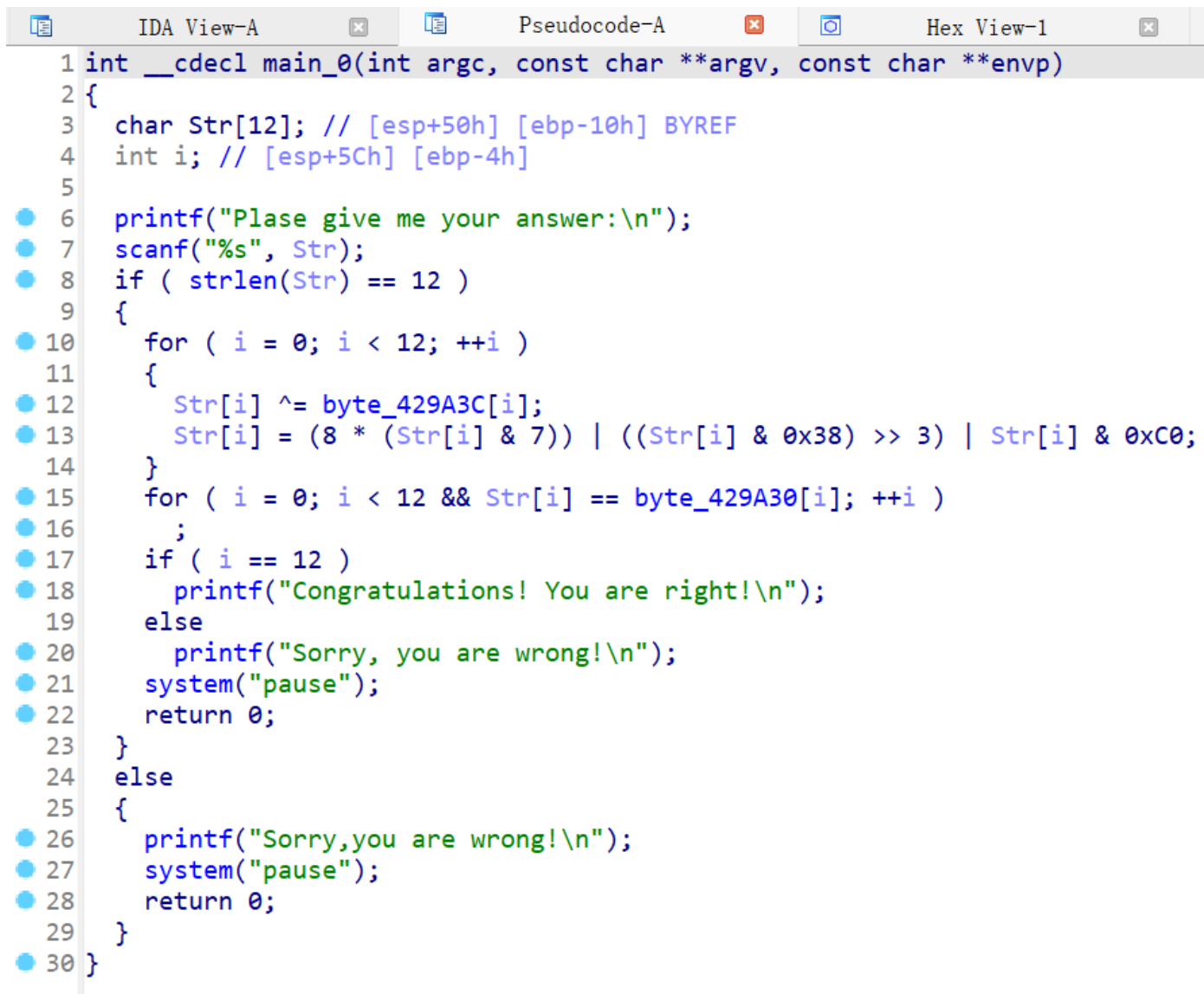


所有解密脚本都在相同目录下

CPP1

关键信息

1. 输入长度为12；
2. 使用 `byte_429A3C` 进行异或加密；
3. 位操作：后六位中的前后三位交换位置，剩下的前两位不变。



```
1 int __cdecl main_0(int argc, const char **argv, const char **envp)
2 {
3     char Str[12]; // [esp+50h] [ebp-10h] BYREF
4     int i; // [esp+5Ch] [ebp-4h]
5
6     printf("Plase give me your answer:\n");
7     scanf("%s", Str);
8     if ( strlen(Str) == 12 )
9     {
10         for ( i = 0; i < 12; ++i )
11         {
12             Str[i] ^= byte_429A3C[i];
13             Str[i] = (8 * (Str[i] & 7)) | ((Str[i] & 0x38) >> 3) | Str[i] & 0xC0;
14         }
15         for ( i = 0; i < 12 && Str[i] == byte_429A30[i]; ++i )
16             ;
17         if ( i == 12 )
18             printf("Congratulations! You are right!\n");
19         else
20             printf("Sorry, you are wrong!\n");
21         system("pause");
22         return 0;
23     }
24     else
25     {
26         printf("Sorry,you are wrong!\n");
27         system("pause");
28         return 0;
29     }
30 }
```

解决

写解密脚本，先位操作再做异或。

flag: SeventyYears

CPP2

关键信息

1. `v7` 赋值 `SONGFENR`：根据长度判断大概率是DES密钥；
2. 输入长度为8：DES特征；
3. `sub_40100F`：参数 `v7`，密钥扩展，可以进入进一步看；
4. `sub_401032`：DES加密，可以进入进一步看；
5. `byte_42AA30`：存密文。

```
IDA View-A Pseudocode-A Hex View-1
1 int __cdecl main_0(int argc, const char **argv, const char **envp)
2 {
3     int i; // [esp+4Ch] [ebp-2Ch]
4     char v5[8]; // [esp+50h] [ebp-28h] BYREF
5     char Str[20]; // [esp+58h] [ebp-20h] BYREF
6     char v7[12]; // [esp+6Ch] [ebp-Ch] BYREF
7
8     strcpy(v7, "SONGFENR");
9     puts("give me a string to encrypt:");
10    scanf("%s", Str);
11    if ( strlen(Str) == 8 )
12    {
13        sub_40100F(v7);
14        sub_401032(Str, v5);
15        for ( i = 0; i < 8; ++i )
16        {
17            if ( v5[i] != byte_42AA30[i] )
18            {
19                puts("Wrong!!");
20                system("pause");
21                return -1;
22            }
23        }
24        puts("G00d Job!!");
25        system("pause");
26        return 0;
27    }
28    else
29    {
30        system("pause");
31        return -1;
32    }
33 }
```

解决

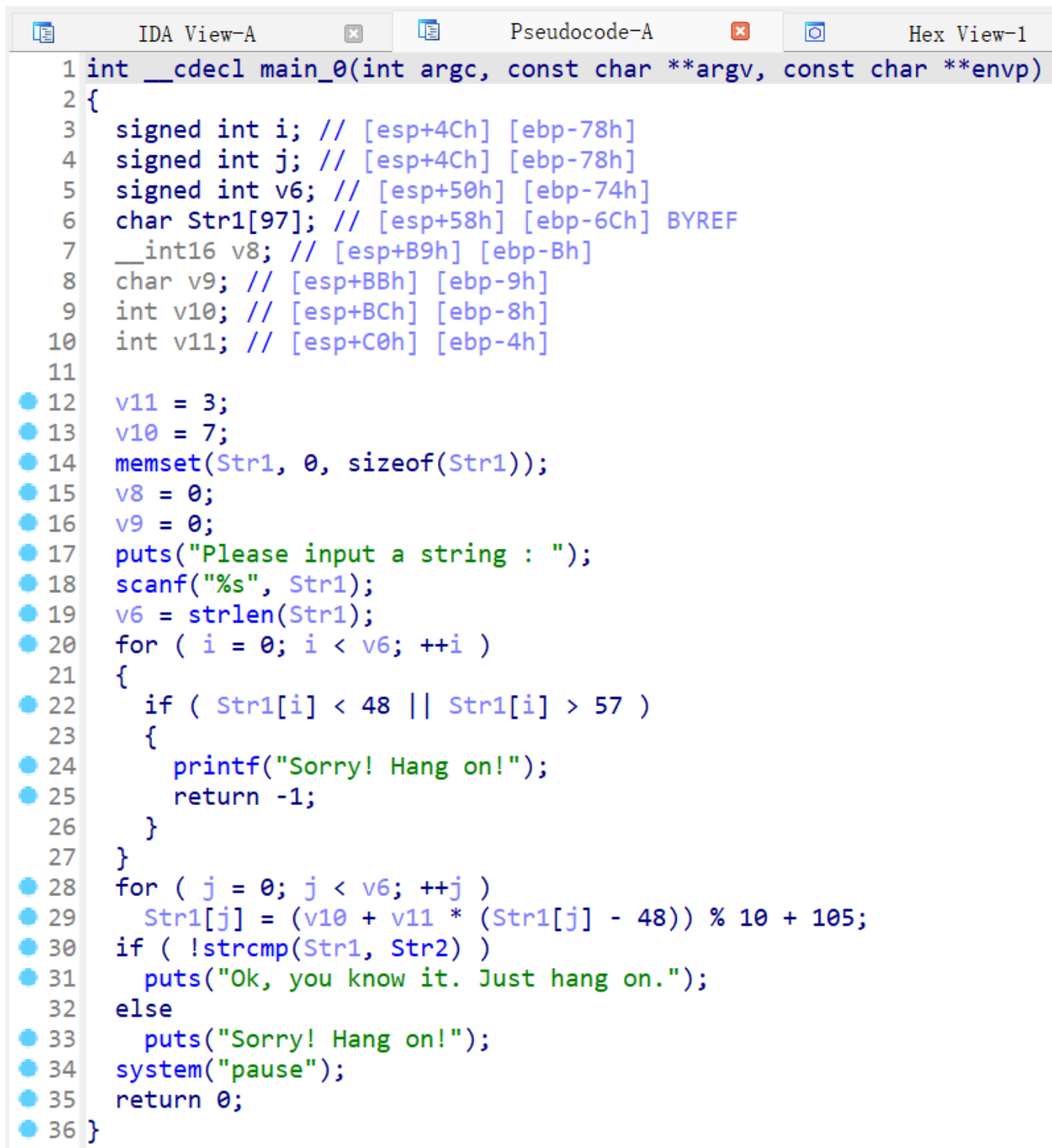
解密工具一把梭。

flag: EZpoints

CPP3

关键信息

1. 输入为数字；
2. 仿射加密；
3. 密文在 `Str2`。



```
1 int __cdecl main_0(int argc, const char **argv, const char **envp)
2 {
3     signed int i; // [esp+4Ch] [ebp-78h]
4     signed int j; // [esp+4Ch] [ebp-78h]
5     signed int v6; // [esp+50h] [ebp-74h]
6     char Str1[97]; // [esp+58h] [ebp-6Ch] BYREF
7     __int16 v8; // [esp+B9h] [ebp-Bh]
8     char v9; // [esp+BBh] [ebp-9h]
9     int v10; // [esp+BCh] [ebp-8h]
10    int v11; // [esp+C0h] [ebp-4h]
11
12    v11 = 3;
13    v10 = 7;
14    memset(Str1, 0, sizeof(Str1));
15    v8 = 0;
16    v9 = 0;
17    puts("Please input a string : ");
18    scanf("%s", Str1);
19    v6 = strlen(Str1);
20    for ( i = 0; i < v6; ++i )
21    {
22        if ( Str1[i] < 48 || Str1[i] > 57 )
23        {
24            printf("Sorry! Hang on!");
25            return -1;
26        }
27    }
28    for ( j = 0; j < v6; ++j )
29        Str1[j] = (v10 + v11 * (Str1[j] - 48)) % 10 + 105;
30    if ( !strcmp(Str1, Str2) )
31        puts("Ok, you know it. Just hang on.");
32    else
33        puts("Sorry! Hang on!");
34    system("pause");
35    return 0;
36 }
```

解决

仿射解密脚本。

flag: 10013

CPP4

关键信息

1. 输入长度为8；
2. 前四个字符和后四个字符相同 (`Source - 1` 为输入起始地址) ；
3. 后四个字符分别 `+1` 后用 `sub_401014` 加密 ；
4. 加密结果为 `a35406b8720479039b686e4fa344875a` : 猜测MD5 , 根据 `sub_401014` 中的初始化确定。

```
IDA View-A Pseudocode-A Hex View-1 Structures
1 int __cdecl main_0(int argc, const char **argv, const char **envp)
2 {
3     int i; // [esp+50h] [ebp-3Ch]
4     char Destination; // [esp+54h] [ebp-38h] BYREF
5     int v6; // [esp+55h] [ebp-37h]
6     char Str; // [esp+5Ch] [ebp-30h] BYREF
7     char Source[4]; // [esp+5Dh] [ebp-2Fh] BYREF
8     int v9; // [esp+61h] [ebp-2Bh]
9     char Str1[36]; // [esp+68h] [ebp-24h] BYREF
10
11     memset(Str1, 0, 33);
12     Str = 0;
13     *(_DWORD *)Source = 0;
14     v9 = 0;
15     Destination = 0;
16     v6 = 0;
17     printf("Please input your flag:\n");
18     scanf("%s", &Str);
19     if ( strlen(&Str) >= 8 )
20     {
21         for ( i = 0; i < 4; ++i )
22         {
23             if ( (Source[i - 1] > 64 && Source[i - 1] < 91 || Source[i - 1] > 96 && Source[i - 1] < 123)
24                 && Source[i - 1] == Source[i + 3] )
25             {
26                 ++Source[i + 3];
27             }
28             else
29             {
30                 printf("\nYes, your flag is wrong!\n");
31             }
32         }
33         strncpy(&Destination, &Source[3], 4u);
34         sub_401014(Str1, (int)&Destination, 4);
35         printf("%s\n", Str1);
36         if ( !strcmp(Str1, "a35406b8720479039b686e4fa344875a", 0x20u) )
37             printf("Correct!\n");
38         else
39             printf("Wrong,try again!\n");
40     }
41     else
42     {
43         printf("Yes, your flag is wrong!\n");
44     }
```

解决

先爆破确定加密函数输入 , 再分别 `-1` 获得真实输入的一半。

flag: EasyEasy

CPP5

关键信息

1. 花指令；

```
.text:004013BD      push    offset unk_42AFF4
.text:004013BD      push    offset aS          ; "%s"
.text:004013C2      call     _scanf
.text:004013C7      add     esp, 8
.text:004013CA      xor     eax, eax
.text:004013CC      jz      short near ptr loc_4013CE+1
.text:004013CE      loc_4013CE:                                ; CODE XREF: .text:004013CC↑j
.text:004013CE      jmp     far ptr 4250h:0B468086Ah
.text:004013CE      ; -----
.text:004013D5      db 0, 68h
.text:004013D7      dd offset unk_42AFF4
.text:004013DB      ; -----
.text:004013DB      call    _strncmp
.text:004013E0      add     esp, 0Ch
```

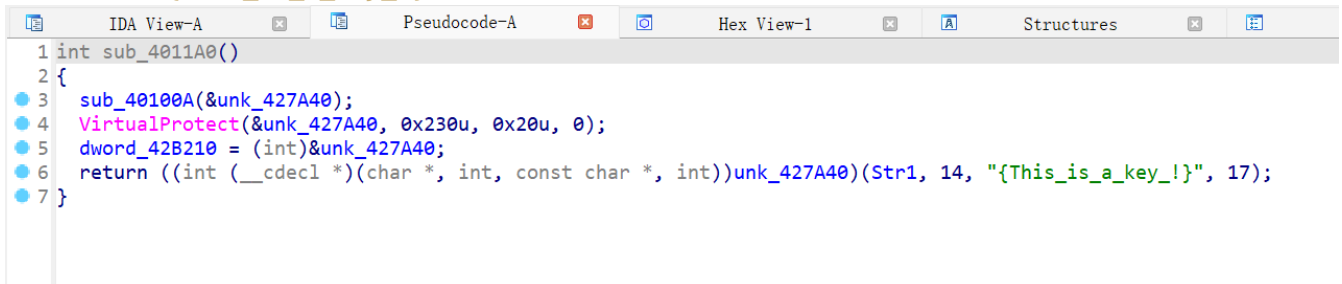
2. 总长度22，前8个字符为 `Te11_me`，除零异常：看汇编；


```
1 int __cdecl __noreturn main_0(int argc, const char **argv, const char **envp)
2 {
3     size_t v3; // eax
4     CHAR Text[100]; // [esp+4Ch] [ebp-7Ch] BYREF
5     CPPEH_RECORD ms_exc; // [esp+B0h] [ebp-18h]
6
7     printf("Input your FLAG: ");
8     scanf("%s", Str);
9     if ( strncmp(Str, "Te11_me,", 8u) )
10    {
11        MessageBoxA(0, "Sorry, but try it again!", "Wrong!", 0x30u);
12        exit(1);
13    }
14    ms_exc.registration.TryLevel = 0;
15    dword_42B200 = 1 / (22 - strlen(Str));
16    v3 = strlen(Str);
17    sprintf(Text, "The length of your FLAG is %d while it must be 22.\n", v3);
18    MessageBoxA(0, Text, "Wrong!", 0x30u);
19    exit(2);
20 }
```

3. 异常处理函数中有花指令；

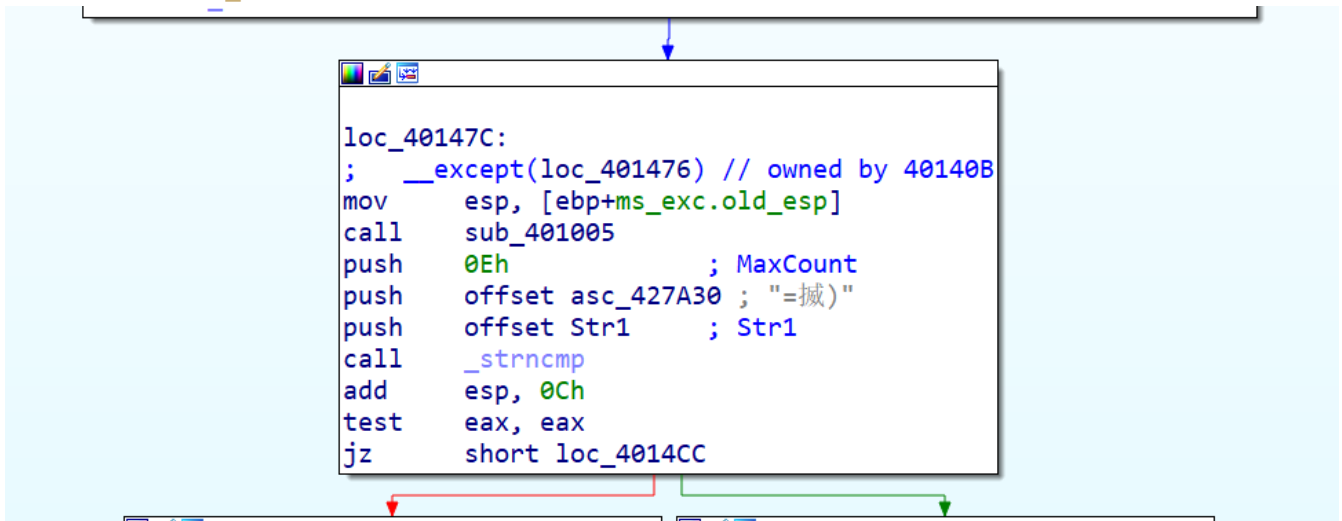
```
.text:004011B8      mov     ecx, 1
.text:004011BD      test    ecx, ecx
.text:004011BF      jz      short loc_4011C3
.text:004011C1      jmp     short near ptr loc_4011C3+5
.text:004011C3      ; -----
.text:004011C3      loc_4011C3:                                ; CODE XREF: .text:004011BF↑j
.text:004011C3      ; .text:004011C1↑j
.text:004011C3      jmp     far ptr 3068h:0FFFFFFFFh
.text:004011C3      ; -----
.text:004011CA      dw 2
.text:004011CC      db 0, 68h
.text:004011CE      dd offset unk_427A40
.text:004011D2      ; -----
.text:004011D2      call    sub_40100A
.text:004011D7      ; -----
```

4. SMC + 加密：{This_is_a_key_!} 大概率为密钥；



```
1 int sub_4011A0()
2 {
3     sub_40100A(&unk_427A40);
4     VirtualProtect(&unk_427A40, 0x230u, 0x20u, 0);
5     dword_42B210 = (int)&unk_427A40;
6     return ((int (__cdecl *)(char *, int, const char *, int))unk_427A40)(Str1, 14, "{This_is_a_key_!}", 17);
7 }
```

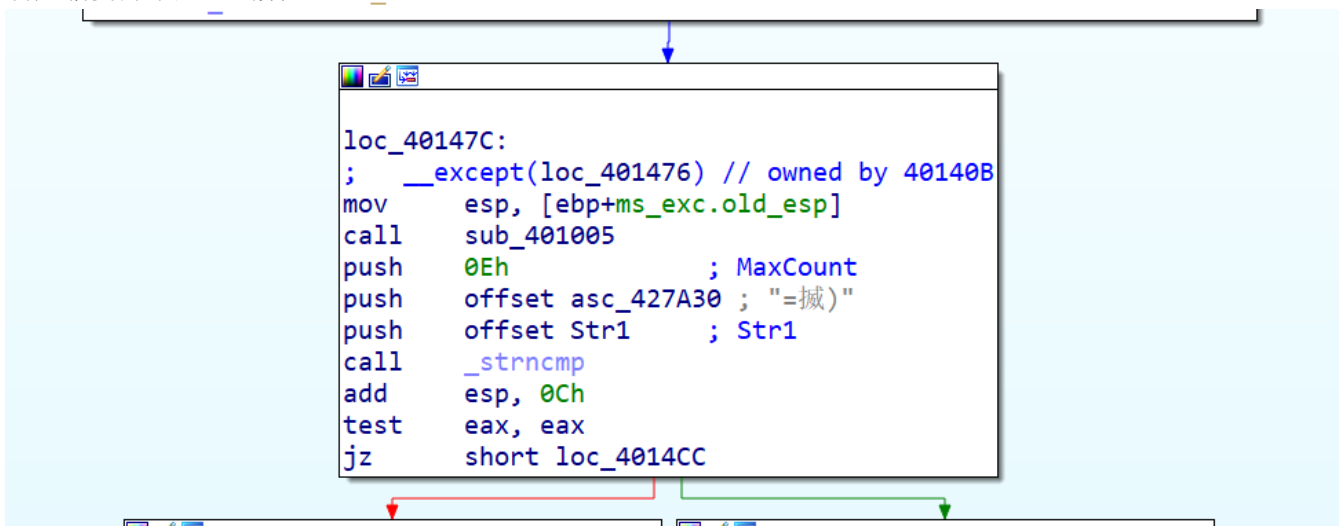
5. 解密结果存在 asc_427A30 中。



```
loc_40147C:
; __except(loc_401476) // owned by 40140B
mov     esp, [ebp+ms_exc.old_esp]
call    sub_401005
push    0Eh                ; MaxCount
push    offset asc_427A30 ; "=掇)"
push    offset Str1        ; Str1
call    _strncmp
add     esp, 0Ch
test    eax, eax
jz      short loc_4014CC
```

解决

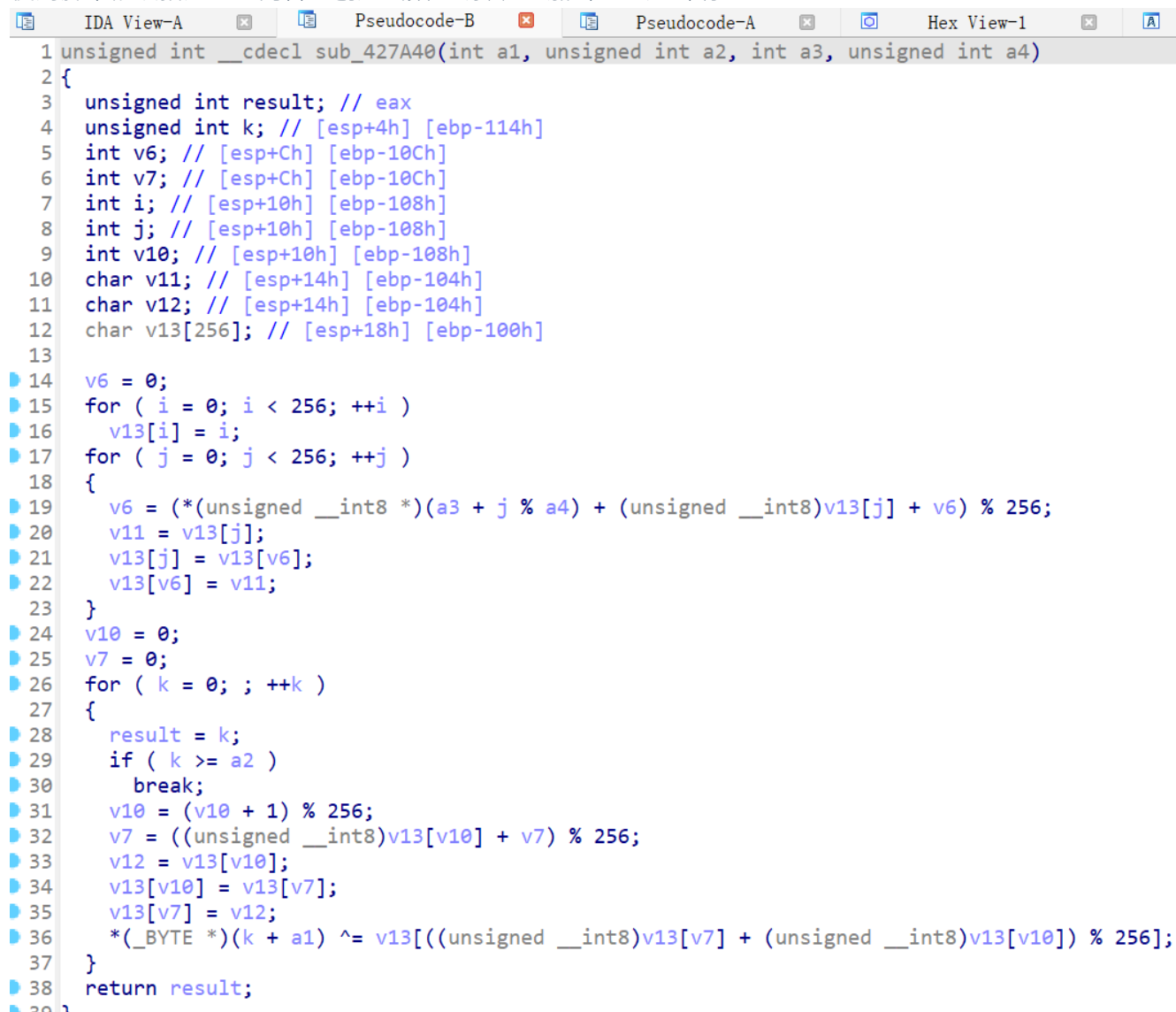
1. 去掉花指令 => NOP；
2. 看汇编找异常处理函数 => sub_401005；



```
loc_40147C:
; __except(loc_401476) // owned by 40140B
mov     esp, [ebp+ms_exc.old_esp]
call    sub_401005
push    0Eh                ; MaxCount
push    offset asc_427A30 ; "=掇)"
push    offset Str1        ; Str1
call    _strncmp
add     esp, 0Ch
test    eax, eax
jz      short loc_4014CC
```

3. 去掉花指令 => NOP；

4. 使用脚本修改指定地址内容，创建函数，确认RC4加密且已知密钥；



```

1 unsigned int __cdecl sub_427A40(int a1, unsigned int a2, int a3, unsigned int a4)
2 {
3     unsigned int result; // eax
4     unsigned int k; // [esp+4h] [ebp-114h]
5     int v6; // [esp+Ch] [ebp-10Ch]
6     int v7; // [esp+Ch] [ebp-10Ch]
7     int i; // [esp+10h] [ebp-108h]
8     int j; // [esp+10h] [ebp-108h]
9     int v10; // [esp+10h] [ebp-108h]
10    char v11; // [esp+14h] [ebp-104h]
11    char v12; // [esp+14h] [ebp-104h]
12    char v13[256]; // [esp+18h] [ebp-100h]
13
14    v6 = 0;
15    for ( i = 0; i < 256; ++i )
16        v13[i] = i;
17    for ( j = 0; j < 256; ++j )
18    {
19        v6 = (*(unsigned __int8 *)(a3 + j % a4) + (unsigned __int8)v13[j] + v6) % 256;
20        v11 = v13[j];
21        v13[j] = v13[v6];
22        v13[v6] = v11;
23    }
24    v10 = 0;
25    v7 = 0;
26    for ( k = 0; ; ++k )
27    {
28        result = k;
29        if ( k >= a2 )
30            break;
31        v10 = (v10 + 1) % 256;
32        v7 = ((unsigned __int8)v13[v10] + v7) % 256;
33        v12 = v13[v10];
34        v13[v10] = v13[v7];
35        v13[v7] = v12;
36        *(_BYTE *)(k + a1) ^= v13[((unsigned __int8)v13[v7] + (unsigned __int8)v13[v10]) % 256];
37    }
38    return result;
39 }

```

5. 解密工具解RC4，再拼接前8个字符。

flag: Te11_me,_wh0_i5_Ne2ha?