# Teamwork Breakdown:

**Team members:**

B00131270 Fulop Szilagyi

B00134706 Sarah McCabe

The first level was created by Fulop along with the scripts FollowPlayer and PlayerController. He created the design/ layout of the first level along with all the objects in it.

The Menu system was created by Sarah along with the scripts MainMenu and PauseMenu. The Start, pause and game over menus were created by her. She changed the playerController script to fix the life counter going under zero and changed it, so the door leads to the next level.