

Contents

- - Filter
 - NAT
 - MANGLE

21/10/2024 2

Introduction

- Netfilter and iptables are building blocks of a framework inside the Linux 2.4.x and 2.6.x kernel.
- This framework enables
 - · packet filtering,
 - · network address [and port] translation (NA[P]T) and
 - · other packet mangling.

Ipfwadm
Ipchains
Iptables
Linux kernel 2.2.*
Linux kernel 2.4.*

21/10/2024

Characteristic of Iptables

- Stateful packet inspection.
 - o The firewall keeps track of each connection passing through it,
 - o This is an important feature in the support of active FTP and VoIP.
- Filtering packets based on a MAC address IPv4 / IPv6
 - Very important in WLAN's and similar environments.
- Filtering packets based the values of the flags in the TCP header
 - Helpful in preventing attacks using malformed packets and in restricting access.
- Network address translation and Port translating NAT/NAPT
 - Building DMZ and more flexible NAT environments to increase security.
- Source and stateful routing and failover functions
 - Route traffic more efficiant and faster than regular IP routers.

21/10/2024 4

Characteristic of Iptables

- System logging of network activities
 Provides the option of adjusting the level of detail of the reporting
- A rate limiting feature

Helps to block some types of denial of service (DoS) attacks.

Packet manipulation (mangling) like altering the TOS/DSCP/ECN bits of the IP header

Mark and classify packets dependent on rules. First step in QoS.

21/10/2024

Download And Install The Iptables Package

- Most Linux already have iptables: rpm -qa intable
- Download from:

http://www.netfilter.org/downloads.html

http://www.netfilter.org/documentation/index.html

- nstall from sources or rpm:
 - # rpm -ivh iptables-1.2.9-1.0.i386.rpm
 - # tar xvfz iptables-1.2.9.tar.gz; ./configure; make; make install
- Modules to add functionallity to IPtables:

Variour proxy modules, for example ftp and h323

Modules must be loaded into kernel

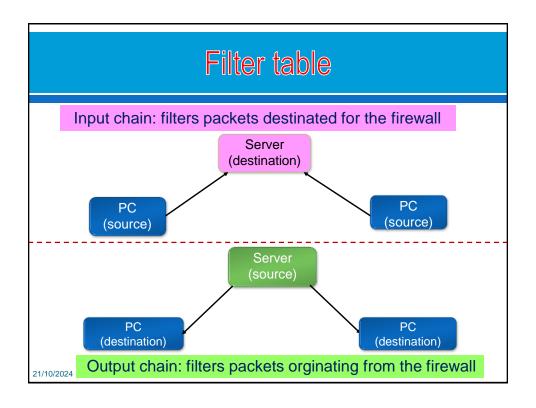
- # modprobe module
- # insmod module
- Patch-o-Matic (updated and modules) http://ftp.netfilter.org/pub/patch-o-matic-ng/snapshot/

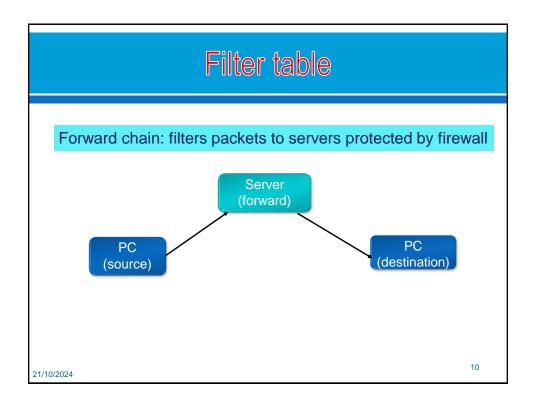
How To Start iptables

- You can start, stop, and restart iptables after booting by using the commands:
 - Starting IP tables: service iptables start
 - Stopping IP tables: service iptables stop
 - o Restaring IP tables: service iptables restart
 - o Checking IP tables status (rulechains): service iptables status
- To get iptables configured to start at boot, use the chkconfig command: chkconfig iptables on
- iptables itself is a command which we will see soon.
- To show all current rule chains: iptables --list
- ➣ To drop all current rule chains: iptables --flush

Packet Processing In iptables

- All packets inspected by iptables pass through a sequence of built-in tables (queues) for processing
- Three builtin tables (queues) for processing:
 - 1. MANGLE: manipulate QoS bits in TCP header
 - 2. FILTER: packet filtering, has three builtin chains (your firewall policy rules)
 - o Forward chain: filters packets to servers protected by firewall
 - o Input chain: filters packets destinated for the firewall
 - Output chain: filters packets orginating from the firewall
 - 3. NAT: network adress translation, has two builtin chains
 - Pre-routing: NAT packets when destination address need changes
 - Post-routing: NAT packets when source address need changes





Targets And Jumps 1/2

- Each firewall rule inspects each IP packet and then tries to identify it as the target of some sort of operation. Once a target is identified, the packet needs to jump over to it for further processing
- ACCEPT
 - o iptables accepts further processing.
 - The packet is handed over to the end application or the operating system for processing
- □ DROP
 - o iptables stops further processing.
 - The packet is blocked.
- REJECT
 - Works like the DROP target, but will also return an error message to the host sending the packet that the packet was blocked
 - --reject-with qualifier Qualifier is an ICMP message

Targets And Jumps 2/2

- LOG
 - The packet information is sent to the syslog daemon for logging.
 - o iptables continues processing with the next rule in the table.
 - You can't log and drop at the same time ->use two rules.
 - --log-prefix "reason"
- SNAT
 - Used to do source network address translation rewriting the source IP address of the packet
 - The source IP address is user defined
 - --to-source <address>[-<address>][:<port>-<port>]
- DNAT
 - Used to do destination network address translation. ie. rewriting the destination IP address of the packet
 - --to-destination ipaddress
- MASQUERADE
 - Used to do Source Network Address Translation.
 - By default the source IP address is the same as that used by the firewall's interface

[--to-ports <port>[-<port>]]

Commands

- ☼ Create new chain iptables —N chain_name
- Erase all rules in chain − iptables −F chain_name
- Pemove empty chain iptables -X chain_name
- Set chain policy −

```
iptables -P chain name target
```

Managing rules in a chain

add: iptables -A chain_name rule_spec
delete: iptables -D chain_name rule_num
insert: iptables -I chain_name [rule_num]

rule_spec

21/10/2024 13

Important Iptables Command Switch Operations 1/2

iptables command .Switch	Description
-t	If you don't specify a table, then the filter table is assumed. As discussed before, the possible built-in tables include: filter, nat, mangle
-j <target></target>	Jump to the specified target chain when the packet matches the current rule.
-A	Append rule to end of a chain
-F	Flush. Deletes all the rules in the selected table
-p <pre>-p <pr< td=""><td>Match protocol. Types include, icmp, tcp, udp, and all</td></pr<></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre></pre>	Match protocol. Types include, icmp, tcp, udp, and all

Important Iptables Command Switch Operations 2/2

-s <ip-address></ip-address>	Match source IP address
-d <ip-address></ip-address>	Match destination IP address
-i <interface-name></interface-name>	Match "input" interface on which the packet enters.
-o <interface-name></interface-name>	Match "output" interface on which the packet exits

Common TCP and UDP Match Criteria

Switch	Description
-p tcpsport <port></port>	TCP source port Can be a single value or a range in the format: start-port-number:end-port-number
-p tcpdport <port></port>	TCP destination port Can be a single value or a range in the format: starting-port:ending-port
-p tcpsyn	Used to identify a new TCP connection request
-p udpsport <port></port>	UDP source port Can be a single value or a range in the format: starting-port:ending-port

Common ICMP (Ping) Match Criteria

Matches used with icmp-type	Description
icmp-type <type></type>	The most commonly used types are echo-reply and echo-request

Deny ping

```
iptables -A OUTPUT -p icmp --icmp-type -j REJECT iptables -A INPUT -p icmp --icmp-type -j DROP
```

- Allow ping request and reply
 - iptables is being configured to allow the firewall to send ICMP echorequests (pings) and in turn, accept the expected ICMP echo-replies.

iptables -A OUTPUT -p icmp --icmp-type echo-request -j ACCEPT iptables -A INPUT -p icmp --icmp-type echo-reply -j ACCEPT

Defense for SYN flood attacks

- no m limit sets maximum number of SYN packets
 - iptables is being configured to allow the firewall to accept maxim 5 TCP/SYN packeds per second on interface eth0.

iptables -A INPUT -p tcp --syn -m limit --limit 5/s -i eth0 -j ACCEPT

- If more than 5 SYN packets per second, the packets are dropped.
- If source/destination sence dropped packets, it will resend three times
- If drops continue after 3 reset packets, source will reduce packet speed.

Common HTTP

Allow both port 80 and 443 for the webserver on inside:

```
iptables -A FORWARD -s 0/0 -i eth0 -d 192.168.1.58 -o eth1 -p TCP \
--sport 1024:65535 -m multiport --dport 80,443 -j ACCEPT
```

The return traffic from webbserver is allowed, but only of sessions are opened:

```
iptables -A FORWARD -d 0/0 -o eth0 -s 192.168.1.58 -i eth1 -p TCP \
-m state --state ESTABLISHED -j ACCEPT
```

If sessions are used, you can reduce an attack called half open

Half open is known to consume server all free sockets (tcp stack memory) and is senced as a denial of service attack, but it is not. Sessions are usally waiting 3 minutes.

Saving Your iptables Scripts

RedHat based distributions:

/etc/sysconfig/iptables

Other distributions uses:

There is no specific favourite place, one is:

/etc/rc.d/rc.firewall

And maby this is the most common is:

/etc/init.d/rc.firewall

RedHat/Fedora's iptables Rule Generator:

lokkit

There are three iptable commands:

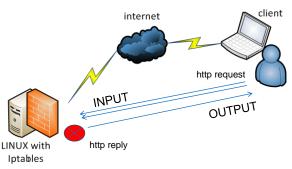
iptables (The kernel insert rule command) iptables-save > rc.firewall.backup iptables-restore < rc.firewall.backup

In RedHat/Fedora you can also:

service iptables save

LAB: FIREWALL - IPTable

- 1. Cài đặt Firewall IPTable: (theo mô hình tham khảo sau)
 - Môi trường Internet trong thực nghiệm là mạng LAN (cùng VMNetX trong VMWare)



LAB: FIREWALL - IPTable

- 2. Cấu hình
 - FILTER: Cho phép/ cấm các giao thức ICMP (ping), HTTP (web), FTP, telnet
 - ❖ Đi vào LAN INPUT:
 - Cho phép HTTP, FTP;
 - Cấm ICMP, Telnet
 - ❖ Từ mạng LAN ra OUTPUT:
 - Cho phép ICMP, Telnet
 - ❖ Cấm HTTP, FTP
 - FORWARD gói tin
 - NAT OUT: cho phép máy trong mạng LAN ra ngoài Internet thông qua Firewall.

