

## Exceptions Lab

This lab contains exercises related to Exceptions, and overriding methods of the Object Class.

Start Eclipse IDE. Create a new Java project named **Week4-Project**, and complete the following tasks:

### Task 1: Handling unchecked exceptions

Create a class named *TestUncheckedException* with the following code:

```
public class TestUncheckedException {

    public static void test(int num) {

        int x = 10;

        int[] ia1 = null, ia2 = new int[2];

        if (num == 0) {

            x = 20 / num;

        } else if (num == 1) {

            x = ia1.length;

        } else if (num == 2) {

            x = ia2[2];

        } else {

            x = num;

        }

    }

    public static void main(String[] args) {
```

```

        System.out.println("Please enter 0, 1, 2 or any other number: ");

        java.util.Scanner sc = new java.util.Scanner(System.in);

        test(sc.nextInt());

    }

}

```

Create exception handlers to catch the exceptions and print out what exception is caught in each case. Make sure the value of variable x is always printed.

## Task 2: Handling checked exceptions

Create a class named *TestCheckedException* with the following code:

```

import java.awt.Desktop;

import java.io.IOException;

import java.net.URI;

import java.net.URISyntaxException;

public class TestCheckedException {

    public static void test1(String myURL) {

        URI uri = new URI(myURL);

        if (Desktop.isDesktopSupported()) {

            Desktop.getDesktop().browse(uri);

        }

    }

    public static void test2(String myURL) {

        URI uri = new URI(myURL);

        if (Desktop.isDesktopSupported()) {

```

```

        Desktop.getDesktop().browse(uri);

    }

}

public static void main(String[] args) {

    System.out.println("Please enter an URL (e.g.
https://ict.senecacollege.ca/): ");

    java.util.Scanner sc = new java.util.Scanner(System.in);

    String url = sc.nextLine();

    test1(url);

    test2(url);

}

}

```

The file is not compiled because of the possible checked exceptions which are not handled. Update the code of method *test1* to handle the check exception(s) using the “catch” approach; update the code of method *test2* to handle the check exception(s) using the “specify” approach.

### Task 3: Creating custom (user-defined) exception

Create a user-defined exception named *UnexpectedUserInputException* in the project.

Update the *TestUncheckedException* class in the Task 1. If the number user input is not one of the integers: 0, 1 or 2, the *test* method should throw an exception of *UnexpectedUserInputException*. Then, handle the exception in the main method.

### Task 4: Creating classes with overriding methods

Create a *Course* class that has a name, an id, and a description. Create a *Book* class that has a name, ISBN and price. The Course must have a field data of type array of *Book*. Create constructors, getters and setters for the two classes, and override the toString(), equals(), hashCode() and clone() methods.