VIETNAM NATIONAL UNIVERSITY, HO CHI MINH CITY UNIVERSITY OF TECHNOLOGY FACULTY OF COMPUTER SCIENCE AND ENGINEERING



Computer Networks Lab (CO3094)

Report (Semester 211)

COMPUTER NETWORK DESIGN FOR BUILDING OF A BANK

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HO CHI MINH CITY, NOVEMBER 2021



Contents

1	Req	quirements Analysis	3
	1.1	Requirements	3
		1.1.1 Functional requirements	3
		1.1.2 Non-functional requirements	3
	1.2	Checklist	3
	1.3	High Load Areas	3
	1.4	Network Structure	3
	1.5	Wireless Coverage	3
2	\mathbf{Net}	work Blueprint	4
	2.1	Recommended Equipment	4
		2.1.1 Router: CISCO2911/K9	4
		2.1.2 Switches: 2960 24TT	4
		2.1.3 Access point: WRT300N	5
		2.1.4 DHCP Server	5
		2.1.5 Server	5
		2.1.6 Cables	5
	2.2	IP Address Table	6
		2.2.1 Headquarter	6
		2.2.2 Nha Trang branch	7
		2.2.3 Da Nang branch	7
		2.2.9 Da Nang branch	'
3	Net	work Throughput, Bandwidth and Safety Parameters	8
•	3.1	Headquarter	8
	0.1	3.1.1 Server	8
		3.1.2 Workstation	8
		3.1.3 User	8
		3.1.4 Total	8
	3.2	Safety parameters	8
	3.3	Branch	9
	5.5		
		3.3.1 Server	9
		3.3.2 Workstation	9
		3.3.3 User	9
	0.4	3.3.4 Total	9
	3.4	Safety parameters	9
	ъ.		
4		8	10
			10
	4.2	9	11
	4.3	1	12
	4.4	Security Setup	13
_	G.	, m	
5	-		16
	5.1		16
	5.2		21
	5.3	MAC Address Table and OSPF IP Table	21
•	ъ		
6			24
	6.1		24
			24
		, 10	24
		v II o	24
		V	24
		v	24
	6.2	Remaining Problems	24



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6.3 Development Orientation	 25
References	26



1 Requirements Analysis

1.1 Requirements

1.1.1 Functional requirements

- 3 local area networks: one for the headquarters, and two for the branches in Nha Trang and Da Nang
- Wide area network connecting from the headquarters to the branches
- \bullet Use new technologies for network infrastructures 100/1000 Mbps wired and wireless connections
- Headquarters: 100 workstations, 5 servers, 12 network devices or more with security devices
- Branches: 50 workstations, 3 servers, 5 network devices or more with security devices

1.1.2 Non-functional requirements

- The network is organized according to the VLAN structure
- Use both **licensed** and **open-source** software, office applications, client-server applications, multimedia and database
- High security: System must be able to prevent network attacks like DDoS, MiTM,...
- Robust: Handle all inputs, expected and unexpected
- Scalable: The network can be extended by adding more devices
- Total upload, download: Servers: 500 MB/day; Workstations: 100 MB/day; WiFi: 50 MB/day
- Growth rate: At least 20% every 5 years

1.2 Checklist

- Hardware availability
- Hardware location and distribution

1.3 High Load Areas

It is expected that a lot of operations are executed at the servers, thus a lot of data will go through this area. High load areas should be at where the server density is the highest.

1.4 Network Structure

We will use the tree-topology with a central switch as the root node, connecting to the smaller networks. These smaller networks will make use of star-topology as there are multiple devices connecting to a common router.

1.5 Wireless Coverage

- The wireless design at the HQ is similar to the design at the branches
- Preferably, each floor will have one wireless AP
- APs are connected to routers so as to provide DHCP capability
- Up to 253 users can be connected to the standard channel 1–2.412GHz
- Use WPA2-PSK with AES for authentication
- Forbid pinging local subnet devices from another subnet



2 Network Blueprint

2.1 Recommended Equipment

The following choice of hardware is based on the devices available in Cisco Packet Tracer.

2.1.1 Router: CISCO2911/K9

- Quantity: 3
- Specification: 3 Gigabit Ethernet Port, 4 Serial Port, 4 Fast Ethernet Port
- Ethernet connects the switches and routers in the same area
- Serial connects to devices in other areas



Figure 1: Router CISCO2911/K9

2.1.2 Switches: 2960 24TT

- Quantity: 17
- Specification: 24 Fast Ethernet Port, 2 Gigabit Ethernet Port
- To provide the DHCP services, each headquarter or branch will need 1 switch
- For headquarter, we need 5 switches for 100 workstations
- For branches, we need 3 switches for each branch correspond to 50 workstations
- A switch at each branch or headquarter to connect the servers to router



Figure 2: Switch 2960 24TT



2.1.3 Access point: WRT300N

- Quantity: 3
- Specification: 2.4GHz channel WPA2-PSK built-in DHCP server
- \bullet Provide wireless connection through WPA-PSK authentication



Figure 3: Access point WRT 300N

2.1.4 DHCP Server

- Quantity: 3
- Specification: Static IP procide DHCP service.

2.1.5 Server

- Quantity: 11
- \bullet Specification: 5 servers for Headquarter, 3 for each branch

2.1.6 Cables



Figure 4: Straight-through copper cable



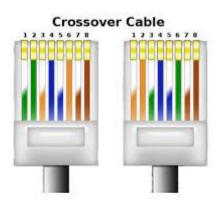


Figure 5: Crossover copper cable

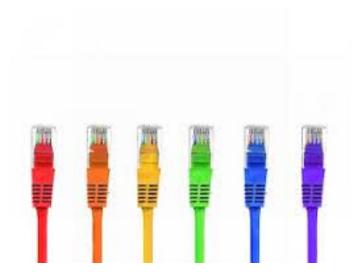


Figure 6: Leased line cable

2.2 IP Address Table

2.2.1 Headquarter

VLAN	Dept	Network ID	Default Gate-	Internet side
			way	IF
10	IT/Work Station	10.0.10.0/24	10.0.10.1/24	200.0.0.1/30
50	IT/Server	10.0.50.0/24	10.0.50.1/24	200.0.0.1/30
N.A	IT/Wireless	192.168.0.0/24	192.168.0.1/24	10.0.1.2/30
N.A	HQ Gateway router	10.0.1.0/30	10.0.1.1/30	200.0.0.1/30
	- Wireless Router			
N.A	HQ Gateway router	10.0.0.1/30	N.A	N.A
	serial link 0			
N.A	HQ Gateway router serial link 1	10.0.0.5/30	N.A	N.A



2.2.2 Nha Trang branch

VLAN	Dept	Network ID	Default Gate- way	Internet side IP
10	IT/Work Station	10.1.10.0/24	10.1.10.1/24	200.0.1.1/30
50	IT/Server	10.1.50.0/24	10.1.50.1/24	200.0.1.1/30
N.A	IT/Wireless	192.168.0.0/24	192.168.0.1/24	10.1.1.2/30
N.A	NT Gateway router - Wireless Router	10.1.1.0/30	10.1.1.1/30	200.0.1.1/30
N.A	NT Gateway router serial link 0	10.0.0.2/30	N.A	N.A

${\bf 2.2.3}\quad {\bf Da~Nang~branch}$

VLAN	Dept	Network ID	Default Gate-	Internet side
			way	IP
10	IT/Work Station	10.2.10.0/24	10.2.10.1/24	200.0.2.1/30
50	IT/Server	10.2.50.0/24	10.2.50.1/24	200.0.2.1/30
N.A	IT/Wireless	192.168.0.0/24	192.168.0.1/24	10.2.1.2/30
N.A	NT Gateway router	10.2.1.0/30	10.2.1.1/30	200.0.2.1/30
	- Wireless Router			
N.A	NT Gateway router	10.0.0.6/30	N.A	N.A
	serial link 0			



3 Network Throughput, Bandwidth and Safety Parameters

The parameters of the flow and load of the system (about 80% at peak hours 9h-11h and 15h-16h) can be shared for Headquarter and Branches as follows:

- Servers used for updates, web access, database access, The total upload and download capacity is about 500 MB / day.
- Each workstation is used for Web browsing, document downloads, customer transactions, ... The total upload and download capacity is about 100 MB / day.
- WiFi-connected laptop for customers' accesses about 50 MB / day.

3.1 Headquarter

3.1.1 Server

The total peak hours time in a days is 3 hours (9h-11h and 15h-16h) and may consume up to 80%.

$$Bandwidth = \frac{5*500*0.8}{3*3600}*8 = 1.481Mbps$$

$$Throughput = \frac{5*500}{8*3600}*8 = 0.694Mbps$$

3.1.2 Workstation

Assume each workstation will work 8 hours a day

$$Bandwidth = \frac{100*100*0.8}{3*3600}*8 = 5.926Mbps$$

$$Throughput = \frac{100*100}{8*3600}*8 = 2.778Mbps$$

3.1.3 User

Assume that the number of customers in one day is about 200 customers, and in peak time is 150 customers. Also, assume that each user access Wifi 8 hours a day.

$$Bandwidth = \frac{150 * 50}{3 * 3600} * 8 = 5.556Mbps$$

$$Throughput = \frac{200 * 50}{8 * 3600} * 8 = 2.778Mbps$$

3.1.4 Total

$$Bandwidth = 1.481 + 5.926 + 5.556 = 12.963Mbps$$

 $Throughput = 0.694 + 2.778 + 2.778 = 6.25Mbps$

3.2 Safety parameters

To ensure for the next 10 years, we need to consider the rate 20% per five years. The first 5 years, the number of customer will still not increase and this number will increase in the next 5 years.

$$Bandwidth = 12.963 * 1.2 = 15.556Mbps$$

 $Throughput = 6.25 * 1.2 = 7.5Mbps$



3.3 Branch

3.3.1 Server

The total peak hours time in a days is 3 hours (9h-11h and 15h-16h) and may consume up to 80%.

$$Bandwidth = \frac{3*500*0.8}{3*3600}*8 = 0.889Mbps$$

$$Throughput = \frac{3*500}{8*3600}*8 = 0.417Mbps$$

3.3.2 Workstation

Assume each workstation will work 8 hours a day

$$Bandwidth = \frac{50 * 100 * 0.8}{3 * 3600} * 8 = 2.963Mbps$$

$$Throughput = \frac{50 * 100}{8 * 3600} * 8 = 1.389Mbps$$

3.3.3 User

Assume that the number of customers in one day is about 140 customers, and in peak time is 70 customers. Also, assume that each user access Wifi 8 hours a day.

$$Bandwidth = \frac{70*50}{3*3600}*8 = 2.593Mbps$$

$$Throughput = \frac{140*50}{8*3600}*8 = 2.778Mbps$$

3.3.4 Total

$$Bandwidth = 0.889 + 2.963 + 2.593 = 6.445Mbps$$

 $Throughput = 0.417 + 1.389 + 2.778 = 4.584Mbps$

3.4 Safety parameters

To ensure for the next 10 years, we need to consider the rate 20% per five years. The first 5 years, the number of customer will still not increase and this number will increase in the next 5 years.

$$Bandwidth = 6.445*1.2 = 7.734Mbps$$

$$Throughput = 4.584*1.2 = 5.501Mbps$$



4 Packet Tracer Design

For the core of the network of the given bank, we use three main routers each for the HQ and the two branches. Moreover, we use 17 switches to provide intranet access to each device and provide DHCP availability.

We define two VLANs for the entire network:

- VLAN 10 for workstations
- VLAN 50 for servers

As per requirement, we restrict all wireless devices connected to an AP to be able to ping only the devices connected to the same AP. Moreover, we restrict that all the other devices in the same or different area cannot ping the wireless devices.

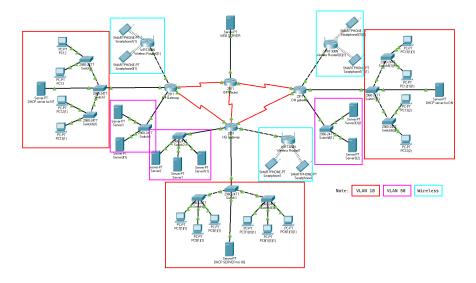


Figure 7: Topological diagram of the whole network

Note: This diagram does not contain all the network devices due to the poor runtime optimization of Packet Tracer. This diagram is scaled down, however the principle and structure of the network should still hold.

4.1 Switch and VLAN Configuration

Here, we provide a sample configuration for the HQ. For the switches in $\bf VLAN~10$, we configure as follows.

First, we define **VLAN 10** using the CLI.

```
en
conf t
vlan 10
name WorkStationHQ
int range f0/1-24
sw mode access
sw access vlan 10
int GigabitEthernet0/1
sw mode access
sw access vlan 10
sw mode access
sw access vlan 10
sw mode trunk
exit
```



13

```
end
```

Then, to have the switch provide DHCP service, we use the following commands.

```
en
conf t
int range f0/1-24
sw mode trunk
int range GigabitEthernet0/1-2
sw mode access
sw access vlan 10
exit
end
```

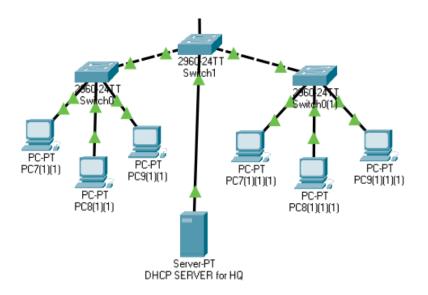


Figure 8: VLAN 10 setup of HQ

Now we will configure VLAN 50.

```
en
conf t
vlan 50
name ServerHQ
int range f0/1-24
sw mode access
sw access vlan 50
int GigabitEthernet0/1
sw mode access
sw access vlan 50
exit
end
```

And that is all for the configurations of the network at HQ. The same procedure applies with NT and DN branches. We only need to change name and interface range.

4.2 Wireless Router Configuration

We connect to the default gateway address of the AP to begin configuration. This address is usually 10.0.1.1, but it can also change if the device has subnet discovery.



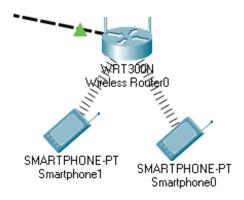


Figure 9: Wireless router setup at HQ

Then we configure the AP using its GUI. We set the IP address of the AP and the subnet mask as in the picture. Then we enable the DHCP server, set the start IP address and the maximum number of users.



Figure 10: Wireless router setup for HQ

And that is the DHCP configuration at the HQ. The same procedure applies with NT and DN branches.

4.3 OSPF Protocol Setup

With the use of OSPF protocol, we can manage the connection between the HQ and the branches.

We use the following commands for the gateway routers at HQ, 2 branches and the ISP router.

```
en
conf t
router ospf ID
area AREA
```

where ID depends on the area.

We assign AREA = 0 as these routers are of the backbone area; ID = 1 for the HQ, 2 for the NT branch, and 3 for the DN branch.



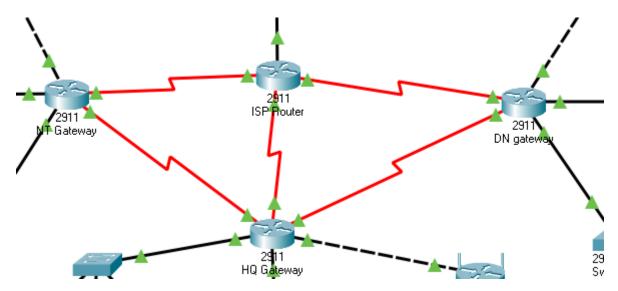


Figure 11: Core network devices

4.4 Security Setup

In order to restrict the activity at the APs, we use access control list (ACL) to prevent a ping from reaching hosts on other area networks.

We will use the following commands for the 3 gateway routers of the bank.

```
en
conf t
ip access-list standard BBBank
deny 10.0.1.2 0.0.0.0
deny 10.1.1.2 0.0.0.0
deny 10.2.1.2 0.0.0.0
permit 10.0.0.0 0.255.255.255
deny any
exit
```

We continue by applying the ACL to the workstations

```
int GigabitEthernet0/0
ip access-group BBBank out
exit
```

Now we apply the ACL to the servers

```
int GigabitEthernet0/1
ip access-group BBBank out
exit
```

With that done, we can save this config

```
copy running-config startup-config
write
```

We will now verify our configuration on ACL. Firstly, we check the router's interface access-list policy



```
Router>show ip interface GigabitEthernet0/0
GigabitEthernet0/0 is up, line protocol is up (connected)
  Internet address is 10.0.10.1/24
 Broadcast address is 255,255,255,255
 Address determined by setup command
 MTU is 1500 bytes
 Helper address is not set
Directed broadcast forwarding is disabled
 Outgoing access list is BBBank
 Inbound access list is not set
Proxy ARP is enabled
  Security level is default
  Split horizon is enabled
 ICMP redirects are always sent
  ICMP unreachables are always sent
  ICMP mask replies are never sent
 IP fast switching is disabled
 IP fast switching on the same interface is disabled
  IP Flow switching is disabled
 IP Fast switching turbo vector
 IP multicast fast switching is disabled
  IP multicast distributed fast switching is disabled
 Router Discovery is disabled
 IP output packet accounting is disabled IP access violation accounting is disabled
  TCP/IP header compression is disabled
 RTP/IP header compression is disabled
 Probe proxy name replies are disabled
  Policy routing is disabled
 Network address translation is disabled
 BGP Policy Mapping is disabled
  Input features: MCI Check
 WCCP Redirect outbound is disabled
  WCCP Redirect inbound is disabled
 WCCP Redirect exclude is disabled
```

Figure 12: ACL policy for the workstations at HQ

```
Router>show ip interface GigabitEthernet0/1
GigabitEthernet0/1 is up, line protocol is up (connected)
  Internet address is 10.0.50.1/24
  Broadcast address is 255.255.255.255
 Address determined by setup command
 MTU is 1500 bytes
 Helper address is not set
 Directed broadcast forwarding is disabled
 Outgoing access list is BBBank
Inbound access list is not set
  Proxy ARP is enabled
  Security level is default
 Split horizon is enabled
  ICMP redirects are always sent
 ICMP unreachables are always sent
 ICMP mask replies are never sent
  IP fast switching is disabled
  IP fast switching on the same interface is disabled
 IP Flow switching is disabled
 IP Fast switching turbo vector
  IP multicast fast switching is disabled
 IP multicast distributed fast switching is disabled
 Router Discovery is disabled
IP output packet accounting is disabled
  IP access violation accounting is disabled
 TCP/IP header compression is disabled
 RTP/IP header compression is disabled
  Probe proxy name replies are disabled
  Policy routing is disabled
 Network address translation is disabled
  BGP Policy Mapping is disabled
 Input features: MCI Check
  WCCP Redirect outbound is disabled
 WCCP Redirect inbound is disabled
 WCCP Redirect exclude is disabled
```

Figure 13: ACL policy for the servers at HQ

Then we check the ACL group conditions

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Router#show ip access-lists BBBank Standard IP access list BBBank deny host 10.0.1.2 deny host 10.1.1.2 deny host 10.2.1.2 permit 10.0.0.0 0.255.255.255 deny any

Figure 14: IP access list of group BBBank $\,$



5 System Tests

5.1 Ping Test

Figure 15: Ping between workstations at HQ

```
Packet Tracer PC Command Line 1.0

Connection-specific DNS Duffis. ...
Link-local Live Address ...
Link-local Live
```

Figure 16: Ping from HQ workstation to DN workstation

```
Saches Tacces PC Command Line 1.0
C:\>Signonfig
FastEthernerO Connection: (default port)
Commention: specific DMS Suffix...
Link leads Pre Address...
IPVE Address...
IPVE Address...
IPVE Address...
IO.2.10.4
Submet Mask...
Sachost Sachost...
IVELOOS IPVE Address...
IO.2.10.1

Bluetooth Connection:
Connection-specific DMS Suffix...
Link-local IPVE Address...
IPVE Address...
IPVE Address...
IVELOOS IPVE ADDRESS IPVE IPVE IPVE IPVE IPVELOOS IPVE IPVE IPVE IPVELOOS IPVE IPVELOOS IPVE IPVELOOS I
```

Figure 17: Ping from DN workstation to HQ workstation



Figure 18: Ping from DN workstation to NT workstation

Figure 19: Ping from NT workstation to DN workstation

Figure 20: Ping from NT workstation to HQ workstation



Figure 21: Ping from NT server to HQ server

```
Packet Tracer SERVER Command Line 1.0
C:\>pipconfig
FastEthernetO Connection:(default port)
Connection-spacific DNS Suffix.:
Link-local IPv6 Address....: FE80::2D0:BAFF:FE28:4D22
IPv6 Address....: 10.2.50.3
Submet Mask....: 10.2.50.3
Submet Mask....: 10.2.50.3
Default Gateway....: 10.2.50.1
C:\>ping 10.0.10.4
Pinging 10.0.10.4 with 32 bytes of data:
Request timed out.
Reply from 10.0.10.4: bytes=32 time=4ms TTL=126
Reply from 10.0.10.4: bytes=32 time=1ms TTL=126
Reply from 10.0.10.4: bytes=32 time=1ms TTL=126
Ping statistics for 10.0.10.4:
Fackets: Sent = 4, Received = 3, Lost = 1 (25% loss),
Approximate round trip times in milli-seconds:
Minimum lass, Maximum = lass, Maximum =
```

Figure 22: Ping from DN server to HQ workstation

```
Packet Tracer SERVER Command Line 1.0
C:\vipconfig
FastEthernetO Connection:(default port)
Connection-specific DNS Suffix..:
Link-local Toy4 Address....: FEB0::2D0:D3FF:FESA:D258
IPv4 Address....: 200.1.1.1
Subnet Mask......: 255.255.252
Default Gateway....: 200.1.1.2
C:\vipconfig 10.0.10.3
Pinging 10.0.10.3 with 32 bytes of data:
Reply from 200.0.0.1: Destination host unreachable.
Ping statistics for 10.0.10.3:
Packets: Sent = 4, Received = 0, Lost = 4 (100% loss),
```

Figure 23: Ping from internet to HQ workstation



```
Packet Tracer PC Command Line 1.0
C:\tipconfig
FastEthernet0 Connection: (default port)

Connection-specific BMS Suffix.:
Link-local IPv8 Address : FE80::240:BFF:FE9A:DC4C
IPv8 Address : 10.0:10.5
Subnec Mask : 265.285.285.0
Default Gateway : 10.0:10.1

Bluetooth Connection:

Connection-specific BMS Suffix :
Link-local IPv8 Address : 11
IPv8 Address : 10.0.0.0
Subnec Mask : 0.0.0.0
Default Gateway : 11
Pfinging 200.1.1.1

Pinging 200.1.1.1

Pinging 200.1.1.1 with 32 bytes of data:
Request timed out.
```

Figure 24: Ping from HQ workstation to internet

```
Connection-specific DNS Suffix.:
Link-local IDVE Address. : #ES0::205:EEFF:FEA3:26ID
IDVE Address. : #25.165.0.2
IDVE Address. : #25.165.0.5
IDVE Address. : #25.165.0.1

307/40 Call Connection:
Link-local IDVE Address. : #ES0::204:SAFF:FED0:2A31
IDVE Address. : #ES0::204:SAFF:FED0:2A31
IDVE Address. : #25.165.0.0
Default Gatevy. : #25.165.0.0

Default Gatevy. : #25.165.0.0

Default Gatevy. : #25.165.0.0

Default Gatevy. : #25.165.0.0

Default Gatevy. : #25.165.0.0

Connection-specific DNS Suffix. : #25.165.0.0

Default Gatevy. : #25.165.0.0

Default Gatevy. : #25.165.0.0

Connection-specific DNS Suffix. : #25.165.0.0

Default Gatevy. : #25.165.0.0

Connection-specific DNS Suffix. : #25.165.0.0

Default Gatevy. : #25.165.0.0

Connection-specific DNS Suffix. : #25.165.0.0

Default Gatevy. : #25.165.0.0

Default Gatevy. : #25.165.0.0

Default Gatevy. : #25.165.0.0

Explored IDVE Address. : #25.165.0.0

Default Gatevy. : #25.165.0.0

Default Gatevy. : #25.165.0.0

Explored IDVE Address. : #25.165.0.0

Explored IDVE Address. : #25.165.0.0

Explored IDVE Address. : #25.165.0.0

Default Gatevy. : #25.165.0.0

Default Gatevy. : #25.165.0.0

Default Gatevy. : #25.165.0.0

Explored IDVE Address. : #25
```

Figure 25: Ping from HQ phone to HQ server

```
Connection-specific DNS Suffix...
Lish-local Tove Address...
1P04 Address...
190.148.0.1
205.255.255.0
Default Cateway...
192.148.0.1

307.46 Cell Connection:
192.148.0.1

307.46 Cell Connection:
193.148.0.1

307.46 Cell Connection:
194.168.0.1

307.46 Cell Connection:
194.168.0.1

307.46 Cell Connection:
194.168.0.1

195.168.0.1

196.168.0.1

197.4 Address...
195.258.0.0

197.4 Address...
197.5 Address...
197.4 Address...
197.5 Address...
197.
```

Figure 26: Ping from HQ phone to NT workstation



```
Lunk-local TP6 Address : TE80::205.SETF.FER3:261D

Th74 Address : 192.168.0.3

Subnew Nask: 195.168.0.1

35/45 Cell1 Connection:

Connection-specific DBS Suffix: 192.168.0.3

Link-local TP6 Address : 192.168.0.1

25/45 Cell1 Connection:

Connection-specific DBS Suffix: 192.168.0.1

Trv Address : 192.168.0.0

Eluetooth Connection: 255.158.0.0

Eluetooth Connection: -00.0.0

Eluetooth Connection: -100.0.0

Eluetooth Connection: -100.0.0

Eluetooth Connection: -100.0.0

Eluetooth Connection: -100.0.0

C:\rping 200.1.1.1

Finging 200.1.1.1

Finging 200.1.1.1 with 32 bytes of data: 28pply from 200.1.1.1 bytes=32 time=35ms TTI=125

Reply from 200.1.1.1 bytes=32 time=35ms TTI=125

Reply from 200.1.1.1 bytes=32 time=15ms TTI=125

Reply from 200.1.1.1 bytes=32 time=35ms Average = 35ms
```

Figure 27: Ping from HQ phone to internet

Figure 28: Ping from internet to NT phone

```
Packet Tracer SERVER Command Line 1.0
C:\>poonfig

FastEthernetO Connection: (default port)

Connection=specific INS Suffix::
Link-local IPv6 Address. ... ::
IPv4 Address. ... ::
IPv6 Address. ... ::
IPv7 Address. ... ::
IPv6 Address. ... ::
IPv6 Address. ... ::
IPv6 Address. ... ::
IPv7 Address. ... ::
IPv6 Address. ... ::
IPv7 Address. ... ::
IPv6 Address. ... ::
IPv6 Address. ... ::
IPv6 Address. ... ::
IPv7 Address. ... :
```

Figure 29: Ping from HQ server to HQ phone

You might have noticed that the first try of some ping commands fails. That is due to the switches not having a route cached.



5.2 Traceroute Test

```
Packet Tracer FC Command Line 1.0
C:\>tracert 10.0.10.3

Tracing route to 10.0.10.3 over a maximum of 30 hops:

1 0 ms 0 ms 0 ms 10.2.10.1
2 0 ms 1 ms 1 ms 10.0.0.5
3 * 0 ms 0 ms 10.0.10.3

Trace complete.
```

Figure 30: Tracert from DN workstation to HQ workstation

```
Packet Tracer PC Command Line 1.0
C:\>tracert 10.0.10.5

Tracing route to 10.0.10.5 over a maximum of 30 hops:

1 0 ms 0 ms 0 ms 10.1.10.1
2 14 ms 1 ms 1 ms 10.0.0.1
3 * 0 ms 1 ms 10.0.10.5

Trace complete.
```

Figure 31: Tracert from NT workstation to HQ workstation

Figure 32: Tracert from HQ phone to NT workstation

5.3 MAC Address Table and OSPF IP Table

Switch>show mac address-table Mac Address Table					
Vlan	Mac Address	Type	Ports		
1	000b.bee8.87b8	DYNAMIC	Fa0/2		
1	0060.5c04.4ela	DYNAMIC	Fa0/1		
10	0001.6358.4b25	DYNAMIC	Fa0/2		
10	0003.e4cd.53a8	DYNAMIC	Fa0/2		
10	0004.9aad.7901	DYNAMIC	Giq0/		

Figure 33: MAC address table of workstation switch at HQ



Switch>show mac address-table Mac Address Table

Vlan	Mac Address	Type	Ports
1	000b.be72.c8e6	DYNAMIC	Fa0/2
1	000c.8555.e91a	DYNAMIC	Fa0/1
1	0060.5c61.3c01	DYNAMIC	Gig0/2
1	00d0.9725.03b2	DYNAMIC	Fa0/2

Figure 34: MAC address table of workstation switch at NT branch

Figure 35: MAC address table of workstation switch at DN branch

```
Router>show ip route ospf
10.0.0.0/8 is variably subnetted, 16 subnets, 3 masks
0 10.1.1.0 [110/65] via 10.0.0.2, 00:29:01, Serial0/0/0
10.1.1.0 [110/65] via 10.0.0.2, 00:29:01, Serial0/0/0
0 10.1.50.0 [110/65] via 10.0.0.2, 00:39:01, Serial0/0/0
0 10.2.10 [110/65] via 10.0.0.6, 00:29:01, Serial0/0/1
0 10.2.10.0 [110/65] via 10.0.0.6, 00:29:01, Serial0/0/1
0 10.2.50.0 [110/65] via 10.0.0.6, 00:29:01, Serial0/0/1
200.0.1.0/30 is subnetted, 1 subnets
0 200.0.1.0 [110/123] via 10.0.0.2, 00:29:01, Serial0/1/0
200.0.2.0/30 is subnetted, 1 subnets
0 200.0.2.0/10 [10/123] via 200.0.0.2, 00:29:01, Serial0/1/0
200.1.1.0/30 is subnetted, 1 subnets
0 200.0.2.0/30 is subnetted, 1 subnets
0 200.0.2.0/30 is subnetted, 1 subnets
0 200.1.1.0/30 is subneted, 1 subnets
0 200.1.1.0/30 is subneted, 1 subnets
0 200.1.1.0/30 is subneted, 1 subnets
```

Figure 36: OSPF IP table at HQ

```
Router>show ip route ospf

10.0.0.0/8 is variably subnetted, 15 subnets, 3 masks
0 10.0.0.4 [110/128] via 10.0.0.1, 00:25:25, Serial0/0/0
10.0.1.0 [110/65] via 10.0.0.1, 00:25:25, Serial0/0/0
0 10.0.10.0 [110/65] via 10.0.0.1, 00:25:25, Serial0/0/0
0 10.0.5.0 [110/65] via 10.0.0.1, 00:25:25, Serial0/0/0
0 10.2.1.0 [110/125] via 200.0.1.2, 00:25:15, Serial0/0/0
0 10.2.1.0 [110/125] via 200.0.1.2, 00:25:15, Serial0/0/0
0 10.2.10.0 [110/125] via 200.0.1.2, 00:25:15, Serial0/0/0
10.2.50.0 [110/125] via 200.0.1.2, 00:25:15, Serial0/0/0
10.2.50.0 [110/125] via 200.0.1.2, 00:25:15, Serial0/0/0
200.0.0/30 is subnetted, 1 subnets
0 200.0.0 [10/126] via 200.0.1.2, 00:25:25, Serial0/0/1
200.1.1.0/30 is subnetted, 1 subnets
0 200.0.2.0/30 is subnetted, 1 subnets
0 200.0.2.0/30 is subnetted, 1 subnets
0 200.0.2.1.1.0/30 is subnetted, 1 subnets
0 200.0.2.0/30 is subnetted, 1 subnets
```

Figure 37: OSPF IP table at NT branch

```
Router'show ip route ospf

10.0.0.0% is variably subnetted, 15 subnets, 3 masks

0 10.0.0.0 [110/128] via 10.0.0.5, 00:23:46, Serial0/0/0

10.0.10.10 [110/65] via 10.0.0.5, 00:23:46, Serial0/0/0

0 10.0.10.0 [110/65] via 10.0.0.5, 00:23:46, Serial0/0/0

10.0.50.0 [110/65] via 10.0.0.5, 00:23:46, Serial0/0/0

10.1.1.0 [110/129] via 200.0.2.2, 00:23:46, Serial0/0/0

10.1.1.0 [110/129] via 200.0.2.2, 00:23:36, Serial0/0/0

10.1.50.0 [110/129] via 200.0.2.2, 00:23:36, Serial0/0/0

10.1.50.0 [110/129] via 200.0.2.2, 00:23:36, Serial0/0/0

200.0.0/30 is subnetted, 1 subnets

200.0.1.0/30 is subnetted, 1 subnets

200.0.1.1.0/30 is subnetted, 1 subnets

200.0.1.1.0 [110/128] via 200.0.2.2, 00:29:36, Serial0/0/1

200.1.1.0 [110/128] via 200.0.2.2, 00:29:36, Serial0/0/1
```

Figure 38: OSPF IP table at DN branch

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The MAC address tables and OSPF IP tables are not anywhere near complete because they are the entries currently cached in the devices. These tables will expand as more transactions go through these devices.



6 Results and Conclusions

6.1 Re-evaluation of the design

6.1.1 Reliability

- The message sent by network devices are receivable to the receivers.
- Our system might have packet loss. This might be occurred in the first route or ping because the network need to fill the MAC table of the switch. After this time, our system will deliver packets more easier with less packet loss.

6.1.2 Easy to Upgrade

- Each subnet in a single networkcan provide up to 253 users, so our system can add and remove devices easily.
- When we want to add new branch to the network, we just add and configure new router corresponding to that branch. Then, connect to Headquarter router through WAN links.

6.1.3 Diversity of Supporting Software

Not only the Ethernet connection, our network system also provide wireless router for the wireless devices to access the Internet.

6.1.4 Scalability

- The use of network equipment from Cisco helps us to have better technical support, more stable equipment, and especially in Cisco products that are often integrated, available new technologies.
- For the problem of bandwidth, with the increment rate of 20% per 5 years so when we will safety factor of 20% to make sure the network can have good performance for the next 10 years.

6.1.5 Safety

- Support the mechanism to restrict IP address to come in and out of the Internet
- Servers are placed in a separate switch with their own VLANs and they connect to gateway
 routers through a separate port. Since this, our system can implement network configurations
 to enhance the network's security more conveniently.
- Providing security for wireless network by applying ACL tables to limit the access from wireless devices to other devices
- Applying mechanism to prevent the wireless devices ping to other devices.
- Sensitive data is kept confidential when there are packet theft attacks

6.2 Remaining Problems

- Although the ACL limit the IP from wireless access to ping other devices, this can also restrict the inner network from receiving messages when the servers connect to the Internet
- This structure suffers from single point of failure
- Our network system can support up to 15 branches, so in the future, if the bank have more branches, there should be another enhancement in the network to adapt the scalability of the bank.
- HQ router for inter-branch connections may cause bottleneck problem when the bank grow bigger



6.3 Development Orientation

- Enhance security of the network to protect customer's data.
- Implement the ping from the Inter Network to Web server
- Conduct a detailed actual survey of the lines, structure of the wall and floor to install the equipment
- Use professional security measures, build a network security room to detect and resolve situations in real time
- Find the ways to improve the network when the bank grow bigger with the lowest cost with the good performance. A bank usually have a long life span, so we need to make the network to have a long life span as most as possible with the easiest maintenance.



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