

Assignments week 2

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Assignment 01 - list insertion

My code:

```
#include "linked_list.h"
#include <iostream>

int main() {
    sax::linked_list_node<std::string> *head = nullptr;
    std::cin >> head;
    std::string element;

    if (!std::cin) {
        std::cerr << "err read list from input" << std::endl;
        sax::linked_list_node<std::string>::cleanup(head);
        return 1;
    }

    std::cin >> element;

    if (head == nullptr) {
        head = new sax::linked_list_node<std::string>{element};
    } else {

        bool exists = false;
        for (auto *cur = head; cur != nullptr; cur = cur->next) {
            if (cur->data == element) {
                exists = true;
                break;
            }
        }

        if (!exists) {
```

```

    auto *new_node = new sax::linked_list_node<std::string>{element};

    if (element < head->data) {
        new_node->next = head;
        head = new_node;
    }

    else {
        sax::linked_list_node<std::string> *current = head;
        while (current->next != nullptr && current->next->data < element) {
            current = current->next;
        }
        new_node->next = current->next;
        current->next = new_node;
    }
}

std::cout << head << std::endl;

sax::linked_list_node<std::string>::cleanup(head);
return 0;
}

```

Time complexity: this algorithm has a time complexity of $O(n)$, because to find an element in a linked list, we have to use the loop.

Assignment 04 - Unsafe Buffer

My code:

```

#include <iostream>
#include <string>

int main() {
    size_t size;
    std::cin >> size;
    std::cin.ignore();

    char* buffer = new char[size]{};

    size_t head = 0;
    size_t tail = 0;
    size_t count = 0;
}

```

```

std::string output;
char ch;
while (std::cin.get(ch)) {
    if (ch == '*') {
        if (count > 0) {
            output += buffer[head];
            head = (head + 1) % size;
            --count;
        }
    } else {
        buffer[tail] = ch;
        tail = (tail + 1) % size;
        if (count < size) {
            ++count;
        } else {
            head = (head + 1) % size;
        }
    }
}
std::cout << output << std::endl;
delete[] buffer;
return 0;
}

```

Time complexity: this algorithm has a time complexity of $O(n)$, because n being the size of the buffer it does enqueue or dequeue that's why

Assignment 05 - Sliding window, anagram

My code:

```

#include <array>
#include <cctype>
#include <cstdlib>
#include <iostream>
#include <string>
#include <vector>

std::string to_lower(const std::string &s) {
    std::string processed = s;
    for (char &ch : processed)
        ch = std::tolower(ch);
    return processed;
}

```

```

bool valid_char(char ch) {
    return std::islower(ch);
}

std::array<int, 26> calculate_needed_freq(const std::string &sentence) {
    std::array<int, 26> processed = {};
    for (char ch : sentence)
        if (valid_char(ch))
            processed[ch - 'a']++;
    return processed;
}

std::string find_anagram(const std::string &text, const std::string &sentence) {
    std::array<int, 26> needed_freq = calculate_needed_freq(sentence);
    std::array<int, 26> current_freq = {};

    size_t k = 0;
    for (char ch : sentence) {
        if (valid_char(ch)) {
            k++;
        }
    }

    std::vector<int> letter_indices;

    for (size_t i = 0; i < text.size(); i++) {
        char ch = text[i];
        if (!valid_char(ch)) {
            continue;
        }

        current_freq[ch - 'a']++;
        letter_indices.push_back(i);

        if (letter_indices.size() > k) {
            char left_ch = text[letter_indices[letter_indices.size() - k - 1]];
            current_freq[left_ch - 'a']--;
        }

        if (letter_indices.size() >= k && current_freq == needed_freq) {
            int start_idx = letter_indices[letter_indices.size() - k];
            int end_idx = i;
            return text.substr(start_idx, end_idx - start_idx + 1);
        }
    }
}

```

```

    }

    return "<not found>";
}

int main() {
    std::string sentence;
    std::string text;
    allude briefly to th
    std::getline(std::cin, sentence);
    std::getline(std::cin, text);

    sentence = to_lower(sentence);
    text = to_lower(text);

    std::cout << find_anagram(text, sentence);
    return 0;

}

```

Time complexity: this algorithm has a time complexity of $O(n)$, because we are taught so