

INTRODUCING

# CALLE WAHLSTEDT NILSSON

GAME DESIGNER



## CONTACT

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## SOFT SKILLS

Communication

Problem-Solving

Agile workflow

## SOFTWARE

Excel / Google Sheets

Affinity Designer & Photo

Unreal Engine 5

## LANGUAGES

Swedish, Native

English, Fluent

## EDUCATION

Game Design at  
Playgroundsquad, 2022 -  
2024

IB at Sannarpsgymnasiet,  
2018 - 2021

## OTHER MERITS

Military Conscription, Jan  
2022 - Jul 2022

President at Halmstad  
Figurspelsförening. 2021 -  
2022

## ABOUT ME

21 year old Game Designer from Sweden. I specialize in Narrative and Gameplay Design, with a interest for ludonarrative.

## CURRENT PROJECTS

### *ALIEN INTERN VR, MAR 2023 - MAY 2023*

- Game Project 2 at Playgroundsquad, Falun with a 9 week duration.
- Designing **Gameplay & UI**.
- Developed for PSVR2 using Unreal 5.

### *PROJECT: DEUS, FEB 2023 - SUMMER 2023*

- Personal Solo Project
- Focus on Gameplay & Narrative

## FINISHED PROJECTS

### *CALL OF DINNER, NOV 2022 - DEC 2023*

- Game Project 1 at Playgroundsquad, Falun with a 6 week Duration.
- Designed **Gameplay, UI & maintained Agile Workflow**.
- Developed for PC using Unreal 5.

## PREVIOUS WORK

- Audio Intern, Radio Halmstad (2021)
- Runner, Restaurang Salt (Summer Season 2020 - 2021)

## FUN FACTS

- Hosted 50+ Events & Tournaments for Magic: The Gathering.
- Have planned & hosted several Dungeon & Dragons Campaigns over 4 years.