```
def print board(board):
       print("-" * 9)
def check winner(board):
       if board[i][0] == board[i][1] == board[i][2] != " ":
   if board[0][0] == board[1][1] == board[2][2] != " ":
       return board[0][0]
       return board[0][2]
def is board full(board):
def tic tac toe():
   current player = "X"
           row = int(input(f"Player {current player}, enter your move row (0-2): "))
           col = int(input(f"Player {current_player}, enter your move column (0-2):
           if board[row][col] != " ":
               print("Cell is already occupied. Try again.")
       board[row][col] = current_player
```

```
print board(board)
               print board(board)
       current player = "0" if current player == "X" else "X"
Player X, enter your move row (0-2): 0 Player X, enter your move column (0-2): 0
X |
Player 0, enter your move row (0-2): 0
Player 0, enter your move column (0-2): 1
X | 0 |
Player X, enter your move row (0-2): 1 Player X, enter your move column (0-2): 0 X \mid 0 \mid
Χ |
Player 0, enter your move row (0-2): 1
Player 0, enter your move column (0-2): 1
X | 0 |
X | 0 |
Player X, enter your move row (0-2): 2
Player X, enter your move column (0-2): 0
X | 0 |
X | 0 |
Χ |
Player X wins!
```