

# On Improving the Robustness Of Convolutional Neural Networks Using In-Parameter Zero-Space Error Correction Codes

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# Keynote Speaker Profile

- ❑ Permanent Professor at Universitat Politècnica de València, Spain
- ❑ Lecturing at the School of Computer Science (**ETSINF**) and the Department of Computer Engineering and Networks (**DISCA**)
- ❑ Research at Inst. of Information and Communication Technology (**ITACA**)
  - Computer Science
    - **Resilient computing**
  - Environment, transportation and energy
    - **Intelligent transportation**
  - Health and wellbeing
  - Manufacturing technologies and materials
    - **Electronic systems**
  - Telecommunications
- ❑ More information about me at <https://shorturl.at/3I5yB>



**Fault-Tolerant Systems Group (GSTF)**

# Acknowledgements

- ❑ DEFADAS project: Dependable-enough FPGA-Accelerated Deep neural networks for Automotive Systems
  - Spanish research project funded by grant **PID2020-120271RB-100**
  - Duration 4 years (2021-2025)
  - Project leaders
    - Juan Carlos Ruiz García
    - David de Andrés
  - Topics of research:
    - FPGA-based accelerated convolutional neural networks
    - Dependability assessment through fault injection
    - Fault tolerance using error correction codes



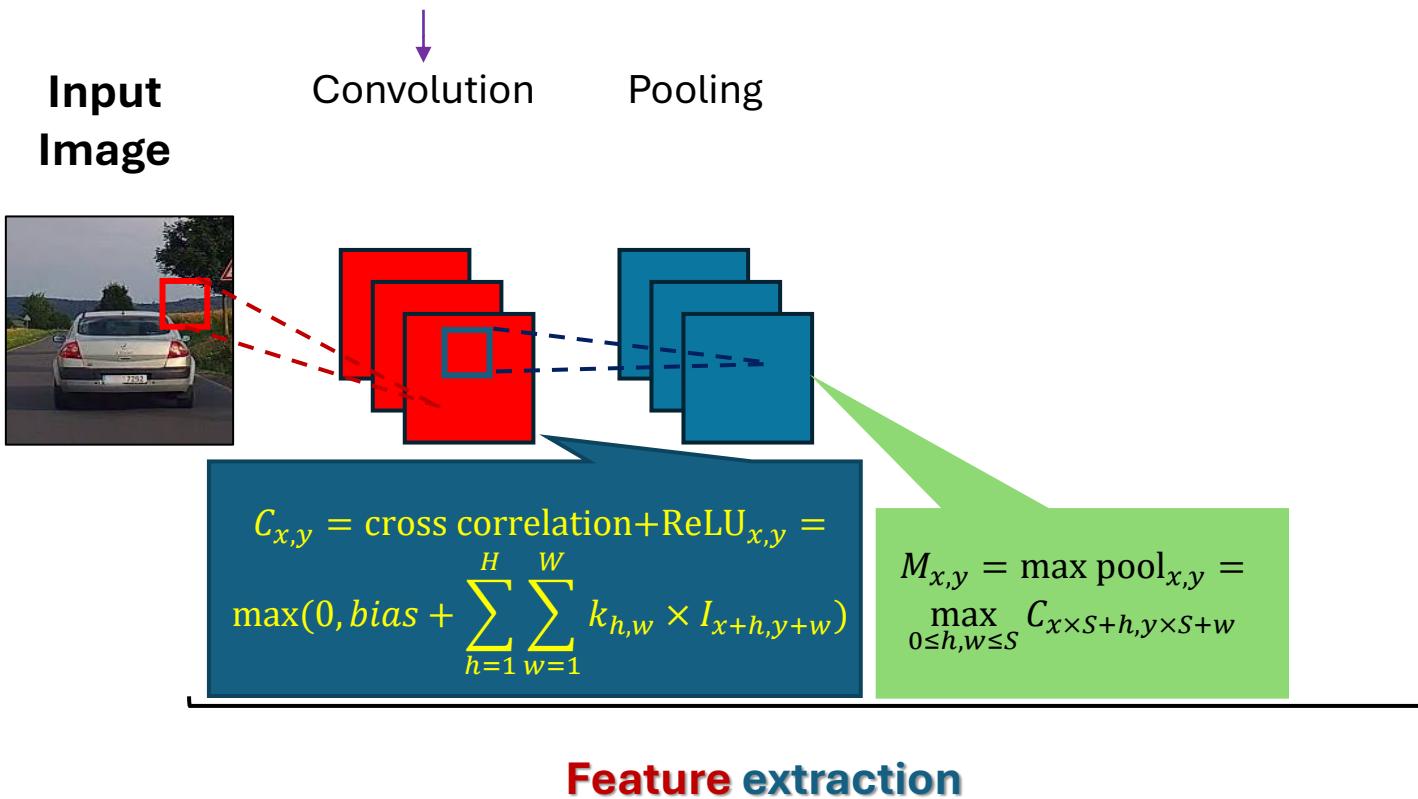
# CNNs in a nutshell

**Input  
Image**



# CNNs in a nutshell

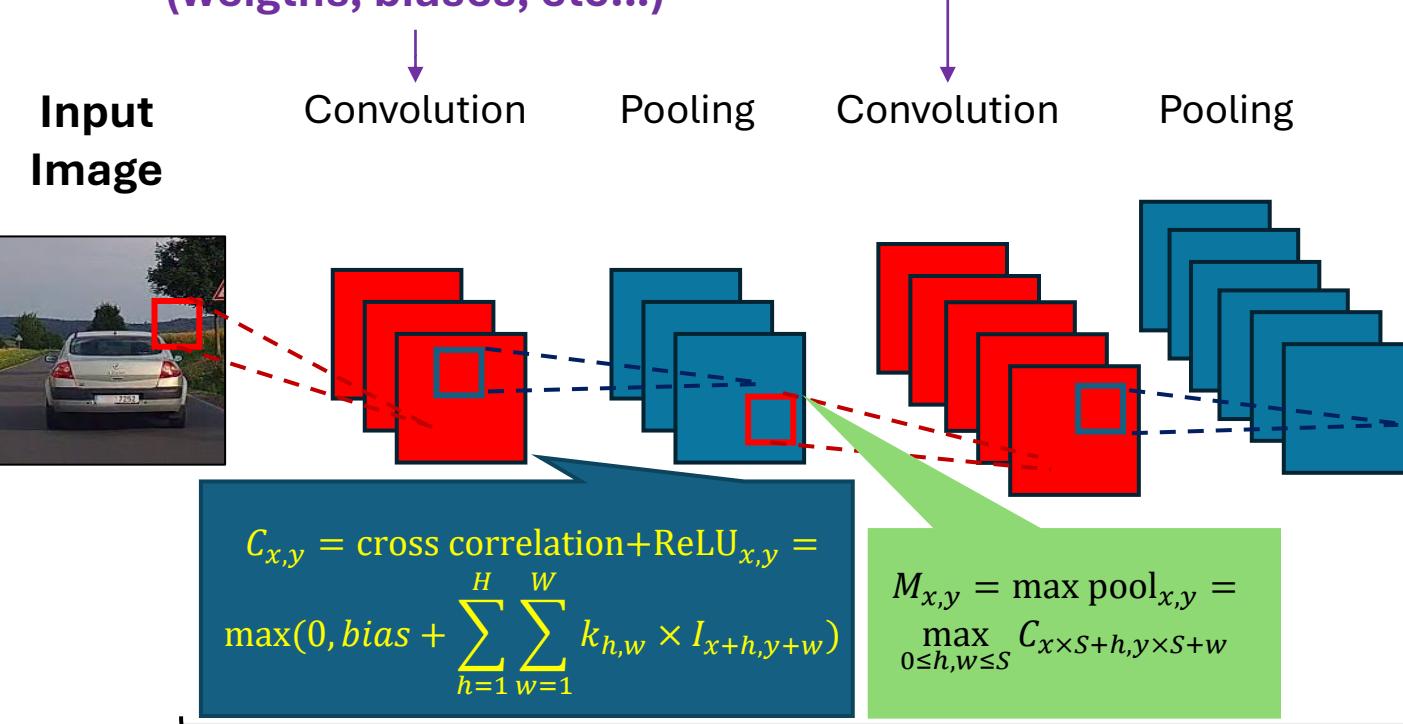
Training phase => Parameters  
(weights, biases, etc...)



# CNNs in a nutshell

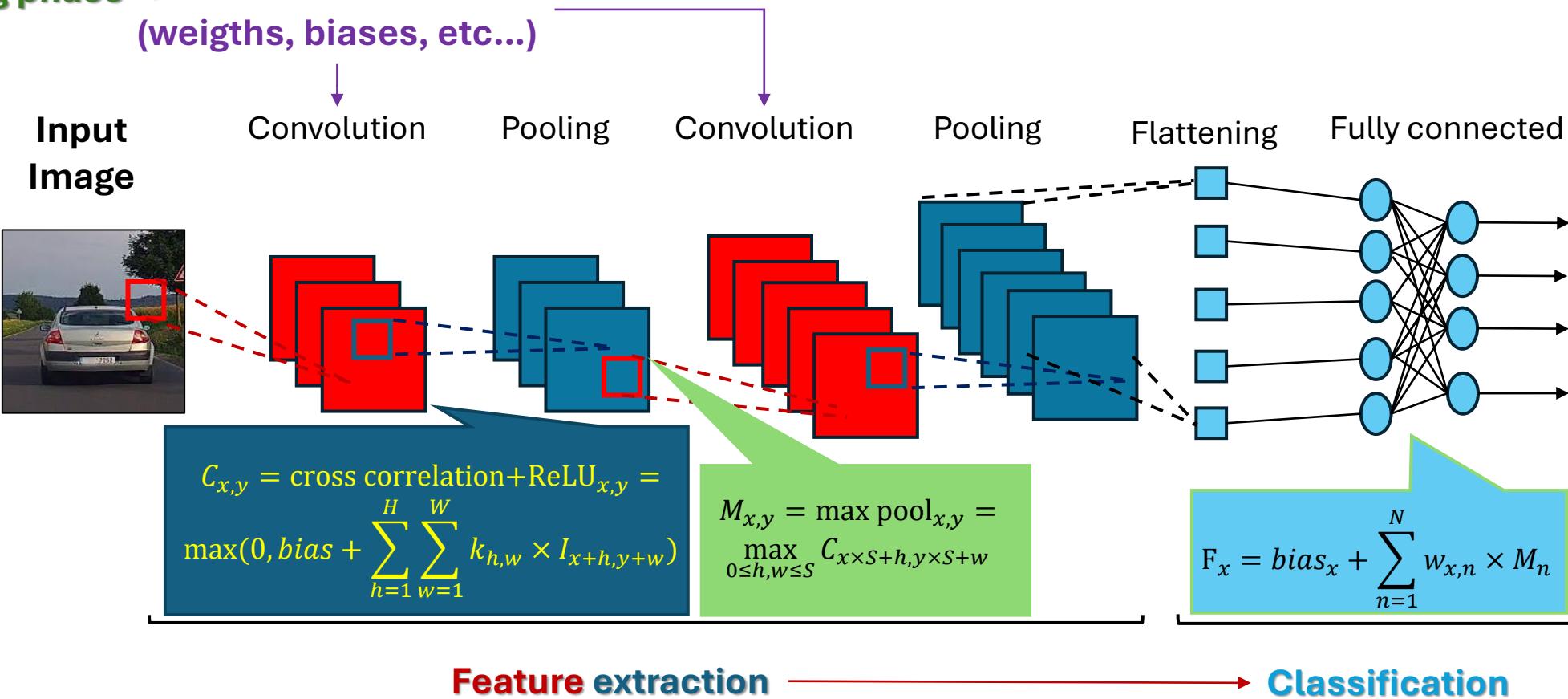
**Training phase => Parameters**

(weights, biases, etc...)



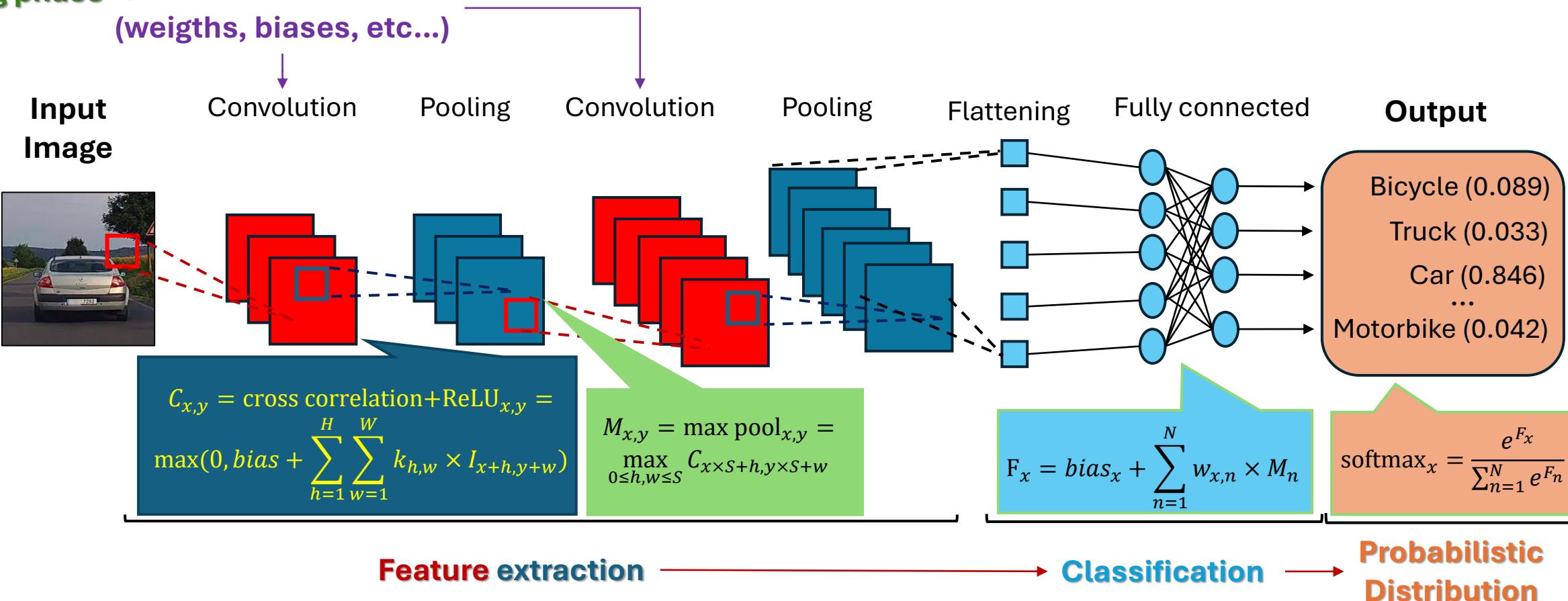
# CNNs in a nutshell

Training phase => Parameters  
(weights, biases, etc...)



# CNNs in a nutshell

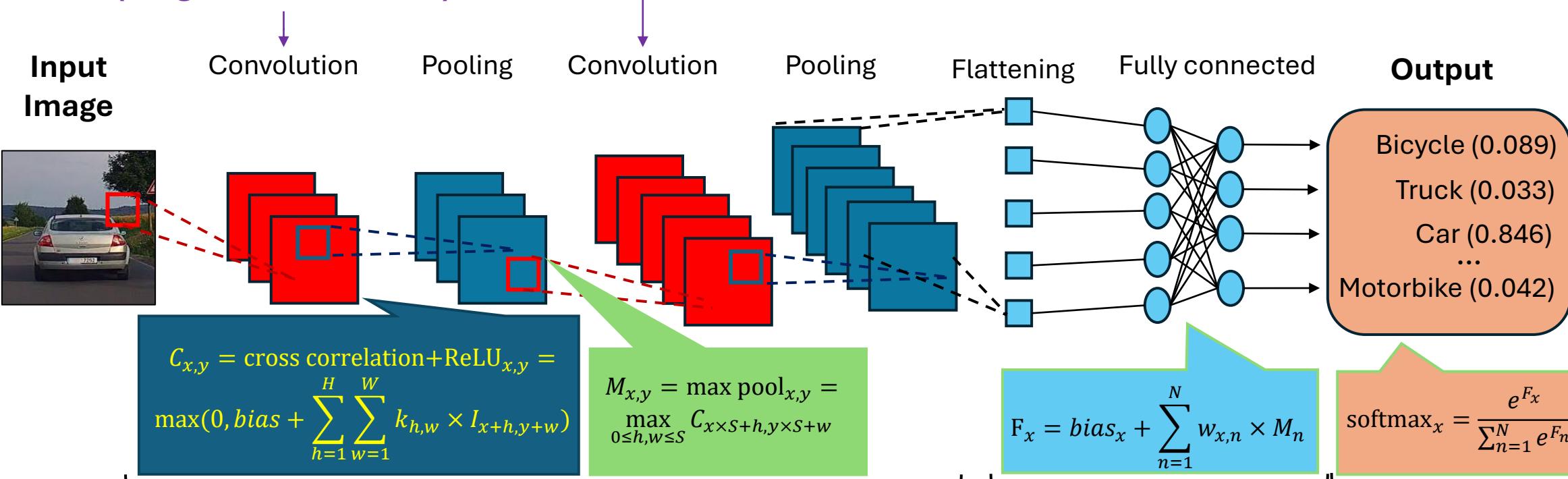
**Training phase => Parameters  
(weights, biases, etc...)**



# CNNs in a nutshell

**Training phase =>**

**Parameters**  
(weights, biases, etc...)



**Inference phase =>**

**Feature extraction**

**Classification**

**Probabilistic  
Distribution**

# Use of CNNs in safety-critical systems

- Convolutional neuronal networks (CNN) enable object identification in images, something of great interest for embedded systems



*Transportation*

*Space exploration*

- Real-time constraints in decisions → need of local inference
  - Use of HW accelerators implementing the CNN or supporting its execution
  - Models are adapted attending to the available computation power, memory and energy

# Impairments for the adoption of CNNs

- ❑ The lack of transparency (mainly explainability and traceability), and the data-dependent and stochastic nature of CNNs clash against the solutions for critical AI-based systems

- What do CNNs learn, and what do they miss up, during training?
  - How do operational conditions affect the CNN behavior?

The diagram shows a sequence of three images of a speed limit sign. The first image is a clear '20' sign. The second image is a noisy, distorted version of the same sign, labeled  $+ \epsilon x$ . The third image is the result of applying a sign function to the gradient of the loss function, labeled  $sign(\nabla * J(\theta, x, y))$ . This results in a blurred, lower-resolution '20' sign, labeled '90%, 80 Km/h Sign'.

- ❑ CNN assessment is in its infancy → Lack of certification standards

- ISO/IEC Joint Technical Committee for IT (JTC 1), Subcommittee 42 (AI), Working group 3 (Trusworthiness) → <https://jtc1info.org/sd-2-history/jtc1-subcommittees/sc-42>
    - Assessment of the robustness of neural networks (ISO/IEC 24029-1:2021, ISO/IEC 24029-2:2023)

=> **Need for experimental dependability assessment of CNNs**

# Impairments , means and goals of experimental dependability assessment

- ❑ Study the considered target system in the presence of faults that may affect its nominal behaviour → representativeness is a must
  - Understanding how the target system works and how it is implemented
  - Activation using representative workloads and faultloads
- ❑ Fault injection is a prioritized mean for dependability assessment
  - Expected properties: low intrusiveness and repeatability
  - Useful to detect dependability bottlenecks
- ❑ Propose suitable mitigation techniques for identified bottlenecks
  - In the case of embedded systems, consider also the impact of fault tolerance on performance, power consumption and area

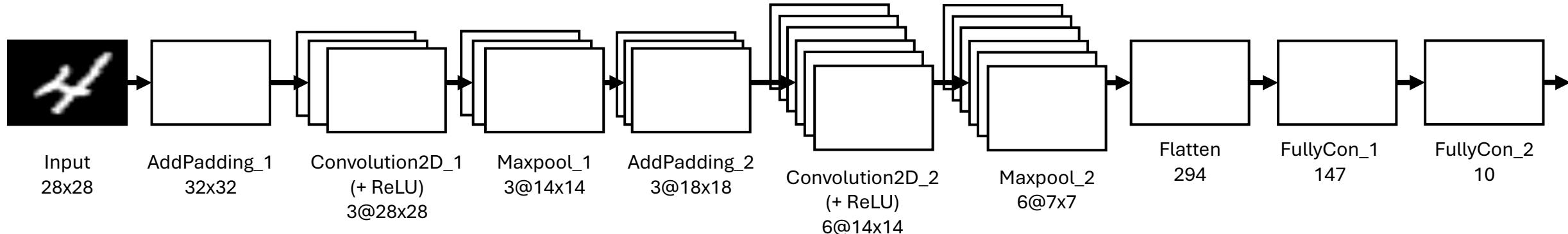
# In this talk

- ❑ Understanding HW accelerators for CNN:  
Prototyping a FP32 /INT8 CNN on a FPGA: Lenet-5 as a case study
- ❑ Robustness evaluation of CNNs using fault injection:  
methodology and lessons learnt
- ❑ In-Memory Zero-Space Protection of FP-based CNNs using ECCs:  
methodology and lessons learnt
- ❑ Conclusions

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methodology and lessons learnt
- ❑ Conclusions

# Lenet-5: A simple CNN



- ❑ Identification of manuscript numbers (10 categories)
  - Depth of 2 layers
  - Parameters: 45539 (weights + bias)
  - Dataset: MNIST (10.000 monochrome test images of 28x28 pixels)
  - Accuracy: 98,23% (117 incorrect matches out of 10.000 test images)

# Lenet-5: A simple Python-based CNN

```
import torch
import torch.nn as nn
from cnn_env import *

class MiniLenet(nn.Module):
    _verbose = False
    _nepochs = 0
    _bsize = 0
    _lr = 0.01

    # Constructor
    def __init__(self, nepochs=num_epochs, bsize=batch_size, lr=learning_rate, verbose = False):
        super(MiniLenet, self).__init__()

        self._nepochs = nepochs
        self._bsize = bsize
        self._lr = lr
        self._verbose = verbose

        self.createLayers()
```

Implementation available at:  
<https://git.upv.es/defadas/MiniLenetPython>

```
# Definition of the LeNet-5 model
def createLayers(self):
    # First convolution layer
    self.conv1 = nn.Conv2d(1, 3, kernel_size=5, stride=1, padding=2)
    self.relu1 = nn.ReLU()
    self.max1 = nn.MaxPool2d(kernel_size=2, stride=2)
    # Second convolution layer
    self.conv2 = nn.Conv2d(3, 6, kernel_size=5, stride=1, padding=2)
    self.relu2 = nn.ReLU()
    self.max2 = nn.MaxPool2d(kernel_size=2, stride=2)
    # Two fully connected layers
    self.fc1 = nn.Linear(7 * 7 * 6, 147)
    self.fc2 = nn.Linear(147, 10)

    # Processes the input image and returns a tensor with a value for
    # each of the considered categories for classification.
    # The highest value denotes the selected category.
    # In verbose mode it generates files with the input images and
    # the output of each layers.
    def forward(self, x):
        out = self.conv1(x)
        out = self.relu1(out)
        out = self.max1(out)
        out = self.conv2(out)
        out = self.relu2(out)
        out = self.max2(out)
        out = out.reshape(out.size(0), -1)
        out = self.fc1(out)
        out = self.fc2(out)
        return out
```

# Lenet-5: A simple Python-based CNN

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class MiniLenet(nn.Module):
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    _lr = 0.01

    # Constructor
    def __init__(self, nepochs=0, bsize=0, lr=0.01):
        super().__init__()

        self._nepochs = nepochs
        self._bsize = bsize
        self._lr = lr
        self._verbose = _verbose
```

Implementation available:  
<https://git.upv.es/defad/MiniLenetPython>

How to develop HW for  
accelerating the inference  
process of a CNN?

```
# Definition of the LeNet-5 model
def createLayers(self):
    # First convolutional layer
    self.conv1 = nn.Conv2d(1, 3, kernel_size=5, stride=1, padding=2)
    self.relu1 = nn.ReLU()
    self.pool1 = nn.MaxPool2d(kernel_size=2, stride=2)

    # Second convolutional layer
    self.conv2 = nn.Conv2d(3, 6, kernel_size=5, stride=1, padding=2)
    self.relu2 = nn.ReLU()
    self.pool2 = nn.MaxPool2d(kernel_size=2, stride=2)

    # Fully connected layers
    self.fc1 = nn.Linear(6 * 16 * 16, 120)
    self.fc2 = nn.Linear(120, 60)
    self.fc3 = nn.Linear(60, 10)

    return self
```

# HW-based CNN acceleration in embedded systems

## Graphics Processing (GPU)

- ✓ Performance
- ✗ Energy consumption



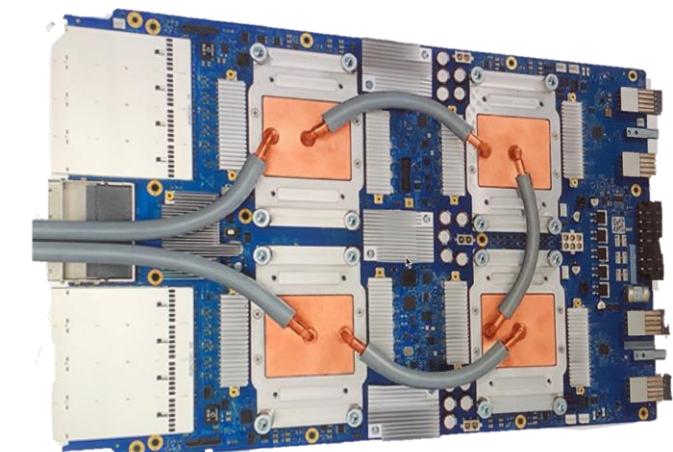
## Field-Programmable Gate Array (FPGA)

- ✓ Performance per watt
- ✓ Flexibility and adaptability
- ✗ Design



## Tensor processing (TPU)

- ✓ Performance
- ✓ Energy consumption
- ✗ Flexibility



# FPGA-based designs ...

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;
use IEEE.NUMERIC_STD.ALL;

entity DualPortRegisterFile is
    Generic (ADDRESS_SIZE : POSITIVE;
              REGISTER_SIZE : POSITIVE);
    Port ( rst_i : in STD_LOGIC;
           clk_i : in STD_LOGIC;
           en_i : in STD_LOGIC;
           write_en_i : in STD_LOGIC;
           readReg1_i : in STD_LOGIC_VECTOR (ADDRESS_SIZE-1 downto 0);
           readReg2_i : in STD_LOGIC_VECTOR (ADDRESS_SIZE-1 downto 0);
           writeReg_i : in STD_LOGIC_VECTOR (REGISTER_SIZE-1 downto 0);
           writeData_i : in STD_LOGIC_VECTOR (REGISTER_SIZE-1 downto 0);
           readData1_o : out STD_LOGIC_VECTOR (REGISTER_SIZE-1 downto 0);
           readData2_o : out STD_LOGIC_VECTOR (REGISTER_SIZE-1 downto 0));
end DualPortRegisterFile;

architecture Behavioral of DualPortRegisterFile is
    type RegFile is array (0 to (2**ADDRESS_SIZE)-1) of STD_LOGIC_VECTOR(REGISTER_SIZE-1 downto 0);
    signal registers : RegFile := (others => (others => '0'));
begin

    process(rst_i, clk_i)
    begin
        if rst_i = '1' then
            registers <= (others => (others => '0'));
        elsif rising_edge(clk_i) then
            if en_i = '1' then
                if write_en_i = '1' then
                    registers(to_integer(unsigned(writeReg_i))) <= writeData_i;
                end if;
            end if;
        end if;
    end process;

    readData1_o <= registers(to_integer(unsigned(readReg1_i)));
    readData2_o <= registers(to_integer(unsigned(readReg2_i)));

end Behavioral;

```

RTL design

Synthesis

Placement and routing

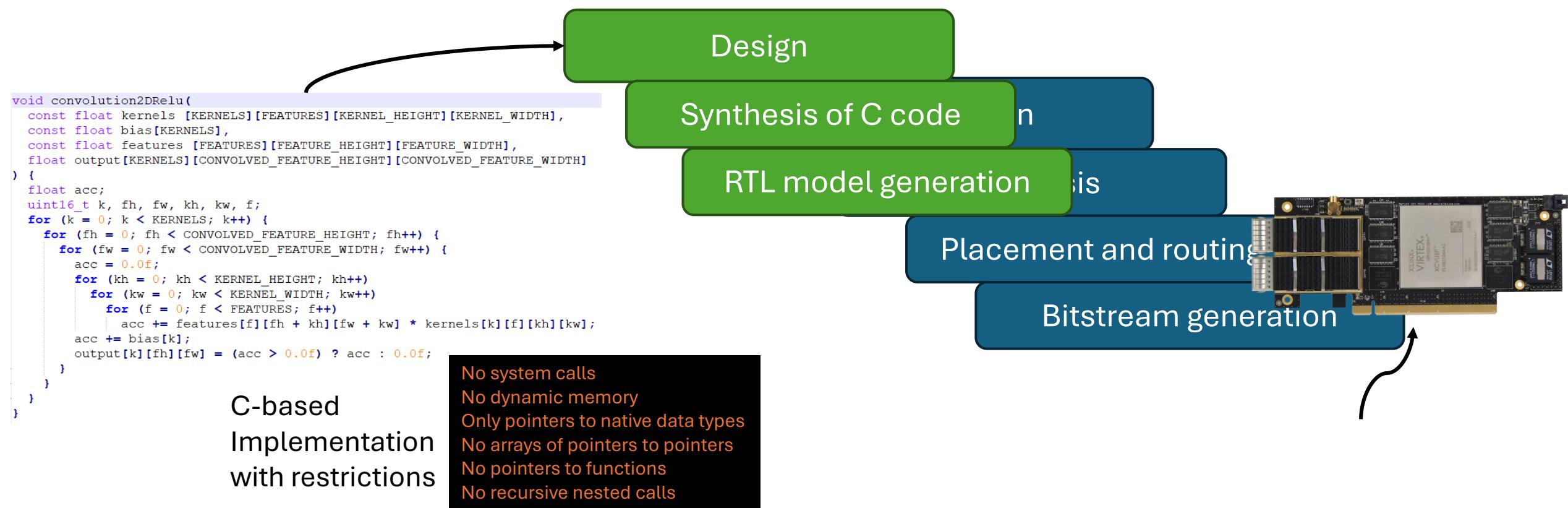
Bitstream generation

Electronic Design Automation  
**(EDA)** toolkit



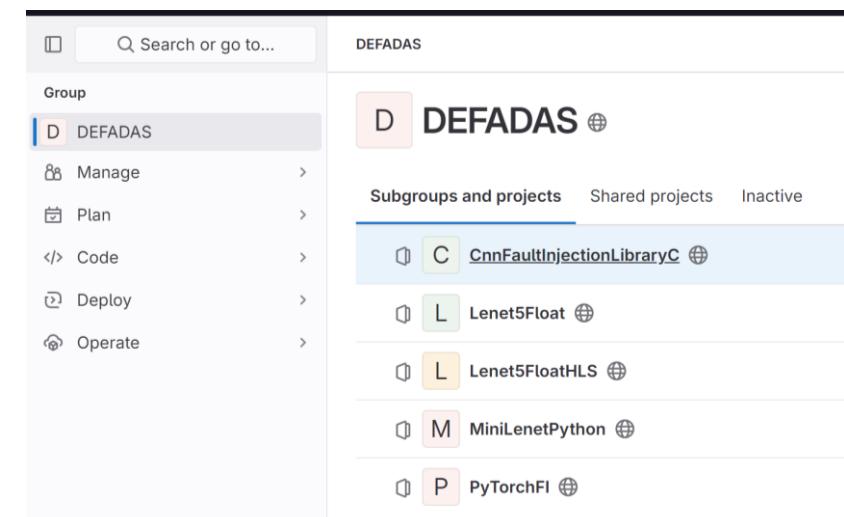
# FPGA-based designs ... using HLS

- ❑ Use of High-Level Synthesis (**HLS**) tools to prototype CNNs on FPGAs that have been designed using high-level programming languages



# C-based Lenet-5 implementation

- ❑ Lenet-5 training is carried out using the Python-based model of the CNN
- ❑ The C-based implementation will use the parameters issued from the training phase
- ❑ Code publically available at <https://git.upv.es/defadas>
  - Lenet5FloatHLS is the version including pragmas to guide the generation of the RTL model



# Convolution2D+ReLU in C

$$C_{x,y} = \text{cross correlation} + \text{ReLU}_{x,y} = \max(0, bias + \sum_{h=0}^{H-1} \sum_{w=0}^{W-1} kernel_{h,w} \times Input_{x+h,y+w})$$

```
// For each kernel
conv1_K: for (k = 0; k < CONV1 KERNELS; k++) {

    // Go through features rows and columns
    conv1_FH: for (fh = 0; fh < CONV1_CONVOLVED_FEATURE_HEIGHT; fh++) {
        conv1_FW: for (fw = 0; fw < CONV1_CONVOLVED_FEATURE_WIDTH; fw++) {

            // Reset accumulated value
            accumulated = 0.0f;
            // Go through the kernel rows and columns
            conv1_KH: for (kh = 0; kh < CONV1_KERNEL_HEIGHT; kh++) {
                conv1_KW: for (kw = 0; kw < CONV1_KERNEL_WIDTH; kw++) {

                    // Convolve each feature with the corresponding kernel and add the result
                    conv1_F: for (f = 0; f < CONV1_FEATURES; f++) {
                        accumulated += input_features[f][fh + kh][fw + kw]
                            * input_kernels[k][f][kh][kw];
                    }

                }
                // Add bias and assign result
                accumulated += bias[k];
                output_features[k][fh][fw] = (accumulated > 0.0f) ? accumulated : 0.0f;
            }
        }
    }
}
```

## Cross-correlation

## ReLU

# Convolution2D + ReLU layer: Synthesis

```

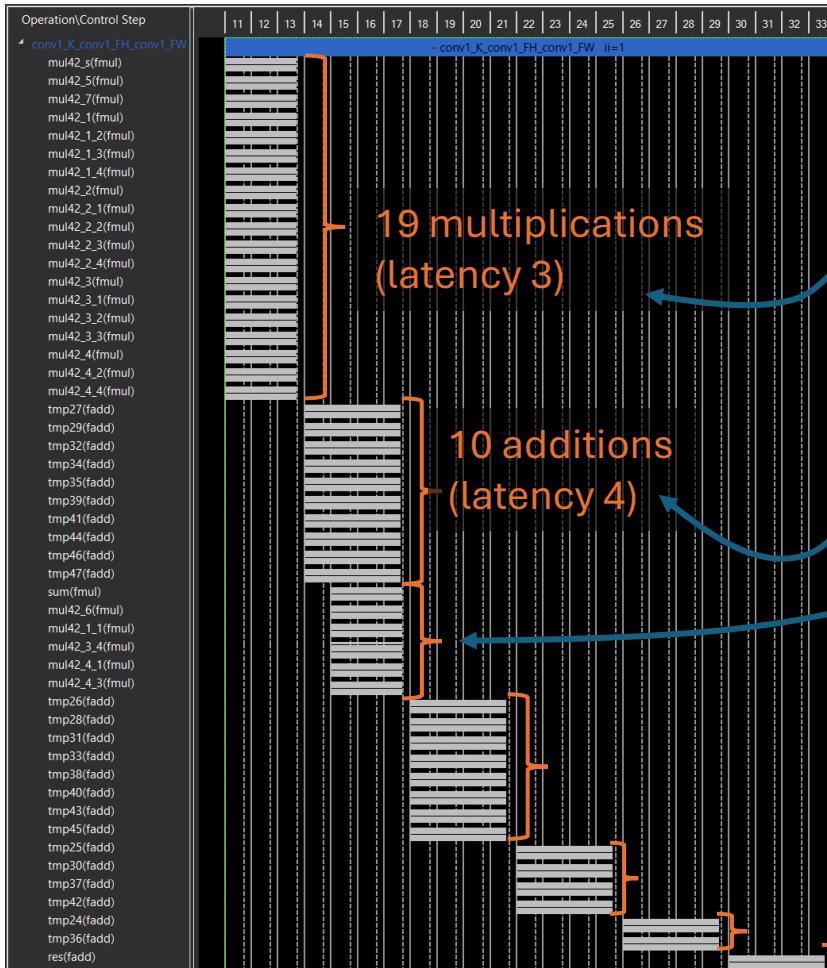
void convolution2DRelu(
    const float kernels [KERNELS][FEATURES][KERNEL_HEIGHT][KERNEL_WIDTH],
    const float bias[KERNELS],
    const float features [FEATURES][FEATURE_HEIGHT][FEATURE_WIDTH],
    float output[KERNELS][CONVOLVED_FEATURE_HEIGHT][CONVOLVED_FEATURE_WIDTH]
) {
    #pragma HLS ARRAY_PARTITION variable=features type=cyclic factor=5 dim=3
    #pragma HLS ARRAY_PARTITION variable=features type=cyclic factor=5 dim=2
    #pragma HLS ARRAY_PARTITION variable=kernels type=complete dim=4
    #pragma HLS ARRAY_PARTITION variable=kernels type=complete dim=3
    float acc;
    uint16_t k, fh, fw, kh, kw, f;
    for (k = 0; k < KERNELS; k++) {
        for (fh = 0; fh < CONVOLVED_FEATURE_HEIGHT; fh++) {
            for (fw = 0; fw < CONVOLVED_FEATURE_WIDTH; fw++) {
                #pragma HLS PIPELINE II=1
                acc = 0.0f;
                for (kh = 0; kh < KERNEL_HEIGHT; kh++)
                    for (kw = 0; kw < KERNEL_WIDTH; kw++)
                        for (f = 0; f < FEATURES; f++)
                            acc += features[f][fh + kh][fw + kw] * kernels[k][f][kh][kw];
                acc += bias[k];
                output[k][fh][fw] = (acc > 0.0f) ? acc : 0.0f;
            }
        }
    }
}

```

rearrange data in arrays  
to enable simultaneous access  
to kernels and features data during  
execution

Set Initiation Interval to 1 cycle  
(all possible multiplications and additions in parallel)

# Convolution2D + ReLU layer: Synthesis



**5x5 kernel**

- 25 multiplications (19+6)
- 25 additions (10+8+4+2+1)

**A kernel-based convolution takes 23 cycles**

# Prototyping a HW-based CNN accelerator using an FPGA

## Workflow

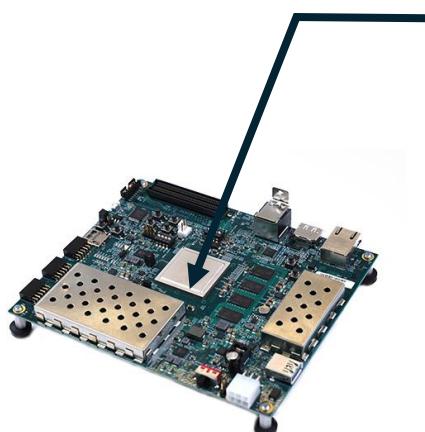
C-based Lenet-5  
(Lenet5FloatHLS)

**AMD Vitis**  
Simulation,  
synthesis,  
co-simulation  
and RTL generation

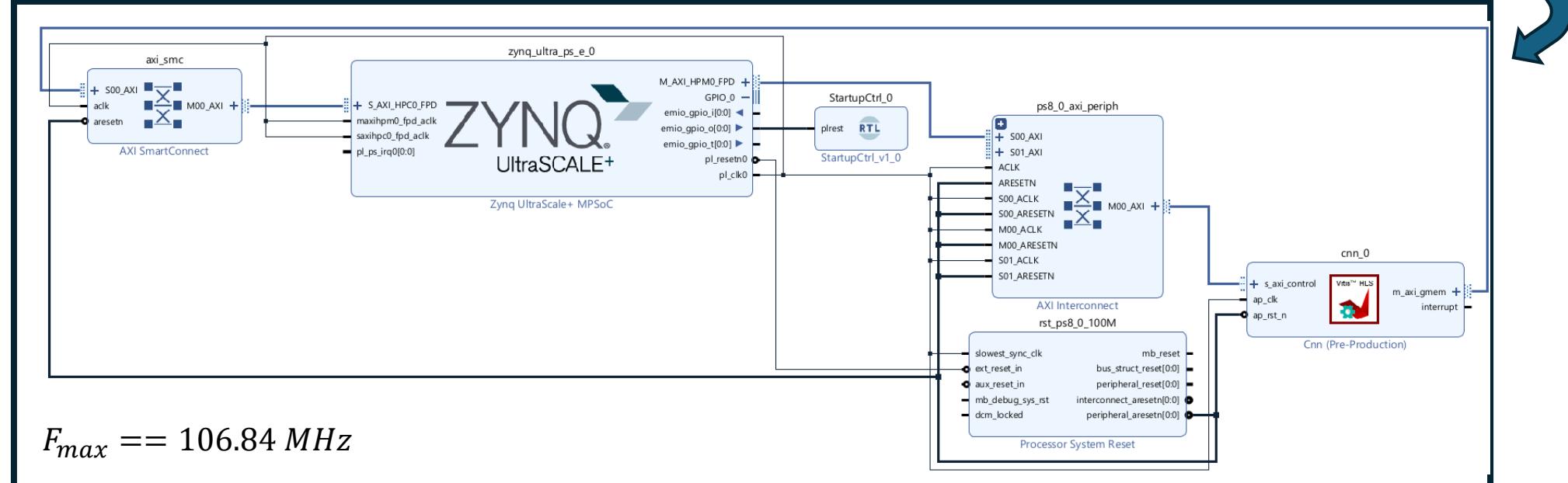
**AMD Vivado Design Suite**  
Synthesis,  
placement  
and routing

RTL Lenet-5 model

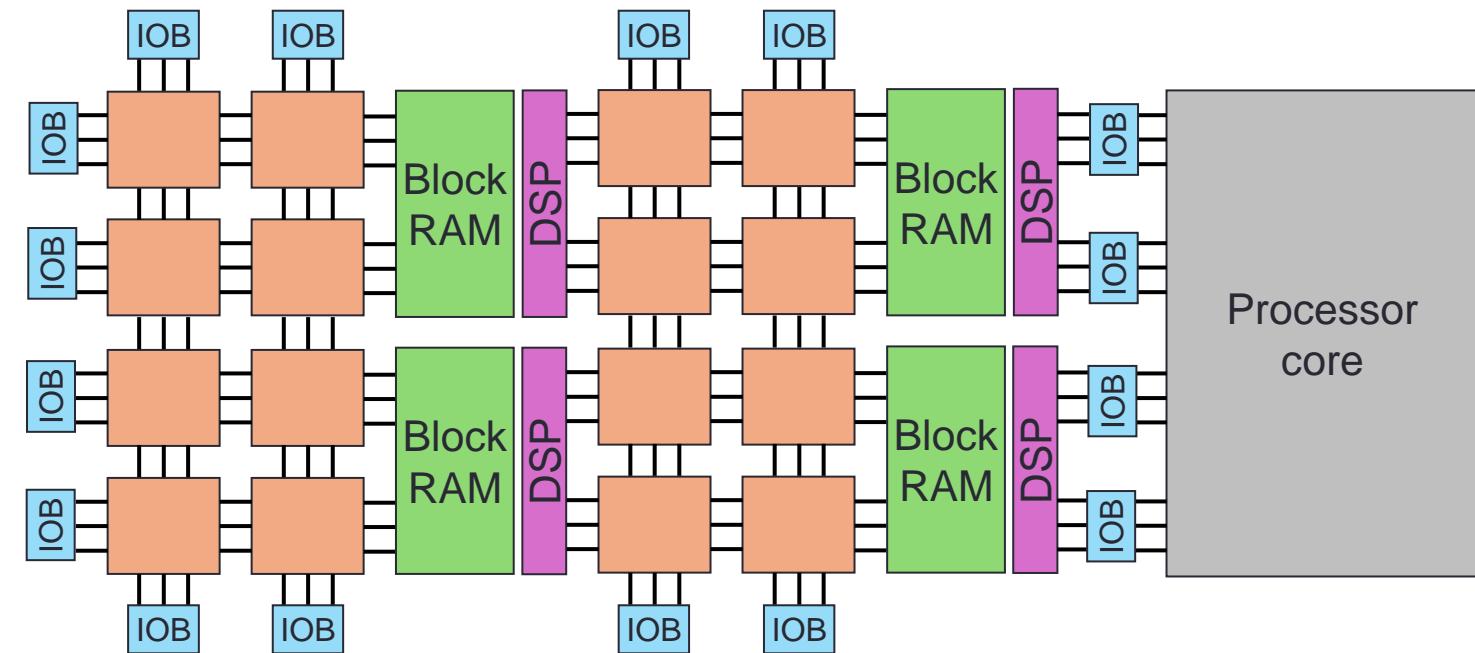
Zynq Ultrascale+ BitStream



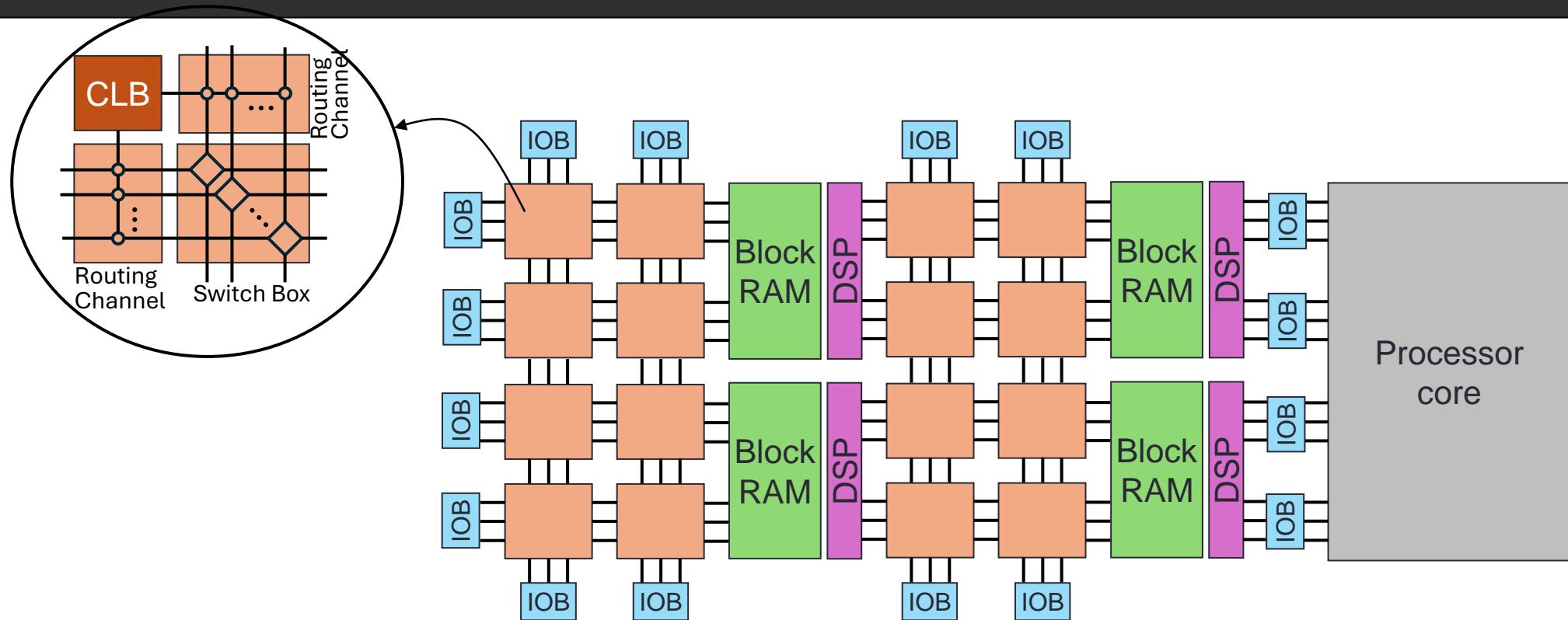
ZCU104  
prototyping board



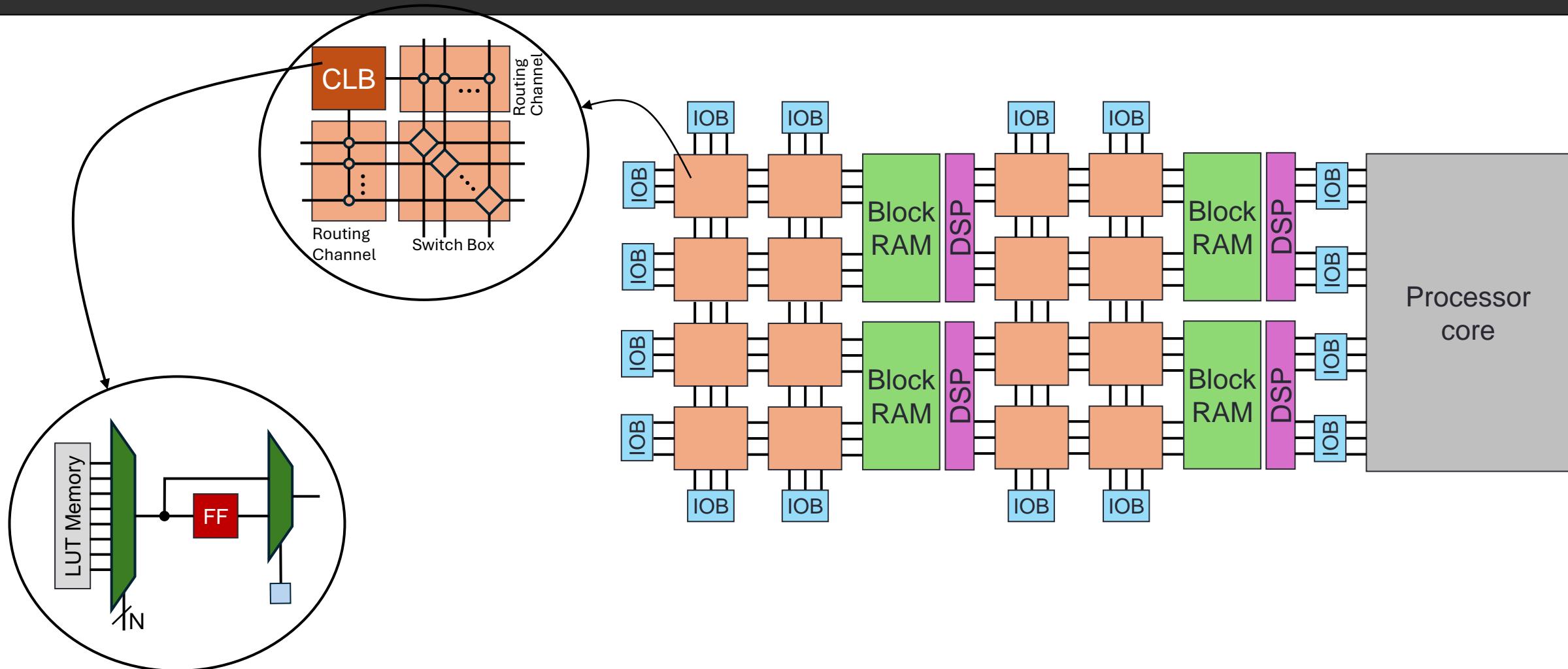
# Architecture of FPGAs



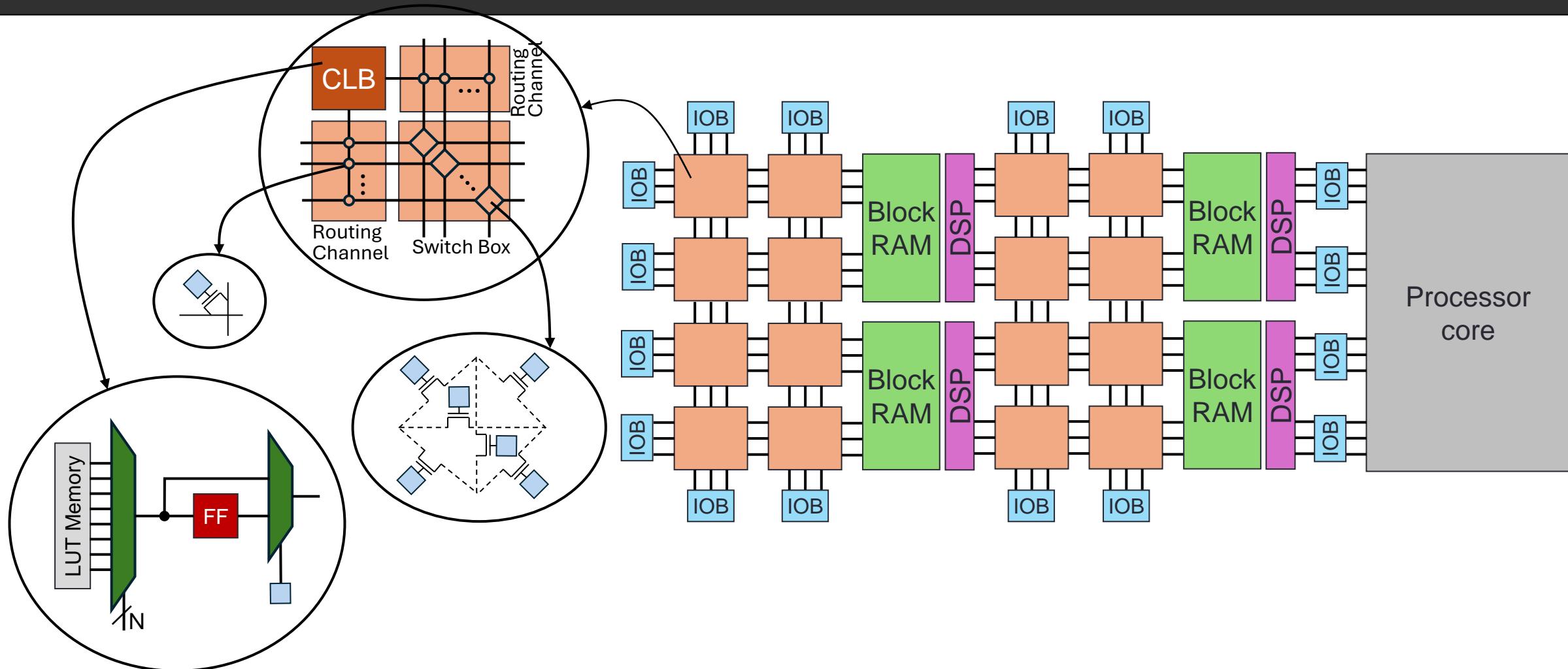
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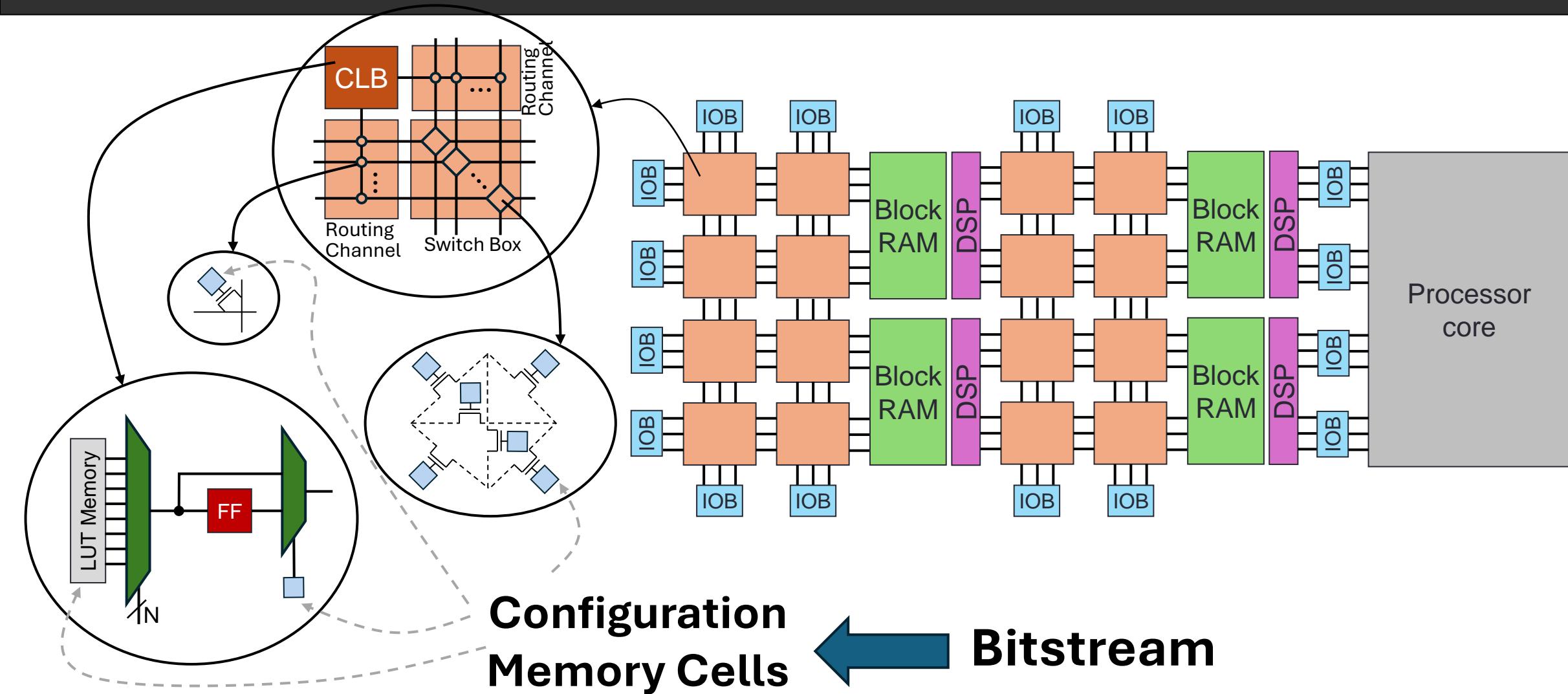
# Architecture of FPGAs



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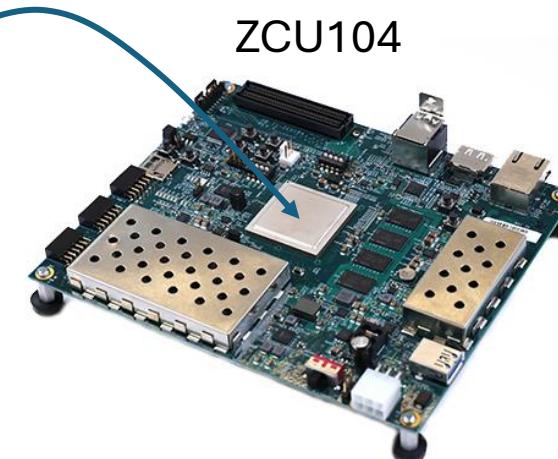
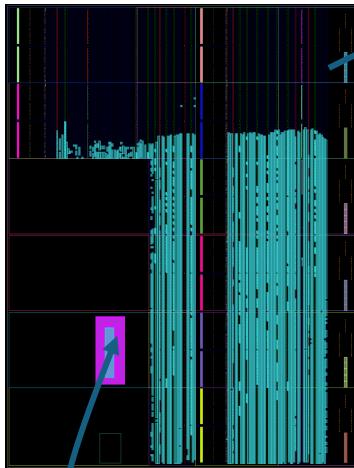


# Architecture of FPGAs



# Results: Performance evaluation

→ Xilinx XCZU7EV-2FFVC1156



ARM Cortex-A53

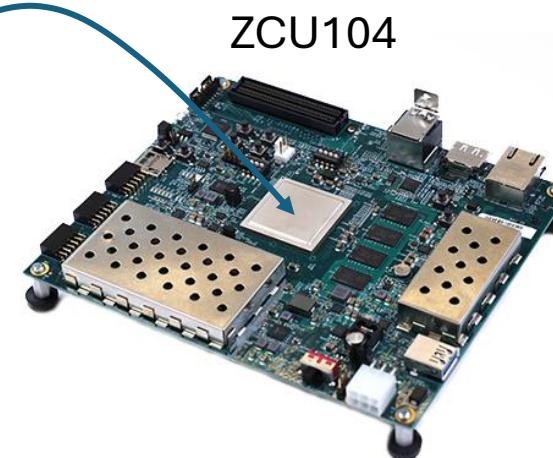
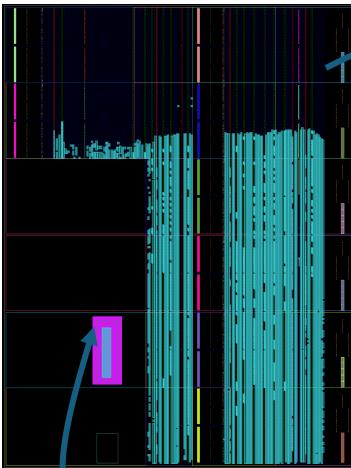


Lenet-5 implemented in C

Intel i7-4690

# Results: Performance evaluation

→ Xilinx XCZU7EV-2FFVC1156



ARM Cortex-A53



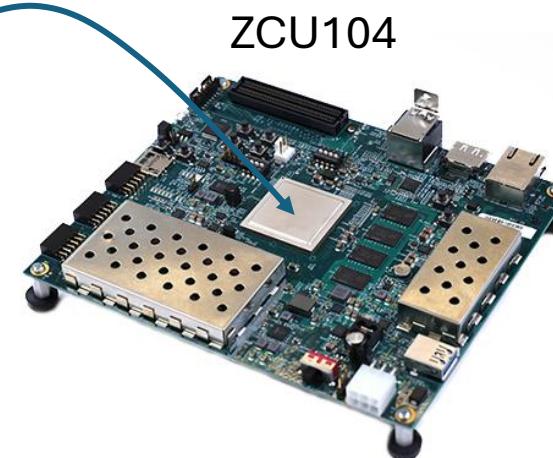
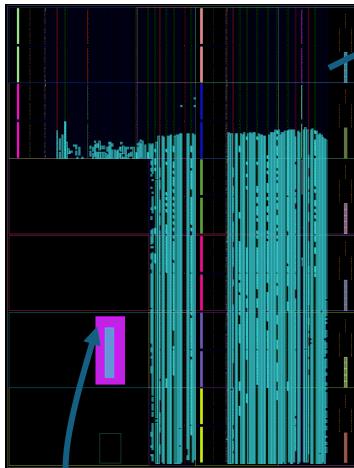
Lenet-5 implemented in C

Intel i7-4690

Component	Clock frequency	Execution time (100 images)	Power consumption (estimated)
ZCU104	106 MHz	62.99 ms	6.16 W
Intel i7-4790	3800 MHz	93.75 ms	47.50 W
ARM Cortex-A53	1200 MHz	1271.74 ms	2.74 W

# Results: Performance evaluation

→ Xilinx XCZU7EV-2FFVC1156



ARM Cortex-A53



Lenet-5 implemented in C

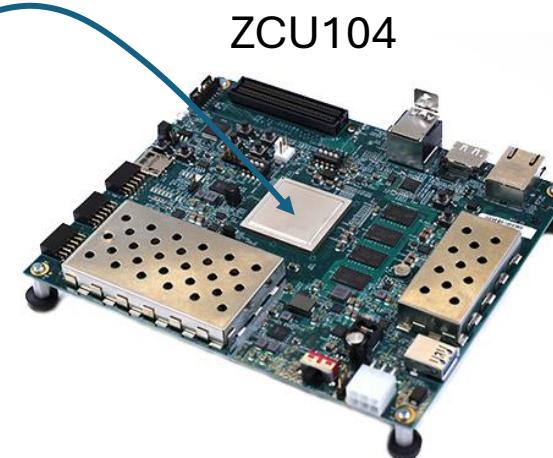
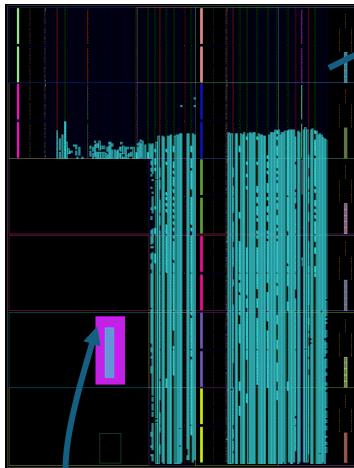
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ARM Cortex-A53	1200 MHz	1271.74 ms	2.74 W

LeNet-5 → 5.43 ms → 3.42 W  
ARM Cortex-A53 → 57.56 ms → 2.74 W

# Results: Performance evaluation

→ Xilinx XCZU7EV-2FFVC1156



ARM Cortex-A53



Lenet-5 implemented in C

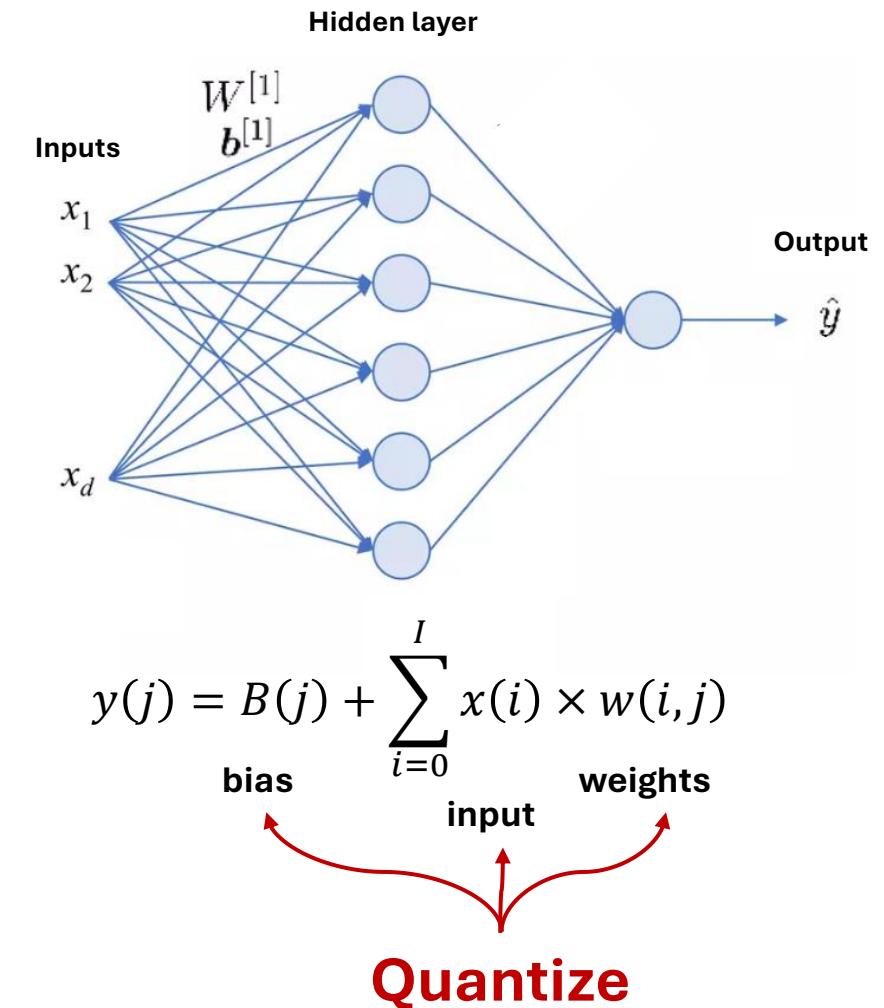
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ARM Cortex-A53	1200 MHz	1271.74 ms	2.74 W

ZCU	Speed-up	Power consumption (estimated)
vs Intel i7-4790	x1.48	/ 7.71
vs ARM Cortex-A53	x20.19	x2.24

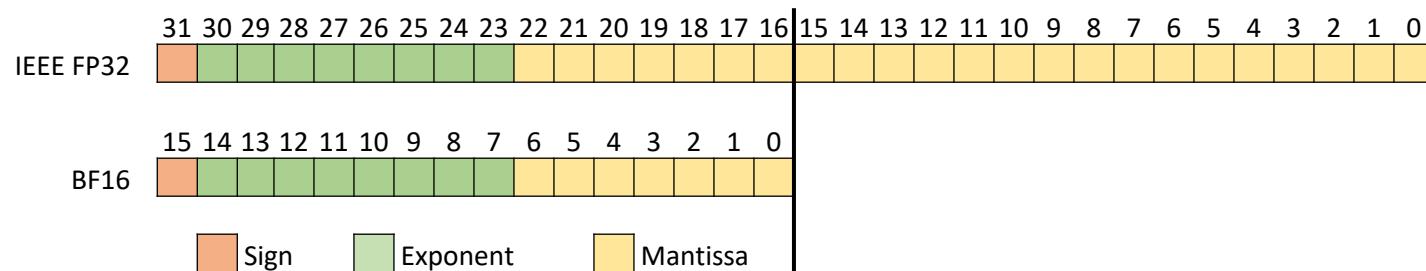
# And what about quantization?

- Representation for weights and activations to a lower precision data type
  - (+) Reduce memory footprint
  - (+) Speed-up computation and reduce power consumption
  - (-) Possible accuracy reduction
- Common data types
  - BF16 (currently the replacement of FP32)
  - INT16/INT8 (interesting for edge computing)
- Types of quantization
  - Dynamic (on-the-fly quantization) vs **Static** (pre-computed) quantization
  - Quantization-aware training (more accurate, but need of access to training dataset and platform) vs **Post-training quantization** (not resource intensive, but may affect accuracy)
  - **Affine** (better use of INT8 range) vs Symmetric Quantization (better performance but higher induced errors in dequantization)



# Using BF16

## ❑ Post-training Static quantization (FP32 → BF16)

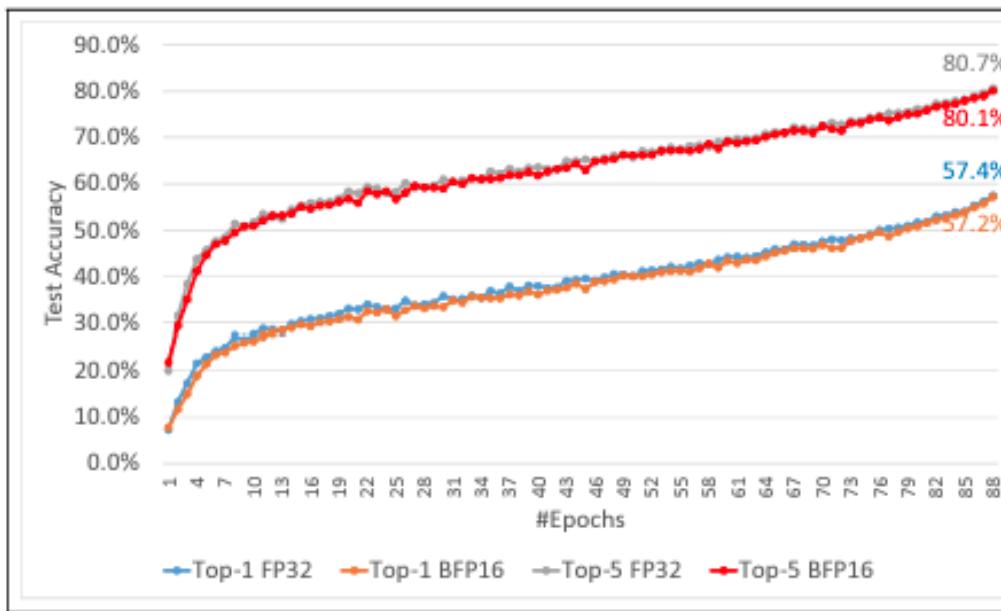


$$value = (-1)^{sign} x 2^{(E-127)} \times \left( 1 + \sum_{i=1}^{23} b_{23-i} 2^{-i} \right)$$

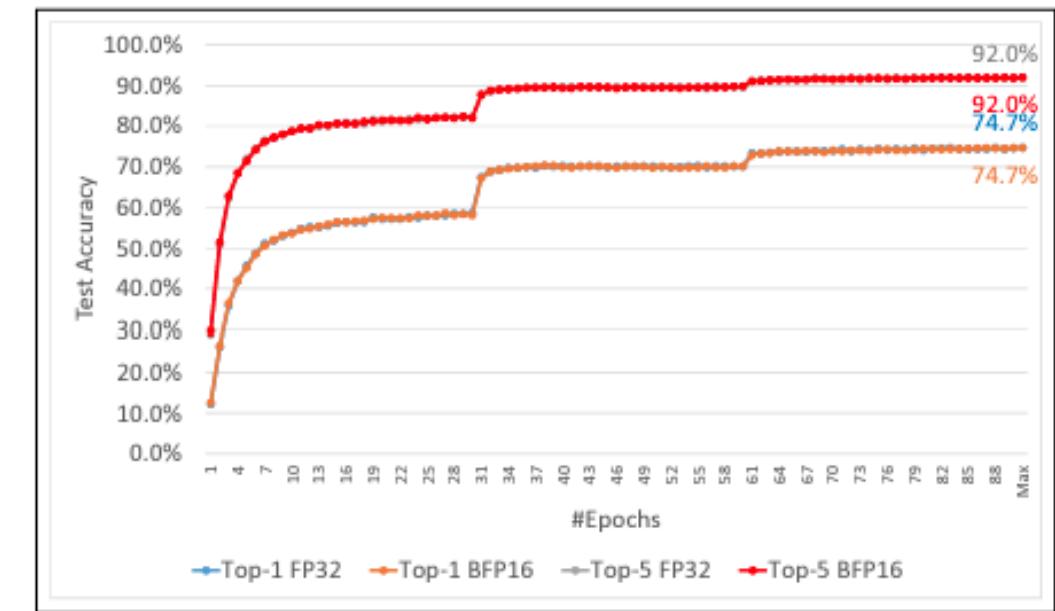
$$value = (-1)^{sign} x 2^{(E-127)} \times \left( 1 + \sum_{i=1}^7 b_{7-i} 2^{-i} \right)$$

- Halves the amount of memory required by parameters
- Improves performance of memory-bandwidth-bound FP operations
- Still computing in FP, so does not significantly affect CNN accuracy

# FP32 vs BF16



(a) AlexNet



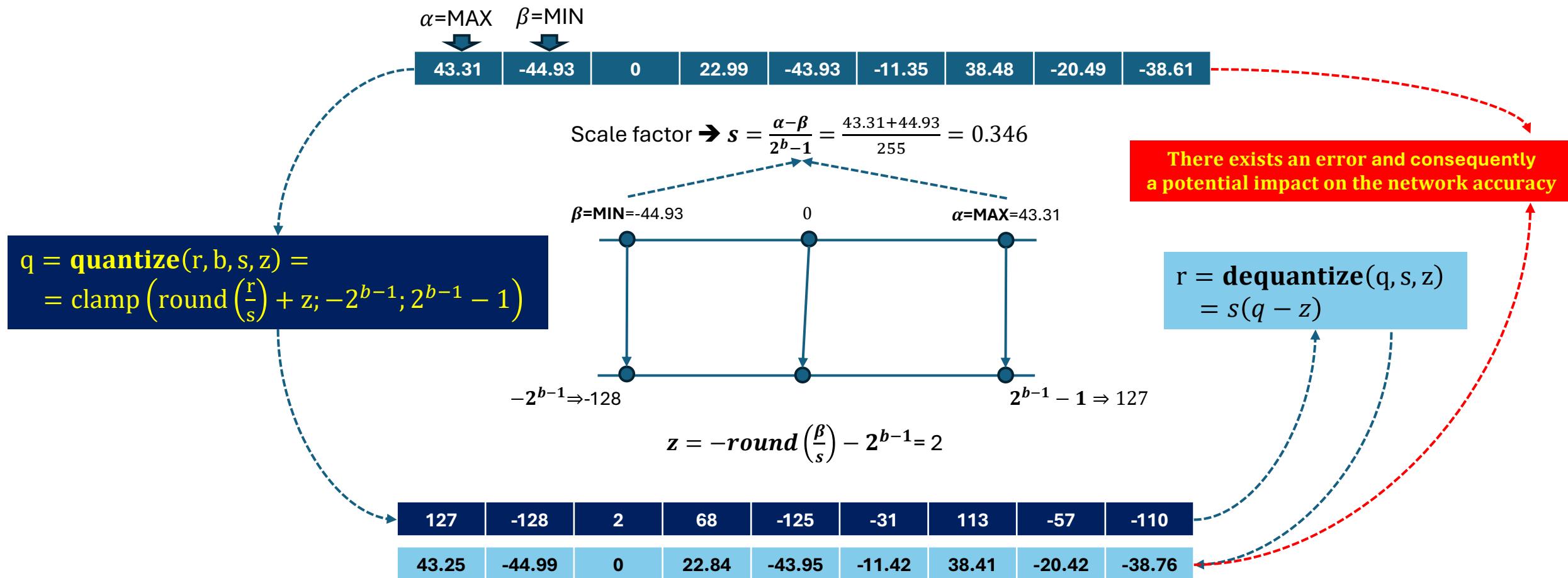
(b) ResNet-50

Source:

D. D. Kalamkar *et al.*, "A study of BFLOAT16 for deep learning training," *arXiv* (Cornell University), May 2019, [Online]. Available: <https://arxiv.org/pdf/1905.12322.pdf>

# Using Integers

- Example using affine (asymmetric) quantization and FP32/BF16→INT8



# Operations with quantized numbers\*

$$y(j) = B(j) + \sum_{i=0}^I x(i) \times w(i, j)$$

biases are adjusted so that  $\rightarrow z_b = 0$  and  $S_b = S_x \times S_w$   
 and remember the dequantization formula  $\rightarrow r_i = s_i(q_i - z_i)$

$$s_y(q_y - z_y) = S_b \times q_b + \sum_{i=0}^I S_x(q_x - zx) \times S_w(q_w - zw)$$

$$q_y = \frac{S_x \times S_w}{S_y} q_b + \frac{S_x \times S_w}{S_y} [\sum_{i=0}^I (q_x - zx) \times (q_w - zw)] + z_y, \text{ where } M_0 = \frac{S_x \times S_w}{S_y} \in [0.1[$$

Tip:  $M_0 = 0.111 \rightarrow M'_0 = 2^3 \times M_0$  [shift left] = 111  $\rightarrow M_0 = M'_0 / 2^3$  [shift right]  
 $\text{So } M'_0 = 2^{32} M_0$

Quantized output  
computation



$$q_y = \frac{M'_0}{2^{32}} (q_b + [\sum_{i=0}^I (q_x - zx) \times (q_w - zw)]) + z_y$$



\* [CoRR 2021] Markus Nagel et al. "A White Paper on Neural Network Quantization", CoRR abs/2106.08295 (2021)

# C-based implementation

$$q_y = \frac{M'0}{2^{32}} (q_b + [ \sum_{i=0}^I (q_x - zx) \times (q_w - zw) ] ) + z_y$$

```
// Applies a linear transformation
// https://pytorch.org/docs/stable/generated/torch.nn.Linear.html#torch.nn.Linear
void fullyConnected_1(
    const float input_features [FC1_INPUT_FEATURES],
    const float input_weights [FC1_FEATURES][FC1_INPUT_FEATURES],
    const float bias[FC1_FEATURES],
    float output_features[FC1_FEATURES]) {

    float accumulated;

    uint16_t f;
    uint16_t nif;
    uint16_t nv;

    // Go through all the values of that feature
    fc1_F: for (f = 0; f < FC1_FEATURES; f++) {

        accumulated = 0.0f;

        // For each feature
        fc1_NIF: for (nif = 0; nif < FC1_INPUT_FEATURES; nif++) {

            accumulated += input_features[nif] * input_weights[f][nif];
        }

        output_features[f] = accumulated + bias[f];
    }
}
```

**FP-based computation**

precomputed  
values

```
void fullyConnected(
    const uint8_t q_x[FEATURES],
    const int8_t z_x,
    const int8_t q_w[OUTPUTS][FEATURES],
    const int8_t z_w[OUTPUTS],
    const uint32_t M[FEATURES],
    const int32_t q_b[FEATURES],
    uint8_t q_y [OUTPUTS],
    const int8_t z_y ) {

    int32_t acc;
    int64_t mXacc, y;
    uint16_t j, i;

    for (j = 0; j < OUTPUTS; j++) {
        acc = 0;
        for (i = 0; i < FEATURES; i++)
            acc += (q_x[i] - z_x) * (q_w[j][i] - z_w[j]);
        acc += q_b[j];
        mXacc = (int64_t)m[j] * acc;
        y = (mXacc>>31 & 0x1) ? (mXacc>>32) + 1 : mXacc>>32;
        y += z_y;
        if (y < 0) q_y[j] = (uint8_t)0;
        else if (y > 255) q_y[j] = (uint8_t)255;
        else q_y[j] = (uint8_t)y;
    }
}
```

Result of previous layer

Output

**INT-based computation**

# Outline

- ❑ Understanding HW accelerators for CNNs:  
Prototyping a FP32 /INT8 CNN on a FPGA: Lenet-5 as a case study
- ❑ **Robustness evaluation of FP-based CNNs using fault injection:  
methodology and lessons learnt**
- ❑ In-Memory Zero-Space Protection of FP-based CNNs using ECCs:  
methodology and lessons learnt
- ❑ Conclusions

# Robutsness evalutation

- ❑ Goal:  
Estimate the impact of faults on the CNN accuracy
- ❑ Targets:  
CNN parameter bits
- ❑ Fault Injection Methodology
  - Which fault model?
  - Which fault injection process?
  - How many faults to inject?

# Robutsness evalutation

- ❑ Goal:  
Estimate the impact of faults on the CNN accuracy
- ❑ Targets:  
CNN parameter bits
- ❑ Fault Injection Methodology
  - **Which fault model?**
  - Which fault injection process?
  - How many faults to inject?

# Basics on fault models

- ❑ A fault model mimics the effect of events provoking a flip in a memory element or a logic gate (soft errors, wear-out, crosstalk, voltage surges, ...)
  - Permanent fault models → Stuck-at-1 / Stuck-at-0 (bits remain 1/0 and the effect remains persistent until replacing the component)
  - Transient model → Bit-flips (bit flips, but the effect can be simply fixed by rewriting the bit)
- ❑ CNN parameters are typically store in HW accelerators' internal buffers, which are not protected by memory ECCs

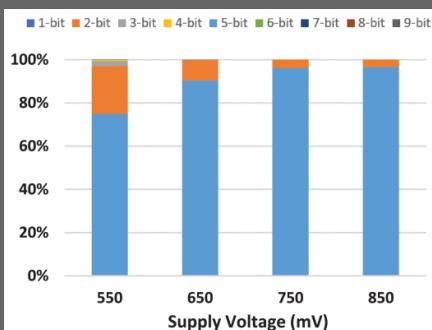
# Already known facts

- ❑ Intrinsic robustness of CNNs to bitflips and stuck-at faults thanks to the information redundancy existing in their parameters
- ❑ INT8 CNNs are more robust than FP32/BF16 CNNs to the occurrence of single bitflips, since they may induce higher value-related effects on network parameters
  - FP32: 22,84 → 0100000110110101100001010001  
→ 01100001101101101011100001010001 (**421323637458275900000!!**)
  - INT8: 68 → 01000100  
→ 01100100 (100)
- ❑ This may not be true in the case of multiple bitflips
  - FP32: 22,84 → 01000001101101101011100001010001  
→ 011000011011011010111000**10101110** (no effect on CNN accuracy)
  - INT8: 68 → 01000100  
→ **10101110** (**All bits changed!!**) → potential effect on CNN accuracy

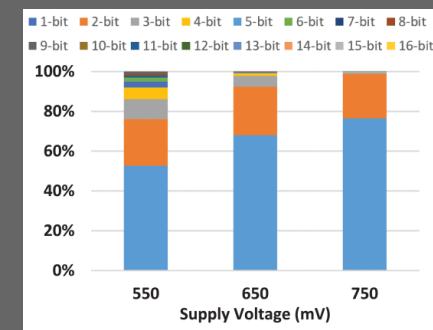
# Importance of multi-bitflips

- ❑ Accidental faults: The number of bits altered by a single ionizing particle increases as CMOS integration does

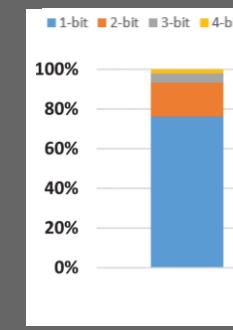
N. J. Pieper et al., "Study of Multicell Upsets in SRAM at a 5-nm Bulk FinFET Node,"  
in *IEEE Transactions on Nuclear Science*, vol. 70, no. 4, pp. 401-409, April 2023



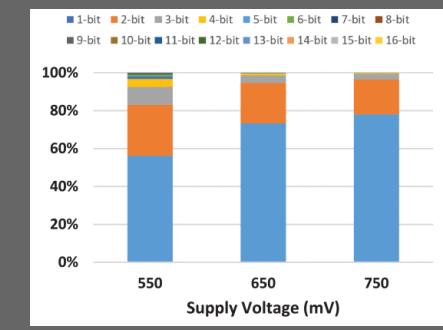
alpha  
particles



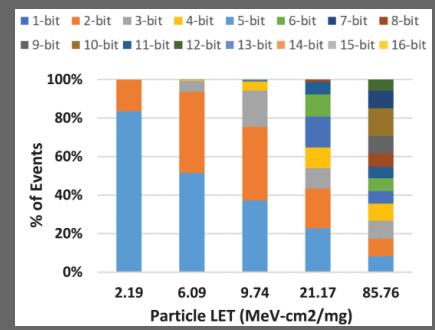
14-MeV  
neutrons



terrestrial  
neutrons



thermal  
neutrons

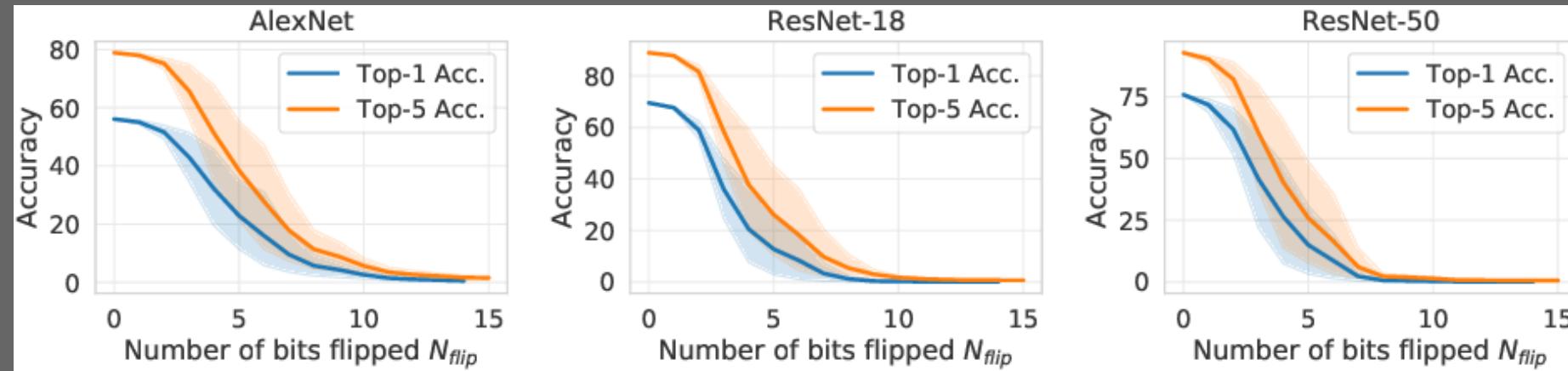


heavy  
ions

# Importance of multi-bitflips

- ❑ Malicious faults: A reduced number of flipped bits in parameters can lead a CNN to crush

Adnan Siraj Rakin, Zhezhi He, and Deliang Fan, “[Bitflip attack: Crushing neural network with progressive bit search](#)” in 2019 IEEE/CVF International Conference on Computer Vision (ICCV), pp. 1211–1220, 2019.

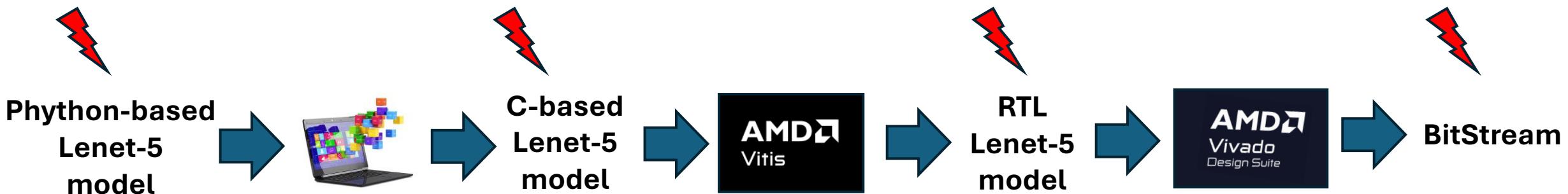


# Robutsness evalutation

- ❑ Goal:  
Estimate the impact of faults on the CNN accuracy
- ❑ Targets:  
CNN parameter bits
- ❑ Fault Injection Methodology
  - Which fault model? Multiple faults
  - **Which fault injection process should be followed?**
  - How many faults to inject?

# General fault injection process

1. Get access to the parameter bits
2. Alter the target bit(s) using a mask
3. Update the corresponding tensor
4. Launch the inference process and take note of the inference accuracy



# Injection of HW faults

- ❑ Use of a fault injection mask where bits to alter are set to 1 or 0
  - Transient faults (bit-flips)
    - $0/1 \rightarrow 1/0$ : *bit XOR 1*
  - Permanent faults (stuck-at-X)
    - $0/1 \rightarrow \text{stuck-at-0} \rightarrow 0$ : *bit AND 0*
    - $0/1 \rightarrow \text{stuck-at-1} \rightarrow 1$ : *bit OR 1*
- ❑ Injection pattern will differentiate the type of fault
  - Locality for accidental faults
  - Potential dispersion for malicious faults

# Levels of injection

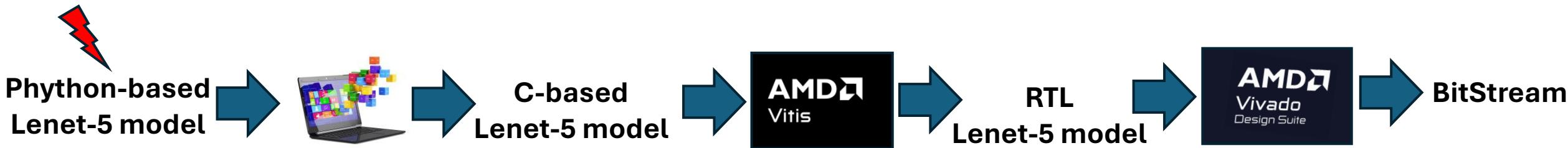
- FP32
  - Python
  - C
- INT8
  - Python
  - C
- RTL
- FPGA



Results must be  
consistent despite the  
level of injection  
considered

# Levels of injection

- ❑ FP32
  - Python
  - C
- ❑ INT8
  - Python
  - C
- ❑ RTL
- ❑ FPGA



# Fault injection into CNNs – Python

```
model = get_model("lenet5", weights="DEFAULT") # Obtain model
model.eval() # Set model in evaluation mode
inject_fault(model, "conv1.weight", 0, 30, "Bit-Flip") # Inject fault
```

# Fault injection into CNNs – Python

```
def inject_fault(model, tensor, element, bit, fault):
    dict = model.state_dict()
    shape = dict[tensor].shape
    flat = dict[tensor].flatten()
    int_value = flat[element].view(torch.int)
    mask = (0x00000001 << bit)
    if fault == "Stuck-at-1":
        faulty = torch.bitwise_or(int_value, mask)
    elif fault == "Stuck-at-0":
        faulty = torch.bitwise_and(int_value, ~mask)
    elif fault == "Bit-Flip":
        faulty = torch.bitwise_xor(int_value, mask)
    else:
        pass
    flat[element] = faulty.view(torch.float)
    dict[tensor] = flat.view(shape)
```

```
model = get_model("lenet5", weights="DEFAULT") # Obtain model
model.eval() # Set model in evaluation mode
inject_fault(model, "conv1.weight", 0, 30, "Bit-Flip") # Inject fault
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    mask = (0x00000001 << bit)
    if fault == "Stuck-at-1":
        faulty = torch.bitwise_or(int_value, mask)
    elif fault == "Stuck-at-0":
        faulty = torch.bitwise_and(int_value, ~mask)
    elif fault == "Bit-Flip":
        faulty = torch.bitwise_xor(int_value, mask)
    else:
        pass
    flat[element] = faulty.view(torch.float)
    dict[tensor] = flat.view(shape)
```

Get the  
dictionary

```
OrderedDict({
    'conv1.weight': tensor([[[[-0.3299266695976257, -0.2522581219673157,...],...]]]),
    'conv1.bias': tensor([ 0.0525683201849461, 0.1234361827373505,...]),
    'conv2.weight': tensor([[[[ 0.0305016357451677, -0.1155040338635445,...],...]]]),
    'conv2.bias': tensor([ 0.1148738339543343, -0.0630381628870964,...]),
    'fc1.weight': tensor([[ 0.0614890158176422, 0.0941545143723488,...]]]),
    'fc1.bias': tensor([-0.0740724205970764, 0.0834083408117294,...]),
    'fc2.weight': tensor([[ -0.0574139244854450, 0.0175603814423084,...]]]),
    'fc2.bias': tensor([-0.0256344508379698, 0.0859057456254959, ...])
})
```

```
model = get_model("lenet5", weights="DEFAULT") # Obtain model
model.eval() # Set model in evaluation mode
inject_fault(model, "conv1.weight", 0, 30, "BF") # Inject fault
```

# Fault injection into CNNs – Python

```
def inject_fault(model, tensor, element, bit, fault):
    dict = model.state_dict()
    shape = dict[tensor].shape
    flat = dict[tensor].flatten()
    int_value = flat[element].view(torch.int)
    mask = (0x00000001 << bit)
    if fault == "Stuck-at-1":
        faulty = torch.bitwise_or(int_value, mask)
    elif fault == "Stuck-at-0":
        faulty = torch.bitwise_and(int_value, ~mask)
    elif fault == "Bit-Flip":
        faulty = torch.bitwise_xor(int_value, mask)
    else:
        pass
    flat[element] = faulty.view(torch.float)
    dict[tensor] = flat.view(shape)
```

Get the shape of  
the tensor to  
reshape it later

```
OrderedDict({
    'conv1.weight': tensor([[[[-0.3299266695976257, -0.2522581219673157,...],...]]]),
    'conv1.bias': tensor([ 0.0525683201849461, 0.1234361827373505,...]),
    'conv2.weight': tensor([[[[ 0.0305016357451677, -0.1155040338635445,...]]]]),
    'conv2.bias': tensor([ 0.1148738339543343, -0.0630381628870964,...]),
    'fc1.weight': tensor([[ 0.0614890158176422, 0.0941545143723488,...]]]),
    'fc1.bias': tensor([-0.0740724205970764, 0.0834083408117294,...]),
    'fc2.weight': tensor([[ -0.0574139244854450, 0.0175603814423084,...]]]),
    'fc2.bias': tensor([-0.0256344508379698, 0.0859057456254959, ...])
})
```

torch.Size([3, 1, 5, 5])

```
model = get_model("lenet5", weights="DEFAULT") # Obtain model
model.eval() # Set model in evaluation mode
inject_fault(model, "conv1.weight", 0, 30, "Bit-Flip") # Inject fault
```

# Fault injection into CNNs – Python

```
def inject_fault(model, tensor, element, bit, fault):
    dict = model.state_dict()
    shape = dict[tensor].shape
    flat = dict[tensor].flatten()
    int_value = flat[element].view(torch.int)
    mask = (0x00000001 << bit)
    if fault == "Stuck-at-1":
        faulty = torch.bitwise_or(int_value, mask)
    elif fault == "Stuck-at-0":
        faulty = torch.bitwise_and(int_value, ~mask)
    elif fault == "Bit-Flip":
        faulty = torch.bitwise_xor(int_value, mask)
    else:
        pass
    flat[element] = faulty.view(torch.float)
    dict[tensor] = flat.view(shape)
```

Flatten the tensor to access its elements

```
OrderedDict({
    'conv1.weight': tensor([[[[-0.3299266695976257, -0.2522581219673157,...],...]]]),
    'conv1.bias': tensor([ 0.0525683201849461, 0.1234361827373505,...]),
    'conv2.weight': tensor([[[[ 0.0305016357451677, -0.1155040338635445,...]]]]),
    'conv2.bias': tensor([ 0.1148738339543343, -0.0630381628870964,...]),
    'fc1.weight': tensor([[ 0.0614890158176422, 0.0941545143723488,...]]]),
    'fc1.bias': tensor([-0.0740724205970764, 0.0834083408117294,...]),
    'fc2.weight': tensor([[ -0.0574139244854450, 0.0175603814423084,...]]]),
    'fc2.bias': tensor([-0.0256344508379698, 0.0859057456254959, ...])
})
torch.Size([3, 1, 5, 5])
tensor([-0.3299266695976257, -0.2522581219673157,...])
```

```
model = get_model("lenet5", weights="DEFAULT") # Obtain model
model.eval() # Set model in evaluation mode
inject_fault(model, "conv1.weight", 0, 30, "Bit-Flip") # Inject fault
```

# Fault injection into CNNs – Python

```
def inject_fault(model, tensor, element, bit, fault):
    dict = model.state_dict()
    shape = dict[tensor].shape
    flat = dict[tensor].flatten()
    int_value = flat[element].view(torch.int)
    mask = (0x00000001 << bit)
    if fault == "Stuck-at-1":
        faulty = torch.bitwise_or(int_value, mask)
    elif fault == "Stuck-at-0":
        faulty = torch.bitwise_and(int_value, ~mask)
    elif fault == "Bit-Flip":
        faulty = torch.bitwise_xor(int_value, mask)
    else:
        pass
    flat[element] = faulty.view(torch.float)
    dict[tensor] = flat.view(shape)
```

Get the float  
element as an  
integer

```
OrderedDict({
    'conv1.weight': tensor([[[[-0.3299266695976257, -0.2522581219673157,...],...]]]),
    'conv1.bias': tensor([ 0.0525683201849461, 0.1234361827373505,...]),
    'conv2.weight': tensor([[[[ 0.0305016357451677, -0.1155040338635445,...]]]]),
    'conv2.bias': tensor([ 0.1148738339543343, -0.0630381628870964,...]),
    'fc1.weight': tensor([[ 0.0614890158176422, 0.0941545143723488,...]]]),
    'fc1.bias': tensor([-0.0740724205970764, 0.0834083408117294,...]),
    'fc2.weight': tensor([[ -0.0574139244854450, 0.0175603814423084,...]]]),
    'fc2.bias': tensor([-0.0256344508379698, 0.0859057456254959, ...])
})
torch.Size([3, 1, 5, 5])
tensor([-0.3299266695976257, -0.2522581219673157,...])
tensor(-1096225754, dtype=torch.int32)101111010101000111011000010011
0
```

```
model = get_model("lenet5", weights="DEFAULT") # Obtain model
model.eval() # Set model in evaluation mode
inject_fault(model, "conv1.weight", 0, 30, "Bit-Flip") # Inject fault
```

# Fault injection into CNNs – Python

```
def inject_fault(model, tensor, element, bit, fault):
    dict = model.state_dict()
    shape = dict[tensor].shape
    flat = dict[tensor].flatten()
    int_value = flat[element].view(torch.int)
    mask = (0x00000001 << bit)
    if fault == "Stuck-at-1":
        faulty = torch.bitwise_or(int_value, mask)
    elif fault == "Stuck-at-0":
        faulty = torch.bitwise_and(int_value, ~mask)
    elif fault == "Bit-Flip":
        faulty = torch.bitwise_xor(int_value, mask)
    else:
        pass
    flat[element] = faulty.view(torch.float)
    dict[tensor] = flat.view(shape)
```

Apply the generated  
mask to flip a bit

```
OrderedDict({
    'conv1.weight': tensor([[[[-0.3299266695976257, -0.2522581219673157,...],...]]]), 
    'conv1.bias': tensor([ 0.0525683201849461, 0.1234361827373505,...]), 
    'conv2.weight': tensor([[[[ 0.0305016357451677, -0.1155040338635445,...]]]]), 
    'conv2.bias': tensor([ 0.1148738339543343, -0.0630381628870964,...]), 
    'fc1.weight': tensor([[ 0.0614890158176422, 0.0941545143723488,...]]]), 
    'fc1.bias': tensor([-0.0740724205970764, 0.0834083408117294,...]), 
    'fc2.weight': tensor([[ -0.0574139244854450, 0.0175603814423084,...]]]), 
    'fc2.bias': tensor([-0.0256344508379698, 0.0859057456254959, ...]])
})
```

torch.Size([3, 1, 5, 5])

tensor([-0.3299266695976257, -0.2522581219673157,...])

tensor(-1096225754, dtype=torch.int32) 10111110101010001110110000100110

tensor(-22483930, dtype=torch.int32) 11111110101010001110110000100110

```
model = get_model("lenet5", weights="DEFAULT") # Obtain model
model.eval() # Set model in evaluation mode
inject_fault(model, "conv1.weight", 0, 30, "Bit-Flip") # Inject fault
```

# Fault injection into CNNs – Python

```
def inject_fault(model, tensor, element, bit, fault):
    dict = model.state_dict()
    shape = dict[tensor].shape
    flat = dict[tensor].flatten()
    int_value = flat[element].view(torch.int)
    mask = (0x00000001 << bit)
    if fault == "Stuck-at-1":
        faulty = torch.bitwise_or(int_value, mask)
    elif fault == "Stuck-at-0":
        faulty = torch.bitwise_and(int_value, ~mask)
    elif fault == "Bit-Flip":
        faulty = torch.bitwise_xor(int_value, mask)
    else:
        pass
    flat[element] = faulty.view(torch.float)
    dict[tensor] = flat.view(shape)
```

Set the faulty integer  
as a float in the  
flattened tensor

```
model = get_model("lenet5", weights="DEFAULT") # Obtain model
model.eval() # Set model in evaluation mode
inject_fault(model, "conv1.weight", 0, 30, "Bit-Flip") # Inject fault
```

```
OrderedDict({
    'conv1.weight': tensor([[[[-0.3299266695976257, -0.2522581219673157, ...], ...]]]),
    'conv1.bias': tensor([ 0.0525683201849461, 0.1234361827373505, ...]),
    'conv2.weight': tensor([[[[ 0.0305016357451677, -0.1155040338635445, ...], ...]]]),
    'conv2.bias': tensor([ 0.1148738339543343, -0.0630381628870964, ...]),
    'fc1.weight': tensor([[ 0.0614890158176422, 0.0941545143723488, ...], ...]),
    'fc1.bias': tensor([-0.0740724205970764, 0.0834083408117294, ...]),
    'fc2.weight': tensor([[ -0.0574139244854450, 0.0175603814423084, ...], ...]),
    'fc2.bias': tensor([-0.0256344508379698, 0.0859057456254959, ...]])
})

torch.Size([3, 1, 5, 5])

tensor([-0.3299266695976257, -0.2522581219673157, ...])

tensor(-1096225754, dtype=torch.int32) 1011110101010001110110000100110
tensor(-22483930, dtype=torch.int32) 1111110101010001110110000100110
tensor([-112268228041022512365824446628171350016.0, -0.2522581219673157, ...])
```

# Fault injection into CNNs – Python

```
def inject_fault(model, tensor, element, bit, fault):
    dict = model.state_dict()
    shape = dict[tensor].shape
    flat = dict[tensor].flatten()
    int_value = flat[element].view(torch.int)
    mask = (0x00000001 << bit)
    if fault == "Stuck-at-1":
        faulty = torch.bitwise_or(int_value, mask)
    elif fault == "Stuck-at-0":
        faulty = torch.bitwise_and(int_value, ~mask)
    elif fault == "Bit-Flip":
        faulty = torch.bitwise_xor(int_value, mask)
    else:
        pass
    flat[element] = faulty.view(torch.float)
    dict[tensor] = flat.view(shape)
```

Reshape the flattened tensor and set it in the dictionary

```
model = get_model("lenet5", weights="DEFAULT") # Obtain model
model.eval() # Set model in evaluation mode
inject_fault(model, "conv1.weight", 0, 30, "Bit-Flip") # Inject fault
```

```
OrderedDict({
    'conv1.weight': tensor([[[[-0.3299266695976257, -0.2522581219673157,...],...]]]),
    'conv1.bias': tensor([ 0.0525683201849461, 0.1234361827373505,...]),
    'conv2.weight': tensor([[[[ 0.0305016357451677, -0.1155040338635445,...]]]]),
    'conv2.bias': tensor([ 0.1148738339543343, -0.0630381628870964,...]),
    'fc1.weight': tensor([[ 0.0614890158176422, 0.0941545143723488,...]]]),
    'fc1.bias': tensor([-0.0740724205970764, 0.0834083408117294,...]),
    'fc2.weight': tensor([[ -0.0574139244854450, 0.0175603814423084,...]]]),
    'fc2.bias': tensor([-0.0256344508379698, 0.0859057456254959, ...])
})

torch.Size([3, 1, 5, 5])

tensor([-0.3299266695976257, -0.2522581219673157,...])

tensor(-1096225754, dtype=torch.int32) 1011110101010001110110000100110

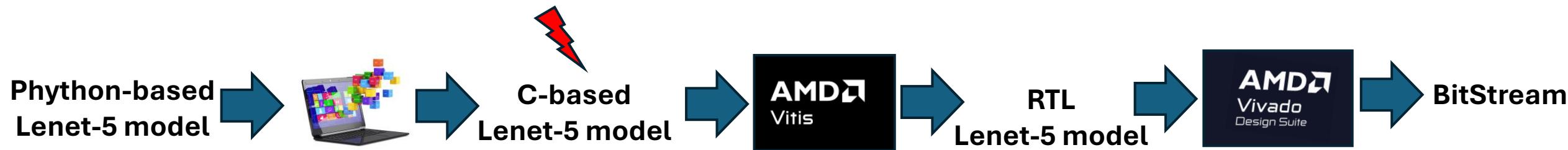
tensor(-22483930, dtype=torch.int32) 1111110101010001110110000100110

tensor([-112268228041022512365824446628171350016.0, -0.2522581219673157,...])

OrderedDict({
    'conv1.weight': tensor([[[[-112268228041022512365824446628171350016.0,...],...]]]),
    ...
})
```

# Levels of injection

- ❑ FP32
  - Python
  - C
- ❑ INT8
  - Python
  - C
- ❑ RTL
- ❑ FPGA



# Fault injection into CNNs – C++

```
void inject_fault(float* tensor, int element, int bit, FAULT_TYPE faultType) {
    float* floatPTR = tensor + element;
    uint32_t* uiPTR = ((uint32_t*)floatPTR);
    uint32_t intValue = *uiPTR;
    uint32_t mask = (0x00000001) << bit;
    switch(faultType){
        case STUCK_AT_0:
            intValue = intValue & ~mask;
            break;
        case STUCK_AT_1:
            intValue = intValue | mask;
            break;
        case BITFLIP:
            intValue = intValue ^ mask;
            break;
        case NO_FAULT:
            break;
    }
    *floatPTR = *((float*)&intValue);
}
```

```
inject_fault(getPointerToTensor(TensorID.KERNEL_C1), 0, 30, FaultType.BITFLIP)
```

# Fault injection into CNNs – C++

```
void inject_fault(float* tensor, int element, int bit, FAULT_TYPE faultType) {
    float* floatPTR = tensor + element;
    uint32_t* uiPTR = ((uint32_t*)floatPTR);
    uint32_t intValue = *uiPTR;
    uint32_t mask = (0x00000001) << bit;
    switch(faultType){
        case STUCK_AT_0:
            intValue = intValue & ~mask;
            break;
        case STUCK_AT_1:
            intValue = intValue | mask;
            break;
        case BITFLIP:
            intValue = intValue ^ mask;
            break;
        case NO_FAULT:
            break;
    }
    *floatPTR = *((float*)&intValue);
}
```

// Get the tensor

```
float KERNEL_C1[C1_KERNELS][C1_INPUT_FEATURES][C1_KERNEL_HEIGHT][C1_KERNEL_WIDTH] = {
    {{-0.2016056776046753, 0.2383067756891251,...},...}}
};

float BIAS_C1[C1_KERNELS] =
    {0.1679450124502182, 0.0189165733754635...};
float KERNEL_C2[C2_KERNELS][C1_KERNELS][C2_KERNEL_HEIGHT][C2_KERNEL_WIDTH] = {
    {{ 0.1170197501778603, 0.0326299667358398,...},...}}
;
float BIAS_C2[C2_KERNELS] =
    { 0.0301316194236279, -0.0470375753939152,...};
float WEIGHTS_FC1[FC1_FEATURES][FC1_INPUT_FEATURES] ={
    {0.0561052113771439, -0.0237863268703222,...},...}
;
float BIAS_FC1[FC1_FEATURES] =
    { 0.0770544037222862, -0.0125858047977090, ...};
float WEIGHTS_FC2[LAST_LAYER_FEATURES][FC1_FEATURES] ={
    {0.1348823159933090, -0.0882048010826111,...},...}
;
float BIAS_FC2[LAST_LAYER_FEATURES] =
    {-0.0609014518558979, 0.0799584165215492, ...};
```

inject\_fault(getPointerToTensor(TensorID.KERNEL\_C1), 0, 30, FaultType.BITFLIP)

# Fault injection into CNNs – C++

```
void inject_fault(float* tensor, int element, int bit, FAULT_TYPE faultType) {
    float* floatPTR = tensor + element;
    uint32_t* uiPTR = ((uint32_t*)floatPTR);
    uint32_t intValue = *uiPTR;
    uint32_t mask = (0x00000001) << bit;
    switch(faultType){
        case STUCK_AT_0:
            intValue = intValue & ~mask;
            break;
        case STUCK_AT_1:
            intValue = intValue | mask;
            break;
        case BITFLIP:
            intValue = intValue ^ mask;
            break;
        case NO_FAULT:
            break;
    }
    *floatPTR = *((float*)&intValue);
}
```

Get a pointer to the float element from the flattened tensor

float KERNEL\_C1[C1\_KERNELS][C1\_INPUT\_FEATURES][C1\_KERNEL\_HEIGHT][C1\_KERNEL\_WIDTH] = {{{-0.2016056776046753, 0.2383067756891251,...},...}}};  
-0.2016056776046753

```
inject_fault(getPointerToTensor(TensorID.KERNEL_C1), 0, 30, FaultType.BITFLIP)
```

# Fault injection into CNNs – C++

```
void inject_fault(float* tensor, int element, int bit, FAULT_TYPE faultType) {
    float* floatPTR = tensor + element;
    uint32_t* uiPTR = ((uint32_t*)floatPTR);
    uint32_t intValue = *uiPTR; _____
    uint32_t mask = (0x00000001) << bit;
    switch(faultType){
        case STUCK_AT_0:
            intValue = intValue & ~mask;
            break;
        case STUCK_AT_1:
            intValue = intValue | (mask);
            break;
        case BITFLIP:
            intValue = intValue ^ (mask);
            break;
        case NO_FAULT:
            break;
    }
    *floatPTR = *((float*)& intValue);
}
```

Get the float element as an integer (binary representation)

```
float KERNEL_C1[C1_KERNELS][C1_INPUT_FEATURES][C1_KERNEL_HEIGHT][C1_KERNEL_WIDTH] = {
    {{-0.2016056776046753, 0.2383067756891251,...},...}}
};
```

-0.2016056776046753

-1102155336

10111110010011100111000110111000

inject\_fault(getPointerToTensor(TensorID.KERNEL\_C1), **0, 30**, FaultType.BITFLIP)

# Fault injection into CNNs – C++

```
void inject_fault(float* tensor, int element, int bit, FAULT_TYPE faultType) {
    float* floatPTR = tensor + element;
    uint32_t* uiPTR = ((uint32_t*)floatPTR);
    uint32_t intValue = *uiPTR;
    uint32_t mask = (0x00000001) << bit;
    switch(faultType){
        case STUCK_AT_0:
            intValue = intValue & ~mask;
            break;
        case STUCK_AT_1:
            intValue = intValue | mask;
            break;
        case BITFLIP:
            intValue = intValue ^ mask;
            break;
        case NO_FAULT:
            break;
    }
    *floatPTR = *((float*)&intValue);
}
```

```
float KERNEL_C1[C1_KERNELS][C1_INPUT_FEATURES][C1_KERNEL_HEIGHT][C1_KERNEL_WIDTH] = {
    {{-0.2016056776046753, 0.2383067756891251,...},...}}
};
```

-0.2016056776046753

-1102155336

10111110010011100111000110111000

-28413512

11111110010011100111000110111000

Apply the generated  
mask to flip a bit

inject\_fault(getPointerToTensor(TensorID.KERNEL\_C1), 0, 30, FaultType.BITFLIP)

# Fault injection into CNNs – C++

```
void inject_fault(float* tensor, int element, int bit, FAULT_TYPE faultType) {
    float* floatPTR = tensor + element;
    uint32_t* uiPTR = ((uint32_t*)floatPTR);
    uint32_t intValue = *uiPTR;
    uint32_t mask = (0x00000001) << bit;
    switch(faultType){
        case STUCK_AT_0:
            intValue = intValue & ~mask;
            break;
        case STUCK_AT_1:
            intValue = intValue | mask;
            break;
        case BITFLIP:
            intValue = intValue ^ mask;
            break;
        case NO_FAULT:
            break;
    }
    *floatPTR = *((float*)&intValue);
}
```

Set the faulty integer  
(binary representation)  
as a float in the tensor

inject\_fault(getPointerToTensor(TensorID.KERNEL\_C1), 0, 30, FaultType.BIT\_FLIP)

```
float KERNEL_C1[C1_KERNELS][C1_INPUT_FEATURES][C1_KERNEL_HEIGHT][C1_KERNEL_WIDTH]={
    {{-0.2016056776046753, 0.2383067756891251,...},...}}
};
```

-0.2016056776046753

-1102155336 10111110010011100111000110111000

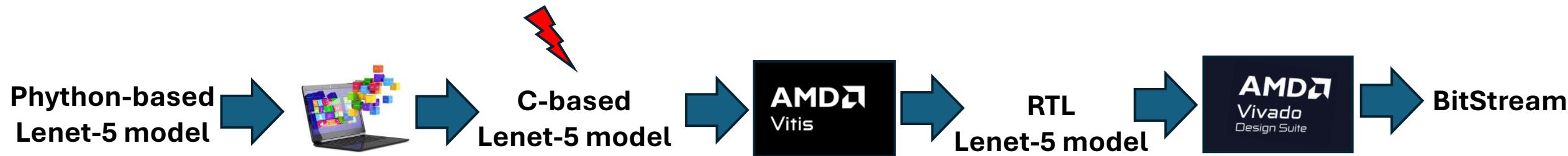
11111110010011100111000110111000

-28413512

-68602857160018544311891551699297370112.0

# Levels of injection

- ❑ FP32
  - Python
  - C
- ❑ INT8
  - Python
  - C
- ❑ RTL
- ❑ FPGA



# Fault injection into quantized C++-based CNNs

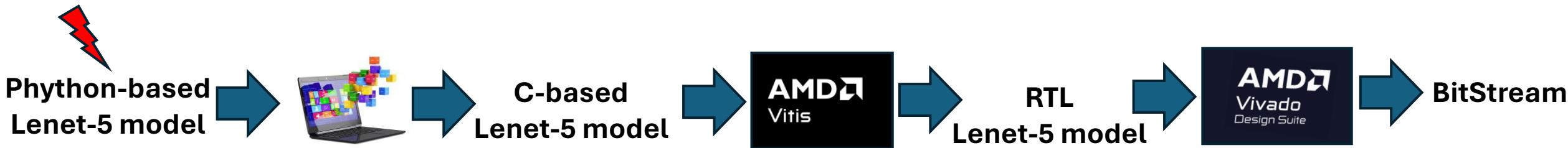
```
template<typename T>
void inject_fault(T* tensor, int element, int bit, FAULT_TYPE faultType) {
    T* dataPTR = tensor + element;
    if (std::is_same<T, int8_t>::value || std::is_same<T, uint8_t>::value)
        uint8_t* uiPTR = ((T*)dataPTR);
    else
        uint32_t* uiPTR = ((T*)dataPTR);
    uint32_t intValue = *uiPTR;
    uint32_t mask = (0x00000001) << bit;
    switch(faultType){
        case STUCK_AT_0:
            intValue = intValue & ~mask;
            break;
        case STUCK_AT_1:
            intValue = intValue | mask;
            break;
        case BITFLIP:
            intValue = intValue ^ mask;
            break;
        case NO_FAULT:
            break;
    }
    *dataPTR = *((T*)& intValue);
}
```

Elements can be INT8, UINT8, INT32 or UINT32  
No major changes!

```
inject_fault<int8_t>(getPointerToTensor(TensorID.KERNEL_C1), 0, 6, FaultType.BIT_FLIP)
```

# Levels of injection

- ❑ FP32
  - Python
  - C
- ❑ INT8
  - Python
  - C
- ❑ RTL
- ❑ FPGA



# Fault injection into quantized torch-based python CNNs

- ❑ Torch models work internally with an heterogeneous dictionary
  - Quantized values internally stored using
    - Value (float)
    - Scalar factor (affects each value and the general factor  $M_0$ )
    - Zero\_point (only weights since it is 0 for biases)
- ❑ How to reproduce the effect of a bitflip in a quantized parameter by acting on its value, zero\_point and scalar factor?

```
OrderedDict({
    'conv1.weight': tensor(
        [[[[-0.0391622632741928, 0.1982589513063431, ...], ...]]]),
        size=(3, 1, 5, 5),
        dtype=torch.qint8,
        quantization_scheme=torch.per_channel_affine,
        scale=tensor(
            [0.0024476414546371, 0.0024339694064111, ...],
            dtype=torch.float64
        ),
        zero_point=tensor([0, 0, ...]),
        axis=0
    ),
    'conv1.bias': Parameter containing:
    tensor(
        [-0.1437491327524185, 0.2681810557842255, ...],
        requires_grad=True
    ),
    'conv1.scale': tensor(0.0500611327588558),
    'conv1.zero_point': tensor(0),
    'fc1.scale': tensor(0.0981808006763458),
    'fc1.zero_point': tensor(63),
    'fc1._packed_params.dtype': torch.qint8,
    'fc1._packed_params._packed_params': (
        tensor([[ 0.1034839898347855, -0.0543729439377785, ...]])
    ...
})
```

# Fault injection into quantized torch-based python CNNs (weights)

```
def injectFaultInConvolutionWeights(model, moduleName, outChannel,
                                    inChannel, height, width, bit):
    weights, biases = modelq._modules[moduleName]._weight_bias()
    scales = weights.q_per_channel_scales()
    zero_points = weights.q_per_channel_zero_points()
    intValue =
        round(w[outChannel][inChannel][height][width].item() / s[outChannel].item()) +
        z[outChannel].item()
    mask = 0x01 << bit;
    injectionValue = (intValue ^ mask) & 0xFF
    faultyValue = (injectionValue - zero_points[outChannel].item()) * scales[outChannel].item()
    weights[outChannel][inChannel][height][width] = faultyValue
    modelq._modules[moduleName].set_weight_bias(weights, biases)
```

```
OrderedDict({
    'conv1.weight': tensor(
        [[[-0.0391622632741928, 0.1982589513063431, ...], ...], ...]),
    size=(3, 1, 5, 5),
    dtype=torch.qint8,
    quantization_scheme=torch.per_channel_affine,
    scale=tensor(
        [0.0024476414546371, 0.0024339694064111, ...],
        dtype=torch.float64
    ),
    zero_point=tensor([0, 0, ...]),
    axis=0
}),
```

-0.03916226327419281

Get weights, scales  
and zero\_points

```
modelq = get_model("quantized_lenet5", weights="DEFAULT", quantize=True)
modelq.eval()
injectFaultInConvolutionWeights(modelq, "conv1", 0, 0, 0, 0, 7)
```

# Fault injection into quantized torch-based python CNNs (weights)

```
def injectFaultInConvolutionWeights(model, moduleName, outChannel,
                                    inChannel, height, width, bit):
    weights, biases = modelq._modules[moduleName]._weight_bias()
    scales = weights.q_per_channel_scales()
    zero_points = weights.q_per_channel_zero_points()
    intValue =
        round(w[outChannel][inChannel][height][width].item() / s[outChannel].item()) +
        z[outChannel].item()
    mask = 0x01 << bit;
    injectionValue = (intValue ^ mask) & 0xFF
    faultyValue = (injectionValue - zero_points[outChannel].item()) * scales[outChannel].item()
    weights[outChannel][inChannel][height][width] = faultyValue
    modelq._modules[moduleName].set_weight_bias(weights, biases)
```

Get the float weight as the corresponding integer value  

$$\text{round}(-0.03916226327419281 / 0.0024476414546371) + 0 = -16$$

```
OrderedDict({
    'conv1.weight': tensor(
        [[[[-0.0391622632741928, 0.1982589513063431, ...], ...], ...], ...],
        size=(3, 1, 5, 5),
        dtype=torch.qint8,
        quantization_scheme=torch.per_channel_affine,
        scale=tensor(
            [0.0024476414546371, 0.0024339694064111, ...],
            dtype=torch.float64
        ),
        zero_point=tensor([0, 0, ...]),
        axis=0
    ),
})
```

-0.03916226327419281

-16 11110000

```
modelq = get_model("quantized_lenet5", weights="DEFAULT", quantize=True)
modelq.eval()
injectFaultInConvolutionWeights(modelq, "conv1", 0, 0, 0, 0, 7)
```

# Fault injection into quantized torch-based python CNNs (weights)

```
def injectFaultInConvolutionWeights(model, moduleName, outChannel,
                                    inChannel, height, width, bit):
    weights, biases = modelq._modules[moduleName]._weight_bias()
    scales = weights.q_per_channel_scales()
    zero_points = weights.q_per_channel_zero_points()
    intValue =
        round(w[outChannel][inChannel][height][width].item() / s[outChannel].item()) +
        z[outChannel].item()
    mask = 0x01 << bit;
    injectionValue = (intValue ^ mask) & 0xFF
    faultyValue = (injectionValue - zero_points[outChannel].item()) * scales[outChannel].item()
    weights[outChannel][inChannel][height][width] = faultyValue
    modelq._modules[moduleName].set_weight_bias(weights, biases)
```

Apply the generated mask to flip a bit

```
OrderedDict({
    'conv1.weight': tensor(
        [[[[-0.0391622632741928, 0.1982589513063431, ...], ...]]]),
        size=(3, 1, 5, 5),
        dtype=torch.qint8,
        quantization_scheme=torch.per_channel_affine,
        scale=tensor(
            [0.0024476414546371, 0.0024339694064111, ...],
            dtype=torch.float64
        ),
        zero_point=tensor([0, 0, ...]),
        axis=0
    ),
```

-0.03916226327419281

-16 11110000

112 01110000

```
modelq = get_model("quantized_lenet5", weights="DEFAULT", quantize=True)
modelq.eval()
injectFaultInConvolutionWeights(modelq, "conv1", 0, 0, 0, 0, 7)
```

# Fault injection into quantized torch-based python CNNs (weights)

```
def injectFaultInConvolutionWeights(model, moduleName, outChannel,
                                    inChannel, height, width, bit):
    weights, biases = modelq._modules[moduleName]._weight_bias()
    scales = weights.q_per_channel_scales()
    zero_points = weights.q_per_channel_zero_points()
    intValue =
        round(w[outChannel][inChannel][height][width].item() / s[outChannel].item()) +
        z[outChannel].item()
    mask = 0x01 << bit;
    injectionValue = (intValue ^ mask) & 0xFF
    faultyValue = (injectionValue - zero_points[outChannel].item()) * scales[outChannel].item()
    weights[outChannel][inChannel][height][width] = faultyValue
    modelq._modules[moduleName].set_weight_bias(weights, biases)
```

Get the faulty integer value as a float value  
 $(112 - 0) \times .0024476414546371 = 0.2741358280181885$

```
modelq = get_model("quantized_lenet5", weights="DEFAULT", quantize=True)
modelq.eval()
injectFaultInConvolutionWeights(modelq, "conv1", 0, 0, 0, 0, 7)
```

```
OrderedDict({
    'conv1.weight': tensor(
        [[[[-0.0391622632741928, 0.1982589513063431, ...], ...]]]),
        size=(3, 1, 5, 5),
        dtype=torch.qint8,
        quantization_scheme=torch.per_channel_affine,
        scale=tensor(
            [0.0024476414546371, 0.0024339694064111, ...]),
        dtype=torch.float64
    ),
    zero_point=tensor([0, 0, ...]),
    axis=0
}),
```

-0.03916226327419281

-16    11110000

112    01110000

0.2741358280181885

# Fault injection into quantized torch-based python CNNs (weights)

```
def injectFaultInConvolutionWeights(model, moduleName, outChannel,
                                    inChannel, height, width, bit):
    weights, biases = modelq._modules[moduleName]._weight_bias()
    scales = weights.q_per_channel_scales()
    zero_points = weights.q_per_channel_zero_points()
    intValue =
        round(w[outChannel][inChannel][height][width].item() / s[outChannel].item()) +
        z[outChannel].item()
    mask = 0x01 << bit;
    injectionValue = (intValue ^ mask) & 0xFF
    faultyValue = (injectionValue - zero_points[outChannel].item()) * scales[outChannel].item()
    weights[outChannel][inChannel][height][width] = faultyValue
    modelq._modules[moduleName].set_weight_bias(weights, biases)
```

Set the faulty weights (and biases) by module name

```
modelq = get_model("quantized_lenet5", weights="DEFAULT", quantize=True)
modelq.eval()
injectFaultInConvolutionWeights(modelq, "conv1", 0, 0, 0, 0, 7)
```

```
OrderedDict({
    'conv1.weight': tensor(
        [[[[-0.0391622632741928, 0.1982589513063431, ...], ...]]]),
    size=(3, 1, 5, 5),
    dtype=torch.qint8,
    quantization_scheme=torch.per_channel_affine,
    scale=tensor(
        [0.0024476414546371, 0.0024339694064111, ...],
        dtype=torch.float64
    ),
    zero_point=tensor([0, 0, ...]),
    axis=0
}),
```

-0.03916226327419281

-16 11110000

112 01110000

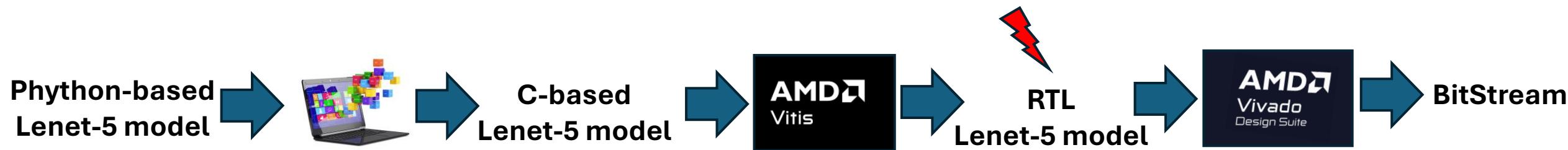
0.2741358280181885

conv1.weight: tensor(

[[[0.2741358280181885, 0.1982589513063431, ...], ...]]),

# Levels of injection

- ❑ FP32
  - Python
  - C
- ❑ INT8
  - Python
  - C
- ❑ RTL
- ❑ FPGA



# Simulation-based fault injection – transient faults in VHDL signals

```

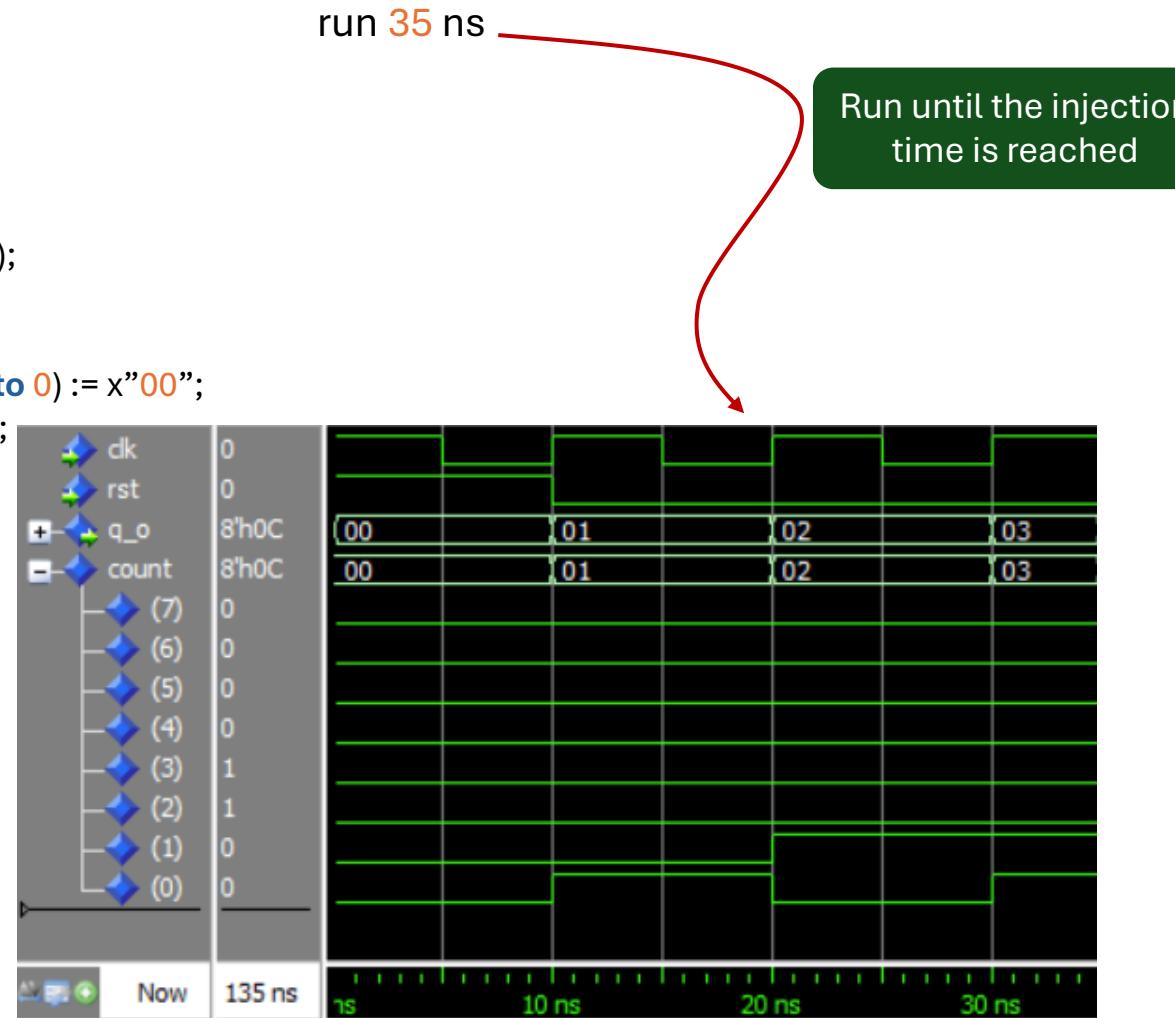
library IEEE;
use IEEE.STD_LOGIC_1164.ALL;
use IEEE.NUMERIC_STD.ALL;
entity Counter8b is
  Port ( clk : in STD_LOGIC;
          rst : in STD_LOGIC;
          q : out STD_LOGIC_VECTOR(7 downto 0));
end Counter8b;
architecture Behavioral of Counter8b is
  constant GND : STD_LOGIC_VECTOR(7 downto 0) := X"00";
  signal count : UNSIGNED(7 downto 0) := GND;
begin
  process(clk)
  begin
    if rising_edge(clk) then
      if rst = '1' then
        count <= GND;
      else
        count <= count + 1;
      end if;
    end if;
  end process;
  q <= std_logic_vector(count);
end Behavioral;

```

# **Simulation-based fault injection of transient faults in VHDL signals**

```
library IEEE;
use IEEE.STD_LOGIC_1164.ALL;
use IEEE.NUMERIC_STD.ALL;
entity Counter8b is
    Port ( clk : in STD_LOGIC;
            rst : in STD_LOGIC;
            q : out STD_LOGIC_VECTOR(7 downto 0));
end Counter8b;
architecture Behavioral of Counter8b is
    constant GND : STD_LOGIC_VECTOR(7 downto 0) := x"00";
    signal count : UNSIGNED(7 downto 0) := GND;
begin
    process(clk)
    begin
        if rising_edge(clk) then
            if rst = '1' then
                count <= GND;
            else
                count <= count + 1;
            end if;
        end if;
    end process;
    q <= std_logic_vector(count);
end Behavioral;
```



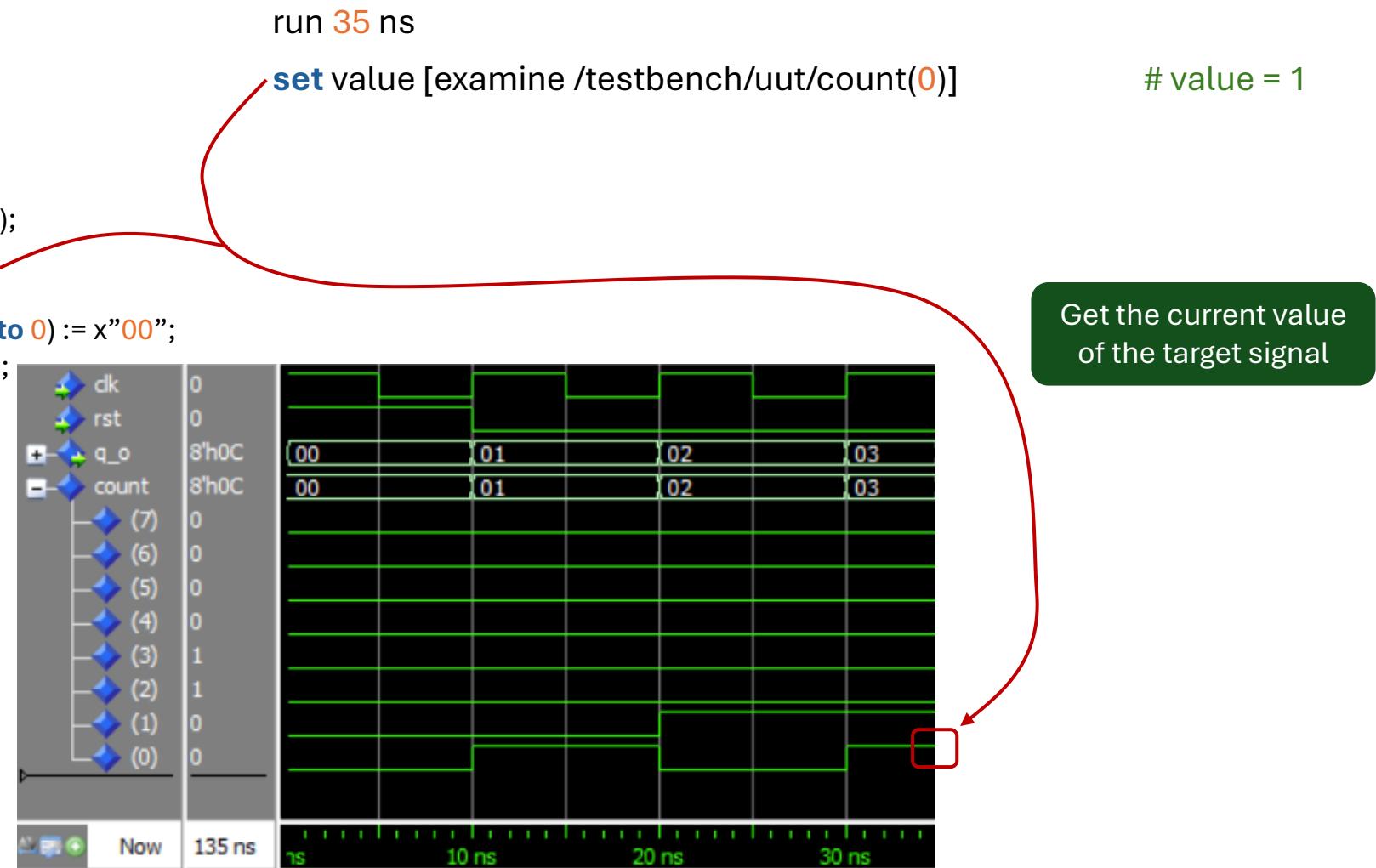


# Simulation-based fault injection – transient faults in VHDL signals

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;
use IEEE.NUMERIC_STD.ALL;
entity Counter8b is
  Port ( clk : in STD_LOGIC;
          rst : in STD_LOGIC;
          q : out STD_LOGIC_VECTOR(7 downto 0));
end Counter8b;
architecture Behavioral of Counter8b is
  constant GND : STD_LOGIC_VECTOR(7 downto 0) := x"00";
  signal count : UNSIGNED(7 downto 0) := GND;
begin
  process(clk)
  begin
    if rising_edge(clk) then
      if rst = '1' then
        count <= GND;
      else
        count <= count + 1;
      end if;
    end if;
  end process;
  q <= std_logic_vector(count);
end Behavioral;

```

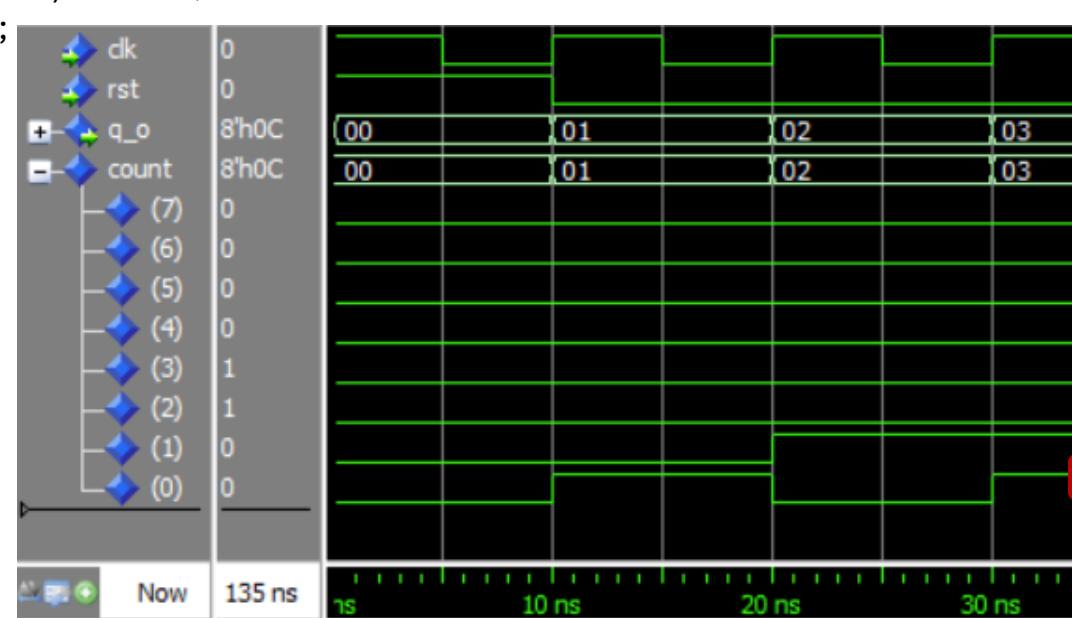


# Simulation-based fault injection – transient faults in VHDL signals

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;
use IEEE.NUMERIC_STD.ALL;
entity Counter8b is
  Port ( clk : in STD_LOGIC;
          rst : in STD_LOGIC;
          q : out STD_LOGIC_VECTOR(7 downto 0));
end Counter8b;
architecture Behavioral of Counter8b is
  constant GND : STD_LOGIC_VECTOR(7 downto 0) := x"00";
  signal count : UNSIGNED(7 downto 0) := GND;
begin
  process(clk)
  begin
    if rising_edge(clk) then
      if rst = '1' then
        count <= GND;
      else
        count <= count + 1;
      end if;
    end if;
  end process;
  q <= std_logic_vector(count);
end Behavioral;

```



run 35 ns

set value [examine /testbench/uut/count(0)] # value = 1  
 set faultyValue [expr !\$value] # faultyValue = 0  
 force -deposit /testbench/uut/count(0) \$faultyValue 0 # inject fault

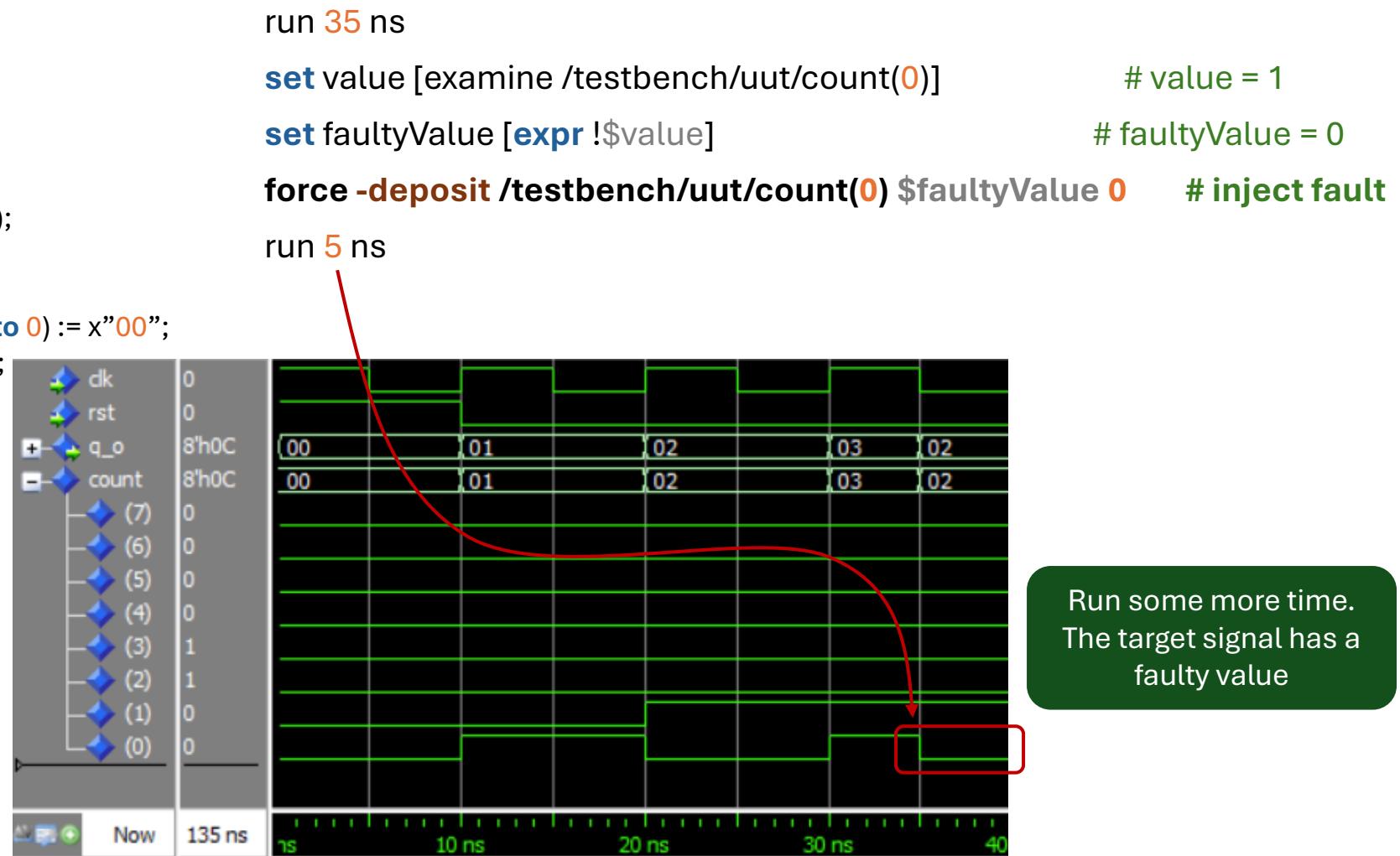
Set the signal to the faulty value until it is overridden by the system dynamics

# Simulation-based fault injection – transient faults in VHDL signals

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;
use IEEE.NUMERIC_STD.ALL;
entity Counter8b is
  Port ( clk : in STD_LOGIC;
          rst : in STD_LOGIC;
          q : out STD_LOGIC_VECTOR(7 downto 0));
end Counter8b;
architecture Behavioral of Counter8b is
  constant GND : STD_LOGIC_VECTOR(7 downto 0) := x"00";
  signal count : UNSIGNED(7 downto 0) := GND;
begin
  process(clk)
  begin
    if rising_edge(clk) then
      if rst = '1' then
        count <= GND;
      else
        count <= count + 1;
      end if;
    end if;
  end process;
  q <= std_logic_vector(count);
end Behavioral;

```

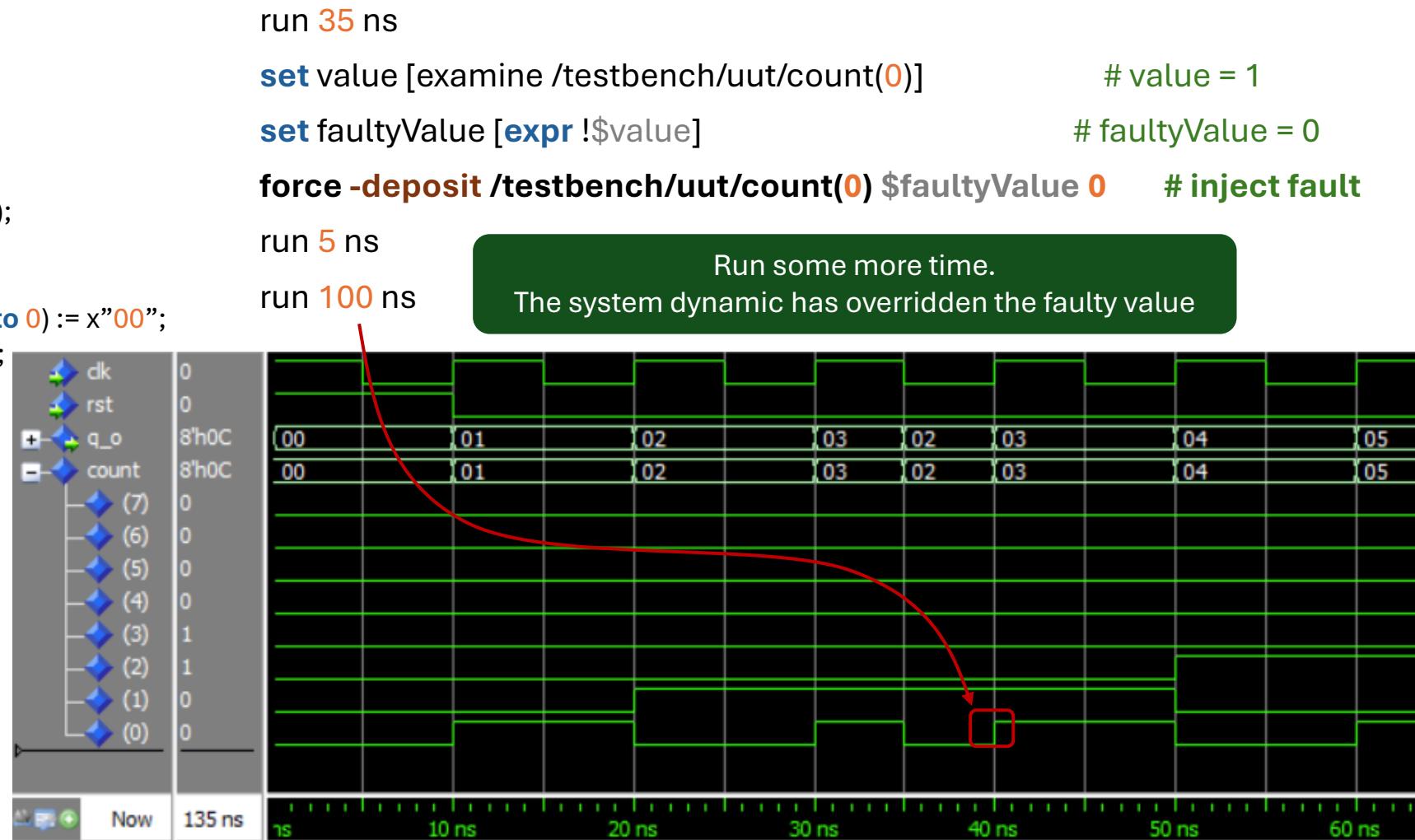


# Simulation-based fault injection – transient faults in VHDL signals

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;
use IEEE.NUMERIC_STD.ALL;
entity Counter8b is
  Port ( clk : in STD_LOGIC;
          rst : in STD_LOGIC;
          q : out STD_LOGIC_VECTOR(7 downto 0));
end Counter8b;
architecture Behavioral of Counter8b is
  constant GND : STD_LOGIC_VECTOR(7 downto 0) := x"00";
  signal count : UNSIGNED(7 downto 0) := GND;
begin
  process(clk)
  begin
    if rising_edge(clk) then
      if rst = '1' then
        count <= GND;
      else
        count <= count + 1;
      end if;
    end if;
  end process;
  q <= std_logic_vector(count);
end Behavioral;

```



# Simulation-based fault injection – permanent faults in VHDL constants

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;
use IEEE.NUMERIC_STD.ALL;
entity Counter8b is
  Port ( clk : in STD_LOGIC;
          rst : in STD_LOGIC;
          q : out STD_LOGIC_VECTOR(7 downto 0));
end Counter8b;
architecture Behavioral of Counter8b is
  constant GND : STD_LOGIC_VECTOR(7 downto 0) := X"00";
  signal count : UNSIGNED(7 downto 0) := GND;
begin
  process(clk)
  begin
    if rising_edge(clk) then
      if rst = '1' then
        count <= GND;
      else
        count <= count + 1;
      end if;
    end if;
  end process;
  q <= std_logic_vector(count);
end Behavioral;

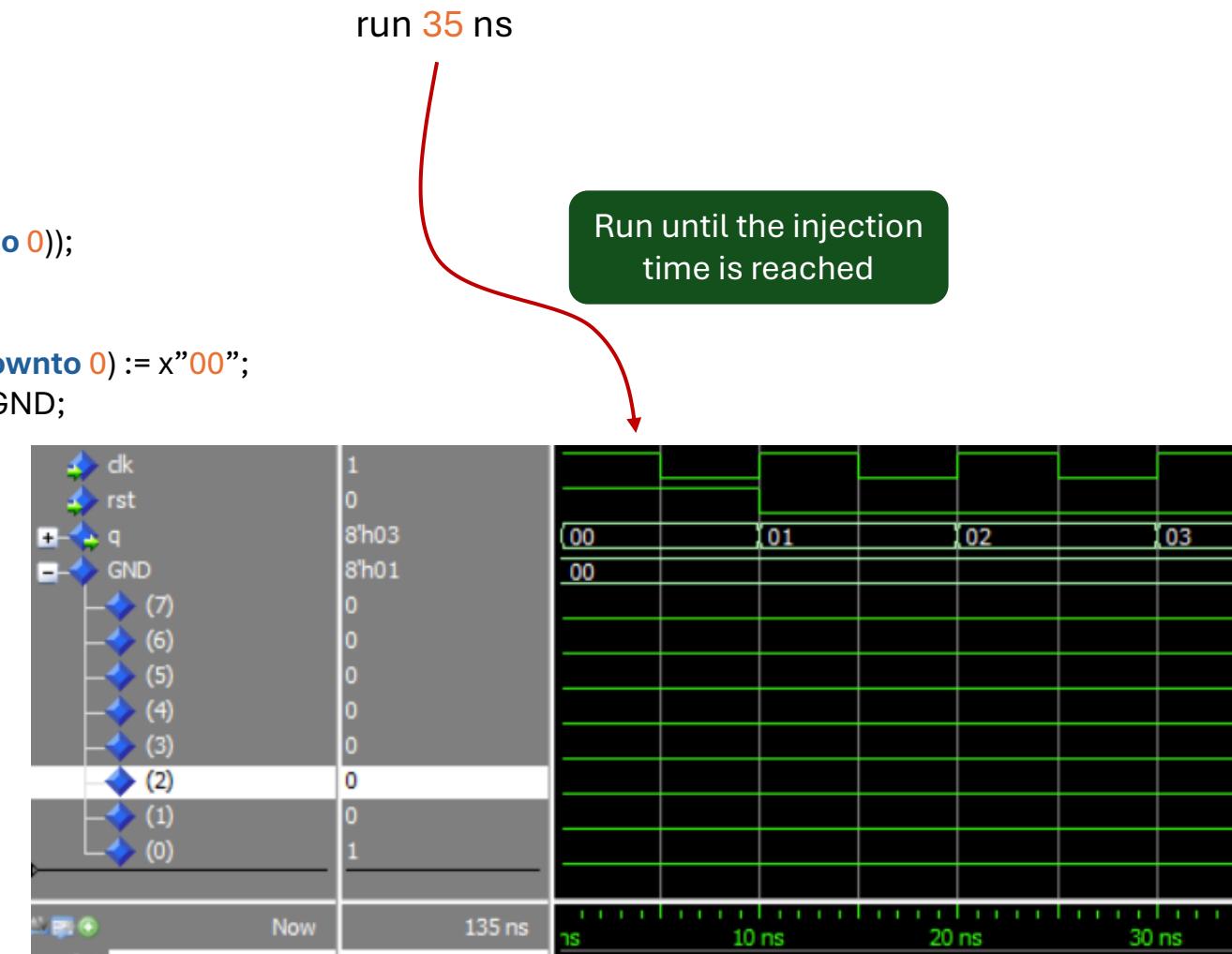
```

# Simulation-based fault injection – permanent faults in VHDL constants

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;
use IEEE.NUMERIC_STD.ALL;
entity Counter8b is
  Port ( clk : in STD_LOGIC;
          rst : in STD_LOGIC;
          q : out STD_LOGIC_VECTOR(7 downto 0));
end Counter8b;
architecture Behavioral of Counter8b is
  constant GND : STD_LOGIC_VECTOR(7 downto 0) := X"00";
  signal count : UNSIGNED(7 downto 0) := GND;
begin
  process(clk)
  begin
    if rising_edge(clk) then
      if rst = '1' then
        count <= GND;
      else
        count <= count + 1;
      end if;
    end if;
  end process;
  q <= std_logic_vector(count);
end Behavioral;

```

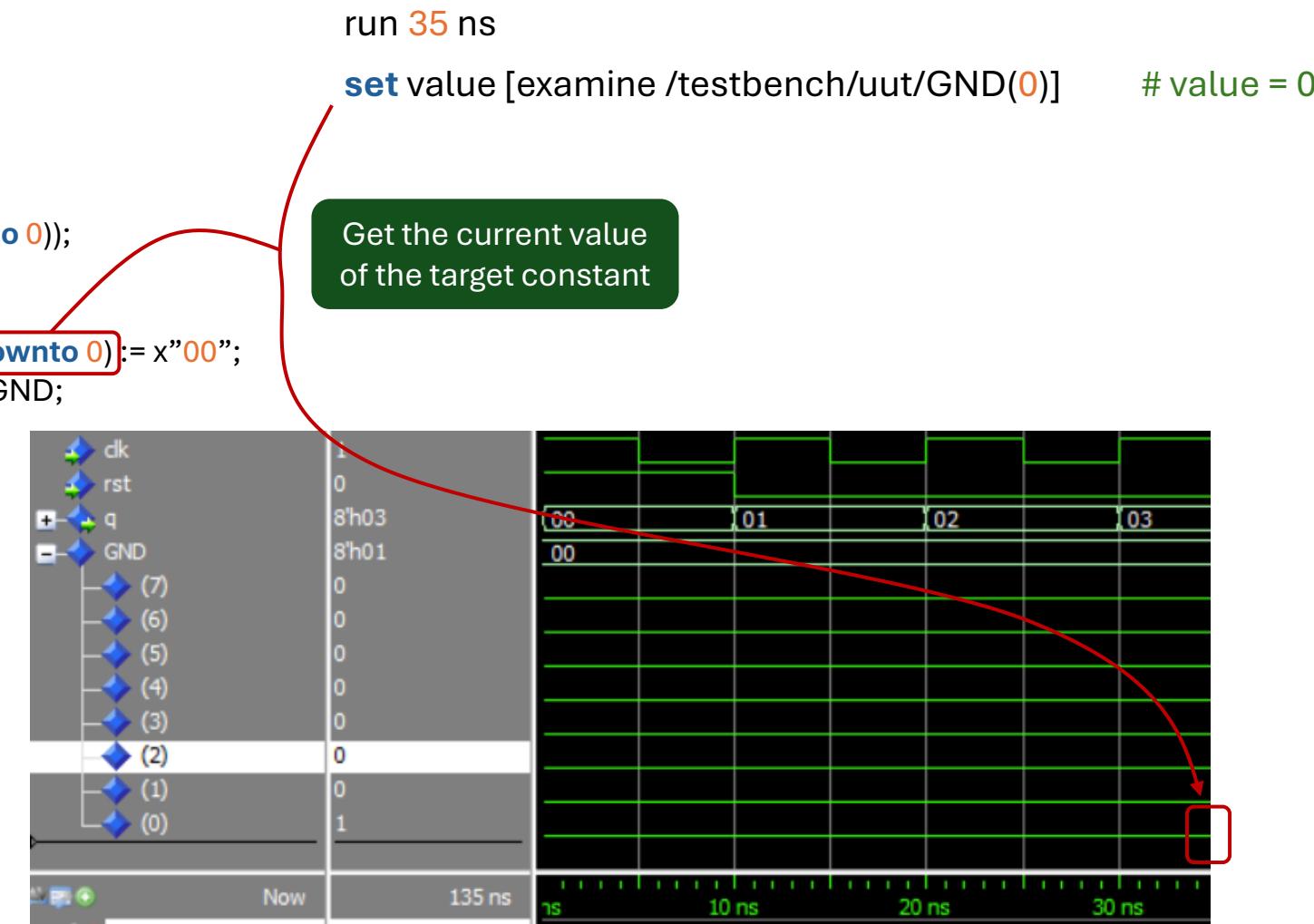


# Simulation-based fault injection – permanent faults in VHDL constants

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;
use IEEE.NUMERIC_STD.ALL;
entity Counter8b is
  Port ( clk : in STD_LOGIC;
          rst : in STD_LOGIC;
          q : out STD_LOGIC_VECTOR(7 downto 0));
end Counter8b;
architecture Behavioral of Counter8b is
  constant GND : STD_LOGIC_VECTOR(7 downto 0) := x"00";
  signal count : UNSIGNED(7 downto 0) := GND;
begin
  process(clk)
  begin
    if rising_edge(clk) then
      if rst = '1' then
        count <= GND;
      else
        count <= count + 1;
      end if;
    end if;
  end process;
  q <= std_logic_vector(count);
end Behavioral;

```



# Simulation-based fault injection – permanent faults in VHDL constants

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;
use IEEE.NUMERIC_STD.ALL;
entity Counter8b is
  Port ( clk : in STD_LOGIC;
          rst : in STD_LOGIC;
          q : out STD_LOGIC_VECTOR(7 downto 0));
end Counter8b;
architecture Behavioral of Counter8b is
  constant GND : STD_LOGIC_VECTOR(7 downto 0) := x"00";
  signal count : UNSIGNED(7 downto 0) := GND;
begin
  process(clk)
  begin
    if rising_edge(clk) then
      if rst = '1' then
        count <= GND;
      else
        count <= count + 1;
      end if;
    end if;
  end process;
  q <= std_logic_vector(count);
end Behavioral;

```

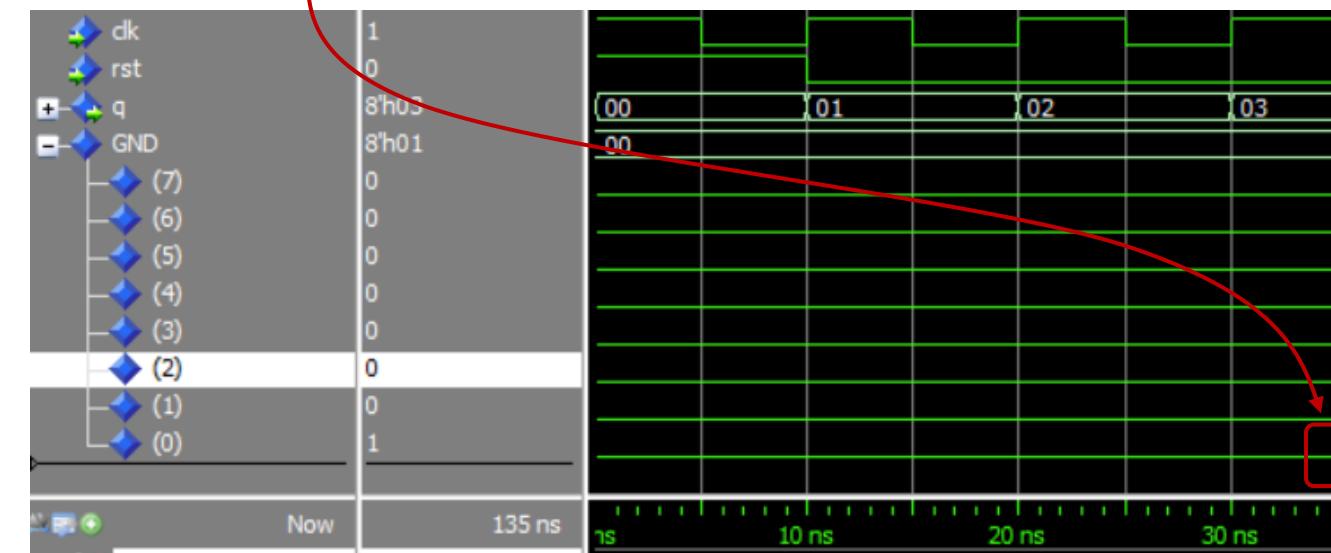
run 35 ns

**set value [examine /testbench/uut/GND(0)] # value = 0**

**set faultyValue [expr !\$value] # faultyValue = 1**

**change /testbench/uut/GND(0) \$faultyValue # inject fault**

Set the constant to the faulty value



# Simulation-based fault injection – permanent faults in VHDL constants

```

library IEEE;
use IEEE.STD_LOGIC_1164.ALL;
use IEEE.NUMERIC_STD.ALL;
entity Counter8b is
  Port ( clk : in STD_LOGIC;
          rst : in STD_LOGIC;
          q : out STD_LOGIC_VECTOR(7 downto 0));
end Counter8b;
architecture Behavioral of Counter8b is
  constant GND : STD_LOGIC_VECTOR(7 downto 0) := x"00";
  signal count : UNSIGNED(7 downto 0) := GND;
begin
  process(clk)
  begin
    if rising_edge(clk) then
      if rst = '1' then
        count <= GND;
      else
        count <= count + 1;
      end if;
    end if;
  end process;
  q <= std_logic_vector(count);
end Behavioral;

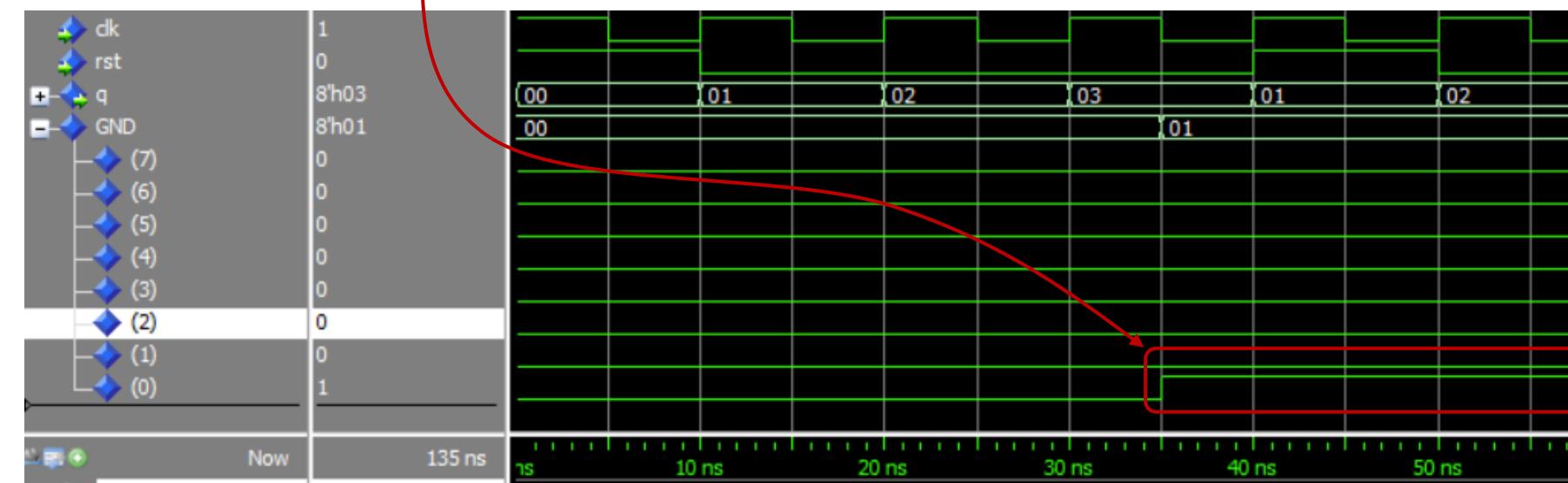
```

```

run 35 ns
set value [examine /testbench/uut/GND(0)]      # value = 0
set faultyValue [expr !$value]                   # faultyValue = 1
change /testbench/uut/GND(0) $faultyValue      # inject fault
run 100 ns

```

Run some more time.  
The fault is permanent (constants are not supposed to change, after all)



# RTL-based injection in the FP32 Lenet-5 (permanent faults on constants)

```
entity cnn_convolution2DRelu_1 is
port (
    ap_clk : IN STD_LOGIC;
...
end entity;

architecture behav of cnn_convolution2DRelu_1 is
...
constant ap_const_lv32_BE40F773 : STD_LOGIC_VECTOR (31 downto 0) := "1011111001000000111011101110011";
constant ap_const_lv32_3E26A585 : STD_LOGIC_VECTOR (31 downto 0) := "001111100010011010010110000101";
constant ap_const_lv32_3E6CFE34 : STD_LOGIC_VECTOR (31 downto 0) := "0011111001101100111111000110100";
constant ap_const_lv32_3E58F215 : STD_LOGIC_VECTOR (31 downto 0) := "00111110010110001111001000010101";
constant ap_const_lv32_3D150561 : STD_LOGIC_VECTOR (31 downto 0) := "00111101000101010000010101100001";
constant ap_const_lv32_3EB152B2 : STD_LOGIC_VECTOR (31 downto 0) := "00111110101100010101001010110010";
...

```

## First Convolution2D + Relu

Highly complex description  
8535 VHDL lines vs 40 C++  
lines (comments excluded)

# RTL-based injection in the FP32 Lenet-5 (permanent faults on constants)

```
entity cnn_convolution2DRelu_1 is
port (
    ap_clk : IN STD_LOGIC;
...
end entity;

architecture behav of cnn_convolution2DRelu_1 is
...
constant ap_const_lv32_BE40F773 : STD_LOGIC_VECTOR (31 downto 0) := "1011111001000000111011101110011";
constant ap_const_lv32_3E26A585 : STD_LOGIC_VECTOR (31 downto 0) := "001111100010011010010110000101";
constant ap_const_lv32_3E6CFE34 : STD_LOGIC_VECTOR (31 downto 0) := "0011111001101100111111000110100";
constant ap_const_lv32_3E58F215 : STD_LOGIC_VECTOR (31 downto 0) := "00111110010110001111001000010101";
constant ap_const_lv32_3D150561 : STD_LOGIC_VECTOR (31 downto 0) := "00111101000101010000010101100001";
constant ap_const_lv32_3EB152B2 : STD_LOGIC_VECTOR (31 downto 0) := "00111110101100010101001010110010";
...
```

## First Convolution2D + Relu

Highly complex description  
8535 VHDL lines vs 40 C++  
lines (comments excluded)

3 output channels, kernel height of  
5, and kernel width of 5  
 $3 \times 5 \times 5 = 75$  weights (float)

-0.18844394385814666748046875

# RTL-based injection in the FP32 Lenet-5 (permanent faults on constants)

```
entity cnn_convolution2DRelu_1 is
port (
    ap_clk : IN STD_LOGIC;
...
end entity;

architecture behav of cnn_convolution2DRelu_1 is
...
constant ap_const_lv32_BE40F773 : STD_LOGIC_VECTOR (31 downto 0) := "1011111001000000111011101110011";
constant ap_const_lv32_3E26A585 : STD_LOGIC_VECTOR (31 downto 0) := "00111110001001101010010110000101";
constant ap_const_lv32_3E6CFE34 : STD_LOGIC_VECTOR (31 downto 0) := "0011111001101100111111000110100";
constant ap_const_lv32_3E58F215 : STD_LOGIC_VECTOR (31 downto 0) := "00111110010110001111001000010101";
constant ap_const_lv32_3D150561 : STD_LOGIC_VECTOR (31 downto 0) := "00111101000101010000010101100001";
constant ap_const_lv32_3EB152B2 : STD_LOGIC_VECTOR (31 downto 0) := "001111101011000101010010110010";
```

## First Convolution2D + Relu

Highly complex description  
8535 VHDL lines vs 40 C++  
lines (comments excluded)

3 output channels, kernel height of  
5, and kernel width of 5  
 $3 \times 5 \times 5 = 75$  weights (float)

permanent fault must be injected  
using the **change** command

-0.18844394385814666748046875

# RTL-based injection in the FP32 Lenet-5 (transient faults on signals)

```
entity cnn_convolution2DRelu_KERNEL_CONV_2_0_0_0_ROM_AUTO_1R is
...
port (
    address0 : in std_logic_vector(AddressWidth-1 downto 0);
...
);
end entity;
```

```
architecture rtl of cnn_convolution2DRelu_KERNEL_CONV_2_0_0_0_ROM_AUTO_1R is
```

```
type mem_array is array (0 to AddressRange-1) of std_logic_vector (DataWidth-1 downto 0);
signal mem0 : mem_array := (
    0 => "10111100110110101010110010010111",
    1 => "00111110000111010010001000111010",
    2 => "0011110100011100010001011010110",
    3 => "10111101100001110111011100100010",
    4 => "10111110001101000010101000011011",
    5 => "10111101101001001001001100011"
);
...
...
```

## Second Convolution2D + Relu

Highly complex description  
 22737 VHDL lines vs 40 C++  
 lines (comments and memories  
 descriptions excluded)

# RTL-based injection in the FP32 Lenet-5 (transient faults on signals)

```
entity cnn_convolution2DRelu_KERNEL_CONV_2_0_0_0_ROM_AUTO_1R is
...
port (
    address0 : in std_logic_vector(AddressWidth-1 downto 0);
...
);
end entity;
```

```
architecture rtl of cnn_convolution2DRelu_KERNEL_CONV_2_0_0_0_ROM_AUTO_1R is
```

```
type mem_array is array (0 to AddressRange-1) of std_logic_vector (DataWidth-1 downto 0);
```

```
signal mem0 : mem_array := (
```

```
0 => "10111100110110101010110010010111",
1 => "001111000011010010001000111010",
2 => "0011110100011100010001011010110",
3 => "101111010000110111011100100010",
4 => "10111110001101000010101000011011",
5 => "10111101101001001001001100011"
```

```
);
```

```
...
```

## Second Convolution2D + Relu

Highly complex description  
22737 VHDL lines vs 40 C++  
lines (comments and memories  
descriptions excluded)

6 output channels, kernel height of 5, and  
kernel width of 5  
 $6 \times 5 \times 5 = 150$  weights (float) to process

-0.02669362537562847137451171875

# RTL-based injection in the FP32 Lenet-5 (transient faults on signals)

```
entity cnn_convolution2DRelu_KERNEL_CONV_2_0_0_0_ROM_AUTO_1R is
...
port (
    address0 : in std_logic_vector(AddressWidth-1 downto 0);
...
);
end entity;
```

```
architecture rtl of cnn_convolution2DRelu_KERNEL_CONV_2_0_0_0_ROM_AUTO_1R is
```

```
type mem_array is array (0 to AddressRange-1) of std_logic_vector (DataWidth-1
downto 0);
signal mem0 : mem_array := (
    0 => "101111001101101010110010010111",
    1 => "00111110000111010010001000111010",
    2 => "0011110100111100010001011010110",
    3 => "10111101100001110111011100100010",
    4 => "1011111000110100010101000011011",
    5 => "10111101101001001001001100011"
);
```

## Second Convolution2D + Relu

Highly complex description  
22737 VHDL lines vs 40 C++  
lines (comments and memories  
descriptions excluded)

6 output channels, kernel height of 5, and  
kernel width of 5  
 $6 \times 5 \times 5 = 150$  weights (float) to process

-0.02669362537562847137451171875

transient fault must be injected using the **force**  
command (although it will actually be a permanent  
fault because the memory content is never rewritten)

```
entity cnn_convolution2DRelu_1 is
...
end entity;
architecture behav of cnn_convolution2DRelu_1 is
...
constant ap_const_lv32_717 : STD_LOGIC_VECTOR (31 downto 0) := "00000000000000000000000011100010";
constant ap_const_lv32_9E : STD_LOGIC_VECTOR (31 downto 0) := "00000000000000000000000010011110";
constant ap_const_lv32_D0 : STD_LOGIC_VECTOR (31 downto 0) := "000000000000000000000000110111100000";
constant ap_const_lv32_5F8198 : STD_LOGIC_VECTOR (31 downto 0) := "000000000101111100000011001100";
constant ap_const_lv32_524BD1 : STD_LOGIC_VECTOR (31 downto 0) := "00000000010100100100101111010001";
constant ap_const_lv32_4A5C13 : STD_LOGIC_VECTOR (31 downto 0) := "0000000001001001010110000010011"; ....
```

**First Convolution2D + Relu**  
Highly complex description  
8535 VHDL lines vs 54 C++  
lines (comments and memories  
descriptions excluded)

```
entity cnn_convolution2DRelu_1_p_ZL13KERNEL_CONV_1_0_0_0_ROM_AUTO_1R is
...
end entity;
architecture rtl of cnn_convolution2DRelu_1_p_ZL13KERNEL_CONV_1_0_0_0_ROM_AUTO_1R is
...
type mem_array is array (0 to AddressRange-1) of std_logic_vector (DataWidth-1 downto 0);
signal mem0 : mem_array := (
  0 => "11110000", 1 => "01110110", 2 => "10001011");
```

# RTL-based injection in the INT8 Lenet-5 (constants)

```
entity cnn_convolution2DRelu_1 is
...
end entity;
architecture behav of cnn_convolution2DRelu_1 is
...
constant ap_const_lv32_717 : STD_LOGIC_VECTOR (31 downto 0) := "00000000000000000000000011100010";
constant ap_const_lv32_9E : STD_LOGIC_VECTOR (31 downto 0) := "00000000000000000000000010011110";
constant ap_const_lv32_D0 : STD_LOGIC_VECTOR (31 downto 0) := "000000000000000000000000110111100000";
constant ap_const_lv32_5F8198 : STD_LOGIC_VECTOR (31 downto 0) := "000000000101111100000011001100";
constant ap_const_lv32_524BD1 : STD_LOGIC_VECTOR (31 downto 0) := "0000000001010010010010111101001";
constant ap_const_lv32_4A5C13 : STD_LOGIC_VECTOR (31 downto 0) := "000000000100100101110000010011"; ....
```

3 output channels : 3 bias (int32)

**First Convolution2D + Relu**

Highly complex description  
8535 VHDL lines vs 54 C++  
lines (comments and memories  
descriptions excluded)

```
entity cnn_convolution2DRelu_1_p_ZL13KERNEL_CONV_1_0_0_0_ROM_AUTO_1R is
...
end entity;
architecture rtl of cnn_convolution2DRelu_1_p_ZL13KERNEL_CONV_1_0_0_0_ROM_AUTO_1R is
...
type mem_array is array (0 to AddressRange-1) of std_logic_vector (DataWidth-1 downto 0);
signal mem0 : mem_array := (
  0 => "11110000", 1 => "01110110", 2 => "10001011");
```

3 output channels : 3 M (int32)

# RTL-based injection in the INT8 Lenet-5 (constants + signals)

```
entity cnn_convolution2DRelu_1 is
...
end entity;
architecture behav of cnn_convolution2DRelu_1 is
...
constant ap_const_lv32_717 : STD_LOGIC_VECTOR (31 downto 0) := "0000000000000000000000000011100010";
constant ap_const_lv32_9E : STD_LOGIC_VECTOR (31 downto 0) := "000000000000000000000000000010011110";
constant ap_const_lv32_D0 : STD_LOGIC_VECTOR (31 downto 0) := "00000000000000000000000000110111100000";
constant ap_const_lv32_5F8198 : STD_LOGIC_VECTOR (31 downto 0) := "0000000001011111000000110011000";
constant ap_const_lv32_524BD1 : STD_LOGIC_VECTOR (31 downto 0) := "0000000001010010010010111101001";
constant ap_const_lv32_4A5C13 : STD_LOGIC_VECTOR (31 downto 0) := "000000000100100101110000010011"; ....
```

3 output channels : 3 bias (int32)

**First Convolution2D + Relu**  
Highly complex description  
8535 VHDL lines vs 54 C++  
lines (comments and memories  
descriptions excluded)

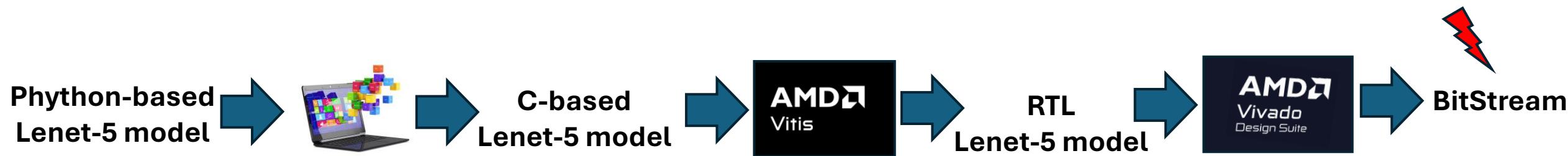
```
entity cnn_convolution2DRelu_1_p_ZL13KERNEL_CONV_1_0_0_0_ROM_AUTO_1R is
...
end entity;
architecture rtl of cnn_convolution2DRelu_1_p_ZL13KERNEL_CONV_1_0_0_0_ROM_AUTO_1R is
...
type mem_array is array (0 to AddressRange-1) of std_logic_vector (DataWidth-1 downto 0);
signal mem0 : mem_array :=
  0 => "11110000", 1 => "01110110", 2 => "10001011";
```

3 output channels : 3 M (int32)

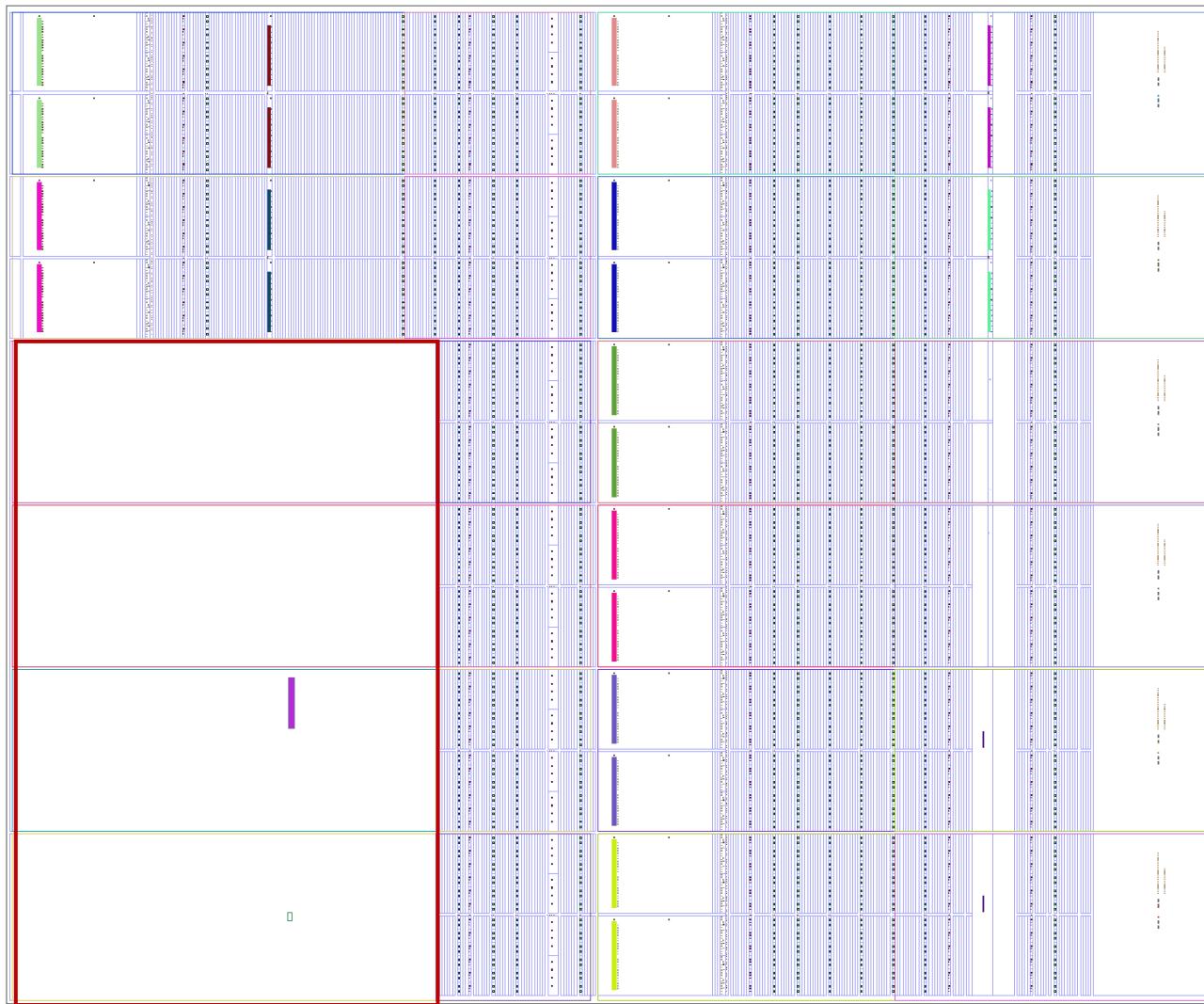
kernel height of 5, and kernel width of 5  
5 x 5 = 25 memories (int8) to process

# Levels of injection

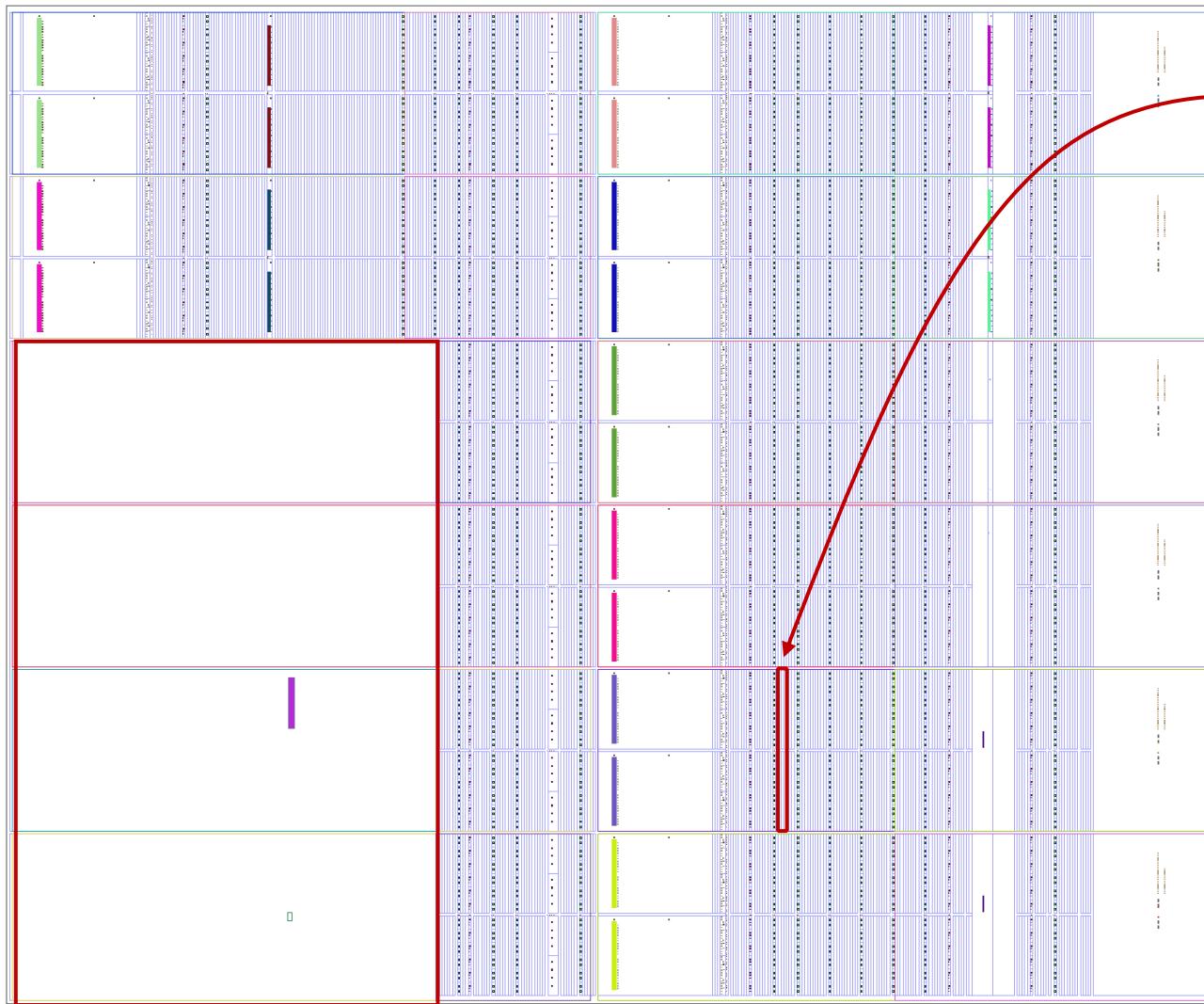
- ❑ FP32
  - Python
  - C
- ❑ INT8
  - Python
  - C
- ❑ RTL
- ❑ FPGA



# Architecture of the AMD Zynq UltraScale+ device



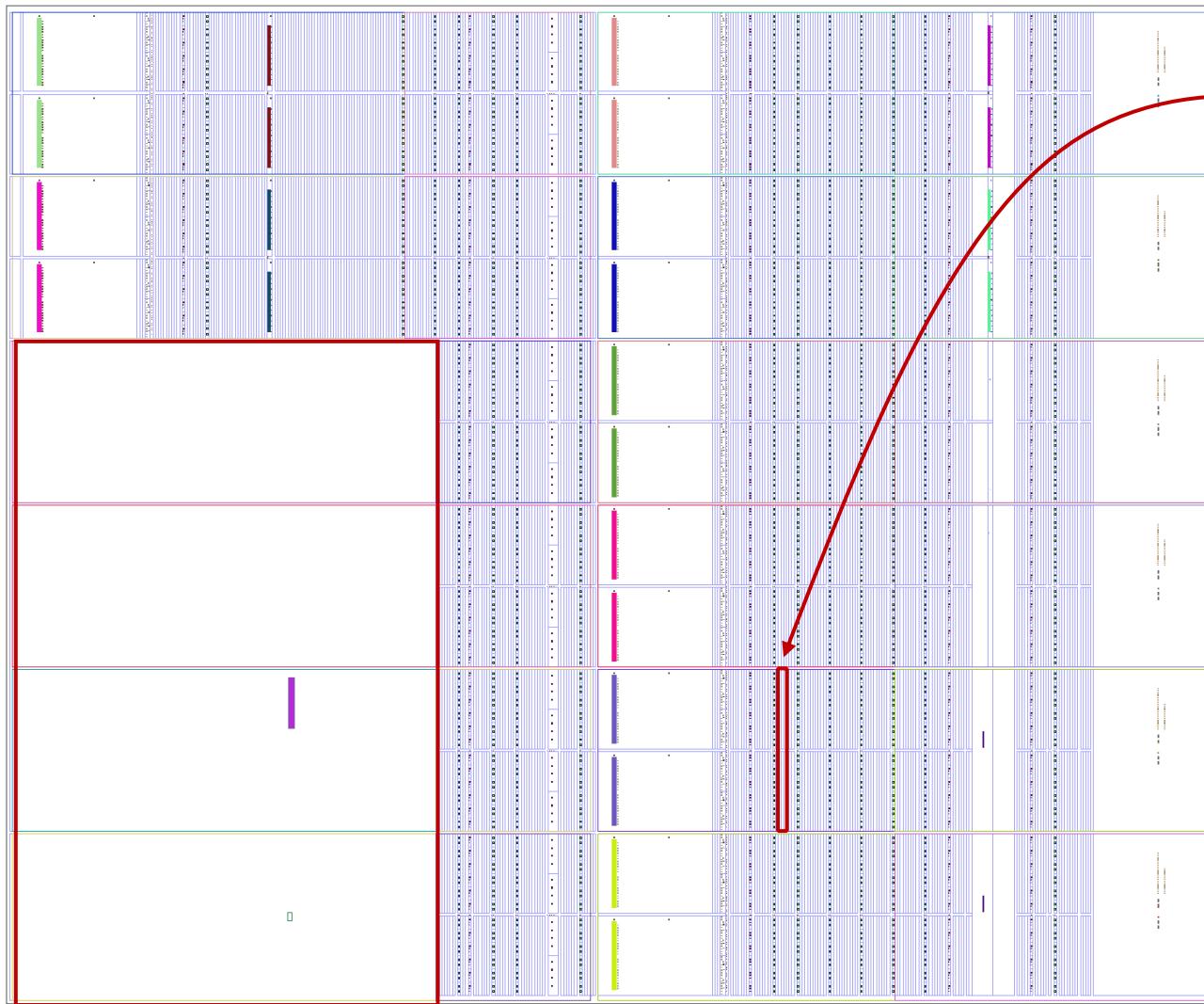
# Architecture of the AMD Zynq UltraScale+ device



## Frame

Smallest addressable unit of configuration memory  
2,976 bits (93 x 32-bit words)

# Architecture of the AMD Zynq UltraScale+ device



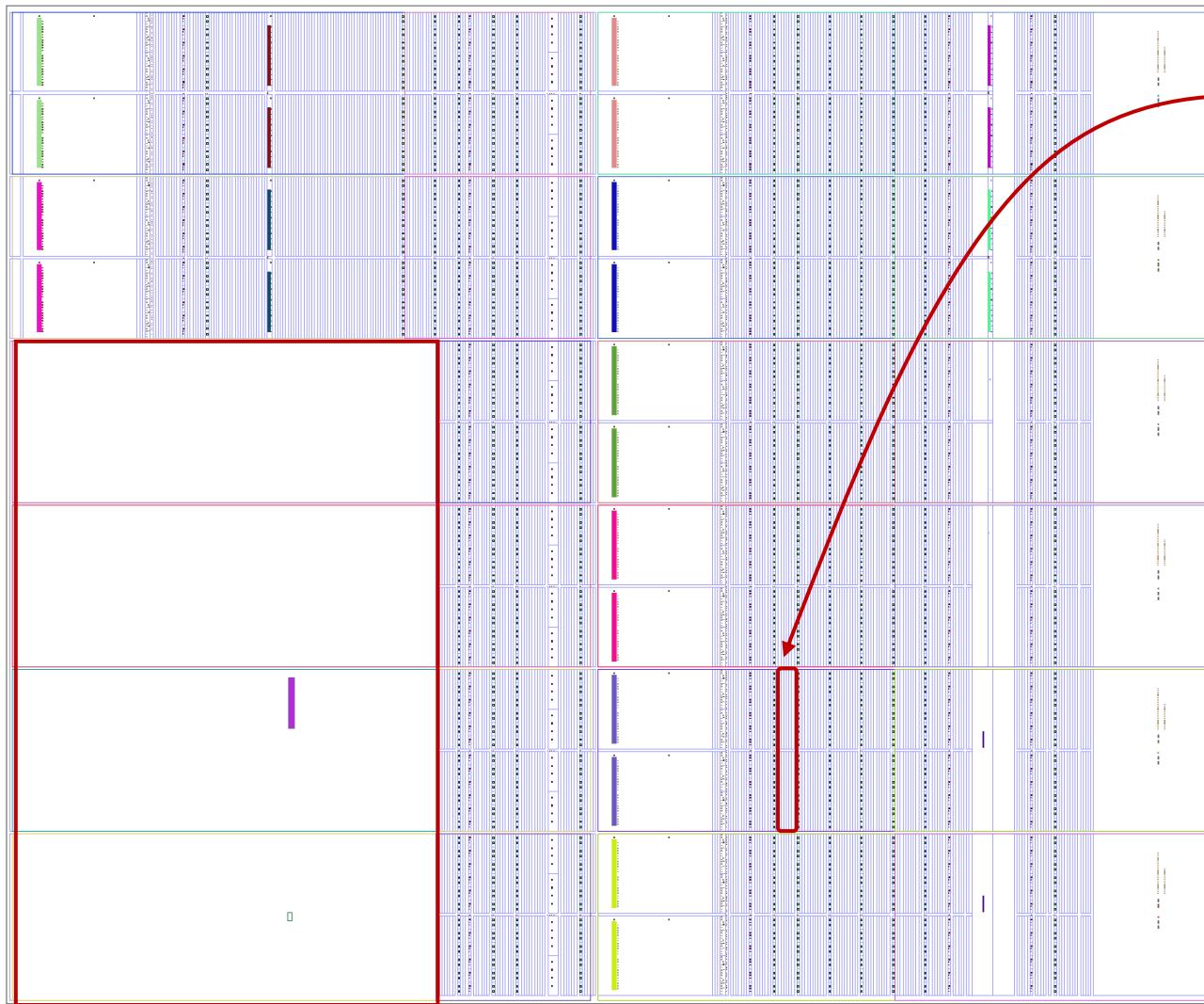
## Frame

Smallest addressable unit of configuration memory  
2,976 bits (93 x 32-bit words)

## ZU7 device

Configuration bitstream length: 154,488,736 bits  
20,956 frames x (93 x 32-bit words)

# Architecture of the AMD Zynq UltraScale+ device



## Frame

Smallest addressable unit of configuration memory  
2,976 bits (93 x 32-bit words)

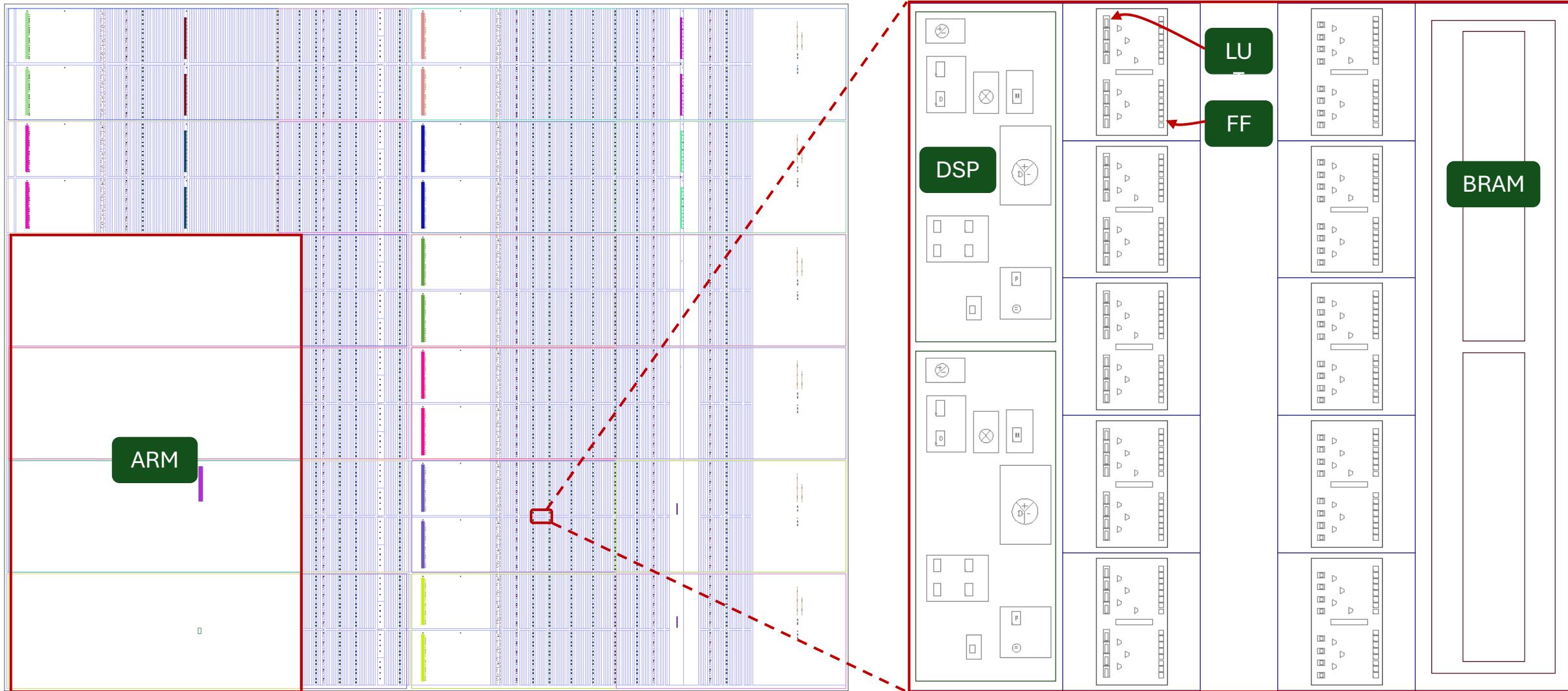
## ZU7 device

Configuration bitstream length: 154,488,736 bits  
20,956 frames x (93 x 32-bit words)

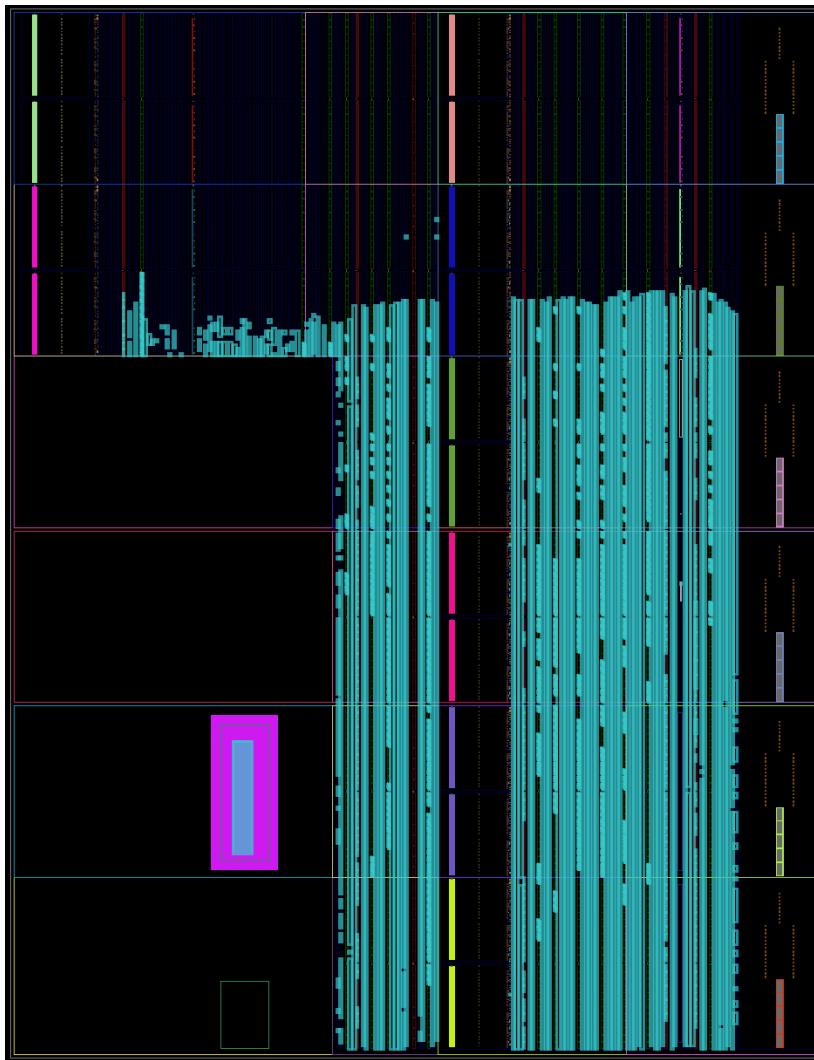
## Frame Address Register (FAR)

[26:24]	[23:18]	[17:8]	[7:0]
Block Type (CLB/IO/CLK = 000, BRAM = 001)	Row Address (increments from bottom to top)	Column Address (increments from left to right)	Minor Address (frame within a major column)

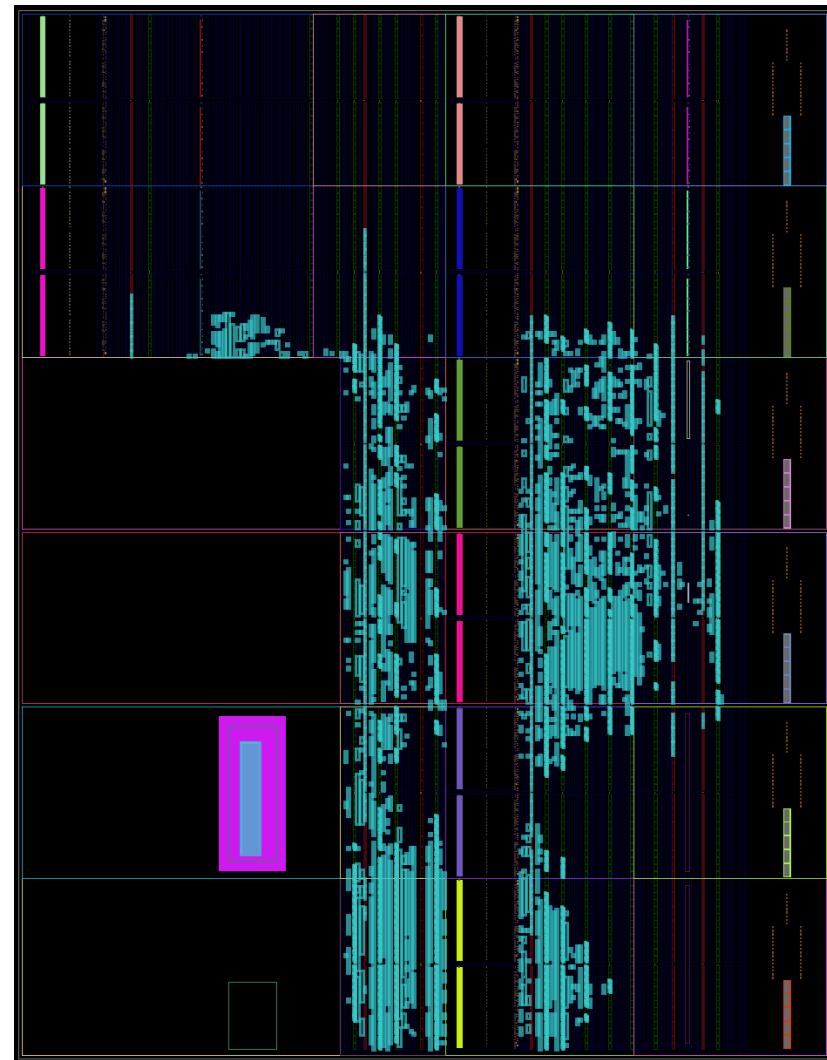
# Architecture of the AMD Zynq UltraScale+ device



# Implementation of Lenet-5 on an AMD Zynq UltraScale+ device: Float vs Quantized



Lenet-5  
(float)



Lenet-5  
(quantized)

# Implementation of a CNN on an AMD Zynq UltraScale+ device

```
entity cnn_FC_2_Pipeline_fc2_F_BIAS_FC2_ROM_AUTO_1R is
...
end entity;

architecture rtl of
cnn_FC_2_Pipeline_fc2_F_BIAS_FC2_ROM_AUTO_1R is

signal address0_tmp : std_logic_vector(AddressWidth-1 downto 0);

type mem_array is array (0 to AddressRange-1) of
    std_logic_vector (DataWidth-1 downto 0);
signal mem0 : mem_array := (
  0 => "00111101101111011010011101110",
  1 => "00111101100010111001111011101101",
  2 => "1011110100011010010101011101100",
  3 => "00111100111101110110100110110100",
  4 => "10111011110100010010111010010011",
  5 => "0011110011111001011111110011010",
  6 => "10111101011110000001101000011000",
  7 => "00111100100001100110001110010011",
  8 => "1011100101100111100001101101110",
  9 => "0011110000101000110101111011000"
);
...

```

RTL

# Implementation of a CNN on an AMD Zynq UltraScale+ device

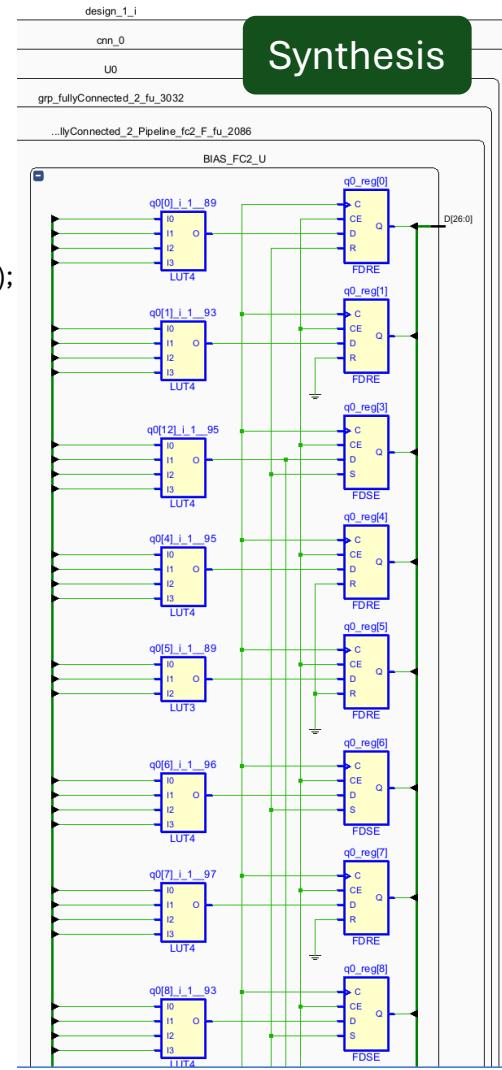
```
entity cnn_FC_2_Pipeline_fc2_F_BIAS_FC2_ROM_AUTO_1R is
...
end entity;

architecture rtl of
cnn_FC_2_Pipeline_fc2_F_BIAS_FC2_ROM_AUTO_1R is
signal address0_tmp : std_logic_vector(AddressWidth-1 downto 0);

type mem_array is array (0 to AddressRange-1) of
    std_logic_vector (DataWidth-1 downto 0);
signal mem0 : mem_array := (
  0 => "00111101101111011010011101110",
  1 => "0011110110001011100111011101101",
  2 => "1011110100011010010101011101100",
  3 => "001111001111011101100110110100",
  4 => "10111011110100010010111010010011",
  5 => "0011110011111001011111110011010",
  6 => "10111101011110000001101000011000",
  7 => "00111100100001100110001110010011",
  8 => "10111001011001111100001101101110",
  9 => "00111100001010001110101111011000"
);
...

```

RTL



# Implementation of a CNN on an AMD Zynq UltraScale+ device

```
entity cnn_FC_2_Pipeline_fc2_F_BIAS_FC2_ROM_AUTO_1R is
...
end entity;

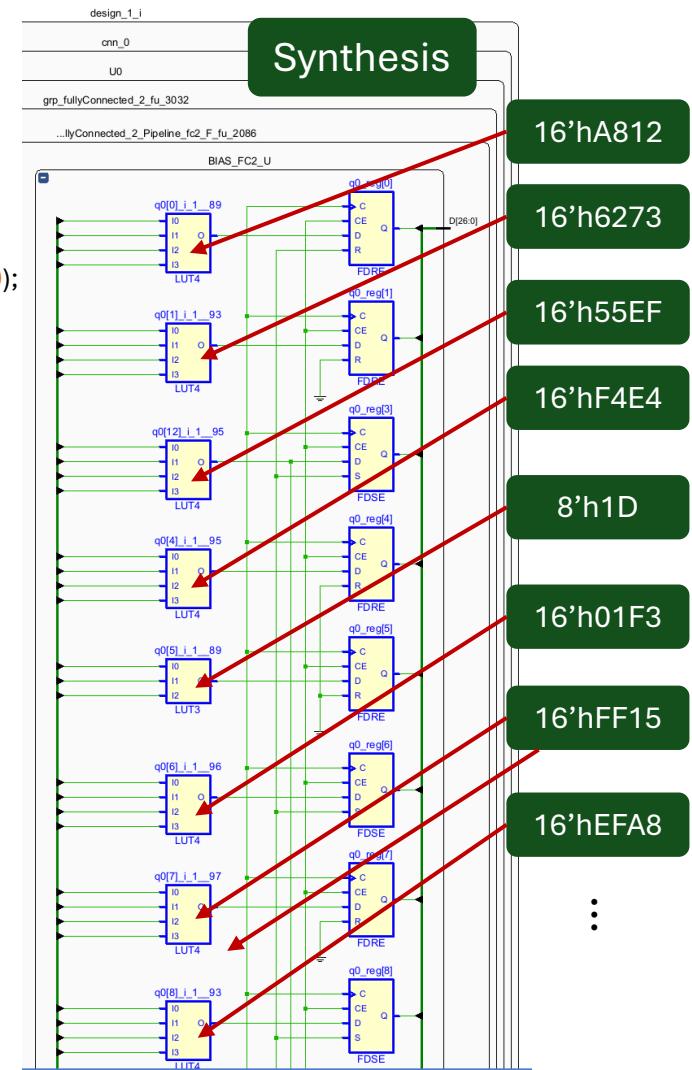
architecture rtl of
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signal address0_tmp : std_logic_vector(AddressWidth-1 downto 0);

type mem_array is array (0 to AddressRange-1) of
    std_logic_vector (DataWidth-1 downto 0);
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  1 => "0011110110001011100111011101101",
  2 => "1011110100011010010101011101100",
  3 => "001111001111011101100110110100",
  4 => "10111011110100010010111010010011",
  5 => "0011110011111001011111110011010",
  6 => "10111101011110000001101000011000",
  7 => "00111100100001100110001110010011",
  8 => "10111001011001111100001101101110",
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);
...

```

RTL



# Implementation of a CNN on an AMD Zynq UltraScale+ device

```
entity cnn_FC_2_Pipeline_fc2_F_BIAS_FC2_ROM_AUTO_1R is
...
end entity;

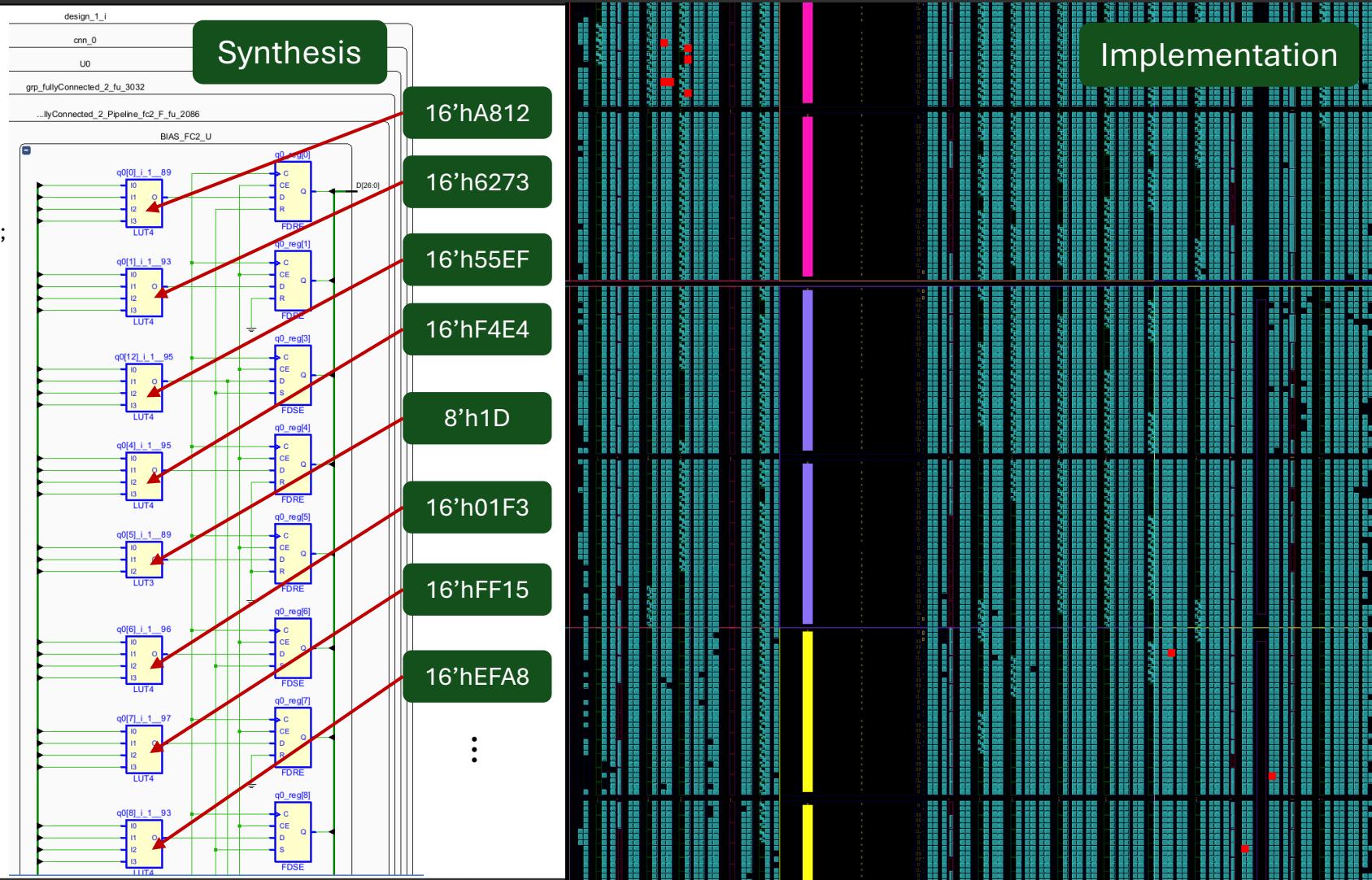
architecture rtl of
cnn_FC_2_Pipeline_fc2_F_BIAS_FC2_ROM_AUTO_1R is

signal address0_tmp : std_logic_vector(AddressWidth-1 downto 0);

type mem_array is array (0 to AddressRange-1) of
    std_logic_vector (DataWidth-1 downto 0);
signal mem0 : mem_array := (
  0 => "00111101101111011010011101110",
  1 => "00111101100010111001111011101101",
  2 => "10111101000110100101010111101100",
  3 => "001111001111011101100110110100",
  4 => "10111011110100010010111010010011",
  5 => "0011110011111001011111110011010",
  6 => "10111101011110000001101000011000",
  7 => "00111100100001100110001110010011",
  8 => "10111001011001111100001101101110",
  9 => "0011110000101000110101111011000"
);
...

```

RTL



# Implementation of a CNN on an AMD Zynq UltraScale+ device

```
entity cnn_FC_2_Pipeline_fc2_F_BIAS_FC2_ROM_AUTO_1R is
...
end entity;

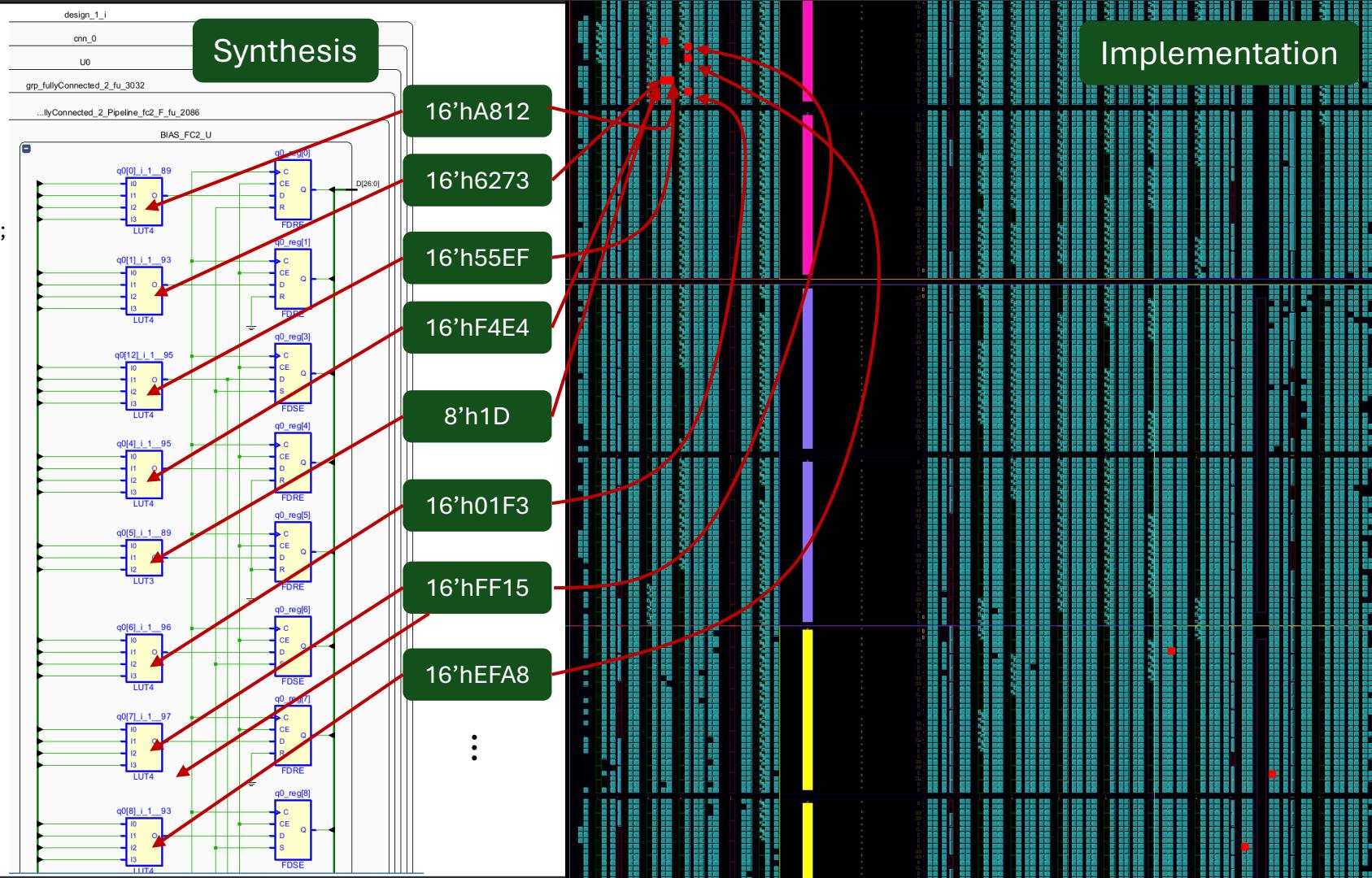
architecture rtl of
cnn_FC_2_Pipeline_fc2_F_BIAS_FC2_ROM_AUTO_1R is

signal address0_tmp : std_logic_vector(AddressWidth-1 downto 0);

type mem_array is array (0 to AddressRange-1) of
    std_logic_vector (DataWidth-1 downto 0);
signal mem0 : mem_array := (
  0 => "00111101101111011010011101110",
  1 => "00111101100010111001111011101101",
  2 => "10111101000110100101010111101100",
  3 => "001111001111011101100110110100",
  4 => "10111011110100010010111010010011",
  5 => "0011110011111001011111110011010",
  6 => "10111101011110000001101000011000",
  7 => "00111100100001100110001110010011",
  8 => "10111001011001111100001101101110",
  9 => "0011110000101000110101111011000"
);
...

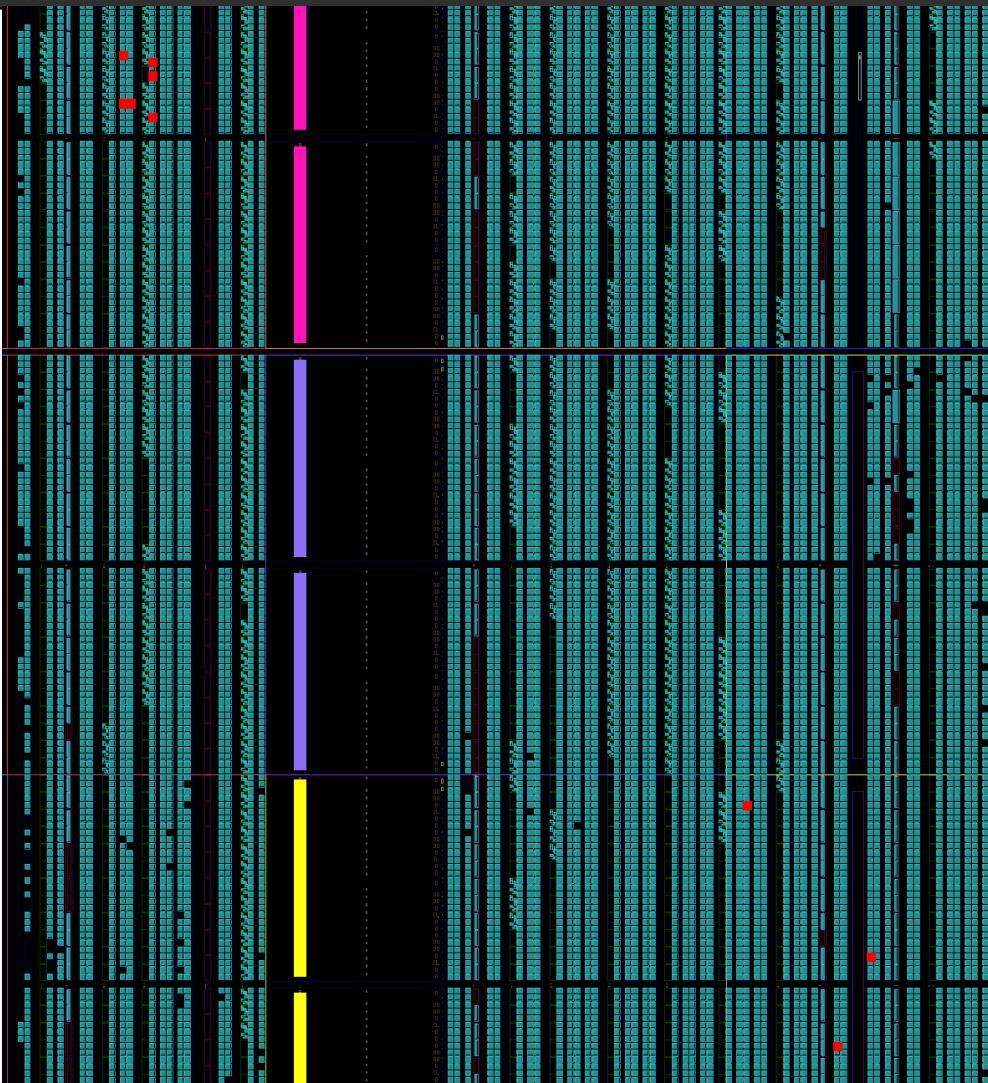
```

RTL



# Fault injection in an AMD Zynq UltraScale+ device

```
# Injection controlled by the integrated ARM core  
enable_clock_throttle()  
run_clock(FOR_INJECTION_TIME_CYCLES)  
frameAddressRegister = getFAR(targetLut)
```

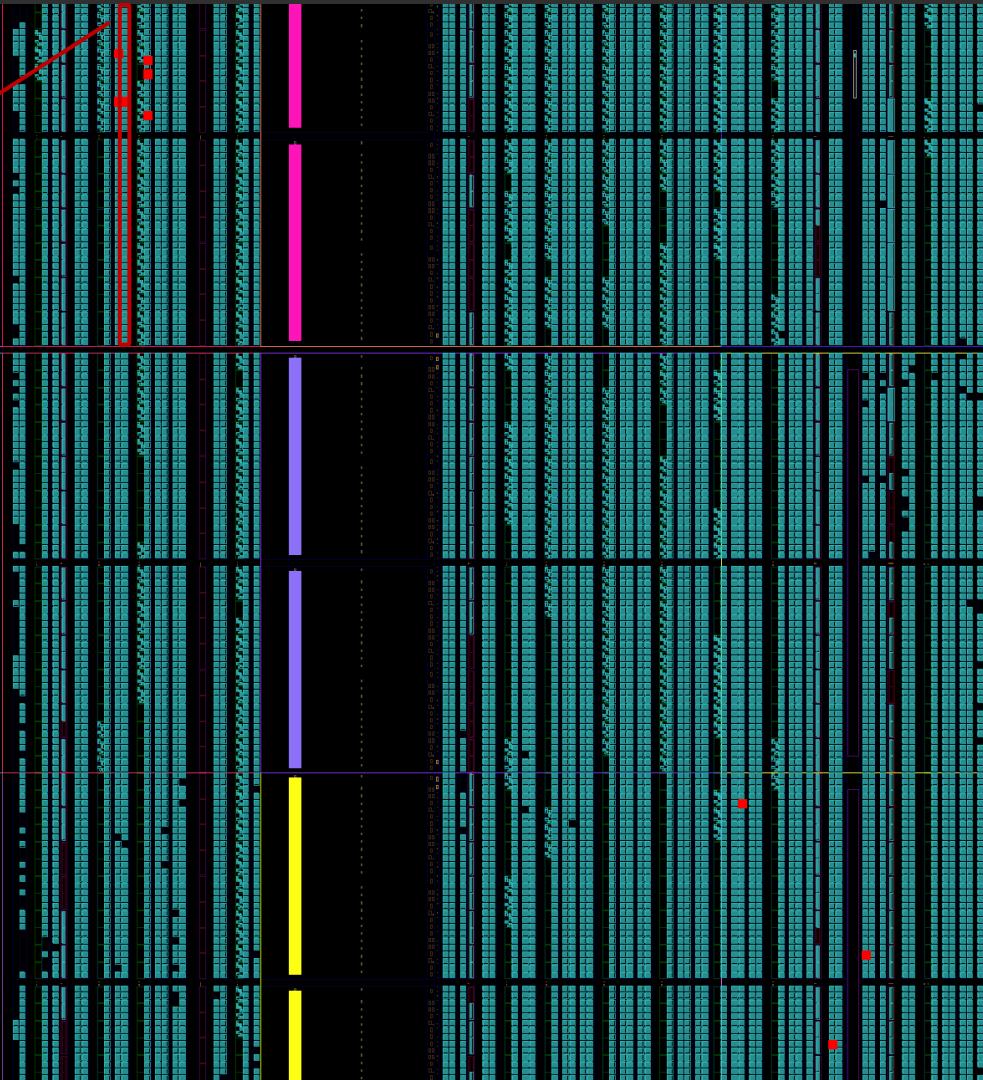


# Fault injection in an AMD Zynq UltraScale+ device

```
# Injection controlled by the integrated ARM core
enable_clock_throttle()
run_clock(FOR_INJECTION_TIME_CYCLES)
frameAddressRegister = getFAR(targetLut)
frame = read_frame(frameAddressRegister) # 2976 bits
```

Address	0	1	2	3	4	5	6	7	8	9	a	b	c	d	e	f
0106a5d0	0c	01	65	22	40	b6	10	00	00	49	12	91	00	c8	48	90
0106a5e0	c8	b0	5b	20	a0	05	80	d2	64	50	6d	14	99	10	9b	69
0106a5f0	14	00	00	08	21	8a	24	14	c0	30	93	61	b2	28	26	0a
0106a600	00	5b	25	22	0b	b4	90	68	06	69	24	c0	00	00	21	34
0106a610	81	92	c0	00	00	48	92	52	24	49	29	96	88	12	18	4d

...



# Fault injection in an AMD Zynq UltraScale+ device

# Injection controlled by the integrated ARM core

```
enable_clock_throttle()
```

```
run_clock(FOR_INJECTION_TIME_CYCLES)
```

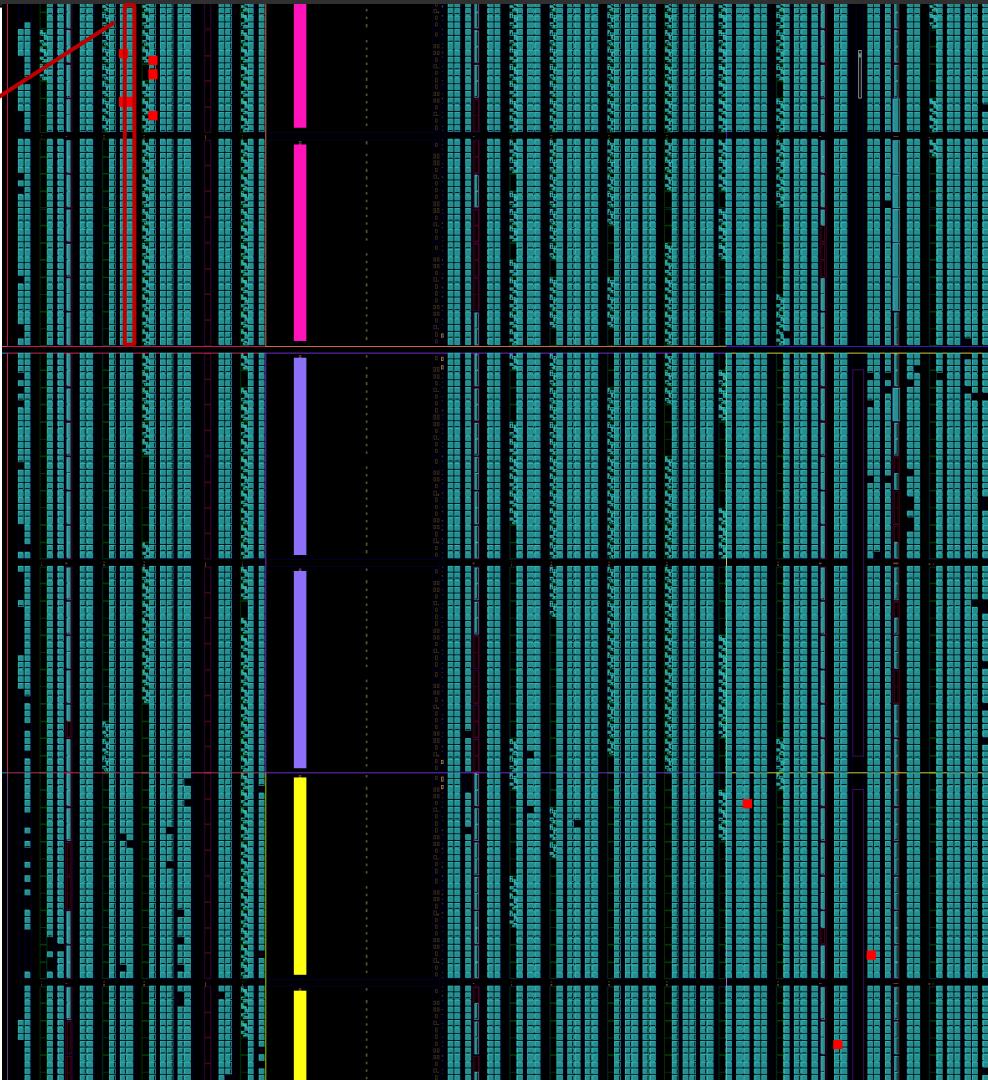
```
frameAddressRegister = getFAR(targetLut)
```

```
frame = read_frame(frameAddressRegister) # 2976 bits
```

```
lutContent = get_lut_content(frame) # 64 bits
```

Address	0	1	2	3	4	5	6	7	8	9	a	b	c	d	e	f
0106a5d0	0c	01	65	22	40	b6	10	00	00	49	12	91	00	c8	48	90
0106a5e0	c8	b0	5b	20	a0	05	80	d2	64	50	6d	14	99	10	9b	69
0106a5f0	14	00	00	08	21	8a	24	14	c0	30	93	61	b2	28	26	0a
0106a600	00	5b	25	22	0b	b4	90	68	06	69	24	c0	00	00	21	34
0106a610	81	92	c0	00	00	48	92	52	24	49	29	96	88	12	18	4d

...



# Fault injection in an AMD Zynq UltraScale+ device

# Injection controlled by the integrated ARM core

```
enable_clock_throttle()
```

```
run_clock(FOR_INJECTION_TIME_CYCLES)
```

```
frameAddressRegister = getFAR(targetLut)
```

```
frame = read_frame(frameAddressRegister) # 2976 bits
```

```
lutContent = get_lut_content(frame) # 64 bits
```

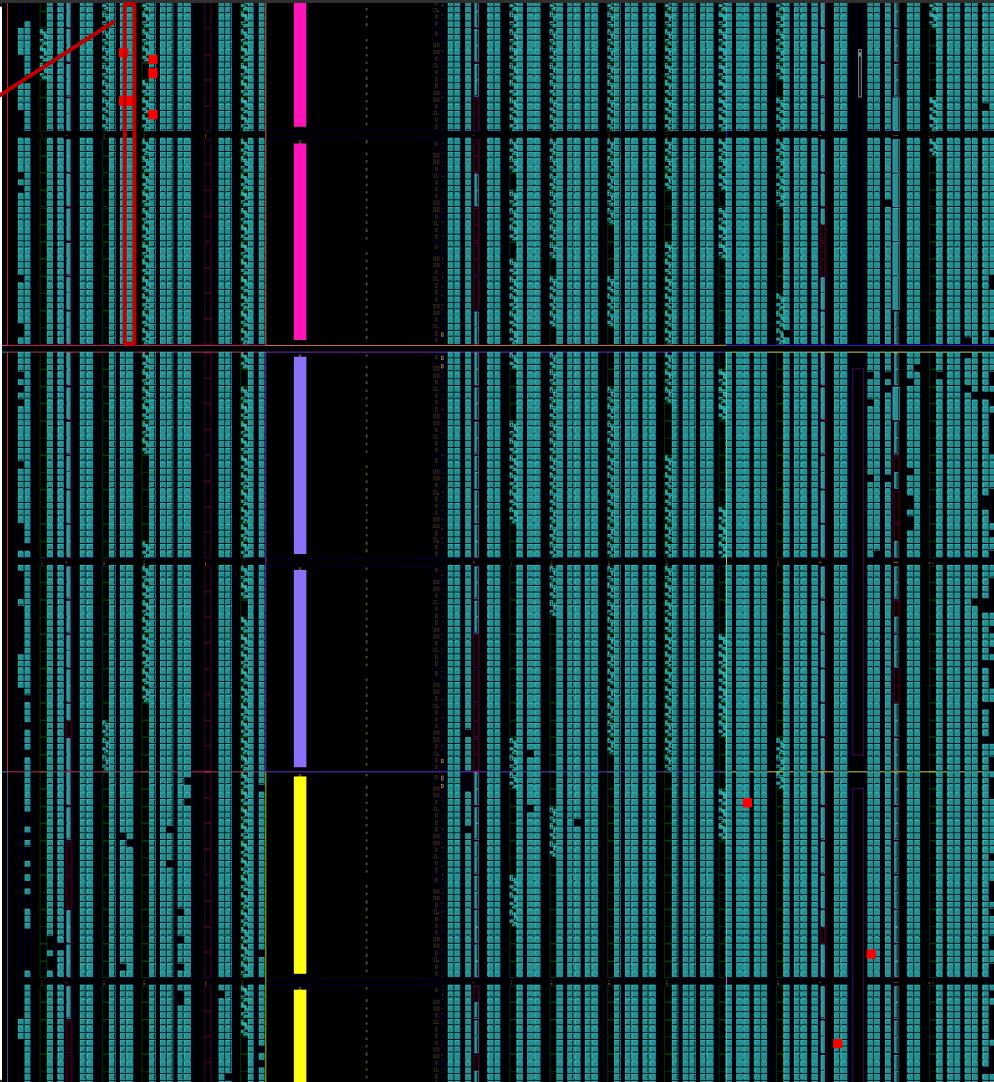
```
faultyLutContent = inject_fault(lutContent, bit) # invert the target bit
```

```
update_frame(faultyLutContent, frame)
```

Address	0	1	2	3	4	5	6	7	8	9	a	b	c	d	e	f
0106a5d0	0c	01	65	22	40	b6	10	00	00	49	12	91	00	c8	48	90
0106a5e0	c8	b0	5b	20	a0	05	80	d2	64	50	6d	14	99	10	9b	69
0106a5f0	14	00	00	08	21	8a	24	14	c0	30	93	61	b2	28	26	0a
0106a600	00	5b	25	22	0b	b4	90	68	06	69	24	c0	00	00	21	34
0106a610	81	92	c0	00	00	48	92	52	24	49	29	96	88	12	18	4d

...

Address	0	1	2	3	4	5	6	7	8	9	a	b	c	d	e	f
0106a5d0	0c	01	65	22	40	b6	10	00	00	49	12	91	00	c8	48	90
0106a5e0	c8	b0	5b	20	a0	05	80	d2	64	50	6d	14	99	10	9b	69
0106a5f0	14	00	00	08	31	8a	24	14	c0	30	93	61	b2	28	26	0a
0106a600	00	5b	25	22	0b	b4	90	68	06	69	24	c0	00	00	21	34
0106a610	81	92	c0	00	00	48	92	52	24	49	29	96	88	12	18	4d



# Fault injection in an AMD Zynq UltraScale+ device

# Injection controlled by the integrated ARM core

enable\_clock\_throttle()

run\_clock(FOR\_INJECTION\_TIME\_CYCLES)

frameAddressRegister = getFAR(targetLut)

frame = read\_frame(frameAddressRegister) # 2976 bits

lutContent = get\_lut\_content(frame) # 64 bits

faultyLutContent = inject\_fault(lutContent, bit) # invert the target bit

update\_frame(faultyLutContent, frame)

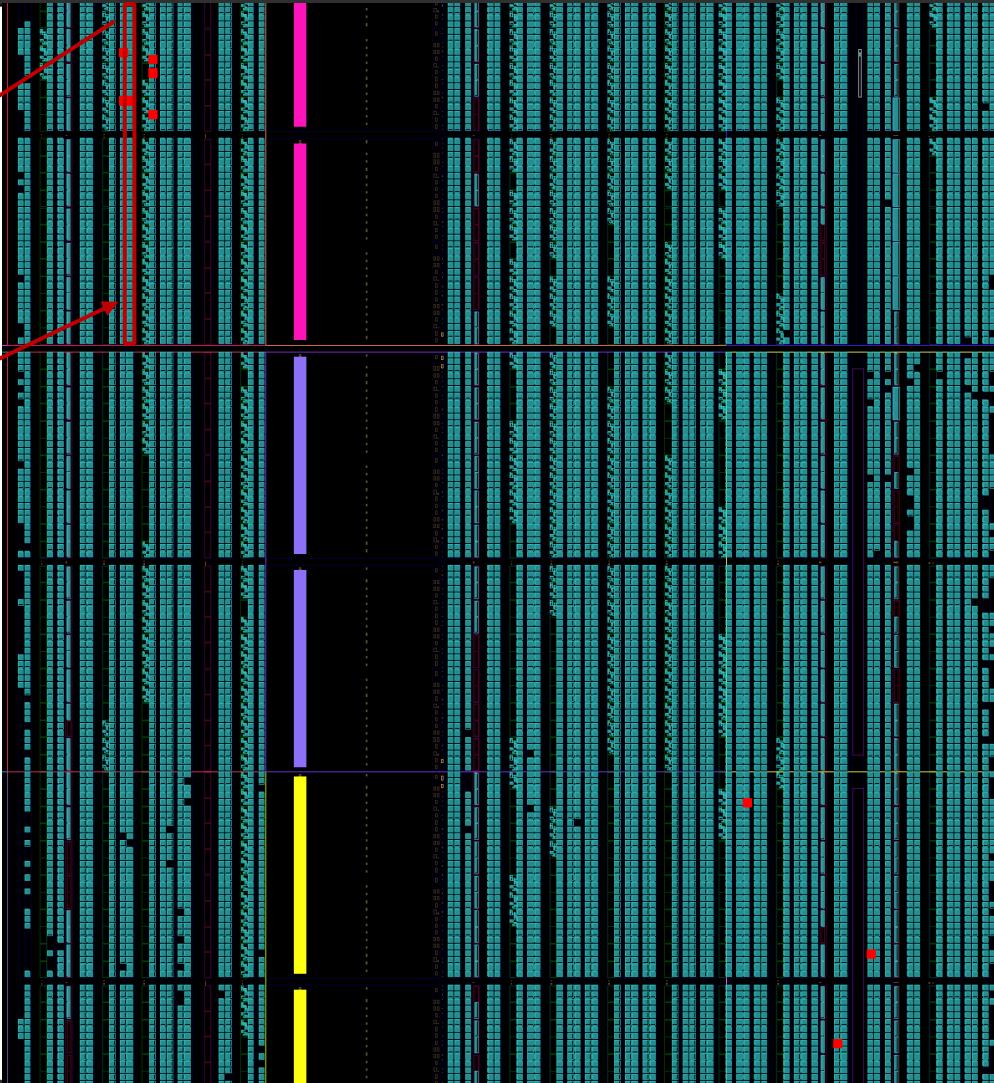
write\_frame(frame, frameAddressRegister)

run\_clock(UNTIL\_EXPERIMENT\_ENDS)

Address	0	1	2	3	4	5	6	7	8	9	a	b	c	d	e	f
0106a5d0	0c	01	65	22	40	b6	10	00	00	49	12	91	00	c8	48	90
0106a5e0	c8	b0	5b	20	a0	05	80	d2	64	50	6d	14	99	10	9b	69
0106a5f0	14	00	00	08	21	8a	24	14	c0	30	93	61	b2	28	26	0a
0106a600	00	5b	25	22	0b	b4	90	68	06	69	24	c0	00	00	21	34
0106a610	81	92	c0	00	00	48	92	52	24	49	29	96	88	12	18	4d

...

Address	0	1	2	3	4	5	6	7	8	9	a	b	c	d	e	f
0106a5d0	0c	01	65	22	40	b6	10	00	00	49	12	91	00	c8	48	90
0106a5e0	c8	b0	5b	20	a0	05	80	d2	64	50	6d	14	99	10	9b	69
0106a5f0	14	00	00	08	31	8a	24	14	c0	30	93	61	b2	28	26	0a
0106a600	00	5b	25	22	0b	b4	90	68	06	69	24	c0	00	00	21	34
0106a610	81	92	c0	00	00	48	92	52	24	49	29	96	88	12	18	4d



# Fault injection in an AMD Zynq UltraScale+ device

# Injection controlled by the integrated ARM core

```
enable_clock_throttle()
```

```
run_clock(FOR_INJECTION_TIME_CYCLES)
```

```
frameAddressRegister = getFAR(targetLut)
```

```
frame = read_frame(frameAddressRegister) # 2976 bits
```

```
lutContent = get_lut_content(frame) # 64 bits
```

```
faultyLutContent = inject_fault(lutContent, bit) # invert the target bit
```

```
update_frame(faultyLutContent, frame)
```

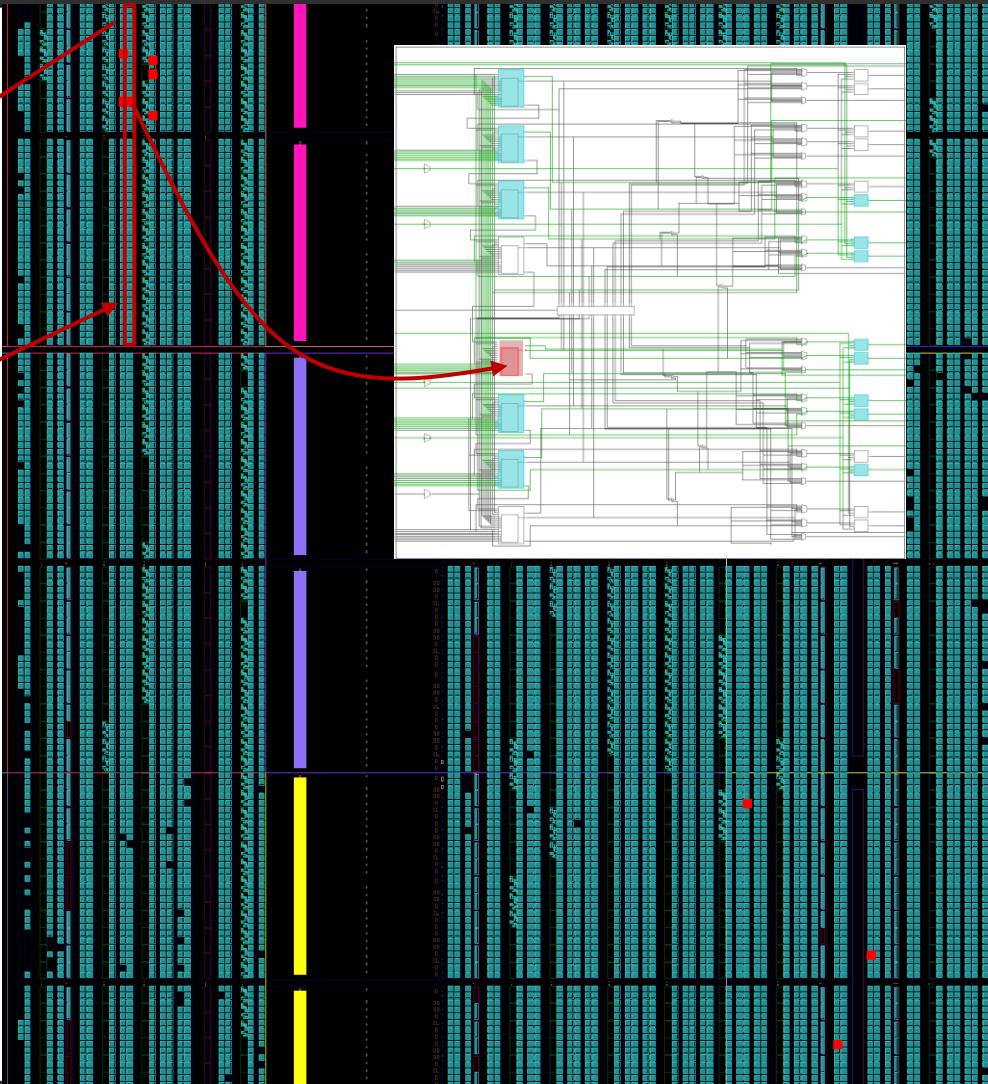
```
write_frame(frame, frameAddressRegister)
```

```
run_clock(UNTIL_EXPERIMENT_ENDS)
```

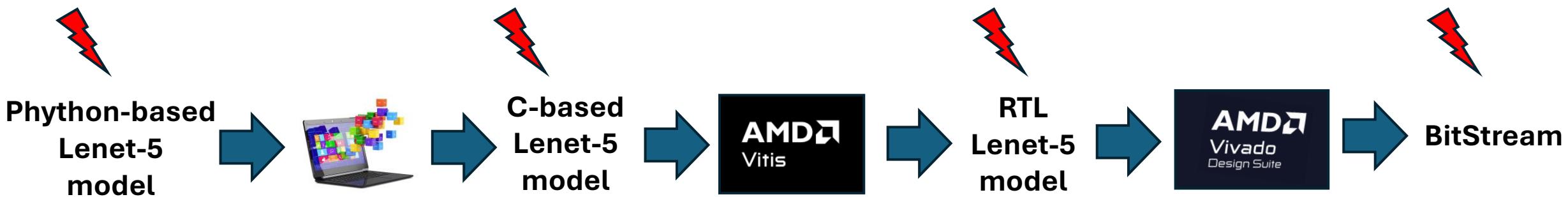
Address	0	1	2	3	4	5	6	7	8	9	a	b	c	d	e	f
0106a5d0	0c	01	65	22	40	b6	10	00	00	49	12	91	00	c8	48	90
0106a5e0	c8	b0	5b	20	a0	05	80	d2	64	50	6d	14	99	10	9b	69
0106a5f0	14	00	00	08	21	8a	24	14	c0	30	93	61	b2	28	26	0a
0106a600	00	5b	25	22	0b	b4	90	68	06	69	24	c0	00	00	21	34
0106a610	81	92	c0	00	00	48	92	52	24	49	29	96	88	12	18	4d

...

Address	0	1	2	3	4	5	6	7	8	9	a	b	c	d	e	f
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0106a5e0	c8	b0	5b	20	a0	05	80	d2	64	50	6d	14	99	10	9b	69
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0106a610	81	92	c0	00	00	48	92	52	24	49	29	96	88	12	18	4d



# Wrap-up on Fault Injection



- ❑ The closer to the implementation, the higher the representativity?  
No, as far as injection into CNN weights is considered
- ❑ Flipping or sticking a bit in a CNN weight is very easy, doesn't it?  
It is not very complex, but not as easy as it may seem at a first sight
  - Python-based fault injection can be privileged, but not easy for pytorch-based quantized CNNs.  
C-based fault injection mitigate such problems
  - RTL-based fault injection easier than injecting at the FPGA level, but slower. In FPGA, the challenge is to establish a precise mapping between RTL components and the FPGA resources under use
- ❑ And what about injecting faults into CNN processing elements? Out from the scope of this talk

# Robustness evalutation

- ❑ Goal:  
Estimate the impact of faults on the CNN accuracy
- ❑ Targets:  
CNN parameter bits
- ❑ Fault Injection Methodology
  - Which fault model? Multiple faults
  - Which fault injection process should be followed?
  - **How many faults to inject?**

# How many faults to inject?

- ❑ Potential impact of faults on the CNN inference process
  - Accuracy (hit rate) in image classification rarely reaches 100%
  - The misclassification of certain images is normal (not a failure)

Original CNN	Injected CNN	Failure Mode
Hit/Miss	Hit/Miss	No failure
Miss	Hit	Unexpected Hit
Hit	Miss	Unexpected Miss

- ❑ Exhaustive fault injection is only feasible with toy CNNs →  
Proposal: use of statistical fault injection

# Statistical Fault Injection

$$n = \frac{N}{1 + e^2 \times \frac{N-1}{t^2 \times p \times (1-p)}}$$

assuming an infinite population  
(more than 10000 individuals)



$$n = \frac{z^2 p(1 - p)}{e^2}$$

Sampling	Fault injection
Population (N)	{fault, location}
Sample size (n)	Fault injection experiments to be carried out
Characteristic (p)	probability for a population individual to have a characteristic (No failure, unexpected Hit or Unexpected Miss in our case). When no knowledge of the population under study is available, p should be 50% (0,5)
Margin of error (e)	Margin of error (typical values smaller than 5%)
Confidence level (z-score)	Confidence level (typical value 95% → z-score=1.96 )

[Tuzov et al. 2018]\* Ilya Tuzov et al. “**Accurate Robustness Assessment of HDL Models Through Iterative Statistical Fault Injection**”, 14th European Dependable Computing Conference (EDCC 2018), DOI: [10.1109/EDCC.2018.00013](https://doi.org/10.1109/EDCC.2018.00013)

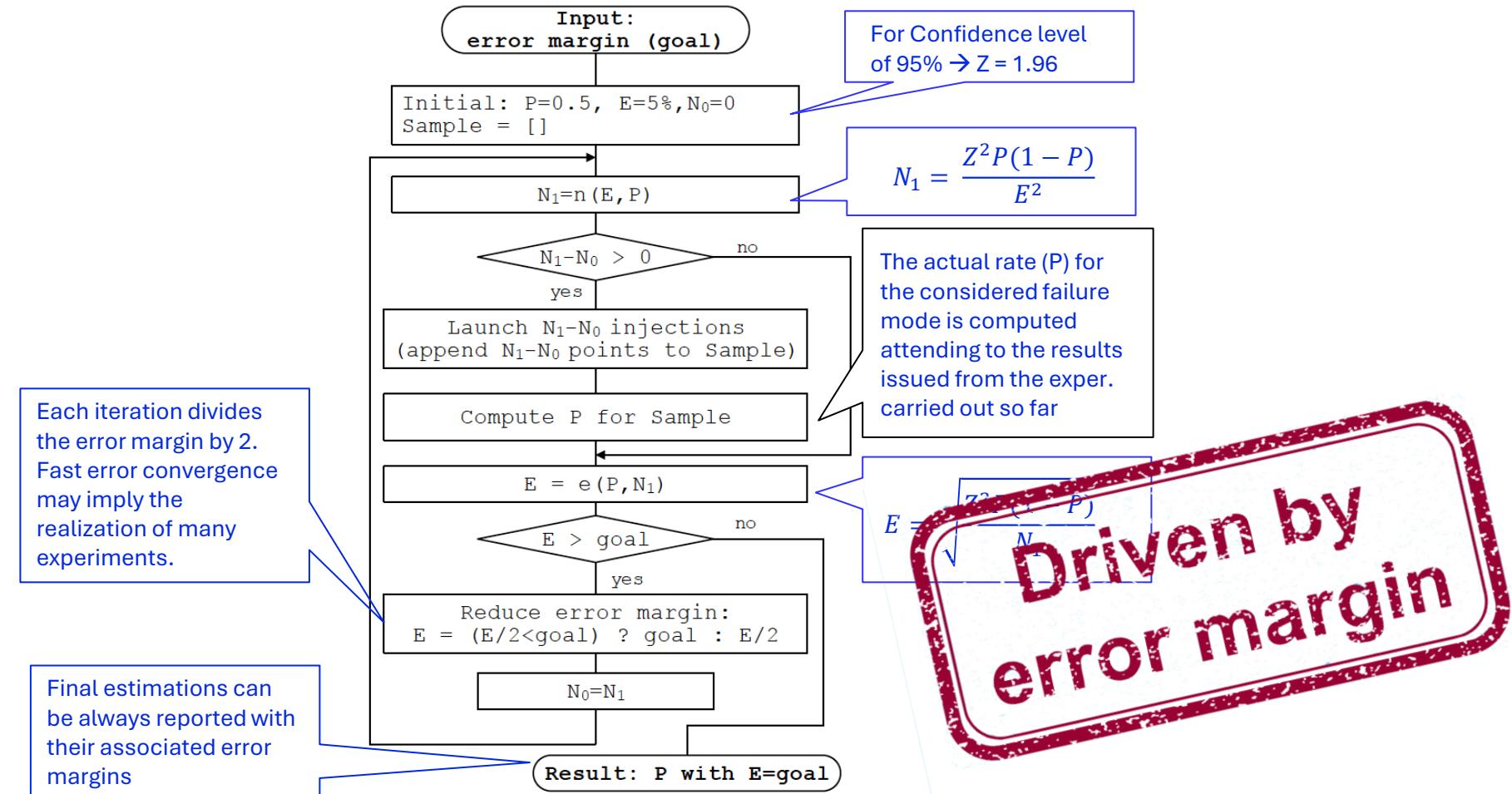
# Interesting results

- ❑ With **only 384 experiments** per type of considered fault one can estimate failure modes of a system with a confidence level of 95% and an error margin of 5% !!!
- ❑ This error maybe too high if the percentage of cases when the considered failure mode occurs is very low

In all cases $e \leq 0.1$ Confidence level = 95%	Conservative sample	
	P	Size
Unexpected Miss	50%	784447
Unexpected Hit	50%	784447

[Tuzov et al. 2018]\* Ilya Tuzov et al. “Accurate Robustness Assessment of HDL Models Through Iterative Statistical Fault Injection”, 14th European Dependable Computing Conference (EDCC 2018), DOI: [10.1109/EDCC.2018.00013](https://doi.org/10.1109/EDCC.2018.00013)

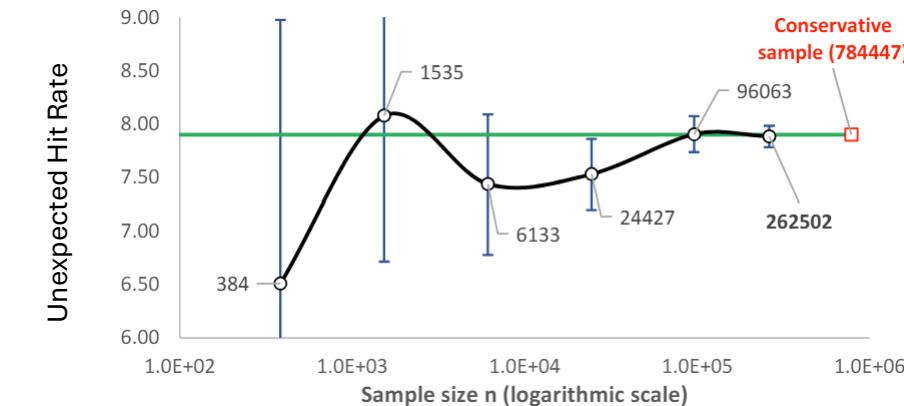
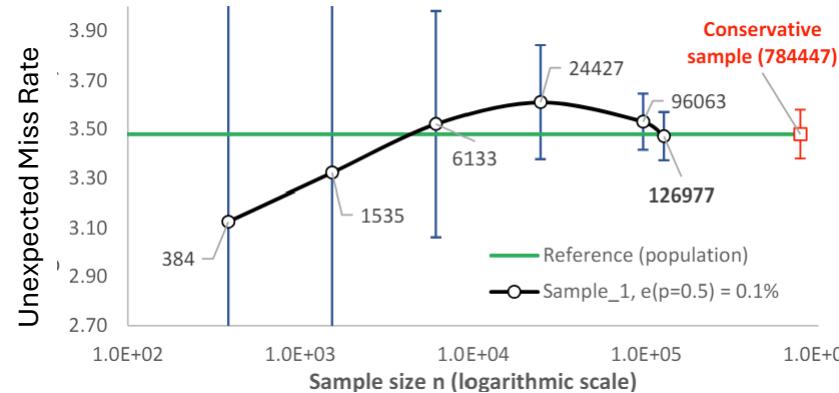
# Improvement: Statistical Iterative Fault Injection



[Tuzov et al. 2018]\* Ilya Tuzov et al. "Accurate Robustness Assessment of HDL Models Through Iterative Statistical Fault Injection", 14th European Dependable Computing Conference (EDCC 2018), DOI: [10.1109/EDCC.2018.00013](https://doi.org/10.1109/EDCC.2018.00013)

# Improvement: Statistical Iterative Fault Injection

- The approach in action for the example CNN



**In all cases  $e \leq 0.1$**   
**Confidence level = 95%**

	Conservative sample		Required sample	
	P	Size	P	Size
<b>Unexpected Miss</b>	50%	784447	7.90%	262502
<b>Unexpected Hit</b>	50%	784447	3.48%	126977

[Tuzov et al. 2018]\* Ilya Tuzov et al. “Accurate Robustness Assessment of HDL Models Through Iterative Statistical Fault Injection”, 14th European Dependable Computing Conference (EDCC 2018), DOI: [10.1109/EDCC.2018.00013](https://doi.org/10.1109/EDCC.2018.00013)

# Results for Lenet-5

- Failures (unexpected misses and hits) provoked by stuck-at-faults estimated with confidence Interval 95% and Error 0,1%:

Faults per injection	Fault model	FP32-based Lenet 5	INT8-based Lenet 5
Single faults	Stuck-at-0	0,0010%	0,0047%
	Stuck-at-1	1,6658%	0,0620%
Double adjacent faults	Stuck-at-0	0,0013%	0,0062%
	Stuck-at-0	3,4391%	0,0715%
Triple adjacent faults	Stuck-at-0	0,0013%	0,0079%
	Stuck-at-1	3,5630%	0,0835%

# Results for Lenet-5

- Failures (unexpected misses and hits) per layer provoked by stuck-at-1 faults  
Confidence Interval 95%, Error 0,1%, :

Faults	Type of layer	FP32-Lenet5	INT8-lenet5
Simple faults	Convolution	2,1675%	3,8782%
	Fully connected	1,6632%	0,0365%
Double adjacent faults	Convolution	3,5688%	4,4326%
	Fully connected	3,4385%	0,0417%
Triple adjacent faults	Convolution	4,1134%	5,0245%
	Fully connected	3,5601%	0,0488%

# Outline

- ❑ Understanding HW accelerators for CNNs:  
Prototyping a FP32 /INT8 CNN on a FPGA: Lenet-5 as a case study
- ❑ Robustness evaluation of CNNs using fault injection:  
methodology and lessons learnt
- ❑ **In-Memory Zero-Space Protection of FP-based CNNs using ECCs:  
methodology and lessons learnt**
- ❑ Conclusions

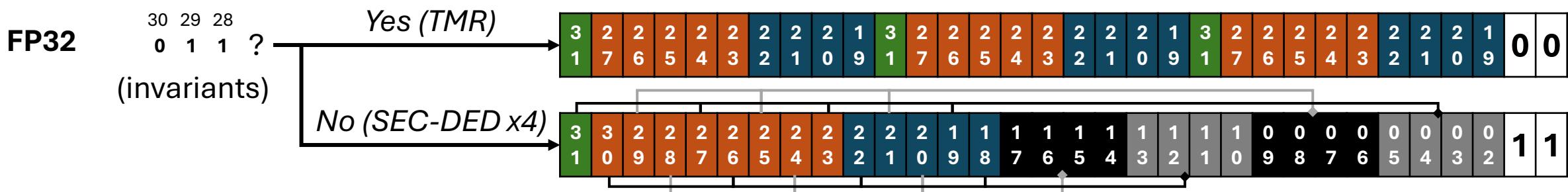
# Existing approaches

☐ CNN retraining required

- Normalize weights to compensate weight criticity
  - Fault injection during training to learn fault tolerance Retrain the CNN to
  - Retrain the CNN to ensure a certain weight bit distribution including no significant bits that can be used for ECC deployment → useful for quantized CNNs (SEC-DED max)

## ❑ No CNN retraining required

- MATE: Memory And retraining-free Error correction for CNN weights



# Parameter protection without retraining

- ❑ [EDCC 2024]<sup>1</sup> Identification of non-significant bits + use of those bits to hold ECC parity errors



\* Note: The concrete division between red and green bits will vary from one CNN to another

- ❑ [SAFECOMP 2024]<sup>2</sup> Use of non-significant and invariant bits for BF16 CNN protection with ECCs



\* Note: The concrete division between blue, red and green bits will vary from one CNN to another

<sup>1</sup> [EDCC 2024] Juan Carlos Ruiz, David de Andrés, Luis J. Saiz-Adalid, Joaquin Gracia-Moran: Zero-Space In-Weight and In-Bias Protection for Floating-Point-based CNNs. EDCC 2024: 89-96, Lovaina (Bélgica), Abril 2024.

<sup>2</sup> [SAFECOMP 2024] Juan Carlos Ruiz, David de Andrés, Luis J. Saiz-Adalid, Joaquin Gracia-Moran: In-Memory Zero-Space Floating-Point-based CNN Protection Using Non-Significant and Invariant Bits, SAFECOMP 2024, Florencia (Italia), Septiembre 2024.

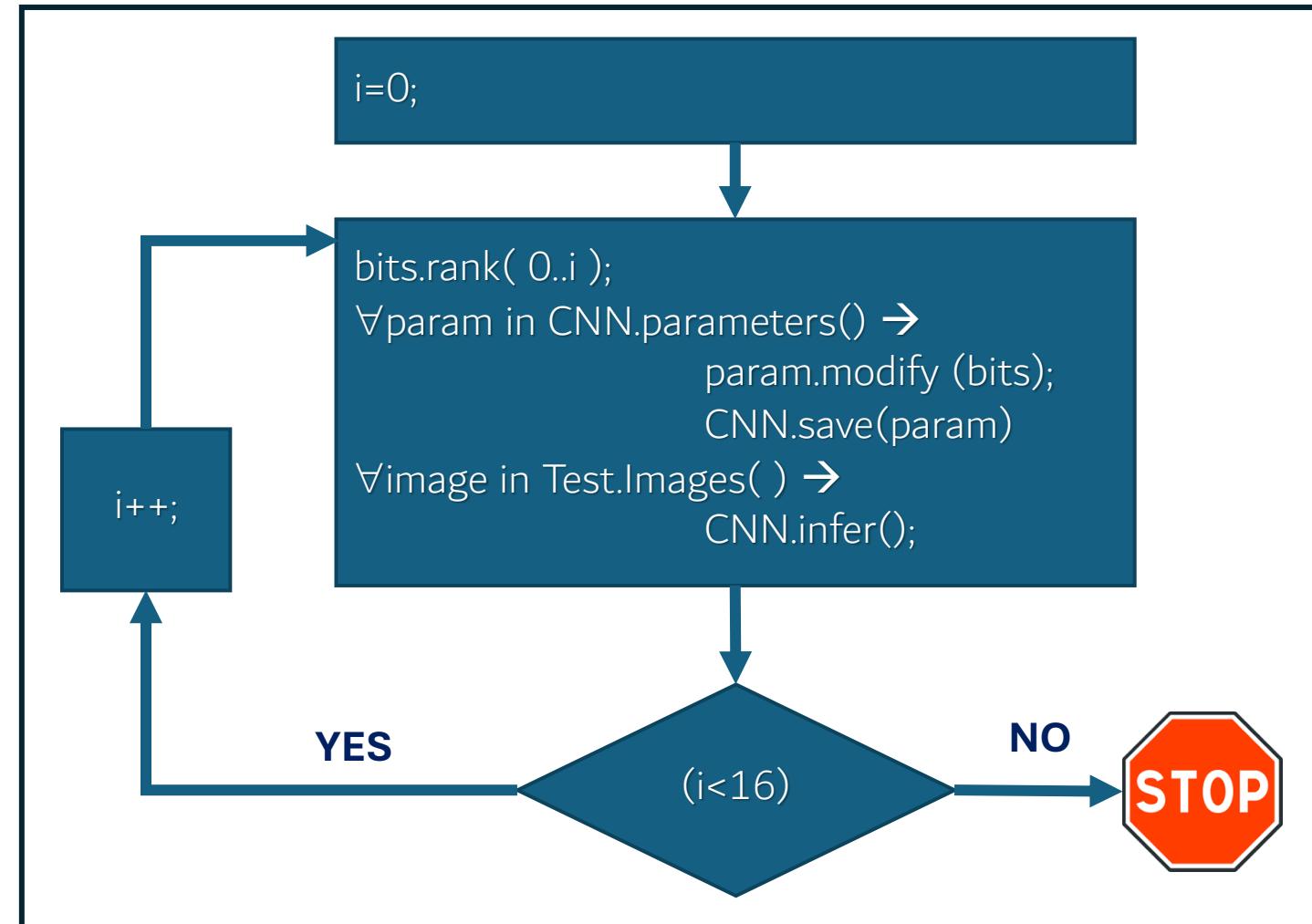
# Location of non-significant bits

## Why is this location necessary?

Non-significant bits do not require protection → use them to hold parity ECC bits



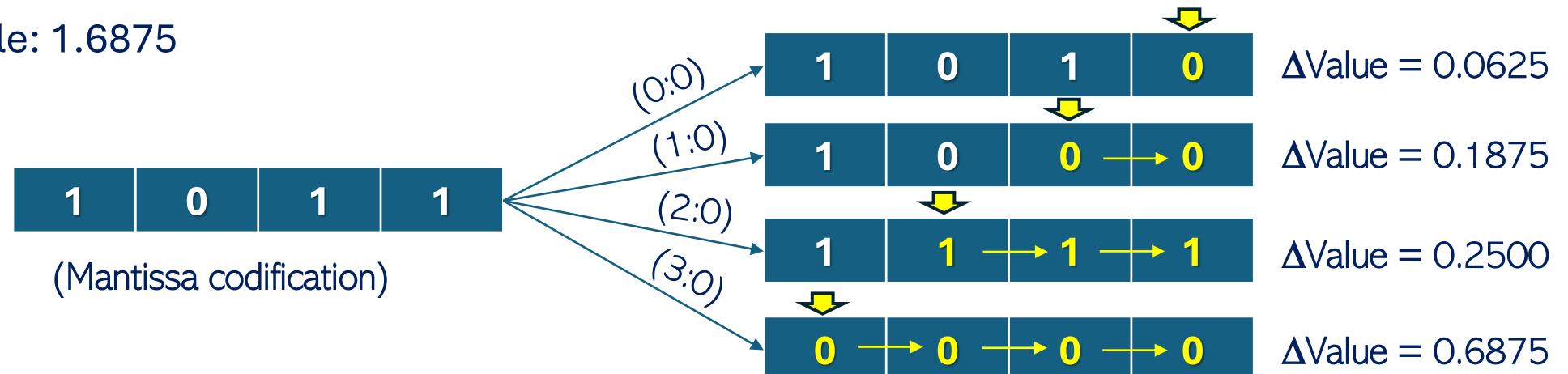
How to locate such  
non-significant bits?



# Target parameter modification

- ❑ Goal is to maximize the difference between the original and the injected value
  - If a '0'/'1' is injected many bits will remain unaltered
  - If a bitflip is injected the effect can be very small (011 → 100:  $\Delta\text{Value} = 1!!$ )
- ❑ **Mixed injection process**
  1. Flip the most significant bit (msb) in the considered rank of bits
  2. The rest of bits in the rank adopt the value of the msb

Example: 1.6875



# Invariant bit identification

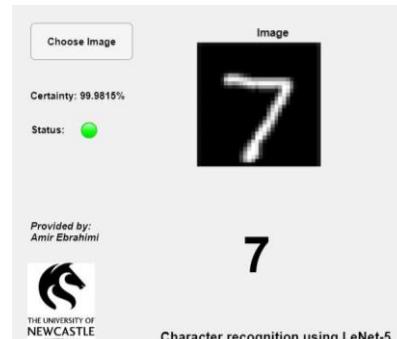
- Invariant bits keep the same value in all CNN parameters
- Will you always find invariants in weights?
  - Parameter exponents are rarely bigger than 0
    - BF16 exponent are encoded using excess 127: 0 → 01111111
    - Small values will be 011... this is why invariants are likely to exist
- And what about those bits that are “nearly” invariants?
  - It is possible to set them as **forced invariants**
  - Study the impact of this decision on the CNN accuracy



# Case studies

## □ Lenet-5 (BF16 version): Identification of manuscript numbers (10 categories)

- Depth of 2 layers
- Parameters: 45539 (weights + bias)
- Dataset: MNIST (10.000 monochrome test images of 28x28 pixels)
- Accuracy: 98,23% (117 incorrect matches out of 10.000 test images)



## □ Googlenet (BF16 version): Object identification (up to 1000 categories)

- Depth of 22 layers
- Parameters : 6624904 (weights + bias)
- Dataset: ImageNet (50.000 object and animal RGB test images of 256x256 pixels)
- Accuracy: 69,772% (15.114 incorrect matches out of 50.000 images)



# Non-significant bits

- ❑ Their simultaneous modification in all the CNN parameter will not significantly affect the network accuracy
- ❑ Maximum allowed variation of **1 porcentual point** over the original network accuracy
  - Lenet-5: Accuracy<sub>original</sub>=98,23%
  - GoogleNet: Accuracy<sub>original</sub>=69,772%

"nearly" significant bits

Bits	Lenet-5		GoogLeNet	
	Accuracy	Difference (in p.p.)	Accuracy	Difference (in p.p.)
(0:0)	98,21%	0,02	69,826%	-0,054
(1:0)	98,24%	-0,01	69,290%	0,482
(2:0)	98,17%	0,06	68,908%	0,864
(3:0)	98,09%	0,14	64,974%	4,798
(4:0)	97,88%	0,35	50,952%	18,82
(5:0)	98,03%	0,2	1,800%	67,972
(6:0)	88,20%	10,03	0,136%	69,636
(7:0)	66,94%	31,29	0,088%	69,684
(8:0)	64,16%	34,07	0,106%	69,666
(9:0)	23,63%	74,6	0,108%	69,664
(10:0)	8,17%	90,06	0,104%	69,668
(11:0)	9,80%	88,43	0,100%	69,672
(12:0)	9,80%	88,43	0,100%	69,672
(13:0)	9,80%	88,43	0,100%	69,672
(14:0)	9,80%	88,43	0,100%	69,672
(15:0)	9,80%	88,43	0,100%	69,672

# Invariant bits

	LeNet-5		GoogLeNet	
Bit	0	1	0	0
0	50,02%	49,98%	50,11%	49,89%
1	50,20%	49,80%	50,30%	49,70%
2	50,54%	49,46%	50,54%	49,46%
3	51,56%	48,44%	51,13%	48,87%
4	52,12%	47,88%	52,27%	47,73%
5	54,38%	45,62%	54,41%	45,59%
6	58,63%	41,37%	58,50%	41,50%
7	48,16%	51,84%	50,14%	49,86%
8	35,91%	64,09%	49,75%	50,25%
9	84,49%	15,51%	79,38%	20,62%
10	9,49%	90,51%	20,31%	79,69%
11	0,02%	99,98%	0,08%	99,92%
12	0,00%	100,00%	0,00%	100,00%
13	0,00%	100,00%	0,00%	100,00%
14	100,00%	0,00%	100,00%	0,00%
15	50,20%	49,80%	45,19%	54,81%



LeNet-5 (12 available bits)

GoogLeNet (9 available bits)

Impact of considering  
the 3 non-invariant bits  
as invariants

Bits	Invariants	Lenet-5		GoogLenet	
		Accuracy	Difference (p.p.)	Accuracy	Difference (p.p.)
(14:11)	0111	98,22%	0,01	69,85%	0,07
(14:10)	01111	98,20%	0,02	69,62%	0,15
(14:9)	011110	95,84%	2,39	0,10%	69,67

## At a first sight



LeNet-5 (11 available bits)

GoogLeNet (8 available bits)

## Finalmente



# Considered ECCs

Invariants vs  
Non-significant bits

ECC	Fault coverage	S	Exponent								Mantissa							
		15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	
(16, 10)+3	SEC-DAEC	Red	Blue	Blue	Blue	Red	Red	Red	Red	Red	Red	Red	Red	Red	Green	Green	Green	
(16, 10)+4	SEC-DAEC	Red	Blue	Blue	Blue	Blue	Red	Red	Red	Red	Red	Red	Red	Red	Red	Green	Green	
(16, 10)+5	SEC-DAEC	Red	Blue	Blue	Blue	Blue	Blue	Red	Red	Red	Red	Red	Red	Red	Red	Red	Green	



# ECCs considerados

ECC	Fault coverage	S	Exponent								Mantissa							
		15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	

Tuning the number  
of protected bits

(15, 9)+4	SEC-DAEC	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■
(14, 8)+5	SEC-DAEC	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■



# ECCs considerados

ECC	Fault coverage	S	Exponent								Mantissa							
		15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	

Use of more bits than required to deploy the considered ECCs

(16, 9)+4	SEC-DAEC	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■
(16, 9)+5	SEC-DAEC	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■
(16, 8)+5	SEC-DAEC	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■

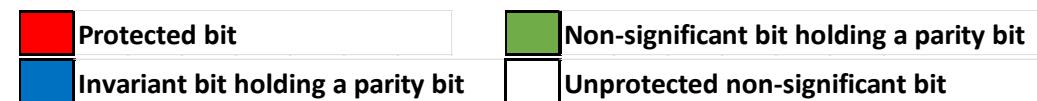


# ECCs considerados

ECC	Fault coverage	S	Exponent								Mantissa							
		15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	

Deployment of  
higher levels of  
protection

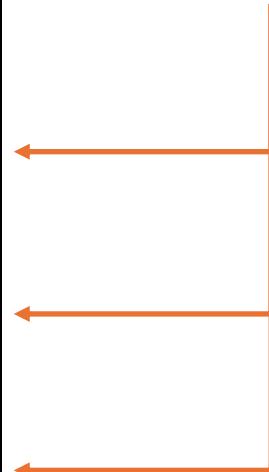
(16, 10)+5	SEC-DAEC-TAEC	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■
(16, 9)+5	SEC-DAEC-3bBEC-4AEC	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■
(16, 8)+5	SEC-DEC-TAEC-4AEC	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■	■



# ECC impact on CNN accuracy

ECC	Fault coverage	Lenet-5		GoogLeNet	
		Accuracy	Difference (en p.p)	Accuracy	Difference (en p.p)
None	None	98,23%	--	69,77%	--
(16, 10)+3	SEC-DAEC	98,20%	0,03	69,39%	0,38
(16, 10)+4	SEC-DAEC	98,24%	-0,01	69,67%	0,10
(16, 10)+5	SEC-DAEC	98,25%	-0,02	69,59%	0,18
(15, 9)+4	SEC-DAEC	98,20%	0,03	69,39%	0,38
(14, 8)+5	SEC-DAEC	98,21%	0,02	69,13%	0,64
(16, 9)+4	SEC-DAEC	98,20%	0,03	69,39%	0,38
(16, 9)+5	SEC-DAEC	98,27%	-0,04	69,49%	0,28
(16, 8)+5	SEC-DAEC	98,21%	0,02	69,13%	0,64
(16, 10)+5	SEC-DAEC-TAEC	98,24%	-0,01	69,67%	0,10
(16, 9)+5	SEC-DAEC-3bBEC-4AEC	98,27%	-0,04	69,49%	0,28
(16, 8)+5	SEC-DEC-TAEC-4AEC	98,21%	0,02	69,13%	0,64

Impact of combining forced invariants and “nearly” significant bits



# Deployment of ECC decoders on Lenet-5

- Decoders implemented in C for HLS
- Deployment on a FPGA AMD Zynq UltraScale+ XCZU7EV-2FFVC1156 MPSoC

Better using invariant  
than non-significant bits

CNN	Fault coverage	LUT	FF	BRAM	DSP	Decos	Deco size (LUTs)	Latency (clock cyclesj)	Power (mW)	Energy (mW/imagen)
LeNet	None	85655	107478	156	500	0	0	7443	3,34	0,231
(16, 10)+3	SEC-DAEC	13,02%	5,07%	-78,53%	0,00%	237	269	0,04%	-11,47%	-10,82%
(16, 10)+4	SEC-DAEC	15,15%	5,93%	-78,53%	0,00%	237	240	0,04%	-2,13%	0,97%
(16, 10)+5	SEC-DAEC	13,60%	5,99%	-78,53%	0,00%	237	256	0,04%	-4,94%	-6,16%
(15, 9)+4	SEC-DAFC	13,60%	4,76%	-78,53%	0,00%	237	263	0,04%	-3,47%	-0,37%
(14, 8)+5	SEC-DAEC	9,43%	3,38%	-78,53%	0,00%	237	181	0,04%	-6,32%	-10,57%
(16, 9)+4	SEC-DAEC	11,58%	4,20%	-78,53%	0,00%	237	241	0,04%	-3,38%	-8,36%
(16, 9)+5	SEC-DAFC	10,69%	4,45%	-78,53%	0,00%	237	193	0,04%	-2,69%	-6,10%
(16, 8)+5	SEC-DAEC	7,08%	4,36%	-78,53%	0,00%	237	155	0,04%	-3,41%	-19,87%
(16, 10)+5	SEC-DAEC-TAEC	15,14%	5,88%	-78,53%	0,00%	237	535	0,04%	1,35%	-3,22%
(16, 9)+5	SEC-DAEC-3bBEC-4AEC	13,25%	5,48%	-78,53%	0,00%	237	725	0,04%	-12,40%	-20,53%
(16, 8)+5	SEC-DEC-TAEC-4AEC	19,93%	4,84%	-78,53%	0,00%	237	638	0,04%	6,44%	-2,90%

Leave unprotected  
those bits that do  
not matter

Positive effect of using  
more bits than necessary  
for ECC deployment

# Outline

- ❑ Understanding HW accelerators for CNN:  
Prototyping a FP32 /INT8 CNN on a FPGA: Lenet-5 as a case study
- ❑ Robustness evaluation of FP-based CNNs using fault injection:  
methodology and lessons learnt
- ❑ In-Memory Zero-Space Protection of FP-based CNNs using ECCs:  
methodology and lessons learnt
- ❑ **Conclusions**

# Conclusions

- ❑ HW acceleration is a must for the use of CNNs in CPS
- ❑ Without protection, the accuracy of these accelerators may be drastically altered
- ❑ Dependability assessment can be carried out in a consistent way at high-levels of abstraction as FI inparameters is considered
- ❑ Statistical fault injection is a MUST for keeping result representativity
- ❑ CNN parameters can be protected using ECCs without requiring further memory and with a negligible overhead for FP32 and BF16 HW accelerators, but the approach losses most of its benefits for INT8-based CNNs

# On Improving the Robustness Of Convolutional Neural Networks Using In-Parameter Zero-Space Error Correction Codes

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