

Local Variables and Scope of Variables



- Produced Ms. Mairead Meagher,
 - by: Ms. Siobhán Roche.

Topics list

- 1. Local variables.**
2. Scope of variables.

To think about

- How could we write a method to ‘refund’ an excess balance?
 - We need to return the value in balance.
 - We need to set the balance to zero.
- How can we do the first without losing the value in balance?

Unsuccessful attempt

```
public int refundBalance()
{
    // Return the amount left.
    return balance;
    // Clear the balance.
    balance = 0;
}
```

It looks logical, but the language does not allow it.
A method will terminate immediately after executing a return statement!

Local variables

- Methods can define their own, *local* variables:
 - Short lived, like parameters.
 - The method sets their values – unlike parameters, they do not receive external values.
 - Used for ‘temporary’ calculation and storage.
 - They exist only as long as the method is being executed.
 - They are only accessible from within the method.
 - They are defined within a particular *scope*.

Local variables

A local variable



```
public int refundBalance()  
{  
    int amountToRefund;  
    amountToRefund = balance;  
    balance = 0;  
    return amountToRefund;  
}
```

Topics list

1. Local variables.

2. Scope of variables.

Scope of Variables

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```
1
2 /**
3 * My Class demonstrates the scope of variables
4 *
5 * @author Mairead & Siobhan
6 * @version 25-09-2025
7 */
8 class MyClass {
9     private int instanceVar;          // Class Scope (object-level)
10
11    void myMethod(int param) {        // 'param' has Method Scope
12        int localVar = 10;            // Method Scope
13
14        if (localVar > 5) {
15            int blockVar = 20;        // Block Scope
16            // Accessible here: param, localVar, blockVar, instanceVar
17        }
18
19        // Here: param, localVar, instanceVar
20        // (blockVar is out of scope)
21    }
22
23    // Here: instanceVar
24 }
25
```

Scope of Variables

The diagram illustrates the scope of variables in a Java class. The code is as follows:

```
1  /**
2  * My Class demonstrates the scope of variables
3  */
4
5
6  class MyClass {
7      private int instanceVar; // Class Scope
8
9      void myMethod(int param) { // 'param' has Method Scope
10         int localVar = 10; // Method Scope
11
12         if (localVar > 5) {
13             int blockVar = 20; // Block Scope
14             // Accessible here: param, localVar, blockVar, instanceVar
15         }
16
17         // Here: param, localVar, instanceVar
18         // (blockVar is out of scope)
19     }
20 }
```

The code is annotated with scopes:

- Outer block – instanceVar is available throughout this block**: Points to the `instanceVar` declaration at line 7.
- Method block – param and localVar are both available here**: Points to the `param` and `localVar` declarations within the `myMethod` method at lines 9 and 10 respectively.

Scope and lifetime

- Each block defines a new scope.
 - Class, method and statement.
- Scopes may be nested:
 - statement block inside another block inside a method body inside a class body.
- Scope is static (textual).
- Lifetime is dynamic (runtime).

Scope and lifetime

- The scope of a field is its whole class.
- The lifetime of a field is the lifetime of its containing object.
- The scope of a local variable is the block in which it is declared.
- The lifetime of a local variable is the time of execution of the block in which it is declared.

Questions?

