



University of Extremadura (UEx). From 1971.

Public institution with around 10k students and 3k staff.

Around 150M€ of annual budget.

Cost around 1.5k€/year for each new student.



School of Technology in Cáceres. Since 1974.

- Degrees and Masters:
 - Informatics and Telecommunication.
 - Civil engineering and Construction.
- Around 2k students.
- Very active in R&D and contracts with companies.



Escuela Politécnica

**Responsability with
our environment**





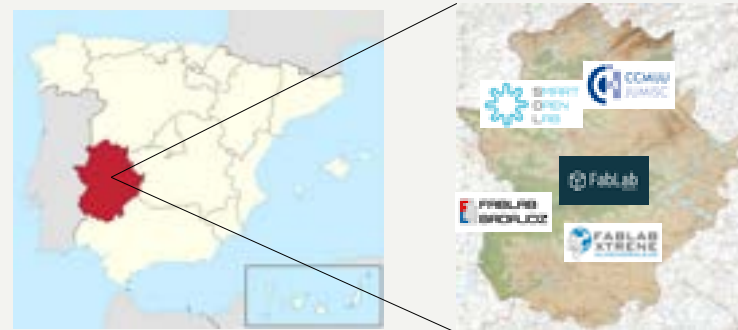
Makerspace (2014): since the beginning around 80(!) people (10% professors, 90% students from ICT degrees).

- From the beginning one person, one vote.
- Everyone knows something that others can learn.
- Symbolic quote of 10€/year and much activity.



Non-Profit Cultural Association (2016): formal constitution, normative (Statutes). Assembly style. Fiscal ID and possibility of billing.

Full Fablab (2018): obtaining European funds (~500k€) we defined FabNEX. 4 labs in 3 cities.





Small demographic study in our fablab:

Approximately 240 associates today.

- Only 25% women, but continuously rising.



Profiles:

- Students: ~33 %
- Professors: ~8%
- Employed workers: ~30%
- Liberal professionals: ~26%
- Retirees: ~3%



There are teenagers, unemployed, migrants, handicapped people....



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Many things...

- Reach economical sustainability.
- Fix as much as we can.
- Become a real node of “Circular Economy”.
- Durable design with disposable materials.
- Show decision makers “new ways” of using waste.





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- **Reach economical sustainability.**
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- Reach economical sustainability.

In our case, sustainability is based on community support.

- Symbolic annual fee, 25€/year (the power of number).
- Educated glocal community. Tech & Ethics.

“Leave the space better than you found it”

“Every course starts with cleaning and calibrating...”



- Shared knowledge and documentation.

Each project in our web is a complete guide for future makers (www.smartopenlab.com).



- Reach economical sustainability.
- **Durable design with disposable materials.**
- Fix as much as you can.
- Become a real node of “Circular Economy”.
- Show to decision makers “new ways” of using waste.





- Durable design with disposable materials.

Think a lot in the application.

- What will be the usage environment?
- Can you reuse previous work?
- Can you obtain materials locally?
- What material will you use for prototyping?
- What material will you use for the final version?
- How will you document it for the future?



- Reach economical sustainability.
- Durable design with disposable materials.
- **Fix as much as we can.**
- Become a real node of “Circular Economy”.
- Show decision makers “new ways” of using waste.






- Fix as much as we can.

- Fixing something has high pedagogical value.
- Fixing never was so accessible.
- It is a real community resource.



Right to Repair

- In an informal ambient:

-  **Repair Café**: highly recommended.

- In a formal ambient:

- Quite valid as a way of learning Electronics, textiles, woodworking, mechanics...
- Successfully applied in engineering degrees at School of Technology in Cáceres.



When we fix something we do three goods:

1) A good for our **environment**.

We rid Nature of more waste.

2) A good for our **pocket**.

We can spend less and better.

3) A good for our **spirit**.

We overcome apathy and learn something useful with our effort.





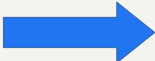
- Reach economical sustainability.
- Durable design with disposable materials.
- Fix as much as you can.
- **Become a real node of “Circular Economy”.**
- Show decision makers “new ways” of using waste.





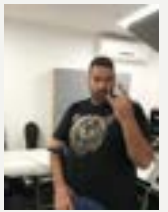
- Become a real node of “Circular Economy”.

Circular comes from Circulation (like blood...)

Materials in  *Materials out*

- Since the beginning we did not spend any money in furniture. It all comes from trash.
- We have become a waste reception point:
 - For institutions
 - For companies.
 - For associates.
- We give it for free to any person willing to use it.

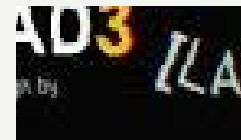
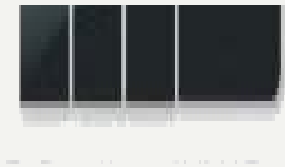
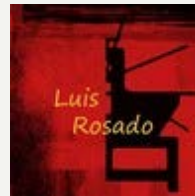
It is always Christmas at SOL





- Become a real node of “Circular Economy”.

The clue: *Fruitful relationships with regional actors*



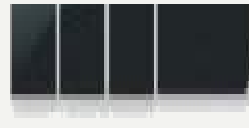


- Reach economical sustainability.
- Durable design with disposable materials.
- Fix as much as you can.
- Become a real node of “Circular Economy”.
- **Show decision makers “new ways” of using waste.**





- Show decision makers “new ways” of using waste.
- Through relationships with companies:



- Through projects:
 - Erasmus+ “*ESCUTA: Social and University Entrepreneurship*”
 - ECOTELECO: “*Promotion of sustainable development in students through the service-learning methodology*”
 - Erasmus+ “*PLAYACT: Placemaking for youth activism*”



- Show decision makers “new ways” of using waste.

- Through direct actions:

- PreciousPlastics:



- Composting biological waste inside university



- Recovering construction and industrial wastes





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Our spaces:

6 groups of interest, sharing 10 rooms

- 3D Lab
- Electronics Lab
- AV Lab
- Garaje Lab
- Tex Lab
- Paint Lab
- ChemistryLab
- FoodLab





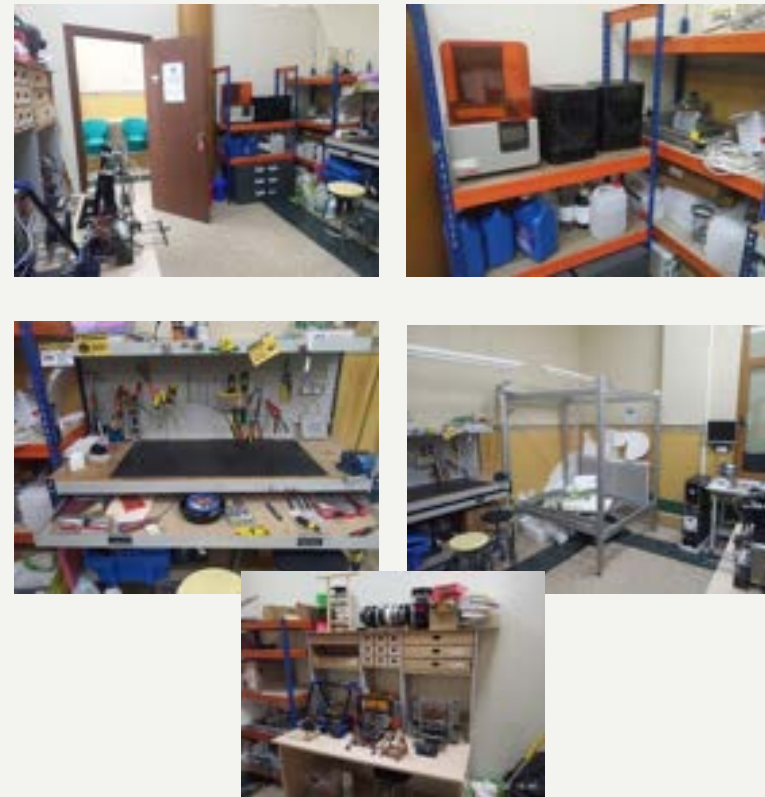
A fast tour inside our lab:

- **Electronics Lab: every associate can enter these two rooms.**

Electronics, software and meetings:



“Soft” 3D lab:





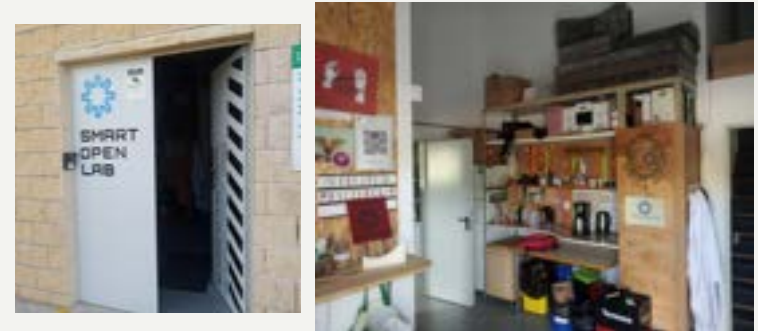
A fast tour inside our lab:

Let's go underground!

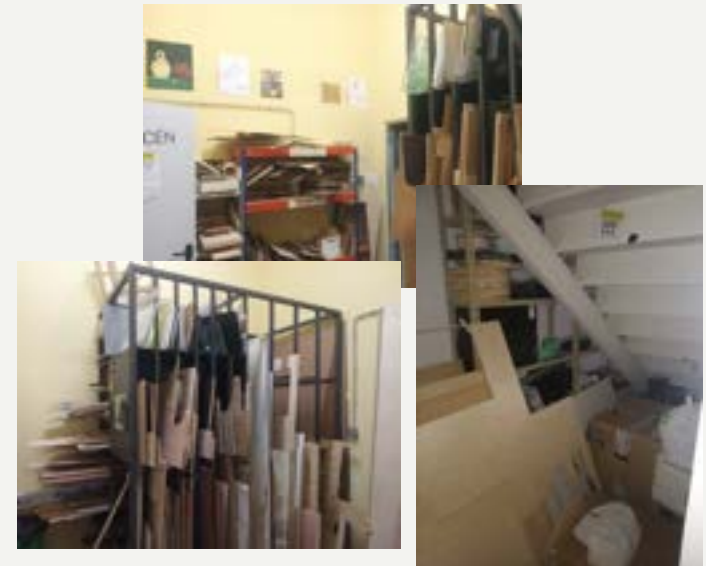
- 3D Lab : only for people with training.



Entrance, kitchen, and bathroom:



Storage zone:



Message to new associates: *"Do not buy materials, first learn with offcuts and then liberate us space."*



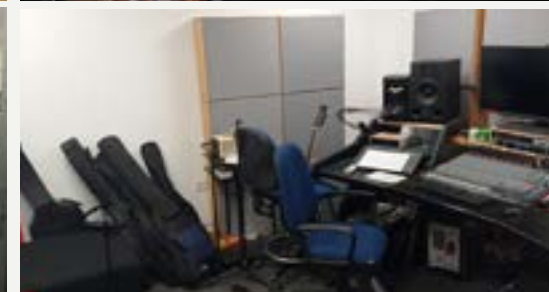
A fast tour inside our lab:

- AV Lab : only people with training.

Recording room:



Control room:



Each room was carefully constructed and sonorized.
Probably the most complex equipments in the labs.





A fast tour inside our lab:

- Tex Lab : only people with training. Above the recording studio.



Also serves as aula for courses during weekends (the underground is accesible 24/7).



A fast tour inside our lab:

- Garaje Lab : only people with training.



All kind of “analog” tools. Quite dangerous some of them. Use PPEs!



A fast tour inside our lab:

- Paint Lab & The Tunnel of Hell: only people with training.

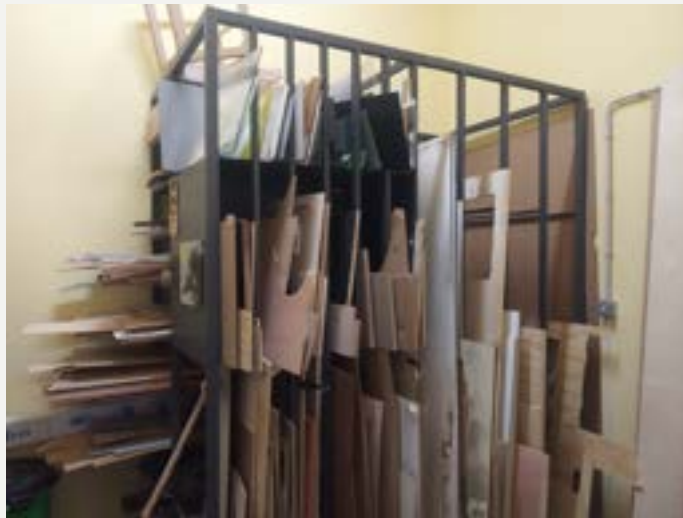




- **Managing materials:** *Order is Power*

*If you want to make “almost” anything,
you need “almost” every material.*

We have thousand of materials and components



Our storage for different flat materials, ready to be used. Mostly cut-offs.



- Managing materials: *Order is Power*

*If you want to make “almost” anything,
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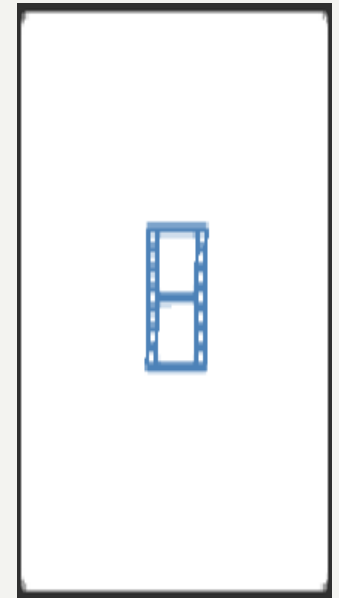
Storage for different screws and bolts.
Restored and redistributed drawers.



- Managing materials: *Order is Power*

*If you want to make “almost” anything,
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We have thousand of materials and components



The **unique** drawer for electronics:
“One drawer to rule them all”



- Who need to buy new furniture?



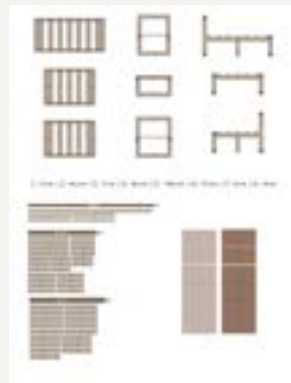


- **Who need to buy new furniture?**

Furniture recovered from companies:



Furniture with pallets:





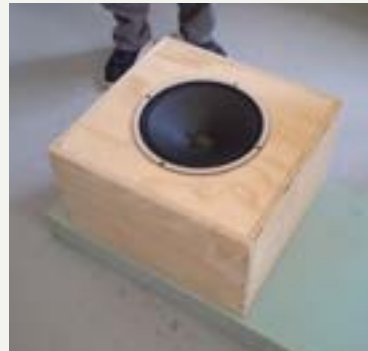
- Who need to buy more wood?

Tube amp cabinet from cut-offs:



DOORS

Bezier
Custom Guitars



Composting, circular economy inside UEx:

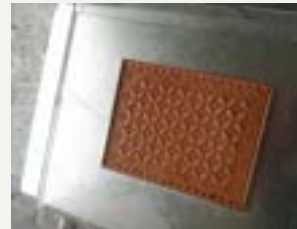




- Who need to buy more leather?



Bikes restorations (I love them):





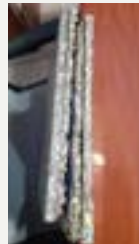
- **Who need to buy more plastics?**

Trash for one is treasure for other...

- In our region:



- Increasing collection network of e-waste containers.
- Disarm e-waste till minimum, separating by materials.
- Fablabs have much to win with this industries:
 - Getting a source of primary valuable materials.
 - Revalorisation through design and fabrication.





- Who need to buy more electronics?

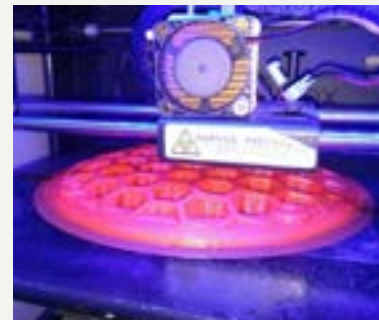


Musical instruments



Toasters, ovens, irons, heaters...

All the same circuit...



Custom audio amplifiers



- Who need to buy more electronics?



Arcade machines



Re-energizing things...



Tube amp workbench



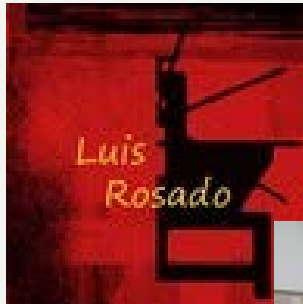
"Old" IoT devices from R&D



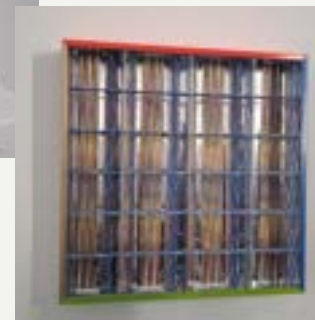
Open Wheel-Chair



- Who do not need more arts?



Art from Garbage





- **Who do not need more arts?**

Haptics help for monuments:



Radio studio at Agora Secondary School:

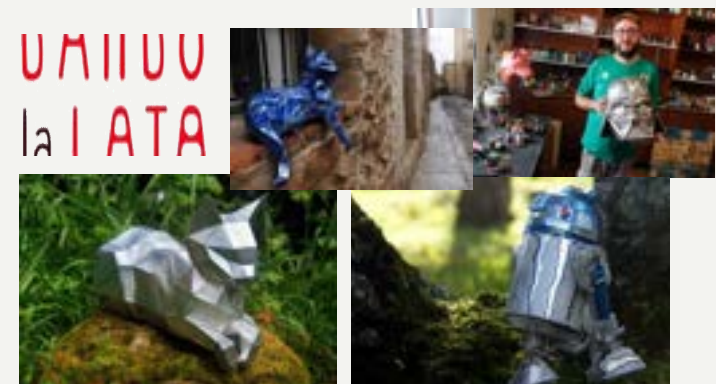


Andrés Talavero

“Artivism” with International Amnesty:



Chencho: alluminium origami





- **Who do not need arts?**

A very special trophy



"Insight, humility, strength, generosity.
Pepe owns them and spreads them to the rest of the family.
In difficult times we think:
What would our uncle Pepe do?"



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- We started 9 years ago a journey which was clearly reinforced by the idea of fablabs and all the resources around.

Many thanks to all of you!

- We reached self-sustainability based on *community support* and *fruitful relationships*.
- We have learned the value of waste:
Since the beginning of Life:

“Trash for one is treasure for other”

- Final clues:
 - Devote many spaces to storage.
 - Put many efforts in order.
 - Have a good “*sherpa*” team (you the first).
 - Invest in transport more than in materials.





iMuchas gracias!

Look for us on twitter, instagram or FB.

You can see most of our resources and projects at www.smartopenlab.com