

INT222 Quiz 1

Name: Solution

Instructions:

Complete all questions in the spaces provided (the number of lines provided does not indicate the length of the code required). This quiz is worth 5% of your final mark and you will have exactly 35 minutes to complete it.

Question 1 (10 Marks):

- a) List the 3 main **(primitive) datatypes** used in JavaScript:

number, boolean, string

- b) List 2 functions that belong to the global **window object** that you can use to gather user input

window.prompt(), window.confirm()

- c) Briefly explain the purpose of the “strictly equal” (===) comparison operator in JavaScript

Strictly equal does a comparison without type conversion, ie: “5” === 5 is false, whereas “5” == 5 is true

- d) List 2 functions of the + **operator** in JavaScript

Concatenate strings, ie: “My” + “String” = “MyString”, add numbers, ie: 4 + 5 = 9

- e) What is the value of **x** in the following line of code?:

```
var x = ( "5" > 4 ) ? 2 : 3;
```

2

Question 2 (3 Marks):

Write a JavaScript function called “validNumberString” using the “function declaration” format that accepts the following parameters / return value:

- Parameter 1: **string**
- Returns: **boolean**

Your function will accept a string and output whether or not the string represents a valid number.

For example, when calling your function:

```
console.log(validNumberString("5")); // true
console.log(validNumberString("5.5")); // true
console.log(validNumberString("5a")); // false
```

```
function validNumberString(num){

    var retVal = true;

    if(isNaN(num)){
        retVal = false;
    }

    return retVal;
}
```

Question 3 (4 Marks):

Write a JavaScript function called “pow” using the “function expression” format that accepts the following parameters / return value:

- Parameter 1: **number**
- Parameter 2: **number**
- Returns: **number**

Your function will accept 2 numbers (a and b) and will return the result of variable **a** to the **power of** variable **b** (ie: **a^b**). (Recall: **2³ = 2 x 2 x 2**, **5² = 5 x 5**, etc.) You can assume that the function will accept whole numbers (ie, 1,2,3) and not floating point numbers (ie, 1.2, 3.4, 9.45, etc.)

For example, when calling your function:

```
console.log(pow(2,3)); // 8
console.log(pow(5,2)); // 25
```

```
var pow = function(num1, num2){

    retVal = num1;

    for(var i=1; i < num2; i++){
        retVal *= num1
    }

    return retVal;

}
```

Question 4 (3 Marks):

List the output of the following chunk of JavaScript code in the space below:

```
var varC = 5;

function showVars(varA) {
  varC += varA;
  return function (varB) {
    varA++;
    return "varA: " + varA + "\nvarB: " + varB + "\nvarC: " + varC;
  };
}

myVars = showVars(5);
console.log(myVars(8));
```

varA: 6

varB: 8

varC: 10