

## Time Complexity

### Single-threaded CPU approach:

**$O(N)$**  time complexity

I modify the class naive CPU code only to use one for loop so now the time complexity is  **$O(N)$** . However, if it is the original two loops code the time complexity is  **$O(N^2)$** .

### Naive GPU approach:

**$O(N^2)$**  time complexity

The time complexity for the algorithm itself is  **$O(N)$**  and since there are  $N$  threads, the total complexity is  **$O(N^2)$**

### Recursive Doubling GPU approach:

**$O(N \log N)$**  time complexity

The time complexity for the algorithm itself is  **$O(\log N)$**  and since there are  $N$  threads, the total complexity is  **$O(N \log N)$**