

## Mobile application development(CSE 3075)

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5CSE4

# **Experiment 10: Music player**

1.Design (activity main.xml)

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout_width="match_parent"
android:layout height="match_parent"
android:background="@drawable/img_3"
tools:context=".MainActivity">

<Button
    android:id="@+id/button"
    android:layout_width="148dp"
    android:layout_meight="0dp"
    android:layout_merginBottom="224dp"
    android:backgroundTint="@color/white"
    android:text="STOP"
    android:textSize="10sp"
    android:textSize="10sp"
    android:textSize="10sp"
    android:textSyle="bold"
    app:icon="@drawable/img_2"
    app:iconSize="25dp"
    app:layout_constraintEnd_toEndOf="@+id/button4"
    android:layout_width="147dp"
    android:layout_marginBottom="77dp"
    android:backgroundTint="@color/white"</pre>
```

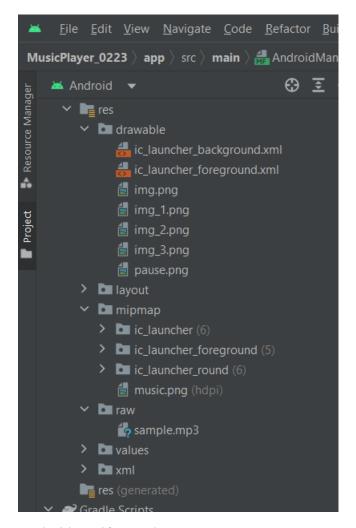
```
</androidx.constraintlayout.widget.ConstraintLayout>
```

### 2.JAVA File (MainActivity.java)

```
package com.example.musicplayer_0223;
import androidx.appcompat.app.AppCompatActivity;
import android.media.MediaPlayer;
import android.os.Bundle;
```

```
MediaPlayer mediaPlayer;
    protected void onCreate(Bundle savedInstanceState) {
MediaPlayer.create(MainActivity.this, R.raw.sample);
MediaPlayer.OnCompletionListener() {
                        public void onCompletion(MediaPlayer mp) {
 private void stopplayer() {
```

}
}



#### AndroidManifest.xml

### 3.Output in the emulator

