

Jonah Venglarcik

UI/UX Designer

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Skills

- ◆ UI/UX design
- ◆ Adobe XD
- ◆ Adobe Illustrator
- ◆ Adobe Photoshop
- ◆ Intermediate German
- ◆ Java
- ◆ Python
- ◆ C#
- ◆ C
- ◆ Processing
- ◆ HTML
- ◆ CSS
- ◆ JavaScript
- ◆ PHP
- ◆ SQL

Projects

- Skattersketch:** an “uncooperative” drawing party game
 - ◇ Designed and implemented the UI
- Skrungular:** an arcade game created for Global Game Jam
 - ◇ Designed the game and programmed some gameplay
- Omega Compiler:** a multi-pass compiler for the Omega programming language, created using Python

Education

Bachelor of Science in **Computer Science**

University of Arizona • Tucson AZ

Grad. Date: December 2022

GPA: 3.068

Extracurriculars: **UA Game Dev Club**

Event Planner

August 2019 – May 2020

- ◇ Hosted one of the club’s largest game jams, which involved creating a theme, giving presentations for the opening & closing ceremonies, managing game submissions, and preparing the ending showcase.
- ◇ Planned a virtual alternative to the club’s GDC trip by scheduling & hosting a week of online presentations.

Secretary

August 2018 – May 2019

- ◇ Took notes for weekly officer meetings.
- ◇ Restructured and moderated the club Discord server.
- ◇ Gave presentations on various game development topics, like UI design and inventory systems.

Experience

Student Graphic Designer

University IT Services Mobile Team • Tucson AZ

May 2018 – December 2021

- ◆ Designed a comprehensive UI/UX overhaul of the University of Arizona’s official mobile app, using Adobe XD, Illustrator, and Photoshop.
- ◆ Assisted external teams (Trellis, College of Medicine, Eller College of Management) with additional design projects.

Conference Associate

Game Developers Conference • San Francisco CA

March 2019

- ◆ Helped GDC run smoothly by assisting speakers, admitting attendees into sessions.
- ◆ Assisted fellow CAs and answered questions on the expo floor while off-duty.

Website, RMA, Social Media, Sales

SWS Computers • Tucson AZ

August 2017 – August 2018

- ◆ Improved consistency of the store’s website by updating all item pages with new standards for descriptions, images, and technical specifications.
- ◆ Overhauled the store’s return merchandise authorization (RMA) process by implementing a table for tracking in-progress RMAs.
- ◆ Worked with customers on the sales floor.
- ◆ Made recurring social media posts for SWS.