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Engineering Intern 2019-Treyarch

 **Santa Monica, California, United States**

[NEW](#)

 **Engineering**

 **Treyarch**

 **ENG00002Z**

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YOUR MISSION

We're looking for eager individuals to participate in our 12-week long Treyarch Internship Program.

Here, you will challenge yourself with our weekly workshops that focus on each essential engine component including **AI, Gameplay, Networking, Graphics, and Tools**. Under the mentorship of our experienced engineers, you will work on progressively harder projects that build the integral foundation of our next amazing product.

... And of course, you will have **fun!**

There are plenty of interdisciplinary tours, trips, swag, and *Call of Duty* tournaments in store for you on your journey towards being considered among the industry's brightest.

PLAYER PROFILE

- Enrolled in or recently graduated from a BS degree or higher in a Science related field
- Experience and working knowledge of C/C++ programming language
- Fundamental programming knowledge in algorithms, basic types and data structures
- Capacity to formulate, employ and interpret mathematics in a variety of contexts
- Familiarity with development software including *Visual Studio* & Version Control Tools
- A good communicator who takes direction well and are committed and professional
- And most importantly, you have passion for playing and making games!

And you'll have an edge if you have knowledge and/or skills in game development related areas like Computer Graphics, AI, Animation, Physics, Collision, Networking and Scripting.

WHO WE ARE



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Treyarch is an award-winning video game studio, driven by the desire to create epic gameplay experiences that are enjoyed by as many video game fans as possible. It is an approach that has helped make the studio behind the Call of Duty: Black Ops series an industry-leading developer. Call of Duty®: Black Ops, Call of Duty®: Black Ops II, Call of Duty®: Black Ops III, and the studio's most recent release, Call of Duty®: Black Ops 4, have all gone on to break industry records. Additionally, Treyarch is the birthplace of fan favorite, Call of Duty's Zombies. Treyarch is wholly owned by Activision Publishing, Inc.

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Accommodation Request: We are committed to working with and providing reasonable assistance to individuals with physical and mental disabilities. If you are a disabled individual requiring an accommodation to apply for an open position, please email your request to talentacquisition@activision.com. General employment questions cannot be accepted or processed here. Thank you for your interest.