

Jonah Venglarcik

Personal Information

Full Name: Jonah Christian Venglarcik
Date of Birth: 17 October 1999
Current Address: 16025 W Pinacate Ave
Tucson, Arizona, USA

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Website: smumbo.github.io

Gender: Male
Marital Status: Single
Place of Birth: Virginia, USA
Nationality: American



Skills

- UI/UX design software:
 - Adobe Xd
 - Adobe Illustrator
 - Adobe Photoshop
- Programming languages:
 - Java
 - Python
 - C#
 - C
 - HTML
 - CSS
 - JavaScript
 - PHP
 - SQL
 - Processing
- Game engines:
 - Unity
 - Unreal Engine
- Agile software development tools:
 - Jira
 - Confluence
 - Trello
 - GitHub
- 118 WPM typing speed

Education

2017—2021 BSc Computer Science
University of Arizona - Tucson, Arizona, USA

Courses: Human Computer Interaction, Full Stack Web Development, Databases, Discrete Mathematics, Operating Systems, Software Development, German

Work Experience

- 05/2018—12/2021 Student Graphic Designer
University of Arizona IT Services - Tucson, Arizona, USA
- Designed a comprehensive UI/UX overhaul of the University's official mobile app, using Adobe XD, Illustrator, and Photoshop.
 - Continued to maintain the UI by designing new features and improving areas based on user feedback, like parking permit integration and the re-designed transit tab.
 - Assisted several external teams (Trellis, College of Medicine Phoenix, Eller College of Management) with additional design projects, such as the COM Phoenix employees module in Modo Labs, or the initial designs for "Personal Digital U" with Trellis.
- 05/2019 Conference Associate
Game Developers Conference - San Francisco, California, USA
- Helped the conference run smoothly by assisting speakers, admitting attendees into sessions, and answering questions on the expo floor while off-duty.
- 08/2017—08/2018 Website, RMA, Social Media, Sales
SWS Computers - Tucson, Arizona, USA
- Improved consistency of the store's website by updating all item pages with new standards for descriptions, images, and technical specifications.
 - Overhauled the store's return merchandise authorization (RMA) process by implementing a table for tracking in-progress RMAs, which can be sorted by ticket status

Certifications

- 05/2017 **Adobe Certified Associate**
Adobe Illustrator

Memberships

- 2018—2021 **Game Developers Club** - Tucson, AZ, USA
Secretary, Event Coordinator
- Participated and assisted in running club events like game jams and weekly meetings
 - Hosted two of the club's most successful game jams by creating the game jam web pages, designing flyers and graphics for the event, hosting the opening and closing ceremonies (including live streaming the game demos), and answering questions and helping out jammers throughout the event.
 - Spring 2020 game jam - 64 participants, 18 games created
 - Fall 2020 game jam - 42 participants, 5 games created
 - Created multiple games and prototypes within the club's game jams