CISCO VIRTUAL INTERNSHIP

ASSIGNMENT

SUBMITTED BY:

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BRANCH: COMPUTER SCIENCE AND ENGINEERING (CYBER SECURITY)

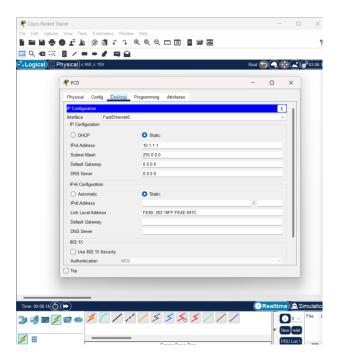
AICTE ID: STU626a5ceb752081651137771

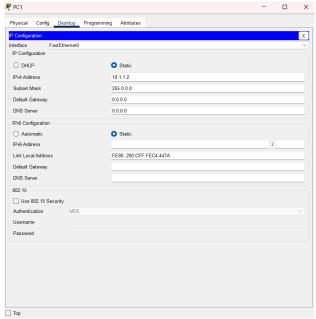
STUDENT NETACAD ID: 1058951630

LEVEL 1: Steps to Establish Connection and Test Communication

1. Assign IP Addresses:

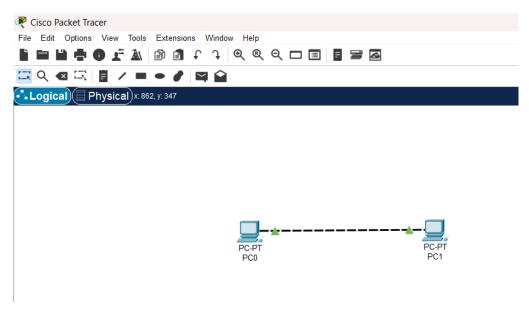
PC0: 10.1.1.1PC1: 10.1.1.2





2. Configure IP Addresses:

• Set IPs through network settings on both PCs.



3. Test Communication:

• On PCO, open Command Prompt and type ping 10.1.1.2.

Understanding ARP

- ARP maps IP addresses to MAC addresses.
- IP Address: Logical identifier (Layer 3).
- MAC Address: Physical identifier (Layer 2).

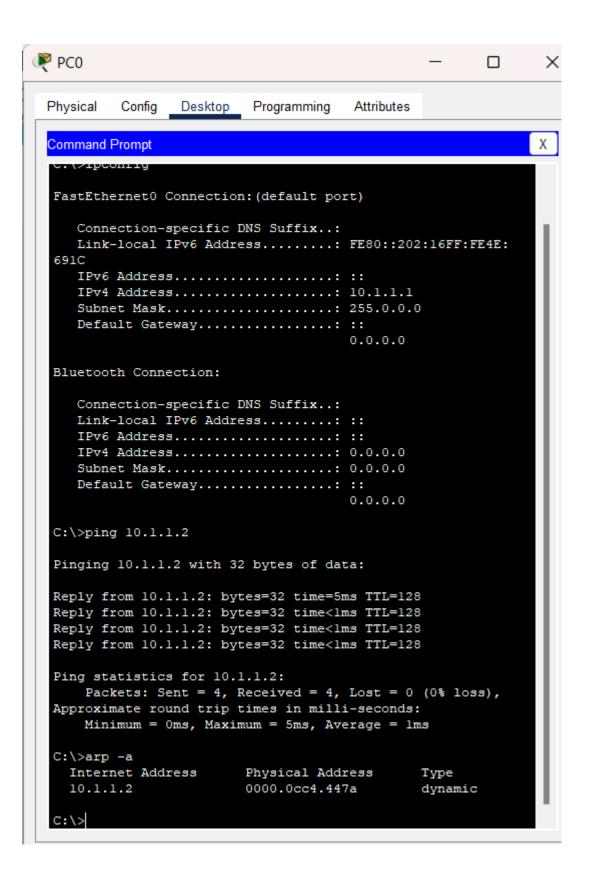
ARP Table Commands

- View ARP Table: arp -a
- Delete ARP Entry: arp -d <IP address>

Cisco Packet Tracer

- Use arp -d to delete ARP cache entries.
- Use arp -a to view ARP cache contents.

For PC0



For PC1:

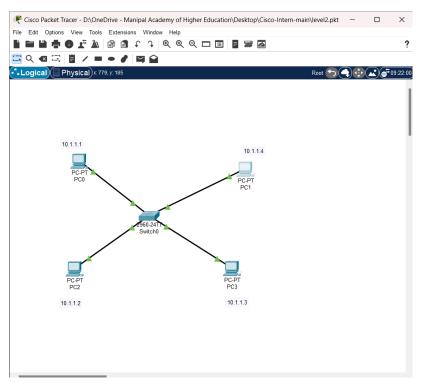
```
PC1
                                                           X
 Physical
         Config
                Desktop
                        Programming
                                    Attributes
 Command Prompt
                                                                Χ
 Cisco Packet Tracer PC Command Line 1.0
  C:\>ipconfig
  FastEthernet0 Connection: (default port)
    Connection-specific DNS Suffix..:
    Link-local IPv6 Address..... FE80::200:CFF:FEC4:447A
     IPv6 Address....: ::
    IPv4 Address..... 10.1.1.2
    Subnet Mask..... 255.0.0.0
    Default Gateway....::::
                                   0.0.0.0
  Bluetooth Connection:
    Connection-specific DNS Suffix..:
    Link-local IPv6 Address....:::
    IPv6 Address....: ::
    IPv4 Address..... 0.0.0.0
    Subnet Mask..... 0.0.0.0
    Default Gateway....:::
                                   0.0.0.0
  C:\>ping 10.1.1.1
  Pinging 10.1.1.1 with 32 bytes of data:
  Reply from 10.1.1.1: bytes=32 time<1ms TTL=128
  Reply from 10.1.1.1: bytes=32 time=8ms TTL=128
  Reply from 10.1.1.1: bytes=32 time<1ms TTL=128
  Reply from 10.1.1.1: bytes=32 time<1ms TTL=128
  Ping statistics for 10.1.1.1:
     Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
  Approximate round trip times in milli-seconds:
     Minimum = 0ms, Maximum = 8ms, Average = 2ms
  C:\>arp -a
    Internet Address
                       Physical Address
                                           Type
    10.1.1.1
                       0002.164e.691c
                                           dynamic
  C:\>
```

LEVEL 2: Steps to Establish a Connection Between Multiple Computers Using a Switch

Step 1: Physical Setup

1. Connect Computers to the Switch:

- Connect each computer to the switch using Ethernet cables.
- Plug one end of the Ethernet cable into the computer's Ethernet port and the other end into a switch port.



Step 2: Assign Unique IP Addresses

1. Open Network Settings:

- On Windows, go to Control Panel > Network and Sharing Center > Change adapter settings.
- Right-click on the Ethernet adapter and select Properties.
- Select Internet Protocol Version 4 (TCP/IPv4) and click Properties.

2. Assign IP Address to Each Computer:

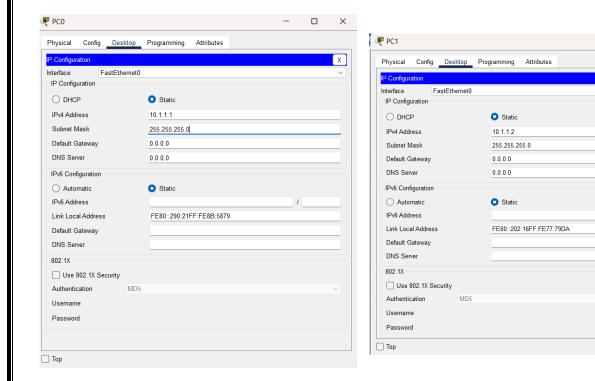
• Enter the following information for each computer:

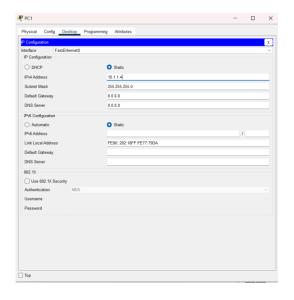
o PCO: IP address 10.1.1.1, Subnet mask 255.255.255.0

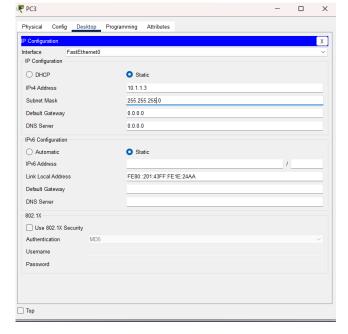
o PC1: IP address 10.1.1.2, Subnet mask 255.255.255.0

o PC2: IP address 10.1.1.3, Subnet mask 255.255.255.0

- o PC2: IP address 10.1.1.3, Subnet mask 255.255.255.0
- Click OK to save the settings.







Х

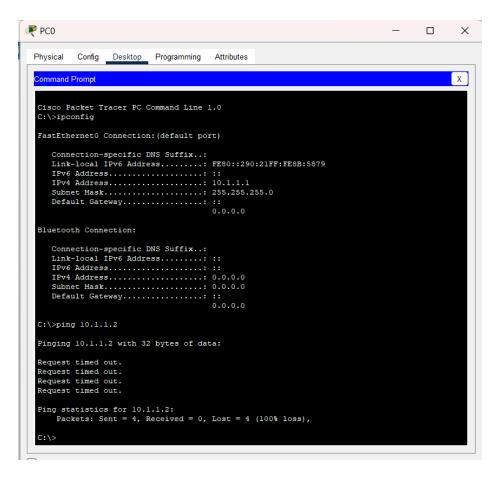
3. Verify IP Configuration:

- Open Command Prompt on each computer.
- Type ipconfig and press Enter to verify the assigned IP addresses.

Step 3: Test Connectivity Using "ping"

1. Test Communication:

On PCO, open Command Prompt and type ping 10.1.1.2 to ping PC2.



On PC2, open Command Prompt and type ping 10.1.1.3 to ping PC3.

Step 4: Access the Switch and View the MAC Table

1. Connect to the Switch:

- Use a console cable to connect a computer to the switch's console port.
- Alternatively, use SSH if the switch is configured for remote access.

2. Enter User EXEC Mode:

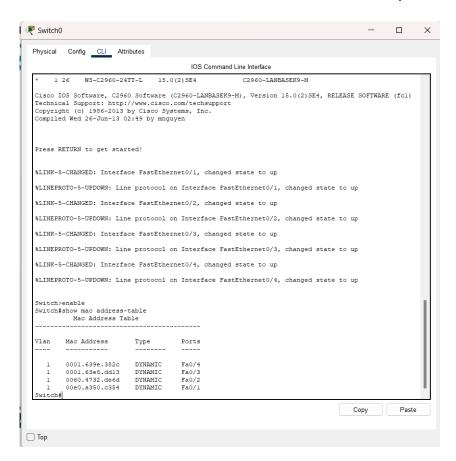
- Open a terminal or command prompt on the connected computer.
- Access the switch's console.
- You should see a prompt like Switch>.

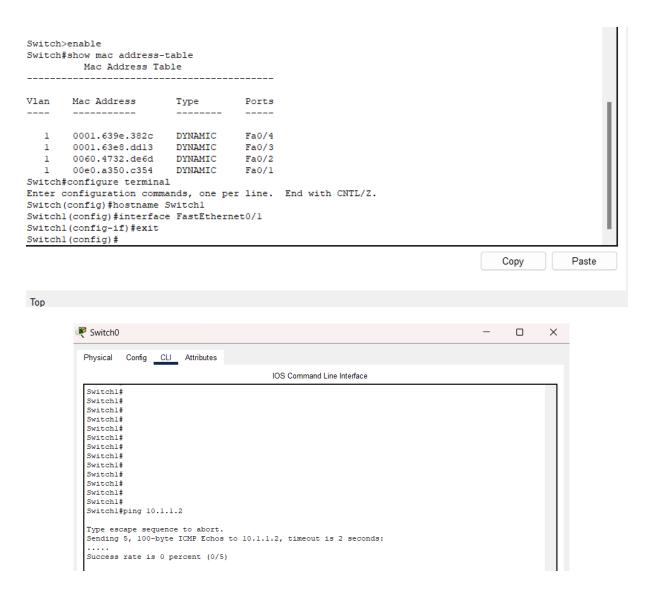
3. Enter Privileged EXEC Mode:

- Type enable and press Enter.
- You should see a prompt like Switch#.

4. View the MAC Address Table:

- Type show mac address-table and press Enter.
- Observe the MAC addresses associated with each port.





Step 5: Basic Switch Configuration

1. Enter Global Configuration Mode:

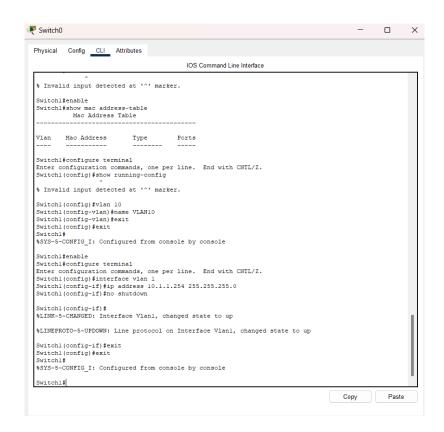
- From Privileged EXEC mode, type configure terminal and press Enter.
- You should see a prompt like Switch(config)#.

2. Set the Switch Name:

- Type hostname Switch1 and press Enter.
- The prompt should now display Switch1(config)#.

3. Configure Specific Interfaces:

- Type interface FastEthernet0/1 and press Enter (replace FastEthernet0/1 with the appropriate interface name).
- You should see a prompt like Switch1(config-if)#.



4. Exit Interface Configuration Mode:

Type exit to return to Global Configuration mode.

```
Switchl#show running-config
Building configuration...

Current configuration: 1081 bytes
!
version 15.0
no service timestamps log datetime msec
no service password-encryption
!
hostname Switchl
!
!
!
!
!
!
spanning-tree mode pvst
spanning-tree extend system-id
!
interface FastEthernet0/1
!
interface FastEthernet0/2
!
interface FastEthernet0/4
!
interface FastEthernet0/4
!
interface FastEthernet0/5
--More--

Copy Paste
```

Step 6: Verify and Explore Switch Functionalities

1. Learning:

• The switch automatically learns MAC addresses by examining incoming frames on each port.

2. Flooding:

• If the switch receives a frame with an unknown destination MAC address, it floods the frame out of all ports except the one it was received on.

3. Forwarding:

• Once the switch learns the MAC addresses, it forwards frames directly to the appropriate port based on the MAC address table.

Step 7: Additional Commands and Modes

1. Show Running Configuration:

• From Privileged EXEC mode, type show running-config and press Enter to display the current configuration of the switch.

2. Ping from the Switch:

• Type ping 10.1.1.2 and press Enter to test connectivity from the switch to a computer.

3. Create and Configure VLANs:

- From Global Configuration mode, type vlan 10 and press Enter.
- Type name VLAN10 and press Enter.
- Type exit to return to Global Configuration mode.

```
witchl (config) #vlan 10
witchl (config-vlan) #name VLAN10
witchl (config-vlan) #exit
witchl (config) #

Copy Paste
```

4. Understand Aging Timers:

 Aging timers determine how long an entry remains in the MAC address table before it is removed if not refreshed by new frames.

Now, ping the pc to the switch:

```
C:\>ping 10.1.1.254

Pinging 10.1.1.254 with 32 bytes of data:

Request timed out.

Reply from 10.1.1.254: bytes=32 time<1ms TTL=255

Reply from 10.1.1.254: bytes=32 time<1ms TTL=255

Reply from 10.1.1.254: bytes=32 time<1ms TTL=255

Ping statistics for 10.1.1.254:

Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),

Approximate round trip times in milli-seconds:

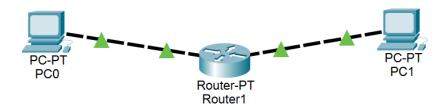
Minimum = 0ms, Maximum = 0ms, Average = 0ms

C:\>
```

LEVEL 3:

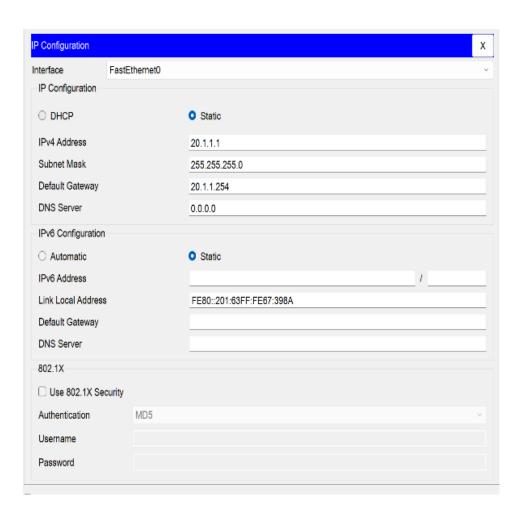
Step 1: Connect the PCs to the Router

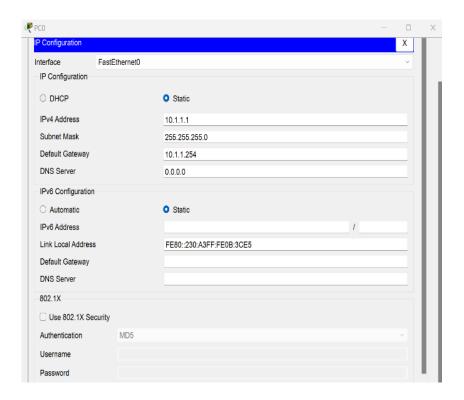
- 1. Physically connect PC0 to Router's interface Fa0/0.
- 2. Physically connect PC1 to Router's interface Fa0/1.



Step 2: Configure the Router Interfaces

Step 3: Configure the PCs. Assign IP Address, Subnet Mask and Default Gateway Address





Step 4: Test Connectivity

Ping from PC0 to PC1

```
Cisco Packet Tracer PC Command Line 1.0

C:\>ping 20.1.1.1

Pinging 20.1.1.1 with 32 bytes of data:

Request timed out.

Reply from 20.1.1.1: bytes=32 time<lms TTL=127

Reply from 20.1.1.1: bytes=32 time<lms TTL=127

Reply from 20.1.1.1: bytes=32 time<lms TTL=127

Ping statistics for 20.1.1.1:

Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),

Approximate round trip times in milli-seconds:

Minimum = Oms, Maximum = Oms, Average = Oms

C:\>ping 20.1.1.1

Pinging 20.1.1.1 with 32 bytes of data:

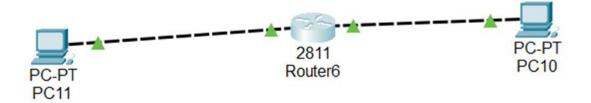
Reply from 20.1.1.1: bytes=32 time<lms TTL=127

Reply
```

Level 4:

Step 1: Setting Up the Network Devices

- Add the router and two PCs (PC11 and PC10) to the workspace.
- Connect the devices: Connect PC11 to the FastEthernet0/0 interface of the router and the computer using a straight-through cable. Connect PC10 to the FastEthernet0/1 interface of the router using a straight-through cable.



Step 2: Assigning IP addresses to PCs

PC 11

• IP Address: 10.1.1.1

• Subnet Mask: 255.255.255.0

• Default Gateway: 10.1.1.100 (Router's interface on the 10.1.1.0 network)

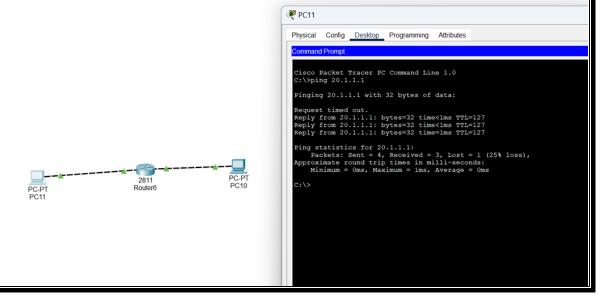
PC 10

• IP Address: 20.1.1.1

• Subnet Mask: 255.255.255.0

• Default Gateway: 20.1.1.100 (Router's interface on the 20.1.1.0 network)

Step 3:



- Above replies indicating the successful communication between the two networks.
- Summary of the router's interfaces, including their IP addresses and status.

STEP 4:

When PC11 sends a packet to PC10, it forwards the packet to its default gateway (10.1.1.100). The router then routes the packet to the appropriate interface (FastEthernet0/1) to reach PC10, demonstrating how routers facilitate inter-network communication.

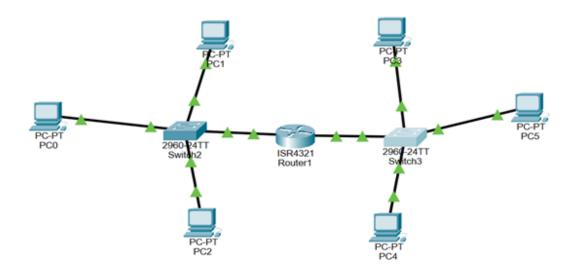
Router#show ip interface brief Interface IP-Address OK? Method Status Protocol FastEthernet0/0 10.1.1.100 YES manual up up FastEthernet0/1 20.1.1.100 YES manual up Vlan1 unassigned YES unset administratively down down Router#

LEVEL 5:

Step 1: Network Setup

1. Hardware Setup:

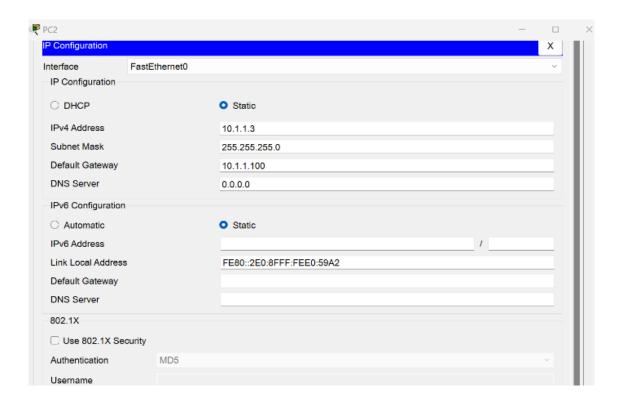
- Router: Connect the router to the switch.
- Switch: Connect the computers to the switch.

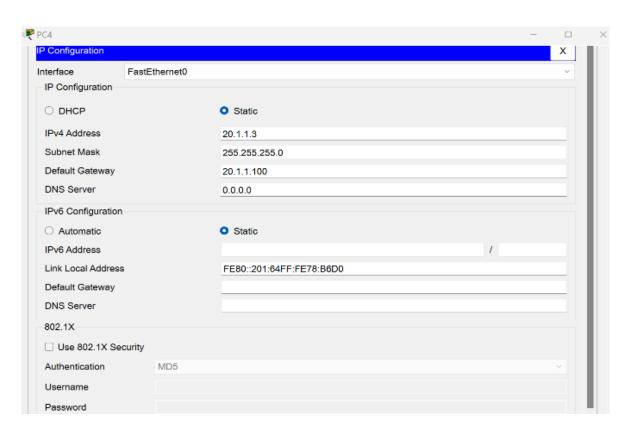


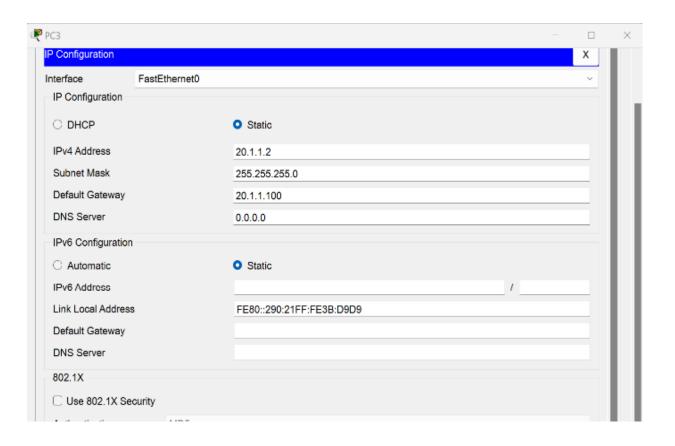
Step 2: Configuring the Router

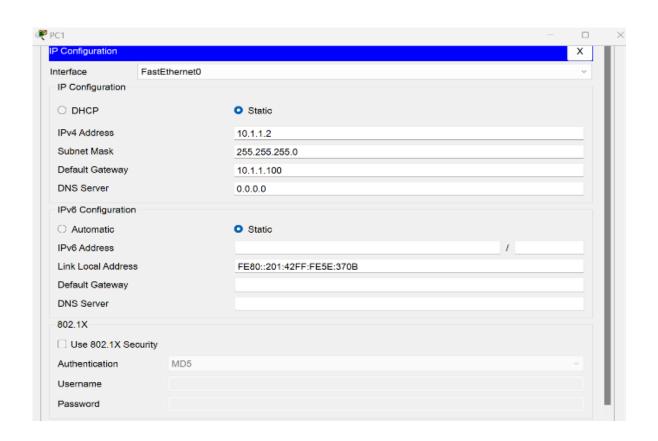
```
Router>enable
Router#configure terminal
Enter configuration commands, one per line.
                                             End with CNTL/Z.
Router(config) #interface GigabitEthernet0/0
%Invalid interface type and number
Router(config) #interface GigabitEthernet0/0/0
Router(config-if) #ip address 10.1.1.100 255.255.255.0
Router(config-if) #no shutdown
Router(config-if)#
%LINK-5-CHANGED: Interface GigabitEthernet0/0/0, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0/0, changed state to up
Router(config-if)#interface GigabitEthernet0/0/1
Router(config-if) #ip address 20.1.1.100 255.255.255.0
Router(config-if) #no shutdown
Router(config-if)#
%LINK-5-CHANGED: Interface GigabitEthernet0/0/1, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/0/1, changed state to up
Router(config-if) #exit
Router(config)#end
Router#
%SYS-5-CONFIG_I: Configured from console by console
Router#write memory
Building configuration...
```

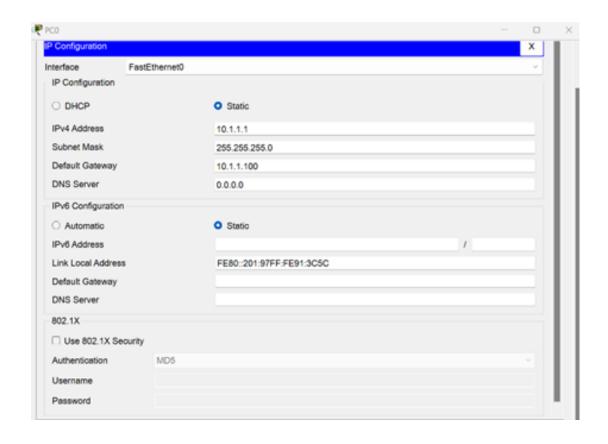
Step 3: Configuring the PCs

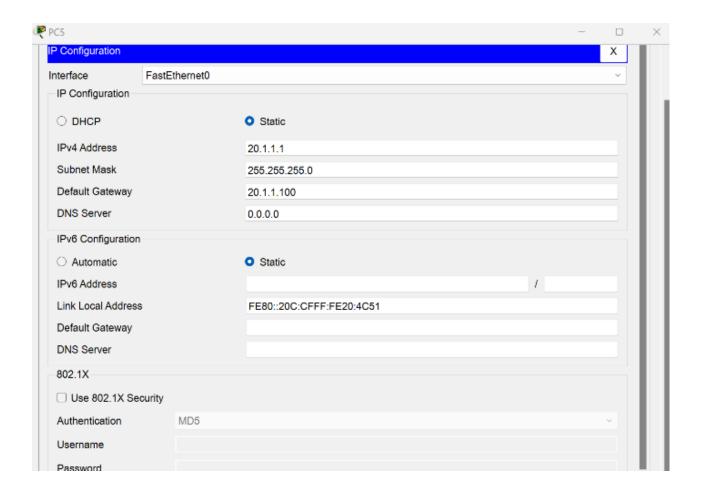












Step 4: Testing Connectivity

1. Ping from PC1 to PC3:

```
Command Prompt

Cisco Packet Tracer PC Command Line 1.0
C:\>ping 20.1.1.2

Pinging 20.1.1.2 with 32 bytes of data:

Request timed out.

Reply from 20.1.1.2: bytes=32 time<lms TTL=127

Reply from 20.1.1.2: bytes=32 time<lms TTL=127

Reply from 20.1.1.2: bytes=32 time<lms TTL=127

Ping statistics for 20.1.1.2:

Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),

Approximate round trip times in milli-seconds:

Minimum = Oms, Maximum = Oms, Average = Oms

C:\>ping 20.1.1.2

Pinging 20.1.1.2 with 32 bytes of data:

Reply from 20.1.1.2: bytes=32 time<lms TTL=127

Ping statistics for 20.1.1.2:

Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),

Approximate round trip times in milli seconds:

Minimum = Oms, Maximum = Oms, Average = Oms
```

2. Ping from PC0 to PC5:

```
Cisco Packet Tracer PC Command Line 1.0
C:\>ping 20.1.1.1

Pinging 20.1.1.1 with 32 bytes of data:

Request timed out.
Reply from 20.1.1.1: bytes=32 time=lms TTL=127
Reply from 20.1.1.1: bytes=32 time<lms TTL=127
Reply from 20.1.1.1: bytes=32 time<lms TTL=127

Ping statistics for 20.1.1.1:

Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
Approximate round trip times in milli-seconds:

Minimum = 0ms, Maximum = lms, Average = 0ms

C:\>ping 20.1.1.1

Pinging 20.1.1.1 with 32 bytes of data:

Reply from 20.1.1.1: bytes=32 time<lms TTL=127
Reply from 20.1.1.1: bytes=32 time<lms TTL=
```

Step 5: Analyzing Network Tables

 The routing table contains information about network routes and determines the best path for forwarding packets between the networks.

ARP Table on the Router:

```
Router>show ip route
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
        D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
        El - OSPF external type 1, E2 - OSPF external type 2, E - EGP i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area * - candidate default, U - per-user static route, o - ODR
        P - periodic downloaded static route
Gateway of last resort is not set
      10.0.0.0/24 is subnetted, 1 subnets
         10.1.1.0 [1/0] via 20.1.1.1
      20.0.0.0/24 is subnetted, 1 subnets
         20.1.1.0 is directly connected, FastEthernet1/0
C
      30.0.0.0/24 is subnetted, 1 subnets
С
         30.1.1.0 is directly connected, FastEthernet2/0
      40.0.0.0/24 is subnetted, 1 subnets
C
         40.1.1.0 is directly connected, FastEthernet0/0
      50.0.0.0/24 is subnetted, 1 subnets
         50.1.1.0 [1/0] via 40.1.1.2
                                 Router>show ip route
                                 Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
                                        D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
                                        N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
                                        E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
                                        i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
                                        * - candidate default, U - per-user static route, o - ODR
                                        P - periodic downloaded static route
                                 Gateway of last resort is not set
                                      10.0.0.0/24 is subnetted, 1 subnets
                                         10.1.1.0 [1/0] via 40.1.1.1
                                      20.0.0.0/24 is subnetted, 1 subnets
                                         20.1.1.0 [1/0] via 40.1.1.1
                                      30.0.0.0/24 is subnetted, 1 subnets
                                         30.1.1.0 [1/0] via 40.1.1.1
                                      40.0.0.0/24 is subnetted, 1 subnets
                                         40.1.1.0 is directly connected, FastEthernet0/0
                                      50.0.0.0/24 is subnetted, 1 subnets
                                         50.1.1.0 is directly connected, FastEthernet1/0
```

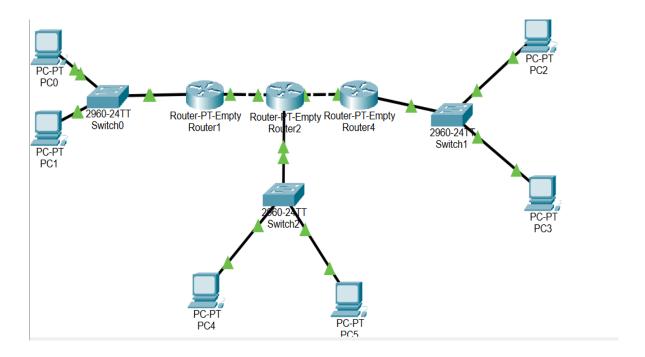
MAC Table on the Switch:

Switch>show mac address-table Mac Address Table				Switch>show mac address-table Mac Address Table			
Vlan	Mac Address	Type 	Ports	Vlan	Mac Address	Туре	Ports
1 1 1 1	0001.425e.370b 0001.9791.3c5c 0060.5c76.1701 00e0.8fe0.59a2	DYNAMIC DYNAMIC DYNAMIC DYNAMIC	Fa0/1 Fa0/2 Gig0/1 Fa0/3	1 1 1	0001.6478.b6d0 000c.cf20.4c51 0060.5c76.1702 0090.213b.d9d9	DYNAMIC DYNAMIC DYNAMIC DYNAMIC	Fa0/2 Fa0/3 Gig0/1 Fa0/1

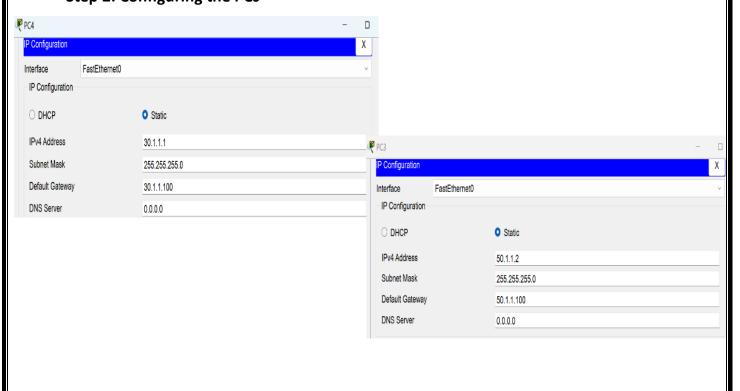
LEVEL 6: Configuring Static Routes and Examining the RIB

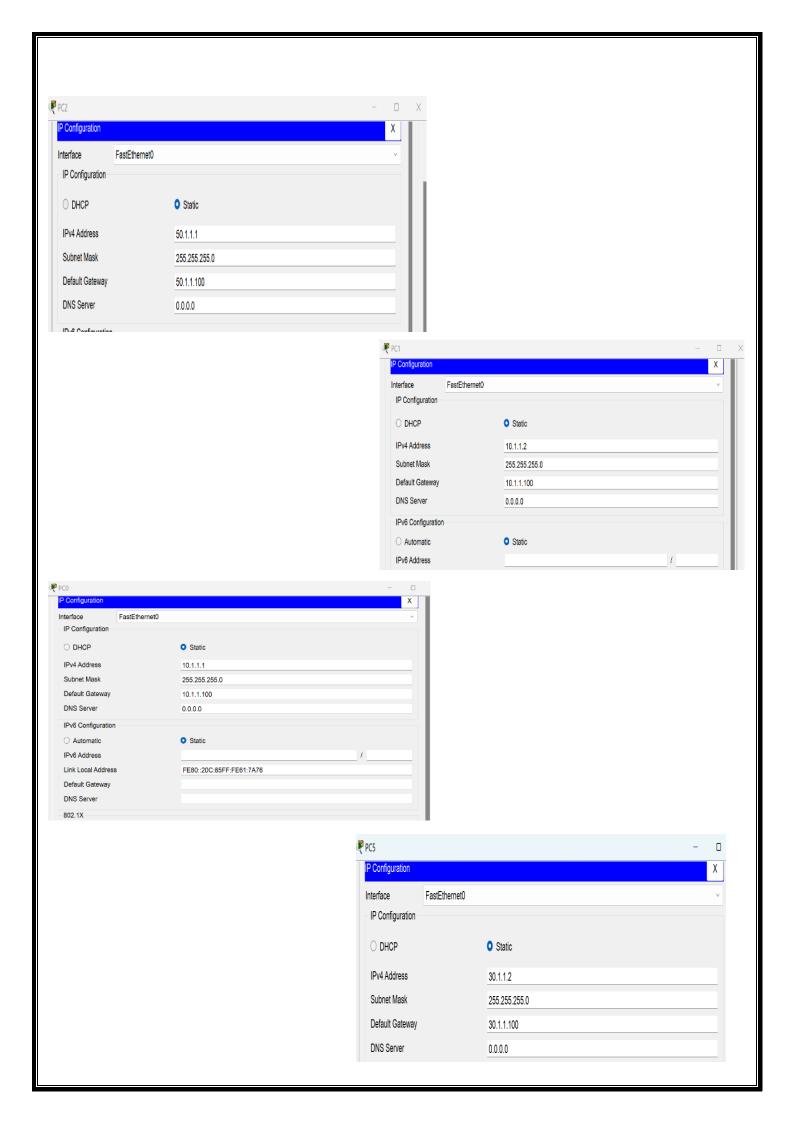
1. Establishing Initial Network Setup

- Connect the devices (routers, switches, and end devices) using Cisco Packet Tracer.
- Assign IP addresses to the interfaces on each router and end device according to the network design.

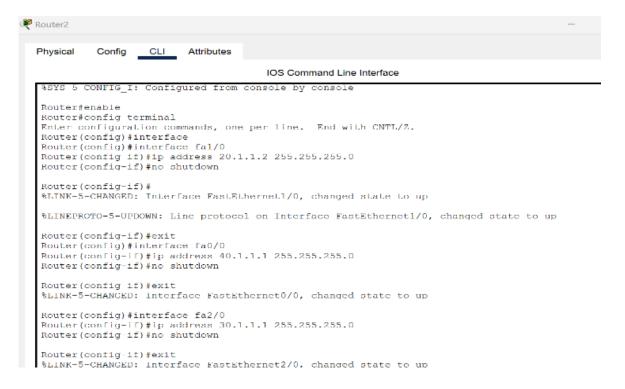


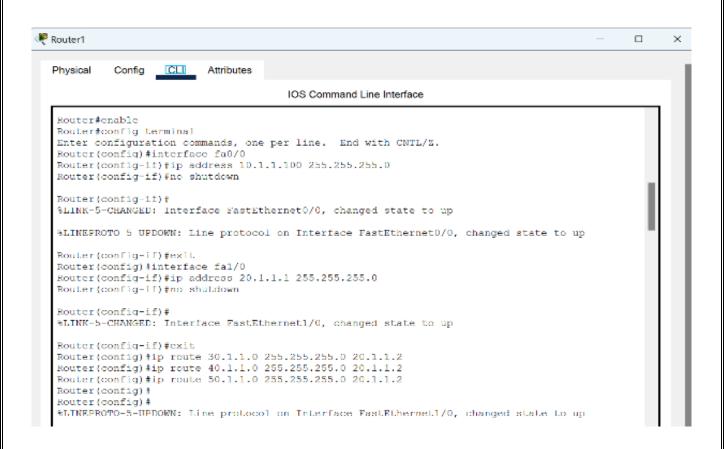
Step 2: Configuring the PCs





STEP 3: Configuring Static Routes





```
Router>enable
Router#config terminal
Enter configuration commands, one per line. End with CNTL/Z.
Router(config) #interface fa0/0
Router(config-if) #ip address 40.1.1.2 255.255.255.0
Router(config-if) #no shutdown

Router(config-if) #exit
%LINK-5-CHANGED: Interface FastEthernet0/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up

Router(config) #interface fa1/0
Router(config-if) #ip address 50.1.1.100 255.255.255.0
Router(config-if) #no shutdown

Router(config-if) #exit
%LINK-5-CHANGED: Interface FastEthernet1/0, changed state to up

%LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet1/0, changed state to up
```

STEP 4:

Use the show ip route command to display the routing table.

```
Router>show ip route
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
      D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
      N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
      E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
      i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
      * - candidate default, U - per-user static route, o - ODR
      P - periodic downloaded static route
Gateway of last resort is not set
    10.0.0.0/24 is subnetted, 1 subnets
      10.1.1.0 [1/0] via 20.1.1.1
    20.0.0.0/24 is subnetted, 1 subnets
       20.1.1.0 is directly connected, FastEthernet1/0
    30.0.0.0/24 is subnetted, 1 subnets
       30.1.1.0 is directly connected, FastEthernet2/0
    40.0.0.0/24 is subnetted, 1 subnets
      40.1.1.0 is directly connected, FastEthernet0/0
    50.0.0.0/24 is subnetted, 1 subnets
       50.1.1.0 [1/0] via 40.1.1.2
```

```
{\tt N1} - OSPF NSSA external type 1, {\tt N2} - OSPF NSSA external type 2
      E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
      i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route
Gateway of last resort is not set
    10.0.0.0/24 is subnetted, 1 subnets
С
       10.1.1.0 is directly connected, FastEthernet0/0
    20.0.0.0/24 is subnetted, 1 subnets
С
       20.1.1.0 is directly connected, FastEthernet1/0
    30.0.0.0/24 is subnetted, 1 subnets
S
       30.1.1.0 [1/0] via 10.1.1.100
                 [1/0] via 20.1.1.2
    40.0.0.0/24 is subnetted, 1 subnets
       40.1.1.0 [1/0] via 10.1.1.100
S
                 [1/0] via 20.1.1.2
    50.0.0.0/24 is subnetted, 1 subnets
       50.1.1.0 [1/0] via 10.1.1.100
                 [1/0] via 20.1.1.2
Router>show ip route
Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
       E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
       i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
       * - candidate default, U - per-user static route, o - ODR
       P - periodic downloaded static route
Gateway of last resort is not set
     10.0.0.0/24 is subnetted, 1 subnets
S
       10.1.1.0 [1/0] via 40.1.1.1
     20.0.0.0/24 is subnetted, 1 subnets
        20.1.1.0 [1/0] via 40.1.1.1
     30.0.0.0/24 is subnetted, 1 subnets
        30.1.1.0 [1/0] via 40.1.1.1
     40.0.0.0/24 is subnetted, 1 subnets
        40.1.1.0 is directly connected, FastEthernet0/0
     50.0.0.0/24 is subnetted, 1 subnets
        50.1.1.0 is directly connected, FastEthernet1/0
```

Router#show ip route

STEP 5: Testing Connectivity



Command Prompt

```
Ping statistics for 50.1.1.1:
    Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),

C:\>ping 10.1.1.100

Pinging 10.1.1.100 with 32 bytes of data:

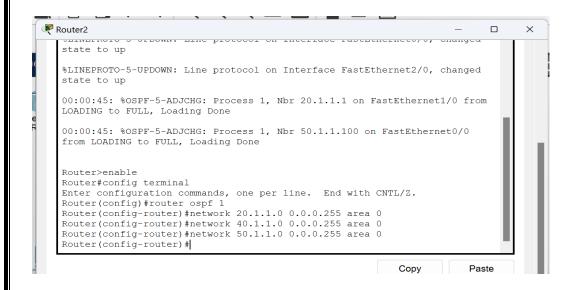
Reply from 10.1.1.100: bytes=32 time<1ms TTL=255
Ping statistics for 10.1.1.100:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 0ms, Maximum = 0ms, Average = 0ms</pre>
```

LEVEL 7: Network Topology

The network topology remains the same as in Level 6. Refer to the provided network diagram for the IP addressing and network structure.

Step 1: Enable OSPF on Each Router

```
Router(config) #router ospf 1
Router(config-router) #network 10.1.1.0 0.0.0.255 area 0
Router(config-router) #network 30.1.1.0 0.0.0.3 area 0
Router(config-router) #network 20.1.1.0 0.0.0.255 area 0
```

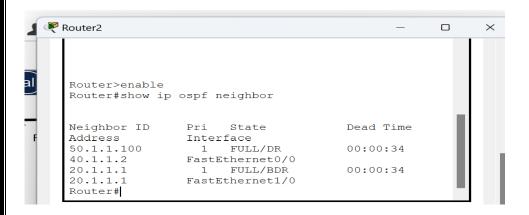


Step 2: Verify OSPF Configuration

1. Check OSPF Neighbors







2. Check OSPF Interface States

```
Router4
   FastEthernetU/U
   Router#show ip ospf interface
   FastEthernet0/0 is up, line protocol is up
    Internet address is 40.1.1.2/24, Area 0
    Process ID 1, Router ID 50.1.1.100, Network Type BROADCAST, Cost: 1
    Transmit Delay is 1 sec, State DR, Priority 1
    Designated Router (ID) 50.1.1.100, Interface address 40.1.1.2
    Backup Designated Router (ID) 40.1.1.1, Interface address 40.1.1.1
    Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
      Hello due in 00:00:01
    Index 1/1, flood queue length 0
    Next 0x0(0)/0x0(0)
    Last flood scan length is 1, maximum is 1
    Last flood scan time is 0 msec, maximum is 0 msec
    Neighbor Count is 1, Adjacent neighbor count is 1
      Adjacent with neighbor 40.1.1.1 (Backup Designated Router)
     Suppress hello for 0 neighbor(s)
   FastEthernet1/0 is up, line protocol is up
    Internet address is 50.1.1.100/24, Area 0
    Process ID 1, Router ID 50.1.1.100, Network Type BROADCAST, Cost: 1
    Transmit Delay is 1 sec, State DR, Priority 1
    Designated Router (ID) 50.1.1.100, Interface address 50.1.1.100
        hackup designated router on this network
```

ဳ Router2

```
Router#show ip ospf interface
FastEthernet1/0 is up, line protocol is up
  Internet address is 20.1.1.2/24, Area 0
  Process ID 1, Router ID 40.1.1.1, Network Type BROADCAST, Cost: 1
  Transmit Delay is 1 sec, State DR, Priority 1
  Designated Router (ID) 40.1.1.1, Interface address 20.1.1.2
  Backup Designated Router (ID) 20.1.1.1, Interface address 20.1.1.1
  Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit !
    Hello due in 00:00:09
  Index 1/1, flood queue length 0
 Next 0x0(0)/0x0(0)
  Last flood scan length is 1, maximum is 1
  Last flood scan time is 0 msec, maximum is 0 msec
  Neighbor Count is 1, Adjacent neighbor count is 1
    Adjacent with neighbor 20.1.1.1 (Backup Designated Router)
  Suppress hello for 0 neighbor(s)
FastEthernet0/0 is up, line protocol is up
  Internet address is 40.1.1.1/24, Area 0
  Process ID 1, Router ID 40.1.1.1, Network Type BROADCAST, Cost: 1
  Transmit Delay is 1 sec, State BDR, Priority 1
  Designated Router (ID) 50.1.1.100, Interface address 40.1.1.2
```

```
Router1
   40.1.1.1
                      1
                          FULL/DR
                                            00:00:33
                                                        20.1.1.2
                                                                          FastEthernet1
   Router#show ip ospf interface
   FastEthernet0/0 is up, line protocol is up
    Internet address is 10.1.1.100/24, Area 0
     Process ID 1, Router ID 20.1.1.1, Network Type BROADCAST, Cost: 1
     Transmit Delay is 1 sec, State DR, Priority 1
     Designated Router (ID) 20.1.1.1, Interface address 10.1.1.100
     No backup designated router on this network
     Timer intervals configured, Hello 10, Dead 40, Wait 40, Retransmit 5
       Hello due in 00:00:00
     Index 1/1, flood queue length 0
     Next 0x0(0)/0x0(0)
     Last flood scan length is 1, maximum is 1
     Last flood scan time is 0 msec, maximum is 0 msec
     Neighbor Count is 0, Adjacent neighbor count is \boldsymbol{0}
     Suppress hello for 0 neighbor(s)
   FastEthernet1/0 is up, line protocol is up
  Internet address is 20.1.1.1/24, Area 0
     Process ID 1, Router ID 20.1.1.1, Network Type BROADCAST, Cost: 1
```

3. Check the Routing Table

```
Router2
   Router#show ip route
   Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
          D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
         N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
         E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
         i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
          * - candidate default, U - per-user static route, o - ODR
          P - periodic downloaded static route
   Gateway of last resort is not set
        10.0.0.0/24 is subnetted, 1 subnets
          10.1.1.0 [110/2] via 20.1.1.1, 00:44:04, FastEthernet1/0
   0
        20.0.0.0/24 is subnetted, 1 subnets
           20.1.1.0 is directly connected, FastEthernet1/0
        30.0.0.0/24 is subnetted, 1 subnets
           30.1.1.0 is directly connected, FastEthernet2/0
        40.0.0.0/24 is subnetted, 1 subnets
           40.1.1.0 is directly connected, FastEthernet0/0
        50.0.0.0/24 is subnetted, 1 subnets
```

```
Router4
                                                                                  Router#show ip route
   Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
          D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
          N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
          E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
          i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter
   area
          ^{\star} - candidate default, U - per-user static route, o - ODR
          P - periodic downloaded static route
   Gateway of last resort is not set
        10.0.0.0/24 is subnetted, 1 subnets
           10.1.1.0 [110/3] via 40.1.1.1, 00:44:45, FastEthernet0/0
        20.0.0.0/24 is subnetted, 1 subnets
           20.1.1.0 [110/2] via 40.1.1.1, 00:44:45, FastEthernet0/0
   0
        40.0.0.0/24 is subnetted, 1 subnets
           40.1.1.0 is directly connected, FastEthernet0/0
        50.0.0.0/24 is subnetted, 1 subnets
           50.1.1.0 is directly connected, FastEthernet1/0
```

```
Router1
  Router>enable
  Router#show ip route
  Codes: C - connected, S - static, I - IGRP, R - RIP, M - mobile, B - BGP
         D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
         N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
         E1 - OSPF external type 1, E2 - OSPF external type 2, E - EGP
         i - IS-IS, L1 - IS-IS level-1, L2 - IS-IS level-2, ia - IS-IS inter area
         * - candidate default, U - per-user static route, o - ODR
         P - periodic downloaded static route
  Gateway of last resort is not set
       10.0.0.0/24 is subnetted, 1 subnets
          10.1.1.0 is directly connected, FastEthernet0/0
        20.0.0.0/24 is subnetted, 1 subnets
          20.1.1.0 is directly connected, FastEthernet1/0
        40.0.0.0/24 is subnetted, 1 subnets
          40.1.1.0 [110/2] via 20.1.1.2, 00:43:14, FastEthernet1/0
        50.0.0.0/24 is subnetted, 1 subnets
          50.1.1.0 [110/3] via 20.1.1.2, 00:43:14, FastEthernet1/0
```

Step 3: Testing Connectivity

```
Cisco Packet Tracer PC Command Line 1.0
C:\>ping 50.1.1.1

Pinging 50.1.1.1 with 32 bytes of data:

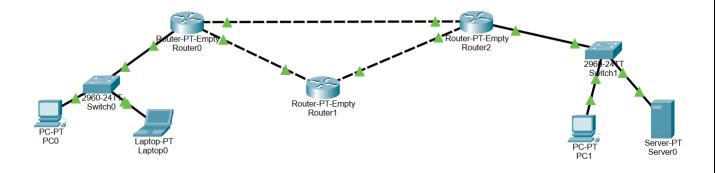
Request timed out.
Reply from 50.1.1.1: bytes=32 time<lms TTL=125
Reply from 50.1.1.1: bytes=32 time<lms TTL=125
Reply from 50.1.1.1: bytes=32 time<lms TTL=125
Ping statistics for 50.1.1.1:

Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
Approximate round trip times in milli-seconds:
Minimum = 0ms, Maximum = 0ms, Average = 0ms
```

LEVEL 8:

1. Establishing Initial Network Setup

- Connect the devices (routers, switches, and end devices) using Cisco Packet Tracer.
- Assign IP addresses to the interfaces on each router and end device according to the network design.



Step 1: Configure OSPF on Each Router

1. Router R1 Configuration

Router(config)# router ospf 1
Router(config-router)# network 192.168.1.0 0.0.0.255 area 0
Router(config-router)# network 10.0.0.0 0.0.0.3 area 0
Router(config-router)# network 172.16.0.0 0.0.0.3 area 0

2. Router R2 Configuration

Router(config)# router ospf 1
Router(config-router)# network 172.16.0.0 0.0.0.3 area 0
Router(config-router)# network 192.168.2.0 0.0.0.255 area 0
Router(config-router)# network 10.0.0.4 0.0.0.3 area 0

3. Router R3 Configuration

Router(config)# router ospf 1

Router(config-router)# network 192.168.2.0 0.0.0.255 area 0 Router(config-router)# network 192.168.3.0 0.0.0.255 area 0 Router(config-router)# network 10.0.0.4 0.0.0.3 area 0

Step 2: Configure OSPF Cost for Primary and Backup Paths

1. Router R1 Configuration

Router(config)# interface Fa0/1 Router(config-if)# ip ospf cost 10

2. Router R2 Configuration

Router(config)# interface Fa1/1 Router(config-if)# ip ospf cost 100

Step 3: Verify OSPF Configuration

Use the following commands to verify the OSPF configuration and routing table.

1. Check OSPF Neighbors

Router# show ip ospf neighbor

2. Check OSPF Interface States

Router# show ip ospf interface

3. Check the Routing Table

Router# show ip route

Step 4: Capture Packet Flow

Before shutting down the primary link, capture the packet flow using a packet capture tool like Wireshark or the built-in capture feature in network simulation tools.

Step 5: Simulate Primary Path Failure

1. Shutdown Interface Fa0/1 on Router R1

Router(config)# interface Fa0/1 Router(config-if)# shutdown

Step 6: Observe Dynamic Rerouting

After shutting down the primary path, observe the packet flow and routing table to verify that OSPF has dynamically rerouted packets through the backup path.

1. Check the Updated Routing Table

Router# show ip route

2. Ping to Verify Connectivity

PC0> ping 192.168.3.1 PC1> ping 192.168.1.1