

Jonah Venglarcik

UI/UX Designer

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Education

Bachelor of Science in **Computer Science**

Grad: December 2022

University of Arizona • Tucson AZ

GPA: 3.068

- ♦ **Coursework:** Human Computer Interaction, Full Stack Web Development, Databases, Software Development, Discrete Mathematics, Compilers, German
- ♦ **Languages/Technologies:** Java, Python, C, C#, HTML, CSS, JavaScript, PHP, SQL, Processing
- ♦ **Extracurriculars:**
 - ♦ Secretary and Event Coordinator for the UA Game Developers Club. Participated and assisted in running club events like game jams and weekly meetings.
 - ♦ Created multiple games and software prototypes through game jams and hackathons

Experience

Student Graphic Designer

May 2018 – December 2021

University IT Services Mobile Team • Tucson AZ

Designed a comprehensive UI/UX overhaul of the University of Arizona's official mobile app, using Adobe XD, Illustrator, and Photoshop. Also assisted external teams (Trellis, College of Medicine, Eller College of Management) with additional design projects.

Conference Associate

March 2019

Game Developers Conference • San Francisco CA

Helped GDC run smoothly by assisting speakers, admitting attendees into sessions, and answering questions on the expo floor while off-duty.

Website, RMA, Social Media, Sales

August 2017 – August 2018

SWS Computers • Tucson AZ

Improved consistency of the store's website by updating all item pages with new standards for descriptions, images, and technical specifications. Overhauled the store's return merchandise authorization (RMA) process by implementing a table for tracking in-progress RMAs. Also worked on the sales floor and made recurring social media posts for SWS.