Big Data - Labo

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1 Intro

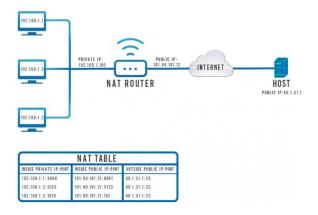
Topics:

- · Linux basics + containers
- · Elastic search (text search, document store)
- Linux Batch Processing & Dask
- InfluxDB (timeseries)
- Cloud services (Kafka, Kinesis, Lambda, ML services, ...)

2 NAT-ing

2.1 NAT

= Network Address Translation



Figuur 1: NAT diagram

2.1.1 The problem

- We only have one (public/private) IP-address
 - Howest: 172.23.82.60
- · Connecting to a server over a network:
 - Using a protocol (HTTP) which uses TCP
 - Our server has an IP address: 172.23.82.60
 - Our server is listening at port 5000
 - $\Rightarrow \text{http://172.23.82.60:5000}$
- · Problem: We want to have multiple IP addresses
 - Student 1 wants to reach http://192.168.20.21:5000
 - Student 2 wants to reach http://192.168.20.22:5000
 - Student x wants to reach http://192.168.20.xx:5000

2.1.2 The solution

Translation is needed!

- 172.23.82.60:5000 should point to 192.168.20.21:5000
- 172.23.82.60:5001 should point to 192.168.20.22:5000
- 172.23.82.60:5xxx should point to 192.168.20.xx:5000

We can use any port, on both sides:

- 172.23.82.60:8000 can point to 192.168.20.21:5000
- 172.23.82.60:8000 can point to 192.168.20.21:3000

2.2 SSH Tunnel

= SSH Port Forwarding

Resource	Internal IP	Username	Password	External port	Internal port
Vyos Router	192.168.50.1	vyos	P@ssw0rd	7000	22
Storage	192.168.50.2	student	P@ssword	n.v.t.	22
SSH	192.168.50.3	student	P@ssword	7040	22
RDP	192.168.50.4	Administrator	P@ssword	7020	3389
vCenter vSphere	192.168.50.10	administrator@vsphere.local	P@ssword	7060	443
vCenter appliance	192.168.50.10	root	P@ssword	n.v.t.	5480
ESXi-00	192.168.50.11	root	P@ssword	n.v.t.	22
ESXi-01	192.168.50.12	root	P@ssword	n.v.t.	22

Figuur 2: Example



Figuur 3: Voorbeeld: een tunnel wordt opengemaakt en er wordt ingelogd in user@instance

3 Container technology

3.1 Docker

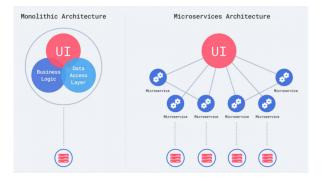
- Docker = ecosystem for creating and running containers
- · Docker wants to make it possible to install and run software on any system

- Other reasons: Microservices/DevOps/Resource usage
- Docker != Container
 - Docker CLI
 - Docker Engine
 - Docker Image
 - Docker Container
 - Docker Hub
 - Docker Compose
 - Docker Swarm
 - **–** ...

3.2 Microservices

- = A software development technique
- Structure an application as a collection of loosely coupled services
- Lightweight
- Microservices-based architectures enable continuous delivery and deployment
- https://en.wikipedia.org/wiki/Microservices

3.2.1 Monolithic vs Microservices



Figuur 4: Monolithic architecture vs Microservices architecture



Figuur 5: Monolithic Containerized application

Microservices does not necessarily mean containerization!

3.3 Virtualization vs Containerization



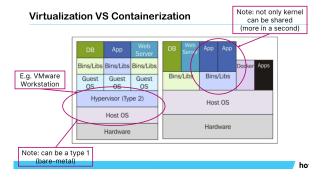
Figuur 6: Virtualization vs Containerization

3.3.1 Virtualization

- = An abstraction of physical hardware turning one server into many servers
- Multiple VMs can run on the same machine
- Each VM includes a full copy of an Operating System (OS), one or more apps
- · Takes a lot of space
- · Can be slow to boot

3.3.2 Containerization

- = An abstraction at the app layer that packages code and dependencies together
- Multiple containers can run on the same machine, they share the OS kernel with each other, each running as isolated processes in user space.
- · Takes up less space than VMs
- · Boot up almost instantly



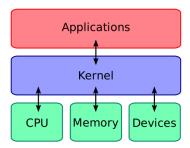
Figuur 7: Schematic

3.4 Shared kernel

3.4.1 What is a kernel?

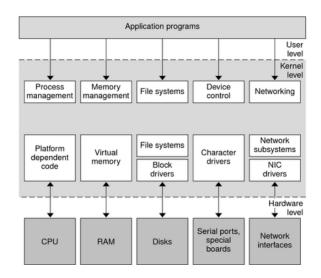
· Piece of software that offers basic functionality to the OS

- System calls: open, read, write, close, wait, exit, ...
- · A typical kernel has a few hundred system calls



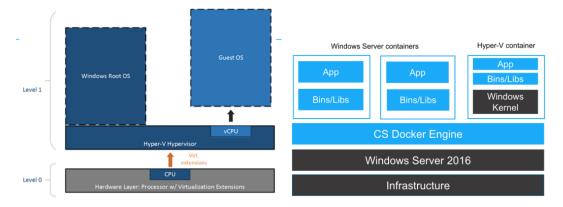
Figuur 8: The kernel is the layer that communicates between hardware and applications

- · Docker shares the host OS kernel
 - Host OS: Windows / MacOS / Linux
 - Shared Linux Kernel



Figuur 9: Kernel in detail

- The Ubuntu container requires the Linux kernel
- The Linux kernel runs in a Virtual Machine



Figuur 10

3.4.2 How?

Two important Linux kernel features:

- Namespaces are a feature of the Linux kernel that partitions kernel resources
- cgroups (control croups) is a Linux kernel feature that limits, accounts for, and isolates resource usage of a collection of processes

Simpler:

- Namespaces = isolating resources per process (or group of processes)
- cgroups = Limitating resource usage per process (or group of processes)

3.4.3 Namespaces

- 7 types:
 - mount, UTS, IPC, network, PID, cgroup, user
- For the process (or group of processes) it looks like there is a completely isolated set of resources

3.4.4 Containers

What is a container?

- One or more running processes (if not running anymore ⇒ container dead)
- · Resources are specifically assigned to it
- · The real bulding blocks: Linux kernel features
 - Namespaces
 - cgroups

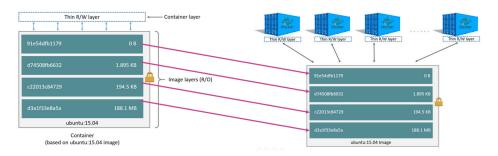
3.5 Images

What is an image?

- · Filesystem snapshot
- · Startup command
- Layered structure (!)

Instance of image = container

3.5.1 Image layer



Figuur 11: Image layers

- · RUN, COPY, ADD
 - = new read-only layer
- Top layer = container layer
 - Writeable
- Delete container = delete container layer
 - Image will still exist
 - Peristent volumes

3.6 Docker is lightweight

- · Shared kernel
- · Container has no OS
- Less disk space \Rightarrow sharing layers
- · Small community images
 - ex: Alpine Linux (small, simple, secure)
- Current Docker version is using runC (previously LXC = Linux Containers)
 - runC = tooling (written in Go) that makes it possible to create and run containers
 - runC = CLI to 'easily' access kernel features such as cgroups and namespacing
 - runC = successor of libcontainer (developed by Docker)
 - Open-sourced ⇒ better community
 - runC implements 'Open Container Initiative Runtime Specification'

- https://github.com/opencontainers/runtime-spec

Docker is 'nothing more' than an ecosystem about creating & running containers

3.7 Using Docker

(see slides 40-55 in 02_big_data_01_containers.pdf)