

LAB PROGRAM-1:-

Write a program to simulate the working of stack using an array with the following :-

a) Push b) Pop c) Display

The program should print appropriate message for stack overflow, stack underflow.

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#define MAX 10
```

```
int top = -1, stack [MAX];
```

```
void push();
```

```
void pop();
```

```
void display();
```

```
int main()
```

```
{
```

```
    int ch;
```

```
    while (1)
```

```
    {
```

```
        printf ("n\ *** STACK MENU* **");
```

```
        printf ("n\n 1. PUSH\n 2. POP\n 3. DISPLAY\n 4. EXIT");
```

```
        printf ("n\n ENTER YOUR CHOICE (1-4):");
```

```
        scanf ("%d", &ch);
```

Teacher's Signature : _____

```
switch (ch)
{
    case 1: push();
            break;
    case 2: pop();
            break;
    case 3: display();
            break;
    case 4: exit(0);
    default: printf("\n Wrong choice");
}

return 0;
}

void push()
{
    int val;
    if (top == MAX - 1)
    {
        printf("\n STACK IS FULL");
    }
    else
    {
        printf("\n ENTER ELEMENTS TO PUSH:");
        scanf("%d", &val);
        top = top + 1;
        stack[top] = val;
    }
}
```

Teacher's Signature : _____


```
void pop()
{
    if (top == -1)
    {
        printf("\n STACK IS EMPTY");
    }
    else
    {
        printf("\n DELETED ELEMENT IS %d", stack[top]);
        top = top - 1;
    }
}

void display()
{
    int i;
    if (top == -1)
    {
        printf("\n STACK IS EMPTY");
    }
    else
    {
        printf("\n STACK IS ...");
        for (i = top; i >= 0; --i)
            printf("%d\n", stack[i]);
    }
}
```

Teacher's Signature :

OUTPUT:-

*** STACK MENU ***

1. PUSH
2. POP
3. DISPLAY
4. EXIT

ENTER YOUR CHOICE (1-4): 2

STACK IS EMPTY

*** STACK MENU ***

1. PUSH
2. POP
3. DISPLAY
4. EXIT

ENTER YOUR CHOICE (1-4): 1

ENTER ELEMENTS TO PUSH: 5

*** STACK MENU ***

1. PUSH
2. POP
3. DISPLAY
4. EXIT

ENTER YOUR CHOICE (1-4): 1

ENTER ELEMENTS TO PUSH: 67

*** STACK MENU ***

1. PUSH
2. POP
3. DISPLAY
4. EXIT

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ENTER YOUR CHOICE (1-4): 3

STACK IS... 67

5

*** STACK MENU ***

1. PUSH
2. POP
3. DISPLAY
4. EXIT

ENTER YOUR CHOICE (1-4): 2

DELETED ELEMENT IS 67

*** STACK MENU ***

1. PUSH
2. POP
3. DISPLAY
4. EXIT

ENTER YOUR CHOICE (1-4): 3

STACK IS... 5

*** STACK MENU ***

1. PUSH
2. POP
3. DISPLAY
4. EXIT

ENTER YOUR CHOICE (1-4): 4