Jonah Venglarcik

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Education

Bachelor of Science in **Computer Science**, 2022, GPA 3.068
University of Arizona, Tucson AZ

- *Coursework:* Human Computer Interaction, Full Stack Web Development, Databases, Software Development, Discrete Mathematics, Compilers, German
- *Languages:* Java, Python, C, C#, HTML, CSS, JavaScript, PHP, SQL, Processing
- *Extracurriculars:*
    - Secretary and Event Coordinator for the UA Game Developers Club. Participated and assisted in running club events like game jams and weekly meetings.
    - Created multiple games and software prototypes through game jams and hackathons.

Experience

Student Graphic Designer   May 2018 – December 2021
UITS Mobile Team, Tucson AZ

Designed a comprehensive UI/UX overhaul of the University of Arizona's official mobile app, using Adobe XD, Illustrator, and Photoshop. Also assisted external teams (Trellis, College of Medicine, Eller College of Management) with additional design projects.

Conference Associate   March 2019
Game Developers Conference, San Francisco CA

Helped GDC run smoothly by assisting speakers, admitting attendees into sessions, and answering questions on the expo floor while off-duty.

Website, RMA, Social Media, Sales   August 2017 – August 2018
SWS Computers, Tucson AZ

Improved consistency of the store's website by updating all item pages with new standards for descriptions, images, and technical specifications. Overhauled the store's return merchandise authorization (RMA) process by implementing a table for tracking in-progress RMAs. Also worked on the sales floor and made recurring social media posts for SWS.