

**SNEHIL**, RA1911004010432 Course: **B.Tech**, ECE, 2023 Email: sn5675@srmist.edu.in

Mobile: 7903386743



ACADEMIC DETAILS						
COURSE	INSTITUTE/COLLEGE	BOARD/UNIVERSITY	SCORE	YEAR		
CLASS X	St. Karen's Secondary School, Patna, Bihar	CBSE	9.8 CGPA	2016		
CLASS XII in SCIENCE	Shivam Convent, Patna, Bihar	CBSE	73.4 %	2018		
B.Tech	SRM Institute of Science and Technology - Kattankulathur Campus		9.64 CGPA	2023		

Subjects / Electives	Introduction to JAVA by Coding Ninjas, Datastructures in Java by Coding Ninjas, Build a Modern Computer from First Principles: From Nand to Tetris, Android Development - 18CSO105T, AWS Fundamentals: Going Cloud Native		
Technical Proficiency	NextJS, SQL, Markdown, JavaScript, Algorithms, Express.js, Node.js, Cloud Computing, Responsive Web Design, Java, Data Structures, TypeScript, C Programming, C++ Language, Python3, Bootstrap, CSS3, Git, C#, React.js, Firebase, Redux, MongoDB, React Native, JQuery, Nginx, Sass, HTML5, Socket.io, Object-Oriented Programming (OOP), Github, User Interface Design		

#### SUMMER INTERNSHIP / WORK EXPERIENCE

#### Software Development Engineer, gif.games

Working on the frontend of Tezotopia, a Tezos based gamified DAPP for NFT based farming.

- Enhanced the UX of the web app through graceful responsive design, turning Figma designs into beautifully animating layouts; using React, Redux, and serverless architecture on firebase functions.
- Developed multiple core modules and led the development of Tezotop Builder enabling players to mint custom tokens which put the app in the top 10 DAPPs of the day in traded volume.

#### Software Development Intern, Clevup Technologies Pvt. Ltd

Jan 2021 - Jul 2021

Sep 2021 - Feb 2022

- Developed features for Shoopy, a B2B eShopping ecosystem made with Next.js, React, and Redux.
- Wrote clean and optimised business logic for file handling, pagination, carousels, payments flow, and SEO.
- Generated 19 unique feature PRs over the course of 6 months enhancing the UX and value of the products.

# Lead Unity Developer, McZone Pvt. Ltd.

Apr 2020 - Sep 2020

- Developed core mechanics for a hypercasual mobile game including enemy spawing, score and timer management, and level handling.
- Complete theme revamp from hirez 3d to low poly.
- Created 5 powerups and saveprogression system. Made in Unity with C#.
- Developed client requested website mockups. Figma > HTML, SASS.

#### **PROJECTS**

#### Pico - Web Development

Sep 2021 - Sep 2021

Shorten your URLs. Now with more control! Pico is not just a URL shortener but a complete ecosystem with which gives you full control and analytics over your picolinks.

Stack: Node.js, Express.js, MongoDB, React

Visit Site View Source

### IEEE Events Portal - Web Development

Mar 2021 - Mar 2021

Registration portal for all inhouse events conducted by IEEE SRM Student Branch. Data saves to google sheets upon form submission. Keep track of start and end time, registration deadlines, and live event status.

Stack: React, MongoDB, Express, Google App Scripts

Visit Site

### Scheduulr - Web Development

Jan 2021 - Jun 2021

Scheduulr is a appointments scheduling application which was originally made for the dean and faculties of CET, SRMIST. Its smart enough to keep track of everyone's free and busy slots before scheduling an appointment/meeting. Scheduulr is equipped with intuitive UI on the frontend and highly scalable infrastructure on the backend.

Stack: React, Ant Design, Express.js, Google Calendar API

Visit Site

# Gliphi - Web Development

Nov 2020 - Nov 2020

Create your very own Enigma machine. Just never disclose or forget your seed and your secrets are safe.

Stack: React, Styled Components

Visit Site View Source Ideable - Web Development Sep 2020 - Sep 2021

Simple and intuitive note-taking web app which helps you organize yourself, at the speed of thought.

Stack: React, Styled Components, MongoDB, Express.js, Node.js, JWT

View Source

# POSITION OF RESPONSIBILITY

## Secretary of Web and App Team - IEEE SRM Student Chapter

Jul 2021 - Present

As the secretary of the IEEESRM Web/App team, my day to day tasks involve managing domain members and learning members. Planning internal learning sessions and sometimes carrying them out. Working on web and mobile projects that we get from third party clients.

## Tech Lead of Web and App Team - IEEE SRM Student Chapter

Dec 2020 - Jul 2021

Worked on internal projects for minor events. Created robust web-based systems for event management. Created the websites for CONCEPTO 2020 and Hacktrix 2020.

AWARDS AND RECOGNITIONS	
Mentor at Hacktrix 2021 by IEEE SRM SB   IEEE SRM Student Chapter	Apr 2021
Certification of Appreciation   IEEE SRM Student Chapter	Dec 2020
Top 15 Teams, Hack This Fall 2020   Hack This Fall 2020	Nov 2020
Mentor and Web Developer, CONCEPTO 2020   IEEE SRM Student Chapter	Oct 2020
Certificate of Appreciation, CONCEPTO 2020   IEEE SRM Student Chapter	Oct 2020
Contributions as Member of Technical Team   SRMKZILLA	Jul 2020
Best First Year Team, ACMVIT Code2Create, Hackathon   ACM Student Chapter, VIT Vellore	Mar 2020
Top 7 Finalist Teams, Smart India Hackathon 2020, Internals   SRMIST	Jan 2020

## COMPETITIONS

 HackCBS 3.0
 Nov, 2020

 HackJaipur 2020
 Jun, 2020

### **CONFERENCES AND WORKSHOPS**

Speaker at Tech-troduction

Organized by: SRMKZILLA | Date: Jan 2021

Speaker at Design With Figma

Organized by: **ACM SRM Student Chapter** | Date: **Dec 2020** Conducted a workshop about UI/UX Design using Figma

GETsomeREST

Organized by: Microsoft Learn Student Ambassadors, SRM | Date: Sep 2020

PCB Design Workshop

Organized by: IEEE SRM Student Chapter | Date: Aug 2020

Kotlin Everywhere

Organized by:  $\mbox{\bf SRMKZILLA}\ |\ \mbox{\rm Date}\ :\ \mbox{\bf Aug}\ \mbox{\bf 2019}$ 

PERSONAL DETAILS			
Date of birth: 11 January 2000	Father's name: Mukesh Kumar		
Permanent address: Flat No. 3B, Vishnu Niwas Apartment, 220 NSC Bose Road, Netaji Nagar, Kolkata - 700047, Kolkata, Kolkata, West Bengal, PIN - 700040	Languages known: English, Hindi, Japanese		
Permanent contact number: 7903386743	Nationality: Indian		
Passport availability: No			