

## Individual Report

I really enjoyed working on this practical. We split the work well and remained in close contact, happy to share any off the cuff ideas. We both worked at a similar pace and complimented each other's skillsets.

I focussed more on the technical functionality and my partner focussed more on the ideation. We were both equally involved with the process throughout and didn't place any extra stress on each other.

We both worked on the report, my partner more so, although we wrote most of it together.

The only negatives, in hindsight, were that there were many discussions and many ideas we came up with that we didn't note down or record. There were several radically different initial visualisation concepts such as dealing with science papers, student frustrations and also along the way we found we had to start very simply and slowly due to the learning curve related to D3 and JavaScript.

In this, there were many large roadblocks in the technical creation process and we are glad we made a point to start simple and then build up from there. There are more layers to add that would boost the functionality, but we also designated time to learning about visualisation theory and accordingly improving the webpages design.

Working in a team is both motivating and helpful but enforcing good scheduling practice and time management is something that can always be improved and further worked on. We made rough plans but it is interesting to think of ways to work at an even faster and more productive rate, such as artificially bringing the deadlines earlier, and diving in the deep end, as well as communicating with end-users and learning extra theory.