

A. Course Handout updated on 27th June, 2022

Institute/School Name	Chitkara University Institute of Engineering and Technology					
Department Name	Computer Science & Engineering	Ş				
Programme Name	Bachelor of Engineering, Compu	Bachelor of Engineering, Computer Science & Engineering				
Course Name	Programming Abstractions Session 2022-2023					
Course Code	CS179	Semester/Batch	5 th /2020			
L-T-P (Per Week)	4-0-0	Course Credits	04			
Course Coordinator	Dr. Rajat					

1. Objectives of the Course

The course provides a wide scope of learning & understanding of the subject and the main objectives of the course are:

- To make students ready for the programming jobs in software-product based companies.
- Strong problem-solving skills and computer science fundamentals.
- Identify importance of object-oriented programming and difference between structured oriented and object-oriented programming features.
- Exercise and reinforce prior programming knowledge to effectively code standard problems and algorithms with optimized complexity.

2. Course Learning Outcomes

After completion of the course, students will be able to do the following:

CO1: Students will be able to write high quality code.

CO2: To code, document, test, and implement a well-structured, robust computer program.

CO3: Learn debugging issues and end to end testing.

CO4: Deliver features in an agile development environment.

CO5: They will understand the concept of scalability, security and extensible code for software applications based on real life applications.

CO-PO Mapping Grid

Course Learning Outcomes	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
CO1	М											
CO2		Н	Н	Н	Н						M	
CO3			Н	Н								
CO4		Н	Н					Н	М	М		
CO5		Н	Н	М		М		Н				Н

3. Recommended Books (Reference Books/Text Books):

B01: Object Oriented Programming with C++ by E Balagurusamy, 2001, Tata McGraw-Hill.

B02: Object Oriented Programming in Turbo C++ by Robert Lafore, 1994, The WAITE Group Press.

B03: Complete Reference C++, Herbert Schlitz, TMH.

B04: Cracking the Coding interviews 6th edition by Gayle Laakmann McDowell



4. Other readings and relevant websites:

S. No.	Link of Journals, Magazines, websites and Research Papers
1	https://www.geeksforgeeks.org/c-programming-
	basics/?msclkid=3330f3bdbece11ec87b7f03e6d69378a
2	https://thecleverprogrammer.com/2020/10/25/the-fundamentals-of-c-programming-
	language/?msclkid=333199a8bece11ec8c83bf5534909d32
3	https://www.javatpoint.com/cpp-array-of-pointers?msclkid=966ad51dbece11ec949a8b0b78205a7d
4	https://www.w3schools.com/cpp/default.asp
5	https://www.programiz.com/cpp-programming/variables-literals

5. Recommended Tools and Platforms

C++Builder, Visual Studio Code, GCC Compiler, Eclipse

6. Course Plan:

Lecture Number	Topics	Recommended Book / Other reading material
1-4	C++ Fundamentals: Data types, Conditional Statements, Loops	B01
		B02
		Link 1
5-8	Arrays, Pointers, Strings & 2-D Arrays in C++	B01
		B03
		Link 2
	ST-I (Syllabus covered from 1-8 lectures)	
9-12	Functions in C++: Inline functions, Default arguments, Function prototyping, Function Overloading	B03
13 - 16	Pointers & Dynamic Memory Management, Asymptotic Notation (Big O)	B01
		B03
17 – 24	Recursion, Bitwise Operators	B01
		B02
		Link 4
25 – 27	Classes and Objects	B02
28 – 32	Constructors and Destructors	B01
		Link 3
33 – 36	Operator Overloading and Type Conversion	B02
37 – 40	Inheritance	B02
41 – 45	Virtual base class, Overriding member functions	B01
		B03
		Link 5
	ST-II (Syllabus covered from 17-45 lectures)	
46 – 48	Virtual Functions and Polymorphism: Concept of Binding - Early binding	B02
	and late binding,	B03
		Link 3
49 – 50	Virtual functions, Pure virtual functions, Abstract classes	B02
51 -53	Exception Handling, Templates and Generic Programming	B01
		B03
54 – 56	Standard Template Library - Containers, Iterators and Algorithms.	B03
	Vectors, Lists, Map	Link 5
57 – 64	Single, Double and Circular linked list	B04
65 – 72	Slow and Fast pointer technique, Dividing and Merging Linked Lists	B04



	ST-III (Syllabus covered from 46-72 lectures)					
73 – 80	Stacks implementation using Arrays, Linked Stacks	B04				
81 – 88	2 stacks in a Array, k stacks in an array, tower of hanoi, Queues implementation using Arrays, Linked Queues	B04				
89 – 90	Circular Queues, Implement Queue using Stacks	B04				
ST-IV (Syllabus covered from 73-90 lectures)						

7. <u>Delivery/Instructional Resources</u>

Lecture		PPT	Industry Expert	Web References	Audio-Video
Number	Topics	(link of ppts on the	Session(If yes:		
		central server)	link of ppts on		
			the central		
			server)		
1 - 4	C++	https://docs.google.c		https://nptel.a	https://nptel.ac.i
	Fundamentals:	om/spreadsheets/d/1		c.in/courses/10	n/courses/10610
	Data types,	iJ62gyMnRJ1iJ_PsgYk		6105151?msclk	5151?msclkid=73
	Conditional	O14Lqcde47R2qUdYz		id=73cc4c8ebe	cc4c8ebee711ec
	Statements, Loops	55uispA/edit#gid=0		e711ecbb58f65	bb58f65283278d
				283278d97	97
5-8	Arrays, Pointers,	https://docs.google.c		https://nptel.a	https://nptel.ac.i
	Strings & 2-D	om/spreadsheets/d/1		c.in/courses/10	n/courses/10610
	Arrays in C++,	iJ62gyMnRJ1iJ_PsgYk		6105151?msclk	5151?msclkid=73
		O14Lqcde47R2qUdYz		id=73cc4c8ebe	cc4c8ebee711ec
		55uispA/edit#gid=0		e711ecbb58f65	bb58f65283278d
0. 12	5 II C.	1 // 1		283278d97	97
9 - 12	Functions in C++:	https://docs.google.c		https://nptel.a	https://nptel.ac.i
	Inline functions,	om/spreadsheets/d/1		c.in/courses/10	n/courses/10610
	Default	iJ62gyMnRJ1iJ_PsgYk		6105151?msclk	5151?msclkid=73
	arguments,	O14Lqcde47R2qUdYz		id=73cc4c8ebe	cc4c8ebee711ec
	Function	55uispA/edit#gid=0		e711ecbb58f65	bb58f65283278d
	prototyping, Function			283278d97	97
	Overloading				
13 - 16	Pointers &	https://docs.google.c		https://nptel.a	https://nptel.ac.i
13-10	Dynamic Memory	om/spreadsheets/d/1		c.in/courses/10	n/courses/10610
	Management,	iJ62gyMnRJ1iJ_PsgYk		6105151?msclk	5151?msclkid=73
	Asymptotic	O14Lqcde47R2qUdYz		id=73cc4c8ebe	cc4c8ebee711ec
	Notation (Big O)	55uispA/edit#gid=0		e711ecbb58f65	bb58f65283278d
	rectation (Dig O)	33aispry cartingia o		283278d97	97
17 - 24	Recursion,	https://docs.google.c		https://nptel.a	https://nptel.ac.i
	Bitwise Operators	om/spreadsheets/d/1		c.in/courses/10	n/courses/10610
		iJ62gyMnRJ1iJ_PsgYk		6105151?msclk	5151?msclkid=73
		O14Lqcde47R2qUdYz		id=73cc4c8ebe	cc4c8ebee711ec
		55uispA/edit#gid=0		e711ecbb58f65	bb58f65283278d
				283278d97	97
25 – 27	Classes and	https://docs.google.c		https://nptel.a	https://nptel.ac.i
	Objects	om/spreadsheets/d/1		c.in/courses/10	n/courses/10610
		iJ62gyMnRJ1iJ_PsgYk		6105151?msclk	5151?msclkid=73
		O14Lqcde47R2qUdYz		id=73cc4c8ebe	cc4c8ebee711ec
		55uispA/edit#gid=0		e711ecbb58f65	bb58f65283278d
				283278d97	97



					T
28 - 32	Constructors and Destructors	https://docs.google.c om/spreadsheets/d/1		https://nptel.a c.in/courses/10	https://nptel.ac.i n/courses/10610
		iJ62gyMnRJ1iJ PsgYk		6105151?msclk	5151?msclkid=73
		O14Lqcde47R2qUdYz		id=73cc4c8ebe	cc4c8ebee711ec
		55uispA/edit#gid=0		e711ecbb58f65	bb58f65283278d
				283278d97	97
33 - 36	Operator	https://docs.google.c		https://nptel.a	https://nptel.ac.i
	Overloading and	om/spreadsheets/d/1		c.in/courses/10	n/courses/10610
	Type Conversion	iJ62gyMnRJ1iJ_PsgYk		6105151?msclk	5151?msclkid=73
	,,	O14Lqcde47R2qUdYz		id=73cc4c8ebe	cc4c8ebee711ec
		55uispA/edit#gid=0		e711ecbb58f65	bb58f65283278d
		JJuispAy cuit#giu=0		283278d97	97
37 - 40	Inheritance	https://docs.google.c		https://nptel.a	https://nptel.ac.i
37 - 40	illieritarice			c.in/courses/10	n/courses/10610
		om/spreadsheets/d/1			
		iJ62gyMnRJ1iJ_PsgYk		6105151?msclk	5151?msclkid=73
		O14Lqcde47R2qUdYz		id=73cc4c8ebe	cc4c8ebee711ec
		55uispA/edit#gid=0		e711ecbb58f65	bb58f65283278d
				283278d97	97
41 – 45	Virtual base class,	https://docs.google.c		https://nptel.a	https://nptel.ac.i
	Overriding	om/spreadsheets/d/1		c.in/courses/10	n/courses/10610
	member	iJ62gyMnRJ1iJ_PsgYk		6105151?msclk	5151?msclkid=73
	functions	O14Lqcde47R2qUdYz		id=73cc4c8ebe	cc4c8ebee711ec
	Tarictions	55uispA/edit#gid=0		e711ecbb58f65	bb58f65283278d
		JJuispA/Euit#giu=0		283278d97	97
16 10	\cappa_1 \cappa_2 \cappa_1 \cappa_2 \ca	1 111			
46 - 48	Virtual Functions	https://docs.google.c		https://nptel.a	https://nptel.ac.i
	and	om/spreadsheets/d/1		c.in/courses/10	n/courses/10610
	Polymorphism: C	iJ62gyMnRJ1iJ_PsgYk		6105151?msclk	5151?msclkid=73
	oncept of Binding	O14Lqcde47R2qUdYz		id=73cc4c8ebe	cc4c8ebee711ec
	- Early binding	55uispA/edit#gid=0		e711ecbb58f65	bb58f65283278d
	and late binding,			283278d97	97
49 - 50	Virtual functions,	https://docs.google.c		https://nptel.a	https://nptel.ac.i
.5 55	Pure virtual	om/spreadsheets/d/1		c.in/courses/10	n/courses/10610
	functions,	iJ62gyMnRJ1iJ_PsgYk		6105151?msclk	5151?msclkid=73
	,				
	Abstract classes	O14Lqcde47R2qUdYz		id=73cc4c8ebe	cc4c8ebee711ec
		55uispA/edit#gid=0		e711ecbb58f65	bb58f65283278d
				283278d97	97
51 -53	Exception	https://docs.google.c		https://nptel.a	https://nptel.ac.i
	Handling,	om/spreadsheets/d/1		c.in/courses/10	n/courses/10610
	Templates and	iJ62gyMnRJ1iJ_PsgYk		6105151?msclk	5151?msclkid=73
	Generic	O14Lqcde47R2qUdYz		id=73cc4c8ebe	cc4c8ebee711ec
	Programming,	55uispA/edit#gid=0		e711ecbb58f65	bb58f65283278d
	i i ogi allillillig,	Jouispay cult#glu=0		283278d97	97
54 - 56	Standard	https://docs.google.c		https://nptel.a	https://nptel.ac.i
J4 - J0		om/spreadsheets/d/1		c.in/courses/10	n/courses/10610
	Template Library	=			
	- Containers,	iJ62gyMnRJ1iJ_PsgYk		6105151?msclk	5151?msclkid=73
	Iterators and	O14Lqcde47R2qUdYz		id=73cc4c8ebe	cc4c8ebee711ec
	Algorithms.	55uispA/edit#gid=0		e711ecbb58f65	bb58f65283278d
	Vectors, Lists,			283278d97	97
	Мар				
F7 0:	6: 1 5	1.0. //:		1.0. // .	1.1. //
57 – 64	Single, Double	https://docs.google.c		https://www.ja	https://www.you
	and Circular	om/spreadsheets/d/		vatpoint.com/s	tube.com/watch
	linked list	1iJ62gyMnRJ1iJ_PsgY		ingly-linked-	?v=ra9RVLh-Jsk
		kO14Lqcde47R2qUdY		list-vs-doubly-	
		z55uispA/edit#gid=0		linked-list	
			i	- 2	l



65 – 72	Slow and Fast pointer technique, Dividing and Merging Linked Lists	https://docs.google.c om/spreadsheets/d/ 1iJ62gyMnRJ1iJ_PsgY kO14Lqcde47R2qUdY z55uispA/edit#gid=0	https://www.g eeksforgeeks.o rg/merge-two- sorted-linked- lists/	https://www.you tube.com/watch ?v=n5_9DMCX0Y k
73 – 80	Stacks implementation using Arrays, Linked Stacks	https://docs.google.c om/spreadsheets/d/ 1iJ62gyMnRJ1iJ_PsgY kO14Lqcde47R2qUdY z55uispA/edit#gid=0	https://www.g eeksforgeeks.o rg/stack-data- structure/	https://www.you tube.com/watch ?v=JvuaAgDar1c
81 – 88	2 stacks in a Array, k stacks in an array, tower of Hanoi, Queues implementation using Arrays, Linked Queues	https://docs.google.c om/spreadsheets/d/ 1iJ62gyMnRJ1iJ_PsgY kO14Lqcde47R2qUdY z55uispA/edit#gid=0	https://www.g eeksforgeeks.o rg/stack-data- structure/	https://www.you tube.com/watch ?v=JvuaAgDar1c
89 – 90	Circular Queues, Implement Queue using Stacks	https://docs.google.c om/spreadsheets/d/ 1iJ62gyMnRJ1iJ_PsgY kO14Lqcde47R2qUdY z55uispA/edit#gid=0	https://www.p rogramiz.com/ dsa/circular- queue	https://www.you tube.com/watch ?v=fbonDkYsKj0

8. Action plan for different types of learners

Slow Learners	Average Learners	Advanced Learners
Remedial Class for slow	Doubt Class for average learners	Certification exams will be
learners to revise specific	• Special Doubt session will be	offered to interested
topics.	arranged for ST topics.	students.
Individual feedback of each	• Doubts of individual student will be	
slow learner.	resolved.	

9. Evaluation Scheme & Components:

Evaluation	Type of Component	No. of	Weightage of	Mode of
Component		Assessments	Component	Assessment
Component 2	Subjective Test/Sessional Tests (STs)	4*	40%	Offline/Online
Component 3	End Term Examinations	1	60%	Offline/Online
	Total		100%	

^{*}Out of 4 STs, the ERP system automatically picks the best 3 STs marks for evaluation of the STs as final marks.

10. Details of Evaluation Components:



Evaluation	Description	Syllabus Covered	Timeline of Examination	Weightage
Component		(%)		(%)
	ST 01	Up to 20%	3 rd Week	
	ST 02	21% - 50%	5 th Week	100/
Component 2	ST 03	51% - 80%	7 th Week	40%
	ST 04	81% - 100%	9 th Week	
Commonant 2	End Term	100%	11 th Week	60%
Component 3	Examination*			
Total				100%

^{*}As per Academic Guidelines minimum 75% attendance is required to become eligible for appearing in the End Semester Examination.

11. Syllabus of the Course:

Lecture Number	Topics	No. of Lectures	Weightage %
1-4	C++ Fundamentals: Data types, Conditional Statements, Loops	4	
5 – 8	Arrays, Pointers, Strings & 2-D Arrays in C++	4	
9 - 12	Functions in C++: Inline functions, Default arguments, Function prototyping, Function Overloading	4	
13 - 16	Pointers & Dynamic Memory Management, Asymptotic Notation (Big O)	4	30 %
17 – 24	Recursion, Bitwise Operators	8	
25 – 27	Classes and Objects	3	
28 – 32	Constructors and Destructors	5	20 %
33 – 36	Operator Overloading and Type Conversion	4	
37 – 40	Inheritance	4	
41 – 45	Virtual base class, Overriding member functions	5	
46 – 48	Virtual Functions and Polymorphism: Concept of Binding - Early binding and late binding,	3	20 %
49 – 50	Virtual functions, Pure virtual functions, Abstract classes	2	20 %
51 -53	Exception Handling, Templates and Generic Programming	3	
54 – 56	Standard Template Library - Containers, Iterators and Algorithms. Vectors, Lists, Map	3	
57 – 64	Single, Double and Circular linked list	8	
65 – 72	Slow and Fast pointer technique, Dividing and Merging Linked Lists	8	
73 – 80	Stacks implementation using Arrays, Linked Stacks	8	30 %
81 – 88	2 stacks in a Array, k stacks in an array, tower of hanoi, Queues implementation using Arrays, Linked Queues	8	
89 – 90	Circular Queues, Implement Queue using Stacks	2	

Course Plan



This Document is approved by:

Designation	Name	Signature
Course Coordinator	Dr. Rajat	
Head Academic Delivery	Dr. Ambuj Aggarwal	
CSE 3 rd Year Dean	Dr. Rupali Gill	
Dean (Academics Affairs)	Dr. Rajnish Sharma	
Date		