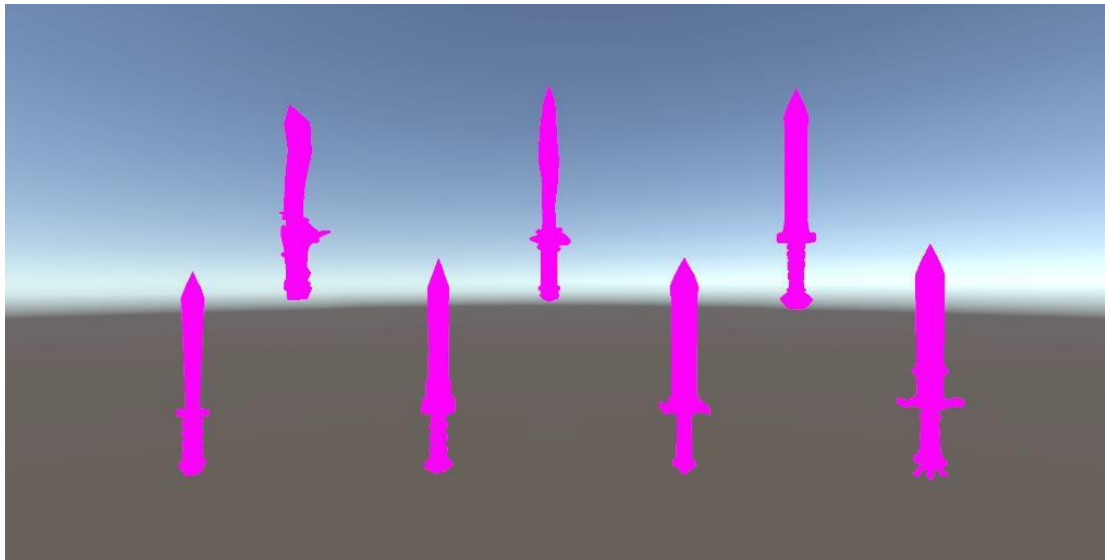


ANKLEBREAKER-STUDIO - Stylized ASSETS

All materials in our models use the **"Standard" Shader** from the **Built-in Render Pipeline**.

If you're using the **Built-in Renderer**, you should not encounter any compatibility issues.

However, if you're using **URP** or **HDRP**, you may see **pink materials** after importing the package. This is normal — it indicates that the shaders are not compatible with your current render pipeline.



🔧 TO FIX IT 🔧

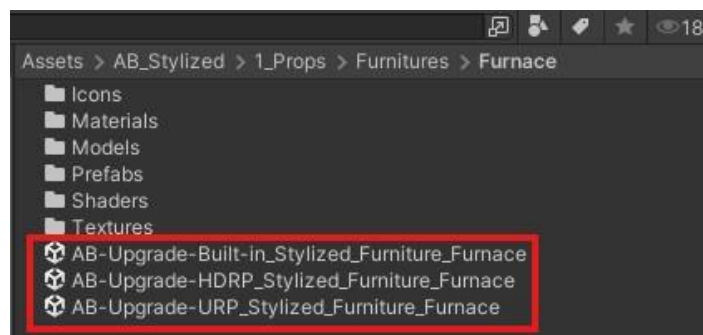
1) Check if there are upgrade packages

Go to the folder of the asset containing the pink materials:

- If the folder **contains .unitypackage** files, named “AB-Upgrade-...”:

Each tailored to a specific render pipeline:

- Built-in Render Pipeline
- URP (Universal Render Pipeline)
- HDRP (High Definition Render Pipeline)



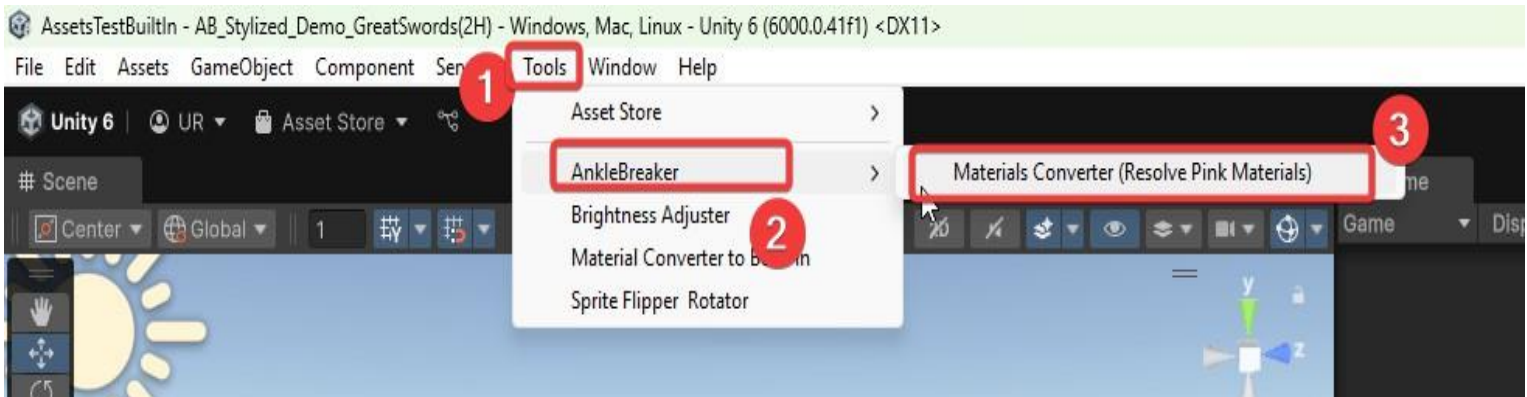
Import only the package that matches your project's render pipeline — your materials should be fixed. Once imported, you can safely delete the folder related to that package — it is no longer needed.

- If the folder **does not contain** upgrade .unitypackage files, go to the next step.

2) Open our Materials Converter window :

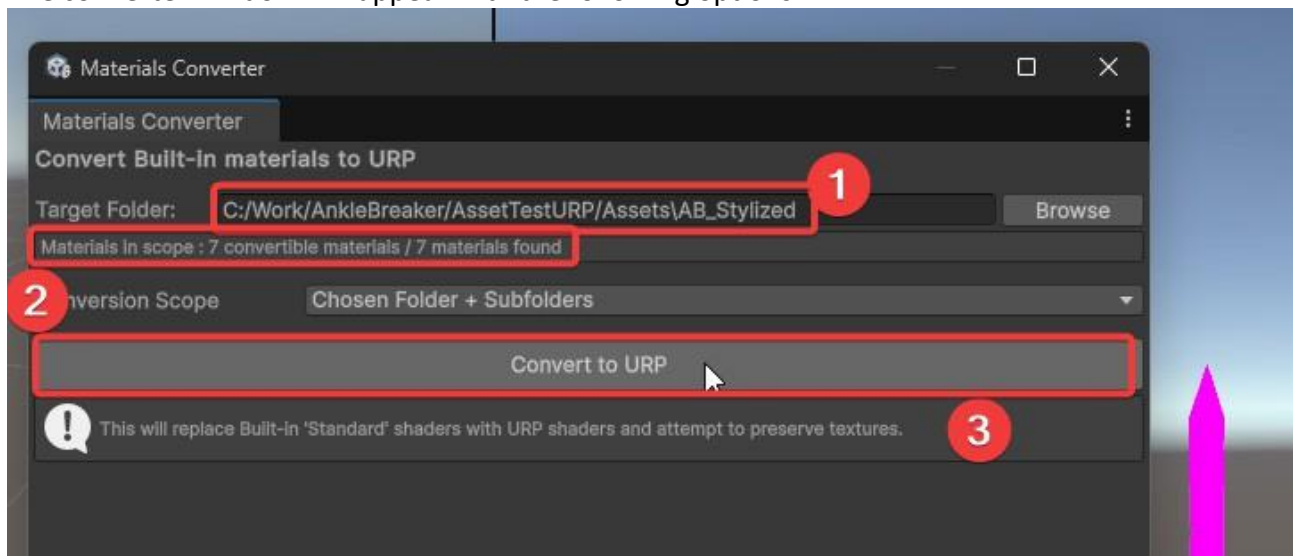
Go to your Unity menu bar:

TOOLS > ANKLEBREAKER > Materials Converter (Resolve Pink Materials)



3) Convert the compatible materials

The converter window will appear with the following options:



1) Target folder :

By default, this is set to the root folder of our package, but you can change it by clicking **Browse**. The tool will search for materials in the selected folder and all of its subfolders if inversion scope is defined to « Chosen Folder + Subfolder » (this is the default value).

2) Materials in scope :

Displays how many materials are found within the selected folder and how many are eligible for conversion.

3) Convert Button :

Click this button to convert all compatible materials to your current render pipeline. Once converted, the **pink rendering issue should be resolved**.



For any questions, join our **Discord Server** :
<https://discord.gg/6CcNKdq7kC>

Thanks you for your purchase, feel free to **leave** a review on the [Unity Asset Store](#)

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