

15/4/21

ADA-LAB (WRITE-UP)

1) Recursive Linear and Binary Search.

```
#include <stdio.h>

int RecursiveLS (int arr[], int value, int index, int n)
{
    int pos = 0;
    if (index >= n)
    {
        return 0;
    }
    else if (arr[index] == value)
    {
        pos = index + 1;
        return pos;
    }
    else
    {
        return RecursiveLS (arr, value, index + 1, n);
    }
    return pos;
}

int main()
{
    int n, value, pos, m = 0, arr[100];
    printf("Enter the total elements in the array:");
    scanf("%d", &n);
    printf("Enter the array elements: \n");
    for (int i = 0; i < n; i++)
    {
        scanf("%d", &arr[i]);
    }
}
```

```

printf("Enter the element to search:");
scanf("%d", &value);
pos = RecursiveLS(arr, value, 0, n);
if (pos != 0)
{
    printf("Element found at pos %d\n", pos);
}
else
{
    printf("Element not found\n");
}
return 0;
}

```

```
#include <stdio.h>
```

```
void binary_search(int[], int, int, int);
```

```
void bubble_sort(int[], int);
```

```
int main()
```

```
{
    int key, size, i;
    int list[25];
    printf("Enter size of a list:");
    scanf("%d", &size);
    printf("Enter elements\n");
    for (i = 0; i < size; i++)
    {
        scanf("%d", &list[i]);
    }
    bubble_sort(list, size);
    printf("\n");
    printf("Enter key to search\n");
}

```



```

scanf ("%d", &key);
binary_search(list, 0, size, key);
}

void bubble_sort(int list[], int size)
{
    int temp, i, j;
    for (i = 0; i < size; i++)
    {
        for (j = 0; j < size; j++)
        {
            if (list[i] > list[j])
            {
                temp = list[i];
                list[i] = list[j];
                list[j] = temp;
            }
        }
    }
}

void binary_search(int list[], int lo, int hi, int key)
{
    int mid;
    if (lo > hi)
    {
        printf("Key not found\n");
        return;
    }
    mid = (lo + hi) / 2;
    if (list[mid] == key)
    {
        printf("Key found\n");
    }
}

```

```

else if (list[mid] > key)
{
    binary-search(list, lo, mid-1, key);
}
else if (list[mid] < key)
{
    binary-search(list, mid+1, hi, key);
}
}

```

e) Recursive GCD and Iterative GCD

```

#include <stdio.h>
int gcd(int m, int n)
{
    if (n == 0) return m;
    if (m < n) return gcd(n, m);
    return gcd(n, m % n);
}

int main()
{
    int m, n, res;
    printf("Enter m and n\n");
    scanf("%d %d", &m, &n);
    res = gcd(m, n);
    printf("GCD of %d and %d is %d.\n", m, n, res);
}

```



```

#include <stdio.h>
int gcd (int m, int n)
{
    int r;
    do
    {
        r = m % n;
        m = n;
        n = r;
    } while (n != 0);
    return m;
}

int main ()
{
    int m, n, res;
    printf ("Enter m and n\n");
    scanf ("%d %d", &m, &n);
    res = gcd (m, n);
    printf ("The GCD of %d and %d is %d.\n", m, n, res);
}

```