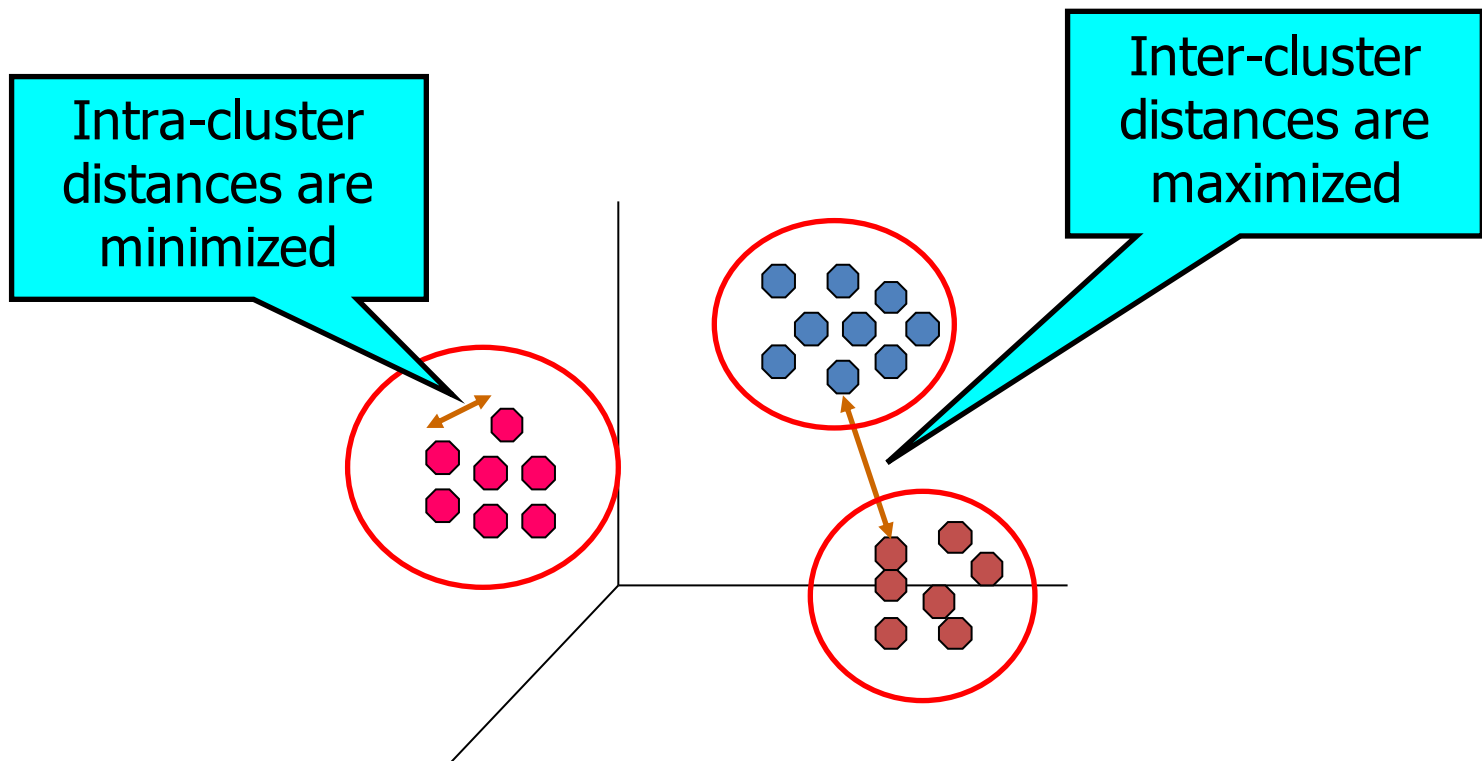


HIERARCHICAL CLUSTERING, DBSCAN THE EM ALGORITHM

CLUSTERING

What is a Clustering?

- In general a **grouping** of objects such that the objects in a **group** (**cluster**) are similar (or related) to one another and different from (or unrelated to) the objects in other groups



Clustering Algorithms

- K-means and its variants
- Hierarchical clustering
- DBSCAN

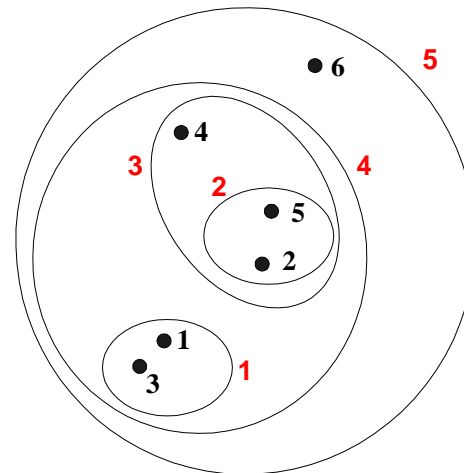
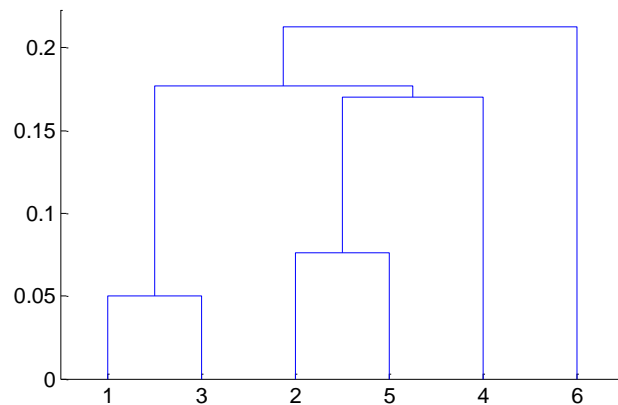
HIERARCHICAL CLUSTERING

Hierarchical Clustering

- Two main types of hierarchical clustering
 - Agglomerative:
 - Start with the points as individual clusters
 - At each step, merge the closest pair of clusters until only one cluster (or k clusters) left
 - Divisive:
 - Start with one, all-inclusive cluster
 - At each step, split a cluster until each cluster contains a point (or there are k clusters)
- Traditional hierarchical algorithms use a similarity or distance matrix
 - Merge or split one cluster at a time

Hierarchical Clustering

- Produces a set of nested clusters organized as a hierarchical tree
- Can be visualized as a dendrogram
 - A tree like diagram that records the sequences of merges or splits



Strengths of Hierarchical Clustering

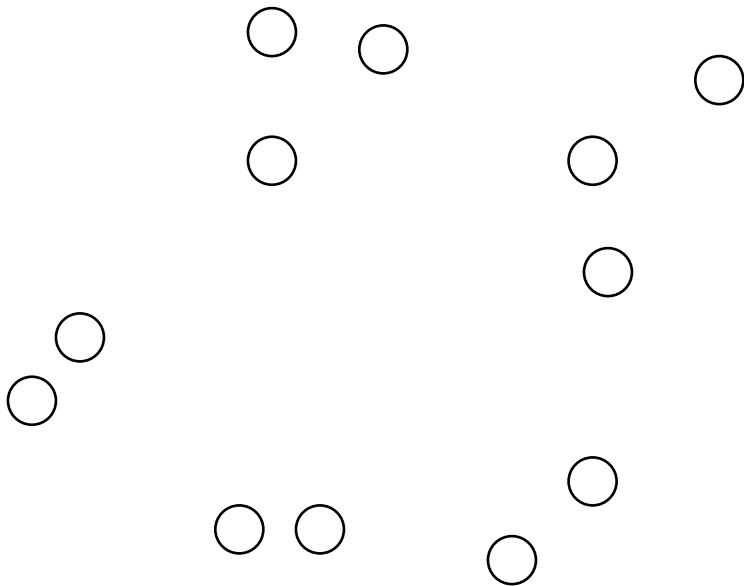
- Do not have to assume any particular number of clusters
 - Any desired number of clusters can be obtained by 'cutting' the dendrogram at the proper level
- They may correspond to meaningful taxonomies
 - Example in biological sciences (e.g., animal kingdom, phylogeny reconstruction, ...)

Agglomerative Clustering Algorithm

- More popular hierarchical clustering technique
- Basic algorithm is straightforward
 1. Compute the **proximity matrix**
 2. Let each data point be a cluster
 3. **Repeat**
 4. **Merge** the two closest clusters
 5. **Update** the proximity matrix
 6. **Until** only a single cluster remains
- Key operation is the computation of the **proximity of two clusters**
 - Different approaches to defining the distance between clusters distinguish the different algorithms

Starting Situation

- Start with clusters of individual points and a proximity matrix



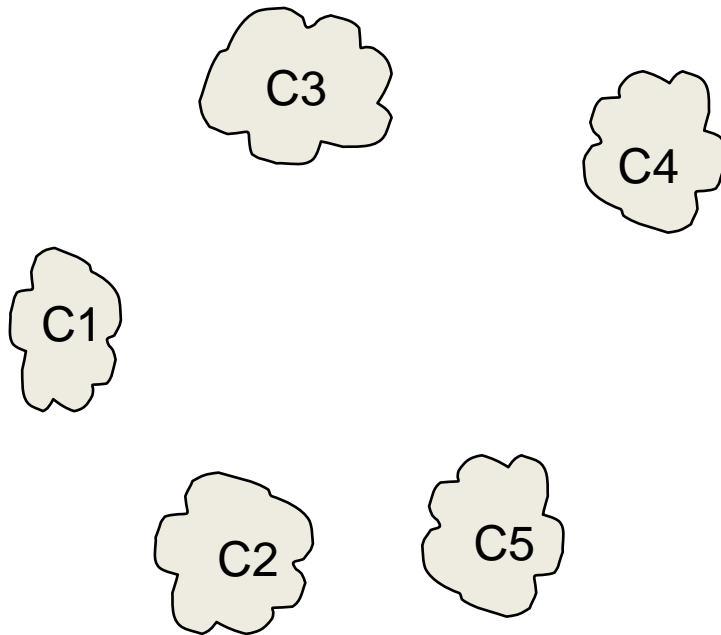
	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

Proximity Matrix



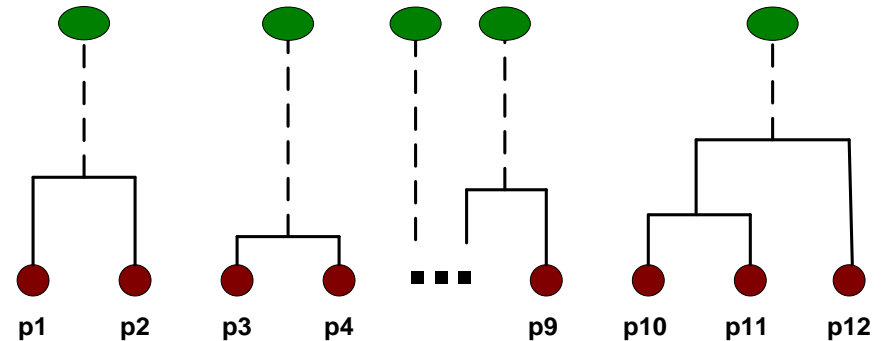
Intermediate Situation

- After some merging steps, we have some clusters



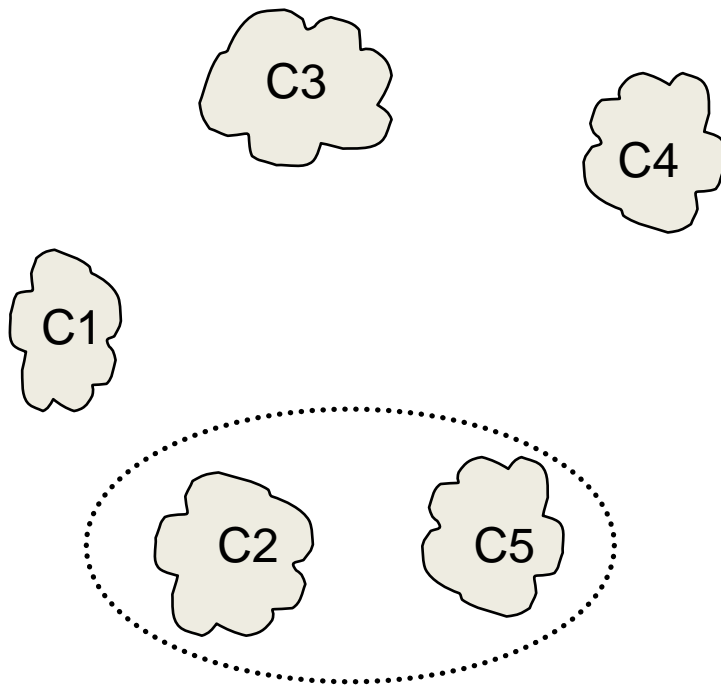
	C1	C2	C3	C4	C5
C1					
C2					
C3					
C4					
C5					

Proximity Matrix



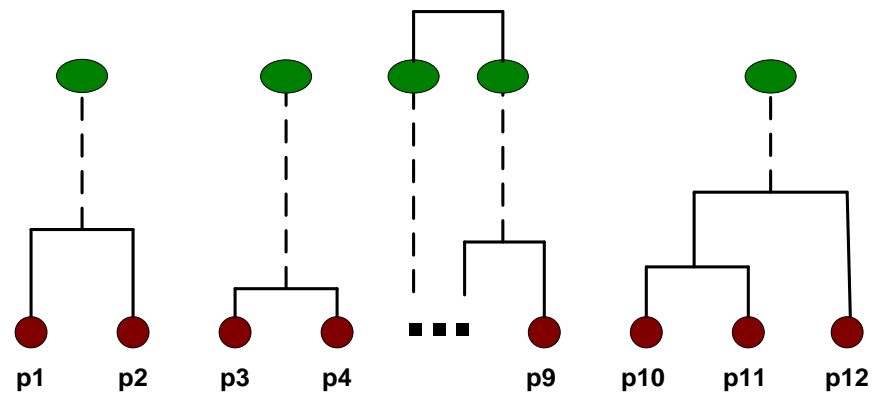
Intermediate Situation

- We want to merge the two closest clusters (C2 and C5) and update the proximity matrix.



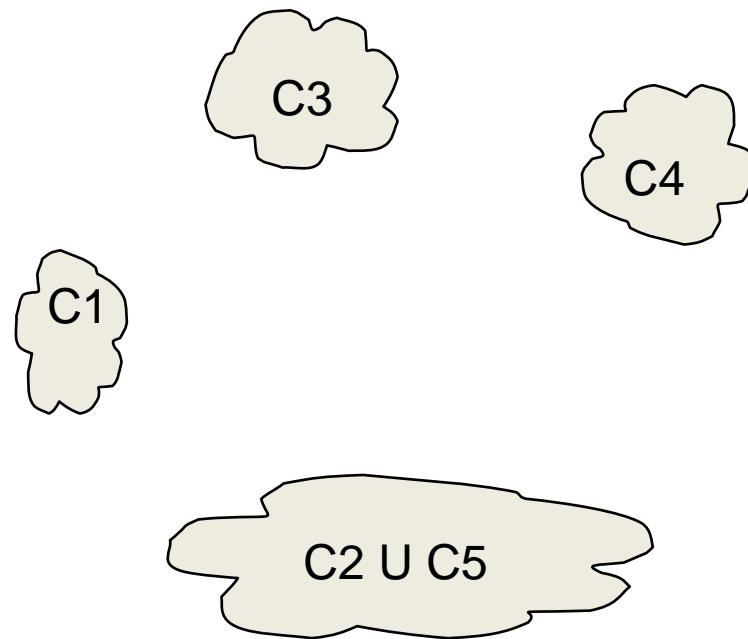
	C1	C2	C3	C4	C5
C1					
C2					
C3					
C4					
C5					

Proximity Matrix



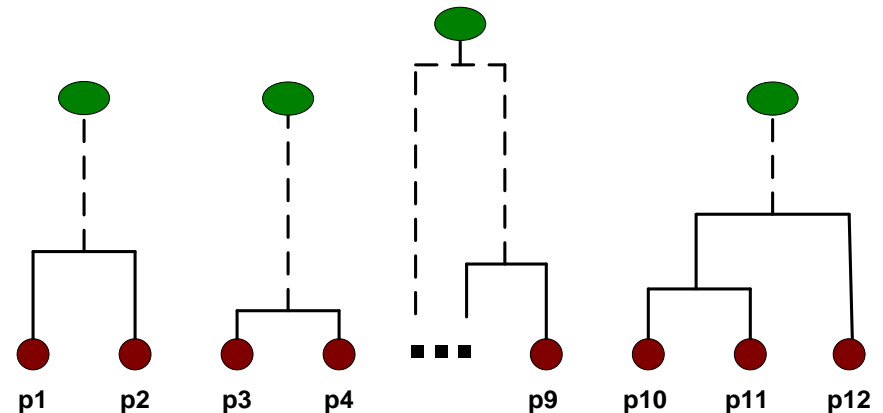
After Merging

- The question is “How do we update the proximity matrix?”

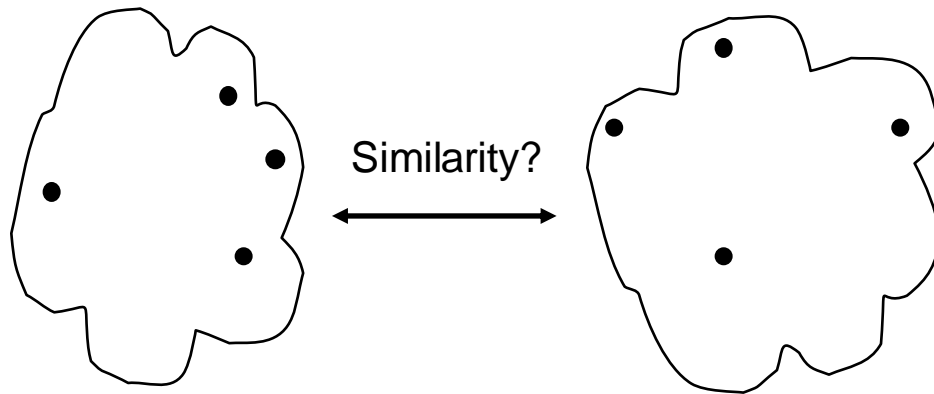


		C2 U C5			
		C1	C5	C3	C4
C1			?		
C2 U C5		?	?	?	?
C3			?		
C4			?		

Proximity Matrix



How to Define Inter-Cluster Similarity

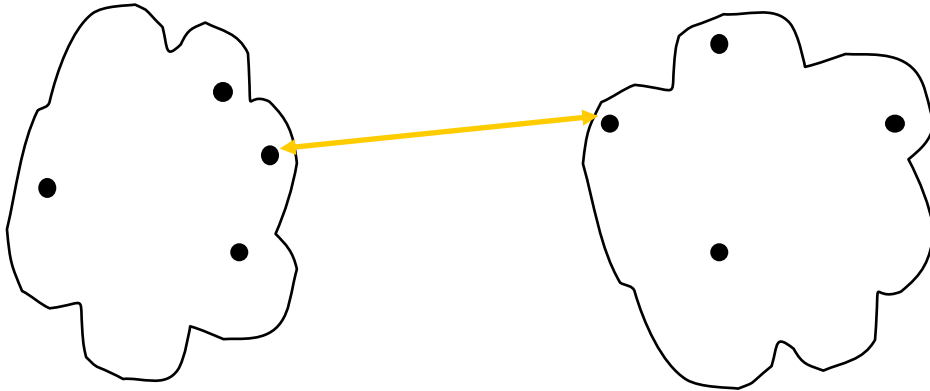


- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
 - Ward's Method uses squared error

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

Proximity Matrix

How to Define Inter-Cluster Similarity

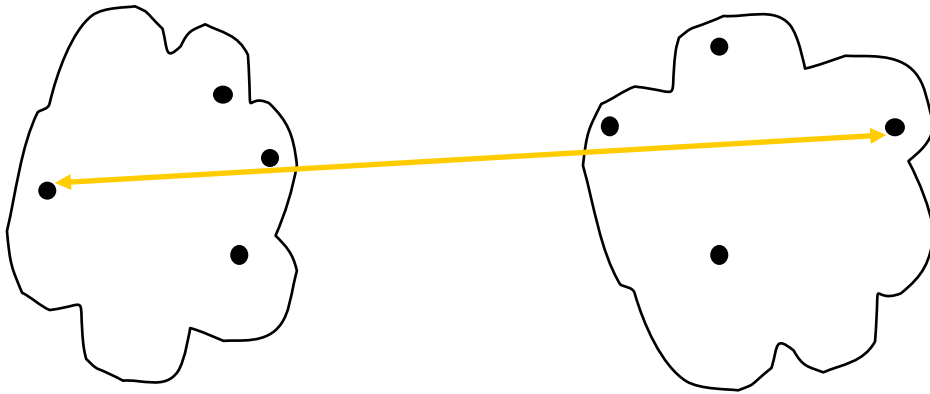


- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
 - Ward's Method uses squared error

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

Proximity Matrix

How to Define Inter-Cluster Similarity

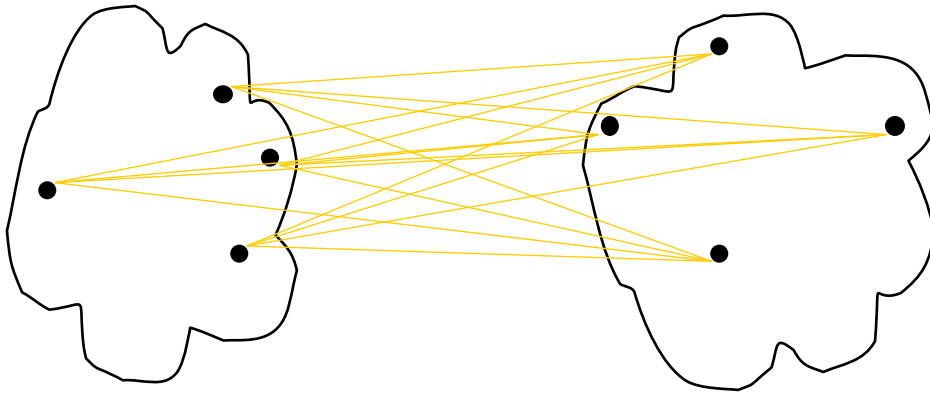


- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
 - Ward's Method uses squared error

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

Proximity Matrix

How to Define Inter-Cluster Similarity

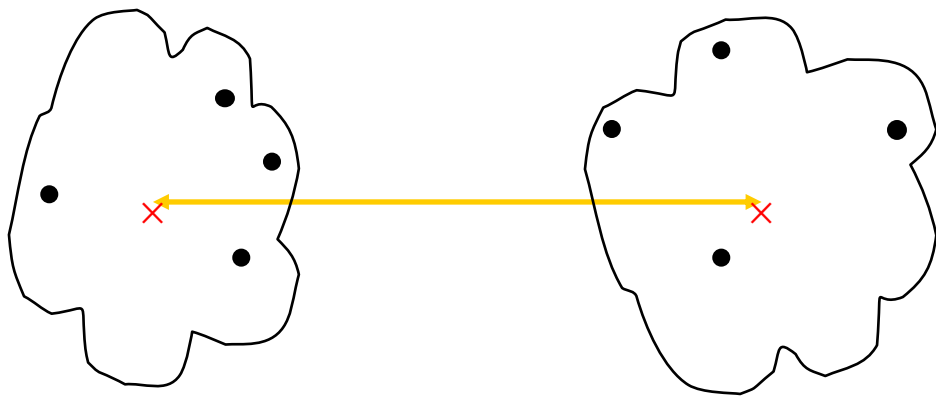


- MIN
- MAX
- **Group Average**
- Distance Between Centroids
- Other methods driven by an objective function
 - Ward's Method uses squared error

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						

Proximity Matrix

How to Define Inter-Cluster Similarity



- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
 - Ward's Method uses squared error

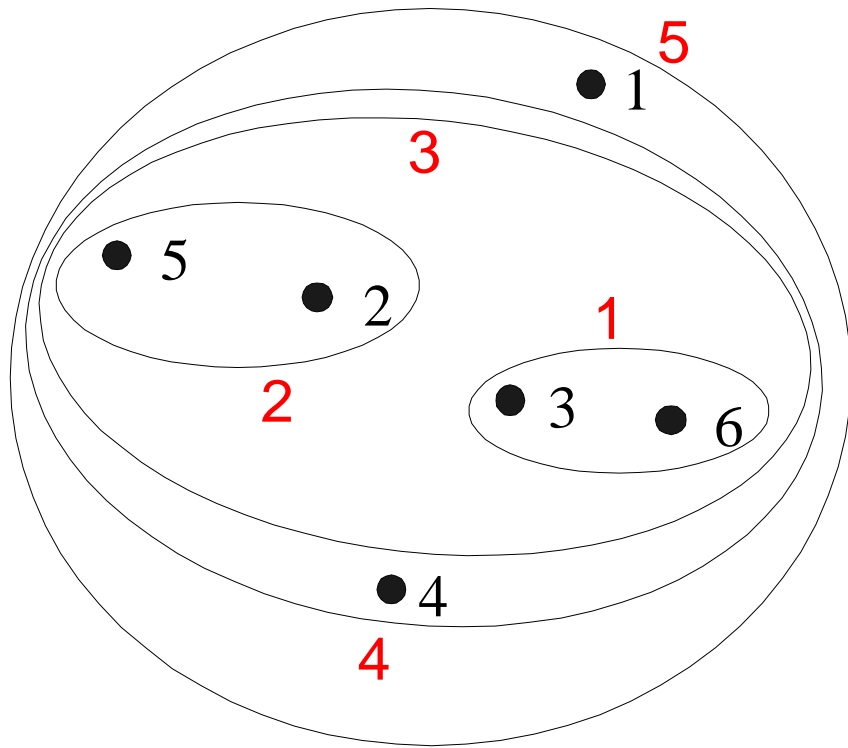
	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

Proximity Matrix

Single Link – Complete Link

- Another way to view the processing of the hierarchical algorithm is that we create links between their **elements** in order of **increasing distance**
 - The MIN – Single Link, will merge two clusters when a **single pair** of elements is linked
 - The MAX – Complete Linkage will merge two clusters when **all pairs** of elements have been linked.

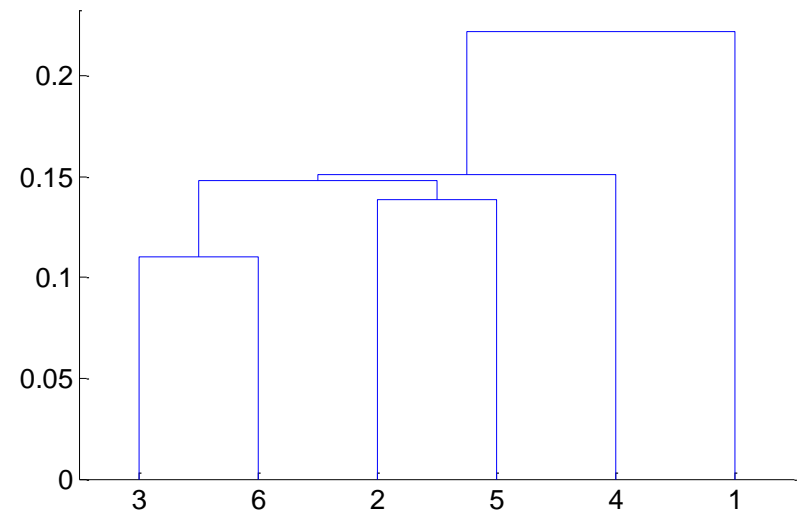
Hierarchical Clustering: MIN



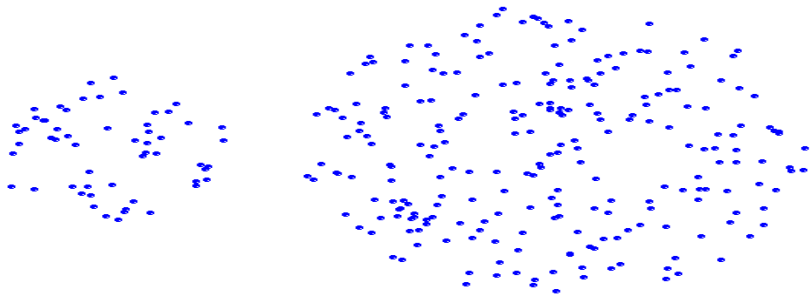
Nested Clusters

	1	2	3	4	5	6
1	0	.24	.22	.37	.34	.23
2	.24	0	.15	.20	.14	.25
3	.22	.15	0	.15	.28	.11
4	.37	.20	.15	0	.29	.22
5	.34	.14	.28	.29	0	.39
6	.23	.25	.11	.22	.39	0

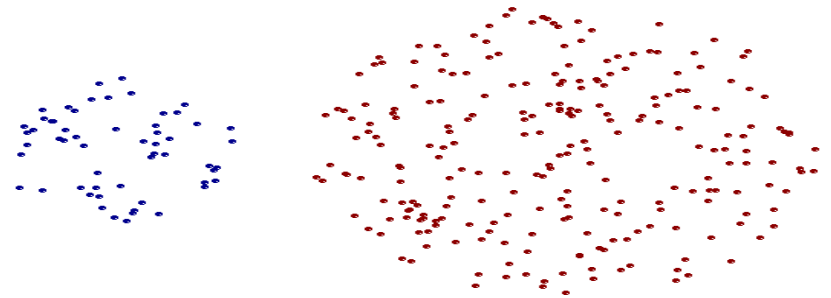
Dendrogram



Strength of MIN



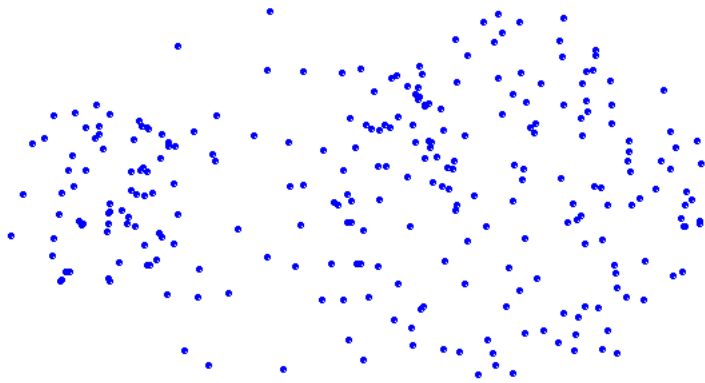
Original Points



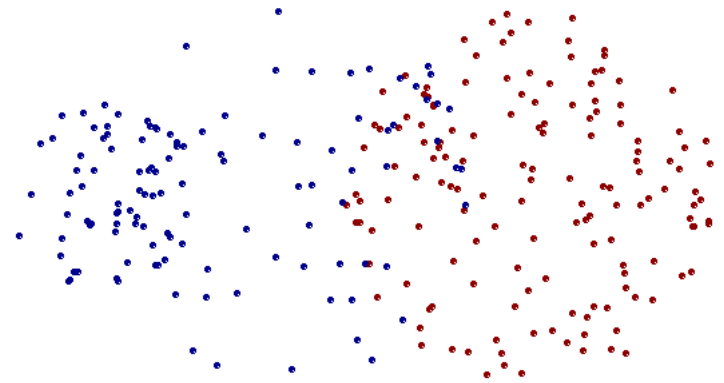
Two Clusters

- Can handle non-elliptical shapes

Limitations of MIN



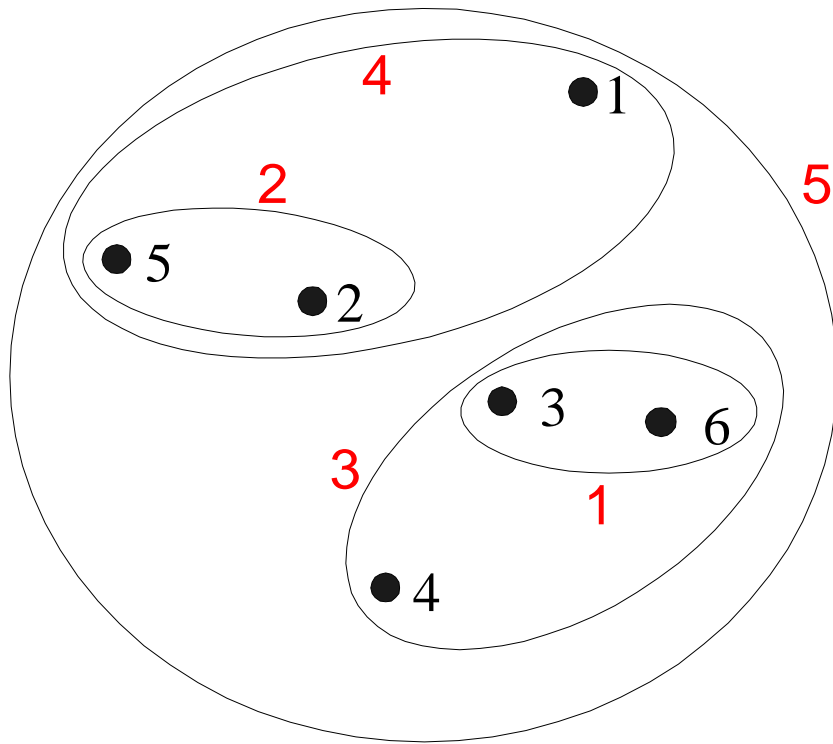
Original Points



Two Clusters

- Sensitive to noise and outliers

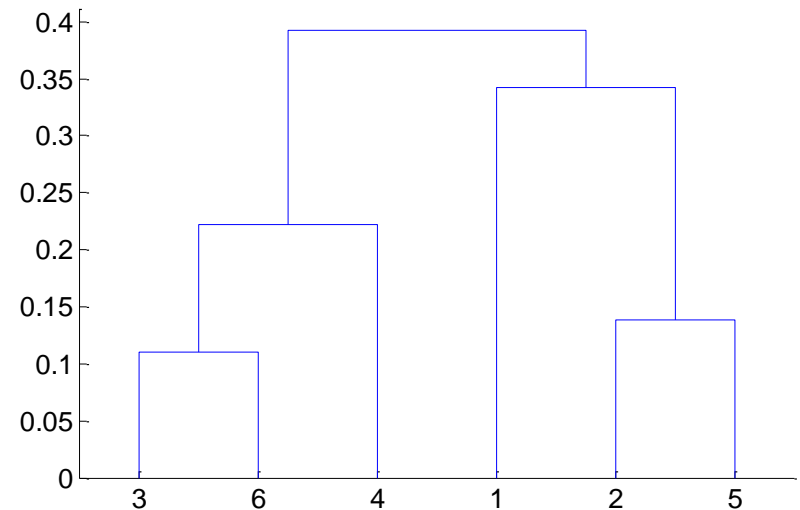
Hierarchical Clustering: MAX



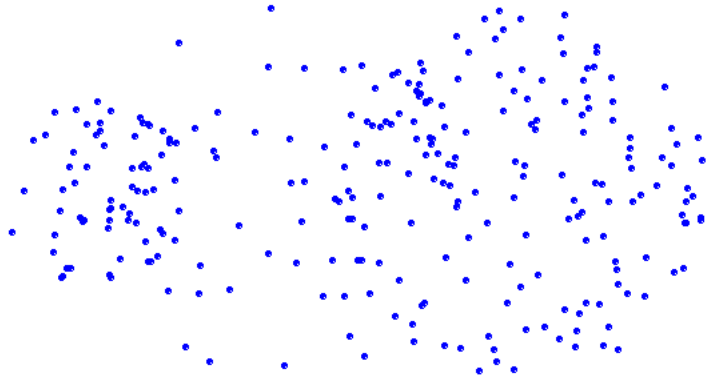
Nested Clusters

Dendrogram

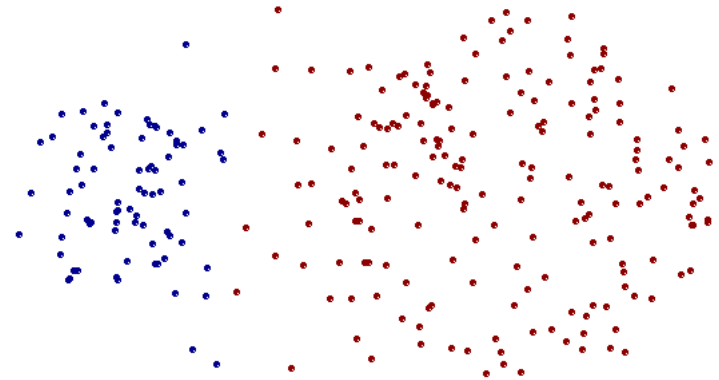
	1	2	3	4	5	6
1	0	.24	.22	.37	.34	.23
2	.24	0	.15	.20	.14	.25
3	.22	.15	0	.15	.28	.11
4	.37	.20	.15	0	.29	.22
5	.34	.14	.28	.29	0	.39
6	.23	.25	.11	.22	.39	0



Strength of MAX



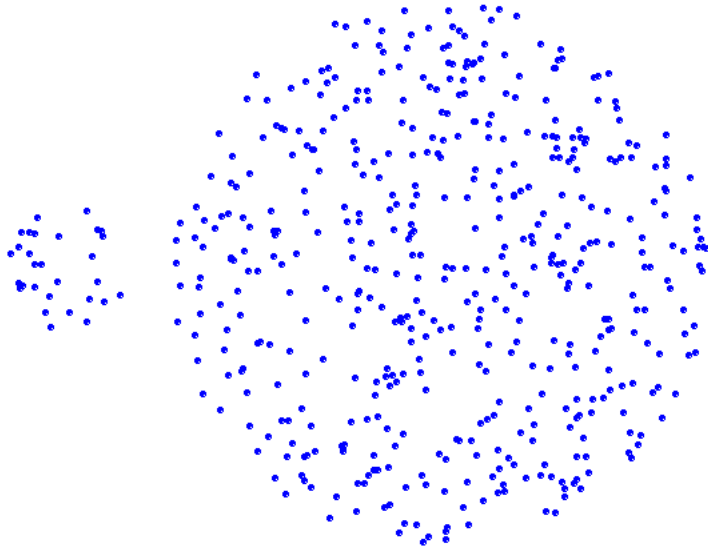
Original Points



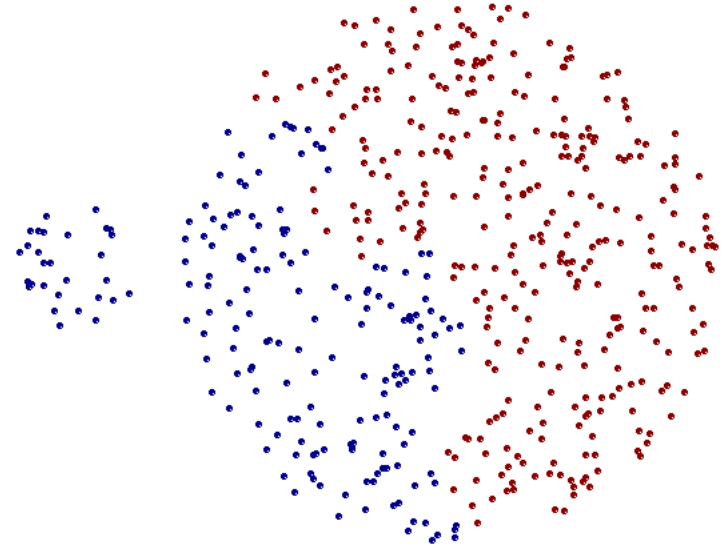
Two Clusters

- Less susceptible to noise and outliers

Limitations of MAX



Original Points



Two Clusters

- Tends to break large clusters
- Biased towards globular clusters

Cluster Similarity: Group Average

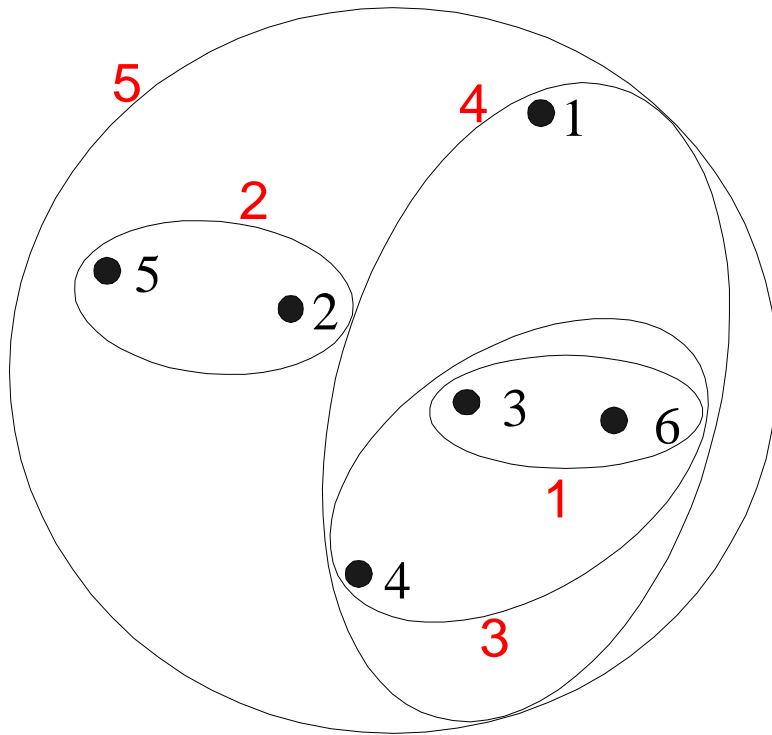
- Proximity of two clusters is the average of pairwise proximity between points in the two clusters.

$$\text{proximity}(\text{Cluster}_i, \text{Cluster}_j) = \frac{\sum_{\substack{p_i \in \text{Cluster}_i \\ p_j \in \text{Cluster}_j}} \text{proximity}(p_i, p_j)}{|\text{Cluster}_i| * |\text{Cluster}_j|}$$

- Need to use average connectivity for scalability since total proximity favors large clusters

	1	2	3	4	5	6
1	0	.24	.22	.37	.34	.23
2	.24	0	.15	.20	.14	.25
3	.22	.15	0	.15	.28	.11
4	.37	.20	.15	0	.29	.22
5	.34	.14	.28	.29	0	.39
6	.23	.25	.11	.22	.39	0

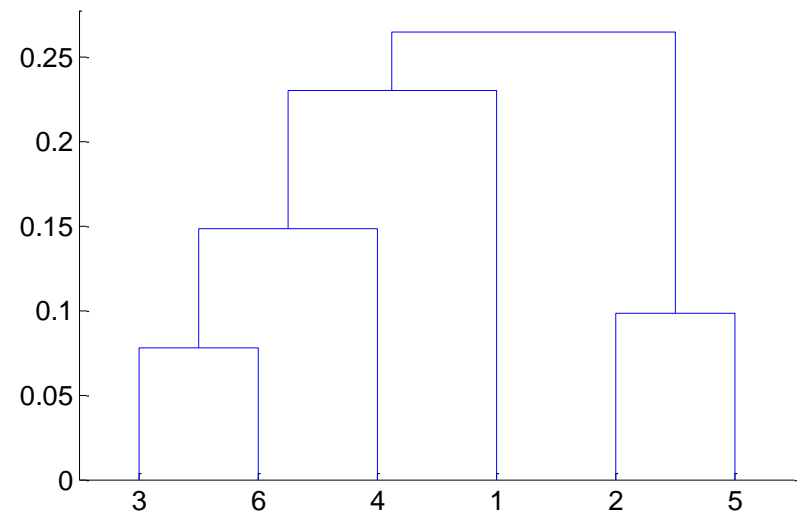
Hierarchical Clustering: Group Average



Nested Clusters

	1	2	3	4	5	6
1	0	.24	.22	.37	.34	.23
2	.24	0	.15	.20	.14	.25
3	.22	.15	0	.15	.28	.11
4	.37	.20	.15	0	.29	.22
5	.34	.14	.28	.29	0	.39
6	.23	.25	.11	.22	.39	0

Dendrogram



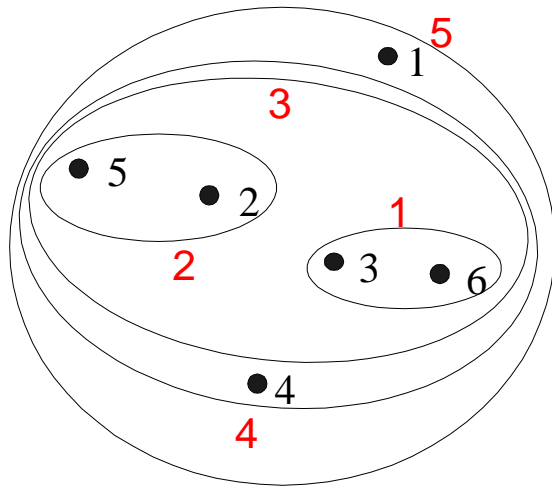
Hierarchical Clustering: Group Average

- Compromise between Single and Complete Link
- Strengths
 - Less susceptible to noise and outliers
- Limitations
 - Biased towards globular clusters

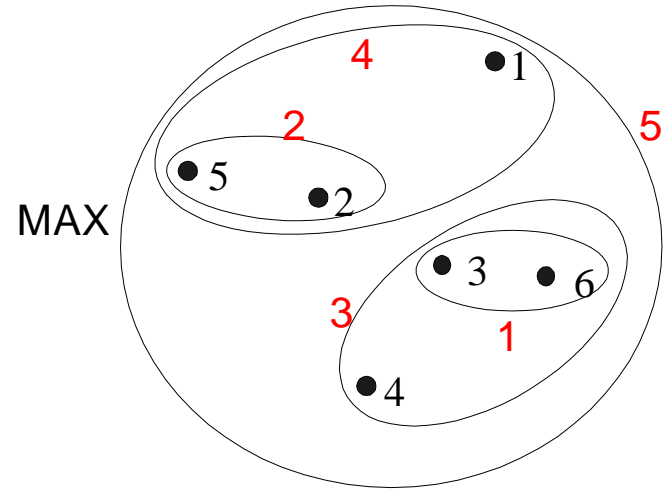
Cluster Similarity: Ward's Method

- Similarity of two clusters is based on the **increase** in **squared error (SSE)** when two clusters are merged
 - Similar to group average if distance between points is distance squared
- Less susceptible to noise and outliers
- Biased towards globular clusters
- Hierarchical analogue of K-means
 - Can be used to initialize K-means

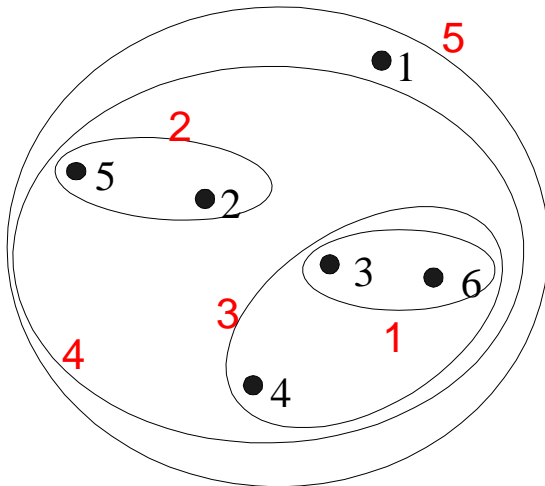
Hierarchical Clustering: Comparison



MIN

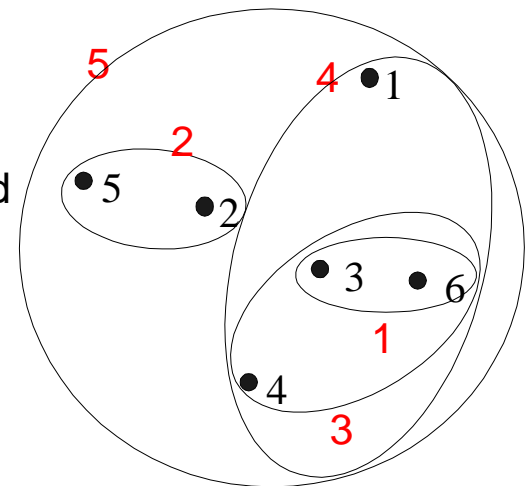


MAX



Group Average

Ward's Method



Hierarchical Clustering: Time and Space requirements

- $O(N^2)$ space since it uses the proximity matrix.
 - N is the number of points.
- $O(N^3)$ time in many cases
 - There are N steps and at each step the size, N^2 , proximity matrix must be updated and searched
 - Complexity can be reduced to $O(N^2 \log(N))$ time for some approaches

Hierarchical Clustering: Problems and Limitations

- Computational complexity in time and space
- Once a decision is made to combine two clusters, it cannot be undone
- No objective function is directly minimized
- Different schemes have problems with one or more of the following:
 - Sensitivity to noise and outliers
 - Difficulty handling different sized clusters and convex shapes
 - Breaking large clusters

DBSCAN

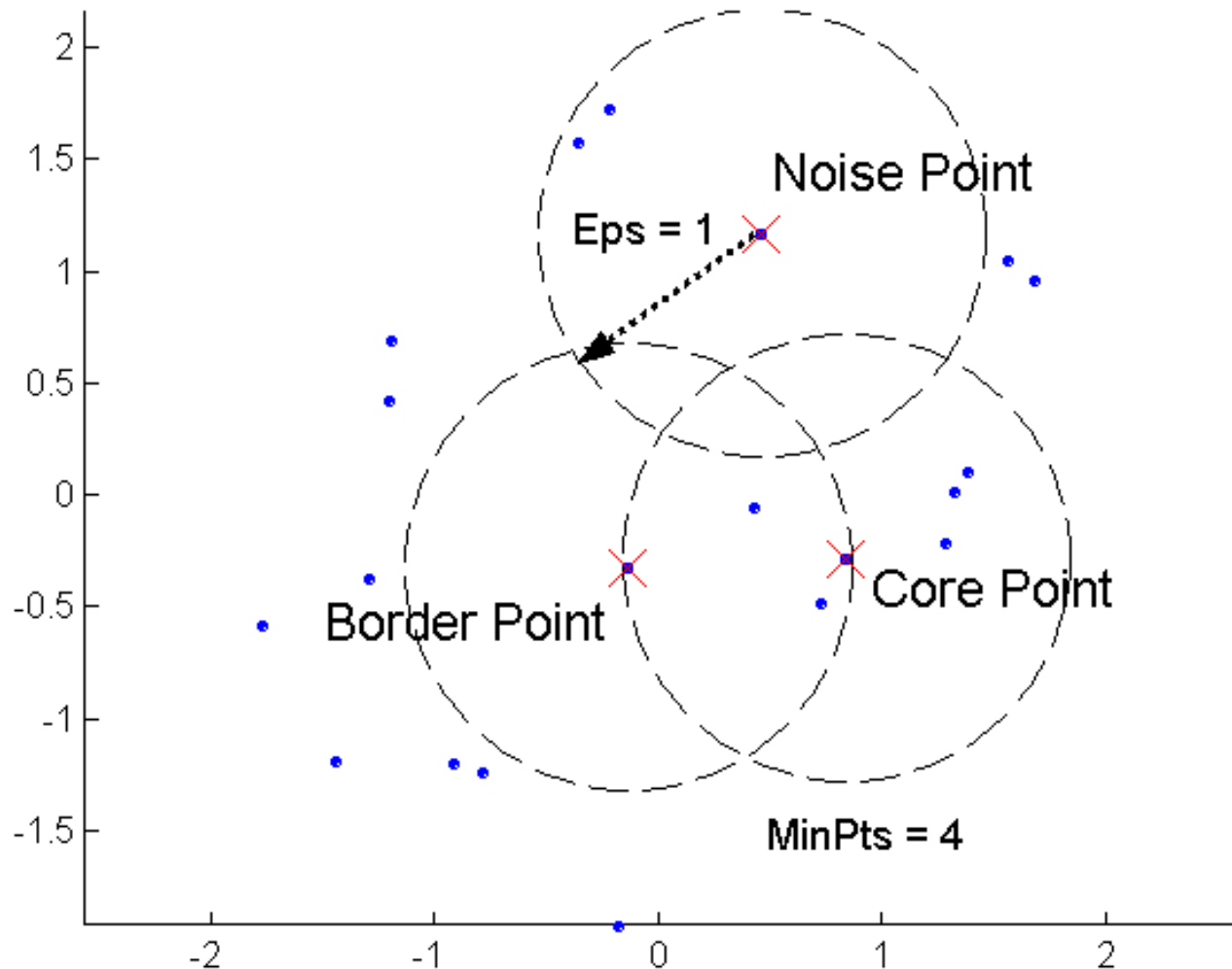
DBSCAN: Density-Based Clustering

- DBSCAN is a Density-Based Clustering algorithm
- Reminder: In density based clustering we partition points into dense regions separated by not-so-dense regions.
- Important Questions:
 - How do we measure density?
 - What is a dense region?
- DBSCAN:
 - Density at point p : number of points within a circle of radius Eps
 - Dense Region: A circle of radius Eps that contains at least $MinPts$ points

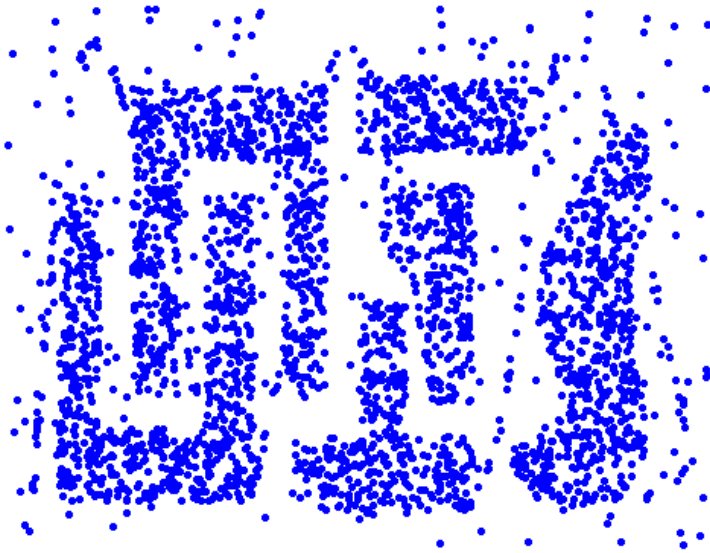
DBSCAN

- Characterization of points
 - A point is a **core point** if it has more than a specified number of points (**MinPts**) within **Eps**
 - These points belong in a **dense region** and are at the **interior** of a cluster
 - A **border point** has fewer than **MinPts** within **Eps**, but is in the neighborhood of a **core** point.
 - A **noise point** is any point that is not a core point or a border point.

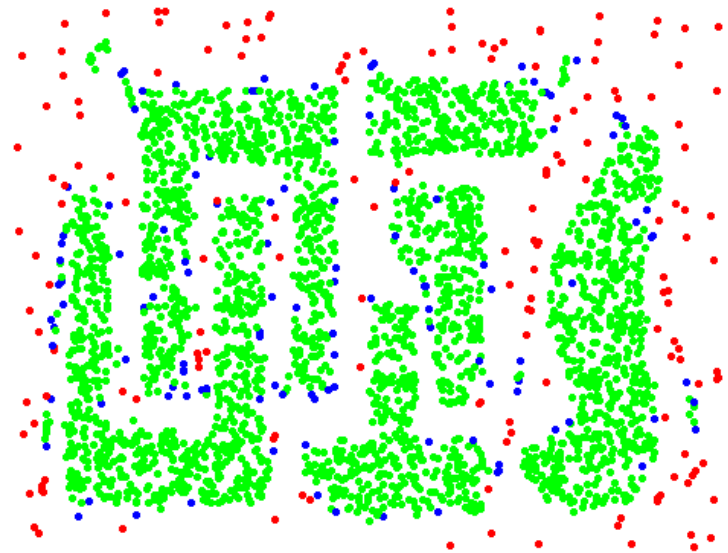
DBSCAN: Core, Border, and Noise Points



DBSCAN: Core, Border and Noise Points



Original Points

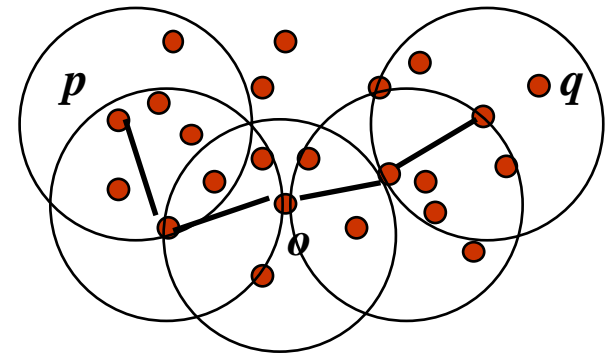
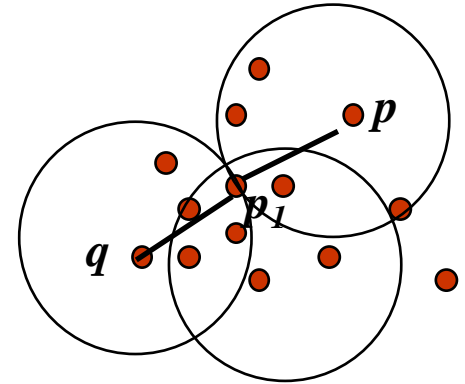


Point types: **core**,
border and **noise**

Eps = 10, MinPts = 4

Density-Connected points

- **Density edge**
 - We place an **edge** between two core points **q** and **p** if they are within distance **Eps**.
- **Density-connected**
 - A point **p** is **density-connected** to a point **q** if there is a **path of edges** from **p** to **q**

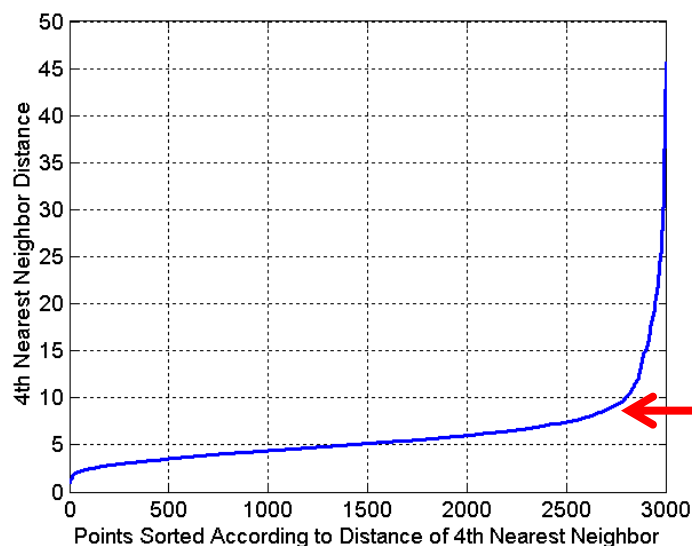


DBSCAN Algorithm

- Label points as **core**, **border** and **noise**
- Eliminate **noise** points
- For every **core** point **p** that has not been assigned to a cluster
 - Create a new cluster with the point **p** and all the points that are **density-connected** to **p**.
- Assign **border** points to the cluster of the closest core point.

DBSCAN: Determining Eps and MinPts

- Idea is that for points in a cluster, their k^{th} nearest neighbors are at roughly the same distance
- Noise points have the k^{th} nearest neighbor at farther distance
- So, plot sorted distance of every point to its k^{th} nearest neighbor
- Find the distance d where there is a “knee” in the curve
 - $\text{Eps} = d$, $\text{MinPts} = k$

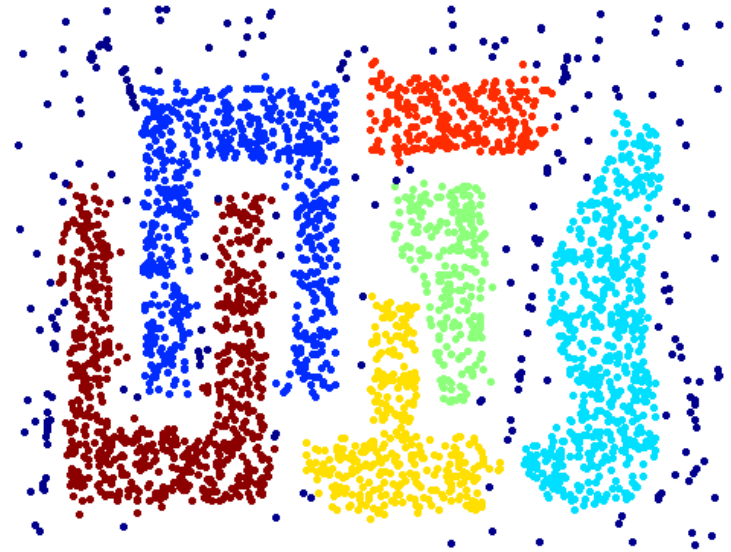


Eps ~ 7-10
MinPts = 4

When DBSCAN Works Well



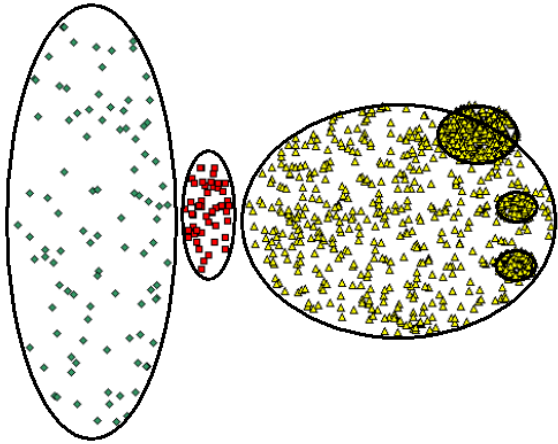
Original Points



Clusters

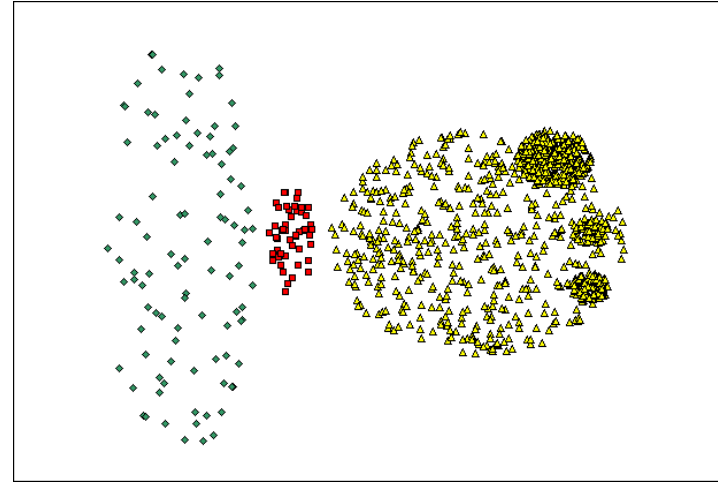
- Resistant to Noise
- Can handle clusters of different shapes and sizes

When DBSCAN Does NOT Work Well

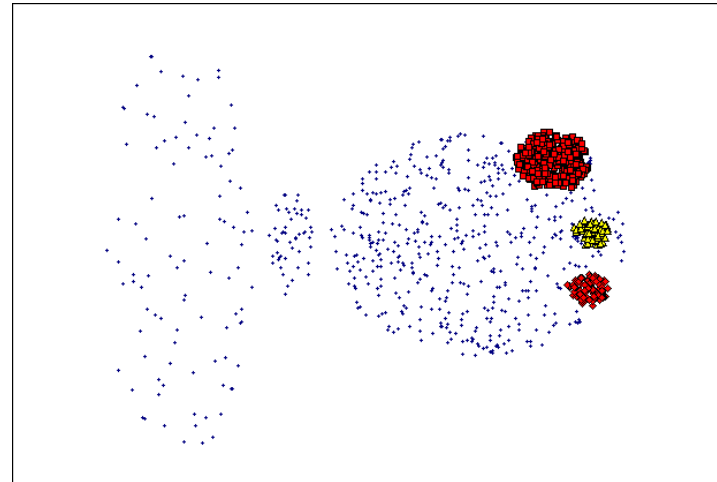


Original Points

- Varying densities
- High-dimensional data



(MinPts=4, Eps=9.75).



(MinPts=4, Eps=9.92)

DBSCAN: Sensitive to Parameters

Figure 8. DBScan results for DS1 with MinPts at 4 and Eps at (a) 0.5 and (b) 0.4.

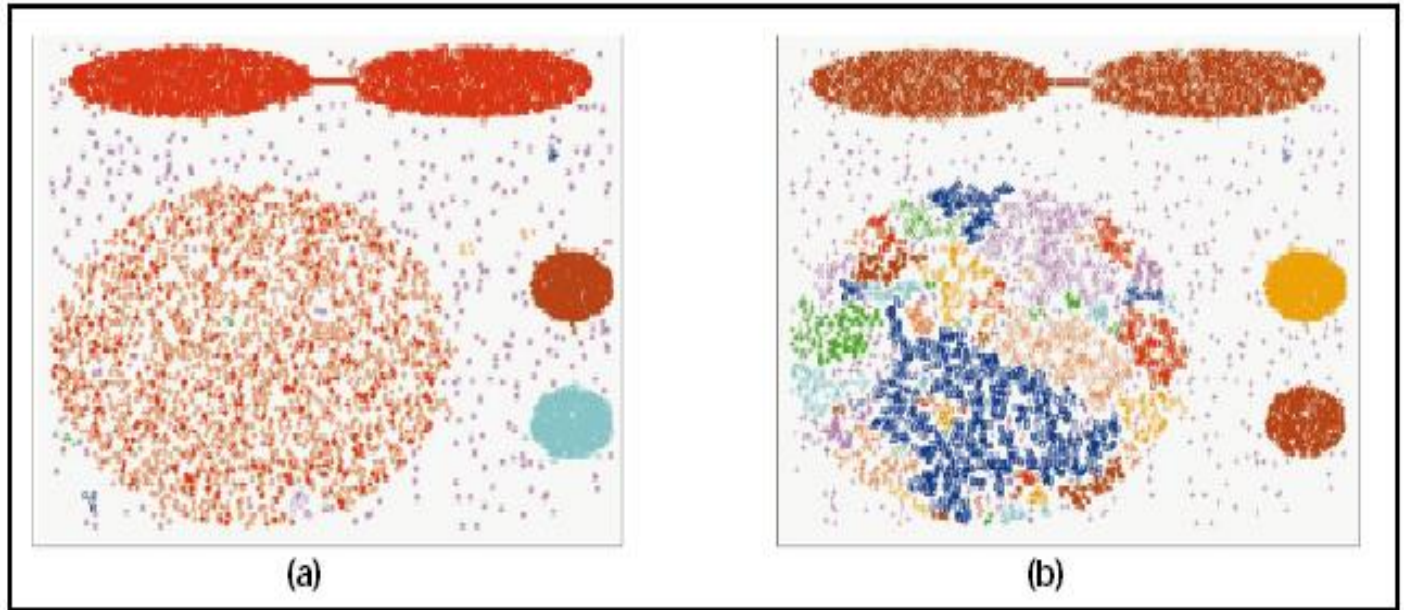
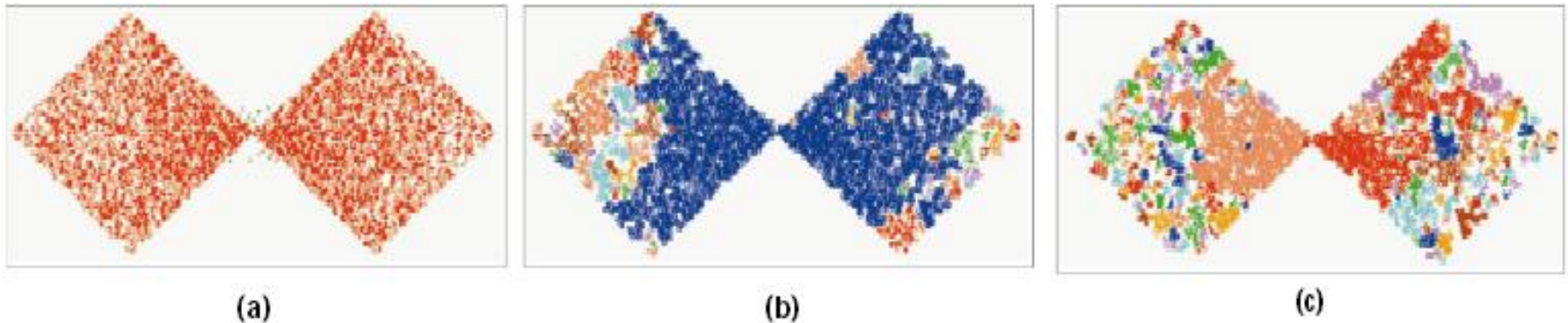


Figure 9. DBScan results for DS2 with MinPts at 4 and Eps at (a) 5.0, (b) 3.5, and (c) 3.0.



Other algorithms

- **PAM, CLARANS**: Solutions for the **k-medoids** problem
- **BIRCH**: Constructs a **hierarchical tree** that acts a summary of the data, and then clusters the leaves.
- **MST**: Clustering using the **Minimum Spanning Tree**.
- **ROCK**: clustering **categorical data** by neighbor and link analysis
- **LIMBO, COOLCAT**: Clustering **categorical data** using **information theoretic** tools.
- **CURE**: **Hierarchical** algorithm uses different representation of the cluster
- **CHAMELEON**: **Hierarchical** algorithm uses **closeness and interconnectivity** for merging

MIXTURE MODELS AND THE EM ALGORITHM

Model-based clustering

- In order to understand our data, we will assume that there is a **generative process** (a **model**) that creates/describes the data, and we will try to find the model that **best fits** the data.
 - Models of different complexity can be defined, but we will assume that our model is a **distribution** from which data points are sampled
 - Example: the data is the height of all people in Greece
- In most cases, a single distribution is not good enough to describe all data points: different parts of the data follow a different distribution
 - Example: the data is the height of all people in Greece and China
 - We need a **mixture model**
 - Different distributions correspond to different clusters in the data.

Gaussian Distribution

- Example: the data is the height of all people in Greece
 - Experience has shown that this data follows a Gaussian (Normal) distribution
 - Reminder: Normal distribution:

$$P(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

- μ = mean, σ = standard deviation

Gaussian Model

- What is a model?
 - A Gaussian distribution is fully defined by the mean μ and the standard deviation σ
 - We define our model as the pair of parameters $\theta = (\mu, \sigma)$
- This is a general principle: a model is defined as a **vector of parameters** θ

Fitting the model

- We want to find the normal distribution that best fits our data
 - Find the best values for μ and σ
 - But what does best fit mean?

Maximum Likelihood Estimation (MLE)

- Suppose that we have a vector $X = (x_1, \dots, x_n)$ of values
- And we want to fit a Gaussian $N(\mu, \sigma)$ model to the data
- Probability of observing point x_i :

$$P(x_i) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x_i - \mu)^2}{2\sigma^2}}$$

- Probability of observing all points (assume independence)

$$P(X) = \prod_{i=1}^n P(x_i) = \prod_{i=1}^n \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x_i - \mu)^2}{2\sigma^2}}$$

- We want to find the parameters $\theta = (\mu, \sigma)$ that maximize the probability $P(X|\theta)$

Maximum Likelihood Estimation (MLE)

- The probability $P(X|\theta)$ as a function of θ is called the **Likelihood** function

$$L(\theta) = \prod_{i=1}^n \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x_i - \mu)^2}{2\sigma^2}}$$

- It is usually easier to work with the **Log-Likelihood** function

$$LL(\theta) = -\sum_{i=1}^n \frac{(x_i - \mu)^2}{2\sigma^2} - \frac{1}{2}n \log 2\pi - n \log \sigma$$

- Maximum Likelihood Estimation**

- Find parameters μ, σ that maximize $LL(\theta)$

$$\mu = \frac{1}{n} \sum_{i=1}^n x_i = \mu_X$$

Sample Mean

$$\sigma^2 = \frac{1}{n} \sum_{i=1}^n (x_i - \mu)^2 = \sigma_X^2$$

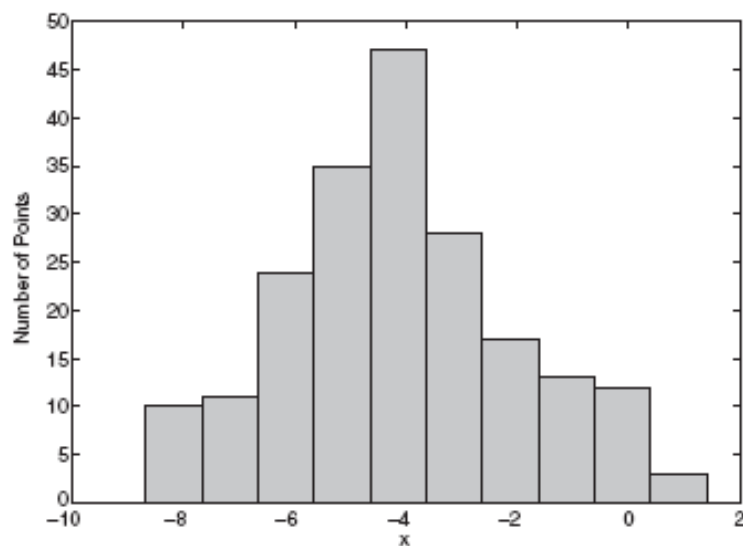
Sample Variance

MLE

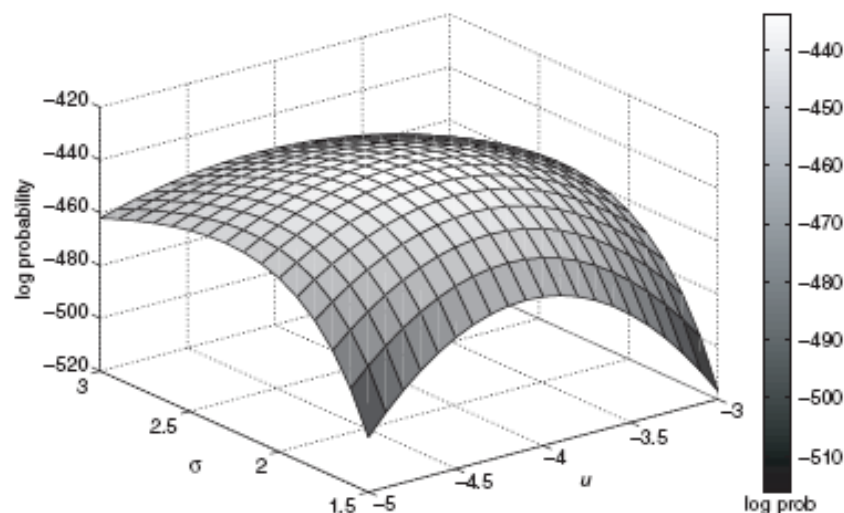
- Note: these are also the most likely parameters given the data

$$P(\theta|X) = \frac{P(X|\theta)P(\theta)}{P(X)}$$

- If we have no **prior** information about θ , or X , then maximizing $P(X|\theta)$ is the same as maximizing $P(\theta|X)$



(a) Histogram of 200 points from a Gaussian distribution.

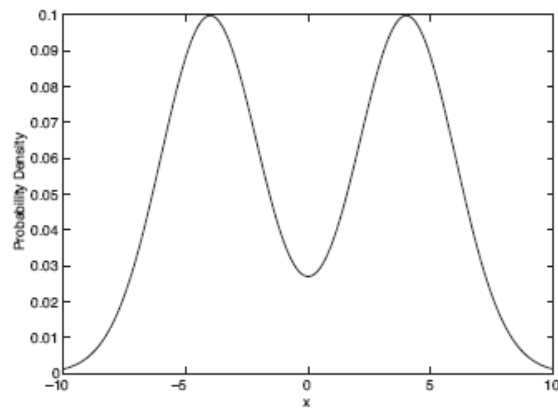


(b) Log likelihood plot of the 200 points for different values of the mean and standard deviation.

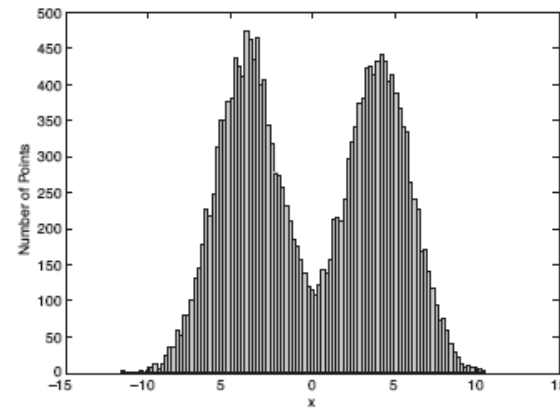
Figure 9.3. 200 points from a Gaussian distribution and their log probability for different parameter values.

Mixture of Gaussians

- Suppose that you have the heights of people from Greece and China and the distribution looks like the figure below (dramatization)



(a) Probability density function for the mixture model.

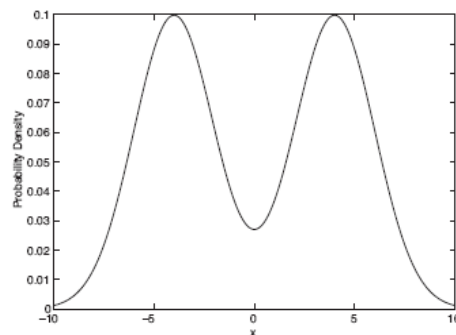


(b) 20,000 points generated from the mixture model.

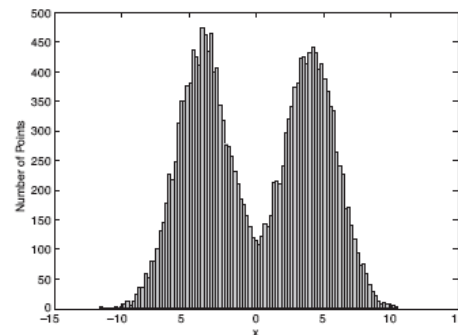
Figure 9.2. Mixture model consisting of two normal distributions with means of -4 and 4, respectively. Both distributions have a standard deviation of 2.

Mixture of Gaussians

- In this case the data is the result of the **mixture** of two Gaussians
 - One for Greek people, and one for Chinese people
 - Identifying for each value which Gaussian is most likely to have generated it will give us a clustering.



(a) Probability density function for the mixture model.



(b) 20,000 points generated from the mixture model.

Figure 9.2. Mixture model consisting of two normal distributions with means of -4 and 4, respectively. Both distributions have a standard deviation of 2.

Mixture model

- A value x_i is generated according to the following process:

- First **select the nationality**

- With probability π_G select Greek, with probability π_C select China ($\pi_G + \pi_C = 1$)

We can also think of this as a **Hidden Variable Z**

- Given the nationality, **generate the point** from the corresponding Gaussian
 - $P(x_i|\theta_G) \sim N(\mu_G, \sigma_G)$ if Greece
 - $P(x_i|\theta_C) \sim N(\mu_C, \sigma_C)$ if China

Mixture Model

- Our model has the following parameters

$$\Theta = (\pi_G, \pi_C, \mu_G, \mu_C, \sigma_G, \sigma_C)$$

Mixture probabilities

Distribution Parameters

- For value x_i , we have:

$$P(x_i|\Theta) = \pi_G P(x_i|\theta_G) + \pi_C P(x_i|\theta_C)$$

- For all values $X = (x_1, \dots, x_n)$

$$P(X|\Theta) = \prod_{i=1}^n P(x_i|\Theta)$$

- We want to estimate the parameters that **maximize** the Likelihood of the data

Mixture Models

- Once we have the parameters $\Theta = (\pi_G, \pi_C, \mu_G, \mu_C, \sigma_G, \sigma_C)$ we can **estimate** the **membership probabilities** $P(G|x_i)$ and $P(C|x_i)$ for each point x_i :
 - This is the probability that point x_i belongs to the Greek or the Chinese population (**cluster**)

$$\begin{aligned} P(G|x_i) &= \frac{P(x_i|G)P(G)}{P(x_i|G)P(G) + P(x_i|C)P(C)} \\ &= \frac{P(x_i|G)\pi_G}{P(x_i|G)\pi_G + P(x_i|C)\pi_C} \end{aligned}$$

EM (Expectation Maximization) Algorithm

- Initialize the values of the parameters in Θ to some random values
- Repeat until convergence
 - **E-Step**: Given the parameters Θ **estimate** the membership probabilities $P(G|x_i)$ and $P(C|x_i)$
 - **M-Step**: Compute the parameter values that (in expectation) **maximize** the data likelihood

$$\pi_G = \frac{1}{n} \sum_{i=1}^n P(G|x_i)$$

$$\mu_C = \sum_{i=1}^n \frac{P(C|x_i)}{n * \pi_C} x_i$$

$$\sigma_C^2 = \sum_{i=1}^n \frac{P(C|x_i)}{n * \pi_C} (x_i - \mu_C)^2$$

$$\pi_C = \frac{1}{n} \sum_{i=1}^n P(C|x_i)$$

$$\mu_G = \sum_{i=1}^n \frac{P(G|x_i)}{n * \pi_G} x_i$$

$$\sigma_G^2 = \sum_{i=1}^n \frac{P(G|x_i)}{n * \pi_G} (x_i - \mu_G)^2$$

Fraction of
population in G,C

MLE Estimates
if π 's were fixed

Relationship to K-means

- E-Step: Assignment of points to clusters
 - K-means: **hard** assignment, EM: **soft** assignment
- M-Step: Computation of centroids
 - K-means assumes common fixed variance (spherical clusters)
 - EM: can change the variance for different clusters or different dimensions (elipsoid clusters)
- If the variance is fixed then both minimize the same error function

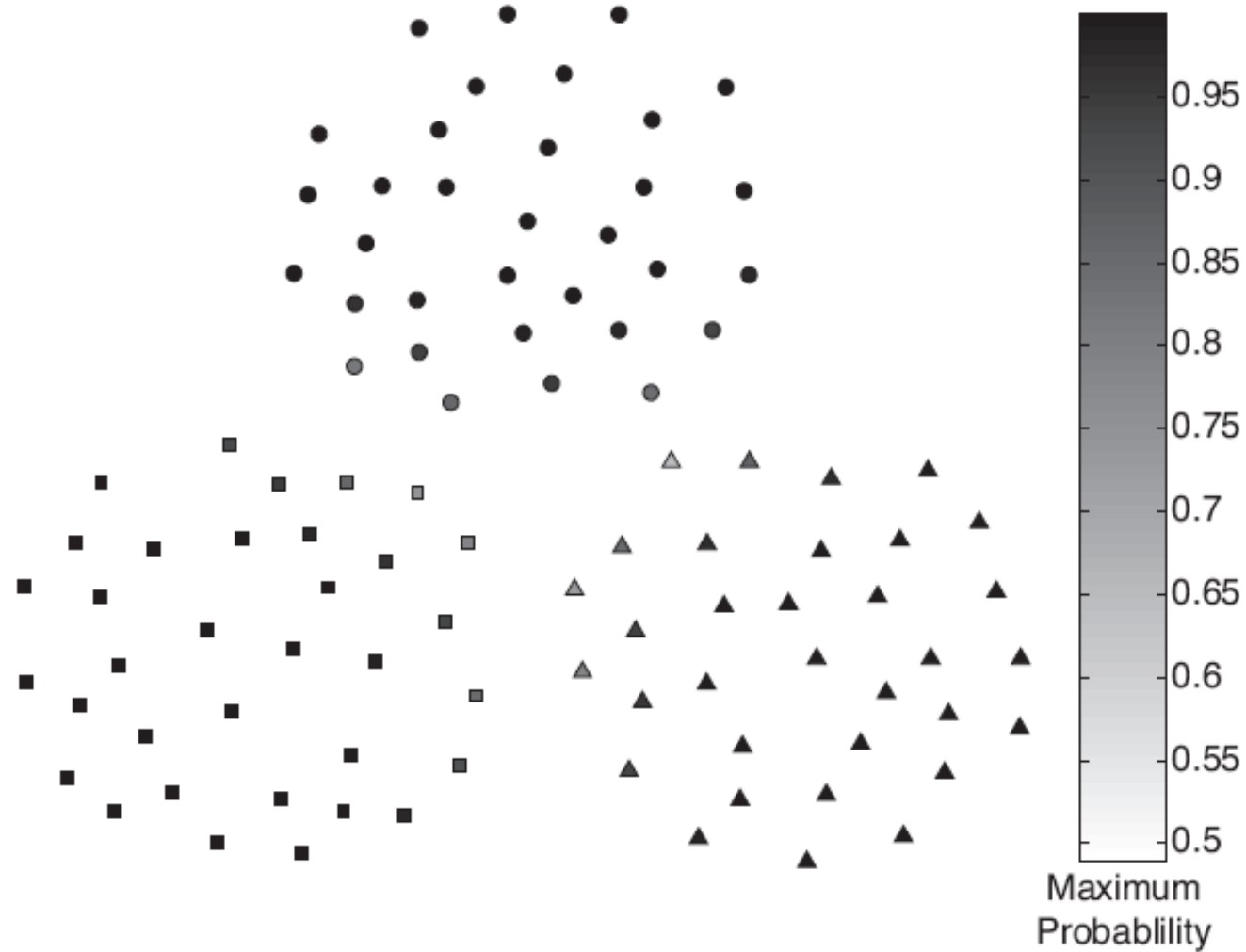


Figure 9.4. EM clustering of a two-dimensional point set with three clusters.

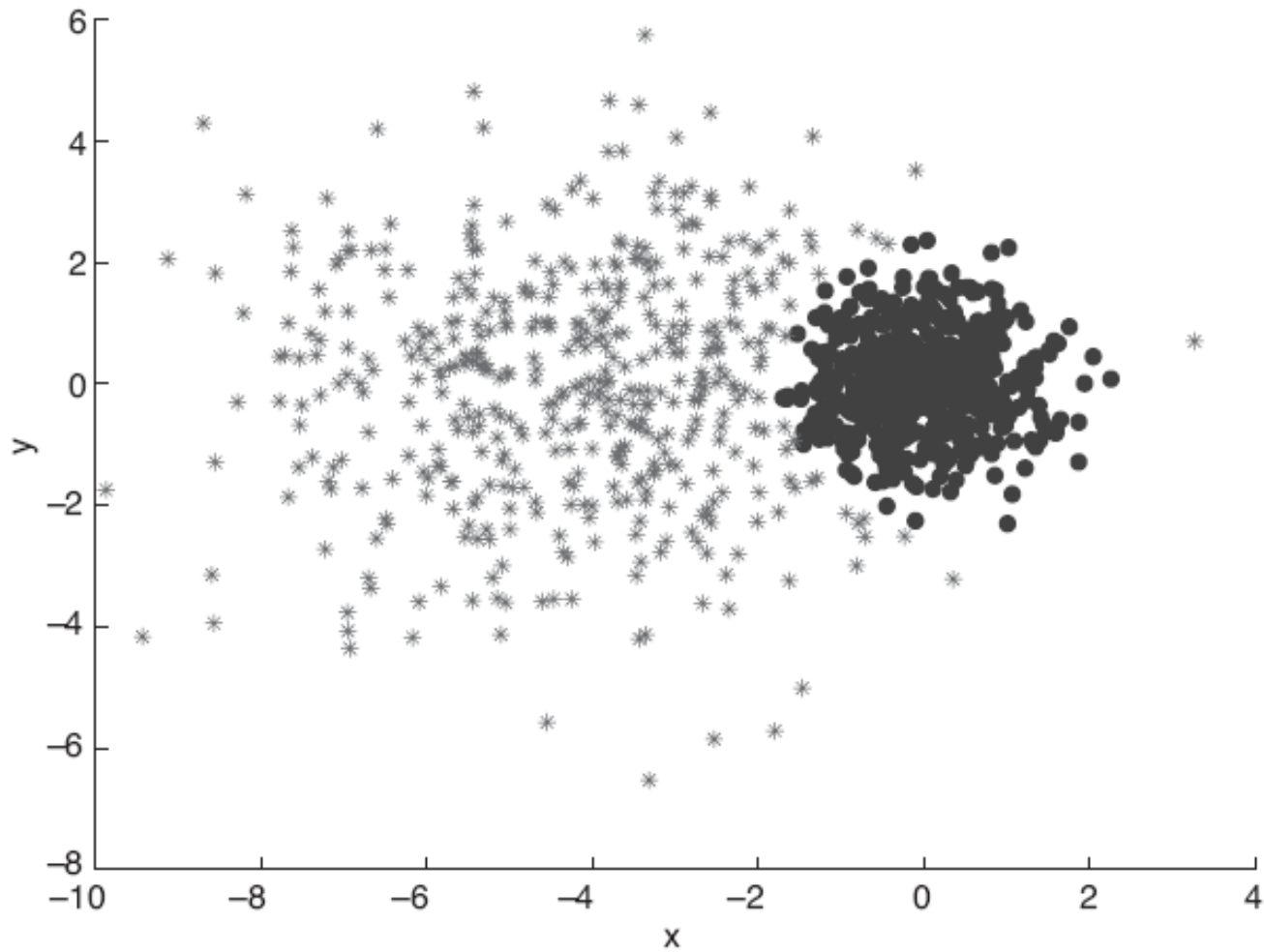
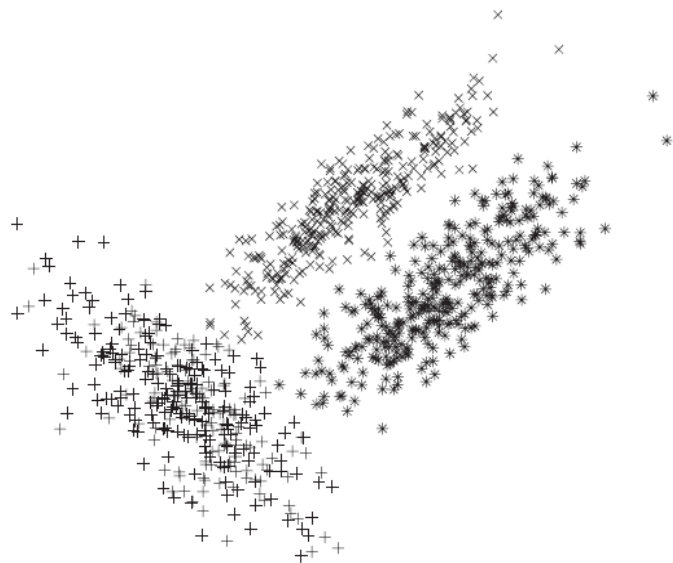
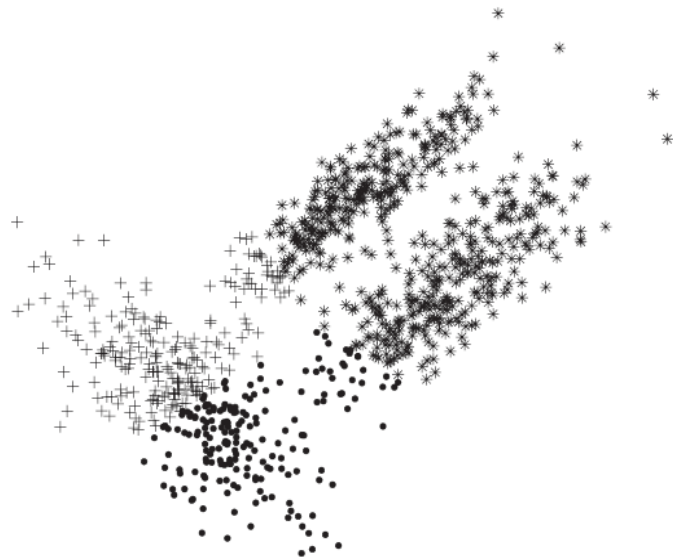


Figure 9.5. EM clustering of a two-dimensional point set with two clusters of differing density.



(a) Clusters produced by mixture model clustering.



(b) Clusters produced by K-means clustering.

Figure 9.6. Mixture model and K-means clustering of a set of two-dimensional points.