

SKYLER BELSER

Maker of games and
programming aficionado

Langhorne, PA

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Skills

C
C#
C++
Java
Unity3D
Javascript
Unreal Engine 3
Phaser.io
SDL2
Jekyll
Ruby
SQL
XNA
Git
LUA
Rails
HTML
Drupal
Node.js
Websockets
MonoDevelop
3D Studio Max
CSS, Sass, Less

Websites

GitHub:
github.com/Smoreley

Linkedin:
linkedin.com/in/skylerbelser

Itch.io:
[Smoreley.itch.io](https://smoreley.itch.io)

Personal:
skylerbelser.com

SUMMARY

Self educated, focused, and determined to develop new and interesting technologies and finding novel solutions to complex problems.

PROJECTS

Shipping - Rails, Devise,

Website built on Rails that allows users to create shipping jobs that other users can then allocate to their boats to fulfill.

Microblog - Rails, Ruby,

Tumblr and twitter inspired website built utilizing the Rails framework. Users can login, post messages, view profiles, and follow each other.

Blog - Sinatra, Javascript, Ajax, JQuery,

Twitter inspired mock website. Utilizes Ajax heavily, allowing pages to dynamically load when the user performs an action. Collaborative project, where I was lead while at the same time developing the code.

Ludum Dare #34, #35 - C#, Unity3D, 3D Studio Max,

Forty-eight hours to make a game based off of a theme that gets revealed when the event starts. Count me in! Design, programming, art, and music were all developed by me.

EDUCATION

New York Code + Design Academy, Web Development Intensive

Three month intensive program in web development techniques and technologies.

Temple University, Computer Science

Studied in computer science for two years.

Bucks County Community College, General Studies

I had some of the best teachers when going to Bucks. The assignments were challenging, but the teacher's own enthusiasm for what they were teaching taught me a valuable lesson. No matter how hard it is, if you have an intense interest to do it, then the work required becomes inconsequential.

Mason Dixon Homeschoolers Association, High School

Homeschooling was one of the best things to happen in my education. Sure I could now do my school work in my pajamas, which was amazing as a kid (and still is as an adult), but it also fostered a constant curiosity to learn.

Currently Developing Skills

AI (artificial intelligence)
Game Engine Architecture
Big Data Manipulation and Representation

