* 1. **Name:** Scoot ‘n’ Loot

**Genre:** Platformer

**Setting:** Tropical Island

**Lore:** Intrigued by rumors of wonderous treasures, the protagonist sets off for Iffy Isle, which is believed to hold countless threats and obstacles.

* 1. **Inspiration:** Super Mario Bros. and Kirby’s Adventure
  2. **High Priority Features:** standard running/jumping movement, form(s) of attack such as punching or swinging a sword, health system with collectible(s) to restore with, roughly 2-3 levels with standard end goal, a final boss level to conclude game

**Possible Extra Feature:** collectible mana system for powered attacks