## Practice Programs for OOJ Lab - Week 1

1. Write a menu driven C Program to design a simple calculator which solves 10 operations - 4 Arithmetic, 4 Relational and any two of your choice. The program should loop till the user wishes to stop.

```
#include <stdio.h>
int main()
int n1,n2,choice;
printf("Enter the first integer:");
scanf("%d",&n1);
printf("Enter the second integer:");
scanf("%d",&n2);
printf("\nEnter choice:\n");
printf("1-Addition\n2-Substraction\n3-Multiplication\n4-Division\n5-Greater than\n6-Less than\n7-
Greater than equal to\n8-Less than equal to\n9-Equal to\n10-Not Equal to\n11-Exit\n");
scanf("%d",&choice);
switch(choice)
       printf("Addition of %d and %d is: %d\n",n1,n2,n1+n2);
       break;
     case 2:
       printf("Substraction of %d and %d is: %d\n",n1,n2,n1-n2);
       break;
     case 3:
       printf("Multiplication of %d and %d is: %d\n",n1,n2,n1*n2);
       break;
       printf("Division of %d and %d is: %d\n",n1,n2,n1/n2);
       break;
     case 5:
       printf("n1 > n2 : %d\n", n1 > n2);
       break;
     case 6:
       printf("n1 < n2 : %d\n", n1 < n2);
       break;
    case 7:
       printf("n1 >= n2 : %d\n", n1 >= n2);
       break;
     case 8:
       printf("n1 \le n2 : %d\n", n1 \le n2);
     case 9:
       printf("n1 == n2 : %d\n", n1 == n2);
       break:
       printf("n1 != n2 : %d\n", n1 != n2);
       break;
     default:
       printf("Input correct choice\n");
       break;
```

}

## **OUTPUT:**

```
Enter the first integer:10
Enter the second integer:5
Enter choice:
1-Addition
2-Substraction
3-Multiplication
4-Division
5-Greater than
6-Less than
7-Greater than equal to
8-Less than equal to
9-Equal to
10-Not Equal to
11-Exit
Division of 10 and 5 is: 2
...Program finished with exit code 0
Press ENTER to exit console. \Box
```

```
Enter the second integer: 100
Enter choice:
1-Addition
2-Substraction
3-Multiplication
4-Division
5-Greater than
6-Less than
7-Greater than equal to
8-Less than equal to
9-Equal to
10-Not Equal to
11-Exit
n1 >= n2 : 0
...Program finished with exit code 0
Press ENTER to exit console.
```

```
Enter the first integer:54
Enter the second integer:90
Enter choice:
1-Addition
2-Substraction
3-Multiplication
4-Division
5-Greater than
6-Less than
7-Greater than equal to
8-Less than equal to
9-Equal to
10-Not Equal to
11-Exit
11
Input correct choice
...Program finished with exit code 0
Press ENTER to exit console.
```

- 2. Write a C program to accept three numbers from the user. Find the greater two among the three and pass them as parameters to the user defined functions given below.

  a. sumaver ( ... ) which finds the sum and average of the two numbers. Print the sum and return the average.
- b. printeven ( ... ) which prints all the even numbers between the given two numbers.

```
#include <stdio.h>
float sumaver(int,int);
void printeven(int,int);
int main()
  int a,b,c;
  float avg;
  printf("Enter three numbers: ");
  scanf("%d%d%d",&a,&b,&c);
  if(a<b)
  {
     if(a<c)
       avg=sumaver(b,c);
       printf("Average: %f\n",avg);
       printeven(b,c);
     }
     else
       avg=sumaver(a,b);
       printf("Average: %f\n",avg);
       printeven(a,b);
  }
  else
     if(b>c)
        avg=sumaver(a,c);
       printf("Average: %f\n",avg);
       printeven(a,c);
     }
     else
        avg=sumaver(a,b);
       printf("Average: %f\n",avg);
       printeven(a,b);
return 0;
float sumaver(int a,int b)
  int sum;
  float avg;
  sum=a+b;
  printf("Sum: %d ",sum);
  avg=sum/2;
  return avg;
}
```

```
void printeven(int a, int b)
{
   int i;
   printf("Even numbers:\n");
   for(i=a;i<=b;i++)
   {
      if(i%2==0)
      printf("%d ",i);
   }
}</pre>
```

## **OUTPUT:**

```
Enter three numbers: 2 7 10

Sum: 17 Average: 8.000000

Even numbers:
8 10

...Program finished with exit code 0

Press ENTER to exit console.
```