Sardar Patel Institute of Technology

SEM IV: DESIGN AND ANALYSIS OF ALGORITHMS.

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TOPIC:	STRASSEN'S MATRIX MULTIPLICATION.
THEORY:	 In normal matrix multiplication of 2X2 we use multiplication function 8 times, so by master theorem, T(n) = 8T(n/2) + 0 (n^2), so a= 8,b=2, n^(logb(a))
	= n^(log2(8)) = n^3 , so time complexity of normal matrix multiplication is O(n^3).
	 In Strassen's method it uses divide and conquer approach.
	 It is to reduce the number of recursive calls to 7. The sense that this method also divide matrices to sub-matrices of size N/2 x N/2 as shown in the above diagram, but in Strassen's method, the four sub-matrices of result are calculated using following formulae.
	• T(n) = 7T (n/2) + O(n^2) , so a= 7,b=2 , n^(logb(a))
	= n^(log2(7)) = n^2.81 , so time complexity of Strassen's matrix multiplication is O(n^2.81)., it relatively less than normal multiplication.

```
\begin{bmatrix} a & b \\ c & d \end{bmatrix} X \begin{bmatrix} e & f \\ g & h \end{bmatrix} = \begin{bmatrix} ae + bg & af + bh \\ ce + dg & cf + dh \end{bmatrix}
```

A, B and C are square metrices of size N x N

- a, b, c and d are submatrices of A, of size N/2 x N/2
- e, f, g and h are submatrices of B, of size $N/2 \times N/2$

PROGRAM:

```
#include <stdio.h>
int main()
    int A[3][3],B[3][3],C[3][3],i,j;
    int p,q,r,s,t,u,v;
    printf("\nEnter numbers for matrix 2x2 A:\n");
    for(i=1;i<=2;i++)
        for(j=1;j<=2;j++)
            scanf("%d",&A[i][j]);
        printf(" \nA matrix is:\n");
    for(i=1;i<=2;i++)
        printf("\n");
        for(j=1;j<=2;j++)
            printf("\t%d \t",A[i][j]);
        printf("\nEnter numbers for matrix 2x2 B:\n");
    for(i=1;i<=2;i++)
        for(j=1;j<=2;j++)
            scanf("%d",&B[i][j]);
```

```
printf("\n B matrix is:\n");
for(i=1;i<=2;i++)
    printf("\n");
    for(j=1;j<=2;j++)
        printf("\t%d \t",B[i][j]);
p= (A[1][1] + A[2][2]) * (B[1][1]+B[2][2]);
q= (A[2][1] + A[2][2]) *B[1][1];
r=A[1][1] * (B[1][2]-B[2][2]);
s= A[2][2] * (B[2][1]-B[1][1]);
t= (A[1][1] + A[1][2])*B[2][2];
u= (A[2][1] - A[1][1]) * (B[1][1]+B[1][2]);
v= (A[1][2] - A[2][2]) * (B[2][1]+B[2][2]);
C[1][1] = p+s-t+v;
C[1][2] = r+t;
C[2][1] = q+s;
C[2][2] = p+r-q+u;
    printf("\nAnswer for C matrix:\n");
for(i=1;i<=2;i++)
    printf("\n");
    for(j=1;j<=2;j++)
        printf("\t%d \t",C[i][j]);
return 0;
```

RESULT:

Strassen's Matrix Multiplication:

```
PS D:\c_programming\mudir\daa> gcc matrix.c
PS D:\c_programming\mudir\daa> .\a.exe

Enter numbers for matrix 2x2 A:
1 2
A matrix is:

1 2 3 4
Enter numbers for matrix 2x2 B:
5 6
7 8
B matrix is:

5 6
7 8
Answer for C matrix:

19 22
43 50
```

```
PS D:\c_programming\mudir\daa> gcc matrix.c
PS D:\c_programming\mudir\daa> .\a.exe

Enter numbers for matrix 2x2 A:
10 20
-2 4

A matrix is:

10 20
-2 4

Enter numbers for matrix 2x2 B:
-5 -1
18 3

B matrix is:

-5 -1
18 3

Answer for C matrix:

310 50
82 14
```

SOLVED ON PAPER:

08 WEDNESDAY 190-176 Week 28 Strassen's formula.
ppointments - Meetings $P = (A_{11} + A_{22})^{-40} (B_{11} + B_{22})$ $Q = (A_{21} + A_{22})^{-40} B_{11}$ $Q = A_{11}^{-40} (B_{12} - B_{22})$
$ \frac{T = (A_{11} + A_{12}) * B_{22}}{V = (A_{21} - A_{11}) * (B_{11} + B_{12})} $ $ V = (A_{12} - A_{22}) * (B_{21} + B_{22}) $
Then using above gormulas: First = Cit = P+5-7+V Cit = R+1 C21 = Q+5
C21 = P+R - Q+U
Recurrence according to the location of the lo

	STIRASSENS.
opolintments - Meetings	$A = \begin{bmatrix} \alpha_{11} & \alpha_{12} \\ \alpha_{21} & \alpha_{22} \\ \alpha_{22} & \alpha_{22} \end{bmatrix} \qquad C = \begin{bmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \end{bmatrix}$
	B - 521 82 7
m	$P = \begin{bmatrix} 1+4 \end{bmatrix} = 5+8 \end{bmatrix} = 5+13 = 65$ $Q = \begin{bmatrix} 5+4 \end{bmatrix} = \begin{bmatrix} 5+8 \end{bmatrix} = 7+5 = 35$ $Q = \begin{bmatrix} 6-8 \end{bmatrix} = -2$ $Q = \begin{bmatrix} 4-5 \end{bmatrix} = 4 \times 2 = 8$
	$\frac{3}{7} = \frac{1}{(1+2)^{6}} \frac{8}{8} = \frac{3 \times 8}{3 \times 8} = \frac{24}{11 + 22}$ $\sqrt{3} = \frac{(3-1)^{6}}{(2-4)^{6}} \frac{2^{6}}{(2+8)} = \frac{15^{66}}{(-2)} = \frac{-30}{20}$
C	$\begin{array}{cccccccccccccccccccccccccccccccccccc$
ANS :- C	
BY NORM	1AL: A \times B 2) \times 5 6 - (1)(5)+2(2) 1(6)+8(2) 4 \oplus 7 8 \oplus (3)(5) +4(9) 3(6) +4(8)
	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$

Practically Strassen's method takes a lot of time and it is not applicable for practical uses:

- 1. The constants used in Strassen's method are high and for a typical application Naive method works better.
- 2. For Sparse matrices, there are better methods especially designed for them.
- 3. The submatrices in recursion take extra space.
- 4. Because of the limited precision of computer arithmetic on non-integer values, larger errors accumulate in Strassen's algorithm than in Naive Method.

CONCLUSION:

Strassen's method divide and conquer concept and its functionality is applied through program.